



# FOX3-2G/3G/4G Series BOLERO40 Series

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#### **Revision History**

This table lists revisions starting from October 2019.

Date	Revision	Comments
October 2019	А	Firmware version avl_3.3.0_rc15. No new or modified features were added.
		Added Lantronix document part number, Lantronix logo, branding, contact information, and links.
April 2020	В	Improvements and bug fixes can be found in the document  "RelNotes_Firmware_AVL_3.5.0_r8.pdf".  Starting from firmware version 3.5.0.0, the following features are added/changed.  Added/changed/removed PFAL commands (See Chapter 4):  New:  TCP.Client.SetCertificate     TCP.Client2.SetCertificate     TCP.Client2.ShowCertificate     TCP.Client2.ShowCertificate     TCP.Client2.ShowCertificate     TCP.Client2.ShowCertificate     TCP.Client2.Sisconnect     TCP.Client2.Send_sprotocols>,<"text">     TCP.Client2.Send_sprotocols>,<"text">     TCP.Client2.Send_sprotocols>,<"text">     TCP.Client2.FlushSendBuffer     TCP.Client2.FlushSendBuffer     TCP.Client2.FlushSendBuffer     TCP.Client2.FlushSendBuffer     TCP.Client2.FlushSendBuffer     TCP.Client2.FixKey=<"key">          TCP.Client2.FixKey=<"key">          SYS.Lua.Start[,<"script.lua">]          SYS.Lua.Start[,<"script.lua">]          SYS.Lua.Clear[,<"script.lua">]          SYS.Lua.Clear[,<"script.lua">]          SYS.Lua.Nirte[,<"script.lua">]          SYS.CaN.CANOpen.enable[, <hex_node_id>]          SYS.CAN.CANopen.enable[,<hex_node_id>]          SYS.CAN.CANopen.enable[,<hex_node_id>]          SYS.CAN.CANopen.enable[,<hex_node_id>]          SYS.CANB.CANopen.enable[,<hex_node_id>]          SYS.CANB.CANopen.enable[,<hex_node_id>]          SYS.CANB.CANopen.enable[,<hex_node_id>]          SYS.CANB.CANopen.enable[,<hex_node_id>]          SYS.CANB.CANopen.enable[,<hex_node_id>]          SYS.CANB.CANopen.end,"<cla-309-3 command="" gateway="">" Changed:          Added/changed/removed configuration parameters (See Chapter 5): New:</cla-309-3></hex_node_id></hex_node_id></hex_node_id></hex_node_id></hex_node_id></hex_node_id></hex_node_id></hex_node_id></hex_node_id>

```
TCP.CLIENT2.CONNECT=<auto>,<ip_addr>,<port>
     TCP.CLIENT2.ALTERNATIVE=<auto>,<ip_addr>,<port>,<timeout>
     TCP.CLIENT2.SENDMODE=<mode>[,<bufflevel>]
     TCP.CLIENT2.PING=<active>,<time>
     TCP.CLIENT2.TIMEOUT=<timeout>,<retry_wait>
     TCP.CLIENT2.LOGIN.EXT=<"text">
     TCP.CLIENT2.DNS.TIMEOUT=<timeout>
     TCP.CLIENT2.CERT=<On|Off|Optional>
     WHITELIST.ACTIVE=<first>,<last>
Changed:
     Added interface option (TCP.CLIENT2) to DEVICE.COMM.<interface> configuration
- Added/changed/removed events and states (See Chapter 6):
     TCP.Client2.eConnecting
     TCP.Client2.eConnected
     TCP.Client2.eDisconnecting
     TCP.Client2.eDisconnected
     TCP.Client2.sConnecting
     TCP.Client2.sConnected
     TCP.Client2.sDisonnecting
     TCP.Client2.sDisconnected
     TCP.Client2.sIdle
     TCP.Client2.eCO.PDO="pdo <PDOnum><nvals><val1>...<valn>"
Changed:
     GPS.Nav.eCellLocate
- Added/changed/removed dynamic variables (See Chapter 7):
     &(CO.pdo)
     &(CanERR)
     &(TCPClient2Online)
     &(TCPClient2)
     &(TCP2Text)
```

For the latest revision of this product document, please check our online documentation at <a href="https://www.lantronix.com/support/documentation">www.lantronix.com/support/documentation</a>.

#### **Legacy Revision History**

This table lists document revisions before October 2019, ordered from newest to oldest modified date.

Version	Author	Changes	Modified (D/M/Y)
3.2.0.4	F. Beqiri	Added command for the service server (MSG.Send.Service, <pre>protocols&gt;,&lt;"text"&gt;)</pre>	27/08/2019
3.2.0.3	F. Beqiri	Document version adapted to the version of firmware release.  Improvements und bug fixes can be found in the document "RelNotes_Firmware_AVL_3.2.0_rev6.pdf"  - Starting from the firmware version 3.2.0_rc39, the following features are added/changed:  - Added/changed/removed PFAL commands:  - New command Alarm.Call, <index> - see chapter 4.1.4  - New command Sys.Can.Timeout,<timeout_s> - see chapter 4.2.15.13  - New command Sys.Can.E.ListDev[=<filter>] - see chapter 4.2.16.11  - New command SYS.BLE.ListDev[=<filter>] - see chapter 4.2.19.6  - New command SYS.BLE.ListAdd[=<filter>] - see chapter 4.2.19.7  - New command SYS.BLE.ListRel[=<filter>] - see chapter 4.2.19.8  - New command SYS.NFC.play,"<tone1><tone2><tonen>" - see chapter 4.2.14.1  - New command SYS.Lua.Start - see chapter 4.2.18.1  - New command SYS.Lua.Dump - see chapter 4.2.18.2  - New command SYS.Lua.Dump - see chapter 4.2.18.3  - New command SYS.Lua.Lock,&lt;"password"&gt; - see chapter 4.2.18.4  - New command SYS.Lua.Unlock,&lt;"password"&gt; - see chapter 4.2.18.5  - New command SYS.Lua.Dump[,&lt;"password"&gt; - see chapter 4.2.18.6  - New command SYS.Lua.Dump[,&lt;"password"&gt; - see chapter 4.2.18.6  - New command SYS.Lua.Clear - see chapter 4.2.18.7  - New command SYS.Lua.Clear - see chapter 4.2.18.8  - New command SyS.Lua.Nevent,<id>,&lt;"text"&gt; - see chapter 4.2.18.8  - New command SyS.Can.OBDII.Enable[,<format>] - see chapter 4.2.15.15  - New command Sys.Can.DTCO.FMS.</format></id></tonen></tone2></tone1></filter></filter></filter></filter></timeout_s></index>	04/07/2019

Version Aut	Changes	Modified (D/M/Y)
Version Aut	Changes  New command Sys.CanB.OBDILEnable[_ <format>] - see chapter 4.2.16.9  New command Sys.CanB.DTCO.FMS.<mode> - see chapter 4.2.16.13  New command CMS.Nav.HoldPosition=<mode> - see chapter 4.5.1.18  New command Mys.Send.RawTcd&gt; - see chapter 4.9.2  New command Mys.Send.RawTcd&gt; - see chapter 4.9.2  New command Mys.Send.RawTcPBuffer, cyrotocols&gt;_&lt;"text"&gt; - see chapter 4.10.1.7  New command Mys.Send.RawTcPBuffer, cyrotocols&gt;_&lt;"text"&gt; - see chapter 4.10.1.10  New command Mys.Send.RawTcPBuffer, cyrotocols&gt;_&lt;"text"&gt; - see chapter 4.10.1.10  New command Mys.ClearBuffer, cyrotocols&gt;_&lt;"text"&gt; - see chapter 4.10.1.10  New command Mys.ClearBuffer, cyrotocols&gt;_&lt;"text"&gt; - see chapter 4.10.4.1  - New command Mys.ClearBuffer, cyrotocols&gt;_&lt;"text"&gt; - see chapter 4.10.4.1  - Added new parameter DEVICE.CAN.DRO.STARTUP=<format>_<port>&gt; - see chapter 5.1.18  - Added new parameter DEVICE.CAN.STARTUP=<format>_<port>&gt; - see chapter 5.1.19  - Added new parameter DEVICE.CAN.STARTUP - Added new parameter DEVICE.CAN.STARTUP - See chapter 5.1.20  - Added new parameter DEVICE.CAN.BER.EVENTS=<mode> see chapter 5.1.21  - Added new parameter DEVICE.CON.SER.STARTUP - see chapter 5.1.21  - Added new parameter DEVICE.CON.SER.STARTUP - see chapter 5.1.24  - Added new parameter DEVICE.CON.SER.STARTUP - see chapter 5.1.33  - Added new parameter WLAN.NET - see Chapter 5.1.34  - Added new parameter WLAN.NET - see Chapter 5.1.34  - Added new parameter WLAN.NET - see Chapter 5.1.35  - Added new parameter WLAN.NET - see Chapter 5.1.36  - Added new parameter WLAN.NET - see chapter 5.1.37  - Added new parameter WLAN.NET - see chapter 5.1.39  - Added new parameter WLAN.NET - see chapter 5.1.39  - Added new parameter WLAN.NET - see chapter 5.1.30  - Added new parameter WLAN.NET - see chapter 5.1.30  - Added new parameter WLAN.NET - see chapter 5.1.31  - Added new parameter WLAN.NET - see chapter 5.1.30  - Added new parameter WLAN.NET - see chapter 5.1.30  - New event Constitutions of</mode></port></format></port></format></mode></mode></format>	
3.1.0.2 F. Be	<ul> <li>New dynamic variable &amp;(BLE.relUUID[:index]) - see chapter 7</li> <li>New dynamic variable &amp;(BLE.relMajor[:index]) - see chapter 7</li> <li>New dynamic variable &amp;(BLE.relMinor[:index]) - see chapter 7</li> <li>New dynamic variable for ContiPressureCheck™ system - see chapter 7</li> </ul>	30/10/2018

Version	Author	Changes	Modified (D/M/Y)
		- Added new parameter BLE.SCANDURATION= <scanduration> - see chapter 5.14.1</scanduration>	
		- Added/changed/removed dynamic variables:	
		- New dynamic variable & (BLE.relName) - see chapter 7	
		<ul> <li>New dynamic variable &amp;(BLE.relMAC) - see chapter 7</li> <li>New dynamic variable &amp;(BLE.relUUID) - see chapter 7</li> </ul>	
		New dynamic variable &(BLE.relMajor) - see chapter 7  - New dynamic variable &(BLE.relMajor) - see chapter 7	
		- New dynamic variable &(BLE.relMinor) - see chapter 7	
3.1.0.1	F. Beqiri	Document version adapted to the version of firmware release.	14/05/2018
		- Starting from the firmware version 3.1.0, the following features are added/changed:	
		<ul> <li>Added/changed/removed PFAL commands:</li> <li>Increased number of Timers, Triggers, Counters and Macros to 40</li> </ul>	
		- Increased number of Finess, Figgers, Counters and Macros to 40  - Increased number of global CAN messages to max. 50 (FOX3 with Cortex has 28 / IOBOX-	
		CAN has 14)	
		- Increased number of global CAN variable slots to max. 50	
		- Increased the buffer size of the command Msg.Send.Serial <index> to 4096 bytes</index>	
		<ul><li>New parameters for SYS.Device.Reset[,<user_reset_with_reset_time> - see chapter</user_reset_with_reset_time></li><li>4.2.4.1</li></ul>	
		- New command SYS.Device.BackupReset - see chapter 4.2.4.9	
		- New counter command SYS.Counter <index>.Add=<value> - see chapter 4.2.12.7</value></index>	
		- New counter command SYS.Counter <index>.Sub=<value> - see chapter 4.2.12.8</value></index>	
		- New command SYS.BLE.ClearList - see chapter 4.2.18.5	
		<ul> <li>New command SYS.BLE.Select,<index> - see chapter 4.2.18.6</index></li> <li>New command SYS.BLE.Show,<index>,&lt;"text"&gt; - see chapter 4.2.18.7</index></li> </ul>	
		- New command 513.blt.5110w, \text > - See Chapter 4.2.16.7	
		SYS.BlueID.SetTicket,<"NFCCardUID">, <start_date>,<stop_date> - see</stop_date></start_date>	
		chapter 4.2.19.1	
		- New command SYS.BlueID.ListTickets - see chapter 4.2.19.2	
		- New command SYS.BlueID.ClearTickets - see chapter 4.2.19.3	
		- New command SYS.BlueID.ClearLastTicket - see chapter 4.2.19.4	
		- New command SYS.BlueID.SetState, <state> - see chapter 4.2.19.5</state>	
		<ul> <li>New command SYS.NFC.Enable=<serial0 serial1> - see chapter 4.2.20.1</serial0 serial1></li> <li>New command SYS.NFC.Disable - see chapter 4.2.20.2</li> </ul>	
		- New command SYS.NFC.Reset - see chapter 4.2.20.3	
		- New command	
		SYS.NFC.LED[13], <low high hpulse ipulse cyclic>[,<htime>,<ltime>,<cycles>] - see chapter 4.2.20.4</cycles></ltime></htime></low high hpulse ipulse cyclic>	
		- New command MSG.Event - see chapter 4.2.24	
		- New command GSM.SMS.SendMulti - see chapter 4.7.5.3	
		- Implementation of concurrent reception with three satellite navigation systems – see	
		chapter 4.5.1.18	
		<ul> <li>New command TCP.Client.FlushSendBuffer - see chapter 4.8.1.8</li> <li>New command MSG.Send.TCPBuffer,<pre>protocol     <li>"text"</li> </pre></li></ul>	
		- New command MSG.Version.AddTag,<"tag"> - see chapter 4.10.1.10	
		- New command MSG.Version.DelTag,<"tag"> - see chapter 4.10.3.8	
		- Added new protocol \$GP3DP with a hex value of 8000	
		- Added/changed/removed configuration parameters:	
		- Increased the size of the URL name for the parameter TCP.CLIENT.CONNECT to 255	
		characters - New configuration settings for DEVICE.COMM.BINEVENT=raw, <timeout> - see chapter</timeout>	
		5.1.8	
		- Added new configuration parameter DEVICE.VIN=<"VIN"> - see chapter 5.1.24	
		- Extended settings (0x10 for USB, 0x20 for BLE, 0x3F (default) for all interfaces) for	
		configuration parameter DEVICE.CMD.PFAL.EN - see chapter 5.1.5	
		<ul> <li>Added new configuration parameter DEVICE.GPS.NAVDISTMUL - see chapter 5.1.16</li> <li>Added new configuration parameter DEVICE.DTCO.D8=B0,<format> - see chapter 5.1.22</format></li> </ul>	
		- Added new configuration parameter DEVICE.NFC= <serialo serial1 off> - see chapter 5.1.23</serialo serial1 off>	
		- Extended settings for configuration parameter GSM.MODEPREF - see chapter 5.9.10	
		- Added new configuration parameter GSM.SIMSLOT,<1 2> - see chapter 5.9.11	
		- Added new configuration parameter GPRS.APN2= <apn> - see chapter 5.10.2</apn>	
		- Added new configuration parameter PPP.USERNAME2= <user> - see chapter 5.11.2</user>	
		- Added new configuration parameter PPP.PASSWORD2= <pwd> - see chapter 5.11.4</pwd>	
		- New configuration settings TCP.CLIENT.SENDMODE=2[, <buffer_level>]- see chapter</buffer_level>	
		5.12.8 Added now configuration payameter DLF WILLIEU CT - Alone   Dublic Name   MACC   con	
	1	<ul> <li>Added new configuration parameter BLE.WHITELIST=<none public name mac> - see</none public name mac></li> </ul>	

Version	Author	Changes	Modified (D/M/Y)
		<ul> <li>New dynamic variable &amp;(DTCO.D8.DRAWER) - see chapter 7</li> <li>New dynamic variable &amp;(DTCO.D8.OPMODE) - see chapter 7</li> </ul>	
2.16.0.0	F. Beqiri	- Starting from the firmware version 2.16.0, the following features are added/changed: - Added/changed/removed PFAL commands: - Increased number of Timers, Triggers, Counters and Macros to 40 - Increased number of global CAN variable slots to max. 50 (FOX3 has 31 / IOBOX-CAN has 14) - Increased the buffer size of the send commands to 4096 bytes - New command MSG.Event - see chapter 4.2.24 - New command TCP.Client.FlushSendBuffer - see chapter 4.8.1.8 - New command GSM.SMS.SendMulti - see chapter 4.7.5.3 - Implementation of concurrent reception with three satellite navigation systems - see chapter 4.5.1.18 - Added/changed/removed configuration parameters: - Increased the size of the URL name for the parameter TCP.CLIENT.CONNECT to 255 characters - New configuration settings for DEVICE.COMM.BINEVENT=raw, <timeout> - see chapter 5.1.8 - New configuration settings TCP.CLIENT.SENDMODE=2[, buffer_level&gt;]- see chapter 5.12.8 - Added/changed/removed events and states: - New event Sys.eUserText[=c"text"&gt;- leveloy=- see chapter 6.1.22 - New comparators ("=","=="," =") for GSM.eMCC[<comp><mcc>] - see chapter 6.6.2 - New comparators ("=","=="," =") for GSM.eOpFound[<comp><id "name">- see chapter 6.6.2 - New comparators ("=","=="," =") for GSM.sOpValid[<comp><id "name">- see chapter 6.1.18 - New comparators ("=","!=") for SYS.1Wire.eRelease<comp>whitelist - see chapter 6.1.18 - New comparators ("=","!=") for SYS.1Wire.eRelease<comp>whitelist - see chapter 6.1.1 - New comparators ("=","!=") for SYS.1Wire.eRelease<comp>whitelist - see chapter 6.1.1 - New comparators ("=","!=") for SYS.1Wire.eRelease<comp>whitelist - see chapter 6.1.1 - New comparators ("=","!=") for SYS.2Wire.eRelease<comp>whitelist - see chapter 6.1.1 - New comparators ("=","!=") for SYS.2Wire.eRelease<comp>whitelist - see chapter 6.1.2 - New wakeup conditions for Doze mode SYS.Device.eStart=Doze[,<reason>] - see chapter 6.1.8 - Added/changed/removed dynamic variables: - New dynamic variable &amp;(Replace<index>) - see chapter 7 - New dynamic variable &amp;(UserE</index></reason></comp></comp></comp></comp></comp></comp></id "name"></comp></id "name"></comp></mcc></comp></timeout>	20/03/2018
3.0.0.0	F. Beqiri	<ul> <li>Initial release of the firmware 3.0.0 (applies only to devices as mentioned in chapter 1).</li> <li>Please refer to the corresponding release note about the changes and new features added in this firmware release.</li> </ul>	04/07/2017
2.15.0.0	F. Beqiri	<ul> <li>Initial version of the firmware 2.15.0 (applies only to devices as mentioned in chapter 1).</li> <li>Please refer to the corresponding release note about the changes and new features added in this firmware release.</li> </ul>	03/31/2017 (m/d/y)

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#### 1. INTRODUCTION

This document describes the functions implemented in the firmware versions 2.15.x and higher and 3.x.x and it refers only to the following Lantronix products.

Lantronix products with AVL firmware 3.x.x *			
Series	Devices	Hardware Rev. **	
FOX3-2G Series	FOX3-2G	13, 15, 17, 19, 20, 21	
	FOX3-3G		
FOVO DO Carda	FOX3-3G-BLE	06 44 42 45 47 40 20 24	
FOX3-3G Series	FOX3-3G-AU	06, 11, 13, 15, 17, 19, 20, 21	
	FOX3-3G-DR		
	FOX3-4G-EU		
FOX3-4G Series	FOX3-4G-M1	all	
FOX3-4G Series	FOX3-4G-C4-NA	dII	
	FOX3-4G-C1-NA		
	BOLERO41		
BOLERO40 Series	BOLERO43	all	
	BOLERO45		

<sup>\*</sup> Please refer to the document "Transition AVL-FW2 to AVL-FW3.pdf" for more details on the availability.

Lantronix products with firmware 2.15.x & 2.16.x			
Series	Devices	Hardware Rev. **	
	FOX3		
FOX3-2G Series	FOX3-LITE	01,02,03,04,05,07,08,09,10,12,14,16	
	FOX3-3G		
FOX3-3G Series	FOX3-3G-AU	01,02,03,04,05,07,08,09,10,12,14,16	
	FOX3-3G-LITE		
BOLERO-LT2-MS-B1	-	05	

The hardware revision of the device can be read out with the command "\$PFAL,MSG.Version.HardwareRev". The hardware revision is also printed on the product label, located on the back panel of the device. In the Serial Number field there are 3 digits in parenthesis, for example, S/N: 60148(9XX)50600014, and the number "XX" is the hardware revision of the device. If the number is "11", it means that the hardware revision is 11.

#### ATTENTION:

This document is strictly referred to the above listed products with a reference to both firmware. Do never try to upgrade devices operating with firmware 2.x.x to the firmware 3.x.x and vice versa. You will not be able to operate with your device anymore. It is highly recommended to double check your products/devices regarding the firmware supported before upgrading/downgrading them to a new/old firmware. To get the best performance from your Lantronix AVL device you should make sure you're running the latest firmware release. How to update your please refer to the release notes "relnotes AVL x.x.x.pdf" available on the Lantronix website. Before using an AVL device or upgrading it to a new firmware version, please read also the latest product information provided in the hardware manual, see Related documents, page 14.

Important Note:

Please refer to the chapter 1.2 "Quick reference table" which serves as quick reference table to indicate the symbols used throughout this document regarding the use of the PFAL commands and firmware.

#### 1.1. Scope of the document

Each chapter includes a brief description to help you find the needed information quickly. Use the Table of Contents (TOC) above to locate the chapter/section you need. Throughout the document there are also hypertext links (shown in blue text) which you can use to navigate the chapters/sections or set parameter description. This document can also be easily used for keyword-based search in order to find specific entries.

#### The document is separated into the following chapters:

- Chapter 2 "GENERAL ABOUT FIRMWARE" presents the firmware's basic benefits, lists key features and describes the principle of its operation. Figuratively are represented the general system requirements for each access method. It also provides a brief overview of the TCP/IP protocol.
- 2. Chapter 3 "PFAL COMMAND SYNTAX REFERENCE" represents the structure of PFAL commands.
- 3. Chapter 4 "PFAL COMMANDS" gives a detailed description of the PFAL commands.
- 4. Chapter 5 "CONFIGURATION SETTINGS" gives a detailed description of configuration settings. Default values and example about commands are listed after each command description. It also includes the steps for the creation of applications, more especially how to specify alarm sources and the configuration possibilities by using a range of events, states and actions
- 5. Chapter 6 "EVENTS & STATES" gives a detailed description of events and states which are used to create alarm notifications. Each category of events and states is described separately. It also shows the differences between Events and States.
- 6. Chapter 7 "DYNAMIC ENTRIES/VARIABLES" gives a detailed description of supported dynamic variables which can be used in alarms to report specific messages or values.
- 7. Chapter 8 "APPLICATION GUIDE" describes how to transfer input messages from your PC to your AVL device, how to test and evaluate it. How to set alarms when an event occurs and how to configure input lines to release alarms/actions. It also describes how to communicate remotely with AVL device via a TCP-server.
- 8. Chapter 9, "SENDING SMS TO LANTRONIX DEVICES" presents how SMS messages can be sent from your mobile phone to the AVL device and more precisely, how to configure AVL device via GSM (SMS).
- 9. Chapter 10, "NMEA AND Lantronix MESSAGES" describes the output protocols (NMEA messages) supported by the AVL device.
- 10. Chapter 11 "APPENDIX" represents how to reprogram the internal FLASH memory of the AVL device with new firmware, the supported character set, the default setting of the released firmware, configuration examples etc.

#### 1.2. Quick reference table

Each PFAL command, configuration setting and event/state description includes a table similar to the example shown below. The table is intended as a quick reference to indicate the following functions:

PFAL:

Is the PFAL command, configuration command or event/state supported by the firmware and/or hardware of the AVL devices?

- ✓ Yes
- × No
- ? Optional (hardware/accessory option)
- PREMIUM feature (Paid feature)
- 1, 2, 3 ...: Is the referenced parameter value supported by the hardware of the AVL device e.g. FOX3 Series? (The numbers (1, 2, 3 ...) in the table indicate the referenced parameter values. Such a number is added only if the value related to that PFAL command is not supported by all devices. "1" references number "1" in the table, "2" references number "2" and so on).
  - ✓ Yes
  - × No
  - ? Optional (hardware/accessory option).
  - PREMIUM feature (feature to be paid)

#### **Example:**

Command \$PFAL,MSG.Send.Serial <port>,<pre>,<pre>port&gt;,<pre>,<pre>"text"&gt;</pre></pre></pre></pre></port>
--

#### <port>

Specifies the serial port on the device.

Value	Meaning	
0	See chapter 4.10.1.1	
<b>1</b> <sup>1</sup>	See chapter 4.10.1.1	
protocols>		

#### cois>

See protocol definition in chapter 11.2.

#### <text>

Defines the text to be sent to the specified serial port.

FIRMWARE		DEVICES	FOX3-2G		FOX	3-3G		ŀ	OX3-4G			BOLERO40			
3.0.x	3.1.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	AU	DR	C1-NA	C1-EU	M1	41	43	45
<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	~	~	~	<b>✓</b>	<b>✓</b>	<b>✓</b>		<b>✓</b>	✓	<b>✓</b>
✓	✓	✓	✓	1	✓	~	✓	~	✓	<b>✓</b>	✓		×	×	×

#### 1.3. Related documents

In addition to this document, the following files comprise the set of Lantronix AVL product manuals. Product documentation for the related devices is available at <a href="https://www.lantronix.com/resources/product-index/">https://www.lantronix.com/resources/product-index/</a> and application notes are available at <a href="https://www.lantronix.com/resources/app-notes/">https://www.lantronix.com/resources/app-notes/</a>

NR	PDF file name	Description
[1]	FOX3_Series_HardwareManual.pdf	Contains information about the hardware of the FOX3 device.
[2]	AppNotes_Transform_history_data.pdf	Contains information of how to transform history data that are being transmitted from BOLERO-LT via TCP connection.
[3]	AppNote_WebUpdate_Howto.pdf	Contains information of how to upgrade Lantronix AVL devices device to a new firmware revision remotely via TCP.
[4]	AppNotes_AVL_Installaton_Guide.pdf	This document provides all the necessary information how to install your Lantronix product properly and safely in a vehicle.
[5]	AppNotes_Remote_Update_With_Workbench.pdf	Contains information how to upgrade an AVL device to a new firmware version remotely via TCP.
[6]	AppNotesForCANBusApplication.pdf	Contains information how to connect a FOX3 series with CAN Bus option to an external CAN bus on a car or truck and read the CAN data stream.
[7]	AVL_AppNote_RFID_Howto_x.x.x.pdf	Contains information about the RFID reads and how to get stated with them.
[8]	AppNotesCANBusFMS_x.x.x.pdf	Contains information on how to read FSM parameters from the FMS Gateway.
[9]	AppNotes_ECO-DRIVE-GPS.pdf	This document contains information of how to use the features of the GPS -ECO-DRIVE supported as PREMIUM-FEATURE in the firmware version avl_2.11.0 and above.
[10]	AppNotes_AES_TCP.pdf	Contains information on how to read FSM parameters from the FMS Gateway.
[11]	AppNote_CAN_FMS_CAN_OBDII_lowto.pdf	This document contains information of how to connect the Lantronix AVL devices to the vehicle and how to configure and use the CAN-Bus/FMS/OBDII features.
[12]	AppNote_Connectng_Barnode_Snanner.pdf	This document contains information of how to connect a bar node scanner to a Lantronix AVL device and how to transmit the scanned data.
[13]	AppNotesRemoteUpdateWithWorkbench.pdf	Contains information how to upgrade a Lantronix AVL device to a new firmware version remotely via TCP.
[14]	AppNote_1-Wire_Guide.pdf	Contains information how to use the 1-Wire interface on the FOX3/-3G/-4G/-4G Series.
[15]	AppNote_IOBOX-CAN_D8_Interface_lowTo.pdf	Provides information on how to configure your FOX3 series devices in combination with the accessory box IOBOX-CAN/WLAN, connect the IOBOXCAN/ WLAN to D8 connector of the digital tachograph, read real time data from this interface and transfer them to your platform server.
[16]	AppNote_IOBOX_WLAN_HowTo.pdf	Provides information on how to configure your FOX3-3G/4G series devices in combination with the accessory box IOBOX-WLAN, connect the IOBOX-WLAN to your AP (access point) and send data over WLAN to your platform server.
[17]	AppNote_FOX3-3G-BLE_HowTo.pdf	This guide shows how to configure your FOX3-3G-BLE device, connect it to the Lantronix evaluation android app and monitor device activities via the BLE interface
[18]	AppNote_FOX3_with_Garmin_FMI_and_YourS erver.pdf	This guide shows how to connect a Garmin® PND device that support Fleet Management Interface (FMI) to a Lantronix FOX3-2G/3G/4G device and how to configure your Lantronix device, manage the connection to a Garmin® PND and send data to the device from your server.
[19]	AppNote_FOX3_with_Garmin_FMI_and_GpsGa te.pdf	This guide shows how to connect a Garmin® PND device that support Fleet Management Interface (FMI) to a Lantronix FOX3-2G/3G/4G device and how to configure your Lantronix device, manage the connection to a Garmin® PND and the connection to the GpsGate server.
[20]	AppNote_FOX3_and_CAN_CPC_HowTo_v2.0.1. pdf	This guide provides information on how to configure a FOX3-2G/3G/4G series device, connect to an in-vehicle installed ContiPressureCheck™ System(CPC-System), read the and transfer data to your platform server for further evaluation and analysis.

NR	PDF file name	Description
[21]	AppNote_FOX3_and_Lua_Script_HowTo_v1.0. 0.pdf	This guide provides information on how to get started with Lua script and a FOX3-2G/3G/4G series device, how to load Lua files into a device and start your own script. This AppNotes is in preparation.
[22]	AppNote_CANOpen_gateway_functions.pdf	This application note provides information on the CANopen gateway functions for AVL devices.

These PDF files are viewable and printable from Adobe Reader or any other PDF viewer programs. If you do not have the Adobe Reader installed, you can download it from http://www.adobe.com

#### 2. GENERAL ABOUT FIRMWARE

This firmware provides even greater performance and flexibility for its users and system integrators to develop high-performance applications. It enables you to implement applications for tracking, controlling and monitoring Lantronix products and third-party devices connected to them as well as to set and poll the configuration remotely via SMS and Internet. This firmware offers you a speedy development of solutions in the fields of:

- · Real time online tracking
- · Fleet management / monitoring
- Security / emergency services
- Real time satellite navigation
- Territory management
- Personalized drivers' logbook
- Route verification
- Trip management / Distance calculations
- Theft protection
- Toll collection / pay as you drive
- Eco-Drive
- Encrypted TCP communication based on AES 128-bit algorithm
- and more.

#### 2.1. Features of the operating firmware

The AVL firmware makes best use of the excellent hardware performance of all AVL devices. It is ideally suited for vehicle security and fleet management purposes. Of course, it is also plausible to monitor stationary devices (such as gas tanks, industrial machines, etc.).

# The firmware supported by Lantronix AVL device provides the following main features:

- Device settings/behaviour can be fully adapted to user application requirements.
- Intelligent autonomous behaviour using sensors and actors.
- Possibility to gather and exchange information by device and or server.
- Advanced control through different communication channels (Local, GSM and GPRS/TCP communications).
- Allowing access to an internet server over GPRS.
- Advantages in terms of cost and speed, with low costs option for Web- based clientserver applications (always on-line - pay for the data you send or receive, rather than the time spent on-line).
- Offering remote configuration and communication over GSM and TCP-connection, more specifically; SMS message, TCP packet generation and voice calls as well as handling of incoming SMS, voice calls and TCP packets.
- Offering remote firmware update.
- Supporting power saving features (sleep modes).

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- Automatically switching between GSM and GPRS working modes.
- Automatically connecting/disconnecting to/from the GPRS/TCP services.
- Buffering of GPS positions\* in case of unexpectedly dropping of the GPRS/TCP connection.
- Offering GPRS cell selection and re-selection processes (GSM.OPERATOR.SELECTION configuration-dependent).
- Commands and messages can be routed from one communication interface to another.
- Tracking down the initialization/execution of firmware, monitoring runtime errors from different communication interfaces (Locally, GSM and TCP).
- Locating object (vehicle etc.) position by GPS and sending its position by GPRS to remote servers and World Wide Web (IP-based application) or via SMS, Email or data call.
- Offering location and the tracking of objects (tracks, boats, vehicle etc.) on-line from Internet using WebMap.
- Allows configuration of simple and complex behaviour depending to its current situation.
- Supports user generated events being sent from/to the device in order to report changes or perform actions.
- Allows flexible configuration which allows to adapt its behaviour to almost any environment or situation.
- Detecting the status changes of digital inputs within a short period of time (min. 200msec).
- Supports a flexible power down mode. Various wakeup events be used (even in combination) to wake up the system.
- Up to 20 TIMERs available TIMERs properties and their configuration methods affect the functionality to activate events handler and execute actions at regular interval.
- Up to 20 TRIGGERs implemented to execute and start various actions to a particular time.
- Up to 20 COUNTERs implemented to limit the number of actions executed automatically.
- History function (stores the waypoints of a vehicles path on-board FLASH memory. The
  waypoints are downloaded remotely by Internet or after the vehicle is back home by
  a PC).
- Download all or a part of the history stored data.
- Clear all history stored records.
- Geo-fencing functionality (park-area functionality, sending reports when leaving park-area).
- Up to 100 Geofencing zones included within up to 32 areas (with inside/outside features. Sending reports when device enters in a pre-defined zone, deviates off a predefined route or it detects that a vehicle leaves a pre-defined country and many others)
- The firmware contains a TCP buffer. Thus, the GPS position data can be internally stored in case the connection to the services will be dropped (e.g. bad GSM coverage). Once the

connection will be re-established, the stored data will be sent directly to the used remote server. Following a short overview, how many packets (data) can internally be buffered:

```
binary RMC : approx. 1800 (packets)
RMC+GPIO : approx. 400 (packets)
GGA,GSA,GSV,RMC,GLL,VTG,GPIO,GSM : approx. 80 (packets)
```

#### 2.2. The principle operation

To integrate Lantronix products into the applications mentioned in chapter 2.1 you require the following:

- 1. A Lantronix products,
- 2. A GSM/GPS antenna (by insufficient network coverage with internal antennas),
- 3. A SIM card for Voice and/or DATA,
- 4. GPRS settings for cellular-data connectivity
- 5. A remote server,
- 6. Server settings for internet-data connectivity
- 7. User -PC/Laptop

The illustration below represents interfaces that the AVL device uses to access the Remote Server via a GPRS Network. In addition, it shows that TCP communication enables AVL device to be monitored/tracked online from your PC via Internet services.

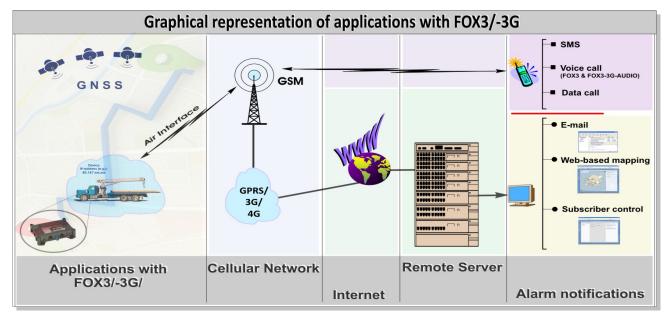


Figure 1: Interfaces that the firmware uses to access the Remote Server via GPRS Network

The principle of system operation is very simple. Each vehicle (object) is equipped with an AVL device, which consists of:

- an integrated GPS-receiver with external active antenna for reception of signals from GPS satellite system,
- a GSM/GPRS-modem with external antenna for transmission of these GPS data by radio.

The GPS receiver inside device uses the satellites data to calculate the exact position of the vehicle (object) fitted with an AVL unit. The GPS data received from the AVL unit can

be transferred through the GPRS network (IP-based) and the Internet to your remote server for online purposes. A user-developed program installed on the remote server, can help you to connect to the AVL units installed in vehicles.

For such purposes, at first you must (re)configure your AVL units locally via serial port (with the help of any terminal program such as Lantronix Workbench software – a developed program to help you configure and evaluate Lantronix devices). All AVL devices are preconfigured to work with the default settings. So all default settings must be changed and adapted to your application conditions (including: GPRS settings of your provider, the remote server settings and the PIN of the used SIM card - see chapter 4.3.1 in this manual). When the configuration of the AVL device is done, it tries to register itself into the GSM network. Once it is successfully registered into the GSM network, it can start automatically to establish a GPRS connection (depending on the GPRS configuration – see chapter 5.10") and by means of TCP settings a TCP connection to the remote server.

Once the AVL device is attached to the GPRS network over the Basis Station, temporary a dynamic IP-address will be allocated by the AVL device from the GPRS network. With the help of this IP-address that constantly changes, the GPRS network enables AVL device to perform a TCP connection to the used remote server (to the user-assigned IP address and Port number). By means of these IP addresses as object identifiers, all AVL device can be direct configured from the remote server.

Such on-line applications enable you tracking and monitoring in a short time several 100 vehicles (objects) equipped with an AVL device.

Furthermore, the data transmitted from AVL device is received in real time. The AVL device can be programmed so that the vehicle location and additional information will be received not only via a TCP server, but also via SMS.

The operating firmware 2.x.x and 3.x.x offer a rich set of events, states and commands that you can use to customize high-performance web solutions. The solution architecture varies with the type of application you decide to create.

#### 2.3. TCP/IP Overview

TCP (Transmission Control Protocol) is the most widely used transport protocol for non-real-time Internet applications like www, e-mail. It provides a connection-oriented end-to-end service ensuring the reliable transfer of data.

#### As with all other communication protocols, TCP/IP is composed of following layers:

IP is responsible for moving packet of data from node to node. IP

forwards each packet based on a four-byte destination address (the IP number). IP operates on gateway machines that move data from department to organization to region and then around

the world.

**TCP** is responsible for verifying the correct delivery of data from client

to server. Data can be lost in the intermediate network. TCP adds support to detect errors or lost data and to trigger retransmission

until the data is correctly and completely received.

**PORT** is a name given to the package of subroutines that provide access

to TCP/IP on most system.

#### 3. PFAL COMMAND SYNTAX REFERENCE

#### 3.1. PFAL structure and responses

The input messages provided in the next section can be transmitted to the target device locally via a serial cable with the help of any terminal program, remotely via SMS or via a TCP connection with the help of a remote server.

Each PFAL message containing the command < cmd > is distinguished as an alone caption on which you will find a table divided in two rows with following meaning.

- The first row indicates the Command syntax, which could **not** be sent to the device in that form. Within the Command syntax there are invalid characters such as "<", ">" and assigned name, which are used only to show the Command syntax.
- The second row shows the example(s) how the message(s) can be sent to the FOX3 device. The set parameter settings in those examples depend on the user application. All examples can be modified and adapted to the user requirements.

The PFAL messages have the following formats, and in one of these formats the AVL device will accept the sent messages:

Header	Command	Parameter	Checksum	End Sequence
\$PFAL	<cmd></cmd>	<pre><parameter></parameter></pre>	<*CKSUM >	<cr><lf></lf></cr>
\$PFAL	<cmd></cmd>	<pre><parameter></parameter></pre>	none	<cr><lf></lf></cr>
PFAL	<cmd></cmd>	<pre><parameter></parameter></pre>	<*CKSUM >	<cr><lf></lf></cr>
PFAL	<cmd></cmd>	<pre><parameter></parameter></pre>	none	<cr><lf></lf></cr>

Table 1:

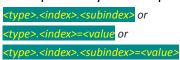
PFAL command syntaxes.

### [\$]PFAL

The [\$]PFAL is message header.

<cmd>

The **<cmd>** determines the command(s) that will be executed. **[\$]PFAL** and **<cmd>** are comma-separated. Commands are sorted by command types which are separated by dots ["." character] without double quotes. The command could also include values which are separated by an equal ["=" character] without double quotes. According to this explanation, the improved syntax to specify the **<cmd >** command is:



Combining <cmd > commands on the same command line is allowed. If more than one <cmd > command is set on the same command line, they should be separated by semi-colon [";" character]" without double quotes. Note that, the maximal length of a <cmd > command is limited to 1500 characters. In this case the common syntax is:

<cmd 1>;<cmd 2>;<cmd 3>....<cmd n>

#### <parameter>

The **<parameter >** may contain different settings. Some parameters do not require any value, so left them empty. According to this explanation, the improved syntax of the **<parameter >** is:

<parameter>=<value>

#### [<\*CKSUM>]\*

Checksum is optional. If checksum <\*CKSUM > is used, it consists of an asterisk "\*" character (without double quotes), followed by two hexadecimal values. Only PFAL commands with valid checksum can be accepted and executed.

In order to calculate the Checksum of the command to be sent to the target device, use your own application. Below a small source code written in Visual Basic:

Therefore, the string over which the checksum will be calculated is:

```
field = PFAL,<cmd>,<parameter>
```

excluding "\$" character. The "CS" variable in the CheckSum procedure above must be declared as a global variable.

#### [<CR><LF>]

Optional. Carriage Return and Line Feed (ASCII CODE #13#10 (without any spaces) - hexadecimal: 0x0D 0x0A)

According to the above explanation, the improved format to specify a PFAL command is:

The example 6 above signifies that the device name is specified to "myFOX3".

The example 7 above signifies that the digital output 0 will flash cyclic, if a rising edge event on the input 1 is detected.

#### Warning:

It is suggested always to use a checksum inside the PFAL commands. Therefore, If the checksum <\*CKSUM > will not be used, please prevent using OF ANY asterisk "\*" character inside the value of PFAL commands (especially 3 characters before the <CR ><LF >).

#### 4. PFAL COMMANDS

The following table provides a complete list of the PFAL commands used to manage/administrate different parts of an application built on the system FOX3/-3G/-4G Series. Please note that, the PFAL commands listed in the table below could not be sent to the target device in that form.

#### **General recommendations:**

- Sending PFAL command sequentially may fill up the command buffer of any device and/or result in communication errors / syntax errors due to corrupted or incomplete data.
- To prevent communication errors, it is recommended to send the next PFAL command after receiving an answer to the previous command.

Information about each command can be found on the respective reference *chapter* in table below. Use the hypertext links *(shown in blue text)* to navigate to the chapter/sections and to read the tasks the command performs and how the command settings can be defined etc.

Please note that, only regular quotation marks (" ") should be used for PFAL commands, configuration parameters, etc.

As this documentation has been created using OpenOffice, some quotation marks might have been transformed to the 'starting' and 'ending' quotation marks, which won't be accepted by the device.

PFAL COMMANDS	MEANING	Chapter
Alarm commands	'	
Alarm.Info, <index></index>	Displays all set conditions related to the selected alarm index. Index ranges from 0 to 99.	4.1.1
Alarm.Clear, <index></index>	Clears all settings of the specified alarm index. Index ranges from 0 to 99.	4.1.2
Alarm.Reload	Reloads all alarms	4.1.3
ystem commands	·	'
Sys.Security.Lock,"password"	Locks the AVL device	4.2.1.1
Sys.Security.Unlock,"password"	Unlocks the AVL device	4.2.1.2
Sys.Security.RemoveLock,"password"	Removes the lock on the AVL device	4.2.1.3
Sys.Security.HideAlarm	Hides alarm configurations from being read out	4.2.1.4
Sys.Security.UnhideAlarm	Removes the read protection of alarms	4.2.1.5
Sys.RUpdate.Init	Initialize a remote firmware update	4.2.2.1
Sys.RUpdate.Abort	Aborts a remote update and allows history being written again.	4.2.2.2
Sys.RUpdate.DataMode, <msg_input></msg_input>	Define firmware upgrade channel & continue upgrading	4.2.2.3
Sys.RUpdate.Finish	Finish remote update	4.2.2.4
Sys.WebUpdate.Start	Starts an activated web update	4.2.3.1
Sys.WebUpdate.Stop	Stops a started web update	4.2.3.2
Sys.WebUpdate.State	Reads the state of the started web update	4.2.3.3
Sys.Device.Reset	Resets the system	4.2.4.1

PFAL COMMANDS	MEANING	Chapter
Sys.Device.Shutdown	Shuts down the system immediately	4.2.4.2
Sys.Device.FactoryReset	Resets the user-configuration to factory default	4.2.4.3
Sys.Device.ChargeSleep= <wakeup_condition></wakeup_condition>	Sends device into sleep and activates charging while sleeping	4.2.4.4
Sys.Device.Sleep= <wakeup_condition></wakeup_condition>	Sets the system into the sleep mode until the specified wakeup condition is detected.	4.2.4.5
Sys.Device.Doze= <wakeup_condition></wakeup_condition>	Sends device into the doze mode	4.2.4.6
Sys.Device.CfgUpdateMode	Saves the reconfigured alarm settings	4.2.4.7
Sys.Device.ClearConfig	Erases the current configuration settings	4.2.4.8
Sys.Device.RestoreBios	Upgrades the on-board BIOS	4.2.4.10
Sys.Device.ClearAGPS	Erases the existing AGPS file from the device	4.2.4.11
Sys.Power.Mode	Sets device into a low power mode	4.2.5.1
Sys.SetTime	Sets system time	4.2.6.1
Sys.GetTime	Gets system time	4.2.6.2
Sys.1Wire.Enable	Enables requests on the connected 1-Wire devices	4.2.7.1
Sys.1Wire.Disable	Disables requests on the connected 1-Wire devices	4.2.7.2
Sys.1Wire.Devices	Lists IDs of the connected 1-Wire devices	4.2.7.3
Sys.1Wire.Temperature	Lists temperatures of the connected 1-Wire devices.	4.2.7.4
Sys.GSM. <mode></mode>	Powers on/off the GSM module	4.2.8.1
Sys.GSM.Reset	Resets GSM engine	4.2.8.2
Sys.GPS. <mode></mode>	Powers on/off the GPS engine	4.2.9.1
Sys.GPS.Reset	Resets the GPS receiver.	4.2.9.2
Sys.Timer <index>.Configure=<mode>,<timeout></timeout></mode></index>	Configures a system timer	4.2.10.1
Sys.Timer <index>.Start=<timer_settings></timer_settings></index>	Starts/restarts a system timer	4.2.10.2
Sys.Timer <index>.Stop</index>	Stops a running timer	4.2.10.3
Sys.Timer <index>.Pause</index>	Pauses (suspends) a running timer	4.2.10.4
Sys.Timer <index>.Resume</index>	Restarts the execution of a paused timer	4.2.10.5
Sys.Timer <index>.Arm</index>	Arms an initialized and disarmed timer	4.2.10.6
Sys.Timer <index>.Disarm</index>	Disarms an initialized and armed timer	4.2.10.7
Sys.Timer <index>.Erase</index>	Erases the configuration of a timer	4.2.10.8
Sys.Timer <index>.Save<storage_index></storage_index></index>	Saves a timer state to a storage index	4.2.10.9
Sys.Timer <index>.Load<storage_index></storage_index></index>	Loads the saved timer state from a storage index	4.2.10.10
Sys.Timer <index>.State</index>	Reads the state of a used timer	4.2.10.11
Sys.Trigger <index>=<state_type></state_type></index>	Activates/deactivates a system trigger	4.2.11.1
Sys.Trigger <index></index>	Reads the current trigger state	4.2.11.2
Sys.Trigger <index>.Save<storage_index></storage_index></index>	Saves the state of trigger to a storage index	4.2.11.3

PFAL COMMANDS	MEANING	Chapter
Sys.Trigger <index>.Load<storage_index></storage_index></index>	Loads a saved trigger from a storage index	4.2.11.4
Sys.Counter <index>.Set=<value></value></index>	Sets the value of a counter	4.2.12.1
Sys.Counter <index>.Increment=<inc_value></inc_value></index>	Increments the existing value of a counter	4.2.12.2
Sys.Counter <index>.Decrement=<dec_value></dec_value></index>	Subtracts the existing value of a counter	4.2.12.3
Sys. Counter <index>.State</index>	Reads the state of a used counter	4.2.12.7
Sys.Counter <index>.Save<storage_index></storage_index></index>	Saves the state of the counter to a storage index	4.2.12.9
Sys.Counter <index>.Load<storage_index></storage_index></index>	Loads a saved counter from a storage index	4.2.12.10
Sys. Counter <index>.Clear</index>	Sets a specified counter to 0	4.2.12.11
Sys.nvCounter <index>.State</index>	Reads the state of a used non-volatile counter	4.2.13.1
Sys.nvCounter <index>.Clear</index>	Sets a specified non-volatile counter to 0	4.2.13.2
Sys.nvCounter <index>.Set=<value></value></index>	Sets the value of a non-volatile counter	4.2.13.3
Sys.nvCounter <index>.Increment=<inc_value></inc_value></index>	Increments the existing value of a non-volatile counter	4.2.13.4
Sys.nvCounter <index>.Decrement=<dec_value></dec_value></index>	Subtracts the existing value of a non-volatile counter	4.2.13.5
Sys.Macro <index></index>	Activates a configured macro	4.2.14.1
Sys.CAN.Enable	Activates the <b>CAN</b> interface.	4.2.15.1
Sys.CAN.Disable	Deactivates the <b>CAN</b> interface and all <b>CAN</b> dependent commands (except <b>Can.Enable</b> )	4.2.15.2
Sys.CAN.Msg.Add, <type>,<identifier>[,<mask>]</mask></identifier></type>	Adds a <b>CAN</b> message to the system.	4.2.15.3
Sys.CAN.Msg.Remove, <msg_type>,<identifier></identifier></msg_type>	Removes a CAN Message from the system	4.2.15.4
Sys.CAN.Msg.Info	Shows a list of all active <b>CAN</b> Messages.	4.2.15.5
Sys.CAN.Var.Add, <variable_slot>,<variable_type>,<noti fication&gt;,<msg_type><msg_identifier>,<start_byte>,<s tart_bit&gt;,<stop_byte>,<stop_bit>,<byte_order>[,<src_ offset&gt;,<multiplier>,<divider>,<dst_offset>]</dst_offset></divider></multiplier></src_ </byte_order></stop_bit></stop_byte></s </start_byte></msg_identifier></msg_type></noti </variable_type></variable_slot>	Adds a <b>CAN</b> variable to one of up to 50 <b>CAN</b> Variable slots.	4.2.15.6
Sys.CAN.Var.Remove, <variable_slot></variable_slot>	Removes the <b>CAN</b> Variable from the given slot.	4.2.15.7
Sys.Can.Var.Info, <variable_slot></variable_slot>	Shows settings and current value of <b>CAN</b> Variable within the given slot.	4.2.15.8
Sys.CAN.GetTimings	Shows CAN hardware timing	4.2.15.9
Sys.CAN.FMS. <mode></mode>	Enables or disables CAN FMS functionalities	4.2.15.10
Sys.Can.OBDII.Enable[, <format>]</format>	Enables the OBDII functionality and defines the frame format (identifier) on the first CAN interface.	4.2.15.11
Sys.CAN.OBDII.Disable	Disables the OBDII functionality on the first CAN interface.	4.2.15.12
Sys.CAN.Timeout, <timeout></timeout>	Defines timeout for Idle/Active events on the first CAN interface.	4.2.15.13
Sys.CAN.OBDII.DTCrq	Requests a diagnostic trouble code message (DTC)	4.2.15.14
Sys.Can.DTCO.FMS. <mode></mode>	Enables or disables tachograph reading via FMS on the first CAN port.	4.2.15.15
Sys.Can.DTCO.SendAPDU, <ta>,"codes"</ta>	Transfers messages (requests) to a tachograph.	4.2.15.16

PFAL COMMANDS	MEANING	Chapter
SYS.CAN.CANopen.enable[, <hex_node_id>]</hex_node_id>	Enables CANopen on the main interface (8 pin connector).  Node ID configurable is with <hex_node_id>- Hex number 0 7f</hex_node_id>	4.2.15.17
SYS.CAN.CANopen.disable	Disable CANopen on the main interface (8-pin connector)	4.2.15.18
SYS.CAN.CANopen.cmd," <cia309-3 command="" gateway="">"</cia309-3>	Executes the CANopen gateway function on the main interface.	4.2.15.19
Sys.CANB.Enable	Activates the second <b>CAN</b> interface.	4.2.16.1
Sys.CANB.Disable	Deactivates the second <b>CAN</b> interface and all <b>CAN</b> dependent commands (except <b>Can.Enable</b> )	4.2.16.2
Sys.CANB.Msg.Add, <type>,<identifier>[,<mask>]</mask></identifier></type>	Adds a second <b>CAN</b> message to the system.	4.2.16.3
Sys.CANB.Msg.Remove, <msg_type>,<identifier></identifier></msg_type>	Removes a second <b>CAN</b> Message from the system	4.2.16.4
Sys.CANB.Var.Add, <variable_slot>,<variable_type>,<no tification="">,<msg_type><msg_identifier>,<start_byte>,&lt; start_bit&gt;,<stop_byte>,<stop_bit>,<byte_order>[,<src_ offset="">,<multiplier>,<divider>,<dst_offset>]</dst_offset></divider></multiplier></src_></byte_order></stop_bit></stop_byte></start_byte></msg_identifier></msg_type></no></variable_type></variable_slot>	Adds a second <b>CAN</b> variable to one of 25 <b>CAN</b> Variable slots.	4.2.16.5
Sys.CANB.Var.Remove,< <u>variable_slot</u> >	Removes the second <b>CAN</b> Variable from the given slot.	4.2.16.6
Sys.CANB.GetTimings	Shows second CAN hardware timing	4.2.16.7
Sys.CANB.FMS. <mode></mode>	Enables or disables second CAN FMS functionalities	4.2.16.8
Sys.CANB.OBDII.Enable[, <format>]</format>	Enables OBDII functionality and defines the base frame format (identifier) on the second CAN interface.	4.2.16.9
Sys.CANB.OBDII.Disable	Disables the OBDII functionalities on the second CAN interface.	4.2.16.10
Sys.CANB.Timeout, <timeout></timeout>	Defines timeout for Idle/Active events on the second CAN interface.	4.2.16.11
Sys.CANB.OBDII.DTCrq	Requests an Diagnostic Trouble Code message (DTC) from the connected bus	4.2.16.12
Sys.CanB.DTCO.FMS. <mode></mode>	Enables or disables tachograph reading via FMS on the second CAN port.	4.2.16.13
SYS.CANB.CANopen,enable[, <hex_node_id>]</hex_node_id>	Enables CANopen on IOBOX-CAN or IOBOX-WLAN Node ID is configurable with <hex_node_id>- Hex number 0 7f</hex_node_id>	4.2.16.14
SYS.CANB.CANopen,disable	Disable CANopen on IOBOX-CAN or IOBOX-WLAN	4.2.16.15
SYS.CANB.CANopen.cmd," <cia309-3 command="" gateway="">"</cia309-3>	Executes the CANopen gateway function on the second interface.	4.2.16.16
Sys.WLAN. <mode></mode>	Enables or disables WLAN module on IOBOX-WLAN.	4.2.17.1
Sys.Lua.Start	Starts and runs a Lua script that is available in the device.	4.2.18.1
Sys.Lua.Stop	Stops a Lua script that is running.	4.2.18.2
Sys.Lua.Dump	Reads Lua script source code available on device	4.2.18.3
Sys.Lua.Lock,<"password">	Protects Lua script from reading	4.2.18.4

ALCOMMANDS	MEANING	Chapter
Sys.Lua.UnLock,<"password">	Unlocks a password-protected Lua script	4.2.18.5
Sys.Lua.Dump,<"password">	Reads a password-protected Lua script	4.2.18.6
Sys.Lua.Clear	Clears the Lua script that is available on the device	4.2.18.7
Sys.LUA.Event, <id>&gt;,&lt;"text"&gt;</id>	Generates a Lua event when it is executed	4.2.18.8
Sys.Lua.Start[,<"script.lua">]	Loads a specific Lua script	4.2.18.9
Sys.Lua.Clear[,<"script.lua">]	Deletes a specific Lua script	4.2.18.1
Sys.Lua.Info[,<"script.lua">]	Comment of specific Lua script	4.2.18.3
Sys.Lua.Write[,<"script.lua">]	Writes a specific Lua script.	4.2.18.1
Sys.BLE.Scan	Scans for new BLE devices	4.2.19.3
Sys.BLE.List	Lists the available BLE devices	4.2.19.4
Sys.UserEvent <index></index>	Creates a user-event for specific application requirements.	4.2.22.3
Sys.Whitelist.Info	Counts and shows the number of entries in the list	4.2.23.3
Sys.Whitelist.Show	Shows the contents of the entries defined in the list	4.2.23.2
Sys.Whitelist.Clear	Erases all entries from the list	4.2.23.3
Sys.Whitelist.Set <index>=&lt;"text"&gt;</index>	Adds or edits an entry to/in the list	4.2.23.4
Sys.Whitelist.Get <index>=&lt;"text"&gt;</index>	Reports the text assigned to the specified index	4.2.23.
Sys.Bat.Voltage	Queries the current battery voltage.	4.2.24.3
Sys.Bat.Charge Mode	Enables or disables the battery charging.	4.2.24.3
Sys.Bat.ChargeState	Gets the current battery state.	4.2.24.3
Sys.Bat.Mode	Manages the battery charging circuit.	4.2.24.4
DNFIGURATION COMMANDS		
Cnf.Set, <parameter_name=value></parameter_name=value>	Enables to set up or change the device configuration settings.	4.3.1
Cnf.Get, <parameter_name></parameter_name>	Enables to read out the device configuration settings.	4.3.2
Cnf.Clear, <parameter_name></parameter_name>	Clears the available configuration settings of the set parameter name.	4.3.3
Cnf.ShowUser	Reads the configuration settings of all modified/added parameters.	4.3.4
Cnf. Show Default	Reads the factory default settings.	4.3.5
Cnf.Show	Reads the settings of all used parameters.	4.3.6
Cnf.Search, <parameter_name></parameter_name>	Searches for a parameter name.	4.3.7
Cnf.Backup	Backup user configuration.	4.3.8
Cnf.EraseBackup	Erases the backed up user configuration settings	4.3.9
Cnf.Restore	Restore user configuration.	4.3.10
	PFAL command with which the existing config can be	4.3.13

AL COMMANDS	MEANING	Chapter
IO <index>.Set=<config_type></config_type></index>	Specifies the output behaviour.	4.4.2
IO <index>.Get</index>	Gets the current function and level of digital input (DI).	4.4.3
IO <index>.GetDI</index>	Gets level of the specified digital output (DI) IO.	4.4.4
IO <index>.GetAl</index>	Gets level of the specified analog output (AI) IO.	4.4.5
IO <index>.GetDO</index>	Gets level of the specified digital output (DO) IO.	4.4.6
IO <index>.Config</index>	Configures/changes the functionality and/or the behaviour of the specified IO.	4.4.7
IO <index>.Calibrate</index>	Calibrates the offset or gain of analog input (AI).	4.4.8
IO <index>.Info</index>	Shows the current configuration and all relevant parameter of the specified IO.	4.4.10
IO <index>.Counter.Info</index>	Returns the current state and the counter value of the specified IO.	4.4.11.1
IO <index>.Counter.Start</index>	Starts the IO specified hardware.	4.4.11.2
IO <index>.Counter.Set</index>	Sets the value of the specified hardware counter.	4.4.11.3
PS COMMANDS		
GPS.Nav.Position buffer_index>	Reads the distance of the device from a stored location	4.5.1.1
GPS.Nav.Position buffer_index>= <type></type>	Saves temporarily a device location or clears the data that exists in the buffer index	4.5.1.2
GPS.Nav.Position buffer_index>=save <storage_index></storage_index>	Moves the GPS data from the buffer and stores it to a storage index.	4.5.1.3
GPS.Nav.Position buffer_index>=load <storage_index></storage_index>	Loads the GPS data from storage to buffer index for temporarily use.	4.5.1.4
GPS.Nav.Distance	Reads the distance from a start point	4.5.1.5
GPS.Nav.Distance= <value></value>	Sets/resets the distance to a user defined value	4.5.1.6
GPS.Nav.DeltaDistance	Retrieves the distance in metres from current delta distance counter.	4.5.1.5
GPS.Nav.DeltaDistance= <value></value>	Sets the distance counter to a fixed value.	4.5.1.10
GPS.Nav.Distance 2	Reads the distance2 from a start point	4.5.1.11
GPS.Nav.Distance2= <value></value>	Sets/resets the distance2 to a user defined value	4.5.1.12
GPS.Nav.SetHeadingTolerance= <value></value>	Defines the tolerance for heading feature.	4.5.1.13
GPS.Nav.ResetHeading	Resets heading to the currently used GPS position.	4.5.1.14
GPS.Nav.SetHeading2Tolerance= <value></value>	Defines the tolerance for heading2 feature.	4.5.1.15
GPS.Nav.ResetHeading2	Resets heading2 to the currently used GPS position.	4.5.1.16
GPS.Nav.SaveLastValid	Saves last valid position, if no GPS-fix valid.	4.5.1.17
GPS.Nav.GNSS	Enables/disables GNSS operation	4.5.1.19
GPS.History.Write, <add_prot_to_memory>,&lt;"text"&gt;</add_prot_to_memory>	Records a GPS position data into the history memory	4.5.2.1
GPS.History.Clear	Clears the history memory.	4.5.2.2
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PFAL COMMANDS	MEANING	Chapter
GPS.History.SetRead, <s_date>,<s_time>- <e_date>,<e_time></e_time></e_date></s_time></s_date>	Selects the number of records from the history memory to be downloaded.	4.5.2.4
GPS.History.SetRead, <start_index>-<end_index></end_index></start_index>	Selects the number of history indexes to be downloaded.	4.5.2.5
GPS.History.Read	Downloads the selected records from the history memory.	4.5.2.6
GPS.History.Push	Downloads all selected history at once.	4.5.2.7
GPS.Geofence.Park.Set	Places/activates a virtual circular fence around vehicle (Park area).	4.5.3.1
GPS.Geofence.Park.Remove	Disables an activated park area.	4.5.3.2
GPS.Geofence.GeoState, <geo_id></geo_id>	Reads the state of a defined geo-fence.	4.5.3.3
GPS.Geofence.AreaState, <area_id></area_id>	Reads the state of a defined area.	4.5.3.4
GPS.MultiGeofence.Info	Shows the number of multi-geofences being in use	4.5.4.1
GPS.MultiGeofence.Clear	Clears the list of multi-geofences	4.5.4.2
GPS.MultiGeofence.GetWP	Gets the position and radius of specific multi-geofence	4.5.4.3
GPS.MultiGeofence.SetWP	Sets the position and radius of specific multi-geofence	4.5.4.4
GPS.MultiGeofence.Text, <lat>,<lon></lon></lat>	Test if a specific GPS position is inside the set of multi geofences	4.5.4.5
GPS.WPGeofence.Info	Shows information about the currently used set of waypoints and their configuration settings	4.5.5.1
GPS.WPGeofence.Clear	Erases the entries in the waypoints list	4.5.5.2
GPS.WPGeofence.GetWP, <id></id>	Gets the position and radius of the specified waypoint	4.5.5.3
GPS.WPGeofence.SetMode2D	Deletes the entries in the waypoint list and sets up the mode of waypoints to 2D, if the mode is 3D (three-dimensional)	4.5.5.4
GPS.WPGeofence.SetMode3D	Deletes the entries in the waypoint list and sets up the mode of waypoints to 3D, if the mode is 2D (two-dimensional)	4.5.5.5
GPS.WPGeofence.SetWP, <id>&gt;,&lt; at&gt;,&lt; on&gt;,<alt>,<radius< td=""><td>Adds a new entry into the waypoint list.</td><td>4.5.5.6</td></radius<></alt></id>	Adds a new entry into the waypoint list.	4.5.5.6
GPS.WPGeofence.Test, <id>&gt;,&lt; at&gt;,&lt; on&gt;,<alt>,<radius></radius></alt></id>	Tests if the specified position is within the corridors of the currently waypoint list.	4.5.5.7
CODRIVE COMMANDS		
Ecodrive.TripStart	Starts a new trip with Eco-DRIVE-GPS	4.6.1
Ecodrive.TripStop	Stops a started trip with Eco-DRIVE-GPS	4.6.2
Ecodrive.CurrentTrip	Reports data from the current EcoDrive trip	4.6.3
Ecodrive.LastTrip	Reports data from the last EcoDrive trip	4.6.4
GSM COMMANDS		
GSM.PIN=<"pin">	Enters the PIN number of the used SIM card.	4.7.1.1
GSM.PUK=<"puk">,<"pin">	Enters the PUK and PIN numbers.	4.7.1.2

PFAL COMMANDS	MEANING	Chapter
GSM.IMEI	Reads the serial identification number of the product.	4.7.1.3
GSM.IMSI	Returns the product serial number identification	4.7.1.4
GSM.ICCID	Returns the integrated circuit card identification of the SIM card	4.7.1.5
GSM.OwnNumber	Reads the caller's phone number.	4.7.1.6
GSM.Balance	Reads the account information of the used SIM card.	4.7.1.7
GSM.USSD	Performs an USSD call and return its answer.	4.7.1.8
GSM.MCC	Reads out the current mobile country code information of the operator the device is registered to.	4.7.1.9
GSM.Band	Specifies the GSM band used by the device.	4.7.1.10
GSM.CBM.Add, <message_slot>,<cbm_id></cbm_id></message_slot>	Adds a CBM message to an empty message slot	4.7.2.1
GSM.CBM.Remove, <message_slot></message_slot>	Removes a previously added CBM message from the message slot	4.7.2.2
GSM.CBM.Info	Queries CBM information	4.7.2.3
GSM.VoiceCall.Dial,<"p_number">	Performs a GSM Voice call.	4.7.3.1
GSM.VoiceCall.Accept	Accepts an incoming voice call.	4.7.3.2
GSM.VoiceCall.Hangup	Hangs-up an active voice call.	4.7.3.3
GSM.VoiceCall.SendDTMF, <duration>,&lt;"dtmf_tones"&gt;</duration>	Sends specified DTMF tones while inside a voice call	4.7.3.4
GSM.Audio.ActiveProfile	Selects and activates an audio profile.	4.7.4.1
GSM.Audio.ShowProfile	Shows all details of the specified audio profile.	4.7.4.2
GSM.Audio.SaveProfileAs	Stores the currently used audio settings to a profile	4.7.4.3
GSM.Audio.DeleteProfile	Erases a stored profile.	4.7.4.4
GSM.Audio.EchoCancel	Activates or deactivates echo cancellation for a handsfree speaker/microphone	4.7.4.5
GSM.Audio.SideTone	Activates or deactivates handset side tone	4.7.4.6
GSM.Audio.SpeakerMute	Activates or deactivates speaker output	4.7.4.7
GSM.Audio.SpeakerGain	Sets speaker gain (loudness)	4.7.4.8
GSM.Audio.MicrophoneMute	Activates or deactivates microphone	4.7.4.9
GSM.Audio.HandsfreeMicroGain	Sets microphone gain (loudness) for handsfree microphone	4.7.4.10
GSM.Audio.HandsetMicroGain	Sets microphone gain (loudness) for handset microphone.	4.7.4.11
GSM.Audio.AudioRingPath	Selects the path to which ring signals (i.e. voice input/output) are directed	4.7.4.12
GSM.Audio.RingTone	Selects the used ring tone for incoming calls	4.7.4.13
GSM.Audio.RingGain	Sets the gain (loudness) for ring tones	4.7.4.14
GSM.Audio.AudioPath	Selects the path for regular audio signals (i.e. voice )	4.7.4.15

PFAL COMMANDS	MEANING	Chapter
GSM.Audio.SoundMode	Selects a global sound mode for the device	4.7.4.16
GSM.SMS.Send,<"p_number">, <protocols>,&lt;"text"&gt;</protocols>	Sends a SMS to the defined phone number.	4.7.5.1
GSM.SMS.SendRaw,<"p_number">, <pre>,<pre>,<pre>,&lt;"text"</pre></pre></pre>	Sends a SMS in raw format to the defined phone number.	4.7.5.2
GSM.SMS.Inbox.Clear	Clears all inbox SMS messages (SMS memory for incoming messages).	4.7.5.4
GSM.SMS.Inbox.State	Reads all inbox SMS messages.	4.7.5.5
GSM.SMS.Outbox.Clear	Clears all outbox SMS messages (SMS memory for outgoing messages).	4.7.5.7
GSM.SMS.Outbox.State	Reads all outbox SMS messages.	4.7.5.8
GSM.DataCall.Send, <pre>protocols&gt;,&lt;"text"&gt;</pre>	Sends messages to a GSM modem via an established data call.	4.7.6.1
GSM.DataCall.Accept	Accepts an incoming Data call.	4.7.6.2
GSM.DataCall.Hangup	Hangs-up an active voice call.	4.7.6.3
GSM.GPRS.Connect	Connects device to GPRS network.	4.7.7.1
GSM.GPRS.Disconnect	Disconnects device from GPRS network.	4.7.7.2
GSM.GPRS.State	Reads the GPRS state.	4.7.7.3
GSM.GPRS.Traffic= <complete>,<incoming>,<outgoing></outgoing></incoming></complete>	Sets or reads the GPRS traffic counter.	4.7.7.4
GSM.SetExternalAntenna	Switches to external antenna	4.7.8.1
GSM.SetInternalAntenna	Switches to internal antenna	4.7.8.2
TCP COMMANDS		
TCP.Client.Connect	Performs a TCP connection to the remote server.	4.8.1.1
TCP.Client.Disconnect	Disconnect the device from the remote server.	4.8.1.2
TCP.Client.State	Reads the TCP connection state.	4.8.1.3
TCP.Client.Send, <pre>rotocols&gt;,&lt;"text"&gt;</pre>	Sends a TCP packet to the connected remote server.	4.8.1.4
TCP.Client.ClearSendBuffer	Clears the outgoing TCP buffer	4.8.1.5
TCP.Client.RxKey=<"key">	AES128 Encryption for incoming packets using the key	4.8.1.6
TCP.Client.TxKey=<"key">	AES128 Encryption for outgoing packets using the key	4.8.1.7
TCP.Client.FlushSendBuffer	Transfers buffered data immediately	4.8.1.8
TCP.Client.SetCertificate	Set certificate used by TLS library. The certificate must be sent after the command and the transmission is finished by " <cr><lf>"</lf></cr>	4.8.1.9
TCP.Client.ShowCertificate	Shows the used TLS certificate	4.8.1.10
TCP.Storage.Dispatch	Moves the currently stored information inside the TCP storage to the outgoing TCP buffer.	4.8.2.1
TCP.Storage.Clear	Clears the contents of the created TCP storage.	4.8.2.2
TCP.Storage.AddProtocol, <pre>rotocol</pre> ,<"text">	Writes the specified protocols and/or user text to the TCP storage.	4.8.2.3
TCP.Storage.AddRecord, <pre>rotocol</pre> ,<"text">	Appends a binary data frame to TCP storage.	4.8.2.4

FAL COMMANDS	MEANING	Chapter
TCP.SMTP.Send, <email_address>,<protocols>,&lt;"text"&gt;</protocols></email_address>	Sends an email to the specified SMTP server	4.8.3.1
TCP.SMTP.SendRaw, <email_address>,<protocols>,&lt;"tex t"&gt;</protocols></email_address>	Sends an email in raw format to the specified SMTP server	4.8.3.2
TCP.Client2.SetCertificate	Set certificate used by TLS library for the second TCP connection The certificate must be sent after the command and the transmission is finished by " <cr><lf>"</lf></cr>	4.8.4.1
TCP.Client2.ShowCertificate	Shows the used TLS certificate for the second TCP connection	4.8.4.2
TCP.Client2.Connect	Opens a second TCP connection	4.8.4.3
TCP.Client2.Disconnect	Closes the second TCP connection	4.8.4.4
TCP.Client2.State	Shows the state of the second TCP connection	4.8.4.5
TCP.Client2.Send, <protocols>,&lt;"text"&gt;</protocols>	Sends out a TCP packet from the second TCP connection	4.8.4.6
TCP.Client2.ClearSendBuffer	Clears the outgoing TCP buffer for the second TCP connection	4.8.4.7
TCP.Client2.FlushSendBuffer	Flushes the outgoing buffer for the second TCP connection	4.8.4.8
TCP.Client2.TxKey=<"key">	AES128 Encrypts the outgoing TCP packet on the second TCP connection	4.8.4.9
TCP.Client2.RxKey=<"key">	AES128 Decrypts the incoming TCP packet on the second TCP connection	4.8.4.10
VLAN COMMANDS	,	
WLAN.Scan	Scans for new WLAN networks	4.9.1
WLAN.Connect	Connects to a WLAN network profile	4.9.2
WLAN.Send, <protocol>,&lt;"text"&gt;</protocol>	Sends protocols and user text via WLAN to the server	4.9.3
WLAN.Client.Disconnect	Disconnects from a TCP server	4.9.4
WLAN.Disconnect	Disconnects from the WLAN network	4.9.5
END COMMANDS		1
MSG.Send.Serial <index>,<protocols>,&lt;"text"&gt;</protocols></index>	Outputs the selected protocols and text in the specified format to the specified serial port.	4.10.1.1
MSG.Send.HexSerial <index>,<pre>protocols&gt;,&lt;"text"&gt;</pre></index>	Outputs the selected protocols and text in hex format to the specified serial port.	4.10.1.2
MSG.Send.RawSerial <index>,<pre>protocols&gt;,&lt;"text"&gt;</pre></index>	Outputs the specified protocols and text in raw format to the selected serial port.	4.10.1.3
MSG.Send.USB, <protocols>,&lt;"text"&gt;</protocols>	Outputs the selected protocols and text in the specified format to the USB port.	4.10.1.4
MSG.Send.RawUSB, <protocols>,&lt;"text"&gt;</protocols>	Outputs the specified protocols and text in raw format to the USB port.	4.10.1.5
MSG.Send.RawFlashBuffer , <pre>rotocols&gt;,&lt;"text"&gt;</pre>	Outputs the specified protocols and text in raw format to the flash buffer.	4.10.1.6
MSG.Send.CSD, <protocols>,&lt;"text"&gt;</protocols>	Transmits the selected protocols and text to the connected GSM modem via an established data call.	4.10.1.8

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MSG.Send.TCP, <protocols>,&lt;"text"&gt;</protocols>	Transmits the selected protocols and text to the connected server via TCP.	4.10.1.9
MSG.Send.TCPBuffer, <pre>protocols&gt;,&lt;"text"&gt;</pre>	Transmits the selected protocols and text to the TCP Buffer.	4.10.1.10
MSG.Send.UDP, <protocols>,&lt;"text"&gt;</protocols>	Transmits the selected protocols and text to the connected server via UDP.	4.10.1.14
MSG.Send.SMTP, <email_address><protocols>,&lt;"text"&gt;</protocols></email_address>	Sends the selected protocols and text via SMTP to an email address.	4.10.1.15
MSG.Mode. <interface>=<out_sys_messages>,<mode></mode></out_sys_messages></interface>	Reads or forwards the in/out system messages from one interface to another.	4.10.3.1
MSG.Version.Complete	Reads all version information of the target device.	4.10.5.1
MSG.Version.Modules	Reads the modules versions of the target device.	4.10.5.2
MSG.Version.BIOS	Reads the BIOS firmware version.	4.10.5.3
MSG.Version.HardwareRev	Reads the hardware revision of the PCB.	4.10.5.4
MSG.Version.Hardware	Reads the hardware version of the target device.	4.10.5.5
MSG.Version.Software	Reads the software version of the target device.	4.10.5.6
MSG.Info.ServerLogin	Identifies the device to the Lantronix Server.	4.10.6.1
MSG.Info.Protocol, <pre>protocols&gt;,&lt;"text"&gt;</pre>	Transmits the selected protocols to the sender.	4.10.6.2
MSG.Info.Time	Displays the current system time.	4.10.6.3
MSG.Info.Alarm, <alarm_index></alarm_index>	Transmits the selected alarm to the sender.	4.10.6.4
MSG.Feature	Reads all supported premium features	4.10.7.1
MSG.Feature=<"code">	Activates using of premium features by codes	4.10.7.2

 Table 5:
 Complete list of PFAL commands

#### 4.1. Alarm

#### 4.1.1. Alarm.Info – Displays all conditions defined in a specific alarm

Command syntax	Alarm.Info, <index></index>
Examples	\$PFAL,Alarm.Info,1

FIRMWARE			DEVICES	FOX3-2G			OX3-30			FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>		✓		<b>✓</b>	<b>✓</b>	<b>✓</b>
✓	✓	✓		1	8 <del></del>	9 <del></del>	8 <del></del>	8	8	8	8 <del>- x</del>		8		8 <del></del>	<b>✓</b>	<b>✓</b>

#### **Command description**

This command allows you to display all conditions of the selected alarm and to show their current state (whether they are true or false).

#### Parameter description

#### <index>

It specifies the alarm index, without leading "0", e.g. 0, 1, 8, 10, to be read. The index <index> is a number, which can be set to a value from:

Value	Meaning										
099	Number of standard alarm indices.										
0249 <sup>1</sup>	Number of standard and extended alarm indices (Premiumfeature).										

#### Note:

- This command can be used to check even most complex alarm configurations step by step to validate the desired behaviour.
- Events are always shown as "true" (even if there are several events inside an alarm in reality such an alarm could never be executed).

#### 4.1.2. Alarm.Clear – Clears and erases a specific alarm

Command syntax	Alarm.Clear, <index></index>
Funnania	\$PFAL,Alarm.Clear,1
Examples	\$PFAL,Alarm.Clear,all

FIRMWARE				DEVICES	FOX3-2G		F	OX3-3	G			FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓		<b>✓</b>	✓	✓
✓	✓	<b>✓</b>	✓	1	8	9 <del></del>	8 <del></del> x	8 <del>-x</del>	8 <del>-x</del>	8 <del></del> x	8 <del></del>	8	8—*		8	9 <del></del>	8 <del></del>

#### **Command description**

This command stops running the alarm of the specified index and erase all its settings inside.

#### **Parameter description**

#### <index>

It specifies the alarm index to be cleared or set it to "all" to clear all configured alarms available in the device.

Value	Meaning
099	Number of standard alarm indices
0249 <sup>1</sup>	Number of standard and extended alarm indices.
all	Clears and erases all alarm indices. When alarms are successfully
	erased, the device reports the number of the erased alarms.

#### 4.1.3. Alarm.Reload – Reloads all alarms

Command syntax	Alarm.Reload
Examples	\$PFAL,Alarm.Reload

FIRMW	/ARE			DEVICES	FOX3-2G	FOX3-3G			FOX3-40	BOLERO40							
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

#### **Command description**

This command can be used to update alarms after changing REPLACE settings.

Warning: Using of this command might result in inconsistent alarm behavior - while reloading alarms, no events will be generated. Therefore, correct behavior should be verified after using this command.

#### Parameter description

None

# 4.1.4. Alarm.Call – Executes actions on the specified alarm index

Command syntax	Alarm.Call, <index></index>
Examples	\$PFAL,Alarm.Call,1

FIRMWARE			DEV	CES	FOX3-2	FOX3-3G					FOX3-4	ВО	BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS		Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	✓	PFAL		✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	✓
×	×	×	✓	1		8 <del>- x</del>	9 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del>- x</del>	8 <del>x</del>	9 <del></del>	9 <del></del>	8 <del></del>	8 <del></del>	8—1

# **Command description**

This command can be used to execute actions pre-configured in the specified alarm index. If the alarm index is not available, the device returns an Error.

# **Parameter description**

# <index>

Specifies the index of the alarm to be executed. It ranges from.

Value	Meaning
0 99	Indices for standard alarms
100 249 <sup>1</sup>	Indices for extended alarms (Premium-feature)

#### 4.2. SYS

# 4.2.1. Sys.Security

The software inside the AVL devices has a built-in locking feature that prevents the unauthorized users from accessing the FOX3 as long as the **Unlock** command is not executed. The system lock is not released until the last locking password does not match exactly the unlock password on the same AVL device. An application may use this mechanism for the following purposes:

- To ensure that system does not complete any user request while the system lock is held.
- to prevent unauthorized users attempting to change the system configuration.

To remove permanently an applied lock, unlock the system first and then execute the **RemoveLock** command.

HINT:

NO WAY TO *RECOVER* YOUR DEVICE PASSWORD IF YOU FORGET IT !!!!!! If you have forgotten the password of your device, you won't be able to reset it. Resetting your device password can be done only by the device manufacturer (Lantronix).

# 4.2.1.1. Sys.Security.Lock,"password" – Locks the device with a password

Command syntax	Sys.Security.Lock,<"password">
Examples	\$PFAL,Sys.Security.Lock,"12345"

FIRMWARE DEVICES					FOX3-2G	FOX3-3G						BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	~	<b>✓</b>	PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

#### **Command description**

This command allows you to define a password for execution of PFAL commands (regardless of the message input – via TCP, SMS, CSD or Serial). It allows you to lock your device so that no other users may use your FOX3 device. None of PFAL commands is accepted by the device, if it is already locked.

#### Parameter description

#### <"password">

It consists of a string with a length of up to 50 characters to protect the AVL device from the unauthorized accesses.

# 4.2.1.2. Sys.Security.Unlock,"password" – Unlocks the device

Command syntax	Sys.Security.Unlock, <"password">
Examples	\$PFAL,Sys.Security.Unlock,"12345"

	FIRMWARE DEVICES					FOX3-2G	FOX3-3G						FOX3-4G					BOLERO40		
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
	✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓		

#### **Command description**

This command allows you to unlock a previously applied lock on a device. The password given must correspond with the existing user password specified for that device when the system has been locked. Unlocking the system enables the user to read/write the configuration and to execute PFAL commands.

# Parameter description

# <"password">

It consists of a string with a length of up to 50 characters to unlock the system. Use the last password specified with *Sys.Security.Lock,"password"*.

# 4.2.1.3. Sys.Security.RemoveLock,"password" – Removes the lock and changes the password

Command syntax	Sys.Security.RemoveLock, <"password">
Examples	\$PFAL,Sys.Security.RemoveLock,"12345"

FIRMWARE DEVICES					FOX3-2G	-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	✓	✓	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

#### **Command description**

This command is used to remove and change the current password to the new one. First unlock the system with *Sys.Security.Unlock,"password"* and then remove it with *Sys.Security.RemoveLock, "password"*.

#### Parameter description

#### <"password">

Specifies the password (string type, max 50 characters) to hide the stored alarms in the device.

# 4.2.1.4. Sys.Security.HideAlarm,"password" – Hides alarms with a password from being read out

Command syntax	Sys.Security.HideAlarm,<"password">
Examples	\$PFAL,Sys.Security.HideAlarm,"12345"

	FIRMWARE DEVICE					X3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓	

# **Command description**

This command can be used to hide the specified alarms starting with "AL" from being read out. Unless the specified password is known and entered within the command Sys. Security. Unhide Alarm, "password", no alarms can be read out by command.

# Parameter description

# <"password">

Specifies the password (string type, max 50 characters) to hide the stored alarms in the device.

# 4.2.1.5. Sys.Security.UnhideAlarm,"password" – Removes the read protection of alarms

Command syntax	Sys.Security.UnhideAlarm,<"password">
Examples	\$PFAL,Sys.Security.UnhideAlarm,"12345"

FIRMWARE DEVICES FO				FOX3-2G			OX3-3				FOX3	-4G		В	OLERO	40	
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR C1-NA C4-NA C1-EU M1			41	43	45		
✓	✓	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

#### **Command description**

This command can be used to remove the alarm read protection. Alarms can be read from the configuration after this command was successful.

# Parameter description

# <"password">

Specifies the password (string type, max 50 characters) to unhide the stored alarms in the device. To remove the protection, the last password used for the Hide command must be specified.

#### 4.2.2. Sys.RUpdate

All commands within this chapter enable to remotely upgrade the AVL devices to a new firmware version that is accessible over the Internet.

It is strongly recommended not to use these commands without special care.

Except the information found in this document, Lantronix will not offer additional technical support for developing/implementing such web-based solutions.

#### 4.2.2.1. Sys.RUpdate.Init – Initializes remote firmware update

Command syntax	Sys.RUpdate.Init, <type>,<option>,<size>,<sectors>,<config></config></sectors></size></option></type>
Examples	\$PFAL,Sys.RUpdate.Init,FW_raw,new,890812,14,raw_cfg

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓		<b>✓</b>	<b>✓</b>	✓
✓	<b>✓</b>	×	×	1	×	×	×	×	×	×	×	×	×	×	×	×	×

# **Command description**

Starts the firmware remote update or resumes a previous update process (also possible after a system restart). Returns the number of sectors required for the update process. To start transferring of the firmware to the device you must define the channel from where the firmware data will be received.

# **Parameter description**

#### <type>

It specifies the type of the remote firmware update. It can be set to the one of the following values:

· ·	
Value	Meaning
FW_raw	Performs a remote update from uncompressed firmware data.
FW_cpr	Performs a remote update from compressed firmware data. The size of the compressed firmware is limited to 786 KB (maximal 12 sectors). A configuration can be stored within the compressed file, which will be unpacked then.
AID_raw	Performs a remote update for Aided GPS data (UBX only). The device does not perform a system reset.
BOOT_raw	Performs a Bootloader update (prepared - currently inactive).
_	

#### <option>

It specifies the option of the remote firmware update. It can be one of the following values:

Value	Meaning
new	Required for starting a new remote update. It erases previously transmitted data and erases e.g. possible history data stored in this region.

#### resume

Required for resuming a previous update. Erases previously transmitted device configuration, which must be transmitted again. Previously stored firmware data is not erased.

#### <size>

Specifies the exact length of the remote update firmware data. For *FW\_raw*, this number specifies the length (in bytes) of the binary firmware data. *Note that the maximal length of a binary data is 65536 \* 14 -1 bytes*. For *FW\_cpr*, this number specifies the length (in bytes) of the compressed firmware data. The file of the firmware 3.0.0 has a length of 631.908 Byte.

#### <sectors>

Specifies how large the new firmware is (how many sectors it uses in uncompressed format) – one sector is 64 KB.

For example: a firmware uses 14 sectors (e.g. 2.15.0), so 14 must be specified for <sectors>. Firmware 3.0.0 uses only 10 sectors, so 10 must be specified.

#### <config>

It specifies how to handle the configuration of the device during update process. *See also related documents in chapter* 1.3, *points* [4] and [8]. It can be one of the following values:

Value	Meaning
raw_cfg <sup>1</sup>	Erases the device configuration during the update process. A new (uncompressed) configuration can be transmitted via remote update. (see select sector for more details). <b>Config</b> can still be used until the remote update is finished; after finishing, the old configuration will be cleared
compressed_cfg <sup>1</sup>	A new configuration is stored within the compressed firmware. No separate <b>config</b> will be needed. It is not allowed to write uncompressed configuration data to the configuration sector if <b>compressed_cfg</b> is selected.
current_cfg	Uses the currently stored device configuration later. No separate configuration needs to be specified. An existing compressed configuration would be overwritten.

# 4.2.2.2. Sys.RUpdate.Abort – Aborts a started remote update and allows writing into the history again

Command syntax	Sys.RUpdate.Abort
Examples	\$PFAL,Sys.RUpdate.Abort

FIRMWARE  2.16.x   3.0.x   3.1.x   3.2.x				DEVICES	FOX3-2G		FOX3-3G				FOX3-4G				BOLERO40			
	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
	✓	<b>√</b>	✓	<b>✓</b>	PFAL	✓	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

# **Command description**

This command aborts the remote update. The associated user interface is switched to command mode.

# Parameter description

None.

# **4.2.2.3.** Sys.RUpdate.DataMode,<msg\_input> - Defines the upgrade channel & continues upgrading

Command syntax	Sys.RUpdate.DataMode,[ <msg_input>]</msg_input>
Examples	\$PFAL,Sys.RUpdate.DataMode,TCP.Client

FIRMWARE			DEVICES	FOX3-2G		FOX3-3G  Std. BLE BID AU DR				FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓		<b>✓</b>	<b>✓</b>	<b>√</b>
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	1	<b>✓</b>	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×
×	<b>✓</b>	✓	✓	2	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓

# **Command description**

This command enters the target AVL device into the update data mode, which allows only entering of binary update commands. Inside this mode, no PFAL commands can be executed.

# **Parameter description**

# [<msg input>]

This entry is optional. If specified, it defines in which channel the firmware-based packets will be received, otherwise the firmware-based packets are being received in that channel from where the command was sent. Now binary Update commands can be sent (see next chapter).

Value	Meaning
Serial0	Received via serial port <b>0</b>
Serial1 <sup>1</sup>	Received via serial port 1
TCP.Client	Received via a TCP connection
CSD <sup>2</sup>	Received via a CSD call (GSM data call)

#### Note:

- This command can be executed any time after a remote update has been initiated (Rupdate.Init).
- If no parameter after the comma "," is specified, the firmware-based packets are being received in that channel from where the command was sent.
- After this command has been sent successfully, binary Update commands can be sent (see next sub-section).

# 4.2.2.3.1. Binary update commands

Command syntax | <sta><le

<sta><length><cmd\_id><answer\_id><datalength><data><sto>

Binary Comman	d		Respons	ses*
Format	Size	Description	Syntax	Example**
<sta></sta>	1 Byte	OxFC		
<length></length>	1-n Byte	MSB bit (0x80) signalizes that another length byte follows. The length itself may range from '0x00 0x7F' for each byte (to a maximal length of 4096 – the current size of the internal buffer) Shows the number of bytes after <length> until <sto> (<sto> is included)</sto></sto></length>		
<cmd_id></cmd_id>	1-n Byte	MSB bit (0x80) signalizes that another cmd byte follows Specifies the command being sent. In the sub-section are listed all commands and their values correspondingly	\$< <txt_cmd>&gt; \$answer lines</txt_cmd>	\$<03>
<answer_id></answer_id>	1 Byte	Here can be specified any value— the headline of the corresponding response will contain this value in order to identify the response. (Therefore, different values should be used for different commands)	\$SUCCESS OR ERROR \$ <end:<txt_id>&gt;</end:<txt_id>	\$C06F \$SUCCESS \$ <end:01></end:01>
<datalength></datalength>	1-2 Bytes	Specifies the number of following bytes inside <data>, its value depends on the specified <cmd_id> (see below)  MSB bit (0x80) signalizes that another length byte follows  The length itself may range from '0x00 0x7F' for each byte (to a maximal length of 4096 – the current size of the internal buffer).</cmd_id></data>		
<data></data>	0-n Byte	(Specified with <datalength>) Contains formatted data which depends on the specified <cmd_id> (see below)</cmd_id></datalength>		
<sto></sto>	1 Byte	0xEC		

<sup>\*</sup> Although update commands are sent in binary, their answers are text messages, which match the PFAL answer format.

\*\* A response for a checksum command (its id is 0x01)

<txt\_id> - the textual decimal value of <id> (i.e. <id>=255)

<txt\_cmd> - the textual hexadecimal value of <cmd>

# 4.2.2.3.2. List of binary commands

Syntax	Exit Data Mode	Select Sector	Write Data to Sector	Read Sector Checksum	Clear Sector
<cmd_id></cmd_id>	0x00	0x01	0x02	0x03	0x04
<datalength></datalength>	0x00	0x01	4 + number of bytes to be written.	2	0
<data></data>	-	Number of sector or 99 to select configuration sector.	-	-	-
<pos></pos>	-	-	2 Bytes (position inside sector 0x00-0xFFFF)	2 Bytes (the length of sectors to be checked 0x00-0xFFFF)	-
<data_to_write></data_to_write>	-	-	data for this position	-	-
<cksum></cksum>	-	-	2 Bytes (16 bit checksum of <a href="mailto:data_to_write"><a href="mailto:data_to_write=" mailto:data_to_write"=""><a href="mailto:data_to_write=" mailto:data_to_write"=""><a href="mailto:data_to_write=" mailto:data_t<="" mailto:data_to_write="mailto:data_to_write=" td=""><td>-</td><td>-</td></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a></a>	-	-
	Switches back to normal Command mode (PFAL commands)	Selects one of the sectors (0 number returned from RUpdate.Init command). If 'cfg' is selected, only a half sector can be accessed. the new device configuration can be stored there if desired. This selected sector is used for all further commands data can be written only to the currently selected sector The checksum command works only for the currently selected sector Erasing a sector can be performed only on the currently selected one	Writes data to the specified position inside a currently selected sector	Computes a 16 Bit Cksum of the currently selected sector from the first byte until <pos>. This Cksum must match with the expected value (i.e. of the new firmware sector). If this Cksum differs from expected results, data is corrupted, which can result in an unreachable device. in case a wrong cksum was reported, the whole sector must be erased (see next command).  Note: If just a part of a sector needs to be written, the specified position should be the last byte written. If the maximum value (OxFFFF) is specified, trailing OxFF's inside this sector would be also used for calculation.  Do not specify OxFFFF for the very last sector containing a configuration — the maximum value for this sector is Ox7FF.</pos>	Erases a currently selected sector. (i.e. if corrupted data was inside)

- To be omitted

#### 4.2.2.4. Sys.RUpdate.Finish – Finishes a remote update

Command syntax	Sys.RUpdate.Finish[,no_reset]
Examples	\$PFAL,Sys.RUpdate.Finish // resets the device after the remote update has completed \$PFAL,Sys.RUpdate.Finish,1 // doesn't reset of device after the remote update has completed

FIRMWARE <b>DEVIC</b>					FOX3-2G	G FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	

#### **Command description**

After a successful firmware transmission this command must be sent to the device. In case of a successful firmware update and no parameter is added to this command, the device will perform a reset and starts up with the updated firmware after approx. 30-40 seconds (depending on firmware size).

# Parameter description

# [<no reset>]

**Optional setting**. Determines whether the device should perform a reset after completing the firmware update remotely.

Value	Meaning
1	The device makes no reset after completing the remote update.

#### Note:

- All data required for the firmware update must be specified and verified using checksum commands before executing this command.
- For "FW raw" type:
  - ✓ If the finish command fails, note that after resuming the firmware update later, a previously transmitted **configuration** will **always** be **erased**.
  - ✓ This doesn't matter in case the old firmware configuration is used (option keep\_cnf), but in case it was transferred (option clear\_cnf), it MUST be transferred again before finishing the update.
  - ✓ Else the device will be unreachable (because it will start using default settings).
- In case the firmware update was resumed, note that a previously transmitted configuration will be always erased. This doesn't matter in case the old device configuration is used, but in case it was transferred, it **MUST** be transferred again before finishing the update procedure. Otherwise the device will be unreachable (because it will start with default settings).
- This command doesn't return any answer when successful executed (just in case of an error).

#### 4.2.3. Sys.WebUpdate

The Firmware Web-Update is an advanced method to perform a remote firmware upgrade over the air. After being activated, the web update itself can be initiated via any available textual user interface using the following commands. Please refer to Application Note "AppNote WebUpdate Howto.pdf" for more details.

#### **Important Notice:**

Web-Update is currently under test and therefore, it is not activated per default. In order to activate it, send the command "PFAL,CNF.Set,DEVICE.TCP.WEBUPDATE=1"

# 4.2.3.1. Sys.WebUpdate.Start – Starts an activated Web-Update

Command syntax	Sys.WebUpdate.Start," <url_file>"[,<port>]</port></url_file>
Examples	\$PFAL,SYS.WebUpdate.Start,"www.test.com/avl_3.0.0_rc19-Zc0535461.zip",80

FIRMWARE DEVIC					DEVICES	FOX3-2G	-2G FOX3-3G					FOX3-4G					BOLERO40		
2.16	6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
~	,	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

#### **Command description**

This command has the following functions:

- Starts an activated Web Update
- Web Update is an autonomous feature and becomes active as soon as GPRS is connected
- Interrupted downloads (i.e. when the connection drops) are resumed later
- Device performs remote update reset when download is completed.

# Parameter description

# <url file>

It specifies the domain name and the path to the firmware file name residing on that server (the path may also include sub-directory separated with/). For example, the "www.test.de/AvIFW/avI\_3.0.0\_rc19-Zc0535461.zip" instructs the device to go to the www.test.de Web server (www.test.de is a dummy, please specify your web server address), open the folder AvIFW and access the file named avI\_3.0.0\_rc19-Zc0535461.zip.

#### [<port>]

It specifies the optional port number (by *default*, the *port* number for a Web server is 80) for HTTP protocol.

#### **Notes**

- Please refer to Application Note "<u>AppNote WebUpdate Howto.pdf</u>" for more details.
- It is strongly NOT recommended to use another remote update when starting web update.
- It is not recommended to start web update again while a web update is in progress.
- Be sure that the Web-Update is activated via configuration setting before executing this command - if not, the following error may occur:

\$<SYS.WebUpdate.Start>

\$Web Update Test Mode is not activated (restart device after
activation)
\$ERROR
\$<end>

# 4.2.3.2. Sys.Webupdate.Stop – Stops a started Web-Update

Command syntax	Sys.Webupdate.Stop
Examples	\$PFAL,Sys.Webupdate.Stop

FIRMWARE <b>DEVI</b>					FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	✓	<b>✓</b>	<b>✓</b>	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓

# **Command description**

This command stops a started Web-Update and current download data will be lost. A new download can be started. Please refer to Application Note "AppNote\_WepUpdate\_Howto.pdf" for more details.

# **Parameter description**

None.

# 4.2.3.3. Sys.Webupdate.State – Reads the status of the started Web-Update

Command syntax	Sys.Webupdate.State
Examples	\$PFAL,Sys.Webupdate.State

FIRMWARE					DEVICES	FOX3-2G	FOX3-3G						BOLERO40					
	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45		
	✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	~	<b>✓</b>	✓	✓

# **Command description**

This command returns in percent (%) the current state of a started WebUpdate.

# Parameter description

None.

#### 4.2.4. Sys.Device

**Device** commands allow you to reset the system, to set the system into a sleep mode or to shut down the system. Once one of these actions is performed the corresponding event raises in your application respectively. The event **Sys.Device.eStart** raises after the system restarts (after initialization), while the shutdown event raises once the shutdown command is executed. You can then handle these events (see chapter 6.1.10) to execute alarms you need in such cases. See examples in chapters 11.8.2.4, and 11.8.2.5. The following actions can be executed:

- Reset,
- Update (firmware update, only locally via serial interface)
- Shutdown, FactoryReset
- Sleep, CfgUpdateMode

#### 4.2.4.1. Sys.Device.Reset – Initiates a device restart with optional delay

Command syntax	Sys.Device.Reset[, <user_reset_with_timeout>]</user_reset_with_timeout>
F la .	\$PFAL,Sys.Device.Reset
Examples	\$PFAL,Sys.Device.Reset,1

FIRMWARE <b>DEVI</b>					FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45			
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	

#### **Command description**

This command is intended to perform a user device restart with a time delay. **Note**: In order to prevent the system instability, refresh the system initialization and ensure that the device is running at optimum performance. It is recommended to restart your device at least weekly. This can be done by starting a Timer when the device starts up and restarting it when a Timer expires: e.g.

```
$PFAL,Cnf.Set,AL1=Sys.Device.eStart:Sys.Timer0.Start=cyclic,60480
0000
$PFAL,Cnf.Set,AL2=Sys.Timer.e0:Sys.Device.Reset,10
```

This configuration would reset the device every week.

# Parameter description

#### [<user reset with timeout>]

**Optional setting**. This optional parameter performs a time delay in seconds before restarting the device and generates a wakeup event after device restarts. The default restart time delay is 5 sec. Following values are possible:

Value	Meaning
04	Performs a device restart after 5 seconds with an wakeup event "UserX" on startup The wakeup event <b>USER04</b> is generated after the system restarts.
15	Device will perform a restart after 5 seconds
>5	Device will perform a restart after the specified timeout in seconds

#### **Notes**

- This command will not respond any answer because the device either restarts immediately or after the time out expires.
- If the timeout is set to 0, the **eWakeupReason** event with the reason "USERO" will be generated/displayed after the device restarts.

# 4.2.4.2. Sys.Device.Shutdown – Initiates a device shutdown.

Command syntax	Sys.Device.Shutdown
Examples	\$PFAL,Sys.Device.Shutdown

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3			FOX3-4G			BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	d. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>√</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

# **Command description**

This command causes the device hardware to enter sleep-mode immediately.

- The internal software does not check other system states when receiving this command.
- This command is not **DEVICE.IGNTIMEOUT** configuration-dependent.
- No pending SMS, Email and TCP packets are executed, such information would get lost.
- For applications where safety against losing messages/data is required, this command should not be used, use Sys.Device.Sleep=<wakeup\_condition> instead.
- FOX3 wakes up from the shutdown mode whenever detecting a level change on Ignition pin.

#### Parameter description

None.

#### 4.2.4.3. Sys.Device.FactoryReset – Resets device to the factory defaults

Command syntax	Sys.Device.FactoryReset
Examples	\$PFAL,Sys.Device.FactoryReset

	FIRM	IWARE		DEVICES	FOX3-2G		F	OX3-3		FOX3-4G			-4G		BOLERO40		
2.16	x 3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	✓	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓

#### **Command description**

This command resets the device to its factory-default state. All configuration parameters will be erased - only default settings are available after firmware restarts.

#### Parameter description

None.

#### **Notes**

• No responses will be delivered from the FOX3 unit. Once this command is executed, all settings done by the user will be erased. The device will start up and run with factory default configuration, which are listed in chapter 7.

# 4.2.4.4. Sys.Device.ChargeSleep=<wakeup\_condition> - Send the device into sleep and activate charging

Command syntax Sys.Device.ChargeSleep= <wakeup_condition></wakeup_condition>				
Examples	\$PFAL,Sys.Device.ChargeSleep=Ign			

	FIRMWARE				FOX3-2G	FOX3-3G				FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>√</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	
✓	<b>✓</b>	✓	✓	1	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×	
×	×	×	×	2	×	×	×	×	×	×	×	×	×	×	×	×	×	
✓	<b>✓</b>	✓	✓	3	?	?	?	?	?	?	?	?	?	?	<b>✓</b>	<b>✓</b>	<b>✓</b>	
✓	<b>✓</b>	✓	✓	4	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×	
×	×	×	×	5	×	×	×	×	×	×	×	×	×	×	×	×	×	

# **Command description**

This command sends the AVL device into sleep mode and activates charging of the internal battery (if available) while the device is sleeping.

# **Parameter description**

# <wakeup\_condition>

It defines the conditions to wake up the AVL device from the doze mode. At least one <wakeup\_condition> must be specified. Use a ,+' (plus-sign) between the condition names, if several <wakeup\_condition> are needed to be specified. The supported <wakeup\_condition> are listed in the command.

# 4.2.4.5. Sys.Device.Sleep=<wakeup\_condition> - Sends the device into sleep mode

Command syntax	Sys.Device.Sleep= <wakeup_condition></wakeup_condition>						
	\$PFAL,Sys.Device.Sleep=Ign						
	\$PFAL,Sys.Device.Sleep=Ign+GPS						
F	\$PFAL,Sys.Device.Sleep=Ign+Ring+Timer=1:20:00						
Examples	\$PFAL,Sys.Device.Sleep=Ign+Motion=200						
	\$PFAL,Sys.Device.Sleep=AiWu=3,10						
	\$PFAL,Sys.Device.Sleep=Ign+LowBat=3.6						

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G					BOLERO40						
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	✓	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>~</b>	✓	<b>✓</b>
✓	<b>✓</b>	✓	<b>✓</b>	1	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b> x	<b>√</b> x	<b>√</b> x
×	×	×	×	2	×	×	×	×	×	×	×	×	×	×	×	×	×
✓	<b>✓</b>	✓	<b>✓</b>	3	?	?	?	?	?	?	?	?	?	?	~	✓	<b>✓</b>
✓	<b>✓</b>	✓	<b>✓</b>	4	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×
×	×	×	×	5	×	×	×	×	×	×	×	×	×	×	×	×	×

<sup>\*</sup> Function Not Supported

# **Command description**

This command sends the device into sleep mode which means in detail:

- Event "Sys.eShutdown" is generated
- A sleep timeout is started that has already been configured by the user with the configuration parameter **DEVICE.IGNTIMEOUT**
- No other alarm Events can be generated at this point
- Active alarms will be executed
- Existing connections like TCP and GPRS will be closed when pending messages are sent via TCP.

If all these steps have been performed (or the started sleep timeout is expired), the system enters the sleep mode.

HINT: If an AVL device has an internal battery and you are going to use applications where the device will spend most of the time into the sleep mode, it is recommended to use the PFAL-Command \$PFAL,Sys.Device.ChargeSleep=<wakeup\_condition> instead of \$PFAL,Sys.Device.Sleep=<wakeup\_condition>. The command Sys.Device.ChargeSleep enables charging of the internal battery while the device is sleeping.

# Parameter description

Ring 1

#### <wakeup condition>

It defines the wakeup condition. At least one **<wakeup\_condition>** must be specified. Use a ,+' (plus-sign) between the condition names, if several **<wakeup\_condition>** are needed to be specified. The following listed wakeup conditions are supported by Lantronix AVL devices for the following PFAL commands:

Ign	System starts when the IGN (IN7) gets a Low to High signal level									
Value	Meaning									
Sys.Dev	Sys.Device.Doze= <wakeup_condition></wakeup_condition>									
Sys.Dev	Sys.Device.Sleep= <wakeup_condition></wakeup_condition>									
Sys.Dev	Sys.Device.ChargeSleep= <wakeup_condition>,</wakeup_condition>									

Ign System starts when the IGN (IN7) gets a Low to High signal leve (rising edge) and event "IO.e8=redge" occurs.

**Note**: In this sleep mode, the device offers the lowest power consumption.

Like a mobile phone the FOX3 series has its own telephone number. The device is activated when it receives a voice call or SMS message. The device rejects that call and then wakes up. Note: This mode requires most of power while being asleep due to the GSM engine stays always on.

Hint: This wake up condition should only be used when the device is powered externally, otherwise no alarms are triggered after the device wakes up and no GSM engine is detected by the firmware if no connection to external power.

**Note**: Do not use the Ring wakeup parameter alone. It is recommended to combine it with the IGN-SLEEP parameter.

average power consumption (more than Timer, less than Ring).

ExtPwrDetect System starts when external power is connected to the device (in detail: when external voltage rises above 9V). This mode allows an

#### **ExtPwrDrop**

System starts when external power is disconnected from the device (in detail: when external voltage drops below 8V). This mode allows an average power consumption (more than Timer, less than Ring).

#### **GPS**

Sets the GPS receiver into the Hibernate state. This state reduces to the lowest possible power consumption without switching of the GPS receiver. This mode allows an average power consumption more than **Timer** and less than **Ring**.

Motion=<motion\_param> System will be started when a change of attitude (i.e. a change of motion - only for devices with motion sensor) is detected. This mode allows an average power consumption (more than Timer, less than Ring).

> **Note**: The Motion wakeup parameter should not be used alone. It is recommended to combine it with the IGN-SLEEP parameter. There are two different motion sensors implemented in Lantronix

> 1) Digital motion sensor (FOX3/-3G/-4G + BOLERO40 Series). The syntax is:

<motion_param></motion_param>	<sensitivity></sensitivity>

e.g. 200

(tolerance in mG)

Example: Motion=200

=> the device wakes up, if 200mg tolerance on one axis is exceeded

#### <sensitivity>

Minimal tolerance can be 0, but should be 142 (otherwise the device may wake up almost immediately). The tolerance has an internal resolution of 72, so values will be rounded internally to match the resolution.

-----Only For BOLERO-LT2 ------

#### 2) Analogue motion sensor (BOLERO-LT2). The syntax is:

<motion_parameter></motion_parameter>	<cnt_a><cnt_n><sensitivity></sensitivity></cnt_n></cnt_a>	e.g. 5,20,30

# <cnt a>

Hexadecimal value from 0x00 to 0xFF (without 0x) for the counter A

#### <cnt n>

Hexadecimal value from 0x00 to 0xFF (without 0x) for the counter A

Hexadecimal value (without 0x)

The value of the <cnt a> must be smaller than the value of the <cnt n>

These counters can be used to modify inertia tolerance to changes of attitude.

Small counter values can be used to filter out high frequent (quick) changes of attitude. In contrast, high counter values increase the inertia and therefore filter out low frequent (slow) changes of attitude.

Mathematical description: The inertia tolerance of detection is inversely proportional to the difference between both counters. This implies that if both counters are using the same value, no motion can be detected (maximum inertia tolerance).

Basically: The larger the difference between <cnt a> and <cnt n>, the higher sensitivity to high and low frequent changes of attitude can be achieved.

(The sensitivity level itself is configured within <sensitivity>) Recommendation (hexadecimal value without leading 0x):

```
<cnt a>
             0x5
<cnt n>
             0x20
<sensitivity> (value 0x00 - 0xFFFF)
```

This value specifies sensitivity level of detection. The smaller this level, the higher the sensitivity. (a level of 0 would always detect a motion, a level of 0xFFFF never).

Recommendation: <sensitivity> 0x20

-----FND------FND------

It is not recommended to enter values above 600mg, as the device may hardly wake up then. Maximum tolerance which can be entered is 1000mg.

Recommendation when using "Motion" as wakeup parameter:

It is STRONGLY recommended to install the device parallel to one of the motion sensor axis (so that when the device is not moving, the reported G values shall be almost zero on 2 axes and should showing a high value (positive or negative) of approximately 1000mg on the 3rd axis.

To assure an alternative way for waking up the device, the wakeup parameter "Motion" shall be never used as alone wakeup condition.

Timer=<timeout> Device wakes up after the specified time. The sleep time can be specified with an accuracy of 10 minutes.

Note: this mode allows low power consumption (higher than IGN).

Note: Do not use the TIMER wakeup parameter alone. It is recommended to combine it with the IGN-SLEEP parameter.

The format of the timer timeout is <hhh>:<mm>:<ss>

<timeout></timeout>	
<hh></hh>	Number from 0 – 180. If value exceeded, it sets
	to 180.

<mm> Number from 0 – 59. If value exceeded, it sets

to 59.

 $\langle ss \rangle$  Number from 0 – 50. If value exceeded, it sets

to 50. Its accuracy is 10 seconds. The specified value will be rounded to 10,20,30,40 or 50.

**Wakeup**=<time\_hh\_mm\_ss> System will be started at the pre-specified time. The wake up time is system time dependant.

**Note**: this mode allows low power consumption (higher than IGN).

Note: Do not use the WAKEUP parameter alone or in combination with the TIMER parameter. It is recommended to combine it with the IGN-SLEEP parameter.

The format of the wakeup timeout is <hhh>:<mm>:<ss>

# <time\_hh\_mm\_ss>

<hbox<br/>
<hh>Number ranging from 0-24.<br/>
<mm> Number ranging from 0-59.<br/>
<ss> Number ranging from 0-59.

CAN<sup>2</sup>

Device wakes up when activity on CAN bus is detected. This state allows lowest power consumption than IGN-SLEEP state. This wake up condition is supported only with **\$PFAL,Sys.Device.Doze**.

LowBat 3=<min\_voltage>System wakes up when battery voltage drops below the specified threshold. This mode allows an average power consumption (more than Timer, less than Ring). Warning: invalid or impossible thresholds can cause the device to wake up immediately or keep sleeping "forever" - therefore it is suggested to:

- test the values before deploying devices in the field.
- use additional wakeup conditions so that the device can be woken up when desired.

#### <min voltage>

It specifies the voltage value, up 3.5V, to wake up the device when the specified voltage is reached.

**AiWu** <sup>4</sup>=<analog\_thresholds> System wakes up when voltage on IOO exceeds the defined upper or lower threshold.

**Alternatively:** if the device provides an additional detection possibility (i.e. GPS antenna disconnects or other extensions, the wakeup condition depends no longer on IOO – instead the specific additional wakeup condition causes a wakeup. *This state allows average power consumption more than TIMER-SLEEP, but less than RING-SLEEP.* 

<analog_thresholds></analog_thresholds>	<a_min_voltage>,<a_max_voltage></a_max_voltage></a_min_voltage>	for IOO
		or
	<d_min_level>,<d_max_level></d_max_level></d_min_level>	if IOO is not used

#### <a min voltage>

Specifies the minimum allowed voltage threshold.

#### <a max voltage>

It specifies the maximal allowed voltage threshold.

<u>Important:</u> True input voltages (e.g. between 0 and 40V) must be specified as thresholds – (regardless of voltages specified in IOO configuration/calibration). If incorrect voltages are specified, this command will return in error (no sleep state is entered then). It specifies the lowest voltage (for offset command) or highest voltage (for gain command) to be measured on this IO. For more detailed information (about voltage ranges etc.), refer to chapter 4.4.8.

#### Examples:

-5.1 = -5.001 V 12 = 12.000 V 1.123 = 1.123 V

**Note:** If invalid voltage levels are entered, the currently configured offset voltage and gain voltage of IOO is used.

# <d min level>

Hexadecimal value without 0x (0 - 3FF)

# <d max level>

Hexadecimal value without 0x (0 - 3FF)

As an alternative of entering voltages, it is possible to specify the detection levels directly. As this way requires to transform voltages into corresponding detection levels, this alternative should be used only for special extensions when level of **IOO** isn't used for **AiWu**.

#### Serial 15

System wakes up when receiving data on the serial port. This wake up condition is only for Doze mode available.

#### Note

- Wakeup conditions are not case sensitive (as usual).
- The order of several submitted wakeup conditions doesn't matter.
- Always use these sleep modes in combination with IGN-Sleep.

#### 4.2.4.6. Sys.Device.Doze=<wakeup\_condition> - Sends the device into doze mode

Command syntax	Sys.Device.Doze= <wakeup_condition></wakeup_condition>	
Examples	\$PFAL,Sys.Device.Doze=Ign \$PFAL,Sys.Device.Doze=Ign+Wakeup=23:20:00 \$PFAL,Sys.Device.Doze=Ign+Motion=5,20,20 \$PFAL,Sys.Device.Doze=Ign+Motion=200 \$PFAL,Sys.Device.Doze=Ign+LowBat=3.6 \$PFAL,Sys.Device.Doze=Ign,Serial1	// for all other AVL devices, except FOX3 & BOLERO40 // FOX3 & BOLERO40 only

FIRMWARE DEVICES FOX3-2G FOX3-3G FOX3-4G BOLERO40

2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
×	<b>✓</b>	✓	<b>✓</b>	PFAL	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b> *	<b>√</b> *	<b>√</b> *
×	<b>✓</b>	✓	<b>✓</b>	1	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×
×	<b>✓</b>	✓	✓	2	-	-	-	•-	•-	•-	₩.	•	-	-	×	×	×
×	<b>✓</b>	✓	✓	3	?	?	?	?	?	?	?	?	?	?	×	×	×
×	✓	✓	✓	4	✓	✓	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	×	×	×
×	<b>✓</b>	<b>√</b>	✓	5	✓	<b>✓</b>	✓	<b>✓</b>	×	×	×						

<sup>\*</sup> Function Not Supported

# **Command description**

This command provides an alternative method to reduce power consumption and sets the AVL device into the doze mode. In this mode the processor goes to sleep, GSM keeps running in stand-by state and GPS enters hibernate state. When the device wakes up from the doze mode, the event SYS.Device.eStart=Doze will be occurred.

# Parameter description

# <wakeup condition>

It defines the conditions to wake up the AVL device from the doze mode. At least one <wakeup\_condition> has to be specified. Use a ,+' (plus-sign) between the condition names, if several <wakeup\_condition> are needed to be specified. The supported <wakeup\_condition> are listed in the command. The numbers 1, 2, 3 and 4 in table above refer to the <wakeup\_condition> in chapter 4.2.4.5.

#### Note

- Wakeup conditions are not case sensitive (as usual).
- The order of several submitted wakeup conditions doesn't matter, but always use these sleep modes in combination with **IGN-Sleep**.

# 4.2.4.7. Sys.Device.CfgUpdateMode – Sets the configuration settings into update mode

Command syntax	Sys.Device.CfgUpdateMode,[ <timeout>]</timeout>
Examples	\$PFAL,Sys.Device.CfgUpdateMode,120

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G						BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

#### **Command description**

This command enters the device into a special configuration update mode, which is recommended for changing alarm configurations. This mode prevents the interferences between the old and new alarms.

#### When being inside this mode:

- 1) All configured alarms become inactive.
- 2) The configured Macros can be directly executed via PFAL commands.

# Parameter description

[<timeout>]

Number of seconds after which the device resets itself in order to exit this mode.

#### **Notes**

- Reset the system to exit this update mode.
- This mode can also be used to test the alarm conditions and to simulate step-by-step usual alarm behaviour:
  - ✓ The events will be displayed,
  - ✓ The alarm states can be checked using the MSG.Info.Alarm command,
  - ✓ The alarm actions will be simulated using the PFAL commands (because no actions are being executed i.e. the user must start timers, increment counters or change the trigger's states etc.).
- However, it is not possible to easily change other system states such as the device speed, connection states and so on.

# **4.2.4.8.** Sys.Device.ClearConfig – Erases the current configuration settings

Command syntax	Sys.Device.ClearConfig
Examples	\$PFAL,Sys.Device.ClearConfig

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	✓	✓	✓	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>		

#### **Command description**

This command erases the current configuration settings and reset the device to default settings. All settings made by the user together with settings made by the factory (e.g. all alarms inside the device delivered with the promotion kit) will be erased.

#### Parameter description

None.

#### **Notes**

 All configuration parameters will be erased – only default settings are available after rebooting the firmware.

# 4.2.4.9. Sys.Device.BackupReset – Factory reset and restore backup

Command syntax	Sys.Device.BackupReset
Examples	\$PFAL,Sys.Device.BackupReset

	FIRM	DEVICES	FOX3-2G			OX3-3			FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

#### **Command description**

This command performs a factory reset that resets the device to factory default settings and restores the backup configuration settings at once. After rebooting the device loads the configuration settings from backup and if there are no user settings available it loads the factory settings.

# **Parameter description**

None.

#### 4.2.4.10. Sys.Device.RestoreBios – Upgrades or downgrades the on-board BIOS

Command syntax	Sys.Device.RestoreBios
Examples	\$PFAL,Sys.Device.RestoreBios

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	✓	✓	✓	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>		

#### **Command description**

Upgrades or downgrades the on-board BIOS to the software version which is contained within each firmware. This command is usually used to keep the internal BIOS software up to date.

EVAL samples (BIOS 3.0) can also be updated, but will lose the stored information like IO calibration data etc.

#### IMPORTANT:

After executing this command, it must be assured that the device keeps powered until the BIOS update completes (approx. 5-10 seconds). Otherwise the device may be damaged, and it is no longer functional.

# Parameter description

None.

# 4.2.4.11. Sys.Device.ClearAGPS – Erases an existing AGPS file from device

Command syntax	Sys.Device.ClearAGPS
Examples	\$PFAL,Sys.Device.ClearAGPS

	FIRMWARE				FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA C4-NA C1-EU M1			41	43	45	
✓	✓	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

#### **Command description**

This command erases an existing AGPS file from the device. Note that this command always results in success regardless of an existing AGPS file.

# **Parameter description**

None.

# 4.2.4.12. Sys.Device.PwrManagement.Set,<Options>,<Off\_Time>,<On\_Time> - Sets the power management options for deep sleep mode - for ROCK device only

Command syntax	Sys.Device.PwrManagement.Set, <options>,<full_cycle>,<ontime></ontime></full_cycle></options>
Examples	\$PFAL,Sys.Device.PwrManagement.Set,0,6,5

	FIRM	WARE		DEVICES	FOX3-2G	-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BLE BID AU DR C1-NA C4-NA C1-EU M1				41	43	45				
✓	×	×	×	PFAL	×	×	×	×	×	×	×	×	×	×	×	×	×	

#### **Command description**

This command is used to set the power management options for using the deep sleep functionality on the Rock device.

# Parameter description

#### <Options>

Reserved. Currently should be set to zero "0".

# <full\_cycle>

Periodical time duration in minutes after which the device wakes up:

- This value has to be always greater than the value of <OnTime>.
- <full\_cycle\_time> works independent from <OnTime> i.e. the device will wake up each i.e. 6 hours regardless of specified <OnTime>.
- Depending on the minimal <OnTime>, the minimum value is 6.
- To disable power management when the device is always running, set <full\_cycle\_time> to 0.

#### [<Ontime>]

Time duration in minutes. Within this timespan the device will stay powered on (a minimal value of 5 minutes is automatically set). The  $\langle OnTime \rangle$  setting may be set to 0 only if the full cycle time is also 0 ( $\rightarrow$  device is always powered).

#### Notes

- Settings will be stored into non-volatile memory and are automatically synchronized at each system start.
- Currently, when reconfiguring an activated DeepSleep mode on a ROCK device you have to disconnect for min. 1 minute the power and reconnect it after sending the DeepSleep command with new settings to the ROCK device. The DeepSleep mode with new settings will be executed after removing and reconnecting the power (battery pack) only.

# 4.2.4.13. Sys.Device.PwrManagement.EnterSleep – Enters the ROCK device into deep sleep mode

Command syntax Sys.Device.PwrManagement.EnterSleep						
Examples	\$PFAL,Sys.Device.PwrManagement.EnterSleep					

	FIRM	WARE		DEVICES	FOX3-2G	2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	×	×	×	PFAL	×	×	×	×	×	×	×	×	×	×	×	×	×	

# **Command description**

This command enters the ROCK device into the deep sleep mode using the power management parameters specified with the command "\$PFAL,Sys.Device.PwrManagement.Set,...".

# Parameter description

None.

#### **Notes**

 Deep sleep mode enters immediately after executing the sleep command and the pending SMS or TCP packets will not be sent.

# 4.2.5. Sys.Power

# 4.2.5.1. Sys.Power.Mode - Sets the device into a low power mode

Command syntax	Sys.Power.Mode= <mode>,<on_time>,<off_time></off_time></on_time></mode>
	\$PFAL,Sys.Power.Mode=auto,30,30
Examples	\$PFAL,Sys.Power.Mode=doze,20,60
	\$PFAL,Sys.Power.Mode=disable

	FIRMWARE DE				DEVICES	FOX3-2G	-2G FOX3-3G						FOX3-4G				BOLERO40		
2.1	16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
	✓	✓	<b>✓</b>		PFAL	<b>✓</b>	✓	✓	✓	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	

# **Command description**

This command is used to put the device periodically into the power save mode.

# **Parameter description**

# <mode>

Specifies the low power mode to be set.

Value	Meaning
disable	Device remains always in full power operation.
auto	Device switches on power save mode periodically every user- specified time if no event occurs within this time.
doze	System enters doze mode whenever the defined on-time expires. This mode means: processor and GPS go sleeping and GSM keeps running in stand-by state.

# <on\_time>

Defines the amount of time, in seconds, that elapses before the system enters the auto or doze mode.

# <off time>

Defines the amount of time, in seconds, the system will stay sleeping before it wakes up from the auto or doze mode.

# 4.2.6. Sys.Set/GetTime

# 4.2.6.1. Sys.SetTime – Sets the system time

Command syntax	Sys.SetTime, <date>,<time></time></date>
Examples	\$PFAL,Sys.SetTime,03.06.2013,10:00:00 \$ <sys.settime> \$SUCCESS</sys.settime>
	\$ <end></end>

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR C1-NA				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	✓

# **Command description**

This command sets the system date and time.

# **Parameter description**

#### <date>

Set the current system date in the format "dd.mm.yy" or "yy/mm/dd". However, if the date was synchronized via GPS, the command results in an error.

# <time>

Set the current system time in the format "hh:mm:ss". However, if the time was synchronized via GPS, the command results in an error.

# 4.2.6.2. Sys.GetTime – Gets the system time

Command syntax	Sys.GetTime
	\$PFAL,SYS.GetTime
	\$ <sys.gettime></sys.gettime>
Examples	\$time is 03.06.2013,10:03:21 (monday)
	\$SUCCESS
	\$ <end></end>

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	✓	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

# **Command description**

This command gets the system date and time.

# Parameter description

None.

#### 4.2.7. Sys.1-Wire

FOX3/-3G/-4G series provide a 1-Wire interface on the 6-pins accessory port. The commands *SYS.1Wire.Enable, SYS.1Wire.Devices* are used to activate this interface and communicate with externally connected 1wire sensors. In order to report to a server the current temperature values of the external sensors, use the dynamic variable Sys.1Wire[=<sensor\_id>]. For more information about the 1-Wire interface, please refer to the document "AppNotes FOX3 BOLERO40 1Wire.pdf".

#### 4.2.7.1. Sys.1Wire.Enable – Enables the 1-wire bus on the device

Command syntax	Sys.1Wire.Enable
Examples	\$PFAL,Sys.1Wire.Enable

	FIRM	1WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	td. Std. BLE BID AU DR C1-NA C4-NA C1-EU M1							М1	41	43	45			
✓	~	✓	<b>✓</b>	PFAL	✓	✓	<b>✓</b>	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓		

#### **Command description**

This command enables requests on the 1-Wire bus and thus the 1-Wire devices connected to this bus.

# Parameter description

None.

# 4.2.7.2. Sys.1Wire.Disable – Disables the 1-wire bus on the device

Command syntax	Sys.1Wire.Disable
Examples	\$PFAL,Sys.1Wire.Disable

	FIRMWARE DEVICES					FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.:	16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR C1-NA C4-NA C1-EU M1						М1	41	43	45			
	<b>✓</b>	✓	✓	✓	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

# **Command description**

This command disables requests on the 1-Wire bus and thus the 1-Wire devices connected to this bus.

# Parameter description

None.

# 4.2.7.3. Sys.1Wire.Devices – Lists the IDs of the 1-Wire devices connected to the bus

Command syntax	Sys.1Wire.Devices
Examples	\$ <sys.1wire.devices> \$devices 21c2272e000000EF,21c2272e000001EE \$SUCCESS \$<end></end></sys.1wire.devices>

	FIRMWARE DEVICES					FOX3-2G FOX3-3G						FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	~	~	✓	PFAL	✓	✓	✓	~	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓		

# **Command description**

This command lists the IDs of the 1-Wire devices connected to the 1-Wire bus.

# **Parameter description**

None.

# 4.2.7.4. Sys.1Wire.Temperature – Lists the temperatures of the 1-Wire sensors

Command syntax	Sys.1Wire.Temperature
Examples	\$PFAL,Sys.1Wire.Temperature \$ <sys.1wire.temperature> \$device 10c2272e000000E1 value 20.0'C \$device 10c2272e000001E0 value 21.0'C \$SUCCESS \$<end></end></sys.1wire.temperature>

	FIRMWARE DEVICE				FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR C				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	

# **Command description**

This command lists the temperature values of the 1-Wire Temperature sensors that are connected to the 1-Wire bus.

# **Parameter description**

None.

#### 4.2.8. Sys.GSM

# 4.2.8.1. Sys.GSM.<mode> - Powers on/off the GSM engine

Command syntax	Sys.GSM. <mode></mode>
F la .	\$PFAL,Sys.GSM.Enable
Examples	\$PFAL,Sys.GSM.Disable

	FIRM	DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45
<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

# **Command description**

This command is intended to power **ON** (or OFF) the GSM module.

# **Parameter description**

#### <mode>

Defines whether to enable or disable the GSM module on the AVL device.

Value	Meaning
enable	Powers on the GSM module on the AVL device (default)
disable	Powers off the GSM module on the AVL device. The purpose of this command is to power off the GSM module, when the use of <i>GSM/GPRS</i> services is not required for a long period of time. To reset the GSM module ( <i>generally not required</i> ) the only possibility is to perform a full system reset, using <b>Sys.Device.Reset.</b> It is NOT recommended to use this command, when the system is already GPRS attached.

#### **Notes**

- This setting will be stored within non-volatile memory and is restored during start up
- In case the device has a deeply discharged battery, system waits until this battery is recharged above 2,2V in order to safely start the GSM engine. This also happens during regular start up when GSM is configured to start automatically.
- This command should be used to start GSM for a longer period (if a Sys.GSM.Disable was issued before). It may not be used to reset the GSM core. (Resetting the GSM core isn't required. If it is still desired, a complete system reset should be performed).

# 4.2.8.2. Sys.GSM.Reset – Initiates a GSM reset

Command syntax	Sys.GSM.Reset
Examples	\$PFAL,Sys.GSM.Reset

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40				
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

# **Command description**

This command resets the build in GSM engine (implemented for test purposes only).

# **Parameter description**

None.

#### **Notes**

- It is not recommended to use this command within alarms
- This command is not to be used for regular operation.

#### 4.2.9. Sys.GPS

# 4.2.9.1. Sys.GPS.<mode> - Powers on/off the GPS engine

Command syntax	Sys.GPS. <mode></mode>
Examples	\$PFAL,Sys.GPS.Enable \$PFAL,Sys.GPS.Disable
Responses	\$GPS started \$SUCCESS

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40				
	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	✓	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

# **Command description**

This command is used to power on (or off) the GPS engine. The event *GPS.Nav.eFix=invalid* occurs when this command is executed, and when the GPS gets a valid fix the event *GPS.Nav.eFix=valid* will also occur.

#### Parameter description

# <mode>

Defines whether to enable or disable the GPS engine on the AVL device.

Value	Meaning
enable	Powers on the GPS engine on the AVL device (default)
disable	Powers off the GPS engine on the AVL device

# 4.2.9.2. Sys.GPS.Reset – Initiates a GPS reset

Command syntax	Sys.GPS.Reset
Examples	\$PFAL,Sys.GPS.Reset

FIRMWARE			DEVICES	FOX3-2G	G FOX3-3G				FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>√</b>	✓	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

# **Command description**

This command resets the GPS engine of the target device.

# Parameter description

None.

# **Notes**

- It is not recommended to use this command within alarms.
- This command is not to be used for regular operation.
- This command resets immediately GPS engine without responses from the target device.

#### 4.2.10. Sys.Timer

Timers are used for alarm configuration only. A timer can be used to trigger periodically an event or a single event. Their purpose is to launch periodical or delayed actions.

**Remarks:** Only the armed timers raise events when they expire (by default, all times are armed when system starts up).

# 4.2.10.1. Sys.Timer<index>.Configure<mode>,<timeout> – Configures a specific timer

Command syntax	Sys.Timer <index>.Configure=<mode>,<timeout></timeout></mode></index>
	\$PFAL,Sys.Timer0.Configure=cyclic,5000
	\$PFAL,Sys.Timer1.Configure=single,2000
Examples	\$PFAL,Sys.Timer0.Configure=single,20:00:30
	\$PFAL,Sys.Timer0.Configure=single,30:30
	\$PFAL,Sys.Timer39.Configure=

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	✓	✓	✓
<b>✓</b>	×	<b>✓</b>	<b>✓</b>	1	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>							

# **Command description**

Configures a timer and stops it (use the start command to activate it). Reconfiguring a timer is possible with this command.

# **Parameter description**

#### <index>

Determines the index of the timer to be configured. Up to 40 Timers are available. It can be set to.

Value	Meaning
0 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

#### <mode>

It specifies the task of the timer to be executed. It can be set to:

Value	Meaning
single	Once the timer is expired, it is not restarted again.
cyclic	Every time the timer expires, it is automatically restarted, which allows setting up periodical alarm actions.

# <timeout>

It specifies either a 32-bit integer value from **0** to **2147483647** or the time in hours, minutes, seconds to generate a single or cyclic time event. This event can then be used to execute alarms.

Value	Meaning
0 - 2147483647	Specifies the time in milliseconds (32-bit integer value) to create a
	single or cyclic timer event.

Specifies the countdown time (in minutes and seconds) to create a single or cyclic timer event. The event occurs when this timer reaches 0.
 Specifies the countdown time (in hours, minutes and seconds) to create a single or cyclic timer event. The event occurs when this timer reaches 0.

#### Notes

- Take caution when using cyclic timers in combination with a very low timeout value. Always keep an eye for the execution time of alarms which are executed upon this timer event (i.e. periodical SMS cannot be sent faster than each 10 seconds. So, timers with very short time intervals will only slow down the system performances)
- The accuracy of system timers is approx. 500 ms. Therefore, a 0 value of <timeout> is valid, however the timer will be called every 500 milliseconds.
- If a **Timer**<index> is currently running, and this command is executed, the running timer will be stopped. To activate/start it use the "**SYS.Timer0.Start**" command.

#### 4.2.10.2. Sys.Timer<index>.Start=<timer\_settings> - Starts/restarts a specific timer

Command syntax	Sys.Timer <index>.Start=[<timer_settings>]</timer_settings></index>
	\$PFAL,Sys.Timer0.Start
	\$PFAL,Sys.Timer1.Start
	\$PFAL,Sys.Timer0.Start=cyclic,5000
Examples	\$PFAL,Sys.Timer1.Start=single,2000
	\$PFAL,Sys.Timer0.Start=single,20:00:30
	\$PFAL,Sys.Timer1.Start=cyclic,20:00:30

FIRMWARE				DEVICES	FOX3-2G FOX3-3G							FOX3	В	OLERO	40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>
✓	×	✓	✓	1	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	✓

#### Command description

Starts a configured Timer. The Timer can also be configured with the Start command. Any time this command is used for a configured timer, this Timer will be set to its initial timeout. Resetting or reconfiguring a timer is possible in this way.

#### Parameter description

#### <index>

It determines the index of the timer to be started. Up to 40 Timers are available. It can be set to

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

# [<timer settings>]

**Optional**. It can be used to start an un-configured timer or to overwrite the existing settings by the new one. It consists of the <mode> and <timeout> parameters which

can be set the same as by the **Sys.Timer**<index>.**Configure**. If this parameter is used, the syntax of this command looks like this:

Command syntax	Sys.Timer <index>.Start=<mode>,<timeout></timeout></mode></index>

#### <mode>

It specifies the task of the timer to be performed. It can be set to:

Value	Meaning
single	Once the timer is expired, it is not restarted again. The timer event is triggered just one time.
cyclic	Every time the timer expires, it is automatically restarted allowing to trigger periodically a timer event.

# <timeout>

It specifies either a 32-bit integer value from **0** to **2147483647** or the time in hours, minutes, seconds to generate a single or cyclic time event. This event can then be used to execute alarms.

Value	Meaning
0 - 2147483647	Once the timer is expired, it is not restarted again. The timer event is triggered just one time.
mm:ss	Specifies the countdown time (in minutes and seconds) to create a single or cyclic timer event. The event occurs when this timer reaches 0.
hh:mm:ss	Specifies the countdown time (in hours, minutes and seconds) to create a single or cyclic timer event. The event occurs when this timer reaches 0.

#### Notes:

- Take caution when using cyclic timers in combination with a very small timeout. Always keep an eye for the execution time of alarms which are executed upon this timer event (i.e. periodical SMS cannot be send faster than each 10 seconds, so specifying fast timers will only slow down system performance in this case).
- The "\$PFAL,Sys.Timer<index>.Start" command without value can be used only by configured timers.
- The accuracy of system timers is approx. 500 ms. Therefore, a 0 value of <timeout> is valid, however the timer will be called every 500 milliseconds.

# 4.2.10.3. Sys.Timer<index>.Stop – Stops a running timer

Command syntax	Sys.Timer <index>.Stop</index>
Examples	\$PFAL,Sys.Timer0.Stop

FIRMWARE	DEVICES FOX3-2G	FOX3-3G	FOX3-4G	BOLERO40
----------	-----------------	---------	---------	----------

2.16	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	✓	<b>✓</b>	PFAL	✓	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>
✓	×	✓	✓	1	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

Stops a configured and running timer immediately. Once stopped a start command is needed to restart this timer. Note that a stopped timer cannot be resumed anymore.

# Parameter description

#### <index>

Identifies the index of the timer to be stopped. Up to 40 Timers are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

# 4.2.10.4. Sys.Timer<index>.Pause- Pauses (suspends) a running timer

Command syntax	Sys.Timer <index>.Pause</index>
Examples	\$PFAL,Sys.Timer0.Pause

FIRMWARE			DEVICES	FOX3-2G	FOX3-2G FOX3-3G						FOX3	В	OLERO	40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>
<b>√</b>	×	✓	✓	1	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	✓

# **Command description**

Pauses a running timer. While paused, the remaining time until expiration is memorized. To continue the timer, use the resume function. Also, a start command can be used to force a restart of this timer.

# **Parameter description**

#### <index>

Determines the index of the timer to be paused. Up to 40 Timers are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version
	3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

# 4.2.10.5. Sys.Timer<index>.Resume- Restarts a paused timer

Command syntax	Sys.Timer <index>.Resume</index>
Examples	\$PFAL,Sys.Timer0.Resume

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	
✓	×	✓	✓	1	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	

Continues a paused timer. Note that the timer has to be paused first before resuming it.

#### Parameter description

# <index>

Determines the index of the timer to be resumed. Up to 40 Timers are available. It can be set to a value as below. Please, specify a paused timer.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

#### 4.2.10.6. Sys.Timer<index>.Arm- Arms an initialized and disarmed timer

Command syntax	Sys.Timer <index>.Arm</index>
Examples	\$PFAL,Sys.Timer0.Arm

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	
✓	×	<b>✓</b>	✓	1	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>								

#### **Command description**

Arms an initialized, disarmed timer. Only an armed timer will generate events when it expires. Each Timer is armed per default when configuring it (using the configure command). The start command however doesn't change the armed/disarmed state, allowing to restart disarmed timers too. Note that the timer has to be disarmed first before arming it.

# Parameter description

#### <index>

Determines the index of the timer to be armed. Up to 40 Timers are available. It can be set to a value as below. Please, specify the index of a disarmed system timer..

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0 rc12 and higher.

# 4.2.10.7. Sys.Timer<index>.Disarm- Disarms an initialized and armed timer

Command syntax	Sys.Timer <index>.Disarm</index>
Examples	\$PFAL,Sys.Timer0.Disarm

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	
✓	×	<b>✓</b>	<b>√</b>	1	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓	

Disarms an initialized, armed timer. Disarmed timer will not generate any events when they expire. Each Timer is armed per default when configuring it (using the configure command). Note that the timer has to be armed first before disarming it.

# **Parameter description**

# <index>

Determines the index of the timer to be disarmed. Up to 40 Timers are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

# 4.2.10.8. Sys.Timer<index>.Erase - Erases the configuration of a timer

Command syntax	Sys.Timer <index>.Erase</index>
Examples	\$PFAL,Sys.Timer0.Erase

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	
✓	×	<b>✓</b>	✓	1	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

# **Command description**

Erases the configuration of a timer. If the timer was running, it is stopped immediately. To restart this timer, it has to be configured first (you may use the start command plus initialization parameters).

# **Parameter description**

#### <index>

Determines the index of the timer to be erased. Up to 40 Timers are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0 rc12 and higher.

#### 4.2.10.9. Sys.Timer<index>.Save<slot\_id>— Saves a timer state to a storage slot

Command syntax	Sys.Timer <index>.Save<slot_id></slot_id></index>
Examples	\$PFAL,Sys.Timer0.Save0

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	
<b>✓</b>	×	✓	✓	1	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	

#### **Command description**

Saves the current timer state to a storage slot.

# **Parameter description**

# <index>

Determines the index of the timer to be saved. Up to 40 Timers are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.
<slot_id></slot_id>	

Saves the current timer state to a storage slot. The ID of the slot which is used to store the state. Only 5 storage slots (from 0 to 4) are available in the device for all Timer, Counter, Trigger and GPS.Nav.Position.

#### **Notes**

• Alias names can be defined for all storage indices by using ALIAS.STORAGE<storage index>=<alias name>.

#### 4.2.10.10. Sys.Timer<index>.Load<slot\_id> - Loads the saved timer state from a storage slot

Command syntax	Sys.Timer <index>.Load<slot_id></slot_id></index>
Examples	\$PFAL,Sys.Timer0.Load0

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	✓	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	
✓	×	✓	✓	1	✓	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓	

# **Command description**

Loads the current timer with the previously saved timer state of a storage slot.

#### Parameter description

#### <index>

Determines the index of the timer to be loaded. 40 Timers are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

# <slot id>

The ID of the slot which is used to load the state. 5 storage slots (0 to 4) are available in the device for all Timer, Counter, Trigger and GPS.Nav.Position.

#### **Notes**

- Alias names can be defined for all storage indices by using ALIAS.STORAGE<storage index>=<alias name>.
- This operation is successful only if a timer state is saved inside the chosen storage slot.

# 4.2.10.11. Sys.Timer<index>.State – Reads the state of a used timer

Command syntax	Sys.Timer <index>.State</index>
Examples	\$PFAL,Sys.Timer0.State

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	
✓	×	<b>✓</b>	<b>✓</b>	1	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓	

Returns the current state of the specified timer. All returned states are separated by comma.

```
Example1: state of timer 17: erased, inactive, armed.
Example2: state of timer 18: initialized, active, running, armed
Example3: state of timer 19: initialized, active, paused,
disarmed
```

# **Parameter description**

# <index>

Determines the index of the timer to be displayed. 40 Timers are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

#### 4.2.11. Sys.Trigger

Triggers are used for alarm configuration only. Their purpose is to act as additional conditions (so actions can be launched depending on the value of a Trigger).

Any Trigger value can be High or Low. The corresponding event/state will be generated.

# 4.2.11.1. Sys.Trigger<index>=<state\_type> - Sets a Trigger to high or low

Command syntax	Sys.Trigger <index>=<state_type></state_type></index>
Examples	\$PFAL,Sys.Trigger0=high

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	<b>√</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	
✓	×	✓	✓	1	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	

# **Command description**

Sets a Trigger to high or low.

# **Parameter description**

#### <index>

Determines the index of the trigger to be altered. Up to 40 Triggers are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.
<state_type></state_type>	

#### - cype

Determines the state to be set. Following states are available:

Value	Meaning
High	Sets <b>Trigger</b> <index> to high level (active). The corresponding SYS.Trigger.e0=high event is generated and its state SYS.Trigger.s0=high is set to true.</index>
Low	Sets <b>Trigger</b> <index> to low level (inactive). The corresponding SYS.Trigger.e0=low event is generated and its state SYS.Trigger.s0=low is set to true.</index>

#### **Notes**

- Each trigger is initially low.
- Their purpose is to act as additional conditions to the alarms (AL). So actions can be launched depending on the value of a Trigger.

# 4.2.11.2. Sys.Trigger<index>— Reads the current trigger state

Command syntax	Sys.Trigger <index></index>
Examples	\$PFAL,Sys.Trigger0

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FIRMWARE DEVICES			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>
✓	×	✓	✓	1	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>

# **Command description**

Returns the current state of the specified trigger.

# **Parameter description**

# <index>

Determines the index of the trigger to be read. Up to 40 Triggers are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

# 4.2.11.3. Sys.Trigger<index>.Save<slot-id> – Saves the state of trigger to a storage slot

Command syntax	Sys.Trigger <index>.Save<slot_id></slot_id></index>
Examples	\$PFAL,Sys.Trigger0.Save0

FIRMWARE DEVIC			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓
✓	×	<b>✓</b>	✓	1	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>							

# **Command description**

Saves the current trigger state to a storage slot.

# **Parameter description**

#### <index>

Determines the index of the trigger to be saved. Up to 40 Triggers are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0 and higher.
slot id>	

#### <slot\_id>

Saves the current trigger state to a storage slot. The ID of the slot which is used to store the state. Only 5 storage slots (from 0 to 4) are available in the device for all Timer, Counter, Trigger and GPS.Nav.Position.

#### **Notes**

• Alias names can be defined for all storage indices by using ALIAS.STORAGE<storage\_index>=<alias\_name>.

# 4.2.11.4. Sys.Trigger<index>.Load<storage\_slot>— Loads a saved trigger from a storage slot

Command syntax	Sys.Trigger <index>.Load<slot_id></slot_id></index>
Examples	\$PFAL,Sys.Trigger0.Load0

FIRMWARE DEVICES			DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>
<b>✓</b>	×	✓	✓	1	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓

# **Command description**

Loads the current trigger with the previously saved trigger state of a storage slot.

# **Parameter description**

#### <index>

Determines the index of the trigger to be loaded. Up to 40 Triggers are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.
<slot_id></slot_id>	

Loads the current trigger state to a storage slot. Only 5 storage slots (from 0 to 4) are available in the device for all Timer, Counter, Trigger and GPS.Nav.Position.

#### **Notes**

- Alias names can be defined for all storage index by using ALIAS.STORAGE<storage\_index>=<alias\_name>.
- This operation is successful only if a Trigger state is saved inside the chosen storage slot.

#### 4.2.12. Sys.Counter

Counters are used for alarm configuration only. Their purpose is to count certain events or combinations of various states. Depending on the counter value other actions can be performed then. Sets, changes or reads system counters which are used as alarms states. Once a counter reaches 0 (while decrementing or if set to 0), an event will be launched. If a counter remains at 0, no events will be generated. Beside the event also the current value of a counter can be used inside alarms.

#### 4.2.12.1. Sys.Counter<index>.Set=<value> - Assigns a value to the counter

Command syntax	Sys.Counter <index>.Set=<value></value></index>
Examples	\$PFAL,Sys.Counter0.Set=55

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				В	BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>
✓	×	✓	✓	1	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	✓

# **Command description**

Sets the counter to the specified value.

#### Parameter description

#### <index>

Determines the index of the counter to be set. Up to 40 Counters are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

#### <value>

32-bit integer value from **0** to **2147483647**. Sets the value of the specified **Counter**<index>.

# 4.2.12.2. Sys.Counter<index>.Increment=<inc\_value> - Increments an existing value of the counter

Command syntax	Sys.Counter <index>.Increment=<inc_value></inc_value></index>
Examples	\$PFAL,Sys.Counter0.Increment=11

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓
✓	×	✓	✓	1	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	✓

#### **Command description**

Adds the specified number to the current value of this counter. Once the counter value reaches maximum, further increments have no effect.

# Parameter description

#### <index>

Determines the index of the counter to be incremented. Up to 40 Counters are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

# <inc value>

32-bit integer value from 0 to 2147483647. It increments (it counts up from the initial set value toward 2<sup>32</sup> - 1) the value of the specified **Counter**<index> by a given number <inc value>.

# 4.2.12.3. Sys.Counter<index>.Decrement=<dec\_value> - Subtracts an existing value of the counter

Command syntax	Sys.Counter <index>.Decrement=<dec_value></dec_value></index>
Examples	\$PFAL,Sys.Counter0.Decrement=11

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓
✓	×	✓	✓	1	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	✓	✓

#### **Command description**

Subtracts the specified number from the current value of this counter. Once the counter value reaches its minimum (0), further decrements have no effect

# Parameter description

#### <index>

Determines the index of the counter to be subtracted.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.
1	

# <dec\_value>

32-bit integer value from **0** to **2147483647**. Decrements (it counts down from the initial set value toward 0) the value of the specified **Counter**<index> by a given number <dec\_value>.

#### 4.2.12.4. Sys.Counter<index>.Set=<value> - Assigns a value to the counter

Command syntax	Sys.Counter <index>.Set=<value></value></index>
Examples	\$PFAL,Sys.Counter0.Set=55

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓
✓	×	✓	<b>✓</b>	1	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	✓

# **Command description**

Sets the counter to the specified value.

# Parameter description

# <index>

Determines the index of the counter to be set. Up to 40 Counters are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.
value>	

32-bit integer value from 0 to 2147483647. Sets the value of the specified Counter<index>.

#### 4.2.12.5. Sys.Counter<index>.Increment=<inc\_value> - Increments an existing value of the counter

Command syntax	Sys.Counter <index>.Increment=<inc_value></inc_value></index>
Examples	\$PFAL,Sys.Counter0.Increment=11

FIRMWARE <b>DEVICE</b>					FOX3-2G			OX3-3	G			FOX3		BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	~	<b>✓</b>	PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>
✓	×	<b>✓</b>	✓	1	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓

# **Command description**

Adds the specified number to the current value of this counter. Once the counter value reaches maximum, further increments have no effect.

# **Parameter description**

#### <index>

Determines the index of the counter to be incremented. Up to 40 Counters are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
20 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

# <inc\_value>

32-bit integer value from 0 to 2147483647. It increments (it counts up from the initial set value toward 2<sup>32</sup> - 1) the value of the specified **Counter**<index> by a given number <inc\_value>.

# 4.2.12.6. Sys.Counter<index>.Decrement=<dec\_value> - Subtracts an existing value of the counter

Command syntax	Sys.Counter <index>.Decrement=<dec_value></dec_value></index>
Examples	\$PFAL,Sys.Counter0.Decrement=11

	FIRM	WARE		DEVICES	FOX3-2G		FOX3-3G FOX3-4G						BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>
✓	×	✓	✓	1	<b>✓</b>	✓	✓	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	~	✓	<b>✓</b>

#### **Command description**

Subtracts the specified number from the current value of this counter. Once the counter value reaches its minimum (0), further decrements have no effect

# **Parameter description**

#### <index>

Determines the index of the counter to be subtracted. Up to 40 Counters are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
20 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

#### <dec value>

32-bit integer value from **0** to **2147483647**. Decrements (it counts down from the initial set value toward 0) the value of the specified **Counter**<index> by a given number <dec value>.

#### 4.2.12.7. Sys.Counter<index>.Add – Adds a value to a counter

Command syntax	Sys.Counter <index>.Add=<value></value></index>
Examples	\$PFAL,Sys.Counter0.Add=20

FIRMWARE	DEVICES	FOX3-2G	FOX3-3G	FOX3-4G	BOLERO40
----------	---------	---------	---------	---------	----------

2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>
✓	×	<b>✓</b>	✓	1	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>						

This command adds a value to the counter<index>.

#### Parameter description

#### <index>

Determines the index of the counter to add a value. Up to 40 Counters are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.
<value></value>	

32-bit integer value from **0** to **2147483647**. Defines the value to be added to the counter<index>.

# 4.2.12.8. Sys.Counter<index>.Sub – Subtracts a value from a counter

Command syntax	Sys.Counter <index>.Sub=<value></value></index>							
Examples	\$PFAL,Sys.Counter0.Sub=20							

	FIRM	WARE		DEVICES	FOX3-2G			OX3-30	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓	
✓	×	✓	✓	1	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓	

# **Command description**

This command subtracts a value from the counter<index>.

# **Parameter description**

#### <index>

Determines the index of the counter to be read. Up to 40 Counters are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.
ralues.	

#### <value:

32-bit integer value from **0** to **2147483647**. Defines the value to be subtracted from the counter<index>.

# 4.2.12.9. Sys.Counter<index>.Save<slot\_id>— Saves the state of a counter to a storage slot

Command syntax	Sys.Counter <index>.Save<slot_id></slot_id></index>
•	

Examples	\$PFAL,Sys.Counter0.Save0

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	
✓	×	✓	✓	1	<b>✓</b>	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	

Saves the current counter state to a storage slot. This operation is successful only if a counter state is saved inside the chosen storage slot.

# Parameter description

#### <index>

Determines the index of the counter to be saved. Up to 40 Counters are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.
slot_id>	

The ID of the slot which is used to store the state. Only 5 storage slots (from 0 to 4) are available in the device for all Timer, Counter, Trigger and GPS.Nav.Position.

#### **Notes**

• Alias names can be defined for all storage indices by using ALIAS.STORAGE<storage\_index>=<alias\_name>.

#### 4.2.12.10. Sys.Counter<index>.Load<slot\_id>— Loads a saved counter from the storage slot

Command syntax	Sys.Counter <index>.Load<slot_id></slot_id></index>
Examples	\$PFAL,Sys.Counter0.Load0

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	
✓	×	✓	✓	1	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓	

# **Command description**

Loads the current counter with the previously saved counter state of a storage slot.

#### Parameter description

#### <index>

Determines the index of the counter to be loaded. Up to 40 Counters are available. It can be set to.

**0 to 19** Firmware version 2.15.x and lower as well as firmware version

3.0.0\_rc20.

**0 to 39**<sup>1</sup> Firmware version 2.16.x or 3.1.0\_rc12 and higher.

<slot id>

The ID of the slot which is used to load the state. Only 5 storage slots (from 0 to 4) are available in the device for all Timer, Counter, Trigger and GPS.Nav.Position.

#### **Notes**

• Alias names can be defined for all storage indices by using ALIAS.STORAGE<storage\_index>=<alias\_name>.

# 4.2.12.11. Sys.Counter<index>.Clear – Sets the value of a counter to 0

Command syntax	Sys.Counter <index>.Clear</index>
Examples	\$PFAL,Sys.Counter0.Clear

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	
<b>✓</b>	×	✓	✓	1	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓	

# **Command description**

Sets the specified counter to **0**. This might cause the generation of a Counter Event if this counter wasn't **0** before.

# **Parameter description**

# <index>

Determines the index of the counter to be cleared. Up to 40 Counters are available. It can be set to.

Value	Meaning
0 to 19	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

#### 4.2.13. Sys.nvCounter

Counters are used for alarm configuration only. Their purpose is to count certain events or combinations of various states. Depending on the counter value other actions can be performed then. Non-volatile counters keep their value during system resets, power on/off. Therefore no load/save operations are required.

#### In details:

- Non-volatile counters store their current value within non-volatile memory.
- During system start, these counter values are read
  - $\checkmark$  If no valid counter setting is found (i.e. if a counter was never saved before),
  - $\checkmark$  this counter is initially set to 0.
  - ✓ Although there is a slim theoretical chance of a counter not being stored correctly (if power is removed exactly in the moment of writing the values, memory corruption might occur), the used architecture should reduce or ideally prevent such occasions.
- A special architecture reduces impacts of write/erase restrictions of this non-volatile memory. This allows a huge number (>10 million) write cycles instead of several 100000, before the lifetime of the flash itself is exceeded.
- In case a counter

```
Example: PFAL,Sys.nvCounter0.State
PFAL,Sys.nvCounter0.Set=55
```

Sets, changes or reads system counters which are used as alarms states.

Once a counter reaches 0 (while decrementing or if set to 0), an event will be launched.

If a counter remains at 0, no events will be generated.

Beside the event also the current value of a counter can be used inside alarms.

```
Note: Up to 20 nvCounters are available.

The Counter Index is directly appended after the group name.

Each Counter is initially 0.
```

#### 4.2.13.1. Sys.nvCounter<index>.State – Reports the status of a nvCounter

Command syntax	Sys.nvCounter <index>.State</index>
Examples	\$PFAL,Sys.nvCounter0.State

	FIRMWARE				DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
	✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

#### **Command description**

This command returns the current state of the specified counter.

# Parameter description

#### <index>

Specifies the index of the counter. Up to 20 Counters are available.

Value	Meaning
0 to 19	The range of the counter index.

# 4.2.13.2. Sys.nvCounter<index>.Clear - Clears the status of a nvCounter

Command syntax	Sys.nvCounter <index>.Clear</index>
Examples	\$PFAL,Sys.nvCounter0.Clear

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G				BOLERO40			
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR C			C1-NA	C4-NA	C1-EU	M1	41	43	45			
	✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

# **Command description**

This command sets the specified counter to 0. This might cause the generation of a Counter Event if this counter was not 0 before.

# **Parameter description**

#### <index>

Specifies the index of the counter. Up to 20 Counters are available.

Value	Meaning
0 to 19	The range of the counter index.

# 4.2.13.3. Sys.nvCounter<index>.Set – Assigns a value to the nvCounter

Command syntax	Sys.nvCounter <index>.Set=<value></value></index>
Examples	\$PFAL,Sys.nvCounter0.Set=33

	FIRM	IWARE		DEVICES	FOX3-2G		F	OX3-3			FOX3-4G			BOLERO40			
2.16	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

# **Command description**

This command sets the specified counter to the value you define.

# Parameter description

# <index>

Specifies the index of the counter. Up to 20 Counters are available.

Value	Meaning
0 to 19	The range of the counter index.

# <value>

Specifies the value for the counter. Up to 20 Counters are available.

Value	Meaning
0 to 2147483647	32-bit integer value for the counter value.

# 4.2.13.4. Sys.nvCounter<index>.Increment=<inc\_value> - Increments the existing value of a nvCounter

Command syntax	Sys.nvCounter <index>.Increment=<inc_value></inc_value></index>
Examples	\$PFAL,Sys.nvCounter0.Increment=11

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	<b>✓</b>	✓	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓	

#### **Command description**

This command adds the specified number to the current value of this counter. Once the counter value reaches maximum, further increments have no effect.

# Parameter description

#### <index>

Determines the index of the counter to be incremented. Up to 20 Counters are available.

Value	Meaning
0 to 19	The range of the counter index.

# <inc\_value>

It increments (it counts up from the initial set value toward  $2^{32}$  - 1) the value of the specified **Counter**<index> by a given number <inc value>.

Value	Meaning
0 to 2147483647	32-bit integer value for the counter value.

# 4.2.13.5. Sys.nvCounter<index>.Decrement=<dec\_value> - Subtracts the existing value of a nvCounter

Command syntax	Sys.nvCounter <index>.Decrement=<dec_value></dec_value></index>
Examples	\$PFAL,Sys.nvCounter0.Decrement=11

FIRMWARE				DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>						

#### **Command description**

Subtracts the specified number from the current value of this counter. Once the counter value reaches its minimum (0), further decrements have no effect.

#### **Parameter description**

# <index>

Determines the index of the counter to be subtracted. Up to 20 Counters are available.

Value	Meaning
0 to 19	The range of the counter index.

# <dec value>

Decrements (it counts down from the initial set value toward 0) the value of the specified **Counter**<index> by a given number <dec\_value>.

Value	Meaning
0 to 2147483647	32-bit integer value for the counter value.

# 4.2.14. Sys.Macro

# 4.2.14.1. Sys.Macro<index>— Activates an already configured macro

Command syntax	Sys.Macro <index></index>
Examples	\$PFAL,Sys.Macro0

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	<b>√</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>
<b>✓</b>	×	✓		1	<b>✓</b>	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	~	✓	<b>✓</b>

# **Command description**

This command is intended to activate a configured macro. To configure a macro, please refer to the corresponding specification of the parameter ( ).

# **Parameter description**

# <index>

Determines the index of the macro to be activated.

Value	Meaning
0 to 9	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 39 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

#### **Notes**

- This command does not directly execute several times a macro, even if the macro is activated e.g. by an event, it will execute the Marco just once.
- Of course, a macro can be executed several times, but the time between 2 activations depends on how much time the macro needs to execute all set commands within it before it will be reactivated again.
- If the time-span between 2 activations is too short, then only a part of set commands within a macro might be executed twice.

#### 4.2.15. Sys.CAN - 1<sup>st</sup> CAN bus

CAN interface on AVL devices is available as:

```
High speed CAN interface (CAN interface supporting a baudrate up to 1M, but is not fault tolerant).
```

This group contains all necessary commands for using this CAN interface. For more detailed information about the CAN bus, see related documents 1.3, points [17] and [20].

If the CAN Bus option is ordered, the following pins will be used for connecting a AVL device to the in-vehicle CANBus interface:

FC	OX3 Series uses (with CA31b, CA39b or CA68 installation cable) :							
	Color	PIN	Meaning					
	Green	6	CAN_H (dominant HIGH)					
	Yellow	5	CAN_L (dominant LOW)					
	Brown	2	Ground					
	Red	1	Input voltage (+10.832.0V DC)					

#### **Examples:**

Let's assume that a FOX3 device is connected to a high speed CAN bus with 250K baud rate and you need to know the Vehicle/Wheel speed then the connected device only needs to listen out for a message with an identifier of "0x123" and extract the 2nd and 3rd bytes. About the identifiers and the data bytes attached to them contact *your vehicle manufacturer*.

#### To do it, follow the steps below;

1. Enable the CANBus interface on the FOX3 device using the command:

```
$PFAL,Sys.Can.Enable,250K,RO
```

2. Add the hex value of identifier (message ID) that contains the data you are interested in (e.g. Vehicle/Wheel speed has the ID=0x123) using the command below:

```
$PFAL,Sys.Can.Msg.Add,std,123,FFFFFFFF (std: standard message, FFFFFFFF is a mask that allow only that message ID to be read)
```

Execute the command "**PFAL,sys.can.msg.info"** to display the data (highlighted in red) attached to the identifier "0x123" - for example:

```
$<SYS.Can.Msg.Info>
$Msg0/0: type:std id:0x123 mask:0xFFFFFFFF, vars assigned: 0, data:
01 12 34 56 78 9A BC DE
$SUCCESS
$<end>
```

3. Add a CAN variable (highlighted in red) and the data bytes (highlighted in blue) that are used to represent the Vehicle/Wheel speed. In the example below, the 2nd and 3rd bytes (highlighted in blue) contain the value of the Vehicle/Wheel speed:

```
$PFAL,Sys.Can.Var.Add,0,number,state,std,123,1,0,2,7,LSB
Variable 0 stores the value of the message std 123 that is added in step 2. The value in variable 0 is extracted out of the 2nd and 3rd Byte (Byte 1 and 2 , because Byte0 would be the first byte).
LSB specifies that the last byte is the most significant one, the first one contains the low byte.)
```

Execute the command "**PFAL**,**sys.can.msg.info**" to show the data (highlighted in red) attached to the identifier "0x123" - for example:

```
$<SYS.Can.Msg.Info>
$Msg0/0: type:std id:0x123 mask:0xFFFFFFFF, vars assigned: 1, data:
01 12 34 56 78 9A BC DE
$SUCCESS
$<end>
```

The speed value stored in the variable 0 is the hex value extracted from Byte1/bit0 to Byte2/bit7 of the identifier "0x123":

```
data: 01 12 34 56 78 9A BC DE
Byte 0 1 2 3 4 5 6 7
```

The bytes/bits that contain the speed data are extracted as follow

```
Byte 1; Bit 0..7: 0x12
Byte 2; Bit 0..7: 0x34
```

The value stored in the CAN variable 0 = 0x3412. (Using MSB instead of LSB at the end of the command above, the value would be read 0x1234 instead of 0x3412)

# 4.2.15.1. Sys.CAN.Enable – Enables the CAN interface

Command syntax	Sys.CAN.Enable, <baudrate>,<mode></mode></baudrate>
Examples	\$PFAL,Sys.Can.Enable,250K,RO

FIRMWARE				DEVICES	FOX3-2G	3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	✓	<b>✓</b>	✓	PFAL	8	9—1	9 <del></del>	8 <del></del>	9 <del>-x</del>	8 <del>-x</del>	8 <del></del>	8 <del>- x</del>	8	8 <del>x</del>	×	×	×	

# **Command description**

This command activates the **CAN** interface. The setting will be stored in non-volatile memory and **CAN** will be enabled after rebooting the system.

# Parameter description

#### <base>

Defines the baudrate settings of the CAN Bus. Note that, after changing the baudrate with activated CAN, to activate the new user-specified settings a device reset is required. Following values are available:

Value	Meaning
10K	CAN interface operates at 10 Kbits/s.
<b>20</b> K	CAN interface operates at 20 Kbits/s.
33K3	CAN interface operates at 33.3 Kbits/s
50K	CAN interface operates at 50 Kbits/s.
83K3	CAN interface operates at 83.3 Kbits/s
95K2	CAN interface operates at 95.2 Kbits/s
100k	CAN interface operates at 100 Kbits/s
125K	CAN interface operates at 125 Kbits/s.
250K	CAN interface operates at 250 Kbits/s
500K	CAN interface operates at 500 Kbits/s.

666K6 800K 1M	CAN interface operates at 666.6 Kbits/s.  CAN interface operates at 800 Kbits/s.  CAN interface operates at 1024 Kbits/s.
<mode></mode>	o meer doe operates at 102 manays.
RO	Read Only mode (Silent mode). CAN interface only listens incoming CAN packets. It does not accept any packets or sends any data over the bus. This is the recommended setting, as it does not interfere with other communication at the bus.
RW	Read Write mode (Running mode). CAN interface accepts received packets and can send CAN messages if requested. Note that the can message must be acknowledged by the CAN bus, otherwise the device keeps repeating this message until an acknowledgement is received. This setting should be used with caution, as it influences and interferes with the communication at the connected CAN bus.
LB	Loop back mode, for self-test function.
SLB	Loop back combined with silent mode, for self test function.

# **Notes**

• This command must be used only if CAN interface has been disabled.

# 4.2.15.2. Sys.CAN.Disable – Disables the CAN interface

Command syntax	Sys.CAN.Disable
Examples	\$PFAL,Sys.CAN.Disable

FIRMWARE DEVIC					FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	<b>✓</b>	✓	PFAL	8	8 <del></del>	9 <del></del>	8 <del></del>	8 <del></del>	8	8 <del></del>	8 <del></del>	8	9 <del></del>	×	×	×

# **Command description**

This command deactivates the **CAN** interface and all **CAN** dependent commands (except **Sys.Can.Enable**). The setting will be stored in non-volatile memory and **CAN** will be inactive after the system starts.

Note: It is not recommended to use this command as alarm action.

# Parameter description

None.

# **Notes**

• This command can be used to deactivate the CAN Interface.

# 4.2.15.3. Sys.CAN.Msg.Add – Adds a CAN message for reading

Command syntax	Sys.CAN.Msg.Add, <msg_type>,<msg_identifier>[,<mask>]</mask></msg_identifier></msg_type>
F l	\$PFAL,Sys.CAN.Msg.Add, <b>std</b> , <b>12DF</b>
Examples	\$PFAL,Sys.CAN.Msg.Add, <b>std</b> , <b>12DF,FFFFFF0</b>

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-30	G		FOX3-4G				BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x MO			MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	✓	✓	PFAL	8	9 <del></del>	9 <del></del>	8 <del></del> x	8 <del></del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8	9 <del></del>	×	×	×

#### **Command description**

This command adds and saves a **CAN** message into the device. The list of all active **CAN** messages can be retrieved by sending the command **Sys.CAN.Msg.Info**. Each added **CAN** message will update its data whenever a corresponding **CAN** message is received via the **CAN** Bus. This message data can then be used to retrieve **CAN** variables of it (i.e. Door open, Engine temperature, speed etc.). The message settings will be stored in non-volatile memory and restored after the system starts up. Up to **31** CAN messages (with FW 2.x.x) and up to **28** CAN messages (with FW 3.x.x) can be stored in the device. The saved CAN messages can be reported using the dynamic variable <index>.

Note: It is not recommended to use this command as alarm action.

# Parameter description

# <msg type>

Specifies the CAN message type for the 1<sup>st</sup> CAN interface on the FOX3 devices. It can be set to:

Value	Meaning
std	Standard CAN message (11-bits identifier).
ext	Extended CAN message (29-bits identifier).
err	Error message (reserved).

#### <msg identifier>

Specifies the **CAN** message identifier, in hexadecimal (max. 8 digits, usually 3 digits), which is used to filter the desired messages out of the **CAN** message stream. Within a <msg\_identifier> more than one variable can be provided. So you have the possibility to save up to **31** CAN messages (with firmware 2.x.x) and up to **28** CAN messages (with firmware 3.x.x) and use up to 50 variable slots for the data (see command Sys.CAN.Var.Add,<slot>,.... for more details). About the identifiers and the data bytes attached to them contact your vehicle manufacturer.

#### [<mask>]

(Recommended for advanced users only !). This optional message ID mask can be used to mask out specific identifier bits and allowing to receive messages from a group of messages. It comes in handy if i.e. priority bits are part of the message identifier. In this case, the priority bits could be masked out, allowing to receive data from messages with different priorities.

The mask itself is a 32-bit value. The High ('1')-bits are used to specify a required message ID bit, while the Low ('0')-bits are used as don't care ID bits – therefore, the more '0' bits within the mask, the more message ID's will match.

Example 1:

Let's assume that following message identifiers flows on the CAN Bus data steam:

- Incoming message identifiers on the CAN interface: A: id=7F B: id=30
- Setting with \$PFAL,Sys.CANB.Msg.Add,**std**,**70,FFFFFFF0**" ("id=70" and "mask=FFFFFFF0") means:

All messages IDs with matching bits from 0111 0000 (0x70) **to** 0111 1111 (0x7F) will be received as valid due to the set mask, and all other messages will be filtered out as invalid. Here below an example.

```
Convert the set message id in binary: 0x70=0111\ 0000
Convert mask (last 2 hex) in binary: 0xF0=1111\ xxxx //x= 0 or 1 doesn't care
Search pattern on the CAN interface= 0111\ xxxx
Receiving message A with id 0x7F=0111\ 1111
```

#### Which messages will be received as valid?

```
Valid messages are all IDs with matching bits from:0111 0000 to 0111 1111 Message 0x7F is within the set mask = 0111 1111 //means valid
```

#### What about the message B?

```
Convert message B in binary: 0x30 = 0011\ 0000
Search pattern: = 0111 xxxx //due to the set id "0x70" and mask "0xF0"
Receiving message with ID 0x30 = 0011\ 0000
Due to the set id "0x70", the id 0x30 is invalid = 0111\ xxxx //means filtered out
```

#### **Notes**

This command must be sent before any CAN variable can be defined for it.

#### 4.2.15.4. Sys.CAN.Msg.Remove – Removes an added CAN message

Command syntax	Sys.CAN.Msg.Remove, <msg_type>,<msg_identifier></msg_identifier></msg_type>
Examples	\$PFAL,Sys.CAN.Msg.Remove, <b>std,12DF</b>

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	✓	<b>✓</b>	PFAL	8	8 <del></del>	8	8-1	8 <del></del>	8-1	8 <del>- x</del>	8-1	9 <del></del> x	8 <del></del>	×	×	×

#### **Command description**

This command removes a **CAN** message from the system (and from non-volatile memory). Removing a **CAN** message causes all variables of this message to be deleted as well (as there is no need for them any longer).

Note: It is not recommended to use this command as alarm action.

#### Parameter description

<msg_type></msg_type>	
Value	Meaning
std	Standard CAN message (11-bits identifier).
ext	Extended CAN message (29-bits identifier).
err	Error message (reserved).
<msg_identifier></msg_identifier>	

Hexadecimal number (max. 8 digits, usually 3 digits) - a CAN message identifier, which is used to filter the desired messages out of the **CAN** message stream.

#### **Notes**

 No CAN variables can be created after the corresponding message has been removed.

#### 4.2.15.5. Sys.CAN.Msg.Info – Shows a list of all active CAN & CANB messages

Command syntax	Sys.CAN.Msg.Info
Examples	\$PFAL,Sys.CAN.Msg.Info

FIRMWARE DEVICES					DEVICES	FOX3-2G	G FOX3-3G					FOX3-4G				BOLERO40		
2.10	6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45	
<b>✓</b>	,	✓	<b>√</b>	✓	PFAL	8 <del></del> x	8 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8	8 <del>- x</del>	8 <del>- x</del>	8 <del>x</del>	8 <del></del>	×	×	×

# **Command description**

This command shows a list of all active CAN & CANB messages.

#### Parameter description

None

#### 4.2.15.6. Sys.CAN.Var.Add – Adds a CAN variable to a slot for reading

	Sys.CAN.Var.Add, <slot>,<variable_type>,<notification>,<msg_t< th=""><th>ype&gt;<msg_identifier>,<start< th=""><th>_byte&gt;,<start_b< th=""></start_b<></th></start<></msg_identifier></th></msg_t<></notification></variable_type></slot>	ype> <msg_identifier>,<start< th=""><th>_byte&gt;,<start_b< th=""></start_b<></th></start<></msg_identifier>	_byte>, <start_b< th=""></start_b<>							
Command syntax	it>, <stop_byte>,<stop_bit>,<byte_order>[,<src_offset>,</src_offset></byte_order></stop_bit></stop_byte>	<multiplier>,</multiplier>	<divider>,</divider>							
	<dst_offset>][,<filter>,<f_start_byte>,<f_start_bit>,<f_stop_byte>,<f_stop_bit>]</f_stop_bit></f_stop_byte></f_start_bit></f_start_byte></filter></dst_offset>									
	\$PFAL,Sys.Can.Var.Add,0,number,state,std,12DF,0,0,1,7,MSB									
Examples	\$PFAL,Sys.Can.Var.Add,0,number,state,std,12DF,0,0,1,7,MSB,0	1,1,0								
	\$PFAL,Sys.Can.Var.Add,0,number,state,std,12DF,0,0,1,7,MSB,0	,1,1,0,A,0,0,0,7								

	FIRMWARE				FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	8	9 <del></del>	8 <del></del>	8 <del></del>	8	8	8 <del>- x</del>	8 <del>- x</del>	8 <del>- x</del>	9 <del></del>	×	×	×	
✓	×	<b>✓</b>	✓	1	8	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	8	8 <del></del>	8 <del></del>	8 <del>- x</del>	9 <del></del>	×	×	×	

#### **Command description**

This command adds a **CAN** variable to one of 50 **CAN** variable slots available in the 1<sup>st</sup> CAN and second CANB interface. Each of these slots may contain a **CAN** variable, which is linked to a **CAN** identifier/message. The **CAN** variable retrieves its value (i.e. a number or a string) from its dedicated **CAN** message. At maximum, 4 Bytes of information may be specified to a CAN variable, which represents a 32bit value. A **CAN** variable can never exist or configured without having an active **CAN** message. Whenever a **CAN** message is removed, all dedicated **CAN** variables are removed as well. The variable settings will be stored in non-volatile memory and restored after system start.

**Note:** It is not recommended to use this command as an alarm.

Example of a CAN Variable at slot 0 (see example in table above), which causes no events on change. The variable is an integral number which is extracted from CAN Message 12DF. Its value is stored at position Byte0, Bit0 – Byte1, Bit7 (its length is: 2 Bytes= 16 bit).

# Parameter description

#### <slot>

Decimal number. Specifies the slot index at which the variable will be stored. This index is also used by dynamic variable &(CAN<slot>) to access and report its value inside. Please note that, the already assigned variable slots in the 2<sup>nd</sup> CANB cannot be used in the 1<sup>st</sup> CAN interface

Value	Meaning
0 to 24	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 49 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

# <variable\_type>

This variable, which can be either a number or a string, defines the type of data to be stored in the variable slot. It can be set to:

Value	Meaning
Number	In alarm conditions, this variable can be compared to other (integral) numbers, allowing to execute alarms depending on the value of a <b>CAN</b> variable.
String	(Currently not supported) In alarm conditions, this variable can be compared with a fixed string (i.e. like operator name) - if the variable content starts with this fixed string, an alarm action can be executed.

# <notification>

This variable, which can be either a state or an event, defines how to notify when device detects changes on this slot content. It can be set to:

Value	Meaning
State	No event is occurred. This setting is recommended for all variables which change often, or which might change many times in a short period of time.
Event	An event is launched whenever the variable changes. It is <b>strongly NOT recommended</b> to use it for quickly changing variables, as this will slow down the system drastically.

# <msg\_type>

Specifies the CAN message type for the 1<sup>st</sup> CAN interface on the FOX3 devices. It can be set to:

Value	Meaning
std	Standard CAN message (11-bits identifier).
ext	Extended CAN message (29-bits identifier).
err	Error message (reserved).
	-

#### <msg identifier>

Hexadecimal number (max. 8 digits, usually 3 digits). This identifier specifies the **CAN** message, to which this variable is added. A message must have been configured before (see Sys.CANB.Msg.Add,<msg type>,<msg identifier>[,<mask>]) adding a

**CAN** variable with this command. *About the identifiers and the data bytes attached to them contact your vehicle manufacturer.* 

#### <start byte>

Defines a decimal number from **0** ... **7**. Specifies the data byte of the **CAN** message at which the **CAN** variable value starts.

#### <start bit>

Defines the bit position, a decimal number from 0 ... 7, within the start/stop byte of the **CAN** message at which the **CAN** variable value starts.

# <stop\_byte>

Defines the data byte, a decimal number from 0 ... 7, of the CAN message at which the CAN variable value ends.

# <stop bit>

Defines the bit position, a decimal number from 0 ... 7, within the start/stop byte of the **CAN** message at which the **CAN** variable value ends.

#### <byte order>

Defines the direction of how to read the 8 byte data added to the specified identifier.

Value	Meaning
MSB	Most significant byte comes first (i.e. the bytes 0xAA 0xBB (in this order) is transformed as a variable value AABB.
LSB	Least significant byte comes first (i.e. the bytes 0xAA 0xBB (in this order) is transformed as a variable value BBAA.

Here below are listed some optional settings that can be used to transform the value of a CAN variable into the original unit. For example, the value of a CAN variable is 50000 (millilitre) and you will like to have it in litre, then you must use the formula below for specifying the correct settings in this command:

```
new_value (in litre) = ( (old_value (in millilitre) + <src_offset>) *
<multiplier> / <divider>) + <dst_offset>
```

Based on the example described above and that formula, the command settings will look like as follow:

```
$PFAL,Sys.Can.Var.Add,0,number,state,std,12DF,0,0,1,7,MSB,0,1,100
0,0
Calculation: new_value (in litre)=((50000ml+0)*1/1000)+0=5 litre
```

#### <src offset>

Optional entry. Signed decimal number ranging from -32768 ... 32767. Specifies a constant value which is added to the value of the CAN variable before applying multiplier and divider. Default value is 0.

#### <multiplier>

Optional entry. Signed decimal number ranging from -32768 ... 32767. Specifies a constant value which the value of the CAN variable is multiplied with. Default value is 1.

#### <divider>

Optional entry. Signed decimal number ranging from -32768 ... 32767. Specifies a constant value which the value of the can variable is divided with. Default value is 1.

#### <dst offset>

Optional entry. Signed decimal number ranging from -32768 ... 32767. Specifies a constant value which is added to the value of the CAN variable after applying multiplier and divider. Default value is 0.

#### <filter>

Optional entry. Hexadecimal value which is compared to incoming messages (start/stop positions are defined with following parameters). If the comparison succeeds, the variable value is updated.

# <f start byte>

Optional entry. Decimal number from 0 to 7 (0-7). Specifies the data byte of the CAN message at which the CAN filter value starts.

# <f stop byte>

Optional entries. Decimal number from 0 to 7 (0-7). Specifies the data byte of the CAN message at which the CAN filter value ends.

#### <f start bit>

Optional entry. Decimal number from 0 to 7 (0-7). Specifies the bit position within the start byte of the CAN message at which the CAN filter value starts.

# <f stop bit>

Optional entry. Decimal number from 0 to 7 (0-7). Specifies the bit position within the stop byte of the CAN message at which the CAN filter value ends.

#### **Notes**

- CAN variables can be used in dynamic variables to display values which are retrieved through the CAN Bus.
- CAN variables are updated every second, so an update of filtered values cannot be guaranteed if several messages with the same ID are sent quickly in a row over the bus.

#### 4.2.15.7. Sys.CAN.Var.Remove - Removes an added CAN variable from the slot

Command syntax	Sys.CAN.Var.Remove, <slot></slot>
Examples	\$PFAL,Sys.Can.Var.Remove,0

	FIRM	FIRMWARE DEVICES FOX3-2			FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	8	9 <del></del>	9 <del></del>	8 <del></del>	8 <del></del>	8 <del>-x</del>	8 <del>- x</del>	8 <del>- x</del>	9 <del></del>	9 <del></del>	×	×	×
✓	×	✓	✓	1	8	8 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8	8 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	×	×	×

# **Command description**

This command removes the **CAN** variable from the given slot and from non-volatile memory. This variable is no longer present and will cause no more events. Its state cannot be used to trigger alarms anymore.

#### Parameter description

#### <slot>

Decimal number. The slot index, from which the variable will be removed. This index is used to access the variable.

Value	Meaning	
value	ivicalilis	

O to 24 Firmware version 2.15.x and lower as well as firmware version

3.0.0 rc20.

**0 to 49<sup>1</sup>** Firmware version 2.16.x or 3.1.0\_rc12 and higher.

# 4.2.15.8. Sys.CAN.Var.Info – Shows settings and current CAN value of the given slot

Command syntax	Sys.Can.Var.Info, <slot></slot>
Examples	\$PFAL,Sys.Can.Var.Info,0

	FIRM	WARE		DEVICES	FOX3-2G FOX3-3G				FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	8	8 <del></del>	9 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del>- x</del>	8	9 <del></del>	×	×	×
✓	×	✓	✓	1	8—*	9	8 <del></del> x	8 <del>-x</del>	8 <del>-x</del>	8	8 <del></del>	8	8	9 <del></del>	×	×	×

# **Command description**

This command shows settings and current value of **CAN** variable within given slot.

# **Parameter description**

# <slot>

Decimal number. Defines the slot index from which the settings will be shown. This index is used to access the variable.

Value	Meaning
0 to 24	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 30 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.

# 4.2.15.9. Sys.CAN.GetTimings – Shows the hardware timing of the CAN bus

Command syntax	Sys.Can.GetTimings
Examples	\$PFAL,Sys.Can.GetTimings
	\$ <sys.can.gettimings></sys.can.gettimings>
	\$baud=100000 bps
	\$clk=32000000
	\$BPR=16
- "	\$nQ=20
Possible responses	\$TSEG1=13
	\$TSEG2=6
	\$SJW=4
	\$SUCCESS
	\$ <end></end>

	FIRMWARE DEVICE				FOX3-2G	G FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	8	8	8 <del></del>	8 <del></del>	8 <del></del>	8-1	8 <del>- 1</del>	8 <del>- x</del>	9 <del>- x</del>	9 <del></del>	×	×	×

# **Command description**

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This command shows the timing of **CAN** hardware. This function is only for diagnostic purposes and should be only used by experts. It is not relevant for using FMS functionalities.

# Parameter description

None.

#### 4.2.15.10. Sys.CAN.FMS.<mode> - Enables/Disables the CAN-FSM functionalities

Command syntax	Sys.Can.FMS. <mode></mode>
Francisco	\$PFAL,Sys.Can.FMS.Enable
Examples	\$PFAL,Sys.Can.FMS.Disable

	FIRMWARE DEVICES					3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>		PFAL	8	8 <del></del>	8 <del></del>	8	8 <del></del>	8	8 <del></del>	8 <del></del>	8	9 <del></del>	×	×	×	

#### **Command description**

This command enables or disables the FMS interface in the AVL device. This command deletes all already existing CAN filters and CAN variables when executed. For more detailed information about the FMS parameters (dynamic variable) that are supported by AVL devices and how to connect and request such parameters (dynamic variable) using an AVL device, refer to the related documents 1.3, application notes [19].

# **Parameter description**

#### <mode>

Defines whether to enable or disable the FMS interface on the AVL device. The CAN-Bus can be disabled while the FMS is enabled.

Value	Meaning
enable	Enables CAN FMS functionality. This command deletes all pre- existing CAN-filters and CAN-variables.
disable	Disables CAN FMS functionality. This command deletes all CAN-filters and CAN-variables.

#### 4.2.15.11. Sys.CAN.OBDII.Enable – Enables OBD-II port on 1st CAN interface (on main port)

Command syntax	Sys.CAN.OBDII.Enable[, <format>]</format>
Examples	\$PFAL,Sys.CAN.OBDII.Enable,std

	FIRMWARE DEVICES				FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	✓	PFAL	8	8 <del></del>	8-1	8-1	8 <del></del>	8-1	8 <del>- x</del>	8 <del>- x</del>	<del>8</del> - x	8 <del>- x</del>	×	×	×

#### **Command description**

This command enables the OBDII functionality and also the frame format (identifier) on the 1<sup>st</sup> CAN interface.

# **Parameter description**

#### <format>

Defines the identifier to be enabled for reading on 1st CAN interface (on main port).

Value	Meaning
Std	Enables the 11-bit identifier (CAN2.0A).
Ext	Enables the 29-bit identifier (CAN2.0B)

# 4.2.15.12. Sys.CAN.OBDII.Disable – Disables the CAN-OBDII functionalities

Command syntax	Sys.CAN.OBDII.Disable
Examples	\$PFAL,Sys.CAN.OBDII.Disable

	FIRM	WARE	ARE DEVICES FOX3-2G FOX3-3G					FOX3-4G					BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	<b>✓</b>	PFAL	8	9 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8	8 <del></del>	8 <del></del>	8 <del>-x</del>	9 <del></del>	×	×	×

# **Command description**

This command disables the OBDII functionalities in the 1<sup>st</sup> CAN interface. It deletes all already existing CAN OBDII filters and variables when executed. For more detailed information about the FMS parameters (dynamic variable) that are supported by AVL devices and how to connect and request such parameters (dynamic variable) in the 1<sup>st</sup> CAN interface, refer to the related documents 1.3, points [17] and [20].

# Parameter description

None

# 4.2.15.13. Sys.CAN.Timeout – Defines CAN timeout for Idle/active events

Command syntax	Sys.CAN.Timeout, <timeout></timeout>
Examples	\$PFAL,Sys.CAN.Timeout,10

FIRMWARE DEVICES					FOX3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	✓	PFAL	8	9—1	9 <del></del>	8 <del>-x</del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del>- x</del>	8	9 <del></del>	×	×	×

# **Command description**

This command enables to generate *Can.eStat=idle* and *Can.eStat=active* events on the 1<sup>st</sup> CAN interface.

#### **Parameter description**

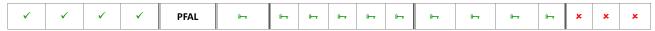
#### <timeout>

Defines in seconds the timeout.

# 4.2.15.14. Sys.CAN.OBDII.DTCrq – Requests a diagnostic trouble code message (DTC)

Command syntax	Sys.CAN.OBDII.DTCrq
Examples	\$PFAL,Sys.CAN.OBDII.DTCrq

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x			MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		



This command requests a Diagnostic Trouble Code message (DTC) on the CAN-Bus interface. Note that the CAN interface has to be configured with RW option in order to request packets.

# Parameter description

None

#### 4.2.15.15. Sys.Can.DTCO.FMS.<mode> — Enables/Disables tachograph communication via FMS

Command syntax	Sys.Can.DTCO.FMS. <mode></mode>
Examples	\$PFAL,Sys.Can.DTCO.FMS.Enable
-	\$PFAL,Sys.Can.DTCO.FMS.Disable

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	✓	PFAL	9 <del></del>	8 <del></del>	8 <del></del>	8 <del>-x</del>	8 <del></del> x	8 <del>- x</del>	8 <del>- x</del>	8 <del>- x</del>	9 <del></del> x	8 <del></del>	×	×	×

# **Command description**

This command is intended to enable/disable tachograph reading via FMS on the 1<sup>st</sup> CAN port.

#### Parameter description

#### <mode>

Defines whether to enable or disable the DTCO for reading.

Value	Meaning
enable	Enables DTCO for reading on the 1st CAN port
disable	Enables DTCO for reading on the 1st CAN port.

# 4.2.15.16. Sys.Can.DTCO.SendAPDU – Transfer messages(requests) to a tachograph

Command syntax	Sys.Can.DTCO.SendAPDU, <ta>,"codes"</ta>
Examples	\$PFAL,Sys.Can.DTCO.SendAPDU,0xee,"0x10 0x7e"

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	×	×	✓	PFAL	8—∗	8 <del></del>	8—-	8 <del></del> x	8 <del></del> x	8 <del></del> x	8 <del>- x</del>	8 <del>- x</del>	9 <del></del> x	8 <del></del>	×	×	×	

# **Command description**

This command is intended to transfer messages (requests) to a tachograph.

# **Parameter description**

#### <TA>

Defines the address where to send the request <codes>.

# <"codes">

Defines the bytes (requests) to be sent to the <address> specified above.

# 4.2.15.17. SYS.CAN.CANopen.enable – Enable CANopen on the main interface (8-pin connector)

Command syntax	SYS.CAN.CANopen.enable[, <hex_node_id>]</hex_node_id>					
Fuerenles	\$pfal,sys.can.CANopen.enable					
Examples	\$pfal,sys.can.CANopen.enable,0A					

FIRMWARE	DEVICES	FOX3-2G	(3-2G FOX3-3G				FOX3-4G				BOLERO40			
3.5	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	PFAL	8—1	8 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8	8 <del>- x</del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	×	×	×

# **Command description**

Enable CANopen on the main interface (8-pin connector). The Node ID is configurable with <hex node id>- Hex number 0 .. 7f

# Parameter description

<hex node id>

Hexadecimal from 0 to 7f.

# 4.2.15.18. SYS.CAN.CANopen.disable – Disable CANopen on the main interface

Command syntax	SYS.CAN.CANopen.disable
Examples	SYS.CAN.CANopen.disable

FIRMWARE			DEVICES	FOX3-2G	3-2G FOX3-3G				FOX3-4G				BOLERO40				
3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓				PFAL	₽	9 <del>-x</del>	8 <del></del> x	8 <del></del> x	9 <del></del>	8 <del>-x</del>	8-1	8 <del>- x</del>	8	8 <del>-x</del>	×	×	×

# **Command description**

Disable CANopen on the main interface (8-pin connector).

# Parameter description

None

# 4.2.15.19. SYS.CAN.CANopen.cmd,"<CIA309-3 gateway command>"

Command syntax	SYS.CAN.CANopen.cmd," <command string=""/> " The syntax is specified in CiA 309-3. Refer to "AppNote_CANopen_gateway_functions.pdf" for a description of this command and the implemented CANopen gateway commands.
Examples	\$PFAL,SYS.CAN.CANopen.cmd, "[100] 4 r 0x1008 0 vs"

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40				
3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓				PFAL	8	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	8	8 <del></del>	8 <del></del>	8	8 <del></del>	×	×	×

# **Command description**

Execute the specified CANopen gateway command on the main interface.

Refer to "AppNote\_CANopen\_gateway\_functions.pdf" for a description of this command and the implemented CANopen gateway commands.

# **Parameter description**

# <command string>

CANopen gateway command string according to CiA 309-3 (enclosed in double quotation marks)

## 4.2.16. Sys.CANB - Second CAN bus

The commands listed within this chapter are available for FOX3 series devices with connected IOBOX-CAN accessory device. The symbol (?) means option (ordering of IOBOX-CAN).

Following CAN interface is available:

```
High speed CAN interface (CAN interface supporting a baudrate up to 1M, but is not fault tolerant).
```

This group contains all necessary commands for using the second CAN interface on the FOX3 device. For more detailed information about the CAN bus, see related documents 1.3, points [17] and [20].

Table below shows the position of the CAN\_High and CAN-Low on the 16 pin connector of the IOBOX-CAN/WLAN. The pin out of the IOBOX-CAN/WLAN is available on chapter 4.4.

IOBOX-CAN/WLAN uses (v	IOBOX-CAN/WLAN uses (with CA38 installation cable):									
Color	PIN	Meaning								
Brown	Pin 10	CAN_High (dominant HIGH)								
Black	Pin 12	CAN_Low (dominant LOW)								
Orange	Pin 16	Ground								

# 4.2.16.1. Sys.CANB.Enable – Enables the second CAN interface on IOBOX-CAN

Command syntax	Sys.CANB.Enable, <baudrate>,<mode></mode></baudrate>
Examples	\$PFAL,Sys.CANB.Enable,100K,RO

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				В	BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	<b>√</b>		PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

## **Command description**

This command activates the **CAN** interface on the IOBOX-CAN device. The setting will be stored in the non-volatile memory and **CAN** will be enabled after rebooting the system.

## Parameter description

#### <base>

Defines the baudrate settings of the second CAN Bus. Note that, after changing the baudrate with activated CAN, to activate the new user-specified settings a device reset is required. Following values are available:

Value	Meaning
10K	CAN interface operates at 10 Kbits/s.
<b>20K</b>	CAN interface operates at 20 Kbits/s.
33K3	CAN interface operates at 33.3 Kbits/s.
50K	CAN interface operates at 50 Kbits/s.
83K3	CAN interface operates at 83.3 Kbits/s.
95K2	CAN interface operates at 95.2 Kbits/s.
100k	CAN interface operates at 100 Kbits/s.

125K	CAN interface operates at 125 Kbits/s.
250K	CAN interface operates at 250 Kbits/s.
500K	CAN interface operates at 500 Kbits/s.
666K6	CAN interface operates at 666.6 Kbits/s.
800K	CAN interface operates at 800 Kbits/s.
1M	CAN interface operates at 1024 Kbits/s.
<mode></mode>	
RO	Read Only mode (Silent mode). CANB interface only listens incoming CAN packets. It does not accept any packets or sends any data over the bus. This is the recommended setting, as it does not interfere with other communication at the bus.
RW	Read Write mode (Running mode). CANB interface accepts received packets and can send CANB messages if requested. Note that the CAN message must be acknowledged by the CAN bus, otherwise the device keeps repeating this message until an acknowledgement is received. This setting should be used with caution, as it influences and interferes with the communication at the connected CAN bus.
LB	Loop back mode, for self-test function.
SLB	Loop back combined with silent mode, for self-test function.

#### **Notes**

This command must be used only if CANB interface has been disabled.

# 4.2.16.2. Sys.CANB.Disable – Disables the second CAN interface on IOBOX-CAN

Command syntax	Sys.CANB.Disable
Examples	\$PFAL,Sys.CANB.Disable

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G			FOX3	-4G		В	BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	✓		PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×		

## **Command description**

This command deactivates the second **CAN** interface on the IOBOX-CAN and all **CAN**-dependent commands (except **Sys.CANB.Enable**). The setting will be stored in the non-volatile memory and **CAN** will be inactive after the system starts.

Note: It is not recommended to use this command as alarm action.

# **Parameter description**

None.

# Notes

This command can be used to stop the second CAN Interface.

# 4.2.16.3. Sys.CANB.Msg.Add – Adds a CANB message to the IOBOX-CAN

Command syntax	Sys.CANB.Msg.Add, <msg_type>,<msg_identifier>[,<mask>]</mask></msg_identifier></msg_type>

Francis	\$PFAL,Sys.CANB.Msg.Add, <b>std</b> , <b>12DF</b>
Examples	\$PFAL,Sys.CANB.Msg.Add, <b>std</b> , <b>12DF,FFFFFF0</b>

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G BOLERO4					40	
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
<b>✓</b>	<b>✓</b>	<b>✓</b>		PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

## **Command description**

This command adds and saves a **CAN** message from the second CAN interface on the IOBOX-CAN into the device. The list of all active **CAN** messages can be retrieved by sending the command **Sys.CANB.Msg.Info**. Each added **CAN** message will update its data whenever a corresponding **CAN** message is received via the **CAN** Bus. This message data can then be used to retrieve **CAN** variables of it (i.e. Door open, Engine temperature, speed etc.). The message settings will be stored in non-volatile memory and restored after the system starts up. Up to **14** CAN messages can be stored in the device. The saved CAN messages can be reported using the dynamic variable <index>.

**Note:** It is not recommended to use this command as alarm action.

## Parameter description

# <msg type>

Specifies the CAN message type for the 2<sup>st</sup> CAN interface on the IOBOX-CAN. It can be set to:

Value	Meaning
std	Standard CAN message (11-bits identifier).
ext	Extended CAN message (29-bits identifier).
err	Error message (reserved).

# <msg identifier>

Specifies the **CAN** message identifier, in hexadecimal (max. 8 digits, usually 3 digits), which is used to filter the desired messages out of the **CAN** message stream. Within a <msg\_identifier> more than one variable can be provided. So you have the possibility to save up to **14** CAN messages and use up to 50 variable slots for the data (see command Sys.CAN.Var.Add,<slot>,.... for more details). About the identifiers and the data bytes attached to them contact your vehicle manufacturer.

#### [<mask>]

(Recommended for advanced users only !). This optional message ID mask can be used to mask out specific identifier bits and allowing to receive messages from a group of messages. It comes in handy if i.e. priority bits are part of the message identifier. In this case, the priority bits could be masked out, allowing to receive data from messages with different priorities.

The mask itself is a 32 bit value. The High ('1')-bits are used to specify a required message ID bit, while the Low ('0')-bits are used as don't care ID-bits – therefore, the more '0' bits within the mask, the more message ID's will match.

## Example 1:

Let's assume that following message identifiers flows on the CAN Bus data steam:

- Incoming message identifiers on the CAN interface: A: id=7F B: id=30

- Setting with \$PFAL,Sys.CANB.Msg.Add,**std**,**70,FFFFFFF0**" ("id=70" and "mask=FFFFFFF0") means:

All messages IDs with matching bits from 0111 0000 (0x70) **to** 0111 1111 (0x7F) will be received as valid due to the set mask, and all other messages will be filtered out as invalid. Here below an example.

```
Convert the set message id in binary: 0x70=0111 0000

Convert mask(last 2 hex)in binary:0xF0=1111 xxxx //x=0 or 1 doesn't care

Search pattern on the CAN interface = 0111 xxxx

Receiving message A with id 0x7F=0111 1111
```

# Which messages will be received as valid?

```
Valid messages are all IDs with matching bits from:0111 0000 to 0111 1111 Message 0x7F is within the set mask = 0111 1111 //means valid
```

## What about the message B?

```
Convert message B in binary: 0x30 = 0011 \ 0000
Search pattern: = 0111 \ xxxx //due to the set id "0x70" and mask "0xF0"
Receiving message with ID 0x30 = 0011 \ 0000
Due to the set id "0x70", the id 0x30 is invalid= 0x11 \ xxxx //means filtered out
```

#### **Notes**

This command must be sent before any CAN variable can be defined for it.

## 4.2.16.4. Sys.CANB.Msg.Remove – Removes a CANB message from IOBOX-CAN

Command syntax	Sys.CANB.Msg.Remove, <msg_type>,<msg_identifier></msg_identifier></msg_type>
Examples	\$PFAL,Sys.CANB.Msg.Remove,std,12DF

		FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G			FOX3	-4G		В	OLERO	40
2.1	L6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
,	<b>/</b>	✓	✓		PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

## **Command description**

This command removes a **CAN** message from the system (and from non-volatile memory). Removing a **CAN** message causes all variables of this message to be deleted as well (as there is no need for them any longer).

**Note:** It is not recommended to use this command as alarm action.

#### Parameter description

<msg_type></msg_type>	
Value	Meaning
std	Standard CAN message (11-bits identifier).
ext	Extended CAN message (29-bits identifier).
err	Error message (reserved).
<msg identifier=""></msg>	

Hexadecimal number (max. 8 digits, usually 3 digits) - a CAN message identifier, which is used to filter the desired messages out of the **CAN** message stream.

#### **Notes**

 No CAN variables can be created after the corresponding message has been removed.

#### 4.2.16.5. Sys.CANB.Var.Add – Adds a CAN variable to the slot

	Sys.CANB.Var.Add, <slot>,<variable_type>,<notification>,<msg_ty< th=""><th>pe&gt;<msg_identifier>,<start_< th=""><th>_byte&gt;,<start_bit>,</start_bit></th></start_<></msg_identifier></th></msg_ty<></notification></variable_type></slot>	pe> <msg_identifier>,<start_< th=""><th>_byte&gt;,<start_bit>,</start_bit></th></start_<></msg_identifier>	_byte>, <start_bit>,</start_bit>						
Command syntax	<stop_byte>,<stop_bit>,<byte_order>[,<src_offset>,</src_offset></byte_order></stop_bit></stop_byte>	<multiplier>,</multiplier>	<divider>,</divider>						
	<dst_offset>][,<filter>,<f_start_byte>,<f_start_bit>,<f_stop_byte>,<f_stop_bit>]</f_stop_bit></f_stop_byte></f_start_bit></f_start_byte></filter></dst_offset>								
- 1	\$PFAL,Sys.CANB.Var.Add,0,number,state,std,12DF,0,0,1,7,MSB								
Examples	\$PFAL,Sys.CANB.Var.Add,0,number,state,std,12DF,0,0,1,7,MSB,0,	1,1,0							

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×
✓	×	<b>✓</b>		1	8—1	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	8 <del>- x</del>	9 <del></del>	8 <del></del>	8	9 <del></del>	×	×	×

# **Command description**

This command adds a **CAN** variable to one of 50 **CAN** variable slots available for the 1<sup>st</sup> CAN and second CANB interface. Each of these slots may contain a **CAN** variable, which is linked to a **CAN** identifier/message. The **CAN** variable retrieves its value (i.e. a number or a string) from its dedicated **CAN** message. At maximum, 4 Bytes of information may be specified to a CAN variable, which represents a 32bit value. A **CAN** variable can never exist or configured without having an active **CAN** message. Whenever a **CAN** message is removed, all dedicated **CAN** variables are removed as well. The variable settings will be stored in non-volatile memory and restored after system start.

Note: It is not recommended to use this command as an alarm.

Example of a CAN Variable at slot 0 (see example in table above), which causes no events on change. The variable is an integral number which is extracted from CAN Message 12DF. Its value is stored at position Byte0, Bit0 – Byte1, Bit7 (its length is: 2 Bytes= 16 bit).

# **Parameter description**

#### <slot>

Decimal number. Specifies the slot index at which the variable will be stored. This index is also used by dynamic variable &(CAN<slot>) to access and report its stored value. Please note that, the already assigned variable slots in the 1st CAN cannot be used in the second CANB interface

Value	Meaning
0 to 24	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 49 <sup>1</sup>	Firmware version 2.16.x or 3.1.0_rc12 and higher.
variable types	

#### <variable type>

This variable, which can be either a number or a string, defines the type of data to be stored in the variable slot. It can be set to:

Value	Meaning	
-------	---------	--

Number	In alarm conditions, this variable can be compared to other (integral) numbers, allowing to execute alarms depending on the value of a <b>CAN</b> variable.
String	(Currently not supported) In alarm conditions, this variable can be compared with a fixed string (i.e. like operator name) - if the variable content starts with this fixed string, an alarm action can be executed.

#### <notification>

This variable, which can be either a state or an event, defines how to notify when device detects changes on this slot content. It can be set to:

Value	Meaning
State	No event is occurred. This setting is recommended for all variables which change often, or which might change many times in a short period of time.
Event	An event is launched whenever the variable changes. It is <b>strongly NOT recommended</b> to use it for quickly changing variables, as this will slow down the system drastically.

# <msg type>

Specifies the CAN message type for the 2<sup>st</sup> CAN interface on the IOBOX-CAN. It can be set to:

Value	Meaning
std	Standard CAN message (11-bits identifier).
ext	Extended CAN message (29-bits identifier).
err	Error message (reserved).

# <msg identifier>

Hexadecimal number (max. 8 digits, usually 3 digits). This identifier specifies the **CAN** message, to which this variable is added. A message must have been configured before (see Sys.CANB.Msg.Add,<msg\_type>,<msg\_identifier>[,<mask>]) adding a **CAN** variable with this command. About the identifiers and the data bytes attached to them contact your vehicle manufacturer.

# <start\_byte>

Defines a decimal number from 0 ... 7. Specifies the data byte of the **CAN** message at which the **CAN** variable value starts.

## <start bit>

Defines the bit position, a decimal number from 0 ... 7, within the start/stop byte of the **CAN** message at which the **CAN** variable value starts.

## <stop\_byte>

Defines the data byte, a decimal number from 0 ... 7, of the CAN message at which the CAN variable value ends.

# <stop bit>

Defines the bit position, a decimal number from 0 ... 7, within the start/stop byte of the **CAN** message at which the **CAN** variable value ends.

## <byte order>

Defines the direction of how to read the 8 byte data added to the specified identifier.

Value	Meaning
MSB	Most significant byte comes first (i.e. the bytes 0xAA 0xBB (in this order) is transformed as a variable value AABB.
LSB	Least significant byte comes first (i.e. the bytes 0xAA 0xBB (in this order) is transformed as a variable value BBAA.

Here below are listed some optional settings that can be used to transform the value of a CAN variable into the original unit. For example, the value of a CAN variable is 50000 (millilitre) and you will like to have it in litre, then you must use the formula below for specifying the correct settings in this command:

```
new_value (in litre) = ( (old_value (in millilitre) + <src_offset>) *
<multiplier> / <divider>) + <dst_offset>
```

Based on the example described above and that formula, the command settings will look like as follow:

```
$PFAL,Sys.Can.Var.Add,0,number,state,std,12DF,0,0,1,7,MSB,0,1,100
0,0
Calculation: new_value (in litre)=((50000ml+0)*1/1000)+0=5 litre
```

## <src offset>

Optional entry. Signed decimal number ranging from -32768 ... 32767. Specifies a constant value which is added to the value of the CAN variable before applying multiplier and divider. Default value is 0.

# <multiplier>

Optional entry. Signed decimal number ranging from -32768 ... 32767. Specifies a constant value which the value of the CAN variable is multiplied with. Default value is 1.

#### <divider>

Optional entry. Signed decimal number ranging from -32768 ... 32767. Specifies a constant value which the value of the can variable is divided with. Default value is 1.

## <dst offset>

Optional entry. Signed decimal number ranging from -32768 ... 32767. Specifies a constant value which is added to the value of the CAN variable after applying multiplier and divider. Default value is 0.

# <filter>

Optional entry. Hexadecimal value which is compared to incoming messages (start/stop positions are defined with following parameters). If the comparison succeeds, the variable value is updated.

## <f start byte>

Optional entry. Decimal number from 0 to 7 (0-7). Specifies the data byte of the CAN message at which the CAN filter value starts.

# <f stop byte>

*Optional entries.* Decimal number from 0 to 7 (0-7). Specifies the data byte of the CAN message at which the CAN filter value ends.

#### <f start bit>

Optional entry. Decimal number from 0 to 7 (0-7). Specifies the bit position within the start byte of the CAN message at which the CAN filter value starts.

# <f\_stop\_bit>

Optional entry. Decimal number from 0 to 7 (0-7). Specifies the bit position within the stop byte of the CAN message at which the CAN filter value ends.

# Notes

- CAN variables can be used in dynamic variables to display values which are retrieved through the second CAN interface.
- CAN variables are updated every second, so an update of filtered values cannot be guaranteed if several messages with the same ID are sent quickly in a row over the bus.

# 4.2.16.6. Sys.CANB.Var.Remove – Removes a CAN variable from the slot

Command syntax	Sys.CANB.Var.Remove, <variable_slot></variable_slot>
Examples	\$PFAL,Sys.CANB.Var.Remove,0

FIRMWARE			DEVICES	FOX3-2G			OX3-30			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×
✓	×	<b>✓</b>		1	8	8 <del></del>	8 <del></del>	8-1	8 <del></del>	8-1	8 <del></del>	8	8 <del></del> x	8 <del></del>	×	×	×

# **Command description**

This command removes the CAN variable from the given slot in the second CAN interface and from non-volatile memory. This variable is no longer present and will cause no more events. Its state cannot be used to trigger alarms anymore.

# **Parameter description**

# <variable slot>

Decimal number. Slot index, from which the variable will be removed. This index is used to access the variable.

Value	Meaning
0 to 24	Firmware version 2.15.x and lower as well as firmware version 3.0.0_rc20.
0 to 49 <sup>1</sup>	Firmware version 2.16.x or 3.1.0 rc12 and higher.

## 4.2.16.7. Sys.CANB.GetTimings – Shows the hardware timing of CANB

Command syntax	Sys.CANB.GetTimings
Examples	\$PFAL,Sys.CANB.GetTimings
	\$ <sys.can.gettimings></sys.can.gettimings>
	\$baud=100000 bps
	\$clk=32000000
	\$BPR=16
5 44	\$nQ=20
Possible responses	\$TSEG1=13
	\$TSEG2=6
	\$SJW=4
	\$SUCCESS
	\$ <end></end>

FIRMWARE			DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40	
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	<b>✓</b>		PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

## **Command description**

This command shows the timing of **CAN** hardware in the second CAN interface. This function is only for diagnostic purposes and should be only used by experts. It is not relevant for using FMS functionalities.

# Parameter description

None

## 4.2.16.8. Sys.CANB.FMS.<enable> – Enables/Disables the CAN-FSM functionalities

Command syntax	Sys.CANB.FMS. <enable></enable>
F l	\$PFAL,Sys.CANB.FMS.Enable
Examples	\$PFAL,Sys.CANB.FMS.Disable

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G						FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
<b>✓</b>	<b>✓</b>	<b>✓</b>		PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×		

# **Command description**

This command enables or disables the FMS interface in the second CAN interface. This command deletes all already existing CAN filters and CAN variables when executed. For more detailed information about the FMS parameters (dynamic variable) that are supported on the second CAN interface and how to connect and request such parameters (dynamic variable) on the second CAN interface, refer to the related documents 1.3, points [17] and [20].

**Hint:** The firmware running on the IOBOX-CAN device supports currently up to 14 CAN message.

# Parameter description

#### <enable>

Defines whether to enable or disable the FMS interface on the IOBOX-CAN. The second CAN-interface can be disabled while the FMS is enabled.

Value	Meaning
enable	Enables CAN FMS functionality on the second CAN interface. This command deletes all pre-existing CAN-filters and CAN-variables.
disable	Disables CAN FMS functionality on the second CAN interface. This command deletes all CAN-filters and CAN-variables.

# 4.2.16.9. Sys.CANB.OBDII.Enable – Enables OBD-II port on second CAN interface (on main port)

Command syntax	Sys.CANB.OBDII.Enable[, <format>]</format>
Examples	\$PFAL,Sys.CANB.OBDII.Enable,std

	FIRMWARE				FOX3-2G			OX3-30			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×	
×	×	×	✓	1	?	?	?	?	?	?	?	?	?	?	×	×	×	

## **Command description**

This command enables the OBDII functionality and also the base frame format (identifier) on the second CAN interface (IOBOX-CAN).

# Parameter description

## <format>

Defines the identifier to be enabled for reading messages on second CAN interface.

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Value	Meaning
Std <sup>1</sup>	Enables the 11-bit identifier (CAN2.0A).
Ext <sup>1</sup>	Enables the 29-bit identifier (CAN2.0B)

## 4.2.16.10. Sys.CANB.OBDII.Disable – Disables the CAN-OBDII functionalities

Command syntax	Sys.CANB.OBDII.Disable
Examples	\$PFAL,Sys.CANB.OBDII.Disable

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×	

# **Command description**

This command disables the OBDII functionalities in the second CAN interface. It deletes all already existing CAN OBDII filters and variables when executed. For more detailed information about the FMS parameters (dynamic variable) that are supported by AVL devices and how to connect and request such parameters (dynamic variable) in the second CAN interface, refer to the related documents 1.3, points [17] and [20].

# Parameter description

None

## 4.2.16.11. Sys.CANB.Timeout – Defines CANB timeout for Idle/active events

Command syntax	Sys.CANB.Timeout, <timeout></timeout>
Examples	\$PFAL,Sys.CANB.Timeout,10

FIRMWARE DEVICES FOX3-2G FOX3-3G						G	FOX3-4G						BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	<b>✓</b>	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

## **Command description**

This command enables to generate *Can.eStat=idle* and *Can.eStat=active* events on the second CAN interface (IOBOX-CAN).

# Parameter description

## <timeout>

Defines the timeout in seconds.

# 4.2.16.12. Sys.CANB.OBDII.DTCrq - Requests a Diagnostic Trouble Code message (DTC)

Command syntax	Sys.CANB.OBDII.DTCrq
Examples	\$PFAL,Sys.CANB.OBDII.DTCrq

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	×	<b>✓</b>		PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×	

# **Command description**

This command requests a Diagnostic Trouble Code message (DTC) on the CAN-Bus interface. Note that the CAN interface has to be configured with RW option in order to request packets.

# Parameter description

None

# 4.2.16.13. Sys.CanB.DTCO.FMS.<mode> - Enables/Disables tachograph communication via FMS

Command syntax	Sys.CanB.DTCO.FMS. <mode></mode>
F	\$PFAL,Sys.CanB.DTCO.FMS.Enable
Examples	\$PFAL,Sys.CanB.DTCO.FMS.Disable

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G						FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
×	×	×	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×		

# **Command description**

This command is intended to enable/disable tachograph reading via FMS on the second CAN port (IOBOX-CAN).

# **Parameter description**

#### <mode>

Defines whether to enable or disable the DTCO for reading.

Value	Meaning
enable	Enables DTCO for reading on the second CAN port
disable	Enables DTCO for reading on the second CAN port.

# 4.2.16.14. SYS.CANB.CANopen.enable – Enable CANopen on the second interface (8-pin connector)

Command syntax	SYS.CANB.CANopen.enable[, <hex_node_id>]</hex_node_id>
Examples	\$pfal,sys.canb.CANopen.enable \$pfal,sys.canb.CANopen.enable,0A

	FIRMWARE			DEVICES	FOX3-2G			OX3-3	G		FOX3-4G				BOLERO40		
3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA C4-NA C1-EU M1				41	43	45
✓				PFAL	8	8	8	8-1	8 <del></del>	8-1	8 <del>- x</del>	8 <del>- x</del>	8 <del>- x</del>	8 <del></del>	×	×	×

# **Command description**

Enable CANopen on the second interface (8-pin connector). The Node ID is configurable with <hex\_node\_id>- Hex number 0 .. 7f

# Parameter description

# <hex node id>

Hexadecimal from 0 to 7f.

# 4.2.16.15. SYS.CANB.CANopen.disable - Disable CANopen on the second interface

Command syntax	SYS.CANB.CANopen.disable
Examples	SYS.CANB.CANopen.disable

	FIRMWARE				DEVICES	FOX3-2G	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40		
3.5	;				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA C4-NA C1-EU M1				41	43	45	
✓					PFAL	8 <del></del> -	8	8 <del></del>	8 <del>- x</del>	8	8-1	8 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	×	×	×	

## **Command description**

Disable CANopen on the second interface (8-pin connector).

# **Parameter description**

None

# 4.2.16.16. SYS.CANB.CANopen.cmd, "<CIA309-3 gateway command>"

	SYS.CAN.CANopen.cmd," <command string=""/> "
Command syntax	The syntax is specified in CiA 309-3. Refer to "AppNote_CANopen_gateway_functions.pdf" for a
	description of this command and the implemented CANopen gateway commands.
Examples	\$PFAL,SYS.CANB.CANopen.cmd, "[100] 4 r 0x1008 0 vs"

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C1-NA C4-NA C1-EU M1			41	43	45
✓				PFAL	8	8 <del></del>	8 <del></del>	8	8 <del></del>	8-1	8 <del></del>	8 <del></del>	8	8 <del>- x</del>	×	×	×

# **Command description**

Execute the specified CANopen gateway command on the second interface.

Refer to "AppNote\_CANopen\_gateway\_functions.pdf" for a description of this command and the implemented CANopen gateway commands.

# Parameter description

# <command string>

CANopen gateway command string according to CiA 309-3 (enclosed in double quotation marks)

#### 4.2.17. Sys.WLAN

The commands listed within this chapter are available for FOX3/-3G/-4G Series with connected IOBOX-WLAN (Wireless Local Area Network) accessory device. The symbol (?) means option (you need to order the IOBOX-WLAN).

The IOBOX-WLAN is made for anyone who wants to promptly add WLAN connectivity to a FOX3/-3G/-4G Series as fast as possible. It is a WLAN embedded accessory device with a 2.4GHz ISM band wireless radio for enabling WLAN connectivity into FOX3/-3G/-4G Series. The IOBOX-WLAN is suitable for wireless network systems based on IEEE 802.11 b/g/n 2.4GHz and features the capability to operate as WLAN client and connects to routers and other Aps (Access Point) allowing connectivity to Internet instead of using mobile networks. All that is needed is a FOX3/-3G/-4G Series and an IOBOX-WLAN. It plugs into the mini-USB port on one of the FOX3/-3G/-4G Series. Eight IOs are available for digital outputs or digital inputs for almost every application within the automobile industry. To know more about and control these IOs, please refer to the chapter "4.4".

This command group contains all necessary commands for using the IOBOX-WLAN on the FOX3/-3G/-4G Series device.

#### 4.2.17.1. Sys.WLAN.<mode> - Enables or disables the WLAN module on IOBOX-WLAN

Command syntax	Sys.WLAN <mode></mode>
- 1	\$PFAL,Sys.WLAN.Enable
Examples	\$PFAL,Sys.WLAN.Disable

	FIRMWARE			DEVICES	FOX3-2G	2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	td. BLE BID AU DR C1-NA C4-NA C1-EU M1				41	43	45					
×	<b>✓</b>	<b>✓</b>		PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×	

#### **Command description**

This command enables or disables the WLAN module on the IOBOX-WLAN. It should be already connected to the FOX3/-3G-4G Series when executing one of these commands. To start scanning for WLAN networks, refer to the command group in chapter 4.9.

## Parameter description

#### <mode>

Defines whether to enable or disable the WLAN module. It can be set to:

Value	Meaning
enable	Enables and boots the WLAN module.
disable	Disables the WLAN module

## 4.2.18. Sys.LUA

The commands listed within this chapter are available for FOX3/-3G/-4G Series with activated LUA as premium-Feature. For more details about commands events and state provided for Lua scripts, see chapter "LUA Commands, Event and States for LUA scripts"

# 4.2.18.1. Sys.Lua.Start – Starts a Lua script loaded to device

Command syntax	Sys.Lua.Start
Examples	\$PFAL,Sys.Lua.Start

	FIRM	WARE		DEVICES	FOX3-2G	2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
×	×	×	✓	PFAL	8	8	8 <del></del>	8 <del>- x</del>	8 <del></del> x	8 <del>-x</del>	8 <del></del>	8 <del>- x</del>	8 <del></del> x	9 <del>- x</del>	8—π	8 <del></del>	9 <del></del>	

## **Command description**

This command starts and runs a Lua script that is available in the device. If the Lua script is already running this command responds an error.

## Parameter description

None

# 4.2.18.2. Sys.Lua.Stop – Stops an already running Lua script

Command syntax	Sys.Lua.Stop
Examples	\$PFAL,Sys.Lua.Stop

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45		
×	×	×	✓	PFAL	8	8 <del></del>	8 <del></del>	8	8 <del></del> x	8 <del>-x</del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	8—*	8 <del></del>	8 <del></del>		

# **Command description**

This command stops an already running Lua script. If the Lua script is already stopped this command responds an error.

# Parameter description

None

## 4.2.18.3. Sys.Lua.Dump – Reads Lua script source code available on device

Command syntax	Sys.Lua.Dump
Examples	\$PFAL,Sys.Lua.Dump

	FIRMWARE				FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	×	×	✓	PFAL	8	9 <del></del>	8-1	8 <del></del> x	8 <del>- x</del>	8 <del>-x</del>	8-1	8 <del>- x</del>	8	9 <del></del>	8 <del></del>	9 <del></del>	8 <del></del> x	

# **Command description**

This command reads the source code of that Lua script available on the device.

# **Parameter description**

#### None

# 4.2.18.4. Sys.Lua.Lock,<"password"> - Protects Lua script from reading

Command syntax	SYS.Lua.Lock,<"password">
Examples	\$PFAL,SYS.Lua.Lock,"112233"

	FIRMWARE DEVICES					FOX3-2G FOX3-3G							FOX3-4G				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
×	×	×	<b>✓</b>	PFAL	8	8 <del></del>	8—*	8 <del></del>	8 <del></del> x	8 <del>-x</del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del>- x</del>	8 <del>- x</del>	8 <del></del>	8 <del>- 1</del>

# **Command description**

This command protects the source code of that Lua script from reading using a password.

# Parameter description

<"password">

Defines the password to protect the Lua script from reading.

# 4.2.18.5. Sys.Lua.UnLock,<"password"> – Unlocks a password-protected Lua script

Command syntax	SYS.Lua.UnLock,<"password">
Examples	\$PFAL,SYS.Lua.UnLock,"112233"

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G						BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45
×	×	×	<b>✓</b>	PFAL	8	9 <del></del>	8 <del></del>	8 <del></del>	9 <del></del>	8 <del>-x</del>	9 <del></del>	8 <del>- x</del>	8 <del></del>	9 <del></del>	8	8 <del></del>	8—-

# **Command description**

This command unlocks a password-protected Lua script for reading.

# **Parameter description**

<"password">

Defines the password to protect the Lua script from reading.

# 4.2.18.6. Sys.Lua.Dump,<"password"> – Reads a password-protectd Lua script

Command syntax	SYS.Lua.Dump,<"password">
Examples	\$PFAL,SYS.Lua.Dump,"112233"

	FIRMWARE DEVICES					FOX3-2G FOX3-3G							FOX3-4G				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	✓	PFAL	8	9 <del></del>	9 <del></del>	8	8 <del></del>	8	8 <del>- x</del>	8 <del>- x</del>	8	9 <del></del>	8 <del>- x</del>	8 <del></del>	8 <del>- 1</del>

## **Command description**

This command reads a password-protected Lua script.

# **Parameter description**

<"password">

Defines the password to protect the Lua script from reading.

## 4.2.18.7. Sys.Lua.Clear – Clears Lua script available on device

Command syntax	SYS.Lua.Clear
Examples	\$PFAL,SYS.Lua.Clear

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
×	×	×	✓	PFAL	9 <del></del>	9 <del></del>	8 <del>-x</del>	8 <del>-x</del>	<del>8 x</del>	8 <del>-x</del>	8 <del></del>	8 <del>- x</del>	9 <del>- x</del>	9 <del>- x</del>	8 <del>- x</del>	8	8		

# **Command description**

This command clears the Lua script that is available on the device.

# **Parameter description**

None

# 4.2.18.8. SYS.LUA.Event,<id>>,<"text"> – Generates custom events for Lua

Command syntax	SYS.LUA.Event, <id>&gt;,&lt;"text"&gt;</id>
Examples	\$PFAL,SYS.LUA.Event,23,"do something"

	FIRMWARE DEVICES							OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	×	×	✓	PFAL	8 <del></del>	8 <del></del>	9 <del></del>	8 <del></del>	8 <del></del>	8 <del>-x</del>	8 <del>- x</del>	8 <del>- x</del>	9 <del></del> x	9 <del></del>	8 <del></del>	8 <del></del>	9	

## **Command description**

This command generates a Lua event when it is executed.. For more details about commands events and state provided for Lua scripts, see chapter "LUA Commands, Event and States for LUA Scripts".

# **Parameter description**

<id>

Defines an id to be called on the Lua script.

<"text">

Defines the text.

# 4.2.18.9. SYS.Lua.Start[,<"script.lua">] - Load specific Lua script

Command syntax	Sys.Lua.Start[,<"script.lua">]
Examples	\$PFAL,SYS.Lua.Start,"example.lua"

	FIRMWARE <b>DE</b> V				DEVICES	FOX3-2G	X3-2G FOX3-3G						FOX3-4G					BOLERO40		
3.	5				MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
<b>✓</b>	,				PFAL	8—1	8 <del></del>	8	8 <del>- x</del>	8 <del></del>	8-1	9 <del></del>	8 <del></del>	8	8 <del></del>	8	8 <del></del>	8 <del>- 1</del>		

# **Command description**

This command starts and runs a specific Lua script that is available in the device. If the Lua script is already running, this command responds an error.

# **Parameter description**

# <"script.lua">

The file name of the Lua script

# 4.2.18.10. SYS.Lua.Clear[,<"script.lua">] - Delete specific Lua script

Command syntax	Sys.Lua.Clear[,<"script.lua">]
Examples	\$PFAL,SYS.Lua.Clear,"example.lua"

FIRMWARE DEVICES				DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
3.5				MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓				PFAL	8	8	8	8-1	8	8-1	8 <del></del>	8 <del></del>	8	8 <del></del>	8	8 <del></del>	8 <del></del>	

# **Command description**

This command deletes a specific Lua script that is available in the device.

# Parameter description

<"script.lua">

The file name of the Lua script

# 4.2.18.11. SYS.Lua.Info[,<"script.lua">] - Comment of specific Lua script

Command syntax	Sys.Lua.Info[,<"script.lua">]
Examples	\$PFAL,SYS.Lua.Info,"example.lua"

	FIRMWARE				FOX3-2G		F	OX3-3	G			BOLERO40					
3.5				MODELS	Std.	Std.	Std. BLE BID AU DR C1-NA C4-NA					C1-EU	М1	41	43	45	
✓				PFAL	8	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del>- x</del>	8	8 <del></del>	8 <del>-x</del>	8—*	9 <del></del>	8	8 <del></del>	9 <del></del>

# **Command description**

This command returns a comment of a specific Lua script that is available in the device.

# **Parameter description**

<"script.lua">

The file name of the Lua script

# 4.2.18.12. SYS.Lua.Write[,<"script.lua">] – Write specific Lua script

Command syntax	Sys.Lua.Write[,<"script.lua">]
Examples	\$PFAL,SYS.Lua.Write,"example.lua"

	FIRMWARE DEVICE				FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓				PFAL	8	9 <del></del>	8 <del></del>	8 <del>- 1</del>	9 <del></del>	8	8 <del>- x</del>	8 <del>- x</del>	8 <del></del>	8	8 <del>- x</del>	8	8 <del></del>	

# **Command description**

This command writes a specific Lua script that is available in the device.

The data must send after the command. The transmission is finished by <CR><LF>.

# Parameter description

<"script.lua">

The file name of the Lua script

#### 4.2.19. Sys.BLE

# The commands listed within this chapter are available for FOX3-3G-BLE device only.

Bluetooth® Low Energy (BLE) (also called Bluetooth® Smart or Version 4.0+ of the Bluetooth® specification) is the power- and application-friendly version of Bluetooth® that was built for the Internet-of-Things (IoT). FOX3-3G-BLE uses BLE 4.1 and it is designed to detect ibeacons within its field and collects their data or to connect to BLE-peripheries such as BLE smartphones and tablets for data exchange.

#### **NOTES**

- The FOX3-3G-BLE does not run with the firmware version 2.xx or lower.
- The BLE on the FOX3-3G-BLE supports serial data communication (SPP-like protocol) only
- No audio support over Bluetooth®
- The maximum length for the FOX3-3G-BLE advertised name is 10 characters.

## Restrictions

- FOX3-3G-BLE with the firmware version 3.x.x or higher.
- Smartphone or tablet with Android 4.4 or higher to install the demo application which Lantronix provides for test purposes.
- BLE ibeacons (if needed)

This command group contains all necessary commands for using FOX3-3G-BLE device.

For more details, refer also to the Application Notes "AppNote\_FOX3-3G-BLE\_HowTol\_vx.x.x.pdf".

## 4.2.19.1. Sys.BLE.Enable – Enables BLE in device

Command syntax	Sys.BLE.Enable
Examples	\$PFAL,Sys.BLE.Enable

	FIRMWARE DEVICES					(3-2G FOX3-3G						FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR C1-NA C4-NA C1-EU					C1-EU	М1	41	43	45			
×	<b>✓</b>	✓	✓	PFAL	×	×	✓	×	×	×	×	×	×	×	×	×	×		

# **Command description**

This command is used to enable BLE in FOX3-3G-BLE.

## Parameter description

None

## 4.2.19.2. Sys.BLE.Disable – Disables BLE in device

Command syntax	Sys.BLE.Disable
Examples	\$PFAL,Sys.BLE.Disable

	FIRM	DEVICES	FOX3-2G		F	OX3-3			FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	✓	<b>✓</b>	✓	PFAL	×	×	✓	×	×	×	×	×	×	×	×	×	×

# **Command description**

This command is used to disable BLE in FOX3-3G-BLE.

# **Parameter description**

None

## 4.2.19.3. Sys.BLE.Scan – Scans for new BLE devices

Command syntax	Sys.BLE.Scan
Examples	\$PFAL,Sys.BLE.Scan

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
×	<b>✓</b>	<b>√</b>	✓	PFAL	×	×	✓	×	×	×	×	×	×	×	×	×	×	

## **Command description**

This command is used to start scanning for new BLE devices in your near environment. After the scan is finished, the BLE module will store a list of BLE devices. To show the list of available BLE devices use the command *\$PFAL,Sys.BLE.List*.

# **Parameter description**

None

# 4.2.19.4. Sys.BLE.List – Lists available BLE devices

Command syntax	Sys.BLE.List
Examples	\$PFAL,Sys.BLE.List

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	✓	<b>✓</b>	<b>✓</b>	PFAL	×	×	<b>✓</b>	×	×	×	×	×	×	×	×	×	×	

## **Command description**

This command is used to show the available BLE devices listed by names.

# Parameter description

None

# 4.2.19.5. Sys.BLE.ClearList – Clears the list of BLE sensors saved from last scan

Command syntax	Sys.BLE.ClearList
Examples	\$PFAL,Sys.BLE.ClearList

FIRMWARE DEVICES					FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
×	✓	<b>✓</b>	✓	PFAL	×	×	✓	×	×	×	×	×	×	×	×	×	×		

# **Command description**

This command is used to clear the list of BLE beacon already saved into the device from the last BLE scan.

# **Parameter description**

None

# 4.2.19.6. Sys.BLE.ListDev – Lists of active BLE devices

Command syntax	Sys.BLE.ListDev= <content></content>
Examples	\$PFAL,Sys.BLE.ListDev=MAC

	FIRM	DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.16.	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
×	×	×	✓	PFAL	×	×	✓	×	×	×	×	×	×	×	×	×	×

# **Command description**

This command is used to show the list of BLE devices with defined user <content>.

# **Parameter description**

# <content>

Defines the content of the list to be shown. It can be set to:

Value	Meaning
Name	Show the list with names.
MAC	Show the list with MACs.
UUID	Show the list with UUIDs.
RSSI	Show the list with RSSIs.

# 4.2.19.7. Sys.BLE.ListAdd – Lists of added BLE devices

Command syntax	Sys.BLE.ListAdd= <content></content>
Examples	\$PFAL,Sys.BLE.ListAdd=MAC

FIRMWARE <b>DEVI</b>					FOX3-2G	(3-2G FOX3-3G						FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
×	×	×	✓	PFAL	×	×	<b>✓</b>	×	×	×	×	×	×	×	×	×	×		

# **Command description**

This command is used to show the list of added BLE devices with defined user <content>...

# **Parameter description**

# <content>

Defines the content of the list to be shown. It can be set to:

Value	Meaning
Name	Show the list with names.
MAC	Show the list with MACs.
UUID	Show the list with UUIDs.
RSSI	Show the list with RSSIs.

## 4.2.19.8. Sys.BLE.ListRel – Lists of released BLE devices

Command syntax	Sys.BLE.ListRel= <content></content>
Examples	\$PFAL,Sys.BLE.ListRel=MAC

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	16.x 3.0.x 3.1.x 3.2.x MODELS Std. Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45						
×	×	×	✓	PFAL	×	×	✓	×	×	×	×	×	×	×	×	×	×	

# **Command description**

This command is used to show the list of lost BLE devices with defined user <content>.

## Parameter description

## <content>

Defines the content of the list to be shown. It can be set to:

Value	Meaning
Name	Show the list with names.
MAC	Show the list with MACs.
UUID	Show the list with UUIDs.

# 4.2.19.9. Sys.BLE.Select, <index> - Selects a BLE beacon by index in the list

Command syntax	Sys.BLE.Select, <index></index>
Examples	\$PFAL,Sys.BLE.Select,1

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	x 3.0.x 3.1.x 3.2.x MODELS Std. Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45						
×	<b>✓</b>	<b>✓</b>	✓	PFAL	×	×	<b>✓</b>	×	×	×	×	×	×	×	×	×	×	

# **Command description**

This command is used to select the user specified index from the list saved during the last device scan. After selecting an index, you can use the supported dynamic variables to report to your server the Name, RSSI, MAC, UUID, Minor, Major values of that ibeacon.

# Parameter description

## <index>

Determines the index in the list. Depending on the length of the advertised friendly name of the BLE Beacons, the device can store up to 28 BLE beacons, if name has a length of 24 bytes.

# 4.2.19.10. Sys.BLE.Show,<index>,<"text"> - Shows one of the entries in the list

Command syntax	Sys.BLE.Show, <index>,&lt;"text "&gt;</index>
Examples	\$PFAL,Sys.BLE.Show, <index>,&lt;"text"&gt;</index>

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x			MODELS	Std.	Std. Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45			
	×	✓	✓	✓	PFAL	×	×	✓	×	×	×	×	×	×	×	×	×	×	

# **Command description**

This command is used to select and show one of the list entries.

# **Parameter description**

# <index>

Determines the index in the list. Depending on the length of the advertised friendly name of the BLE Beacons, the device can store up to 28 BLE beacons, if name has a length of 24 bytes.

# <"text">

Specifies the text of the specified index to be shown. The <"text"> can include values transmitted from beacon

## 4.2.20. Sys.BlueID

## The commands listed within this chapter are available for FOX3-3G-BLE-BlueID device only.

BlueID is a technology that makes possible to receive and execute sensitive authorizations in a secure manner via smartphone apps. The FOX3-3G-BLE-BID uses BlueID technology to create a system allowing car sharing and rental car companies to identify, access, open and close vehicles with a smartphone or NFC in a simple and smart way using the highest level of secure offline communication. Please contact your regional Lantronix Sales representative for more details about using BlueID.

## 4.2.20.1. Sys.BlueID.SetTicket – Sets booking for car sharing

Command syntax	SYS.BlueID.SetTicket,<"NFCCardUID">, <start_date>,<start_time>,<end_date>,<end_time></end_time></end_date></start_time></start_date>
Examples	\$PFAL,SYS.BlueID.SetTicket,"014874198FAC0F23",06.02.2018,07:30,06.02.2018,10:00

	FIRMWARE					FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.	3.0.	.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	✓		✓	✓	PFAL	×	×	×	✓	×	×	×	×	×	×	×	×	×	

## **Command description**

This command is used to create a single internal test ticket for one NFC card in FOX3-3G-BLE-BlueID.

## **Parameter description**

## <"NFCCardUID">

Specifies the UUID of the NFC card.

## <start date>

Specifies the start date of the registration for the ticket booking in the format dd.mm.yy (day.month.year)

# <start\_ time>

Specifies the start time of the registration for the ticket booking in the format hh:mm (hour:minute)

## <end date >

Specifies the stop date of the registration for the ticket booking in the format dd.mm.yy (day.month.year)

# <end time>

Specifies the stop time of the registration for the ticket booking in the format hh:mm (hour:minute)

# 4.2.20.2. Sys.BlueID.ListTickets – Lists available tickets

Command syntax	SYS.BlueID.ListTicket
Examples	\$PFAL,SYS.BlueID.ListTicket

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x			MODELS	Std.	Std. Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45			
	×	×	<b>✓</b>	✓	PFAL	×	×	×	<b>✓</b>	×	×	×	×	×	×	×	×	×	

# **Command description**

This command is used to report all tickets stored in internal ticket store.

# Output format BLE ticket:

```
<"TicketID"> <"MobileDeviceID">
valid from <start_date>,<start_ time> and <end_date>,<end _time>
```

# **Parameter description**

None

#### 4.2.20.3. SYS.BlueID.ClearTicket – Clear all available tickets

Command syntax	SYS.BlueID.ClearTickets
Examples	\$PFAL,SYS.BlueID.ClearTickets

	FIRM	WARE	DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	×	<b>✓</b>	✓	PFAL	×	×	×	<b>✓</b>	×	×	×	×	×	×	×	×	×

# **Command description**

This command is used to remove all tickets from internal ticket store.

# **Parameter description**

None

#### 4.2.20.4. SYS.BlueID.ClearLastTicket – Clear last available ticket

Command syntax	SYS.BlueID.ClearLastTicket
Examples	\$PFAL,SYS.BlueID.ClearLastTicket

	FIRMWARE				FOX3-2G	X3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
×	×	<b>✓</b>	✓	PFAL	×	×	×	✓	×	×	×	×	×	×	×	×	×	

## **Command description**

This command is used to clear the last ticket ID and last mobile device ID from device internal RAM.

# Parameter description

None

#### 4.2.20.5. SYS.BlueID.SetState – Clear last available ticket

Command syntax	SYS.BlueID.SetState, <state></state>
Examples	\$PFAL, SYS.BlueID.SetState

FIRMWARE				DEVICES	FOX3-2G	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
×	×	<b>✓</b>	✓	PFAL	×	×	×	✓	×	×	×	×	×	×	×	×	×	

# **Command description**

This command is used to set the return state which informs the calling mobile app about the execution result of a command. Without setting this the answered standard value is 7 which originally means "timeout after not successful command execution at a maximum time range of 5 seconds". Inside this time range you can overwrite the return value to another value [0..6,8..?].

# **Parameter description**

#### <state>

Sets the return state to inform the calling mobile app about the execution result of a command.

## 4.2.21. Sys.NFC

The commands listed within this chapter applies for FOX3 device connected to Lantronix NFC (Near field communication) readers only.

# 4.2.21.1. Sys.NFC.Enable – Enables NFC reader

Command syntax	Sys.NFC.Enable= <port></port>
Examples	\$PFAL,Sys.NFC.Enable=Serial0

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	?	?	?
×	×	✓	✓	1	?	?	?	?	?	?	?	?	?	?	×	×	×

# **Command description**

This command is used to enable communication with a Lantronix NFC reader at a serial port.

# Parameter description

# <port>

Determines the port where the NFC reader is connected to.

Value	Meaning
Serial0	The serial port on the 8pin connector.
Serial1 <sup>1</sup>	The serial port on the 6pin connector (Not available on LITE models)

# **4.2.21.2.** Sys.NFC.Disable – Disables NFC reader

Command syntax	Sys.NFC.Disable
Examples	\$PFAL,Sys.NFC.Disable

	FIRMWARE DE					FOX3-2G	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40		
2	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
	×	×	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

# **Command description**

This command is used to disable communication with Lantronix NFC readers.

# **Parameter description**

None.

# 4.2.21.3. Sys.NFC.reset – Resets NFC reader

Command syntax	Sys.NFC.Reset
Examples	\$PFAL,Sys.NFC.Reset

	FIRM	WARE		DEVICES	FOX3-2G	K3-2G FOX3-3G						FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
×	×	<b>√</b>	✓	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>		

# **Command description**

This command is used to reset the Lantronix NFC readers.

# Parameter description

None.

# 4.2.21.4. Sys.NFC.Play – Plays specific tones on buzzer on NFC reader

Command syntax	Sys.NFC.play, <tone<sub>1&gt;,<tone<sub>2&gt;<tone<sub>n&gt;</tone<sub></tone<sub></tone<sub>
	\$PFAL,SYS.NFC.Play,"cdefgahc4"
	\$PFAL,SYS.NFC.Play,"c4 d4 e4 f4 g4 a4 h4 c5"
	\$PFAL,SYS.NFC.Play,"c4,d4,e4,f4,g4,a4,h4,c5"
	\$PFAL,SYS.NFC.Play,"c4/8 d4/8 e4/8 f4/8 g4/8 a4/8 h4/8 c5/8"
Examples	\$PFAL,SYS.NFC.Play,"c4/8ss d4/8ss e4/8ss f4/8ss g4/8ss a4/8ss h4/8ss c5/8ss"
	\$PFAL,SYS.NFC.Play,"c5d5e5f5g5a5h5c6"
	\$PFAL,SYS.NFC.Play,"a4/8I f#5/I a4/8I d5/I a4/8I f#5/I a4/8I d5/I"
	\$PFAL,SYS.NFC.Play,"a4/16l d5/4.l a4/16l d5/16l a4/16l d5/16l a4/16l d5/4.l"

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
×	×	×	✓	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

# **Command description**

This command is used to turn on and play specific tones on the buzzer on the Lantronix NFC reader.

# **Parameter description**

# <tone>

<tone>: <note>|<pause>[<shift>][<oktave>][/[<duration>[.][<art>]

The following tones can be played.

<note></note>	It can be set to: a b h c d e f g
<pause></pause>	It can be set to: _
<oktave></oktave>	It can be set to: # -
<duration></duration>	It can be set to: 0 1 2 3 4 5 6 7 8
<art></art>	It can be set to: 1 2 4 8 16
#	Increase
-	Decrease (b)
	Dotted duration
I	Legato: tone duration until the next tone without pause
S	Staccato: shortened tone duration
SS	Staccatissiomo: strongly shortened tone duration

## 4.2.21.5. Sys.NFC.LED – Sets LED behaviours on NFC reader

Com	mand syntax	Sys.NFC.LED <index>,<config_type></config_type></index>
Exan	nples	\$PFAL,Sys.NFC.LED

FIRMWARE <b>DEVI</b>					FOX3-2G	X3-2G FOX3-3G						FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
×	×	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓		

## **Command description**

This command is used to set or change the LED behaviors on the Lantronix NFC reader.

## Parameter description

## <index>

It specifies the index of LED indicator to be configured.

## <config type>

It specifies the configuration type of the LED. It can be set to:

Value	Meaning
high	Sets LED <index> to the High level.</index>
low	Sets LED <index> to the Low level.</index>
hpulse, <high_tim< th=""><th>Performs a single high pulse for the specified time. The LED<index> immediately turns on, waits &lt; high_time&gt; ms and then turns off if it has been off.</index></th></high_tim<>	Performs a single high pulse for the specified time. The LED <index> immediately turns on, waits &lt; high_time&gt; ms and then turns off if it has been off.</index>

cyclic,<high\_time>,<low\_time>[,<impulse\_cnt>] This setting changes
 periodically the level of the LED<index> for the specified times.
 The LED<index> immediately turns on, waits <high\_time> ms,
 then turns off for <low\_time> ms. This procedure is repeated until
 another functionality is send to the device.

# <high time>

Time in ms at which the port is set to high level. Min. time currently 125 ms. smaller values will be accepted but won't show a different behavior.

# <low\_time>

Time in ms at which the port is set to low level. Min. time currently 125 ms. smaller values will be accepted but won't show a different behavior.

# [<impulse cnt>]

The default value is 0, which results in infinite operation. The value may range between 0 and 255.

This is an optional setting for the option "cyclic" setting.

It specifies the number of cycles (one cycle is considered as ON pulse and following the OFF pulse) after all pulses have been set, the cyclic functionality stops, and it changes to "OFF" function.

## 4.2.22. Sys.UserEvent

## 4.2.22.1. Sys.UserEvent<index> - Creates an user-event

Command syntax	Sys.UserEvent <index></index>
Examples	\$PFAL,Sys.UserEvent0

	FIRMWARE DEVICES FOX3-2G FOX3-3G FOX3-4G						-4G		BOLERO40								
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

# **Command description**

This command is intended to create a user-event that can be used to execute different alarms.

# Parameter description

#### <index>

Determines the index of the *UserEvent* to be created. Up to 10 UserEvents are available. It can be set to a value from 0 to 9.

## **Notes**

• This event can be used to combine several alarms (i.e. for optimizing larger configuration or simply if more than 5 conditions are needed).

# Warning

- The UserEvent is not recommended to be used as it may produce "endless loops" that can slow down the system performances or may affect the stability of other functions.
- Use the UserEvents at own risk. However, when using the UserEvents, think about all consequences of (maybe recursively) launching alarms, especially in combination with various states, which may influence itself by actions. System behaviour can be very unpredictable and complex.
- Therefore **no support** will be provided for configurations that contain UserEvents.

#### 4.2.23. Sys.WhiteList

A Whitelist is a user configurable list which contains text. Its main purpose is for authentication purposes – whenever incoming data should to be compared against a large list of text, it is possible now to do so in an elegant way – using 1 alarm only instead of many. Currently Whitelist can be used for SerialData events and 1-Wire Register/Release events

## Example:

If a security tag being read by a barcode or RFID reader attached to a serial port of the device, its transmitted data can be automatically checked against contents stored within this list. If comparison succeeds, authentication i.e. to a car's engine can be granted.

## 4.2.23.1. Sys.Whitelist.Info – Counts and shows the number of entries in the whitelist

Command syntax	Sys.Whitelist.Info
Examples	\$PFAL,Sys.Whitelist.Info

	FIRMWARE				FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	✓	<b>✓</b>	PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

# **Command description**

This command is intended to count the number of entries defined in the list.

## **Parameter description**

None.

## 4.2.23.2. Sys.Whitelist.Show – Shows the contents of the entries defined in the whitelist

Command syntax	Sys.Whitelist.Show
Examples	\$PFAL,Sys.Whitelist.Show

FIRMWARE DEVICES					FOX3-2G	X3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	

# **Command description**

This command is intended to show the list of the entries defined within the list.

# Parameter description

None.

#### **Notes**

 Please note that, depending on the stored text length of the entries, the list may not show all entries already stored in the whitelist.

# 4.2.23.3. Sys.Whitelist.Clear – Erases all whitelist entries

Command syntax	Sys.Whitelist.Clear						
Examples	\$PFAL,Sys.Whitelist.Clear						

	FIRMWARE DEVICES					FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
	✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	✓	<b>✓</b>	✓	

## **Command description**

This command is intended to erase all entries in the whitelist.

# Parameter description

None.

# 4.2.23.4. Sys.Whitelist.Set<index>=<"text"> - Adds or edits an entry to/from the whitelist

Command syntax	Sys.Whitelist.Set <index>=&lt;"your_text"&gt;</index>
	\$PFAL,Sys.WhiteList.Set0="Example text 0" \$PFAL,Sys.WhiteList.Set1="Example text 1"
Examples	
	\$PFAL,Sys.WhiteList.Set2999="Example text 2999"

FIRMWARE DEVICES					FOX3-2G	-2G FOX3-3G						FOX3-4G					BOLERO40		
2.16	.х	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓		✓	✓	✓	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	

## **Command description**

This command is intended to write one entry inside the whitelist. If an entry exists on the specified index, it will be overwritten with the new text.

# Parameter description

## <index>

Sets the index of the specified text.

Value	Meaning
<b>0 2</b> 999	The index in which the specified text will be saved.

# "<your text>"

Enclosed in quotation marks, it specifies the alphanumerical text (may contain letters, numbers) to be assigned to the defined index. The specified text is converted internally in to the upper-case characters before comparing with incoming data. Maximum text length for one entry is 20 characters/bytes. You can store 3000 entries with a max. text length of 15 byte or 2480 entries with a max. text length of 20 bytes.

# 4.2.23.5. Sys.Whitelist.Get,<index> – Reports the assigned text of the specific index

Command syntax	Sys.Whitelist.Get, <index></index>
	\$PFAL,Sys.WhiteList.Get,0
	\$PFAL,Sys.WhiteList.Get,1
Examples	···
	···
	\$PFAL,Sys.WhiteList.Get,2999

FIRMWARE DEV					DEVICES	FOX3-2G			OX3-3			FOX3-4G				BOLERO40		
	2.16.x 3.0.x 3.1.x 3.2.x			MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
	✓	✓	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓

# **Command description**

This command is intended to read the text assigned to the specified index.

# **Parameter description**

# <index>

Specifies the index from which the assigned text will be read.

Value	Meaning
0 2999	The index of the entries in the list.

#### 4.2.24. Sys.Bat

#### 4.2.24.1. Sys.Bat.Voltage – Queries the current battery voltage

Command syntax	Sys.Bat.Voltage
Examples	\$PFAL,Sys.Bat.Voltage
Responses	\$ <sys.bat.voltage> \$battery voltage: 3.541V \$SUCCESS \$<end></end></sys.bat.voltage>

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G				BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x			MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	~	✓	PFAL	?	?	?	?	?	?	?	?	?	?	<b>✓</b>	<b>✓</b>	✓

#### **Command description**

This command requests the current voltage of the internal battery. The returned value is in Volt (V). If battery is charging at the request time, this command reports incorrect voltage. Therefore, this command returns a warning if battery is being charged.

#### Parameter description

none.

#### 4.2.24.2. Sys.Bat.ChargeMode – Enables and disables the battery charging

Command syntax	Sys.Bat.ChargeMode[= <mode>]</mode>
Examples	\$PFAL,Sys.Bat.ChargeMode=auto

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x			MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	<b>✓</b>	<b>✓</b>	<b>✓</b>

#### **Command description**

This command either reads the current state of the battery mode (if no parameter is set) or changes the mode of charger operation from enable to disable and vice versa (if one of the following supported parameters is used). This setting will be stored within non-volatile memory and is restored during start up - the device memorizes this setting.

Emergency case: If the internal battery is completely discharged, the battery charger enables automatically in order to provide a minimal charge, which is used to start GSM safely. However, the configured *chargemode* setting is not affected by this – so after next wakeup/restart or system *reset*, the old *chargemode* setting becomes active again.

#### **Parameter description**

# [<mode>]

Sets the battery charging mode.

|--|

#### disabled

The internal battery is never charged – regardless if enough external power is detected or not. This mode should be used only if power consumption of the device must be reduced.

**Example:** If a car observes power consumption and prohibits normal power consumption when switched off. It is not recommended to use this option if e.g. the device is connected to an external power supply always. Even in this case, it might be desirable to have an additional power supply in case the external one drops (emergency cases).

auto

The internal battery is recharged if external power is present (≥ 9V) and charging temperature is not exceeded. Charging stops when the internal battery is fully charged.

eco

(**Default**) It operates as auto mode, but internal battery is charged only if:

- Device has been started and the battery is not fully charged
- Device is running and the battery is below 3.9V.
- During regular device operation, battery is not charged in short cycles (which happens in auto mode when battery slightly drops below 4,15V).
- Charging is stopped as soon as the internal battery is fully charged, and it will be resumed when battery voltage drops below 3.9V.

#### **Notes**

- If the internal battery is completely discharged, the battery charger enables automatically. A GPSTATE message will appear if the battery is discharged completely.
- Battery charge mode can also be changed by using the configuration setting DEVICE.BAT.CHARGEMODE=<function>.

#### 4.2.24.3. Sys.Bat.ChargeState – Gets the current battery charge status

Command syntax	Sys.Bat.ChargeState
Examples	\$PFAL,Sys.Bat.ChargeState
Responses	\$ <sys.bat.chargestate> \$chargemode: eco \$battery voltage: 4.034V \$battery is fully charged \$SUCCESS \$<end< td=""></end<></sys.bat.chargestate>

		FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x			3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45		
	✓	✓	<b>✓</b>	<b>✓</b>	PFAL	?	?	?	?	?	?	?	?	?	?	<b>√</b>	<b>✓</b>	<b>✓</b>	

#### **Command description**

Returns a text indicating the current battery status as follow:

PFAL Command Reference

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charging Indicates that the battery is currently charging.

not charging Indicates that the battery is not charging (no external power is

available).

full Indicates that the battery is full charged.

Additionally the above text the selected ChargeMode is also displayed.

#### Parameter description

None.

#### 4.2.24.4. Sys.Bat.Mode – Set the battery power mode

Command syntax	Sys.Bat.Mode= <mode></mode>
Examples	\$PFAL,Sys.Bat.Mode=auto

FIRMWARE DE					FOX3-2G			OX3-3			FOX3-4G				BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x MODELS Std. Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45						
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	?	?	?	?	?	?	?	?	?	?	<b>✓</b>	<b>✓</b>	✓

# **Command description**

This command selects the operating mode of the internal battery. This setting will be stored within non-volatile memory and is restored during startup.

# Parameter description

#### <mode>

Specifies operating mode of the internal battery.

Value	Meaning
disabled	(default) The internal battery is not used for normal operations, so the device can start only if a sufficient external power supply is detected. As soon as external power becomes unavailable (i.e. disconnected or voltage drops below limit), the device shuts down immediately. This mode should be used only if sufficient external power supply can be assured.
auto	The device starts with or without external power. Whenever sufficient external power (≥ 8 V) is detected, it will be used by the

device. As soon as external power drops below a limit of 8 V, the device switches to battery usage. This allows to continue operation of the device even if external power is disconnected.

In contrast to mode always, the device is able to fully charge its internal battery, if external power is available. This mode is best used for consuming as less power as possible from the internal battery (without having the risk of an immediate shutdown like in "disable" mode). In this case it is recommended to use **ChargeMode=auto.** If battery power gets too low to assure correct functionality of the device and NO external power is detected, a battery power critical event is created. In this case it is possible to execute a few important actions before going asleep (i.e. sending an SMS/TCP message etc.). Special care has to be taken if this

mode should be used with **ChargeMode=disabled**. This combination is desirable in situations where the device may not consume power – especially not charging its battery.

If external power is available and there are no restrictions in using it, battery **ChargeMode** should be switched to "**auto**" whenever possible to allow the internal battery being charged. As soon as power usage is restricted (*i.e. vehicle is turned off*), battery **ChargeMode** should be disabled.

In order to increase the operating time of the device using only its internal battery, sleep modes should be entered as often as possible (i.e. *IGN* could be used to wake up the device by an external digital signal, which provides lowest power consumption - *RING* as wakeup condition can be used to wake up the device remotely, but requires more power when sleeping).

The device uses the internal battery as power source regardless of external power.

Disadvantages:

Even when charging mode is set to **AUTO**, the battery can be never fully charged. Therefore operation time without external power is reduced using this feature.

Advantages:

The device uses less power from external power source until its internal battery is discharged to approx. **3.7** V.

This mode is best used if the internal battery is charged completely and the device comes in a situation in which it should use as less external power as possible.

always

#### 4.2.25. Sys.MSG

#### 4.2.25.1. MSG.Event – Transmit and execute user defined commands

Command syntax	MSG.Event[, <interface>],&lt;"text"&gt;</interface>
Examples	\$PFAL, MSG.Event, "door.open"  \$PFAL, MSG.Event,TCP, "door.open"  \$PFAL, MSG.Event,Serial0, "door.open"  \$PFAL, MSG.Event,Serial1, "door.open"  \$PFAL, MSG.Event,User, "door.open"
Responses	\$<\$PFAL,MSG.Event> \$SUCCESS \$ <end></end>

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	×	<b>✓</b>	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	✓	✓

#### **Command description**

This command allows you to send user defined commands via PFAL command to the FOX3 and receive answers on the server side about the transmission and execution of these user commands.

#### Example:

#### Sending from server:

\$PFAL,MSG.Event,TCP,"door.open"

#### Device answers:

\$<\$PFAL,MSG.Event>

\$SUCCESS

\$<end>

#### Alarm configuration:

\$PFAL,CNF.Set,AL10=TCP.Client.eReceived="door.open":msg.send.RawS
erial0,0,"IO5.Set=hpulse,2000"&IO6.set=lpulse,500

Inform server about the execution status of user command "door.open":

\$PFAL,CNF.Set,AL11=IO.e2=fedge:TCP.Client.Send,8,"event=door.open
,OK"

# **Parameter description**

# [,<interface>]

Optional. specifies the interface on which the event for the user defined command has to be generated. If the interface parameter is omitted, then the device will answer/respond on the channel receiving the command/text.

Value	Meaning
Serial0	Generates the event (Sys.eSerialdata0[="user_command_text"]) on the serial port 0.
Serial1	Generates the event (Sys.eSerialdata1[="user_command_text"]) on the serial port 1
USB	Generates the event (Sys.eUSBData[="user_command_text"]) on the USB port

TCP Generates the event

(TCP.Client.eReceived[="user command text"]) for the first TCP

channel

TCP2 Generates the event

(TCP.Client2.eReceived[="user\_command\_text"]) for the second

TCP channel

**User** Generates the event (SYS.eUserText=<"user\_command\_text">) on

the user channel

<text>

Defines the text or user defined command e.g. "door.open", "door.close".

#### 4.3. CNF

**CNF** commands are used to set and read all device configuration settings. They can be used to affect almost any device functionality and are very powerful commands - but this implies a huge number of different parameters. In order to increase a clearly arranged command set, configuration functions will be moved one by one to corresponding command groups in future software versions. Configuration parameters are stored within non-volatile system memory, so they remain active after a system reset/sleep mode or if power is removed. Each parameter can be set, modified, cleared and read out at any time. Note that changes might not become active immediately (example: changing TCP/GPRS connection settings while being inside a running GPRS or TCP connection). A few parameters also require a system reset to become active. If a configuration setting is cleared, its default value becomes active again.

# 4.3.1. Cnf.Set,<parameter\_name=value> - Checks/Sets/Stores the parameter settings into the device

Command syntax	Cnf.Set, <parameter_name></parameter_name>
Examples	\$PFAL,Cnf.Set,GSM.PIN=1234 \$PFAL,Cnf.Set,DEVICE.NAME=myFOX3 \$PFAL,Cnf.Set,DEVICE.NAME \$PFAL,Cnf.Set,TCP.CLIENT.CONNECT=1,212.119.014,0005 \$PFAL,Cnf.Set,AL0=IO.e0=redge:IO4.Set=cyclic,1000,2000

	FIRM	IWARE		DEVICES	FOX3-2G		FOX3-3G FOX3-4G				BOLERO40						
2.16	х 3.0.х	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓

#### **Command description**

This command checks, sets and stores the parameters settings into the device. When setting the configuration settings for the parameters of external accessory devices e.g. IOBOX-MINI, IOBOX-CAN, IOBOX-WLAN that are not yet connected to the AVL device, this command will respond with error instead of success. This command checks first for the availability of the corresponding accessory device on the AVL device, before storing its settings. In order to save the parameter settings without checking the availability of such accessory devices, use **Cnf.Write** (see chapter 4.5.11) instead of **Cnf.Set**.

#### Parameter description

#### <parameter name>

This parameter consists of two entries (<name>=<value>) that are by an equal (=) separated.

#### <name>

Specifies the parameter name which is a part of the configuration. Note that cparameter\_name always has to be specified in CAPITAL letters. If small letters are inside - or the spelling is not exactly the same, this configuration setting would also be stored, but would never be used as it differs from the configuration. Specifying a cparameter\_name which is

unknown for the system allows to store user information permanently, which might be desired for some applications.

#### <value>

Defines the setting of that parameter. Usually this information is case insensitive, but special care should be taken to match the required syntax for the corresponding parameter name. Else the setting might not be stored or lead to unexpected system behavior.

The following table shows the configuration parameters grouped by major category that are available in the AVL firmware.

PARAMETER NAMES	BRIEF DESCRIPTION	CHAPTE
DEVICE SETTINGS		
DEVICE.NAME	Defines or changes the device name.	5.1.1
DEVICE.SERIAL <port>.BAUDRATE</port>	Modifies/changes the baud rate of the serial communication line.	5.1.2
DEVICE.SERIAL <port>.FORCEON=<on _off&gt;</on </port>	Sets the main port on the AVL device permanently active or passive	5.1.3
DEVICE.SERIAL <port>.HANDSHAKE</port>	Enables or disables the software handshake for the specified serial port	5.1.4
DEVICE.CMD.PFAL.EN	Enables/disables the supported communication services to the device.	5.1.5
DEVICE.COMM. <interface></interface>	Determines the communication mode on the allowed interfaces. This parameter doesn't have to be configured with <b>CNF.SET</b> . The PFAL command "Msg.Mode" can be used instead.	5.1.6
DEVICE.SERIAL1.MODE485= <on_off></on_off>	EOL (end of life feature). Enables or disables the communication with other RS-458 devices.	5.1.7
DEVICE.COMM.BINEVENT <port></port>	Allows the device to control the start byte(s) and stop byte of the data received on the serial port for occurring the serial data event	5.1.8
DEVICE.BAT.MODE	Specifies the current battery mode	5.1.9
DEVICE.BAT.CHARGEMODE	Specifies the operating mode of battery charger	5.1.10
DEVICE.IGNTIMEOUT	Determines the amount of timeout the system will wait until it shuts down.	5.1.11
DEVICE.GSM.STARTUP	Enables/disables the GSM engine on the startup.	5.1.12
DEVICE.GPS.AUTOCORRECT	Implements an internal GPS position check routine, to filter out the incorrect or improbable GPS positions. Its main purpose is to filter out the "GPS Jumps" in areas with very poor GPS signal quality.	5.1.13
DEVICE.GPS.CFG	Specifies the number of satellites to consider a GPS fix as valid	5.1.14
DEVICE.PFAL.SEND.FORMAT	Generates a specific format for all MSG.Send commands .	5.1.17
DEVICE.CAN.EVENT_ <slot></slot>	Generates events out of changed CAN variables without checking them periodically for changes.	5.1.23
DEVICE.LOWPOWER	Sets the device into a low power mode	0
DEVICE.GPS.JAMMINGLEVEL= <min>, <max></max></min>	Detects abnormalities during operation e.g. the possible presence of GPS jammers, interference, noise, jamming, after re-acquisition	5.1.26
DEVICE.WLAN.STARTUP	Sets up the general configuration settings for using the IOBOX-WLAN	5.1.27
DEVICE.DTCO.D8	Enables or disables the D8 input (IN4, PIN 8) of the IOBOX-CAN accessory device	0
MACRO SETTINGS		
MACRO <index></index>	Designed for executing a large number of commands within a single line.	5.19.12
REPLACE SETTINGS		
REPLACE <index></index>	Allows you to replace a specified number of strings (such as tel, numbers, user text etc.) with a specified replacement string. It helps you change the text just one time instead each Alarm text (AL) separately.	5.2.1

PARAMETER NAMES  USER SETTINGS	BRIEF DESCRIPTION	CHAPTE
USER <index></index>	Allows to define user text for sending to the TCP server.	5.3.1
MOTION SETTINGS		
MOTION.FILTER	Sets the motion filter.	5.4.1
MOTION.BEARING	Defines the configuration settings to filter bearings of device motions	5.4.2
MOTION.FORCE	Used to raise the Force event.	5.4.3
MOTION.3DFORCE	Raises Force events whenever one of the specified axis directions of the attitude sensor exceeds the specified acceleration.	5.4.4
ALIAS SETTINGS		
ALIAS. <type></type>	Defines alias names for each command type.	5.5.1
DEBUGGER SETTINGS		'
DBG.EN	Enables or disables debug information to be output on the serial interface.	5.6.1
PROTOCOL SETTINGS	,	
PROT. <message id=""></message>	Not only allows certain messages to be enabled or disabled but also specifies	
Thom wilessage_las	the rate at which they are sent to the serial interface.	0
PROT.START.BIN	Creates your own BIN protocol. Consists of 18 Bytes and used as a device identifier for example.	0
PROT.ERR	Defines a value as a string when a read command returns error	0
PROT.NA	Defines a value as a string when the source of the value is not available	5.7.4
PROT.EMPTY	Defines a value as a string when the read variable is empty yet.	5.7.5
ECO-DRIVE-GPS SETTINGS		
ECODRIVE.CAR	Used to define the car parameters when controlling fuel consumption	5.8.1
ECODRIVE.LIMITS	Used to define the braking deceleration and acceleration limits for city and country road topologies.	5.8.2
FCODDIVE TODOLOGY	Used to define the limits for the detection of the different road types and	5.8.3
ECODRIVE.TOPOLOGY	times for switching between the different topologies.	3.6.3
ECODRIVE.AUTOSTART	Used to define the trigger conditions and limits for an automatic start and stop of a Eco-Drive trip.	5.8.4
GSM SETTINGS	stop of a Eco-brive trip.	
	Cata the DIN of used CIM sayd (subula sally specific)	F 0 1
GSM.PIN	Sets the PIN of used SIM card (only locally possible).  This setting might have to be modified only for some operators, which do not	5.9.1
GSM.BALANCE.DIAL	rely on this standard dial number.	5.9.2
GSM.CALLID.EN	Enables/disables the caller identification.	5.9.3
GSM.OPERATOR.BLACKLIST	Creates a customized blacklist consisting of GSM operator names.	5.9.4
GSM.OPERATOR.SELECTION	Configures the GSM operator selection.	5.9.5
GSM.EXT.WHITELIST	Specifies which operator IDs should additionally be used to the list of operator IDs added in the parameter GSM.OPERATOR.SELECTION.	5.9.6
GSM.OPERATOR.GPRSCHECK	Enables or disables the check for GSM base cells whether they provide GPRS service or not.	5.9.7
GSM.OPLOST.RESTART	Determines whether the system should reinitialize the GSM engine when the GSM operator becomes lost.	5.9.8
GSM.SMS.RESPONSE	Enables/disables responses from the device when SMS communication is applied.	5.9.9
GSM.MODEPREF	Selects radio access modes and preferences for the FOX3 (2G)/3G devices	5.9.10
GSM.SIMSLOT	Selects the used SIM card slot in the Lantronix device	5.9.11
GPRS/PPP SETTINGS		
GPRS.APN	Specifies the APN (Access Point Name) context for GPRS connection.	5.10.1
GPRS.AUTOSTART	Enables/disables the GPRS auto start. It performs automatically a GPRS attachment even if it fails unexpectedly.	5.10.4
GPRS.DIAL	Specifies the dial text used for GPRS connection.	5.10.5

PARAMETER NAMES	BRIEF DESCRIPTION	CHAPTER
GPRS.TIMEOUT	Specifies the time out in which the GPRS connection will be automatically	5.10.6
	shut down if there is no TCP communication currently available.	
GPRS.QOSMIN	Specifies the minimum acceptable profile for identified context.	5.10.7
GPRS.QOS	Specifies the acceptable profile for identified context.	5.10.8
PPP.USERNAME	Specifies the user name to connect to the GPRS network.	5.11.1
PPP.PASSWORD	Specifies the password to connect to the GPRS network operator.	5.11.3
PPP.AUTOPING	Enables/disables the maximal idle time until a ping is sent to the GPRS	5.11.5
	network to keep the GPRS connection alive.	- 44.6
PPP.AUTH  TCP SETTINGS	Defines the authentication method to be used over PPP.	5.11.6
TCP.CLIENT.CONNECT	Specifies the IP address and port number of the remote server.	5.12.1
TCP.CLIENT.ALTERNATIVE	Defines an alternative server if the primary server fails.	5.12.2
TCP.CLIENT.PING	Enables/disables the sending of pings to the remote server to keep that connection alive.	5.12.3
TCP.CLIENT.TIMEOUT	Specifies the length of time the device waits between attempts to establish a TCP connection.	5.12.4
TCP.CLIENT.DNS.TIMEOUT	Specifies the DNS cache timeout.	5.12.5
TCP.CLIENT.LOGIN	Specifies the login data to log the device into the used remote server.	5.12.6
TCP.CLIENT.LOGIN.EXT	Specifies additional information that will be added to the regular login data and sent to the remote server.	5.12.7
TCP.CLIENT.SENDMODE	Selects between fast and safe TCP transmissions	5.12.8
TCP.SERVICE.CONNECT	Configures a TCP service connection, which allows to run services like remote control, configuration, remote updates, AGPS etc.	5.12.9
TCP.SERVICE.TIMEOUT	Defines the period of time the device will wait for a response and between two connection attempts when the TCP connection fails.	5.12.10
TCP.STORAGE	Specifies the size of TCP storage and the operation mode.	5.12.11
TCP.SMTP.CONNECT	Configures the SMTP email settings	5.12.12
TCP.SMTP.SUBJECT	Defines the authentication for the SMTP session	5.12.13
TCP.SMTP.LOGIN	Defines the authentication for the SMTP session	5.12.14
TCP.SMTP.FROM	Configures the email address of the message sender	5.12.15
TCP.SLA	Activates or deactivates the SLA (Service License Agreements) connections to the Lantronix SLA-Server	5.12.16
TCP.CLIENT2.CONNECT	Specifies the IP address and port number of the second TCP connection	5.12.17
TCP.CLIENT2.ALTERNATIVE	Defines an alternative server for the second TCP connection in case the primary server fails.	5.12.18
TCP.CLIENT2.SENDMODE	Selects between fast and safe TCP transmissions for the second TCP connection.	5.12.19
TCP.CLIENT2.PING	Enables/disables the sending of pings to the remote server for the second TCP connection to keep that connection alive	5.12.20
TCP.CLIENT2.TIMEOUT	Specifies the length of time the device waits between attempts to establish a TCP connection for the second TCP connection.	5.12.21
TCP.CLIENT2.LOGIN.EXT	Specifies additional information that will be added to the regular login data and sent to the remote server for the second TCP connection.	5.12.22
TCP.CLIENT2.LOGIN	Specifies the login data to log the device into the used remote server for the second TCP connection.	5.12.23

PARAMETER NAMES	BRIEF DESCRIPTION	CHAPTER
TCP.CLIENT2.DNS.TIMEOUT	Specifies the DNS cache timeout for the second TCP connection.	5.12.24
TCP.CLIENT2.CERT	Sets the use of certificates for TLS for the second TCP connection.	5.12.25
SMTP SETTINGS		
TCP.SMTP.CONNECT	Configures the sending of E-Mail via an Internet mail server.	5.12.12
TCP.SMTP.SUBJECT	Specifies the subject when sending emails	5.12.13
TCP.SMTP.LOGIN	Identities the authentication for the SMTP session when sending E-Mail to an Internet mail server.	5.12.14
TCP.SMTP.FROM	Configure the E-Mail address of the sender of the message.	5.12.15
WLAN SETTINGS		
WLAN.CLIENT.LOGIN	activates or deactivates the SLA (Service License Agreements) connections to the Lantronix SLA-Server	5.13.2
WLAN.NET <id>.SSID</id>	Sets the SSID of the access points to which the IOBOX-WLAN could be connected	5.13.3
WLAN.NET <id>.PSK</id>	set the Hotspot password to connect	5.13.4
WLAN.NET <id>.SECURITY</id>	Sets the encryption method of data transmission between IOBOX-WLAN and Hotspot.	5.13.6
WLAN.NET <id>.IP</id>	Sets the IP address of the remote server to connect to after connecting to the WLAN network.	5.13.7
WLAN.NET <id>.PORT</id>	Sets the TCP port of the remote server to connect to after connecting to the WLAN network.	5.13.8
WLAN.RSSIMIN	Scans for networks with RSSI levels greater than the user defined level	5.13.9
BLE.ADVNAME	Sets up the name of the FOX3-3G-BLE devices for using BLE features	5.14.1
BLE.WHITELIST	Creates a list with BLE sensors and specific attribute/property	5.14.2
LIDD CHENT CONNECT	Specifies the type, IP-address and port that your application will use to	
UDP.CLIENT.CONNECT	connect to the remote server via UDP protocol.	5.16.1
UDP.CLIENT.TIMEOUT	Specifies the allowed timeout between reconnections to the remote server, when the TCP connection fails.	5.16.2
GEOFENCE SETTINGS		
GF.CONFIG	Sets the global configuration of the Geofence functionalities.	5.17.1
GF.AREA	Allows setting up 32 areas in a range of 0 to 31.	5.17.2
GF <id></id>	Sets up the shape of the Geofence zone.	5.17.3
AL SETTINGS		
AL <index></index>	Allows to specify a powerful multi-configuration and reporting messages as well as to create a maximum monitoring of system events and states which can be occurred during the operation of the device.	5.18

 Table 6:
 The configuration parameters grouped by major category.

#### **Notes**

- All parameter names must be written in capital letters, otherwise no configuration can be stored.
- The string format (the parameter name enclosed in double quotes " ") may not be used. (The text in double quotes "" would be stored as parameter value, which can cause syntax errors).

The "\$PFAL,Cnf.Set" command can be used to "overwrite" most default parameter values. When a configuration parameter is sent without settings to the AVL device (e.g \$PFAL,Cnf.Set,DEVICE.NAME, \$PFAL,Cnf.Set,ALO) its current configuration will be reset to default and remains active until overwritten by the new settings.

# 4.3.2. Cnf.Get,<parameter\_name> - Gets parameter settings from device

Command syntax	Cnf.Get, <parameter_name></parameter_name>
Examples	\$PFAL,Cnf.Get,DEVICE.NAME \$PFAL,Cnf.Get,TCP.CLIENT.CONNECT 

FIRMWARE				DEVICES	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
<b>✓</b>	✓	<b>√</b>	✓	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

# **Command description**

Using this command the AVL device responds the current configuration settings corresponding to the specified cprameter\_name. The configuration settings are stored in the internal FLASH memory.

#### **Parameter description**

#### <parameter\_name>

It specifies the parameter name to get its settings. The list of parameter names can be found in chapter 4.5.1. Do not specify any value to the parameter names, otherwise the device responds with error.

#### 4.3.3. Cnf.Clear, < parameter\_name > - Clears settings of the parameter name

Command syntax	Cnf.Clear,<"parameter_name">
Examples	\$PFAL,Cnf.Clear,"AL"

	FIRIV	IWARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	

#### **Command description**

This command can be used to clear single or groups of configuration parameters. Each configuration parameter will be reset to its default value if it is cleared. If the specified parameter name matches to several parameters (i.e. AL - matches to ALO ... 99 or 0 ...249), all found parameters will be cleared (i.e. all alarms).

# Parameter description

# <"parameter name">

It specifies the name of the parameter, in capital letters, that is intended to erase its present settings. Set one of the parameters listed in the chapter 4.5.1. The parameter must be wrapped in quotation marks (" ").

#### **Notes**

- The name of the parameter (or the start characters) must be written in capital letters.
- No semicolon may be inside the specified parameter name.
- If several user configuration settings would match to the specified parameter name, a list of all deleted parameters is given out.
- The factory default settings cannot be erased.
- If many configuration settings are to be erased, this command might need several seconds to complete the process.

#### 4.3.4. Cnf.ShowUser - Shows the configuration settings defined by the user

Command syntax	Cnf.ShowUser
Examples	\$PFAL,Cnf.ShowUser

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	✓	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	✓	✓	✓	

# **Command description**

This command delivers the whole parameter names stored in the internal FLASH memory of the AVL device, which are modified/added by the user.

#### Parameter description

None.

# **Notes**

AVL device will deliver all parameter settings, except default configuration.

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#### 4.3.5. Cnf.ShowDefault - Returns default configuration settings

Command syntax	Cnf.ShowDefault
Examples	\$PFAL,Cnf.ShowDefault

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	<b>✓</b>	✓	✓	PFAL	✓	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓		

# **Command description**

This command delivers all default settings stored in the internal FLASH memory of the AVL device.

#### Parameter description

None.

#### 4.3.6. Cnf.Show - Returns all used parameter settings

Command syntax	Cnf.Show
Examples	\$PFAL,Cnf.Show

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	✓	✓	✓	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	

#### **Command description**

This command delivers all currently used parameter settings stored in the internal FLASH memory of the AVL device.

#### Parameter description

None.

#### **Notes**

- Default parameter settings are displayed, if the user does not have modified them. For example, if the user changes the device name from default "unnamed FOX3" to the user name "myFOX3", the AVL device does not deliver that parameter value.
- All parameters will be displayed with the **Cnf.Show** if they result cleared by the user.

#### 4.3.7. Cnf.Search,<parameter\_name> – Searches for a parameter name

Command syntax	Cnf.Search, <parameter></parameter>
E	\$PFAL,Cnf.Search,"DEVICE"
Examples	\$PFAL,Cnf.Search,"TCP"

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
:	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
	✓	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓		

# **Command description**

This command searches all parameter names, which match to the specified text. The found parameters are returned together with their current values.

# Parameter description

#### <parameter>

Determines the text, in capital letters, to be searched. The specified text must be wrapped in double quotation marks (""). The text to be searched can be one of the parameter names listed in chapter 4.5.1.

#### 4.3.8. Cnf.Backup - Backup current user configuration

Command syntax	Cnf.Backup
Examples	\$PFAL,Cnf.Backup

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.	16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
	✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓		

# **Command description**

This command can be used to back up the current user configuration. The user configuration can be anytime restored either manually by using the command \$PFAL,Cnf.Restore.

#### Parameter description

None

#### Notes

- It is strongly recommended to execute this command after configuring the device to back up your configuration settings.
- A backup configuration should contain all required configuration settings used to get remote access of the device (i.e. SIM PIN, GPRS settings etc.). Also important Alarms can also be backed up.
- It is not recommended to save last valid position, almanac, counter, trigger or timer values to the configuration backup. If a restore command is executed, all backup settings are restored, which could mean i.e. wrong last valid position and even more important an invalid startup time.

#### 4.3.9. Cnf. EraseBackup – Erases the backed up user configuration settings

Command syntax	Cnf.EraseBackup
Examples	\$PFAL,Cnf.EraseBackup

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

#### **Command description**

This command can be used to erase the backed up user configuration.

#### **Parameter description**

None

#### 4.3.10. Cnf.Restore – Restores the backed up user configuration settings

Command syntax	Cnf.Restore
Examples	\$PFAL,Cnf.Restore

		FIRM\	WARE		DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40			
2.16.	х 3	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓		✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	✓

#### **Command description**

If a configuration was backed up before, this command can restore all backup settings to the current configuration. The device also attempts to restore a backup configuration automatically if:

- a corrupted configuration is detected (new precaution feature),
- the current user configuration is empty when the device starts up,

Within the restore command, a system hot start is performed. This causes an update of most configuration settings (i.e. alarms, protocols, geofences etc.).

The GSM engine is also reinitialized, which aborts existing GPRS/TCP/SMTP sessions as well as voice / data calls. Start events will be shown after the completion.

#### Parameter description

None

#### 4.3.11. Cnf.Write,<parameter\_name=value> - Saves parameter settings into the device

Command syntax	Cnf.Write, <parameter_name></parameter_name>
Examples	\$PFAL,Cnf.Write,WLAN.CLIENT.LOGIN=1

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

#### **Command description**

This command is commonly used only to save the settings of the specified parameters. It does not check the availability of external accessory devices e.g. IOBOX-MINI, IOBOX-CAN, IOBOX-WLAN if they are connected to the AVL device or not.

#### **Parameter Description**

#### <parameter name>

It specifies the parameter name with the values to be stored. The syntax is (<name>=<value>), that are separated by an equal (=). The list of parameter name can be found in chapter 4.5.1.

#### 4.3.12. Cnf.Write,Device.CAN.Transceiver=<on> - Ensures proper operation of IO2 & IO3

Command syntax	Cnf.Write,Device.CAN.Transceiver= <mode></mode>
Examples	\$PFAL,CNF.Write,Device.CAN.Transceiver=on

	FIRM	WARE		DEVICES	DEVICES FOX3-2G			FOX3-3G				FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>√</b>	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	

#### **Command description**

This command can be used to reduce the influence on the IO2 on the IO3 (FOX3 series hardware revision 09 and older revisions) by dropping the voltage of these IOs when they are not used, so that no false events are generated in the unused state. Additionally to this description, refer to the AppNote "AppNotes AVL IO.pdf".

#### **Parameter Description**

#### <mode>

Defines whether or not to use corrections on IO2/IO3 of FOX3 with **Hardware revision 09** and older:

Value	Meaning
on	Makes correction on the IO2 and IO3.
off	No correction is made on the IO2 and IO3 (default).

#### **Notes**

This command may only be relevant for the Hardware Revision 09 and older revisions of FOX3 Series. Call this command "\$PFAL,MSG.Version.HardwareRev" to get known the hardware revision of your FOX3 series you are using.

# 4.3.13. CNF.Load – Overwrites the existing config with a file from flash

Command syntax	CNF.Load, <"/sys/file.txt">
Examples	\$PFAL,CNF.Load,"/sys/config.txt"

	FIRM	WARE	DEVICES	EVICES FOX3-2G		FOX3-3G				FOX3-4G				BOLERO40		
3.5			MODELS Std.		Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓			PFAL	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

# **Command description**

This command allows the existing config to be overwritten with a file from flash.

# **Parameter Description**

<"/sys/file.txt">

The file name

#### 4.4. IO

#### 4.4.1. Firmware-indexed IOs

The following commands can be used to read, set or modify existing inputs and outputs of the AVL devices. It is possible to define alias names for each IO index as well as for the group **IO** itself.

The figure below shows the pin out of Lantronix AVL devices and accessories on their connectors respectively.



The following table lists the existing inputs and outputs of the AVL devices.

O indices	Default function	Hardware assignment	Alternative	function	Notes
OX3/-3G/-	4G Series		1		
0	DI	IO1 (Pin 4, sleep option AiWu)	AI*   OUT		
1	DI	IO2 (Pin 5)	AI   OUT	CanBus (CAN_L)**	
2	DI	IO3 (Pin 6)	AI   OUT	CanBus (CAN_H)**	
3	Not available				
4	DO	IO1 (Pin 4, if IO1 = Output)			
5	DO	IO2 (Pin 5, if IO2 = Output)			
6	DO	IO3 (Pin 6, if IO3 = Output)			
7	Not available				
8*	DI	IGN (PIN 3, sleep option IGN)			
9, 10	Not available				
11	DO	LED Orange			
12	DO	LED Green			
13	DO	LED Red			
DLERO40 Se	ries				
0	Not available				
1	DI	IO1 (Yellow)	AI*   OUT		
2	DI	IO2 (Green)	AI   OUT		
3,4	Not available				
5	DO	IO1 (Yellow, if IO1 = Output)			

6	DO	IO2 (Green, if IO2 = Output)		
BOLERO40 Se	ries (continued)			
7	Not available			
8*	DI	IGN (Blue, sleep option IGN)		
9-11	Not available			
12	DO	LED Green		
13	DO	LED Red		
IOBOX-MINI				
0 13	Not available			
14	ANA	IOBOX Analogue input (PIN 7)		Don't need calibration
15	Not available			
16	DO	IOBOX OUTO (PIN 9)		
17	DO	IOBOX OUT1 (PIN 11)		
18	DO	IOBOX OUT2 (PIN 15)		
19	DO	IOBOX OUT3 (PIN 13)		
20	DI	IOBOX DIO (PIN 8)		
21	DI	IOBOX DI1 (PIN 10)		
22	DI	IOBOX DI2 (PIN 12)		
23	DI	IOBOX DI3 (PIN 14)		
24	DI	IOBOX DI4 (PIN 16)		
25	DI	IOBOX DI5 (PIN 2)		
26	DI	IOBOX DI6 (PIN 4)		
27	DI	IOBOX DI7 (PIN 6)		
IOBOX-CAN/	WLAN			
015	Not available (PIN	10 = CAN-Hig; PIN12 = CAN-Low; PI	N16 = GND)	
16	DO	IOBOX OUT0 (PIN 5)		
17	DO	IOBOX OUT1 (PIN 7)		
18	DO	IOBOX OUT2 (PIN 9)		
19	DO	IOBOX OUT3 (PIN 11)		
20	Al	IOBOX DI1 (PIN 2)	DI	
21	Al	IOBOX DI2 (PIN 4)	DI	
22	Al	IOBOX DI3 (PIN 6)	DI	
23	Al	IOBOX DI4 (PIN 8) – D8 feature	DI	

	Not available	2427	
--	---------------	------	--

AI = analog input; DI = digital input; DO = digital output;

- \* **IOs** can be used as wakeup condition (they can wake up the device when sleeping).
- \*\* If CAN bus feature is available and used, both digital inputs are automatically disabled.

#### **Notes**

- Digital inputs raise events whenever their level (high/low) changes.
- Digital inputs can also be used as AI simultaneously (even when configured as DI).
- LED 11 ...13 are shown on the device case.

#### 4.4.2. IO<index>.Set=<conf\_type> - Defines the output behaviour

Command syntax	IO <index>.Set=<config_type></config_type></index>
Examples	\$PFAL,IO4.Set=high

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

# **Command description**

This command specifies the output behavior of the desired IO. This command works only for digital output (DO) IO's.

# Parameter description

#### <index>

It specifies the index of output ports and LED indicators. The index depends on the outputs and LEDs provided on the Lantronix FOX3, FOX3, FOX3-Lite and FOX3-3G respectively. Table below lists the index of LEDs and pins that can be used as output. For a full list of available **IO's**, please see table in section 4.4.1. Please note that the indices in grey are not supported.

	FOX3/-3G/4G Series	BOLERO40 Series	IOBOX-MINI	IOBOX-CAN
<index></index>	Function (pin)	Function (pin)	Function (pin)	Function (pin)
0	IO1 (Pin 4)	-	IO1 (Pin 4)	-
1	IO2 (Pin 5)	IO2 (Yellow)	102 (Pin 5)	-
2	IO3 (Pin 6)	IO3 (Green)	103 (Pin 6)	-
3	-	-	-	-
4	IO1 (Pin 4)	-	IO1 (Pin 4)	-
5	IO2 (Pin 5)	IO2 (Yellow)	102 (Pin 5)	-
6	IO3 (Pin 6)	IO3 (Green)	103 (Pin 6)	-
7	-	-	-	-
8	IGN (Pin 3)	IGN (Pin 3)	IGN (Pin 3)	-
9	-	-	-	-
11	LED orange	-	LED red	-
12	LED green	LED green	LED green	-
13	LED red	LED red	LED blue	-
14	-	-	Analogue Input (PIN 7) (do not calibrate)	-

	FOX3/-3G/4G Series	BOLERO40 Series	IOBOX-MINI	IOBOX-CAN
15	-	-	-	-
16	-	-	OUTO (PIN 9)	OUT0 (PIN 5)
17	-	-	OUT1 (PIN 11)	OUT1 (PIN 7)
18	•	-	OUT2 (PIN 15)	OUT2 (PIN 9)
19	-	-	OUT3 (PIN 13)	OUT3 (PIN 11)
20	-	-	DIO (PIN 8)	A10/D10 (PIN 2)
21	-	-	DI1 (PIN 10)	AI1/DI1 (PIN 4)
22	-	-	DI2 (PIN 12)	AI2/DI2 (PIN 6)
23	-	-	DI3 (PIN 14)	AI3/DI3 (PIN 8)
24	-	-	DI4 (PIN 16)	-
25	-	-	DI5 (PIN 2)	-
26	-	-	DI6 (PIN 4)	-
27	-	-	DI7 (PIN 6)	-

# <config\_type>

It specifies the configuration type of the user-defined output. It can be set to:

Value	Meaning	
high	Sets <b>OUT</b> <index> to the High level.</index>	
low	Sets <b>OUT</b> <index> to the Low level.</index>	

hpulse,<high\_time> Performs a single high pulse for the specified time. The output immediately switches to high level, waits <high\_time> ms and then switches back to low level.

cyclic,<high\_time>,<low\_time>[,<impulse\_cnt>]
This setting changes periodically the level of the specified output index for the specified times. The output immediately switches to high level, waits <high\_time> ms, then switches to low level for <low\_time> ms. This procedure is repeated until another functionality is specified.

# <high\_time>

Time in ms at which the port is set to high level. Min. time currently 125 ms. smaller values will be accepted but won't show a different behavior.

#### <low time>

Time in ms at which the port is set to low level. Min. time currently 125 ms. smaller values will be accepted but won't show a different behavior.

# [impulse cnt]

The default value is 0, which results in infinite operation. The value may range between 0 and 255.

This is an optional setting for the option "cyclic" setting.

It specifies the number of cycles (one cycle is considered as high pulse and following the low pulse) after all pulses have been set, the cyclic functionality stops, and it changes to "low" function.

#### 4.4.3. IO<index>.Get - Returns the current function and level of IO.

Command syntax	IO <index>.Get</index>
Examples	\$PFAL,IO4.Get

	FIRM	WARE		DEVICES	FOX3-2G		FOX3-3G				FOX3	-4G		BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

#### **Command description**

This command reads out the current function and level of the desired **IO**. This command works for all **IO's**, regardless of their current function.

Expected answers (examples):

```
DI<index>= high High level on input

DI<index>= low Low level on input

AI<index>= 3.452 Voltage on input (3 digits accuracy)

DO<index>=high High level on output

DO<index>=low Low level on output
```

#### Parameter description

#### <index>

Specifies the index of output ports. For a full list of available IO's, refer to the table in section 4.4.1.

#### 4.4.4. IO<index>.GetDI – Returns the level of the digital inputs

Command syntax	IO <index>.GetDI</index>
Examples	\$PFAL,IOO.GetDI

		FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G			FOX3-4G				BOLERO40				
2	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	✓	<b>√</b>	<b>✓</b>		PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	✓	<b>~</b>	<b>✓</b>	<b>✓</b>

# **Command description**

This command reads out the level of a desired digital input (DI) IO. This command works for digital input (DI) IO's only and will return an error for any other IO's.

Expected answers (examples):

high high level
low low level

# Parameter description

#### <index>

It specifies the index of digital input. For a full list of available IO's, refer to the table in section 4.4.1.

#### 4.4.5. IO<index>.GetAI – Returns the level of the analog inputs

Command syntax	IO <index>.GetAl</index>
Examples	\$PFAL,IOO.GetAI

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G							BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	✓		PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

# **Command description**

This command reads out the level of a desired analog input (AI) IO. This command works for analog input (AI) IO's only and will return an error for any other IO's. Expected answers (examples):

<voltage> current voltage on this IO (3 digits accuracy)

#### Parameter description

#### <index>

Specifies the index of analog input. For a full list of available IO's, refer to the table in section 4.4.1.

#### 4.4.6. IO<index>.GetDO – Returns the level of the digital output

Command syntax	IO <index>.GetDO</index>
Examples	\$PFAL,IO0.GetDO

		FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G							BOLERO40				
2.1	6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
~	/	✓	<b>✓</b>		PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓

#### **Command description**

This command reads out the level of a desired analog input (AI) IO. This command works for analog input (AI) IO's only and will return an error for any other IO's. Expected answers (examples):

high high level
low low level

# Parameter description

#### <index>

Specifies the index of digital output. FFor a full list of available IO's, refer to the table in section 4.4.1.

#### 4.4.7. IO<index>.Config - Configures the functionality and behaviours of IOs.

Command syntax	IO <index>.Config=<function>,[<ai_calibration>],[<di_calibration>]</di_calibration></ai_calibration></function></index>
F l	\$PFAL,IO0.Config=AI
Examples	\$PFAL,IO0.Config=DI,0.5,2.2

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G							BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	✓	✓		PFAL	<b>✓</b>	<b>✓</b>	✓	✓	✓	✓	<b>√</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

#### **Command description**

All settings specified within this command will be stored within non-volatile memory and are loaded during startup of the device. Therefore, it is not necessary to send this command after each start up. This command also affects stored calibration settings within the device configuration – so it may alter, remove or add calibration settings to the device configuration. Some configuration settings may be used only for **IO's** showing a specific functionality, which is shown in the following list. Note that settings within square brackets [] are optional.

# **Parameter description**

#### <index>

It specifies the index of digital input. Table below lists the index of pins that can be used as input. For a full list of device pinouts and available IOs, refer to the table in section 4.4.1. Please note that the indices in grey are not supported.

	FOX3/-3G/-4G Series	BOLERO40 Series	IOBOX-MINI	IOBOX-CAN
<index></index>	Function (pin)	Function (pin)	Function (pin)	Function (pin)
0	IO1 (Pin 4)	-	IO1 (Pin 4)	-
1	102 (Pin 5)	IO2 (Yellow)	102 (Pin 5)	-
2	103 (Pin 6)	103 (Green)	103 (Pin 6)	-
3	-	-	-	-
4	IO1 (Pin 4)	-	IO1 (Pin 4)	-
5	102 (Pin 5)	IO2 (Yellow)	102 (Pin 5)	-
6	103 (Pin 6)	IO3 (Green)	IO3 (Pin 6)	-
7	-	-	-	-
8	IGN (Pin 3)	IGN (Pin 3)	IGN (Pin 3)	-
9	-	-	-	-
11	LED orange	LED red	LED red	-
12	LED green	LED green	LED green	-
13	LED red	LED blue	LED blue	-
14	-		Analogue Input (PIN 7) (do not calibrate)	-
15	-		-	-
16	-		OUT0 (PIN 9)	OUT0 (PIN 5)
17	-		OUT1 (PIN 11)	OUT1 (PIN 7)
18	-		OUT2 (PIN 15)	OUT2 (PIN 9)

	FOX3/-3G/-4G Series	BOLERO40 Series	IOBOX-MINI	IOBOX-CAN
19	-		OUT3 (PIN 13)	OUT3 (PIN 11)
20	-		DIO (PIN 8)	AI0/DI0 (PIN 2)
21	-		DI1 (PIN 10)	AI1/DI1 (PIN 4)
22	-		DI2 (PIN 12)	AI2/DI2 (PIN 6)
23	-		DI3 (PIN 14)	AI3/DI3 (PIN 8)
24	-		DI4 (PIN 16)	-
25	-		DI5 (PIN 2)	-
26	-		DI6 (PIN 4)	-
27	-		DI7 (PIN 6)	-

#### <function>

It sets the function of the IO line index. It can be set to:

IO functionality	Used as	Notes, cor	Notes, configuration settings						
Pure DI (digital input)	DI	No config	uration is required for this IO						
Pure DO (digital output)	DO	No config	No configuration is required for this IO						
IO02 DI (digital input) with alternative option AI (analog input)	Al		Optional calibration settings can be specified for each analog IO Syntax: IO <index>.Config=AI[,<ai_calibration>]</ai_calibration></index>						
		DI	If an analog Port should be used as a digital port, an optional DI setting can be specified to define at which input voltage the digital level is considered as low or high. Additionally, analog calibration settings may be specified to configure the based analog IO pin.  Syntax: IO <index>.Config=DI[,<di_calibration>][,<ai_calibration>]</ai_calibration></di_calibration></index>						

Notes:

Alias names can be used for the index (see chapter above).

Digital inputs raise events whenever their level (high/low) changes. Analog inputs won't raise events.

IOs can also be used as analog inputs simultaneously (even when configured as digital input).

#### [<Al calibration>]

**Optional.** If it is specified, the syntax of <Al calibration> is:

[ <al_calibration>] <min_voltage>,<max_voltage>[,<offset>,<max_value>]</max_value></offset></max_voltage></min_voltage></al_calibration>
--

This setting is optional and contains analog calibration settings. Minimal and maximal shown voltages can be specified. These voltages belong to the corresponding calibration settings and can be reconfigured without running a calibration again.

After a firmware update or a factory reset, a configuration command might be required in order to configure the previous settings again (no calibration needs to be performed in this case).

#### Example:

Let's assume that 3V are applied to IOO. These 3V are the offset of the sensor connected to this IO. Therefore, to calibrate this IO to 3V, the command \$PFAL,IOO.Calibrate,offset=3 should be send to the device. The device will show now 3V when this offset level is applied to IOO.

Let's assume that the application requirement changes and this sensor (e.g. a temperature sensor) measures exactly 5 degree when outputting 3V on IOO.

In order to show degrees instead of voltages, the shown offset voltage can be reconfigured by this configuration command.

Now the device outputs 5 (degrees) instead of 3 (volts).

The calibration itself doesn't have to be performed again because the same offset voltage is used.

Additionally (and optional again), calibration values <offset> and <maxvalue> may be specified.

Please refer to next chapter "Calibrate" of how to create and query these settings. Usually, <offset> and <maxvalue> settings don't have to be specified. These settings are recommended only if the device has to be reconfigured for e.g. another application, which uses different calibration levels. Usually a new calibration must be performed in this situation. If the calibration values are already known (i.e. because the device has been calibrated in the past and these values were read out), they can be specified here and will overwrite existing calibration values. Doing so allows to recalibrate the device over air - without a manual calibration.

It is strongly recommended to use the exact calibration values within the configuration (see command "IO<index>.Calibrate,<type>=<voltage>" for more details).

## <min voltage>

It is a signed decimal value (in volts). Basically any voltage can be specified. Also a fractional value can be specified ranging from **0** to **.999**. It specifies the measured voltage at <offset>.

**Example:** 0 = 0.000 V 1.1 = 1.100 V 1.123 = 1.123

#### <max voltage>

It is a signed decimal value (in volts). Basically any voltage can be specified. Also a fractional value can be specified ranging from **0** to **.999**. It specifies the measured voltage at <offset>.

**Example:** 0 = 0.000 V 1.1 = 1.100 V 1.123 = 1.123 V

#### [<offset>]

It is a hexadecimal value (specified without 0x) ranging from **0x00** to **0x7FF**. Its default value is 0xDE, this value specifies the internal ADC measurement value for the specified <min\_voltage>. It can be read out of the configuration of this IO after a calibration procedure.

**Attention**: Specific behavior if calibration values exist for this IO.

- In case a calibration has been performed before for a specific IO, these calibrated values will have priority over re-configuration of <offset> and <maxvalue> settings.
- Reason of this is to refuse a possibility to "corrupt" calibration settings of a device in field with simply using a wrong configuration file (containing possibly wrong configuration values for <offset> and <gain>

- If no calibration has been performed for a specific IO (which is default status for any new device), configuration parameters can be used
- If it is desired to use only configuration parameters and NOT parameters from a calibration, these parameters must be deleted (please refer to the command IO<index>.ClearCalibration in chapter 4.6.9).

#### [<max value>]

It is a hexadecimal value (specified without ox) ranging from 0x00 to 0x7FF. Its default value is 0x6F2, this value specifies the internal ADC measurement value for the specified <max\_voltage>. It can be read out of the configuration of this IO after a calibration procedure.

**Attention:** Specific behavior if calibration values exist for this IO.

- In case a calibration has been performed before for a specific IO, these calibrated values will have priority over re-configuration of <offset> and <maxvalue> settings
- Reason of this is to refuse a possibility to "corrupt" calibration settings of a device in field with simply using a wrong configuration file (containing possibly wrong configuration values for <offset> and <gain>
- If no calibration has been performed for a specific IO (which is default status for any new device), configuration parameters can be used.
- If it is desired to use only configuration parameters and NOT parameters from a calibration, these parameters must be deleted (please refer to the command IO<index>.ClearCalibration in chapter 4.6.9).

#### [<DI calibration>]

**Optional.** If it specified, the syntax of *DI\_calibration* entry is:

[<DI\_calibration>] <max\_low\_voltage>,<min\_high\_voltage>

This setting contains digital calibration settings for an analogue IO pin. These settings are used to define at which input voltage the digital level is considered as *LOW* or *HIGH*.

#### <max low voltage>

This setting specifies the maximal voltage to detect a low level (i.e. 0.500 V - voltages between 0 and 0.5 V will be detected as low level always). The default value is 0.3. Note: if the detected input voltage is between <max\_low\_voltage> and <min\_high\_voltage>, the detected digital level depends on the previously detected level. This assures, there is no "undefined" voltage range. Please also see the following example:

**Example:** <max\_low\_voltage>=**0.3** <min\_high\_voltage>=**0.8** 

An input voltage of 2V will be detected as high level. Let's assume this voltage decreases slowly to 0.25V.

If this voltage is at 0.7V, the detected level will be still high. As soon as the voltage reaches 0.3V or drops below, low level will be detected.

This low level will be reported as long as the voltage doesn't reach 0.8V again.

**Format:** a signed decimal value (in volts). Basically any voltage can be specified. Also a fractional value can be specified ranging from 0 to .999. It specifies the measured voltage at <offset>.

**Example:** 0 = 0.000 V 1.1 = 1.100 V 11.123 V

# <min high voltage>

This setting specifies the minimal voltage to detect a high level (i.e. 7.500 V - voltages greater or equal 7.5 V will be detected as high level always). The default value is 0.8.

**Note:** If the detected input voltage is between <max\_low\_voltage> and <min\_high\_voltage>, the detected digital level depends on the previously detected level. This assures, there is no "undefined" voltage range. Please, see also the following example:

Example: <max low voltage>=0.3 <min high voltage>=0.8

An input voltage of 2V will be detected as high level. Let's assume this voltage decreases slowly to 0.25V. If this voltage is at 0.7V, the detected level will be still high. As soon as the voltage reaches 0.3V or drops below, low level will be detected. This low level will be reported as long as the voltage doesn't reach 0.8V again. Format: a signed decimal value (in volts). Its range is nothing to care about – basically any voltage can be specified (ranges from – 2 exp 31 -1 to +2 exp 31 -1. Also a fractional value can be specified ranging from 0 to .999

It specifies the measured voltage at <offset>.

**Examples:** 0 = 0.000 V; 1.1 = 1.100 V; 11.123 V

#### 4.4.8. IO<index>.Calibrate - Calibrates the offset or gain of analog input

Command syntax	IO <index>.Calibrate,<type>=<voltage></voltage></type></index>
E l	\$PFAL,IO0.Calibrate,offset=0
Examples	\$PFAL,IO0.Calibrate,gain=15,55

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G						BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	✓	✓	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

#### **Command description**

This command works for analog (AI) and digital inputs which have an alternative AI option. Calibration should be done for each device. It increases the accuracy of analog measurements and allows to adapt the device to e.g. sensors or voltages to measure. During the calibration procedure, 2 different voltage levels are adjusted and specified together with their true voltage levels to the device. The specified voltages are stored within device configuration and can be changed anytime without having to run a calibration again. The internal calibration values are stored as parameters within BIOS, which allows to even run a firmware or BIOS update without having to run a calibration again. Only if the application requirements change, a manual calibration needs to be done again. This happens e.g. if sensors with other voltage levels will be used.

This command affects stored calibration settings within the device configuration – so it may alter, remove or add calibration settings to the device configuration.

It is <u>strongly recommended</u> to calibrate first the <u>offset</u> and then calibrate the <u>gain</u> of an IO. Within Notes, a simple step by step description can be found on how to correctly calibrate the analog IOs.

How to correctly calibrate analog IOs (e.g. IO0).

- Connect the corresponding IO hardware pin to the GND pin of the AVL device.
- Send the command \$PFAL,IOO.Calibrate,offset=0
- Connect the corresponding IO pin to the desired maximal voltage (max. 40V !!!)
- Send the command **\$PFAL,IOO.Calibrate,gain=13.60** (assuming that 13.60**V** are currently applied to that **IOO**)
- Read out the set calibration with **\$PFAL,IOO.Info.** The device responses with:

```
<IOO.Info>
$current level=13.600 current function AI
$AI parameter min:0.000, max:13.600, offset:002h, gain:48Ch
$AI internal voltage factors: m:160, d:10
$SUCCESS
```

- To delete the calibration use \$PFAL,IOO.ClearCalibration
- To set the calibration to all other devices remotely, which have the same specifications regarding the min. and max. voltages use \$PFAL,IOO.Config=AI,0.000,13.600,002,48C. It means, you can calibrate a device locally and send the calibration values with the command \$PFAL,IOO.Config to all other devices which are already deployed on field without the need to calibrate them locally.

The same procedure can be done for all other analog IOs.

#### Hint: How to display a percentage instead of the exact voltage:

Usually each value read out from an analog IO is measured in volts. If you are not interested in the specific voltage but for example desire the percentage (x% of maximum), you can simply achieve this by performing the first 3 steps above and for the  $4^{th}$  step, you simply send the command **PFAL,IOO.Calibrate,gain=100** (of course for AVL device you must assure that no more than **40V** are applied to this pin!!!).

# Hint: How to connect sensors having a systematic offset and showing negative sensor values:

Usually negative values cannot be shown - as the voltage specification for analog input pins is between **0V** and **40 V**.

If you have e.g. a temperature sensor which detects temperatures from -  $50.5^{\circ}C$  to +  $50.5^{\circ}C$  and outputs a voltage between e.g. 5V and 10 V ( $5V = -50^{\circ}C$ ,  $10V = 50.5^{\circ}C$ ), you can configure the analog input to show the temperature instead of a voltage between 5V and 10 V.

- Connect 5V to the IO (or your sensor at 50.5°C).
- Send the command PFAL,IOO.Calibrate,offset=-50.5
- Connect 10V to the IO (or your sensor at **+50.5°C**).
- Send the command PFAL,IOO.Calibrate,gain=50.5

#### Parameter description

#### <index>

Specifies the index of digital output. For a full list of available IO's, refer to the table in section 4.4.1.

#### <type>

Defines the type to be calibrated for an analog IO (see step by step description).

Value	Meaning
offset	This is the type which should be calibrated for an analog IO (See step by step description above). Be sure that the lowest voltage to be measured is applied to the corresponding hardware IO pin before sending this command.
gain	This is the second which should be calibrated for an analog IO (See step by step description above). Be sure that the highest voltage to be measured (<=40V) is applied to the corresponding hardware IO pin before sending this command.

#### <voltage>

It is a signed decimal value (in volts). Basically any voltage can be specified. Also a fractional value can be specified ranging from **0** to **.999**. It specifies the lowest voltage (for offset command) or highest voltage (for gain command) to be measured on this IO.

**Examples:** -5.1 = -5.001 V; 12 = 12.000 V; 1.123 = 1.123 V

#### Notes

Alias names can be used for this index (see chapter above).

• Please see also the chapter above for IO voltage specification.

#### 4.4.9. IO<index>.ClearCalibration— Erases the stored calibration values for IO.

Command syntax	IO <index>.ClearCalibration</index>
Examples	\$PFAL,IOO.ClearCalibration

FIRMWARE DEV					DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.	3.0	.0.х	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	,	<b>✓</b>	✓	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

# **Command description**

This command works for analog (AI) and digital inputs which have an alternative AI option. It erases stored calibration values for a specific IO. Usually these values are non-volatile and kept even during factory resets and/or Firmware updates, clearing configuration etc...

#### Attention:

- If a calibration has been performed wrongly (i.e. an IO has invalid calibration values),
   the device should be recalibrated instead of simply erasing calibration
- If a device is already in field (not reachable locally) or for any other reasons no local IO calibration can be done, this command can be used.
- After this command is sent, optionally configured analogue <offset> and <maxvalue> parameters will be used to setup this IO. In case these optional parameters are not present, default values will be taken.

#### Parameter description

#### <index>

Specifies the index of digital input. For a full list of available IO's, refer to the table in section 4.4.1.

#### 4.4.10. IO<index>.Info – Returns the current function of specified IO

Command syntax	IO <index>.Info</index>
Examples	\$PFAL,IOO.Info

FIRMWARE DE				DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	

#### **Command description**

This command works for all IO's, regardless of their current function. Expected information depend on IO type. For any IO, its type is shown plus:

DI Logical level for digital input function only.

DO Logical level for output function, high and low times.

AI (used as DI) Logical level, low level voltage, high level voltage, offset voltage, gain voltage, offset value, gain value, internal voltage factors (depends on hardware option, is not relevant for most users because this setting is used internally only).

AI (used as AI) Current voltage, offset voltage, gain voltage, offset value, gain value internal voltage factors (depends on hardware option, is not relevant for most users because this setting is used internally only).

#### Parameter description

#### <index>

It specifies the index of supported IOs. For a full list of available IO's, refer to the table in section 4.4.1.

### 4.4.11. IO.Counter

The IO Counters can be used to count quick impulses of an impulse width ("high level width") down to 20ms. The voltage of these impulses can be configured very flexibly, so it is no problem counting impulses with offset voltages. Counter values can be transmitted using dynamic variables i.e. &(PulseCnt0) usable for impulses of up to 25Hz (50% duty cycle) and approx. 15-20ms of "low level width" are required to safely detect and count the next impulse.

### 4.4.1.1.1. IO<index>.Counter.Info – Returns the current state and the counter value of IO

Command syntax	IO <index>.Counter.Info</index>
Examples	\$PFAL,IOO.Counter.Info

FIRMWARE				DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40			
2.16	.х	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓		✓	✓	✓	PFAL	<b>✓</b>	<b>✓</b>	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓

# **Command description**

This command shows the current state (active/passive) and the counter value of the specified IO.

# Parameter description

### <index>

It specifies the index of analogue inputs. For a full list of available analogue inputs, refer to the table in section 4.4.1.

Value	Meaning
03	The index of analogue inputs that are currently supported by the
	software.

# 4.4.11.2. IO<index>.Counter.Start – Starts the IO specified hardware

Command syntax	IO <index>.Counter.Start=<v_min>,<v_max></v_max></v_min></index>
Examples	\$PFAL,IOO.Counter.Start=0.5,1.5

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16	5.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
<b>✓</b>	,	✓	✓	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓

### **Command description**

This command starts the hardware counter for the specified IO.

# **Parameter description**

### <index>

It specifies the index of analogue inputs. For a full list of available analogue inputs, refer to the table in section 4.4.1.

Value	Meaning
03	The index of analogue inputs that are currently supported by the
	software.

### <v min>

It specifies the minimal "low level voltage". Voltages lower than this value are considered as low level. Voltages can also be entered as fractional values by using a point '.' as separator.

### <v max>

It specifies the maximal "high level voltage". Voltages higher than this value are considered as high level. Voltages can also be entered as fractional values by using a point '.' as separator.

### **Notes**

- If one or several IO counters are required to work permanently, it is recommended to start them using an alarm (with device start event as a condition).
- Starting an alarm counter does not erase the current counter value (i.e. if it is set before start using the **IO<index>Counter.Set** command).

# 4.4.11.3. IO<index>.Counter.Set – Sets the value of a specified hardware counter

Command syntax	IO <index>.Counter.Set=<value></value></index>
Examples	\$PFAL,IO0.Counter.Set=20

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓							

# **Command description**

This command set the value of a specified hardware counter.

# **Parameter description**

# <index>

It specifies the index of analogue inputs. For a full list of available analogue inputs, refer to the table in section 4.4.1.

Value	Meaning
03	The index of analogue inputs that are currently supported by the software.

### <value>

It specifies integral counter value in the range from 0 to 2 exp 32 -1.

### **Notes**

Alias names can be used for the index (see chapter above).

### 4.5. **GPS**

### 4.5.1. **GPS.Nav**

Commands within this command index can be used to save the last valid positions, retrieve the distances, assign, load or store specific positions.

The distance between different positions and the device can be used inside alarms.

- Positions are used for alarm configuration only. Their purpose is to temporarily store GPS positions. Alarm actions may be launched depending on the distance to a defined position.
- The distance counter can be used to calculate the number of metres covered by the device. The counter can be retrieved at any time e.g. even during a trip.
- Saving a last valid position is used to **,always'** assure a valid position. Usually directly after system startup (before GPS gets a valid fix for the first time) there is no available last valid position. If a position has been saved in the past (before device shuts down), this position can be used as "last valid position" until GPS gets a new fix.

# 4.5.1.1. GPS.Nav.Position<br/> buffer\_index> - Returns bee-line distance, device to stored location

Command syntax	GPS.Nav.Position buffer_index>
Examples	\$PFAL,GPS.Nav.Position0

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	✓

### **Command description**

This command retrieves the number of meters (bee-line distance) between the device and the specified position (which has to be assigned first).

### **Parameter Description**

### <buffer index>

It specifies the memory buffer index, in the range from 0 to 4, to be read. Each memory buffer index is a piece of SRAM memory that is used to temporarily store/read the data. The content of each buffer index is available as long as the internal software is running. Should the device be reset, switched off, or goes into sleep mode, each index loses its contents forever. Each memory buffer index has a fixed size and each of them can be updated with new data or the available data on them can be erased.

# 4.5.1.2. GPS.Nav.Position<br/> buffer\_index>=<type> - Saves temporarily or clear device position

Command syntax GPS.Nav.Position details and GPS.Nav.Position det							
Examples	\$PFAL,GPS.Nav.Position1=current \$PFAL,GPS.Nav.Position2=none \$PFAL,GPS.Nav.Position2=pos50.683317,10.980760,490.0						

		FIRMV	NARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.	х 3	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓		✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	

# **Command description**

# **Parameter Description**

### <buffer index>

It specifies the memory buffer index, in the range from 0 to 4, to save information for possible further use. Each memory buffer index is a piece of SRAM memory that is used to temporarily store the data. The content of each buffer index is available as long as the internal software is running. Should the device be reset, switched off, or goes into sleep mode, each index loses its contents forever. Each memory buffer index has a fixed size and each of them can be updated with new data or the available data on them can be erased.

# <type>

Determines the type of the data to be saved. Following types can be set.

Value	Meaning
none	Clears the contents of the selected <buffer_index>.</buffer_index>
current	Stores the current GPS position of the device into the selected <a href="https://doi.org/10.2016/journal.com/">buffer_index&gt;</a>
pos <lat>,<lon>,<a< th=""><td>It&gt; Stores the latitude, longitude and altitude of a location temporarily. This location enables to execute certain distance-based actions. As reference, see description of the of states "GPS.Nav.Position.s. The <lat>,<lon> and <alt> are given in decimal format. The <alt> determines the altitude, in meters, above sea level. If you do not know exactly the altitude of that location then specify a circa value without decimal dot "." (as an integer value).</alt></alt></lon></lat></td></a<></lon></lat>	It> Stores the latitude, longitude and altitude of a location temporarily. This location enables to execute certain distance-based actions. As reference, see description of the of states "GPS.Nav.Position.s. The <lat>,<lon> and <alt> are given in decimal format. The <alt> determines the altitude, in meters, above sea level. If you do not know exactly the altitude of that location then specify a circa value without decimal dot "." (as an integer value).</alt></alt></lon></lat>

### **Notes**

- The functionality of this command enables periodically sending of messages that are based on distance covered by the device.
- The current GPS position will be stored into a <buffer\_index>, if the <buffer\_index> results valid.

# **4.5.1.3.** GPS.Nav.Position<br/> suffer\_index>=save<slot\_id> — Moves the GPS data from buffer to storage

Command syntax	GPS.Nav.Position buffer_index>=save <slot_id></slot_id>
Examples	\$PFAL,GPS.Nav.Position3=save0

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	✓	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	

# **Command description**

Saves the position slot to a storage slot. This is used to memorize the position during e.g. a system reset or a shutdown (i.e. IGN shutdown ).

# Parameter description

### <buffer index>

It specifies the buffer index, in the range from 0 to 4, to restore its contents into the FLASH.

# <slot id>

The ID of the slot which is used to store the state. Only 5 storage slots (from 0 to 4) are available in the device for all Timer, Counter, Trigger and GPS.Nav.Position.

### **Notes**

• An Alias name can be defined for each storage index by using ALIAS.STORAGE<storage index>=<alias name>.

# 4.5.1.4. GPS.Nav.Position<br/> storage to buffer

Command syntax	GPS.Nav.Position buffer_index>=load <slot_id></slot_id>
Examples	\$PFAL,GPS.Nav.Position3=load0

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	✓		

### **Command description**

This command loads the contents of the selected <code><slot\_id></code> into the selected <code><buffer\_index></code> for temporarily use. The selected buffer index will be automatically refreshed with new data while the data into the <code><slot\_id></code> remains unchanged. The data selected from the storage index must be validated (means, the <code><slot\_id></code> must contain only GPS position data and no other data like Timer or Trigger states) before making any attempt to access the new data loaded in the selected <code><buffer\_index></code>.

### Parameter description

# <buffer index>

It specifies the buffer index, in the range from 0 to 4, to load it with new data.

<slot id>

The ID of the slot which is used to load the state. Only 5 storage slots (from 0 to 4) are available in the device for all Timer, Counter, Trigger and GPS.Nav.Position.

### **Notes**

• An Alias name can be defined for each storage index by using ALIAS.STORAGE<storage index>=<alias name>.

# 4.5.1.5. GPS.Nav.Distance – Reads the distance travelled

Command syntax	GPS.Nav.Distance
Examples	\$PFAL,GPS.Nav.Distance

	FIRMWARE DEVICES						F	OX3-3			FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓		

# **Command description**

This read command retrieves the distance in meters from current distance counter. There is a dynamic variable &(NavDist) that can be used in alarms (AL) to report the travelled distance to your server. Dynamic variables are listed in chapter 7.

# Parameter description

None

### Notes

- The distance covered from the device (since the last device start up) is permanently added to the distance counter if GPS has a valid position and if DOP values are sufficient for Geofence usage (see configuration reference geofence setting to get details of the defined maximal dop value).
- To retrieve the distance between 2 specific positions the **SetDistance** command has to be used to reset the counter on the first position (e.g. when a trip starts). To get the number of meters covered by the device (e.g. during this trip), simply read out the distance when the end position of this trip is reached.

### 4.5.1.6. GPS.Nav.Distance=<value> - Sets a user distance

Command syntax	GPS.Nav.Distance= <value></value>
Fuerentee	\$PFAL,GPS.Nav.Distance=0
Examples	\$PFAL,GPS.Nav.Distance=10

	FIRMWARE DEVICES							OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
✓	✓	<b>✓</b>	✓	PFAL	✓	✓ ✓ ✓ ✓ ✓				✓ ✓ ✓ ✓				<b>✓</b>	✓	✓			

# **Command description**

Sets the distance counter to a fixed value. This command can be used either to reset the distance counter to 0 (zero) or to use an offset distance from which the counter starts. To avoid standing problems and GPS jumps the values up to 10 meters are not counted.

### **Parameter description**

<value>

Specify the number of meters the distance counter starts with. Usually this value is 0 to reset the counter on a specific position.

### Notes

- The distance covered from the device (since startup or last ,counter reset') is permanently added to the distance counter, if the device has a valid GPS position and if DOP values are sufficient for Geofence usage (see configuration reference – geofence setting to get details of the defined maximal DOP value).
- To retrieve the distance covered by the device after a certain point, simply reset the counter when the device reaches the desired point (e.g. when a trip starts or stops). To get the number of meters covered by the device (e.g. during or after a trip), simply read out the distance counter.

#### 4.5.1.7. GPS.Nav.Distance.Save - Stores the distance

Command syntax	GPS.Nav.Distance.Save
Examples	\$PFAL,GPS.Nav.Distance.Save

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3			FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓		

# **Command description**

This command stores the current distance counter to non-volatile memory. The stored value will be automatically loaded during startup, so no further commands are required.

# Parameter description

None

#### 4.5.1.8. GPS.Nav.Distance.Load - Loads distance from memory

Command syntax	GPS.Nav.Distance.Load
Examples	\$PFAL,GPS.Nav.Distance.Load

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>		

# **Command description**

This command loads the current distance counter from non-volatile memory. The stored value will be automatically loaded during startup, so no further commands are required at system start.

### Parameter description

None

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#### 4.5.1.9. GPS.Nav.DeltaDistance - Reads delta distance counter

Command syntax	GPS.Nav.DeltaDistance
Examples	\$PFAL,GPS.Nav.DeltaDistance

	FIRMWARE					FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
	✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓		

### **Command description**

Retrieves the distance in meters from current delta distance counter. here is a dynamic variable &(DeltaNavDist) that can be used in alarms (AL) to report the delta distance to your server. Dynamic variables are listed in chapter 7.

# Parameter description

None

### **Notes**

- The distance covered from the device (since startup or last ,counter reset') is permanently added to the distance counter, if GPS has a valid position and if DOP values are sufficient for Geofence usage (see configuration reference - geofence setting to get details of the defined maximal DOP value).
- To retrieve the distance covered by the device after a certain position, simply reset the counter when the device is at the desired position. (e.g. when a trip starts). To get the number of meters covered by the device (e.g. during or after a trip), simply read out the distance.

#### GPS.Nav.DeltaDistance=<value> - Sets a delta distance 4.5.1.10.

Command syntax	GPS.Nav.DeltaDistance= <startdistance></startdistance>
F la .	\$PFAL,GPS.Nav.DeltaDistance=0
Examples	\$PFAL,GPS.Nav.DeltaDistance=10

FIRMWARE				DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	✓	~	<b>√</b>	<b>✓</b>	✓		

### **Command description**

Sets the distance counter to a fixed value. This function can be used to either reset the distance counter (set it to 0) or to use an offset distance from which the counter starts.

### Parameter description

### <StartDistance>

Specify the number of meters the distance counter starts with. Usually this value is 0 to reset the counter on a specific position.

# **Notes**

The distance covered from the device (since startup or last ,counter reset') is permanently added to the distance counter, if GPS has a valid position and if DOP

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- values are sufficient for Geofence usage (see configuration reference geofence setting to get details of the defined maximal DOP value).
- To retrieve the distance covered by the device after a certain position, simply reset the counter when the device is at the desired position. (e.g. when a trip starts). To get the number of meters covered by the device (e.g. during or after a trip), simply read out the distance.

# 4.5.1.11. GPS.Nav.Distance2 – Reads total distance covered since initial startup

Command syntax	GPS.Nav.Distance2
Examples	\$PFAL,GPS.Nav.Distance2

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	✓	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓	

## **Command description**

Retrieves the distance in meters from current distance 2 counter. There is a dynamic variable &(NavDist2) that can be used in alarms (AL) to report this distance to your server. Dynamic variables are listed in chapter 7.

# **Parameter description**

None

### **Notes**

- Distances are stored non-volatile when device goes to sleep (Sys.Device.Sleep or Sys.Device.Shutdown)
- Stored distances are loaded automatically at system start
- The distance covered from the device is permanently added to Distance2 counter if:
  - ✓ A) a distance from>= 10 metres has been covered and the device is moving (GPS speed>1m/s)
    - B) a distance>500m has been covered by the device and the device is not moving (GPS speed <1m/s)
  - ✓ GPS has a valid position
  - ✓ DOP values are sufficient for Geofence usage (see configuration reference geofence setting to get details of the defined maximal dop value)

### 4.5.1.12. GPS.Nav.Distance2=<value> - Sets a fixed distance value

Command syntax	GPS.Nav.Distance2= <value></value>
F	\$PFAL,GPS.Nav.Distance2=0
Examples	\$PFAL,GPS.Nav.Distance2=10

	FIRM	WARE	DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	✓	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	✓	✓	

# **Command description**

Sets the distance2 counter to a fixed value. This function can be used to either reset the distance2 counter (set it to 0) or to use an offset distance2 from which the counter starts. This value will automatically increment each driven meter. Even when the device performs a reset this value is available in the FLASH memory. It can be read with the PFAL command \$PFAL,GPS.Nav.Distance2. The stored data in the FLASH memory will not be lost during device reset or battery replacement.

# Parameter description

### <value>

Specify the number of meters the distance2 counter starts with. Usually this value is 0 to reset the counter on a specific position.

### **Notes**

- For further details regarding specific operation please refer to "Read Distance2 Counter"
- At next device sleep/shutdown, a newly set value (including added trip distances) will overwrite the internally stored value.

### 4.5.1.13. GPS.Nav.SetHeadingTolerance=<value> - Defines heading tolerance

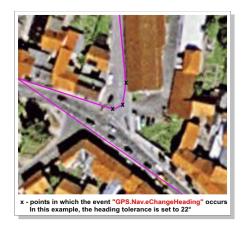
Command syntax	GPS.Nav.SetHeadingTolerance= <value></value>
Examples	\$PFAL,GPS.Nav.SetHeadingTolerance=22

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	<b>√</b>	✓	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>√</b>	✓		

# **Command description**

Defines the tolerance for heading feature. The tolerance is stored into the non-volatile memory, and will automatically be used after the system boots up. Each time the specified angle is exceeded, the event *GPS.Nav.eChangeHeading* occurs, and the driving direction resets to zero. This state is checked each second and only when the actual vehicle speed exceeds 3.6 km/h.

Figure below *(Google Maps™)* represents graphically the way points in which an event occurs whenever the device deviates the direction for more than 22 degrees.



# **Parameter description**

# <value>

Defines the angle in degrees to occur the corresponding event.

It ranges from 0 ... 359.

Value	Meaning
0	Default setting. its disables heading and its event.
1 359	Enables heading and its event (see notes for more details about the suggested value range).

### **Notes**

- It is NOT recommended to use values below 10 and above 320 degrees. The lower the value, the more often the event occurs.
- Values above 180 degrees doesn't make much sense, the suggested value is 45° (default).

# 4.5.1.14. GPS.Nav.ResetHeading – Resets heading

Command syntax	GPS.Nav.ResetHeading
Examples	\$PFAL,GPS.Nav.ResetHeading

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>√</b>	~	<b>✓</b>	PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>

# **Command description**

Resets the heading feature to the heading of the currently used GPS position.

# Parameter description

None.

# **Notes**

 The occurrence of a heading event can be prevented when executing this command periodically.

### 4.5.1.15. GPS.Nav.SetHeading2Tolerance=<value> - Defines the Heading2 tolerance

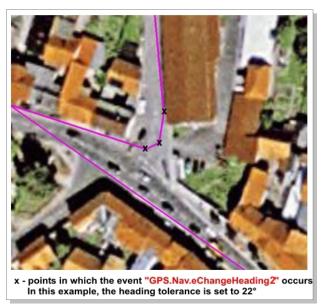
Command syntax	GPS.Nav.SetHeading2Tolerance= <value></value>
Examples	\$PFAL,GPS.Nav.SetHeading2Tolerance=22

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2	2.16.x 3.0.x 3.1.x 3.2.x MODELS Std. Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45							
	✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

### **Command description**

Defines the tolerance for heading feature. The tolerance is stored into the non-volatile memory, and will automatically be used after the system boots up. Each time the specified angle is exceeded, the event *GPS.Nav.eChangeHeading2* occurs, and the driving direction resets to zero. This state is checked each second and only when the actual vehicle speed exceeds 3.6 km/h.

Figure below *(Google Maps™)* represents graphically the way points in which an event occurs whenever the device deviates the direction for more than 22 degrees.



# Parameter description

# <value>

Defines the angle in degrees to occur the corresponding event.

It ranges from 0 ... 359.

Value	Meaning
0	Default setting. its disables heading and its event.
1 359	Enables heading and its event (see notes for more details about the suggested value range).

### **Notes**

- It is NOT recommended to use values below 10 and above 320 degrees. The lower the value, the more often the event occurs.
- Values above 180 degrees doesn't make much sense, the suggested value is 45°.
- Default value is 0 (heading2 is disabled)

# 4.5.1.16. GPS.Nav.ResetHeading2 – Resets Heading2

Command syntax	GPS.Nav.ResetHeading2
Examples	\$PFAL,GPS.Nav.ResetHeading2

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2	2.16.x 3.0.x 3.1.x 3.2.x MODELS Std. Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45							
	✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

### **Command description**

Resets the heading feature to the heading of the currently used GPS position.

# **Parameter description**

None.

### **Notes**

 The occurrence of a heading event can be prevented when executing this command periodically.

## 4.5.1.17. GPS.Nav.SaveLastValid – Saves last valid position, if no GPS-fix valid

Command syntax	GPS.Nav.SaveLastValid[= <time_seconds>,<lat>,<lon>,<alt>]</alt></lon></lat></time_seconds>
Examples	\$PFAL,GPS.Nav.SaveLastValid=1047388489 //15.03.2013 13:14:49

FIRMWARE DEV					FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x 3.1.x 3.2.x MODELS Std. Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45						
✓	✓	~	<b>✓</b>	PFAL	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

# **Command description**

If the system AVL device is currently receiving invalid GPS position data, and this command is executed, then an empty RMC message will be internally stored (an RMC protocol that contains only zero values). To prevent the system AVL device form storing invalid **GPS** this in data, use command an alarm (AL2=.eShutdown:GPS.Nav.SaveLastValid) that saves the last valid GPS position to nonvolatile memory before the system initiates a shutdown process. This data, stored before the system performs a shutdown, are needed on the next power up scenario. So, if there is no valid GPS fix during the next system startup, then the last valid position, stored into non-volatile memory, will be automatically attached to "MSG.Info.Serverlogin" command and sent to the remote server as well as an invalid RMC protocol will be updated by the last valid position. In this way you will always receive/have valid GPS position instead of an invalid RMC protocol containing only zero values.

Additionally, as long as the system has no valid information about the GPS time during the startup, it always uses either the time from the last valid position (the latest known time, if available) or the time starting from "06.01.1980 00:00:00". The stored time can also be used until the device gets a valid GPS fix again, which allows showing a valid position even if the device has no valid GPS fix after system startup. Once a few GPS satellites are in view the estimated GPS time information can be shown. If this time is older than the last valid position stored in the device, then it will be discarded.

# Parameter description

### <time seconds>

Customized time of last valid position. It specifies the number of seconds after 6.1.1980 (0:0:0) Example: 1047388489 => 15.03.2013 13:14:49

# <lat>,<lon>

Customized coordinates (decimal degrees) of last valid position in fractional notation; max. 7 digits for fractional part. Example: 50.6732382,10.9807934

### <alt>

Customized altitude of last valid position, it specifies the altitude in meters above sea level in fractional notation (2 fractional digits). Example: 429.51

### **Notes**

- Because the non-volatile memory is limited to several 100'000 write operations, it is strongly recommended to prevent periodically saving of the last valid position in a short period of time.
- The saved last valid position will always be displayed in the following device operation such as: during the system startup, when the system exists in an area without GPS coverage and whenever a valid GPS fix returns to invalid.
- This command may need up to 30 seconds to complete its task. To reduce the time to first fix (TTFF) process, the AVL device automatically loads the last stored valid position during the startup.
- This time can be used to write history records and perform data logging. In order to read out the history by time/date span, be sure that the stored time in these records is always up to date!!
  - ✓ Following the hints to assure correct processing:
    - ➤ To assure consistent history times, always store the last valid position before shutting down the device and write history entries after the system startup. Do not write any history entries between saving and device shutdown process.
    - It may never happen that the time of a record to be stored in the history is smaller than the time of the last record already logged in history storage. The time/date of each new record you write must always be greater than the prior stored record.

# 4.5.1.18. GPS.Nav.HoldPosition – Holds the current GPS position at this location

Command syntax	GPS.Nav.HoldPosition= <mode></mode>
Examples	\$PFAL,GPS.Nav.HoldPosition=1

	FIRM	WARE	DEVICES	FOX3-2G		F	OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	✓

### **Command description**

This command enables holding of GPS position at specific location to avoid jumps around from your real parking position.

# Parameter description

### <mode>

Defines whether to activate holding of the GPS position (e.g. while the car is parked) or not.

Value	Meaning
0	Deactivates holding of GPS position.
1	Activates holding of GPS position

### 4.5.1.19. GPS.NAV.GNSS- Enables/Disables specific GNSS operations

Command syntax	GPS.NAV.GNSS= <sat_system></sat_system>
	\$PFAL,GPS.NAV.GNSS=GLONASS
Examples	\$PFAL,GPS.NAV.GNSS=GPS,GLONASS
	\$PFAL,GPS.NAV.GNSS=GPS,GLONASS,BEIDOU

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	✓

### **Command description**

This command enables to activate the satellite navigation system the device will use for positioning. By default, only tracking of *GPS and GLONASS satellite navigation systems are* enabled. Concurrent reception of up to 3 systems is supported in the firmware 2.16.x and 3.1.x and higher.

# Parameter description

# [<sat\_system>]

It specifies the satellite navigation system to be activated. Combining of up to 3 different Satellite Navigation system names in one command line is allowed. Names are comma separated.

Value	Meaning
GPS	Activates tracking of GPS satellite navigation system (default) and deactivates tracking of other navigation systems.
GLONASS	Activates tracking of GLONASS satellite navigation system and deactivates tracking of other navigation systems

GALILEO Activates tracking of GALILEO satellite navigation system and

deactivates tracking of other navigation systems

BEIDOU Activates tracking of BEIDOU satellite navigation system and

deactivates tracking of other navigation systems.

# 4.5.1.20. GPS.Nav.DeadReckoning—Enables/Disables the use of Dead-Reckoning feature

Command syntax	GPS.Nav.DeadReckoning= <mode></mode>
Evennles	\$PFAL,GPS.Nav.DeadReckoning=enable
Examples	\$PFAL,GPS.Nav.DeadReckoning=disable

		FIRM	WARE		DEVICES	FOX3-2G FOX3-3G FOX3-4G					BOLERO40							
2.1	6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
•	/	✓	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	✓

### **Command description**

This command allows to activate the use of Dead Reckoning function in the FOX3-3G-DR model. Per default configuration, this feature is disabled. Combining multi-GNSS (GPS, GLONASS, BeiDou, Galileo) with the untethered dead-reckoning technology in our FOX3-3G-DR improves position accuracy even where GNSS signals are partial or completely blocked or reflected, such as in urban canyons, tunnels, mines, underpasses, multi-level roads or parking garages. Applications with untethered dead-reckoning include service vehicles from the airports, port facilities, car-sharing, fire departments that require accurate positioning at all times.

# Parameter description

# <mode>

It specifies whether or not to activate the DR feature per PFAL command. This setting is stored in the configuration parameter "DEVICE.GPS.CFG" and will be used after new system boot process.

Value	Meaning
enable	Activates the use of Dead Reckoning function in the FOX3-3G-DR model.
disable	Deactivates the use of Dead Reckoning function in the FOX3-3G-DR model.

### 4.5.2. **GPS.History**

History data can be stored at non-volatile memory inside the device. This data can be read out later to retrieve positions, speeds and additional information during the specified timespan.

Special data/event logging possibilities have been added to the basic "position/speed" history. These functionalities allow to write history records even when not having a GPS fix.

As a general remark: writing history records without having a valid GPS fix should be avoided if each history position needs to have a completely reliable time-stamp.

In areas with bad GPS signal strength or for data/event logging purposes, you might have to write history records. Any records you write without having GPS fix are marked inside the history as "no fix". This eases identification of "totally reliable" data and those who aren't. Please find further notes to this topic at the commands *History.Read*, *History.Write*, *History.SetRead* and *GPS.SaveLastValid*.

Additional details to history and especially the binary history format can be found inside "AppNotes\_Transform\_history\_data.pdf" documentation.

Important Note: History feature isn't available once a remote Update has been started.

History will be enabled again, after remote update finished OR a serial update (with option "erase whole flash") has been performed.

# 4.5.2.1. GPS.History.Write,<add\_prot\_to\_memory>,<"text"> - Stores GPS position data in history

Command syntax	GPS.History.Write, <memory>,&lt;"text"&gt;</memory>
Examples	\$PFAL,GPS.History.Write,20,"enter_the_text_to_be stored"  \$PFAL,GPS.History.Write,1,""  \$PFAL,GPS.History.Write,0,""

	FIRMWARE DEVICES				FOX3-2G FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

### **Command description**

Writes a new history entry including current position, speed, number of satellites and time. Additional information can also be added to this history entry.

# **Parameter Description**

### <memory>

It is a hexadecimal number which specifies the information added to the history entry. Note that, extended information numbers can be added if several information fields are required. *i.e.* to write GSM state and an alarm event to history, the corresponding number would be **0A**. Following are listed for additional information in hexadecimal value:

Value	Meaning
0x0 <mark>0</mark>	Writes the current GPS position of the device.
0x0 <b>1</b>	Writes the current state of the Input and Output (100103).

0x0 <b>2</b>	Writes the current state of the GSM (field strength, cell id, area code, of incoming/outgoing SMS etc.)
0x0 <b>4</b>	Writes the current system operating mode, GPRS, PPP, TCP and system lifetime.
0x0 <mark>8</mark>	Reserved.
0x <b>10</b>	Analogue values (IO0 IO3). Analogue voltage of IO0, IO1, IO3 are stored with 2 digits accuracy. Maximum allowed values: -320 to 320.99 (must be assured via IO calibration). Output (i.e. TXTformat): 123.45 (fractional part contains of only 2 digits now).
0x <b>20</b>	Writes the specified text from the <"text"> field (up to 99 characters available).
0x <b>40</b>	Writes the current state of the Geofence areas (inside or outside of a marked area).
0x <mark>80</mark>	Reserved.
00	



It is a string, which contains user information. If no user information has to be written, this field can be left empty (which results in an empty string ""). Dynamic variables can also be specified inside this text string, see chapter 7.

**Warning:** Note that this would extremely increase the size of history entries, which means that the history gets filled much faster and therefore needs to be read out more frequently.

If user message exceeds 254 bytes, an error will be reported, and no entry is written. As always no string end/start sign may be inside the specified string.

# **Notes**

- Warning: no more than a single history entry should be written each second. Background: Each history entry requires a unique Time-stamp (which has a resolution of ±1 second). If several records are written, the stored timing information is not reliable anymore.
- Entries can be written without having a valid GPS fix. In such a case the history entries may store user messages, IN/OUT states or other additional information.
- When a record is stored in the history, it will be "invalid", if there is no GPS-fix currently available. However, each entry can store:

```
The internal last valid position (if available).
Or the last stored valid position (if available).
Or an empty data "ECEF:0,0,0".
```

When there is no GPS-fix currently available, the most recent available time-stamp is used:

```
from Last valid position if it is the newest time-stamp of the system.

Or from locally shown RMC if this is the most recent time.

else internal time is used that means the date can start from 06.01.1980.

-> Only records written with a valid GPS fix show an absolutely reliable time-stamp when being read out later. Please read Notes of SetRead and Read for further details.
```

• In order to attach more than one additional information at once, enter the sum of each additional information, for example:

The hex value 7 means: IO + GSM + System states will be stored together with current location of the device at once.

# 4.5.2.2. GPS.History.Clear - Clears the history memory

Command syntax	GPS.History.Clear
Examples	\$PFAL,GPS.History.Clear

	FIRMWARE				DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40			
2	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

# **Command description**

Clears the complete history. The command **\$PFAL,GPS.History.Write** will not be executed, during the history clear process.

# **Parameter Description**

None

# 4.5.2.3. GPS.History.GetStart—Returns the oldest date stored in the history memory

Command syntax	GPS.History.GetStart
Examples	\$PFAL,GPS.History.GetStart

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓							

# **Command description**

Retrieves the oldest date stored in history.

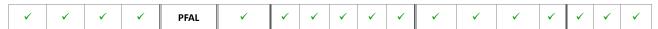
# **Parameter Description**

None

# 4.5.2.4. GPS.History.SetRead,all – Selects number of history records to download

Command syntax	GPS.History.SetRead,all GPS.History.SetRead, <s_date>,<s_time>-<e_date>,<e_time></e_time></e_date></s_time></s_date>
Examples	\$PFAL,GPS.History.SetRead,all \$PFAL,GPS.History.SetRead,14.6.2005,10:5:20-14.6.2005,10:06:16

FIRMWARE	DEVICES	FOX3-2G		FOX3-3G				FOX3-4G				BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45



# **Command description**

Either the complete history is selected for reading or it specifies the start and end date for the next read command. Only entries between the specified timespan are read out. Please read "Notes" for further details.

# **Parameter Description**

### <s date>

Specifies the start date. Its format is DD.MM.YYYY

Format	Meaning/Value
DD	Represents the day as a number (1 - 31)
MM	Represents the month as a number (1 - 12).
YYYY	Represents the year as a four-digit number (1900 - 9999).
a Himana	

# <s time>

Specifies the start time. Its format is HH:MM:SS

Format	Meaning/Value
НН	Represents the hour (0 - 23).
MM	Represents the minute (0 - 59).
SS	Represents the second (0 - 59).

### <e date>

Specifies the end date. Its format is DD.MM.YYYY

Format	Meaning/Value
DD	Represents the day as a number (1 - 31)
MM	Represents the month as a number (1 - 12).
YYYY	Represents the year as a four-digit number (1900 - 9999).
o timos	

### <e time>

Specifies the end time. Its format is HH:MM:SS

Format	Meaning/Value
НН	Represents the hour (0 - 23).
MM	Represents the minute (0 - 59).
SS	Represents the second (0 - 59).

### **Notes**

- This command returns an answer containing the estimated space used by history. This number shouldn't be used to specify or define the number of bytes read out by \$PFAL,GPS.History.Read. The true number of bytes being read out is returned by \$PFAL,GPS.History.Read itself.
- In order to read out history by date/time span, be sure that time is always up to date when writing history records!!

i.e. assure the following:

- you have always stored last valid position right before shutting down the device, and not writing history entries between saving and shutting down to assure consistent history times.

- each new record you write has a future time/date compared to the previous written record (i.e. it may never happen that a history record contains a time which is in the past compared to a record written before).

if one condition of the above is not fulfilled, a **\$PFAL,GPS.History.SetRead** by date/time span might not select all data you want to read.

*This happen if you do the following:* 

- store a last valid position and restart the device,
- write a record before having a valid GPS fix,
- restart the device again (meaning internal time is set to the old "last valid position" time - from the first step), then write a record before having a GPS fix.

Doing so, 2 history entries are written which have exactly the same time and date.

You can still read out such history files – but JUST with **\$PFAL,GPS.History.SetRead,all** as a date/time span based search might return not all or just a part of the desired records if they exist multiple times inside history.

# 4.5.2.5. GPS.History.SetRead,<start\_index>-<end\_index> - Selects number of history indices to download

Command syntax	GPS.History.SetRead, <start_index>-<end_index></end_index></start_index>
Examples	\$PFAL,GPS.History.SetRead,1-100

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	✓	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

### Command description

This command enables reading of specific number of lines in the history.

### **Parameter Description**

<start\_index>

Specifies the start index (line), as a decimal number, for reading the history.

<end\_index>

Specifies the end index (line), as a decimal number, for reading the history.

### **Notes**

This command returns an answer containing the selected lines in the history.

# 4.5.2.6. GPS.History.Read – Downloads selected history records in parts

Command syntax	GPS.History.Read,fmt= <format></format>
Examples	\$PFAL,GPS.History.Read \$PFAL,GPS.History.Read,fmt= <b>txt</b>

FIRMWARE				DEVICES	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

# **Command description**

This command reads out the history. A binary format is returned. Binary data consists of a length indicator showing how many bytes have been read out. Currently there is a maximum of 512 Bytes which can be read out using a single read command.

If a history timespan (or complete history) contains more data, several read commands have to be issued. Each will return 512 byte packet of history data. The last packet will show a "readout completed" inside its answer (right before "SUCCESS"). So for larger history readouts, several read commands are required. Please refer "AppNotes\_Transform\_history\_data.pdf" documentation and the history read example for further details to the returned binary data format.

# **Parameter Description**

### <format>

Optional. It defines the format of the history (logged) records to be downloaded. It can be defined to:

Value	Meaning
bin	Shows history in binary format (default) .
txt	Shows history entries in a special textual format. A brief description of this format can be found in the next sub-chapter.
rmc	An RMC protocol is generated for each history entry.
user	Only user defined texts are shown (specified in history extension 0x20). This allows to display user formatted history entries using Dynamic variables and static user texts.

### **Notes**

- Note, the maximum number of bytes that can be downloaded at once is predefined to 512 bytes.
- To download the history records, consider that the start date/time and end date/time are based on the UTC Time, otherwise the stored history records will be downloaded in the wrong time.
- Advantage: Usually a complete history readout takes much time. No PFAL commands could be entered/executed within this timespan. Splitting history data to several packets allows the server to execute commands even when a history readout has been started. Reading history packets can be continued whenever desired (until the device is shut down or performed a reset).
- A new submitted "History.SetRead" command will reset the current process of reading out a history, so it is recommended to gain a user who reads out history exclusive access to the device.
- Keep in mind, that binary history data first starts with a length info (the first 2 bytes), indicating how many bytes of history data follow. The first 2 bytes are not included in the length info.

# 4.5.2.6.1. Reading history records in textual format

Each history entry is reported within a single line of the following format.

\$ <history_entry_standard><history_entry_extension><crlf></crlf></history_entry_extension></history_entry_standard>	
\$19.05.2008,06:01:55,1,7,50.7295234,13.2345688,571.64,0,1:10010110.10011110	

. , ,	,/,50./295234,13.2345088									
Format	Example	Description								
\$	\$	Start of records								
<history_entry_standard< td=""><td>d&gt;</td><td><pre><date>,<time>,<fix>,<minsats>,<lat>,<lon>,<alt>,<speed></speed></alt></lon></lat></minsats></fix></time></date></pre></td></history_entry_standard<>	d>	<pre><date>,<time>,<fix>,<minsats>,<lat>,<lon>,<alt>,<speed></speed></alt></lon></lat></minsats></fix></time></date></pre>								
dd.mm.yyyy	13.10.2006	Date: dd day, mm month, yyyy year separated by dots.								
hh:mm:ss	13:26.56	Time: hh hours, mm minutes, ss seconds separated by colons.								
х	1	GPS position validity:								
		0: GPS fix invalid								
		1: GPS fix valid								
xx	03	Number of satellites in view (0 to 15)								
dd.mmmmmm	50.673325	Latitude, a double value in <b>decimal degrees</b> format.								
dd.mmmmmm	10.980685	Longitude, a double value in <b>decimal degrees</b> format.								
dd.m	600.9	Altitude, an approximate height value (0 8000) above sea level in meter format.								
ххх	100	Speed, an integer (0 225) representing the speed value over the ground in meter/second format								
<history_entry_extension< td=""><td>on&gt;</td><td><ext<sub>1&gt;,<ext<sub>2&gt;,,<ext<sub>n&gt;</ext<sub></ext<sub></ext<sub></td></history_entry_extension<>	on>	<ext<sub>1&gt;,<ext<sub>2&gt;,,<ext<sub>n&gt;</ext<sub></ext<sub></ext<sub>								
<ext_id>:<data></data></ext_id>	1:10010110.1001111	It is an optional parameter and it is added only if extensions exist.								
	0	Extensions are sorted before output, so it is assured that e.g. extension containing IN and OUT state will come first, before all other extensions.  A complete set of extensions is shown in the table below (sorted: the upper entry comes first).								
<cr><lf></lf></cr>		End of message termination								

 Table 7:
 Reading history records in textual format.

<ext></ext>		<ext_id>:<data></data></ext_id>	
<ext_id></ext_id>	<data></data>	Example	Description
0	<in>.<out></out></in>	1:10010110.10011110	Separated by dots, it shows IN and OUT states.  IN e.g. 10010110 (IN7 IN0)  OUT e.g. 10011110 (OUT7 OUT0)
1	<fieldstrength>.<area_code>.<cell_id>.<sms_in>.<sms_out></sms_out></sms_in></cell_id></area_code></fieldstrength>	2:20.5518.4caa.10.9	Separated by dots, it shows both the current GSM state: <fieldstrength> GSM field strength (0 to 31; 99=unknown)  <area code=""/> area/country code of GSM operator  <cell_id> GSM cell ID  <sms_in> Incoming SMS number  <sms_out> Outgoing SMS number</sms_out></sms_in></cell_id></fieldstrength>

2	<gprs>.<ppp>.<tcp>.<main>.<life time=""></life></main></tcp></ppp></gprs>	4:1.2.3.4.20000	Separated by dots, it shows the current system state: <gprs> current GPRS state  <ppp> current TCP state  <tcp> current main state  <li>(lifetime&gt; current time since the device started (in milliseconds)  States mentioned above are not further documented. They should be used for debugging purposes only (i.e. to report when a system state changes or how the system state was at a specific time). This information might be useful and should be sent within support requests.</li></tcp></ppp></gprs>
3	-	-	Alarm event (not yet implemented)
4	<analog0>;<analog1></analog1></analog0>	5.24;5.24	the values of analog inputs <analog0> fractional number <analog1> fractional number</analog1></analog0>
5	" <user_specified_text>"</user_specified_text>		Wrapped in quotation marks, it shows the user message. <user specified="" text=""> It can be either a simple text or outputs of the dynamic protocols.</user>
6	<areas_h>.<areas_l></areas_l></areas_h>	40:2000.00FC	Separated by dot, it shows the area states (being inside or outside of an area) <areas_h> hexadecimal value of area 1631 (area16 is the least significant bit)  <areas_l> hexadecimal value of area 015 (area0 is the least significant bit)  It is almost the same syntax as in the GPAREA protocol.</areas_l></areas_h>
7	-	-	reserved
<crlf></crlf>			

 Table 8:
 A complete set of extensions

# 4.5.2.6.2. Further notes for converting history data with special remark to data/event logging features

If a record has "no GPS fix", its position should be ignored for any navigation (the position is invalid, and if it is a differential record, its relative position will be 0 for dx, dy, dz). Furthermore, the shown time is no a valid GPS time. As long as the device has a backup battery and / or the external power does not drop, the internal RTC keeps running. All FOX3/-3G/-4G Series has an internal RTC, except the Lite versions.

# This time is usually reliable in the following case:

The device has had a GPS fix after startup. This fix got lost due to bad GPS coverage.  $\rightarrow$  The internal time stored inside this record is quite accurate ( $\pm a$  few seconds for a long time span)

# This time is not reliable in the following case:

The device has no GPS fix after startup. Only the stored *LastValid* position (and its time) could be used to initialize the internal clock.

AVL device uses this time (*LastValid*) and increments it as long as no valid GPS time available. However, the internal time can be in the past (*depending on how long the device has been switched off after saving the LastValidPosition for the last time*).

History records created with "*last valid*" times are ordered correctly – so you can assume which record happened before/after another one in the past (→ allows event /data logging). Furthermore, time differences between single records are also correctly shown for a session:

In order to distinguish which records belong to a "session" in the past (device started, wrote history records and was sent to sleep later), you can do two things:

- Write a record containing special user data right before saving the last valid position and sending the device to sleep. Whenever, you read out this user data later, you know when the device was sent to sleep (your session ended).
- As a general hint: whenever a new "full record" is written, the device probably performs a restart.
  - If there is a time gap between the last differential record and the new full record, the device has been sent to sleep (this time gap shows how long the device has been sleeping/shut off)
  - 2. If there is no time gap in between, the device wasn't sent to sleep, which means the time differences between all records of this session are absolutely reliable.

# 4.5.2.7. GPS.History.Push – Downloads all selected history records at once

Command syntax	GPS.History.Push, <msg_output>,[<format>]</format></msg_output>
Evamples	\$PFAL,GPS.History.Push,Serial0
Examples	\$PFAL,GPS.History.Push,TCP,fmt=txt

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	1	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	×	×	×
✓	<b>✓</b>	✓	✓	2	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	×	×	×
✓	×	<b>✓</b>	<b>✓</b>	3	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>√</b>	<b>✓</b>							

# **Command description**

If a range of the history has been selected for readout, this command will automatically read the entire selection. Push creates several packets of data. Only one Push command has to be executed in order to read a complete history (or a part of it). A regular answer is created for this Push command. After this, *History.Read* will be called periodically until readout is finished.

# **Parameter Description**

### <msg\_output>

**Optional.** Defines the channel from which history data will be downloaded. It can be set to:

Value	Meaning
Serial0	Outputs history to serial port 0.
Serial1 <sup>1</sup>	Outputs history to serial port 1.
USB <sup>2</sup>	Outputs history to USB port.
CSD <sup>3</sup>	Outputs history via established CSD.
TCP.Client	Outputs history via TCP (TCP connection must be available).

# [<format>]

**Optional setting** (*if left blank the history data is retrieved in binary format*). It defines the format of the history (logged) data to be downloaded at once via defined channel <*msg\_output>*. It can be set to:

Value	Meaning								
fmt=bin	Shows history in binary format (default).								
fmt=txt	Shows history entries in a special textual format. A brief description of this format is available in and .								
fmt=rmc	An RMC protocol is generated for each history entry. NMEA checksum for each RMC protocol can be enabled by enabling the checksums within the parameter.								
fmt=user	Only user defined texts are shown (specified in history extension 0x20). This allows to display user formatted history entries using Dynamic variables and static user texts.								

# Notes

- Advantage: No multiple Read commands have to be specified.
- Disadvantage: During the history readout process, no commands or low priority alarm actions will be executed. It is also not possible to e.g. accept a voice call or send/receive SMS.
- The answers of this command are 100% compatible to answers generated from **History.Read**. See **History.Read** command notes for more information.

### 4.5.3. GPS.Geofence

In order to have a basic understanding of conditional logic and geographic coordinates, please refer to chapter 5.17.3.

Geofencing can be used to set up different areas which can itself consist of several single geofences. Whenever the device enters or leaves such areas the corresponding events are generated. Furthermore, geofence states (being inside an area or geofence — or - being outside) can be used to set up alarms. Additionally a park position can be specified which might launch certain alarm actions if the device moves outside the defined range (i.e. thief alarm).

**Note:** If the park position feature is to be used, **GFO** as well as area0 should not be used otherwise (because GFO and area0 dedicated for use with park position).

If *Park.Set / Park.Remove* are not used, **GFO** and **AREAO** can be used as regular geofence/area.

### 4.5.3.1. GPS.Geofence.Park.Set – Places and activates parking area

Command syntax	GPS.Geofence.Park.Set
Examples	\$PFAL,GPS.Geofence.Park.Set

	FIRMWARE				DEVICES	FOX3-2G	DX3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16	6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45			
<b>✓</b>	1	✓	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

## Command description

This command activates a parking area (**GF.0**). It places the AVL device (vehicle) into a circular park area, where the current position (including Latitude and Longitude) of the AVL device is the center of circle and the user specified cpark\_radius value (see GF.CONFIG parameter) is the radius, in meter, of the circular area. This geofence is automatically attached to **AREA0**.

### **Parameter Description**

None

### **Notes**

- The events **GF.e0=inside** and **AREA.e0=inside** are usually occurred from the **GPS.Geofence.Park.Set**. Both events (**GPS.GF.e0=inside** and **GPS.AREA.e0=inside**) can be used to confirm the proper activation of the park area.
- Usually Park.Set will cause the event eGF.0=inside and eAREA.0=inside. Both events can be used to confirm the proper activation of the park geofence.
- This command works also if the device has no valid position. In this case the last valid position will be taken. Please not that this might lead to an immediate alarm in case the device gets a fix. This happens if the device was moving without a fix and the park position is set. (background: it moved out of the park area defined by last valid position).
- If the AVL device has got a GPS-fix and it is valid, the GPS.GF.e0=inside and GPS.AREA.e0=inside will occur, which indicates that this park area is properly set up.

- To deactivate the park condition (without occurring the event **GPS.AREA.e0=outside**), use **GPS.Geofence.Park.Remove** command.
- This Geofence setting will be also written in the Flash memory, so even when the device performs a reset, the park zone and area will remain active until manual deactivated. When a system restart occurs, and the park area remains activated, the events GPS.GF.eO=inside and GPS.AREA.eO=inside are occurred again as soon as the AVL device receives valid GPS position data.

### 4.5.3.2. GPS.Geofence.Park.Remove— Disables an activated park area

Command syntax	GPS.Geofence.Park.Remove
Examples	\$PFAL,GPS.Geofence.Park.Remove

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>√</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	

# **Command description**

This command deactivates an activated park area (GF.0).

### **Parameter Description**

None

### **Notes**

■ The event **GPS.GF.e0=inside** and **GPS.AREA.e0=inside** are no longer available.

# 4.5.3.3. GPS.Geofence.GeoState,<geo\_id>— Returns the state of a Geofence

Command syntax	GPS.Geofence.GeoState, <geo_id></geo_id>
Examples	\$PFAL,GPS.Geofence.GeoState,0

FIRMWARE				DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	✓	<b>√</b>	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>		

# **Command description**

Reads out the state of the specified geofence (whether the device is inside or outside). If configured, the name of the geofence will be also shown. Currently 100 geofences can be defined (index 0-99).

### **Parameter Description**

<geo ID>

Number from 0 to 99 which specifies the geofence to be read out.

# 4.5.3.4. GPS.Geofence.AreaState,<area\_id>— Read the state of an area

Command syntax	GPS.Geofence.AreaState, <area_id></area_id>
Examples	\$PFAL,GPS.Geofence.AreaState,0

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
✓	✓	✓	✓	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓		

# **Command description**

Reads out the state of the specified area (whether the device is inside or outside). If configured, the name of the area will be also shown. Up to 32 areas in range 0-31 can be defined.

# **Parameter Description**

# <area ID>

Number from **0** to **31** which specifies the areas to be read out.

### 4.5.4. GPS.MultiGeofence

PREMIUM-Feature "EXTENDED-GEOFENCES" should be activated to be able to use these commands.

Multi Geofencing allows to use significantly more circular geofences than regular geofencing can do. In contrast to regular Geofences, Multi Geofences are used by their index only – they do not provide the possibility to define names or combine these geofences into areas.

Currently up to 3000 circular geofences can be defined.

Whenever the device enters or leaves these geofences, corresponding events "inside" or "outside" are generated.

After Start, all geofence states are considered to be "outside" - as soon as GPS fix is valid, states my change according to the position of the device.

# **Important Note:**

- Using this feature may cause significant impacts to system speed, response time of PFAL commands as well as delay outputs of PFAL protocols.
- It can further cause impacts to the execution of low priority alarms and should therefore be used with caution.
- The caused impact is directly proportional by the number of used multi-geofences.
- The multi-geofences already stored in the device can be deleted only with GPS.MultiGeofence.Clear and NOT with Sys.Device.FactoryReset.

### 4.5.4.1. GPS.MultiGeofence.Info - Shows the number of geofences being used

Command syntax	GPS.MultiGeofence.Info
	\$PFAL,GPS.MultiGeofence.Info \$ <gps.multigeofence.info></gps.multigeofence.info>
Examples	\$MultiGeofence INFO: 4 / 3000 geofences defined
	\$SUCCESS

FIRMWARE DEV					FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
✓	✓	✓	✓	PFAL	8	9 <del></del>	9 <del></del>	8 <del></del> x	8 <del>x</del>	8 <del>-x</del>	8 <del></del>	8 <del>- x</del>	8	9 <del>- x</del>	8 <del></del>	8—x	9		

# **Command description**

This command is used to show how many geofences are currently being used. Note that geofence slots have to start from index zero. There may be no "empty" slots in between – otherwise only geofences before this empty slot will be used (and shown as used).

### **Parameter Description**

None

# 4.5.4.2. GPS.MultiGeofence.Clear - Clears the list of geofences

Command syntax	GPS.MultiGeofence.Clear
Examples	\$PFAL,GPS.MultiGeofence.Clear

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	8	8	8	8 <del></del>	8	8-1	8	8 <del>- x</del>	8 <del>- x</del>	8 <del>- x</del>	8	8 <del></del>	8 <del></del>	

# **Command description**

This command is used to empty the slot of the geofences list. This command is required for all "overwrite" operations – before writing new data on a slot, all existing slots have to be erased with this command.

# **Parameter Description**

None

# 4.5.4.3. GPS.MultiGeofence.GetWP – Gets the position and radius of specific multi-geofence

Command syntax	GPS.MultiGeofence.GetWP, <id></id>
Examples	\$PFAL,GPS.MultiGeofence.GetWP,0

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	8	8 <del></del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	8 <del></del>	8 <del></del>	8	8 <del></del>	8 <del>- x</del>	8	8		

# **Command description**

This command reads out information about the specified waypoint ID. If it is configured, the position and radius of the waypoint ID will be shown.

# **Parameter Description**



Defines the identifier of the waypoint. It is a number ranging from 0 to 2999 which specifies which waypoint should be read out.

# 4.5.4.4. GPS.MultiGeofence.SetWP – Sets the position and radius of specific multi-geofence

Command syntax	GPS.MultiGeofence.SetWP, <id>&gt;,<lat>,<lan>,<adius></adius></lan></lat></id>
Examples	\$PFAL,GPS.MultiGeofence.SetWP,0,50.673447,10.980627,470,2000

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3(	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	8	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del>x</del>	8 <del>- x</del>	8 <del></del>	8 <del>- x</del>	9 <del></del>	9 <del></del>	8	8—1	9 <del></del>		

### **Command description**

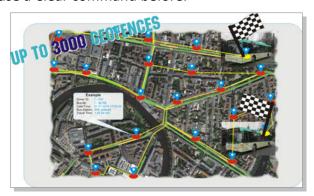
This command adds (configures and activates) a new waypoint into the waypoint list to create corridor boundaries. For further information about waypoint functionality, please see example of minimal waypoint list below the important notes.

### Important:

Note that geofence slots have to start from index zero. There may be no "empty" slots in between – otherwise only geofences before this empty slot will be used.

Geofences do not need to be defined in ascending order. However geofences will be used only if there is no empty slot before.

A "non-empty" (used) geofence slot may not be overwritten with other data - use a Clear command before.



# **Parameter Description**

### <id>

Specifies the waypoint ID in the range from 0 to 2999. Currently up to 3000 waypoints can be defined.

### <lat>

Specifies the latitude, in decimal degrees (e.g.: 50.673447).

### <lon>

Specifies the longitude, in decimal degrees (e.g.: 10.980627).

### <alt>

This setting is not required and should be defined as 0. The value 0 is required to allow compatibility to tools used for creating waypoint Geofencing lists.

# <radius>

Specifies the radius of the circle, in meter. It also defines width of corridor to the previous waypoint. Only integral values are allowed (e.g.: 500). the covered area is considered as "inside" the geofence - whenever the device has sufficient GPS

coverage, events will be created when entering or leaving the geofence. (See alarm configuration for more details).

# 4.5.4.5. GPS.MultiGeofence.Test,<|at>,<|on> - Tests if GPS position is inside corridor boundaries

Command syntax	GPS.MultiGeofence.Test, <lat>,<lon></lon></lat>
Examples	\$PFAL,GPS.MultiGeofence.Test,50.673447,10.980627

	FIRIV	IWARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	8	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	8-1	8 <del></del>	8 <del></del>	8	8 <del></del>	8 <del>- x</del>	8-1	9 <del>-1</del>	

# **Command description**

This command tests all geofences if they are inside or outside the specified GPS position. Events will be created if a geofence state changes (i.e. an "inside" event would occur if the device was outside of this geofence right before a test command is entered specifying a position within the geofence). Right after the test command is finished, all geofence states restore to the previous state. (This might result in further events). **Example**:

One configured geofence (Geofence 0) - device is outside this geofence

Test command is entered with a position within geofence 0 => Event GPS.MultiGeofence.e0=inside

Right after the test command state is reset => Event GPS.MultiGeofence.e0=outside

### **Parameter Description**

### <lat>

Latitude of a position to be tested (in decimal degrees - a fractional part is separated by dot i.e.: 50.673447).

# <lon>

Longitude of a position to be tested (in decimal degrees - a fractional part is separated by dot i.e.: 10.980627).

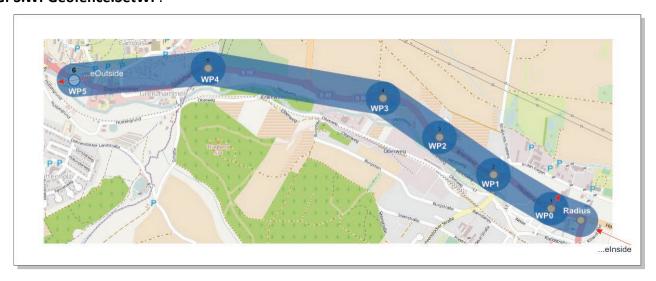
### 4.5.5. **GPS.WPGeofence**

In this chapter you will find a short description about the functionality of waypoints used in AVL devices.

# What is a waypoint and what is it used for ?

Waypoints are reference points or set of coordinates that identify GPS locations and helps you cover a route. A waypoint includes an identifier, latitude, longitude data and radius. An AVL device allows to store up to 2000 waypoints that are used to manage specific and very complex routes. The identifier of waypoints is a number that ranges from  $\mathbf{0}$  to  $\mathbf{1999}$ . Specific routes may be established by using multiple waypoints, so you drive within a corridor from one waypoint to the next. Each time this corridor built of waypoints is entered or left does not meter from which side by the device the corresponding event **GPS.WPGF.eInside** or **GPS.WPGF.eOutside** is generated and the status of that corridor changes from **GPS.WPGF.sOutside** (during the device is being out of this corridor) to **GPS.WPGF.sInside** (during the device is being within this corridor) and vice-versa. The GPS fix and accuracy are very important factors. If the satellite geometry is poor the waypoint solution will be inaccurate.

How to store a waypoint into the list of waypoints, refer to the PFAL-Command **GPS.WPGeofence.SetWP**.



# 4.5.5.1. **GPS.WPGeofence.Info – Shows information about waypoints**

Command syntax	GPS.WPGeofence.Info
Examples	\$PFAL,GPS.WPGeofence.Info

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	✓	✓	PFAL	8	8 <del></del>	9 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del>- x</del>	8 <del></del> x	9 <del></del> x	8	8 <del></del>	8		

# **Command description**

Shows information about the currently used set of waypoints and their configuration.

### **Parameter Description**

none

# 4.5.5.2. GPS.WPGeofence.Clear – Erases the entire waypoint list

Command syntax	GPS.WPGeofence.Clear
Examples	\$PFAL,GPS.WPGeofence.Clear

	FIRM	WARE		DEVICES	FOX3-2G			OX3-30	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	✓	✓	✓	PFAL	8	9 <del></del>	9 <del>-x</del>	8 <del>-x</del>	8 <del>-x</del>	8 <del>-x</del>	8 <del></del>	9 <del></del>	8						

# **Command description**

Erases the entire waypoint list. This command is executed automatically when changing waypoints from 2D into 3D mode and vice versa.

# **Parameter Description**

None

# 4.5.5.3. GPS.WPGeofence.GetWP,<id> – Gets the position and radius of the waypoint

Command syntax	GPS.WPGeofence.GetWP, <id></id>
Examples	\$PFAL,GPS.WPGeofence.GetWP,0

	FIRMWARE <b>DEVIC</b>					FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.1	6.х	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45		
·	/	✓	<b>✓</b>	✓	PFAL	8 <del></del> x	8 <del></del>	8 <del></del> r	8 <del></del>	8 <del></del>	8	8 <del>- x</del>	8 <del>- x</del>	8 <del>x</del>	8 <del></del>	8	8 <del></del>	8—1		

# **Command description**

This command reads out information about the specified waypoint ID. If it is configured, the position and radius of the waypoint ID will be shown.

### **Parameter Description**

<*id*>

Defines the identifier of the waypoint. It is a number ranging from 0 to 1999 which specifies which waypoint should be read out.

# 4.5.5.4. GPS.WPGeofence.SetMode2D – Change mode of waypoint to 2D (two-dimensional)

Command syntax	GPS.WPGeofence.SetMode2D
Examples	\$PFAL,GPS.WPGeofence.SetMode2D

	FIRM	DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	~	<b>✓</b>	PFAL	8	9 <del></del>	9 <del></del>	8 <del>- x</del>	9 <del></del>	8	8 <del></del>	8 <del></del>	8	8 <del></del>	8 <del>- x</del>	8 <del></del>	9 <del></del>

### **Command description**

This command changes the setup mode from 3D to 2D and clears the waypoint list, if the default mode of the waypoints is 3D. For more details of its functionality, please refer to the PFAL-Command **GPS.WPGeofence.SetWP**.

# **Parameter Description**

#### None

# 4.5.5.5. GPS.WPGeofence.SetMode3D - Change mode of waypoint to 3D (three-dimensional)

Command syntax	GPS.WPGeofence.SetMode3D
Examples	\$PFAL,GPS.WPGeofence.SetMode3D

	FIRM	/IWARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	~	✓	✓	PFAL	8	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	8	8 <del></del>	8 <del></del>	8	9 <del></del>	8 <del>- x</del>	8 <del></del>	8-1	

#### **Command description**

This command changes the setup mode from 2D to DD and clears the waypoint list, if the default mode of the waypoints is 2D. For more details of its functionality, please refer to the PFAL-Command **GPS.WPGeofence.SetWP**.

#### **Parameter Description**

none

# 4.5.5.6. GPS.WPGeofence.SetWP,<id>>,<|at>,<|on>,<alt>,<radius> - Adds an entry to waypoint list

Command syntax	GPS.WPGeofence.SetWP, <id>&gt;,<lat>,<radius></radius></lat></id>
Examples	\$PFAL,GPS.WPGeofence.SetWP,0,50.673447,10.980627,470,2000

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.1	6.х	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
•	/	✓	~	✓	PFAL	8	9	8 <del></del> x	8-1	8 <del>-x</del>	8 <del>-x</del>	8 <del></del>	8 <del>- x</del>	8	8 <del>-x</del>	8 <del>- x</del>	8 <del></del>	8	

#### **Command description**

This command adds (configures and activates) a new waypoint into the waypoint list. For further information about waypoint functionality, please see example of minimal waypoint list below the important notes.

#### Important:

All waypoints have to be defined in row (ascending order). I.e. waypoint 0 has to be configured first, then waypoint 1 etc.

**2D Mode:** When using 2D Mode, altitude has to be still specified, but can be set to 0 or any other value. Remark: Altitude of waypoints will be ignored in 2D mode.

**3D Mode:** When using 3D Mode, altitude plays an important influence on the behaviour of waypoints. It should be entered as accurate as possible (at least it should be roughly estimated).

## Example of minimal waypoint list

A minimal waypoint list consists of 2 waypoints (which define a single corridor between waypoint 0 and 1.

The width of this corridor is specified by radius of waypoint 1.

A device is considered as being inside this corridor if it is:

- Inside the radius of waypoint 0
- Inside the radius of waypoint 1
- Inside the corridor between waypoint 0 and 1, which means the device is near the direct connection between waypoint 0 and 1 (width of corridor 0 is defined by radius of waypoint 1, with of corridor 1 by waypoint 2 and so on)

## **Parameter Description**

#### <*id*>

Specifies the waypoint ID in the range from 0 to 1999. Currently up to 2000 waypoints can be defined.

#### <lat>

Specifies the latitude, in decimal degrees (e.g.: 50.673447).

#### <lon>

Specifies the longitude, in decimal degrees (e.g.: 10.980627).

#### <alt>

Specifies the altitude above sea level, in meter of the specified waypoint . It corresponds to the center of the circle (e.g.: 480.64). This parameter is required and very important for 3D mode. For 2D mode any value can be entered. The maximum accuracy is centimeters, so a fractional part separated by dot may be specified.

#### <radius>

Specifies the radius of the circle, in meter. It also defines width of corridor to the previous waypoint. Only integral values are allowed (e.g.: 500).

# 4.5.5.7. GPS.WPGeofence.Test,<id>,<|at>,<|on>,<alt>,<radius> - Tests if GPS position is inside corridor boundaries

Command syntax	GPS.WPGeofence.Test, <id>&gt;,&lt; at&gt;,&lt; at&gt;,<radius></radius></id>
Examples	\$PFAL,GPS.WPGeofence.Test,0,50.673447,10.980627,470,10

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-30	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	✓	✓	PFAL	8 <del>- x</del>	9 <del></del>	8 <del></del>	8	8 <del></del>	8	8 <del></del>	8 <del>- x</del>	8	9 <del></del>	8—-	8	8 <del></del>	

#### **Command description**

This command tests if a specified position are within the corridors of the currently specified waypoint list. Note that this command is used for local test only and it can cause the creation of WPGF events.

#### Important:

**2D Mode:** When using 2D Mode, altitude has to be still specified, but can be set to 0 or any other value. **Remark**: Altitude of waypoints will be ignored in 2D mode.

**3D Mode:** When using 3D Mode, altitude plays an important influence on the behaviour of waypoints. It should be entered as accurate as possible (at least it should be roughly estimated).

## **Parameter Description**

#### <id>

Specifies the waypoint ID in the range from 0 to 1999 that is already specified in the waypoint list.

#### <lat>

Latitude of a position to be tested (in decimal degrees - a fractional part is separated by dot i.e.: 50.673447).

#### <lon>

Longitude of a position to be tested (in decimal degrees - a fractional part is separated by dot i.e.: 10.980627).

#### <alt>

Specifies the altitude above sea level, in meter of the specified waypoint . It corresponds to the center of the circle (e.g.: 480.64). This parameter is required and very important for 3D mode. For 2D mode any value can be entered. The maximum accuracy is centimeters, so a fractional part separated by dot may be specified.

## <radius>

Specifies the radius of the circle, in meter. It also defines width of corridor to the previous waypoint. Only integral values are allowed (e.g.: 500).

#### 4.6. EcoDrive

The Eco-Drive commands are used to evaluate the cost-effectiveness and for estimating the fuel consumption of a vehicle. Using these commands, feet managers are able to create a path or route based statistics to the cost-effectiveness of the vehicle fleet. For each trip there are available measurement data such as length, time, speed, fuel consumption, speed, etc. To use the Eco-Drive commands a valid configuration must be stored on the AVL unit. \$PFAL, EcoDrive. TripStart and \$PFAL, EcoDrive. TripStop commands can be executed manually or as an Action in an alarm ECODRIVE.AUTOSTART=<Type>,<Speed>,<Timeout> parameter is not set. In addition to the commands described here, there are also some events and dynamic variables available for evaluating a trip (see chapters 7). The following commands are available for using EcoDrive features.

#### 4.6.1. EcoDrive.TripStart - Starts a new EcoDrive trip

Command syntax	EcoDrive.TripStart
Examples	\$PFAL,EcoDrive.TripStart

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.10	6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
~	,	✓	<b>✓</b>	<b>✓</b>	PFAL	8	9 <del></del>	8	9 <del></del>	8 <del>- x</del>	8 <del></del>	8 <del></del>							

#### **Command description**

This command starts a new EcoDrive trip with new measured data. The current measurement data of the trip is available in the dynamic variable &(EcoTripCurData), which can be reported to a TCP server using an alarm. If you are going to use this command, do not specify any setting in the ECODRIVE.AUTOSTART parameter.

## **Parameter Description**

none

## **Notes**

If the ECODRIVE.AUTOSTART parameter for the EcoDrive autostart is already configured when you execute the \$PFAL,EcoDrive.TripStart command, then the \$PFAL,EcoDrive.TripStart command responds an ERROR.

## 4.6.2. EcoDrive.TripStop - Ends a started EcoDrive trip

Command syntax	EcoDrive.TripStop
Examples	\$PFAL,EcoDrive.TripStop

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	✓	<b>✓</b>	✓	PFAL	8	9 <del></del>	9 <del></del>	8 <del></del>	9 <del></del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	9 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	

## **Command description**

This command ends the current trip. The current measurement data of the ended trip is available in the dynamic variable & (EcoTripResult), which can be reported to a TCP

server using an alarm. If you are going to use this command, do not specify any setting in the parameter ECODRIVE.AUTOSTART.

#### **Parameter Description**

none

#### **Notes**

• If the ECODRIVE.AUTOSTART parameter for the EcoDrive autostart is already configured when you execute the \$PFAL,EcoDrive.TripStart command, then the \$PFAL,EcoDrive.TripStart command responds an ERROR.

## 4.6.3. EcoDrive.CurrentTrip - Reports current trip data

Command syntax	EcoDrive.CurrentTrip
Examples	\$PFAL,EcoDrive.CurrentTrip

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16	6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
<b>✓</b>	,	✓	<b>√</b>	✓	PFAL	8 <del></del> x	8 <del></del>	8 <del></del> r	8 <del></del>	8 <del></del>	8	8 <del>- x</del>	8 <del>- x</del>	8 <del>x</del>	8 <del></del>	8	8 <del></del>	8—1		

## Command description

This command reports the data of the current trip even if it is still running.

**Example:** \$PFAL, Ecodrive. Current Trip

\$<EcoDrive.CurrentTrip>

\$current trip 1 - ID of the trip (automatically incremented).

\$current car "IK-AF260" - Car name.

\$total time 2220 - Total time of the trip (s). \$total distance 45000 - Total distance of the trip (m).

\$current speed 83.0 - Current speed (km/h). \$average speed 73.0 - Average speed (km/h). \$topologie country - Current topology.

4.....

\$total fuel 7.500 - Total fuel consumption (I).

\$current fuel 5.5 - Current fuel consumption (I/100km).

\$idle time 0 - Idle time (s).

\$cruise control time 0 - Cruise control time (s).

\$data city 900,15000,1,12,7.900 - Time,Distance,Overspeed,Counter,Fuel consumption (I) \$data country 1200,27000,0,6.700 - Time,Distance,Overspeed,Counter,Fuel consumption (I)

\$data highway 210,3000,0,5.300 - Time,Distance,Overspeed,Counter,Fuel consumption (I)

\$invalid positions 0 - Counter of invalid GPS Info.

\$SUCCESS

## 4.6.4. EcoDrive.LastTrip - Reports last trip data

Command syntax	EcoDrive.LastTrip
Examples	\$PFAL,EcoDrive.LastTrip

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	8	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	8 <del>- x</del>	9 <del></del>	8 <del>- x</del>	8	8—1	9 <del></del>		

## **Command description**

This command reports the data of the last trip.

## Example: \$<EcoDrive.LastTrip>

\$current trip 97 - ID of the trip (automatically incremented).

\$current car "IK-AH-74" - Car name.

\$total time 3246 - Total time of the trip (s). \$total distance 80753 - Total distance of the trip (m).

\$current speed 12.1 - Current speed (km/h).
\$average speed 89.6 - Average speed (km/h).
\$topologie None - Topology used in this trip.
\$total fuel 6.624 - Total fuel consumption (l).

\$current fuel 0.0 - Current fuel consumption (I/100km).

\$idle time 0 - Idle time (s).

\$cruise control time 2055 - Cruise control time (s).

\$data city 819,9638,96,0.788 - Time,Distance,Overspeed,Counter,Fuel consumption (I) \$data country 2312,67036,114,5.473 - Time,Distance,Overspeed,Counter,Fuel consumption (I)

\$data highway 15,4079,0,0.363 - Time, Distance, Overspeed, Counter, Fuel consumption (I)

\$invalid positions 0 - Counter of invalid GPS Info.

\$SUCCESS

#### **Parameter Description**

none

#### 4.7. **GSM**

#### 4.7.1. GSM General

#### 4.7.1.1. GSM.PIN=<"pin"> - Enters the PIN number of the used SIM card

Command syntax	GSM.PIN=<"pin">
Examples	\$PFAL,GSM.PIN="1111"

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.1	16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
	<b>√</b>	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>√</b>	✓	✓	<b>✓</b>	✓	✓	✓	

## **Command description**

This command is intended to enter the PIN code of the used SIM card. If SIM PIN has already been entered and the target device is already registered into the GSM network, no further entry needed (the device returns error). See also the description in chapter 5.9.1 for more details.

#### **Parameter Description**

## <"pin">

It specifies the PIN number of the used SIM card, wrapped in quotation marks. This may be for example the SIM PIN to register onto the GSM network, or the SIM PIN to replace the current PIN number with a new one. 4 to 8 digits are available.

## 4.7.1.2. GSM.PUK=<"puk">,<"pin"> - Enters the PUK and PIN numbers

Command syntax	GSM.PUK=<"puk">,<"pin">
Examples	\$PFAL,GSM.PUK,"22222222","1111"

	FIRMWARE				DEVICES	FOX3-2G			OX3-3	G			BOLERO40					
2.	16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
	✓	✓	<b>√</b>	<b>✓</b>	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

#### **Command description**

This command is intended to unblock the SIM card by entering the associated PUK code.

## **Parameter Description**

## <"puk">

Entering incorrect PIN three times, the SIM card will be blocked. To unblock it, you have to enter the PUK code of the used SIM card, wrapped in quotation marks (" "). After ten failed attempts to enter the PUK, the SIM card will be invalidated and no longer operable. In such a case, the card needs to be replaced. PIN consists of 4 to 8 digits; PUK is an 8-digit code only.

#### <"pin">

It specifies the PIN number of the used SIM card, wrapped in quotation marks ("").

#### 4.7.1.3. GSM.IMEI – Returns the international mobile equipment identity

Command syntax	GSM.IMEI
Examples	\$PFAL,GSM.IMEI

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓		

## **Command description**

This read command is intended to request the International Mobile Station Equipment Identity (IMEI) of the GSM modem that looks more like a serial number which distinctively identifies a mobile station internationally.

## **Parameter Description**

None

#### 4.7.1.4. GSM.IMSI – Returns the International Mobile Subscriber Identity

Command syntax	GSM.IMSI
Examples	\$PFAL,GSM.IMSI

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
✓	✓	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓		

## **Command description**

This read command is intended to request the International Mobile Subscriber Identity (IMSI) .

# **Parameter Description**

None

## 4.7.1.5. GSM.ICCID – Returns the Integrated Circuit Card Identifier of the SIM card

Command syntax	GSM.ICCID
Examples	\$PFAL,GSM.ICCID

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G						BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

## **Command description**

This read command is intended to request the Integrated Circuit Card Identifier (ICCID) of the inserted SIM card. It is an a unique 19-digit number printed on the SIM card.

#### **Parameter Description**

None

#### 4.7.1.6. GSM.OwnNumber – Returns the phone number of the SIM card

Command syntax	GSM.OwnNumber
Examples	\$PFAL,GSM.OwnNumber

	FIRMWARE				FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR C1-NA				C4-NA	C1-EU	М1	41	43	45	
✓	✓	✓	✓	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>

#### **Command description**

This read command is intended to request the phone number of the used SIM card.

## **Parameter Description**

None

#### **Notes**

• The phone number of the used SIM card must already be stored into the SIM card, before sending this command to the device, otherwise the device will report error.

## 4.7.1.7. GSM.Balance- Returns account balance of an used prepaid SIM card

Command syntax	GSM.Balance
Examples	\$PFAL,GSM.Balance
Example	\$ <gsm.ussd> \$error in USSD command \$ERROR \$<end></end></gsm.ussd>

	FIRMWARE DEVICE				FOX3-2G	G FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR C				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓

#### **Command description**

This command allows you to obtain the information about the current account balance in pre-paid GSM services. It requests the amount of money and the validity period of your account balance depends on the specific services the operator is offering.

#### **Parameter Description**

None

## **Notes**

- Once the user sends this command to the AVL device, it will automatically dial "ATD\*100#" access number which is available only for the E-plus German network operator. Other countries may have other dial numbers for checking the account balance.
- If the command response with an error or garbage, that means that the SIM card does not offer this option.

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#### 4.7.1.8. GSM.USSD – Performs an USSD call and return its answer

Command syntax	GSM.USSD," <ussd_cmd>",<timeout></timeout></ussd_cmd>
Examples	\$PFAL,GSM.USSD,"*100#",10

	FIRMWARE D				DEVICES	FOX3-2G	G FOX3-3G						FOX3-4G				BOLERO40		
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR C1-NA C4-NA				C4-NA	C1-EU	M1	41	43	45		
	✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

#### **Command description**

This command allows you to perform an USSD call and return its answer. USSD is a standard for transmitting information over GSM signaling channels. It is mostly used as a method to query the available balance and other similar information in pre-paid GSM services. USSD is network-dependent and depends on the specific services the operator is offering.

# **Parameter Description**

None

#### <ussd cmd>

Specifies the USSD call command (i.e. \*100# to query the SIM account balance)

#### <timeout>

Specifies the time in seconds to wait for the USSD answer.

#### **Notes**

 USSD command responses will be outputted ONLY in text mode, PDU decoding is not supported.

## 4.7.1.9. GSM.MCC – Gets the current mobile country code

Command syntax	GSM.MCC
Examples	\$PFAL,GSM.MCC

	FIRMWARE D			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	✓	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓

## **Command description**

This command allows you to read out the current mobile country code information of the operator where the device is registered to.

#### **Parameter Description**

None

#### **Notes**

A valid operator is required to read out the MMC.

#### 4.7.1.10. GSM.Band – Specifies the GSM band used by the device

Command syntax	GSM.Band= <band></band>
Examples	\$PFAL,GSM.Band=Eur

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

#### **Command description**

GSM operates on multiple frequency bands around the world - 900 MHz and 1800Mhz, used in Europe, Africa, Asia, Australia and South America; 850 MHz and 1900 MHz, used in the North and South America. Different service providers operate on different frequency within the country. For example, T-Mobile and Vodafone operate on GSM 900 MHz in the Germany, while E-Plus and O2 operate on GSM 1800 MHz T-Mobile operates on 1900 MHz in the USA, while Cingular operates on 1900 MHz or 850 MHz.

This command allows you to specify the GSM band used by the device. The main purpose of this command is to speed up GSM registration if the correct GSM band is selected. The specified Band will be stored into non-volatile memory and used whenever the device starts, so this command has to be entered just once. However, the device will change its bands automatically, if it cannot find an operator in the currently selected band.

## **Parameter Description**

#### <band>

It can be set to a value as follow:

Value	Meaning
Eur	900Mhz+1800Mhz (European GSM band)
Misc1	900Mhz+1900Mhz (some smaller countries)
Misc2	850Mhz+1800Mhz (some smaller countries)
USA	850Mhz+1900Mhz (USA - GSM band)
AUTO	Selects the GSM band currently available.

#### **Notes**

The GSM engine will be restarted when sending this command

#### 4.7.2. **GSM.CMB**

GSM Cell Broadcast Message commands and functionality can be found within this chapter.

# 4.7.2.1. GSM.CBM.Add,<message\_slot>,<cbm\_id> - Adds a CBM message to the message slot

Command syntax	GSM.CBM.Add, <message_slot>,<cbm_id></cbm_id></message_slot>
Examples	\$PFAL,GSM.CBM.Add,0,50

	FIRMWARE DEVICES					FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.	16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45		
	✓	✓	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓		

## **Command description**

This command adds a new CBM message to an empty message slot. Whenever a CBM message with the specified ID is received, its data will be stored at this message slot. Dynamic variables &(CBMO) .. &(CBM4) can be used to display the last received message contents. Added messages will be stored within device configuration (non-volatile memory) and will be automatically activated whenever the system starts.

#### **Parameter Description**

#### <message slot>

Specifies the message slot in which the received message data will be stored. It is a decimal number ranging from 0 to 4.

#### <cbm id>

Specifies the broadcast message ID. Only data of the specified message ID will be stored within the message slot.

## 4.7.2.2. GSM.CBM.Remove,<message\_slot> - Removes data from message slot

Command syntax	GSM.CBM.Remove, <message_slot></message_slot>
Examples	\$PFAL,GSM.CBM.Remove,0

	FIRMWARE DEVICE							OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45		
<b>✓</b>	×	<b>✓</b>	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓		

#### **Command description**

This command removes a previously added message from its message slot. The slot itself can be configured with another message then. This command also erases the corresponding device configuration entry (non-volatile memory), so a previously removed message will not be activated again at next system start or unless an Add command is used.

#### **Parameter Description**

#### <message slot>

Specifies the message slot to be removed. It is a decimal number ranging from 0 to 4.

## 4.7.2.3. GSM.CBM.Info - Queries CBM information

Command syntax	GSM.CBM.Info
Examples	\$PFAL,GSM.CBM.Info

	FIRMWARE				FOX3-2G			OX3-3	G			BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	×	×	×	PFAL	×	×	×	×	×	×	×	×	×	×	×	×	×

# **Command description**

This commands queries information about the used message slots and their current message.

# **Parameter Description**

None

#### 4.7.3. GSM.VoiceCall

## 4.7.3.1. GSM.VoiceCall.Dial,<"p\_number"> - Makes a GSM voice call

Command syntax	GSM.VoiceCall.Dial,<"p_number">
Examples	\$PFAL,GSM.VoiceCall.Dial,"+4912345678"

	FIRMWARE DEV				FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	×	×	×	<b>√</b>	×	×	×	×	×	×	×	×	

## **Command description**

This command is intended to make an outgoing voice call.

## **Parameter Description**

## <"p number">

Specifies the phone number to be dialed, wrapped in quotation marks (" "). It originates an outgoing voice call to the specified target phone number <"p\_number">. It includes the area code, country code and phone number.

#### 4.7.3.2. GSM.VoiceCall.Accept - Accepts an incoming voice call

Command syntax	GSM.VoiceCall.Accept
Examples	\$PFAL,GSM.VoiceCall.Accept

	FIRMWARE DEVICES							OX3-3			FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	<b>✓</b>	<b>✓</b>	PFAL	✓	x x x			✓	×	×	×	×	×	×	×	×	

#### **Command description**

This command is intended to accept an incoming voice call, which is usually indicated by an incoming ring alarm event.

## **Parameter Description**

None

#### **Notes**

No GSM voice calls are accepted while the AVL device is trying to establish a GPRS connection. During this time which takes approx. 10-20 seconds, the device is unreachable (this is GSM related). Therefore it is wise not to perform a GPRS attach/detach in such short periods.

## 4.7.3.3. GSM.VoiceCall.Hangup – Hangs up an active voice call

Command syntax	GSM.VoiceCall.Hangup
Examples	\$PFAL,GSM.VoiceCall.Hangup

FIRMWARE DEVICES					FOX3-2G	FOX3-2G FOX3-3G							FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×			

## **Command description**

This command is intended to cancel an established call.

# **Parameter Description**

None

# 4.7.3.4. GSM.VoiceCall.SendDTMF,<duration>,<"dtmf\_tones"> - Send DTMF tones while inside a call

Command syntax	GSM.VoiceCall.SendDTMF, <duration>,&lt;"dtmf_tones "&gt;</duration>
Examples	\$PFAL,GSM.Voicecall.SendDTMF,2,"123&(fix)"

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3				FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	✓	✓	✓	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×

## **Command description**

This command sends DTMF tones while the device is inside a voice call.

#### **Parameter Description**

#### <duration>

Specifies the duration of each single DTMF tone in 100 milliseconds.

## <"dtmf tones">

Defines the user defined text, up to 100 chars, to be sent to. This text may also contain Dynamic variables, which are described in chapter 7.

#### 4.7.4. **GSM.Audio**

This chapter contains all audio related GSM settings. Up to 5 audio profiles can be independently configured, selected and stored to non-volatile memory.

All commands are optional - if no audio profile have been saved/specified, a default audio profile will be loaded as *ProfileO* and will be automatically used.

This profile can be viewed using the command PFAL,GSM.Audio.ShowProfile=0

#### 4.7.4.1. GSM.Audio.ActiveProfile - Selects and activates an audio profile

Command syntax	GSM.Audio.ActiveProfile= <profile> GSM.Audio.ActiveProfile,<profile></profile></profile>
Examples	\$PFAL,GSM.Audio.ActiveProfile=0 \$PFAL,GSM.Audio.ActiveProfile,0

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	×	×	×	<b>√</b>	×	×	×	×	×	×	×	×

## **Command description**

This command selects and activates an audio profile.

#### **Parameter Description**

## cprofile>

It can be set to a value from 0..4.

#### Notes

- If no audio profiles have been saved (default factory setting), default audio settings will be used after system start
- It is impossible to select a profile which has not been saved before (selecting empty profiles is forbidden)

#### 4.7.4.2. GSM.Audio.ShowProfile - Shows details of audio profile

Command syntax	GSM.Audio.ShowProfile= <profile> GSM.Audio.ShowProfile,<profile></profile></profile>
Examples	\$PFAL,GSM.Audio.ShowProfile=0
Examples	\$PFAL,GSM.Audio.ShowProfile,0

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3				FOX3	-4G		В	OLERC	040
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×

## **Command description**

This command shows all details of the specified audio profile. It also shows whether this profile is currently active (used) or inactive.

## **Parameter Description**

#### cprofile>

It can be set to a value from 0..4.

#### **Notes**

 Default audio settings are shown after first startup, if no audio settings have been modified.

#### 4.7.4.3. GSM.Audio.SaveProfileAs - Stores audio settings to a profile

Command syntax	GSM.Audio.SaveProfileAs= <profile> GSM.Audio.SaveProfileAs,<profile></profile></profile>
Examples	\$PFAL,GSM.Audio.SaveProfileAs=0 \$PFAL,GSM.Audio.SaveProfileAs,0

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3				FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	<b>✓</b>	<b>✓</b>	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×

## **Command description**

This command stores the currently used audio settings to a profile.

## **Parameter Description**

#### cprofile>

It can be set to a value from 0..4.

#### **Notes**

- It is possible to store default audio settings to a profile too (this might be helpful if several profiles have to be used, because it is not possible to switch to an "empty" profile)
- This command also changes the currently active profile setting so if a profile is stored as profile 3, the current active profile will be 3.

## 4.7.4.4. GSM.Audio.DeleteProfile - Erases a stored profile

Command syntax	GSM.Audio.DeleteProfile= <profile> GSM.Audio.DeleteProfile,<profile></profile></profile>
Examples	\$PFAL,GSM.Audio.DeleteProfile=0 \$PFAL,GSM.Audio.DeleteProfile,0

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERC	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	~	<b>✓</b>	<b>✓</b>	PFAL	✓	×	×	×	<b>✓</b>	×	×	×	×	×	×	×	×

## **Command description**

This command erases a stored profile.

## **Parameter Description**

# cprofile>

It can be set to a value from 0..4.

#### **Notes**

- This command does NOT affect currently active audio settings
- it also doesn't change the currently used profile I
- It can erase the currently active profile

→ En empty profile is selected in this case. After next system start, default audio settings would be used if no other valid profile has been activated

#### 4.7.4.5. GSM.Audio.EchoCancel - Activates or deactivates echo cancellation

Command syntax	GSM.Audio.EchoCancel= <value></value>
Examples	\$PFAL,GSM.Audio.EchoCancel=0

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3				FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×

#### **Command description**

This command activates or deactivates echo cancellation for a handsfree speaker/microphone.

# **Parameter Description**

#### <value>

It can be set to a value as follow:

Value	Meaning
0	Disables echo cancelling.
1	Enables echo cancelling (default)

#### **Notes**

- This command does NOT affect the settings of the stored audio profile.
- In order to keep permanently stored the settings of the selected audio, you must store them to an audio profile - else they will be discarded after next system start

## 4.7.4.6. GSM.Audio.SideTone - Activates audible feedback to speaker

Command syntax	GSM.Audio.SideTone= <value></value>
Examples	\$PFAL,GSM.Audio.SideTone=0

FIRMWARE			DEVICES	FOX3-2G	G FOX3-3G					FOX3-4G				BOLERO40				
2.	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
	✓	✓	✓	✓	PFAL	<b>✓</b>	×	×	×	✓	×	×	×	×	×	×	×	×

#### **Command description**

This command routes some of the microphone input directly to the speaker output so the user can hear some of his own voice in the speaker.

## **Parameter Description**

#### <value>

It can be set to a value as follow:

Value	Meaning
0	Disables side tones (default)
1	Enables side tones

#### **Notes**

- This command does NOT affect stored audio profile settings.
- In order to permanently keep selected audio settings, the settings must be stored to an audio profile – else they are discarded after next system start.

## 4.7.4.7. GSM.Audio.SpeakerMute - Activates or deactivates speaker output

Command syntax	GSM.Audio.SpeakerMute= <value></value>
Examples	\$PFAL,GSM.Audio.SpeakerMute=0

FIRMWARE			DEVICES	FOX3-2G			OX3-3				FOX3	-4G		В	OLERO	40		
	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×

#### **Command description**

This command activates or deactivates speaker output.

## **Parameter Description**

## <value>

It can be set to a value as follow:

Value	Meaning
0	Unmutes (activates) the speaker (default)
1	Mutes (deactivates) the speaker

#### **Notes**

- This command does NOT affect stored audio profile settings.
- In order to permanently keep selected audio settings, the settings must be stored to an audio profile else they are erased after system restarts.

## 4.7.4.8. GSM.Audio.SpeakerGain - Sets speaker gain

Command syntax	GSM.Audio.SpeakerGain= <value></value>
Examples	\$PFAL,GSM.Audio.SpeakerGain=0

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	✓	✓	✓	PFAL	<b>✓</b>	×	×	×	✓	×	×	×	×	×	×	×	×

#### **Command description**

This command sets speaker gain (loudness).

## **Parameter Description**

# <value>

It can be set to a value as follow:

Value	Meaning
014	Loudness of the speaker (maximum might depend on GSM
	version). Default is 4.

#### **Notes**

- This command does NOT affect stored audio profile settings.
- In order to permanently keep selected audio settings, the settings must be stored to an audio profile else they are discarded after next system start.

#### 4.7.4.9. GSM.Audio.MicrophoneMute - Activates or deactivates microphone

Command syntax	GSM.Audio.MicrophoneMute= <value></value>
Examples	\$PFAL,GSM.Audio.MicrophoneMute=0

FIRMWARE			DEVICES	FOX3-2G			OX3-3				FOX3	-4G		В	OLERO	40		
	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×

#### **Command description**

This command activates or deactivates microphone.

## **Parameter Description**

## <value>

It can be set to a value as follow:

Value	Meaning
0	Unmutes (activates) the microphone (default)
1	Mutes (deactivates) the microphone.

#### **Notes**

- This command does NOT affect stored audio profile settings.
- In order to permanently keep selected audio settings, the settings must be stored to an audio profile else they are discarded after next system start.

#### 4.7.4.10. GSM.Audio.HandsfreeMicroGain - Sets microphone gain

Command syntax	GSM.Audio.HandsfreeMicroGain= <value></value>
Examples	\$PFAL,GSM.Audio.HandsfreeMicroGain=0

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
	✓	✓	✓	✓	PFAL	<b>✓</b>	×	×	×	✓	×	×	×	×	×	×	×	×

#### **Command description**

This command sets microphone gain (loudness) for handsfree microphone (keep in mind that this microphone line might not be available for older stepp3 devices (hardware revision 2d). In this case, Handset microphone setting should be used.

#### **Parameter Description**

## <value>

It can be set to a value as follow:

Value	Meaning
07	loudness of the microphone (maximum might depend on GSM version). Default is <b>3</b> .

#### **Notes**

- This command does NOT affect stored audio profile settings.
- In order to permanently keep selected audio settings, the settings must be stored to an audio profile – else they are discarded after next system start

## 4.7.4.11. GSM.Audio.HandsetMicroGain - Sets microphone gain

Command syntax	GSM.Audio.HandsetMicroGain= <value></value>
Examples	\$PFAL,GSM.Audio.HandsetMicroGain=0

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45
	✓	✓	✓	✓	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×

#### **Command description**

This command sets microphone gain (*loudness*) for handset microphone (keep in mind that this microphone line might not be available for older AVL devices (*hardware revision 2d*). In this case, Handset microphone setting should be used.

#### **Parameter Description**

#### <value>

It can be set to a value as follow:

Value	Meaning
07	Loudness of the microphone (maximum might depend on GSM
	version). Default is 3.

## Notes

- This command does NOT affect stored audio profile settings.
- In order to permanently keep selected audio settings, the settings must be stored to an audio profile else they are discarded after next system start.

## 4.7.4.12. GSM.Audio.AudioRingPath - Selects path of ring signals

Command syntax	GSM.Audio.AudioRingPath= <value></value>							
Examples	\$PFAL,GSM.Audio.AudioRingPath=0							

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×

## **Command description**

This command selects the path to which ring signals (i.e. voice input/output) are directed.

## **Parameter Description**

#### <value>

It can be set to a value as follow:

Value	Meaning
0	Automatic path selection (depending on used path)
1	Handsfree audio path
2	Handset audio path
3	Internal (not used) audio path

## **Notes**

- This command does NOT affect stored audio profile settings.
- In order to permanently keep selected audio settings, the settings must be stored to an audio profile – else they are discarded after next system start.

## 4.7.4.13. GSM.Audio.RingTone - Selects ring tone for incoming calls

Command syntax	GSM.Audio.RingTone= <value></value>
Examples	\$PFAL,GSM.Audio.RingTone=0

FIRMWARE DEVIC				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C1-NA C4-NA C1-EU M1				43	45
	✓	✓	✓	✓	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×

#### **Command description**

This command selects the used ring tone for incoming calls.

## **Parameter Description**

#### <value>

Type of ring tone. You have a choice of 19 different ring tones and melodies. All will be played from the audio output.

Value	Meaning
018	Sequence 0 18

#### **Notes**

- This command does NOT affect stored audio profile settings.
- In order to permanently keep selected audio settings, the settings must be stored to an audio profile - else they are discarded after next system start

#### 4.7.4.14. GSM.Audio.RingGain - Sets gain of ring tones

Command syntax	GSM.Audio.RingGain= <value></value>
Examples	\$PFAL,GSM.Audio.RingGain=0

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45			
✓	✓	✓	✓	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×	

#### **Command description**

This command sets the gain (*loudness*) for ring tones. Note that the gain will be adjusted at the next incoming call. It doesn't affect a current call.

## **Parameter Description**

#### <value>

It can be set to a value as follow:

it can be set	t dan se det to a talac as lonotti									
Value	Meaning									
04	Ringer gain (loudness). Default is 3.									

#### Notes

This command does NOT affect stored audio profile settings.

• In order to permanently keep selected audio settings, the settings must be stored to an audio profile – else they are discarded after next system start.

## 4.7.4.15. GSM.Audio.AudioPath - Selects path for regular audio signals

Command syntax	GSM.Audio.AudioPath= <value></value>
Examples	\$PFAL,GSM.Audio.AudioPath=0

	FIRM	IWARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	✓	<b>✓</b>	~	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×	

## **Command description**

This command selects the path for regular audio signals (i.e. Voice ).

## **Parameter Description**

## <value>

It can be set to a value as follow:

Value	Meaning
0	Automatic path selection (depending on used path)
1	Handsfree audio path
2	Handset audio path
3	Internal (not used) audio path

#### **Notes**

- This command does NOT affect stored audio profile settings.
- In order to permanently keep selected audio settings, the settings must be stored to an audio profile – else they are discarded after next system start

## 4.7.4.16. GSM.Audio.SoundMode - Selects global sound mode

Command syntax	GSM.Audio.SoundMode= <value></value>
Examples	\$PFAL,GSM.Audio.SoundMode=0

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA C4-NA C1-EU M			М1	41	43	45		
✓	<b>✓</b>	✓	✓	PFAL	✓	×	×	×	✓	×	×	×	×	×	×	×	×		

## **Command description**

This command selects a global sound mode for the device.

## **Parameter Description**

## <value>

It can be set to a value as follow:

Value	Meaning
0	normal - signals and voice is enabled
1	silent – just alarm sounds are generated
2	stealth – no sound is generated (default)

#### **Notes**

- This command does NOT affect stored audio profile settings.
- In order to permanently keep the selected audio settings, such settings must be stored to an audio profile – else they are discarded after next restart.

## 4.7.4.17. GSM.Audio.SMSSignalToneMode =<mode>- Sets the SMS Signal Tone Mode

Command syntax	GSM.Audio.SMSSignalToneMode= <mode></mode>
Examples	\$PFAL,GSM.Audio.SMSSignalToneMode=1

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	×	×	×	<b>√</b>	×	×	×	×	×	×	×	×	

## **Command description**

This command is used to enable or disable the signal tones when receiving SMS messages.

# **Parameter description**

#### <mode>

Sets the signal tone mode when receiving SMS messages.

Value	Meaning	
0	SMS signal tones are disabled.	
1	SMS signal tones are enabled.	

## **Notes:**

- This command does NOT affect stored audio profile settings.
- In order to permanently keep selected audio settings, the audio settings must be stored to an audio profile else they are discarded after restarting the device.

#### 4.7.5. **GSM.SMS**

## 4.7.5.1. GSM.SMS.Send,<"p\_number">,,,<"text"> - Sends out standard SMS

Command syntax	GSM.SMS.Send,<"p_number">, <protocols>,&lt;"text"&gt;</protocols>
Command Syntax	GSM.SMS.Send,<"p_number">, <pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre>,<pre< td=""></pre<></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>
	\$PFAL,GSM.SMS.Send,"+491111111",8,"FOX3"
Examples	\$PFAL,GSM.SMS.Send,"+491111111",0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"
	\$PFAL,GSM.SMS.Send,"&(SMSNumber)",0,"Auto SMS Reply&(SMSNumber)"

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

#### **Command description**

This command is intended to send a SMS message to the specified target phone number <"p\_number"> including identification text and defined protocols. The format the device uses to send out the protocols and entered text is configuration-dependent.

# **Parameter Description**

## <"p number">

It specifies the phone number, max 30 digits, where the alarm (including the specified protocols and identification text) has to be sent. The phone number includes the area, country codes and the phone number. It must be wrapped in quotation marks (" "). It can be a short number too. It is also possible to enter a dynamic protocol, for example **&(SMSNumber)** which can be used to setup alarms which reply incoming SMS containing user defined text. The last example in table above, replies an SMS back to the sender of the last received SMS.

#### cols>

It defines the output NMEA messages, which will be sent to the specified target phone number. It has to be specified in the hex format without leading the "Ox. Supported protocols are listed in chapter 11.2.

# <"text">

It specifies the text message, up to 160 characters, which will be sent to the specified target phone number via GSM. The text message may include the user specified text and/or system information. It must be wrapped in quotation marks (" ").

If it is required to attach also system information (variable) at certain times the following syntax of the <"text">is also possible:

```
"text&(<entry1>)text&(<entry2>)text...&(<entryn>)"

Each dynamic variable is separated by ampersand "&" without spaces and enclosed in parentheses "( )".

For example:

$PFAL,GSM.SMS.Send,"+491111111",0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

Dynamic variables are listed in chapter 7.
```

#### **Notes**

- Longer the <"text"> results less protocols can be attached to the SMS message. Only protocols, which fit completely in are attached to the SMS.
- For longer text use the command GSM.SMS.SendMulti

# 4.7.5.2. GSM.SMS.SendRaw,<"p\_number">,,,p\_number">,,,<"text"> - Sends out SMS in raw data

Command syntax	GSM.SMS.SendRaw,<"p_number ">, <protocols>,&lt;"text "&gt; GSM.SMS.SendRaw,&lt;"p_number"&gt;,<protocol>,&lt;"text&amp;(entry)"&gt;</protocol></protocols>
	\$PFAL,GSM.SMS.SendRaw,"+491111111",8,"FOX3"
Examples	\$PFAL,GSM.SMS.SendRaw,"+491111111",0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"
·	\$PFAL,GSM.SMS.SendRaw,"&(SMSNumber)",0,"Auto SMS Reply&(SMSNumber)"

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x MODELS				Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓												

#### **Command description**

Sends the specified protocols and/or user text via SMS to the target phone number in raw format. No format characters are used to display the message text (i.e. the text appears exactly as it is - no \$ in front or CRLF at the end will be sent ).

## **Parameter Description**

#### <"p number">

It specifies the phone number, max 30 digits, where the alarm (including the specified protocols and identification text) has to be sent. The phone number includes the area, country codes and the phone number. It must be wrapped in quotation marks (" "). It can be a short number too. It is also possible to enter a dynamic protocol, for example **&(SMSNumber)** which can be used to setup alarms which reply incoming SMS containing user defined text. The last example in table above, replies an SMS back to the sender of the last received SMS.

#### cols>

It defines the output NMEA messages, which will be sent to the specified target phone number. It has to be specified in the hex format without leading the "Ox. Supported protocols are listed in chapter 11.2.

## <"text">

It specifies the text message, up to 160 characters, which will be sent to the specified target phone number via GSM. The text message may include the user specified text and/or system information. It must be wrapped in quotation marks (" ").

If it is required to attach also system information (entry) at certain times the following syntax of the <"text">is also possible:

```
"text&(<entry1>)text&(<entry2>)text...&(<entryn>)"

Each dynamic variable is separated by ampersand "&" without spaces and enclosed in parentheses "( )".

Example:

$PFAL,GSM.SMS.SendRaw,"+491111111",0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

Dynamic variables are listed in chapter 7.
```

#### 4.7.5.3. GSM.SMS.SendMulti – Send out SMS with more than 160 chars

Command syntax	GSM.SMS.SendMulti,<"p_number">, <protocols>,&lt;"text"&gt;</protocols>
Examples	\$PFAL,GSM.SMS.SendMulti,"+491111111",8,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40			
2.16.x 3.0.x 3.1.x 3.2.x MODELS Std. Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45								
✓	✓	✓	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>		

#### Command description

This command is intended to send multi SMS messages (more than 160 chars to the specified target phone number <"p\_number"> including identification text and defined protocols. The SMS message will then be split in two or more messages on the receiving modem. The format the device uses to send out the protocols and entered text is configuration-dependent.

## **Parameter Description**

#### <"p number">

It specifies the phone number, max 30 digits, where the alarm (including the specified protocols and identification text) has to be sent. The phone number includes the area, country codes and the phone number. It must be wrapped in quotation marks (" "). It can be a short number too. It is also possible to enter a dynamic protocol, for example **&(SMSNumber)** which can be used to setup alarms which reply incoming SMS containing user defined text. The last example in table above, replies an SMS back to the sender of the last received SMS.

#### cols>

It defines the output NMEA messages, which will be sent to the specified target phone number. It has to be specified in the hex format without leading the "Ox. Supported protocols are listed in chapter 11.2.

## <"text">

It specifies the text message, with more than 160 characters, to be sent to the specified target phone number via GSM. The text message may include the user specified text and/or system information. It must be wrapped in quotation marks (" ").

If it is required to attach also system information (entry) at certain times the following syntax of the <"text">is also possible:

```
"text&(<entry1>)text&(<entry2>)text...&(<entryn>)"

Each dynamic variable is separated by ampersand "&" without spaces
and enclosed in parentheses "( )".

For example:

$PFAL,GSM.SMS.SendMulti,"+4911111111",0,"on &(Date) at &(Time) it is
moving at &(Speed) m/s"

Dynamic variables are listed in chapter 7.
```

## 4.7.5.4. GSM.SMS.Inbox.Clear – Clears all stored SMS Messages from the SMS memory

Command syntax	GSM.SMS.Clear
Examples	\$PFAL,GSM.SMS.Clear

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x 3.0.x 3.1.x 3.2.x MODELS					Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	✓	✓	✓	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>		

## **Command description**

This command clears all incoming SMS messages stored in the SMS memory.

## **Parameter Description**

None

## 4.7.5.5. GSM.SMS.Inbox.State – Returns all inbox SMS Messages from the SMS memory

Command syntax	GSM.SMS.Inbox.State
Examples	\$PFAL,GSM.SMS.Inbox.State

FIRMWARE DE					FOX3-2G	G FOX3-3G						FOX3-4G					BOLERO40			
2.16.x 3.0.x 3.1.x 3.2.x MODELS Std. Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45									
✓	✓	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>			

## **Command description**

This command indicates the total number of incoming SMS messages associated with the SMS storage.

## **Parameter Description**

None

## 4.7.5.6. GSM.SMS.ClearSIM – Delets all SMS Messages from the SIM memory

Command syntax	GSM.SMS.ClearSIM
Examples	\$PFAL,GSM.SMS.ClearSIM

FIRMWARE DE					FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	td. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

## **Command description**

This command deletes all SMS messages from the SIM memory.

# **Parameter Description**

None

## 4.7.5.7. GSM.SMS.Outbox.Clear – Clears outgoing SMS from the SMS memory

Command syntax	GSM.SMS.Outbox.Clear
Examples	\$PFAL,GSM.SMS.Outbox.Clear

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	~	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	

## **Command description**

This command deletes all unsent SMS messages from the SMS memory.

# **Parameter Description**

None

## 4.7.5.8. GSM.SMS.Outbox.State – Returns all outbox SMS Messages from the SMS memory

Command syntax	GSM.SMS.Outbox.State
Examples	\$PFAL,GSM.SMS.Outbox.State

	FIRMWARE				FOX3-2G			OX3-3	G			BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

## **Command description**

This command indicates the total number of unsent SMS messages associated with the SMS storage.

## **Parameter Description**

None

#### 4.7.6. GSM.DataCall

# 4.7.6.1. GSM.DataCall.Send,rotocols,<"text"> - Sends data via GSM data call

Command syntax	GSM.DataCall.Send, <protocols>,&lt;"text"&gt; GSM.DataCall.Send,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,GSM.DataCall.Send,08,"text to be received"  \$PFAL,GSM.DataCall.Send,0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	~	<b>✓</b>	PFAL	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

#### **Command description**

This command is intended to send messages and/or GPS protocols to the remote modem/phone via an established/initiated data call. The format the device uses to send out the protocols and entered text is configuration-dependent.

#### **Parameter Description**

## cols>

Defines the output NMEA messages, which will be sent to the specified target phone number. It has to be specified in the hex format without leading the "0x". Supported protocols are listed in chapter 11.2.

#### <"text">

Specifies the text to be sent via an established/initiated data call. It must be wrapped in quotation marks (" ").

If it is required to attach also system information (entry) at certain times the following syntax of the <"text"> is also possible:

```
"text&(<entry1>)text&(<entry2>)text...&(<entryn>)" Each dynamic variable is separated by ampersand "&" without spaces and enclosed in parentheses "( )". For example: $PFAL,GSM.DataCall.Send,0,"on &(Date) at &(Time) it is moving at &(Speed) m/s" Dynamic variables are listed in chapter 7.
```

## 4.7.6.2. GSM.DataCall.Accept - Accepts incoming GSM data call

Command syntax	GSM.DataCall.Accept
Examples	\$PFAL,GSM.DataCall.Accept

	FIRM	WARE	DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	✓	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

## **Command description**

This command is intended to accept an incoming Data call, which is usually indicated by an incoming ring alarm event.

## **Parameter Description**

None

#### **Notes**

• No GSM data calls are accepted while the AVL device is trying to establish a GPRS connection. During this time which takes approx. 10-20 seconds, the device is unreachable (this is GSM related). Therefore, it is wise not to perform a GPRS attach/detach in such short periods.

## 4.7.6.3. GSM.DataCall.Hangup – Hangs up active data call

Command syntax	GSM.DataCall.Hangup
Examples	\$PFAL,GSM.DataCall.Hangup

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

## **Command description**

This command is intended to reject an incoming GSM data call, or it finishes an established GSM data call.

## **Parameter Description**

None

#### **Notes**

• This feature is currently under development and won't be fully functional for the first release versions.

#### 4.7.7. **GSM.GPRS**

#### 4.7.7.1. GSM.GPRS.Connect – Performs a GPRS attach

Command syntax	GSM.GPRS.Connect
Examples	\$PFAL,GSM.GPRS.Connect

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓		

## **Command description**

This command is used to attach the AVL device to the GPRS service. After the message has been completed and the AVL device is already in the requested state, the message is ignored. GPRS starts only when sufficient signal strength (8-94) is found. If the AVL device is not able to attach for more than 5 minutes, no message is returned, but AVL device is still trying to attach.

## Parameter description

None.

#### **Notes**

- If a GPRS attach will be initiated by this message and the AVL device is not able to attach, the AVL device is started with the default value, due to missing values of the GPRS.APN, GPRS.QOS,GPRS.QOSMIN,PPP.USERNAME and PPP.PASSWORD parameters according to the used SIM card.
- When the AVL device is GPRS attached and a PLMN reselection occurs to a non-GPRS capable network or to a network where the SIM is not subscribed for using GPRS services, the resulting GSM (GPRS mobility management) state according to GSM 24.008 is REGISTERED/NO CELL.
- No GSM calls are accepted while the AVL device is trying to establish a GPRS connection. During this time which takes approx. 10-20 seconds, the device is unreachable (this is GSM related). Therefore it is wise not to perform a GPRS attach/detach in such short periods.

#### 4.7.7.2. GSM.GPRS.Disconnect – Performs a GPRS detach

Command syntax	GSM.GPRS.Disconnect
Examples	\$PFAL,GSM.GPRS.Disconnect

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	✓	<b>✓</b>	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	✓	✓	✓	

#### **Command description**

This command is used to detach the AVL device from the GPRS service. Any active PDP contexts will be automatically deactivated when the attachment state changes to detached. If the AVL device is not able to detach for more than 1 minute, no message is

returned, but AVL device is still trying to detach. If an attachment is issued during a running detach this message is ignored.

#### **Parameter description**

None.

#### **Notes**

- If a GPRS connection is already available and the "Disconnect" command is executed, ensure that the value <value> of the GPRS.AUTOSTART parameter is set to 0 (zero) instead of 1 (one), otherwise the device will try to re-establish automatically that connection.
- The GSM engine will be restarted, if the GPRS connection could not be closed after multiple attempts.

#### 4.7.7.3. GSM.GPRS.State - Returns GPRS state

Command syntax	GSM.GPRS.State
Examples	\$PFAL,GSM.GPRS.State

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
	✓	✓	<b>√</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	~	✓	✓	✓		

## **Command description**

This read command is used to request the GPRS and PPP state. A TCP/IP connection can be established only when both states result connected.

# **Parameter description**

None.

# 4.7.7.4. GSM.GPRS.Traffic[=<complete>,<incoming>,<outgoing>] — Sets/returns GPRS traffic counter

Command syntax	GSM.GPRS.Traffic GSM.GPRS.Traffic= <complete>,<incoming>,<outgoing></outgoing></incoming></complete>
Examples	\$PFAL,GSM.GPRS.Traffic \$PFAL,GSM.GPRS.Traffic=0,0,0

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

## **Command description**

This command reads or sets the GPRS traffic counter, the volume, in byte, of GPRS data stream. It reads the GPRS traffic, if the values are omitted.

## Parameter description

# <complete>

Number of bytes in range of 0 to 2147483647 for completeness.

# <incoming>

Number of bytes in range of 0 to 2147483647 for incoming data stream.

## <outgoing>

Number of bytes in range of **0** to **2147483647** for outgoing data stream.

## **Notes**

■ To delete the GPRS traffic counter set all values to "O" zero.

#### 4.7.8. GSM.SetInternal/ExternalAntenna

Both commands below are used to switch manually the device to operate with external or internal antennas.

#### 4.7.8.1. GSM.SetExternalAntenna - Switches to the external antenna

Command syntax	GSM.SetExternalAntenna
Examples	\$PFAL,GSM.SetExternalAntenna

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16	6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
~	/	✓	✓	✓	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	×	×	×	

## **Command description**

This command is used to switch manually or automatically with an alarm (AL) the device to the external connected antennas. When the connection of GPS external antenna is detected by the device, the corresponding event occurs "GPS.eExtAntPlugged". With this event you can configure an alarm e.g. (\$PFAL,Cnf.Set,AL98=GPS.eExtAntPlugged:GSM.SetExternalAntenna) that switch the device automatically to external GSM antenna when the GPS antenna is plugged).

## Parameter description

None

#### 4.7.8.2. GSM.SetInternalAntenna - Switches to the internal antenna

Command syntax	GSM.SetInternalAntenna
Examples	\$PFAL,GSM.SetInternalAntenna

	FIRMV	VARE		DEVICES	FOX3 S	Series		FC	DX3-36	Serie	es		FOX3-40	Series	BOLERO40 Series			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Lite	Std.	BLE	BID	AU	DR	Lite	NA EU		41	43	45	
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	~	✓	✓	✓	✓	<b>✓</b>	~	<b>✓</b>	✓	✓	×	×	×	

#### **Command description**

This command is used to switch manually or automatically with an alarm (AL) the device to the internal connected antennas. When the GPS external antenna is unplugged from device, the corresponding event occurs "GPS.eExtAntUnplugged". With this event you can configure an alarm e.g. (\$PFAL,Cnf.Set,AL98=GPS.eExtAntUnplugged:GSM.SetInternalAntenna) that switch the device automatically to internal GSM antenna when the GPS antenna is unplugged).

#### Parameter description

None

#### 4.8. TCP

In order to have a basic understanding for communication between the AVL device and the remote server, please refer to chapter 2.2.

#### 4.8.1. TCP. Client

#### 4.8.1.1. TCP.Client.Connect - Performs a TCP connection to the used server

Command syntax	TCP.Client.Connect
Examples	\$PFAL,TCP.Client.Connect

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	<b>✓</b>	~	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓		

#### **Command description**

Using this command the AVL device initiates a TCP connection to a remote server. Before the AVL device can send packets using TCP protocol, it needs to know the remote server address and port number it will be sending data to. To assign the address, and the port use the TCP.CLIENT.CONNECT=<S\_enable>,<ip\_address>,<tcp\_port> parameter. The server can decide whether or not to accept the connection. After the TCP connection has been established successfully, use the TCP.Client.Send,protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text">protocols>,<"text</p>

#### Parameter description

None.

## Notes

- If a TCP connection will be initiated by this message and the AVL device is not able to establish, the AVL device is started with the default value, due to missing values of the TCP.CLIENT.CONNECT, parameters according to the used remote server.
- Before using this message, make sure that the AVL device is already GPRS attached, otherwise the AVL device is not able to initiate a TCP connection even if the TCP settings are correctly specified.

#### 4.8.1.2. TCP.Client.Disconnect - Disconnects from the used server

Command syntax	TCP.Client.Disconnect
Examples	\$PFAL,TCP.Client.Disconnect

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G			FOX3	BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	✓

#### **Command description**

Using this command the AVL device is able to terminate an existing TCP connection with a remote server. No more data will be sent from the AVL device by the TCP until a new connection to the remote server is initiated and accepted.

#### Parameter description

None.

#### Notes

■ If a TCP connection to the remote server is already available and the Disconnect message is called, ensure that the value <s\_enable> from the TCP.CLIENT.CONNECT parameter is set to 0 (zero) instead of 1 (one), otherwise the AVL device will try to reconnect automatically, to the remote server, after each TCP connection failure.

#### 4.8.1.3. TCP.Client.State – Returns TCP connection state

Command syntax	TCP.Client.State
Examples	\$PFAL,TCP.Client.State

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.	16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45		
	✓	✓	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	~	<b>✓</b>	✓	✓		

#### **Command description**

This read command is used to request the state information of the TCP connection. The read command returns the current state of the TCP connection.

#### Parameter description

None.

#### 4.8.1.4. TCP.Client.Send,cols,<"text"> - Sends a TCP packet to the connected server

Command syntax	TCP.Client.Send, <protocols>,&lt;"text"&gt; TCP.Client.Send,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,TCP.Client.Send,8,"AVL device sends its GPS positions"

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G			FOX3	BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>√</b>	✓	✓	PFAL	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	✓

#### **Command description**

After a connection has been established, use this command to stream data (GPS positions, user text etc.) to a remote server. Each time when a packet of data has been sent successfully to the remote server, the **TCP.Client.ePacketSent** event occurs. The remote server may evaluate the entered text and use it for further application. The format the device uses to send out the protocols and entered text is configuration-dependent.

#### **Parameter Description**

#### cols>

Defines the output NMEA messages, which will be sent to the remote server. It has to be specified in the hex format without leading the "0x". Supported protocols are listed in chapter 11.2.

## <"text">

Specifies the text message, up to 200 characters, to be sent to the connected remote server. It must be wrapped in quotation marks (" ").

If it is required to attach also system information (entry) at certain times the following syntax of the <"text"> is also possible. Dynamic variables are listed in chapter 7.

```
"text&(<entry1>)text&(<entry2>)text...&(<entryn>)"
```

Each dynamic variable is separated by ampersand "&" without spaces and enclosed in parentheses.

```
For example: PFAL,TCP.Client.Send.8,"on &(Date) at &(Time) it is moving at &(Speed) m/s"
```

#### **Notes**

- If the TCP connection is currently not established, this data will be written into the TCP buffer and it will be sent as soon as the TCP connection is available.
- If the command fails to execute due to the used up buffer, this data will be lost.

#### 4.8.1.5. TCP.Client.ClearSendBuffer - Clears the outgoing TCP buffer

Command syntax	TCP.Client.ClearSendBuffer
Examples	\$PFAL,TCP.Client.ClearSendBuffer

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	✓	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>√</b>	✓		

#### **Command description**

Clears all data from the outgoing TCP buffer.

#### **Parameter Description**

None.

## 4.8.1.6. TCP.Client.RxKey= <"key"> - AES KEY incoming packets

Command syntax	TCP.Client.RxKey=<"Key ">
Examples	\$PFAL,TCP.Client.RxKey="000000000000000000000000000000000000

	FIRM	IWARE		DEVICES	FOX3-2G			OX3-3	G			BOLERO40					
2.16.	x 3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

#### **Command description**

This command setup AES128 key for decrypting incoming packets of a secured TCP transmission. The PREMIUM-FEATURE "AES-TCP" must be enabled to support this function. It is recommended to reset firmware after setting up the key to safely restart TCP connection with the new key.

#### **Parameter Description**

<"Kev">

Separated by commas or another "non-hexadecimal" sign, it defines a 16 hexadecimal key for decrypting incoming packets between the device and destination TCP server.

## 4.8.1.7. TCP.Client.TxKey= <"key"> - AES KEY outgoing packets

Command syntax	TCP.Client.TxKey=<"Key ">
Examples	\$PFAL,TCP.Client.TxKey="000000000000000000000000000000000000

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓		

#### **Command description**

This command setup AES128 key for encrypting outgoing packets of a secured TCP transmission. The PREMIUM-FEATURE AES-TCP must be enabled to support this function. It is recommended to reset firmware after setting up the key to safely restart TCP connection with the new key.

## **Parameter Description**

## <"Key">

Separated by commas or another "non-hexadecimal" sign, it defines a 16 hexadecimal key for encrypting outgoing packets between the device and destination TCP server.

## 4.8.1.8. TCP.Client.FlushSendBuffer - Transfers buffered data immediately

Command syntax	TCP.Client.FlushSendBuffer
Examples	\$PFAL,TCP.Client.FlushSendBuffer

FIRMWARE					DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.	3.0.	x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	×		✓	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓							

## **Command description**

This command can be used to transfer the data available in the TCP.CLIENT.SENDMODE=2[,<buf>
| buffer level<| before the buffer is filled up.</td>

#### **Parameter Description**

None

## 4.8.1.9. TCP.Client.SetCertificate – Set certificate used by TLS library

Command syntax	TCP.Client.SetCertificate
Examples	\$PFAL,TCP.Client.SetCertificate

FIRMWARE DEVICE					FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓				PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓		

#### **Command description**

Set certificate used by the TLS library.

The certificate must be sent after the command and the transmission is finished by "<CR><LF>".

# **Parameter description**

The used certificate chain for the TCP channel if using a TLS connection.

# 4.8.1.10. TCP.Client.ShowCertificate – Shows the used TLS certificate on the main TCP connection

Command syntax	TCP.Client.ShowCertificate
Examples	\$PFAL,TCP.Client.ShowCertificate

	FIRM	WARE	DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
3.5			MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓			PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

# **Command description**

Shows the certificate used by the TLS library on the main TCP connection.

# **Parameter description**

None.

#### 4.8.2. TCP.Storage

The TCP Storage is an additional TCP buffer, which enables to collect information before it is sent. This reduces transmission cost and enables to send quickly various information to the connected TCP server.

Currently the TCP storage supports two operation modes:

# Manual mode (default)

If this mode is selected, the TCP storage has to be dispatched manually (i.e. you can specify when to send stored information via TCP)

## **Automatic dispatch**

This mode allows the system to dispatch data inside storage automatically whenever it is used up.

The operation modes as well as the size of the TCP storage can be accessed via parameter configuration. Please, refer to configuration reference for more details, see chapter 5.12.11.

**Note:** All information you are going to transmit via TCP storage is transmitted exactly in the way you specified it. In order to ease the server based readout process of this data, it is recommended to add additional "identification" characters. Please see further nodes inside the command "*AddProtocol*" below. Using of such identification characters allows you to distinguish easily between textual "*AddProtocol*" and binary data (generated by "*AddRecord*").

# 4.8.2.1. TCP.Storage.Dispatch - Sends a TCP packet to the connected server

Command syntax	TCP.Storage.Dispatch
Examples	\$PFAL,TCP.Storage.Dispatch

	FIRM	IWARE		DEVICES	FOX3-2G		F	OX3-3			FOX3-4G					BOLERO40			
2.16.>	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	✓	✓	<b>✓</b>	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓		

## **Command description**

This command enqueues currently stored information inside the TCP storage to the outgoing TCP buffer. This assures a consistent data transfer via TCP. After storage data has been appended to this outgoing buffer, the storage will be cleaned. New data can then be appended.

## Parameter description

None.

#### **Notes**

- The format of the created TCP buffers has been extended. Now it is possible to detect binary storage contents within each message. The format is similar as a GPS.History.Read message:
  - Start header \$<TCP.Storage.Data><CRLF>
  - Length info (2 bytes binary information) value 0x00 0xFFFF
     This length specifies the amount of storage data bytes contained in this packet.
  - Data content (the number of bytes specified with length info)

#### End header \$<end><CRLF>

# 4.8.2.2. TCP.Storage.Clear - Clears TCP storage

Command syntax	TCP.Storage.Clear
Examples	\$PFAL,TCP.Storage.Clear

FIRMWARE					DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.16	і.х	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓		✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>√</b>	✓	✓	<b>✓</b>	✓	✓		

## **Command description**

This command clears the contents of the created TCP storage. This command can be used to discard unwanted information and empty the TCP storage completely (without sending its data away).

#### Parameter description

None.

#### 4.8.2.3. TCP.Storage.AddProtocol,protocol,<"text"> - Adds data to the TCP storage

Command syntax	TCP.Storage.AddProtocol, <protocols>,&lt;"text"&gt;</protocols>
Examples	\$PFAL,TCP.Storage.AddProtocol,0,"your text"

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G					BOLERO40						
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	×	×	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

#### **Command description**

This command writes the specified protocols and/or user text to TCP storage.

#### Parameter description

#### corotocols>

It allows you to request the current protocol data of the specified protocol(s). Supported protocols are listed in chapter 11.2.

#### <"text">

It specifies the text message, up to 200 characters, to be transmitted to the connected remote server via an available TCP connection. This text may also contain dynamic variables listed in chapter 7.

## Notes

In order to receive more than one protocol at once, you have to specify the <protocols> in the hexadecimal value and add the corresponding hex value of required protocols, for example:

The hex value 27 added on the message "\$PFAL, TCP. Storage. AddProtocol, 27, "test" means the GGA+GSA+GSV+VTG protocols will be received at once,

```
The hex value 4F added on the message "$PFAL, TCP.Storage.AddProtocol,4F,"test" " means the GGA+GSA+GSV+RMC+IOP protocols will be received at once.
```

• You can use dynamic variables within "user text". Specified protocols are formatted using PFAL send format. This may ease an automatic readout of data via TCP server.

#### 4.8.2.4. TCP.Storage.AddRecord,rotocol,clip,rett> - Appends data to TCP storage

Command syntax	TCP.Storage.AddRecord, <add_protocols>,&lt;"text"&gt;</add_protocols>
Examples	\$PFAL,TCP.Storage.AddRecord,0,"" \$PFAL,TCP.Storage.AddRecord,20,"user note: freeway reached "

		FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G FOX3-4G				В	BOLERO40						
2.16	5.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
<b>✓</b>		✓	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

## **Command description**

This command appends a binary data frame to TCP storage. This data frame has the same format as a full record history entry (including possible extensions). The contents to be written are limited by available TCP storage. If there is not enough memory available to satisfy a TCP storage requirement, AVL device will report an error upon attempting to start this process.

## **Parameter description**

#### <add protocols>

It determines whether or not additional information has to be recorded in the TCP storage. It specifies the value in hexadecimal format (without "0x"). Following are listed additional information that can be defined in hexadecimal value:

Value	Meaning
0x0 <b>1</b>	Writes the current state of the IOs.
0x0 <b>2</b>	Writes the current state of the GSM (field strength, cell id, area code, of incoming/outgoing SMS etc.)
0x0 <b>4</b>	Writes the current operating mode of the system, GPRS, PPP, TCP, system lifetime.
0x0 <b>8</b> & 0x <b>10</b>	Reserved.
0x <b>20</b>	Writes a user specified message added in the <"text"> field (up to 255 characters available)
0x <b>40</b>	Writes the current state of the Geofence areas (inside or outside of a marked area)
0x <b>80</b>	Reserved
'text">	

It defines a string value that contains user information. The specified text is limited to 200 characters and it must be wrapped in quotation marks (" "). If no user text has to be written, this field can be left empty, except quotation marks (""). The user information will be written if the corresponding hex value (20) has been set in the <add protocols> field.

## **Notes**

In order to attach more than one additional information at once, specify the sum determined by adding the corresponding hex value of each additional information, for example:

```
The hex value 7 means: IN/OUT +GSM+ system states will be stored together with current location of the device at once.
```

 Writing of this data frame into the TCP storage does NOT require a valid GPS fix. Also invalid data can be added to TCP storage, which stands in contrast to the GPS.History.Write command.

#### 4.8.3. TCP.SMTP

#### 4.8.3.1. TCP.SMTP.Send,<"email\_address">,,,rotocols>,<"text"> - Sends emails

Command syntax	TCP.SMTP.Send,<"email_address">, <protocols>,&lt;"usertext"&gt; TCP.SMTP.Send, &lt;"email_address"&gt;,<protocols>,&lt;"usertext&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,TCP.SMTP.Send,"test@mailserver.com",8,"FOX3 GPS positions"

	FIRM	WARE		DEVICES	FOX3-2G		FOX3-3G FOX3-4G				В	BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>

## **Command description**

This command enables sending of E-Mails, including GPS position data and user text, via an Internet mail server. Exactly, it prepares an Email for sending. The user text can be evaluated and used for further application processes. The remote mail server to connect is defined in the settings <mail\_server\_address> and <mail\_server\_port> of the TCP.SMTP.CONNECT parameter. When an E-Mail message is successfully delivered, the TCP.SMTP.eSent event occurs. If there is an error during sending of E-Mail, the TCP.SMTP.eFailed event raises and this email message gets deleted. The format the device uses to send out the text is configuration-dependent.

The subject, the AVL device uses for outgoing E-Mail is:

Subject syntax	Message from:	<hardware name=""></hardware>	rev: <string></string>	(Name=" <name>", IMEI=&lt;&gt;)</name>			
Subject example	Message from: FOX3 rev:2D-N (Name="my FOX3 device", IMEI=123456789012345)						

#### **Parameter Description**

## <"email address">

Specifies the e-mail address of the message recipient. Only one E-Mail address is permitted per message. The E-Mail address must be wrapped in quotation marks (" ").

## cols>

Defines the NMEA messages to be sent to the recipient of the E-Mail message. It has to be specified in the hex format without leading the "Ox". Supported protocols are listed in chapter 11.2.

# <"usertext">

Specifies the text message, up to 200 characters, to be sent to the recipient of the E-Mail message. It must be wrapped in quotation marks (" ").

If it is required to attach also system information (entry) at certain times the following syntax of the <"text"> is also possible. Dynamic variables are listed in chapter 7.

```
"text&(<entry<sub>1</sub>>)text&(<entry<sub>2</sub>>)text...&(<entry<sub>n</sub>>)"
```

Each dynamic variable is separated by ampersand "&" without spaces and enclosed in parentheses "()".

```
Example:

$PFAL,TCP.SMTP.Send,"test@mailserver.com",8,"on &(Date) at &(Time)
Car is moving at &(Speed) m/s"

To view the location of the device in the Google Earth, just enter
the following web link in the usertext:

$PFAL,TCP.SMTP.Send,"test@mailserver.com",8,"http://maps.google.c
om/maps?f=q&hl=en&q=&(lat)+&(lon)"

When you receive this e-mail, copy and paste it in the address
field of your browser.
```

#### **Notes**

- If there is no GSM operator and no active GPRS/TCP connection currently available, the device stores the email data into the outbox and when the GPRS connection is available again it sends this data.
- If there is an error during sending an email message, the data of this email message is lost.
- Using only SMTP service, the configuration of "GPRS.AUTOSTART=1" is not required.
   It can be set to "GPRS.AUTOSTART=0".
- Do not try to send another email without getting response from the prior one. After an email has been delivered successfully, a new mail can be sent with this command.

# 4.8.3.2. TCP.SMTP.SendRaw,<"email\_address">,,,protocols>,<"text"> - Sends emails in raw format

Command syntax	TCP.SMTP.Send,<"email_address">, <protocols>,&lt;"usertext"&gt; TCP.SMTP.Send, &lt;"email_address"&gt;,<protocols>,&lt;"usertext&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,TCP.SMTP.Send,"test@mailserver.com",8,"FOX3 sends its GPS positions"

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G FOX3-4G				BOLERO40							
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	✓	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓

#### **Command description**

This command enables sending of E-Mails, including GPS position data and user text, via an Internet mail server. Exactly, it prepares an Email for sending. The user text can be evaluated and used for further application processes. The remote mail server to connect is defined in the settings <mail\_server\_address> and <mail\_server\_port> of the TCP.SMTP.CONNECT parameter. When an E-Mail message is successfully delivered, the TCP.SMTP.eSent event occurs. If there is an error during sending of E-Mail, the TCP.SMTP.eFailed event raises and this email message gets deleted. The format the device uses to send out the text is configuration-dependent.

The subject the AVL device uses for outgoing E-Mail is:

Subject syntax	Message from:	<hardware name=""></hardware>	rev: <string></string>	(Name=" <name>", IMEI=&lt;&gt;)</name>
Subject example	Message from: AV	/L device rev:2D-N (Nam	e="my FOX3device	", IMEI=123456789012345)

#### **Parameter Description**

#### <"email address">

Specifies the e-mail address of the message recipient. Only one E-Mail address is permitted per message. The E-Mail address must be wrapped in quotation marks (" ").

## cols>

Defines the NMEA messages to be sent to the recipient of the E-Mail message. It has to be specified in the hex format without leading the "Ox". Supported protocols are listed in chapter 11.2.

#### <"usertext">

Specifies the text message, up to 200 characters, to be sent to the recipient of the E-Mail message. It must be wrapped in quotation marks (" ").

If it is required to attach also system information (entry) at certain times the following syntax of the <"text"> is also possible. *Dynamic variables are listed in chapter* 7.

```
"text&(<entry1>)text&(<entry2>)text...&(<entryn>)"
```

Each dynamic variable is separated by ampersand "&" without spaces and enclosed in parentheses "()".

#### Example:

\$PFAL,TCP.SMTP.Send,"test@mailserver.com",8,"on &(Date) at &(Time) Car is moving at &(Speed) m/s"

To view the location of the device in the Google Earth, just enter the following web link in the usertext:

 $\label{lem:pfal} $$ \PFAL, TCP.SMTP.Send, "test@mailserver.com", 8, "http://maps.google.com/maps?f=q&hl=en&q=&(lat)+&(lon)" $$$ 

When you receive this e-mail, copy and paste it in the address field of your browser.

#### **Notes**

- If there is no GSM operator and no active GPRS/TCP connection currently available, the device stores the email data into the outbox and when the GPRS connection is available again it sends this data.
- If there is an error during sending an E-Mail message, the data of this email message is lost.
- Using only SMTP service, the configuration of "GPRS.AUTOSTART=1" is not required.
   It can be set to "GPRS.AUTOSTART=0".
- Do not try to send another email without getting response from the prior one. After an email has been delivered successfully, a new mail can be sent with this command.

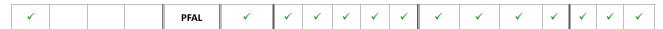
#### 4.8.4. TCP.Client2

Second TCP channel with the same performance as the primary TCP channel.

#### 4.8.4.1. TCP.Client2.SetCertificate – Set certificate on the second TCP connection

Command syntax	TCP.Client2.SetCertificate
Examples	\$PFAL,TCP.Client2.SetCertificate

FIRMWARE	DEVICES	FOX3-2G		FOX3-3G					FOX3-4G					BOLERO40		
3.5	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		



#### **Command description**

Set certificate used by the TLS library on the second TCP connection.

The certificate must be sent after the command and the transmission is finished by "<CR><LF>".

#### Parameter description

The used certificate chain for the TCP channel if using a TLS connection.

# 4.8.4.2. TCP.Client2.ShowCertificate - Shows the used TCP certificate on the second TCP connection

Command syntax	TCP.Client2.ShowCertificate
Examples	\$PFAL,TCP.Client2.ShowCertificate

FIRMWARE	DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
3.5	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	

#### **Command description**

Shows the certificate used by the TLS library on the main TCP connection.

## Parameter description

None.

## 4.8.4.3. TCP.Client2.Connect – Opens a second TCP connection

Command	d syntax	TCP.Client2.Connect
Examples		\$PFAL,TCP.Client2.Connect

	FIRMWARE					FOX3-2G	G FOX3-3G						FOX3-4G					BOLERO40		
3	.5				MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45		
,	/				PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓		

# **Command description**

Using this command the AVL device initiates a TCP connection to a remote server. Before the AVL device can send packets using TCP protocol, it needs to know the remote server address and port number it will be sending data to. To assign the address, and the port use the TCP.CLIENT2.CONNECT=<s\_enable>,<ip\_address>,<tcp\_port> parameter. The server can decide whether or not to accept the connection. After the TCP connection has been established successfully, use the TCP.Client2.Send,protocols>,<"text"> command to send the data.

#### Parameter description

None.

Notes

- If a TCP connection will be initiated by this message and the AVL device is not able to establish, the AVL device is started with the default value, due to missing values of the TCP.CLIENT2.CONNECT, parameters according to the used remote server.
- Before using this message, make sure that the AVL device is already GPRS attached, otherwise the AVL device is not able to initiate a TCP connection even if the TCP settings are correctly specified.

#### 4.8.4.4. TCP.Client2.Disconnect – Closes the second TCP connection

Command syntax	TCP.Client2.Disconnect
Examples	\$PFAL,TCP.Client2.Disconnect

FIRMWARE DEVICES					FOX3-2G			OX3-3				BOLERO40					
3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓				PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓

## **Command description**

Using this command the AVL device is able to terminate an existing TCP connection with a remote server. No more data will be sent from the AVL device by the TCP until a new connection to the remote server is initiated and accepted.

## Parameter description

None.

#### **Notes**

If a TCP connection to the remote server is already available and the Disconnect message is called, ensure that the value <s\_enable> from the TCP.CLIENT2.CONNECT parameter is set to 0 (zero) instead of 1 (one), otherwise the AVL device will try to reconnect automatically, to the remote server, after each TCP connection failure.

#### 4.8.4.5. TCP.Client2.State – Shows the state of the second TCP connection

Command syntax	TCP.Client2.State
Examples	\$PFAL,TCP.Client2.State

	FIRM	WARE	DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
3.5				MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓				PFAL	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	

## **Command description**

This read command is used to request the state information of the second TCP connection. The read command returns the current state of the second TCP connection.

# Parameter description

None.

# 4.8.4.6. TCP.Client2.Send,connection TCP.Client2.Send,connection TCP packet from the second TCP

Carrage and acceptant	TCP.Client2.Send, <protocols>,&lt;"text"&gt;</protocols>
Command syntax	TCP.Client2.Send, <protocols>,&lt;"text&amp;(entry)"&gt;</protocols>
Examples	\$PFAL,TCP.Client2.Send,8,"AVL device sends its GPS positions"

	FIRMWARE DEVICES					FOX3-2G	OX3-2G FOX3-3G						FOX3-4G					BOLERO40		
3.5					MODELS	Std.	Std. BLE BID AU DR					C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓					PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>		

#### **Command description**

After a connection has been established, use this command to stream data (GPS positions, user text etc.) to a remote server. Each time when a packet of data has been sent successfully to the remote server, the **TCP.Client.ePacketSent** event occurs. The remote server may evaluate the entered text and use it for further application. The format the device uses to send out the protocols and entered text is configuration-dependent.

#### **Parameter Description**

#### cols>

Defines the output NMEA messages, which will be sent to the remote server. It has to be specified in the hex format without leading the "0x". Supported protocols are listed in chapter 11.2.

#### <"text">

Specifies the text message, up to 200 characters, to be sent to the connected remote server. It must be wrapped in quotation marks (" ").

If it is required to attach also system information (entry) at certain times the following syntax of the <"text"> is also possible. Dynamic variables are listed in chapter 7.

```
"text&(<entry1>)text&(<entry2>)text...&(<entryn>)"
```

Each dynamic variable is separated by ampersand "&" without spaces and enclosed in parentheses.

```
For example: PFAL,TCP.Client2.Send,8,"on &(Date) at &(Time) it is moving at &(Speed) m/s"
```

#### **Notes**

- If the TCP connection is currently not established, this data will be written into the TCP buffer and it will be sent as soon as the TCP connection is available.
- If the command fails to execute due to the used up buffer, this data will be lost.

# 4.8.4.7. TCP.Client2.ClearSendBuffer – Clears the outgoing TCP buffer from the second TCP connection

Command syntax	TCP.Client2.ClearSendBuffer
Examples	\$PFAL,TCP.Client2.ClearSendBuffer

FIRMWARE	DEVICES	FOX3-2G	FOX3-3G	FOX3-4G	BOLERO40
----------	---------	---------	---------	---------	----------

3.5		MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓		PFAL	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓

#### **Command description**

Clears all data from the outgoing TCP buffer.

## **Parameter Description**

None.

# 4.8.4.8. TCP.Client2.FlushSendBuffer – Flushes the outgoing TCP buffer for the second TCP connection

Command syntax	TCP.Client2.FlushSendBuffer
Examples	\$PFAL,TCP.Client2.FlushSendBuffer

	FIRMWARE				DEVICES	FOX3-2G		F	OX3-3	G			BOLERO40					
3.5					MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓					PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓

## **Command description**

This command can be used to transfer the data available in the TCP.CLIENT.SENDMODE=2[,<buf>suffer\_level>] before the buffer is filled up.

## **Parameter Description**

None

# 4.8.4.9. TCP.Client2.TxKey=<"key"> - AES encrypts the outgoing TCP packet on the second TCP connection

Command syntax	TCP.Client2.TxKey=<"Key ">
Examples	\$PFAL,TCP.Client2.TxKey="000000000000000000000000000000000000

	FIRMWARE  2.16.x   3.0.x   3.1.x   3.2.x				DEVICES	FOX3-2G			OX3-3	G			BOLERO40					
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	✓	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	~	<b>√</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>~</b>	<b>✓</b>	✓

#### **Command description**

This command sets up AES128 key for encrypting outgoing packets of a secured TCP transmission. The PREMIUM-FEATURE AES-TCP must be enabled to support this function. It is recommended to reset firmware after setting up the key to safely restart TCP connection with the new key.

# **Parameter Description**

<"Key">

Separated by commas or another "non-hexadecimal" sign, it defines a 16 hexadecimal key for encrypting outgoing packets between the device and destination TCP server.

# 4.8.4.10. TCP.Client2.RxKey=<"key"> - AES decrypts the incoming TCP packet on the second TCP connection

Command syntax	TCP.Client2.RxKey=<"Key ">
Examples	\$PFAL,TCP.Client2.RxKey="000000000000000000000000000000000000

	FIRM	WARE	DEVICES	FOX3-2G		F	OX3-3	G			FOX3	В	BOLERO40			
3.5			MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓			PFAL	✓	<b>✓</b>	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓

## **Command description**

This command setup AES128 key for decrypting incoming packets of a secured TCP transmission. The PREMIUM-FEATURE "AES-TCP" must be enabled to support this function. It is recommended to reset firmware after setting up the key to safely restart TCP connection with the new key.

# **Parameter Description**

# <"Key">

Separated by commas or another "non-hexadecimal" sign, it defines a 16 hexadecimal key for decrypting incoming packets between the device and destination TCP server.

#### **4.9. WLAN**

Please refer to the chapter 4.2.17.1 for more details about the WLAN.

#### 4.9.1. WLAN.Scan - Scan for new WLAN networks

Command syntax	WLAN.Scan
Examples	\$PFAL,WLAN.Scan

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
×	<b>✓</b>	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×	

#### **Command description**

This command is used to start scanning for new WLAN networks in your near environment. After the scan is finished, the WLAN module will be configured for the first network that matches a network in the "known networks list". After successful configuration for a network, the module will try to connect automatically. With dhcp, no static

## Parameter description

None.

#### **Notes**

- If the connection cannot be established (authentication failed or network is lost while connecting), the device will enter the unconnected state and a new scan can be started.
- This command returns an error if WLAN is disabled, already connected or the module is not ready.

## 4.9.2. WLAN.Connect – Connect to a WLAN network profile

Command syntax	WLAN.Connect, <index></index>
Examples	\$PFAL,WLAN.Connect,1

	FIRMWARE			DEVICES	FOX3-2G			OX3-3	G			BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45
×	<b>✓</b>	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

#### **Command description**

This command is used to connect to the wireless access point even when it is not broadcasting its SSID.

## **Parameter description**

# <index>

Specify an already pre-configured WLAN profile. The <index> ranges from 0 to 4.

#### **Notes**

- If the connection cannot be established (authentication failed or network is lost while connecting) or if this access point is not in the range, the device will continuously try to connect..
- This command returns an error if WLAN is disabled, already connected or the module is not ready.
- Do not use the command WLAN.Scan to scan for new WLAN networks when using WLAN.Connect,<index>.

## 4.9.3. WLAN.Send,col>,<"text"> - Sends protocols & user text via WLAN to the server

Command syntax	WLAN.Send, <protocols>,&lt;"text "&gt;</protocols>
Examples	\$PFAL,WLAN.Send,8,"GPS" \$PFAL,WLAN.Send,0,"DT=&(Date) &(Time); SP=&(Speed) m/s"

	FIRMWARE DEVICES					3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
×	<b>✓</b>	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×	

## **Command description**

This command sends the defined protocols and/or user text to the connected server via WLAN. The device should already be connected to the WLAN network, otherwise this command returns an error.

#### **Parameter Description**

## cols>

See protocol definition in chapter 11.2.

# <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

#### **Notes**

 If WLAN is disabled or not connected (WLAN.TCP.sConnected=false) this command returns an error.

#### 4.9.4. WLAN.Client.Disconnect – Disconnects from a TCP server

Command syntax	WLAN.Client.Disconnect
Examples	\$PFAL,WLAN.Client.Disconnect

	FIRM	DEVICES	FOX3-2G	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
×	<b>✓</b>	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

# **Command description**

This command allows the IOBOX-WLAN to disconnect from the server. An auto reconnect is done by IOBOX-WLAN as soon as possible.

# **Parameter Description**

None

#### 4.9.5. WLAN.Disconnect – Disconnects from WLAN network

Command syntax	WLAN.Disconnect
Examples	\$PFAL,WLAN.Disconnect

FIRMWARE DEVICES					FOX3-2G	(3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
×	<b>✓</b>	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×	

# **Command description**

This command allows the IOBOX-WLAN to disconnect from a connected WLAN network. It will automatically try to reconnect after 60 seconds.

# **Parameter Description**

None

#### 4.10. MSG

This chapter contains commands which request or send information as well as commands to change current message processing.

#### 4.10.1. MSG.Send

The commands in this group are used to send dynamic variables\* (plus additional protocols if desired) to the specified message output (serial, CSD or TCP). CSD and TCP send commands can be found inside the corresponding command types too but are additionally grouped inside "MSG".

#### \* Dynamic variables

This feature allows to create user defined messages, which may contain textual information plus system information. For example, a message containing the current date looks like this: "This message was generated at 20.12.2004".

In order to place system information inside user text, special entries can be used which work as system variables.

For a complete set of available dynamic variables, please refer to chapter 7.

Additionally it is possible to append predefined protocols to user messages.

The following list consists of all available protocols, which can be attached to messages cols> is a hexadecimal value (without leading 0x).

#### **Notes**

- Protocol numbers can be added if several have to be sent via a single message. i.e. to send GPIOP and GPGSM, the corresponding number would be CO.
- All sent PFAL-Commands used as alarm action will be executed until they succeed. (i.e. an alarm containing a CSD.Send command will attempt to send its information until a CSD connection is established and it can be successfully sent). So special care has to be taken to assure that a connection is established before executing the specific send command. Please refer to the alarm examples documentation chapter "things to consider".

# 4.10.1.1. MSG.Send.Serial<port>,,ortocols>,<"text"> - Sends protocols & user text to the serial port

Command syntax	MSG.Send.Serial <port>,<protocols>,&lt;"text"&gt; MSG.Send.Serial<port>,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></port></protocols></port>
Examples	\$PFAL,MSG.Send.Serial0,8,"GPS positions" \$PFAL,MSG.Send.Serial1,0,"&(Speed)"

	FIRMWARE				FOX3-2G		F	OX3-30	G		FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	1	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×	

#### **Command description**

Sends the specified protocols and/or user text to serial output.

#### **Parameter Description**

#### <port>

It specifies the serial port number to be used for transmitting data from the device. Each of them can be used to transmit the data given in cprotocols and <"text"> entry.
FOX3/-3G/-4G series supports 2 serial ports, while Lite models and BOLERO40 series support just one serial port and this is the first serial port 0. This parameter can be set to:

Value	Meaning
0	Serial port 0
<b>1</b> <sup>1</sup>	Serial port 1

## cols>

See protocol definition in chapter 11.2.

#### <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

## 4.10.1.2. MSG.Send.HexSerial<port>,rotocols>,<"text"> - Outputs data in hex to serial port

Command syntax MSG.Send.HexSerial <port>,<pre> MSG.Send.HexSerial<port>,<pre> MSG.Send.HexSerial<port<pre> MSG.Send.HexSerial<port>,<pre> MSG.Send.HexSerial</pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></port<pre></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port></pre></port>						
Examples	\$PFAL,MSG.Send.HexSerial0,8,"FF,AB,CD,3,44" \$PFAL,MSG.Send.HexSerial1,0,"&(Speed)"					

	FIRMWARE				FOX3-2G		F	OX3-30	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>		
✓	<b>✓</b>	✓		1	✓	<b>✓</b>	✓	✓	✓	<b>✓</b>	✓	✓	✓	<b>✓</b>	×	×	×		

#### **Command description**

Sends back the specified protocols and/or text in hex format to serial port.

# **Parameter Description**

#### <port>

It specifies the serial port number to be used for transmitting data from the device. Each of them can be used to transmit the data given in protocols> and <"text"> entry.
FOX3/-3G/-4G series supports 2 serial ports, while Lite models and BOLERO40 series support just one serial port. This parameter can be set to:

Value	Meaning
0	Serial port 0
<b>1</b> <sup>1</sup>	Serial port 1

#### cols>

See protocol definition in chapter 11.2.

#### <"text">

This setting can be used to transmit up to 475 hexadecimal characters to the target AVL device. All hexadecimal characters specified in this entry should be separated by commas. This setting may also contain any dynamic protocol &(entry) listed in the table in chapter 7.

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#### 4.10.1.3. MSG.Send.RawSerial<port>,port,cols>,<"text"> - Outputs raw data to serial port

Command syntax	MSG.Send.RawSerial <port>,<protocols>,&lt;"text"&gt; MSG.Send.RawSerial<port>,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></port></protocols></port>							
\$PFAL,MSG.Send.RawSerial0,8,"GPS positions"								
	\$PFAL,MSG.Send.RawSerial1,0,"&(Speed)" // Reports the current speed in m/s							
	\$PFAL,MSG.Send.RawSerial0,0,"Usertext&(bin=0x0D)" // Adds a Carriage Return at the end of the							
Examples	usertext							
	\$PFAL,MSG.Send.RawSerial0,0,"Position of device\x0D\x0A" // Adds a Carriage Return and Line							
	Feed at the end of the usertext							
	\$PFAL,MSG.Send.RawSerial0,0,"User&(bin=0x0A)text" //Adds a Line Feed between user and text							
	\$PFAL,MSG.Send.RawSerial0,0,"&(bin=65,0x42,0x43,0x44,69,70)" //Reports ABCDEF							

	FIRMWARE			DEVICES	FOX3-2G			OX3-30	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>		PFAL	✓	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	
✓	<b>✓</b>	<b>✓</b>		1	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×	

#### **Command description**

Sends the specified protocols and/or user text to serial output. No format characters are used to display the message text (i.e. the text appears exactly as it is - no \$ in front or CRLF at the end will be sent ).

## **Parameter Description**

#### <port>

It specifies the serial port number to be used for transmitting data from the device. Each of them can be used to transmit the data given in cprotocols and <"text"> entry.
FOX3/-3G/-4G series supports 2 serial ports, while Lite models and BOLERO40 series support just one serial port. This parameter can be set to:

Value	Meaning
0	Serial port 0
<b>1</b> <sup>1</sup>	Serial port 1

# cols>

See protocol definition in chapter 11.2.

#### <"text">

Up to 1450 characters of user text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7. It is possible to add Carriage Return and Line Feed inside or at the end of the text using  $\xspace x0D\xspace x0D\xs$ 

## 4.10.1.4. MSG.Send.USB,rotocols>,<"text"> - Sends data to USB port

Command syntax	MSG.Send.USB, <protocols>,&lt;"text"&gt; MSG.Send.USB,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,MSG.Send.USB,8,"GPS positions" \$PFAL,MSG.Send.USB,0," <mark>&amp;</mark> (Speed)"

	FIRMWARE DEVICE				FOX3-2G			OX3-3	G		FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	✓	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×

#### **Command description**

This command sends the specified protocols and/or user text to the USB port.

## **Parameter Description**

#### cols>

Specifies the protocols (refer to the PFAL command description in Chapter 11.2) to be send to the USB port.

## <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

# 4.10.1.5. MSG.Send.RawUSB,rotocols>,<"text"> - Sends raw data to USB port

Command syntax	MSG.Send.RawUSB, <protocols>,&lt;"text"&gt; MSG.Send.RawUSB,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,MSG.Send.RawUSB,8,"GPS positions" \$PFAL,MSG.Send.RawUSB,0,"&(Speed)"

	FIRMWARE DEVICES					POX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
<b>✓</b>	<b>✓</b>	✓	✓	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	×	×	×	

## **Command description**

This command sends the specified protocols and/or user text to the USB port. No format characters are used to display the message text (i.e. the text appears exactly as it is – no \$ in front or CRLF at the end will be sent ).

#### **Parameter Description**

## cols>

Specifies the protocols (refer to the PFAL command description in Chapter 11.2) to be send to the USB port.

#### <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

#### 4.10.1.6. MSG.Send.FlashBuffer,rotocols,<"text"> - Stores data to TcpFlashBuffer

Command syntax	MSG.Send.FlashBuffer, <protocols>,&lt;"text"&gt; MSG.Send.FlashBuffer,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,MSG.Send.FlashBuffer,8,"GPS positions" \$PFAL,MSG.Send.FlashBuffer,0,"&(Speed)"

	FIRM	DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	✓	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	×	×	×

#### **Command description**

This command stores the specified protocols and/or user text into the nonvolatile TcpFlashBuffer of TCP client.

## **Parameter Description**

#### cols>

Specifies the protocols (refer to the PFAL command description in Chapter 11.2) to be send to the nonvolatile TcpFlashBuffer.

## <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

#### Notes:

Data is stored inside non-volatile storage regardless of the used TCP sendmode.
 However the use of the Sendmode 2 is strongly recommended, as this mode only allows automatic sendout of the flash buffer contents

## 4.10.1.7. MSG.Send.RawFlashBuffer,rotocols,<"text"> - Stores raw data to TcpFlashBuffer

Command syntax	MSG.Send.RawFlashBuffer, <protocols>,&lt;"text"&gt; MSG.Send.RawFlashBuffer,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,MSG.Send.RawFlashBuffer,8,"GPS positions" \$PFAL,MSG.Send.RawFlashBuffer,0,"&(Speed)"

	FIRMWARE DEVICE					FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.1	L6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45	
	/	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

#### **Command description**

This command sends the specified protocols and/or user text into the nonvolatile TcpFlashBuffer of TCP client. No format characters are used to store the message text (i.e. the text is stored exactly as it is -no \$ in front or CRLF at the end will be added).

# **Parameter Description**

#### cols>

Specifies the protocols (refer to the PFAL command description in Chapter 11.2) to be send to the nonvolatile TcpFlashBuffer.

#### <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

#### Notes:

Data is stored inside non-volatile storage regardless of the used TCP sendmode. However the use of the Sendmode 2 is strongly recommended, as this mode only allows automatic sendout of the flash buffer contents.

## 4.10.1.8. MSG.Send.CSD,rotocols>,<"text"> - Sends data via data call

Command syntax	MSG.Send.CSD, <protocols>,&lt;"text"&gt; MSG.Send.CSD,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,MSG.Send.CSD,8,"AVL device outputs its GPS positions" \$PFAL,MSG.Send.CSD,0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

	FIRMWARE DEVICES					FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.1	6.х	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	d. BLE BID AU DR C1-NA C4-NA C1-EU M1						41	43	45			
~	/	✓	<b>✓</b>	<b>✓</b>	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

## **Command description**

Sends the specified protocols and/or user text to the remote modem during an established data call connection.

#### **Parameter Description**

#### cols>

See protocol definition in chapter 11.2.

#### <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

#### 4.10.1.9. MSG.Send.TCP,rotocols>,<"text"> - Sends data via TCP to 1st server

Command syntax	MSG.Send.TCP, <protocols>,&lt;"text"&gt; MSG.Send.TCP,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Evamples	\$PFAL,MSG.Send.TCP,8,"AVL device outputs its GPS positions"
Examples	\$PFAL,MSG.Send.TCP,0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

	FIRMWARE DEVICE					FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
	✓	✓	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓		

#### **Command description**

Sends the specified protocols and/or user text to the configured server during an established TCP connection.

#### **Parameter Description**

#### cols>

See protocol definition in chapter 11.2.

#### <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

#### **Notes**

• If the TCP connection is currently not established, this data will be written into the TCP history buffer and it will be sent as soon as the TCP connection will be reestablished.

#### 4.10.1.10. MSG.Send.RawTCP,rotocols,<"text"> - Sends raw data via TCP to 1st server

Command syntax	MSG.Send.RawTCP, <protocols>,&lt;"text"&gt; MSG.Send.RawTCP,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,MSG.Send.RawTCP,8,"AVL device outputs its GPS positions"  \$PFAL,MSG.Send.RawTCP,0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

	FIRMWARE DEVICES							OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
×	×	×	<b>✓</b>	PFAL	✓	✓ ✓ ✓ ✓ ✓				✓ ✓ ✓ ✓				✓	<b>✓</b>	✓		

## **Command description**

Sends the specified protocols and/or user text in raw format to the configured server during an established TCP connection.

## **Parameter Description**

#### cols>

See protocol definition in chapter 11.2.

#### <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

#### **Notes**

If the TCP connection is currently not established, this raw data will be written into the TCP history buffer and it will be sent as soon as the TCP connection will be reestablished.

# 4.10.1.11. MSG.Send.Service,rotocols>,<"text"> - Sends data via TCP to second (service) server

Command syntax	MSG.Send.Service, <protocols>,&lt;"text"&gt; MSG.Send.Service,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,MSG.Send.Service,8,"AVL device outputs its GPS positions"
Liamples	\$PFAL,MSG.Send.Service,0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

FIRMWARE DEVICES				DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
✓	✓	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓		

#### **Command description**

Sends the specified protocols and/or user text to the configured second (service) server during an established TCP connection.

## **Parameter Description**

#### cols>

See protocol definition in chapter 11.2.

<"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

#### **Notes**

If the TCP connection is currently not established, this data will be written into the TCP history buffer and it will be sent as soon as the TCP connection will be reestablished.

# 4.10.1.12. MSG.Send.TCPBuffer,protocols>,<"text"> - Sends data immediately to the TCP server

Command syntax	MSG.Send.TCPBuffer, <protocols>,&lt;"text"&gt; MSG.Send.TCPBuffer,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,MSG.Send.TCPBuffer,8,"AVL device outputs its GPS positions"
Liamples	\$PFAL,MSG.Send.TCPBuffer,0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

	FIRMWARE DEVICES							OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
<b>✓</b>	×	<b>✓</b>	<b>✓</b>	PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

# **Command description**

This command sends data immediately to the TCP server even if the device is currently sending the (buffered) data to the server. This command is used to send actual data to the server, if device is currently sending big data archived from the FLASH.

#### Parameter description

## cols>

See protocol definition in chapter 11.2.

#### <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

# 4.10.1.13. MSG.Send.RawTCPBuffer,protocols>,<"text"> - Sends raw data immediately to the TCP server

Command syntax	MSG.Send.RawTCPBuffer, <protocols>,&lt;"text"&gt; MSG.Send.RawTCPBuffer,<protocols>,&lt;"text&amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,MSG.Send.RawTCPBuffer,8,"AVL device outputs its GPS positions"
Lxamples	\$PFAL,MSG.Send.RawTCPBuffer,0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

	FIRMWARE DEVICES						F	OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
×	×	×	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

## **Command description**

This command sends raw data immediately to the TCP server even if the device is currently sending the (buffered) data to the server. This command is used to send actual raw data to the server, if device is currently sending big data archived from the FLASH.

#### Parameter description

cols>

See protocol definition in chapter 11.2.

#### <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

## 4.10.1.14. MSG.Send.UDP,rotocols>,<"text"> - Sends data via UDP

Command syntax	MSG.Send.UDP, <protocols>,&lt;"text "&gt; MSG.Send.UDP,<protocols>,&lt;"text &amp;(entry)"&gt;</protocols></protocols>
Examples	\$PFAL,MSG.Send.UDP,8,"AVL device outputs its GPS positions" \$PFAL,MSG.Send.UDP,0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

	FIRM	DEVICES	FOX3-2G	G FOX3-3G						FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

#### **Command description**

Sends the specified protocols and/or user text to the configured server during an established UDP connection.

## Parameter description

#### cols>

Defines the protocols to be sent to a remote server via UDP. See protocol definition in chapter 11.2.

## <"text">

Up to 1450 chars of user defined text can be specified here. This text may also contain one or more dynamic variables (entry), which are listed and described in chapter 7.

#### **Notes**

- If the UDP connection is still not established, this data will be written into the UDP history buffer and sent as soon as the UDP connection will be established.
- If the UDP connection is already established, all data will be sent; no acknowledges available, so the data might get lost during the transmission.

#### 4.10.1.15. MSG.Send.SMTP,<email\_address>,rotocols>,<"text"> - Sends data via Email

Communication of an implant	MSG.Send.SMTP,<"email_address">, <protocols>,&lt;"usertext"&gt;</protocols>
Command syntax	MSG.Send.SMTP,<"email_address">, <protocols>,&lt;"usertext&amp;(entry)"&gt;</protocols>
Evamples	\$PFAL,MSG.Send.SMTP,"test@mail.com",8,"AVL device outputs its GPS positions"
Examples	\$PFAL,MSG.Send.SMTP,"test@mailserver.com",0,"on &(Date) at &(Time) it is moving at &(Speed) m/s"

	FIRMWARE DEVICE					2G FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	~	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

## **Command description**

Please refer to chapter **TCP.SMTP.Send** for further details to parameters and general use.

#### Parameter description

<"email address">

It specifies the recipient of the E-Mail message to be sent. Only one E-Mail address is permitted per message. The E-Mail address must be wrapped in quotation marks (" ").

## cols>

It specifies the kind of protocols to be transmitted to an email address. Supported protocols are listed in chapter 11.2.

# <"usertext">

Up to 1450 chars of user defined text can be specified here. This text may also contain dynamic variables (entry), which are described in chapter 7.

# 4.10.2. Msg.ClearBuffer - Clears all information in a buffer

Command syntax	Msg.ClearBuffer, <interface></interface>
Examples	\$PFAL,Msg.ClearBuffer,TCP

	FIRMWARE				FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>
×	×	×	✓	1	<b>✓</b>	✓	✓	<b>✓</b>	×	×	×						

## **Command description**

This command is used to delete all buffer information in the specified interface

## **Parameter description**

#### <interface>

Defines the interface to clear its buffer.

Value	Meaning
Serial0	Serial port 0
Serial1 <sup>1</sup>	Serial port 1
USB <sup>2</sup>	USB port
TCP	TCP interface

#### 4.10.3. MSG.Mode

Commands in this group allow to change the mode of all available message in/outputs (i.e. SERIAL, CSD, TCP input/output). Usually all message inputs are configured for command mode, which allows PFAL commands being executed there. Several **<output\_messages>** can be disabled/enabled for each message output. Once the mode of one message input has been changed to data mode, this input will direct all its data to the configured **<msg\_outputs>**.

#### Warning:

You can change a message input to data mode by sending a command to it, but you cannot exit data mode this way. You would have to use another message input in order to change the mode. If all message inputs are configured for data mode, commands can be only entered via SMS.

→ You can change data modes always via SMS.

# 4.10.3.1. MSG.Mode.<interface>=<output\_mode>,<input\_mode> - Transparent mode between interfaces/channels

	MSG.Mode. <interface> //read command</interface>
Command syntax	MSG.Mode. <interface>=<output_mode> ,<input_mode> //set command</input_mode></output_mode></interface>
Examples	\$PFAL,MSG.Mode.Serial0 \$PFAL,MSG.Mode.CSD=6F,C \$PFAL,MSG.Mode.TCP=60,D=4

	FIRMWARE DEV				FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>
✓	<b>✓</b>	✓	<b>✓</b>	1	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×
✓	<b>✓</b>	✓	<b>✓</b>	2	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×
×	✓	<b>✓</b>	✓	3	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	✓	✓	✓

#### **Command description**

Allows to change the mode of all available message in/outputs (i.e. SERIAL, CSD, TCP input/output). To read settings of one interface, just specify the interface as a string without adding any other settings (e.g. \$PFAL,MSG.Mode.Serial0). Reading data at a time on the serial ports (serial data size) is limited to 1024 bytes.

## Parameter description

#### <interface>

Defines the interface to be configured.

Value	Meaning
Serial0	Serial port 0
Serial1 <sup>1</sup>	Serial port 1
USB <sup>2</sup>	USB port (mode settings not available, default: 7F,C)
CSD <sup>3</sup>	CSD interface
TCP	TCP interface

# <output\_mode>

It is a hexadecimal number which specifies the information sent out via the corresponding interface output.

Value	Meaning Meaning
1	Transmits GPSTATE.
2	Transmits GPERROR.
4	Transmits GPACTION.
8	Transmits GPEVENT.
10	Protocols (GGA, RMC, configurable with protocol settings (see configuration reference).
20	Data Transfer (interface shows data being transferred from other interfaces in data transfer mode).
40	Data Output (interface shows data being created by commands like <b>MSG.Send.Serial, GPS.Histoy.Push</b> etc.).
80	Reserved.
<input_mode></input_mode>	
С	Command mode (default).
	<b>Note:</b> Non command text ended with <lf> is considered as event (like in event text mode). If just events are expected, event text mode should be chosen instead of command mode (as the event text could interfere with command text and might be misinterpreted then).</lf>
Т	Textual command mode.
	New "experimental" textual PFAL command mode which:
	<ul> <li>can execute classic textual PFAL commands like classic PFAL command mode "C"</li> </ul>
	<ul> <li>can execute AVL Logger compatible binary debug commands.</li> </ul>
	<ul> <li>currently does not create text events for texts ended with CRLF. Use Text mode for this feature</li> </ul>
	<ul> <li>it is recommended to switch back to classic pfal command mode before starting classic remote update on port serial0.</li> </ul>
D= <msg_outpu< td=""><td>transferred to <msg_output_channel>, no commands will be executed).</msg_output_channel></td></msg_outpu<>	transferred to <msg_output_channel>, no commands will be executed).</msg_output_channel>
	<msg_output_channel></msg_output_channel>
	It is a hex value specifying where the serial input data will be forwarded to.
	Value Meaning
	Serial 0 output.
	2 ¹ Serial 1 output.

TCP output (is buffered if connection isn't established).

E Event text mode (required for serial/CSD interface only).

All incoming textual data is considered as text (even when it contains a PFAL Command). Whenever a <LF> characters is received, an event will be generated (containing the previously received text).

This text can be reported using the serial data dynamic variable, so it is possible to e.g. launch an alarm action to send out this text (e.g. bar-code scanner application, RFID application).

Binary event mode.

Incoming data is considered as an event when the configured binary event settings match (see configuration reference binary event mode for more details). Whenever a configurable stop byte is received, an event will be generated (containing the previously received event data).

This text can be reported using the serial data dynamic variable, so it is possible e.g. to launch an alarm action to send out this text (e.g. customized barcode scanner application, RFID application).

#### **Notes**

В

- Output message numbers can be added if several information fields are required. (
   i.e. to enable only GPEVENT, GPSTATE and GPERROR messages (prevent GPACTION),
   the corresponding number would be 0B).
- <msg\_output\_channel> numbers can be added, if data has to be sent to several outputs (i.e. to send it to SerialO and TCP, the corresponding number would be 5).

#### 4.10.4. MSG.Event

#### 4.10.4.1. MSG.Event – Creates event with text on different interfaces

Command syntax	MSG.Event[, <interface>],&lt;"text"&gt;</interface>
Examples	\$PFAL,MSG.MSG.Event,Serial0,"get.data"

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	×	×	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓								
×	×	×	<b>✓</b>	1	<b>✓</b>	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×	
×	×	×	✓	2	✓	<b>✓</b>	✓	<b>✓</b>	×	×	×							

#### **Command description**

This command generates events on the specified interface. If the <interface> is omitted, the event is generated on that interface the command was received.

#### Parameter description

#### <interface>

Defines the interface to generate the event based on the specified text.

Value	Meaning
Serial0	Serial port 0
Serial1 <sup>1</sup>	Serial port 1
USB <sup>2</sup>	USB port
User	User interface
ТСР	TCP interface
TCP2	TCP2 interface
text">	

Defines the event text.

## 4.10.5. MSG.Version

# 4.10.5.1. MSG. Version. Complete - Retrieves device firmware and hardware versions

Command syntax	MSG.Version.Complete
Examples	\$PFAL,MSG.Version.Complete

FIRMWARE				DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

# **Command description**

This read command retrieves the complete version information of current device.

# **Parameter description**

None.

## 4.10.5.2. MSG. Version. Modules - Retrieves modules versions

Command syntax	MSG.Version.Modules
Examples	\$PFAL,MSG.Version.Modules

	FIRMWARE DEV				FOX3-2G			OX3-3	G		FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
<b>✓</b>	~	<b>✓</b>	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓

# **Command description**

This read command retrieves version information from modules of current device

# **Parameter description**

None.

# 4.10.5.3. MSG.Version.BIOS - Retrieves BIOS version

Command syntax	MSG.Version.BIOS
Examples	\$PFAL,MSG.Version.BIOS

FIRMWARE				DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	✓	✓	✓	✓	

# **Command description**

This read command retrieves the software version of the currently used firmware.

# **Parameter description**

None.

#### 4.10.5.4. MSG.Version.HardwareRev - Retrieves device hardware revision

Command syntax	MSG.Version.HardwareRev
Examples	\$PFAL,MSG.Version.HardwareRev
	<msg.version.hardwarerev></msg.version.hardwarerev>
Response	\$11-NUCH
	\$SUCCESS

FIRMWARE DEV					DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.	.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓		✓	✓	✓	PFAL	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	✓	

## **Command description**

This read command retrieves the hardware revision number of current device

# Parameter description

None.

#### 4.10.5.5. MSG.Version.Hardware - Retrieves device hardware name

Command syntax	MSG.Version.Hardware
Examples	\$PFAL,MSG.Version.Hardware

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	✓	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	

# **Command description**

This read command retrieves the hardware name of the device.

# **Parameter description**

None.

# 4.10.5.6. MSG.Version.Software - Returns the software version of the target device

Command syntax	MSG.Version.Software
Examples	\$PFAL,MSG.Version.Software

FIRMWARE DEVICES					FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	✓	<b>✓</b>	✓	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>

# **Command description**

This read command returns the version of the operating software of AVL device.

# Parameter description

None.

### 4.10.5.7. MSG.Version.AddTag – Adds a configuration profile identifier in device name

Command syntax	MSG.Version.AddTag,<"tag">
Examples	\$PFAL,MSG.Version.AddTag,"EcoDrive"

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
×	×	<b>√</b>	✓	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>		

### **Command description**

This command adds an identifier to easily identify the profiles of your device configuration. It is appended to the device name (DEVICE.NAME), closed in square brackets. To read your added identifiers, just call "\$PFAL,Cnf.Get, DEVICE.NAME" from your server. The device name will be shown e.g. FOX3-3G-V123 [EcoDrive] [1-Wire] [Basic]

# **Parameter description**

<tag>

Specifies a string (e.g. "EcoDrive" or "1-Wire" etc. )

# 4.10.5.8. MSG.Version.DelTag – Removes a configuration functionality identifier from device name

Command syntax	MSG.Version.DelTag,<"tag">
Examples	\$PFAL,MSG.Version.DelTag,"EcoDrive"

	FIRMWARE					FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2.16	.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
×		×	✓	✓	PFAL	✓	<b>✓</b>	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓		

### **Command description**

This command removes an already specified configuration profile identifier from the device name.

### Parameter description

<tag>

Specifies an existing identifier from the device name (e.g. "EcoDrive" or "1-Wire" etc.)

#### 4.10.6. MSG.Info

This chapter contains commands which can be used to retrieve various information form the ALV device. The desired information will be returned within the PFAL answer.

4.10.6.1. MSG.Info.ServerLogin – Shows the login data to be reported to a server

Command syntax	MSG.Info.ServerLogin
Examples	\$PFAL,MSG.Info.ServerLogin
	TCP.CLIENT.LOGIN=2,[1,2]
	\$ <msg.info.serverlogin></msg.info.serverlogin>
	\$DeviceName=Unnamed AVL
	\$Software=avl_3.0.0_rc14
	\$Hardware=FOX3 rev:03-NUCH
	\$IMEI=353816054739497
	\$PhoneNumber=+491773456789
	\$Position=\$GPRMC,143545.000,A,5040.4086,N,01058.8543,E,0.00,0.00,040315,,
	\$SUCCESS
	\$ <end></end>
Responses	with TCP.CLIENT.LOGIN=1,[1,2]
	\$ <msg.info.serverlogin></msg.info.serverlogin>
	\$DeviceName=FOX3
	\$Software=avl_3.0.0_rc14
	\$Hardware=FOX3 rev:03-NUCH
	\$LastValidPosition=\$GPRMC,092151.000,A,5040.4078,N,01058.8530,E,0.05,0.00,110309,,
	\$IMEI=357023001066142
	\$LocalIP=191.142.223.24
	\$CmdVersion=2
	\$SUCCESS
	\$ <end></end>

FIRMWARE DEV					FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

# **Command description**

Reports login information data from the device which is needed to identify it on the Lantronix server. This information consists of device name, hardware, software version, IMEI and Local IP as well as the last valid position.

### Feature: "AES security":

- Entry "Security=<security\_mode>" new added.
- If the feature "AES security" is enabled and AES security mode configured (see TCP.CLIENT.LOGIN for more information), this feature will be activated directly after an initial MSG.Info.ServerLogin message has been sent to the server.
- If MSG.Info.ServerLogin is inactive, security is set directly after the TCP client eConnected event.
- Attention: when querying MSG.Info.ServerLogin from serial interface before a TCP connection is established, "Security=0" will be displayed.

### **Parameter description**

None.

### 4.10.6.2. MSG.Info.Protocol,rotocols>,<"text"> - Reports the protocol information data

Command syntax	MSG.Info.Protocol, <protocols>,&lt;"text"&gt;</protocols>
Examples	\$PFAL,MSG.Info.Protocol,8,""

		FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40			
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45			
	✓	✓	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓		

### **Command description**

Reports protocol information plus user text from the device. The specified user text is displayed first.

# **Parameter description**

# cols>

See protocol definition in chapter 11.2.

### <"text">

Up to 200 chars of user defined text can be specified here. This field can be also left empty like this **protocols>,"".** 

### 4.10.6.3. MSG.Info.Time – Reports the time, date, week number and week day of the device

Command syntax	MSG.Info.Time
Examples	\$PFAL,MSG.Info.Time

	FIRMWARE				DEVICES	FOX3-2G			OX3-3				BOLERO40					
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	✓	<b>√</b>	✓	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>~</b>	<b>✓</b>	<b>✓</b>

### **Command description**

Retrieves current time, date, week number and week day of the device. A valid GPS position is required for successful execution of this command.

### Parameter description

None

### 4.10.6.4. MSG.Info.Alarm,<alarm\_index> - Shows all conditions of specific alarm index

Command syntax	MSG.Info.Alarm, <alarm_index></alarm_index>
Examples	\$PFAL,MSG.Info.Alarm,0

	FIRM	WARE		DEVICES	FOX3-2G			OX3-30			FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	
✓	✓	✓	✓	1	8 <del></del>	8 <del></del>	8 <del></del>	8	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del> x	8	9 <del></del>	8—1	8 <del></del> r	9 <del></del>	

### **Command description**

Displays all conditions of the selected alarm and shows their current state (whether they are true or false).

# **Parameter description**

# <alarm\_index>

Specifies a number between **0** and **249** of the available alarm indices to be checked.

Value	Meaning
0 99	Indices of the standard alarms
100 249	Indices of the extended alarms

### **Notes**

- This command can be used to check even most complex alarm configurations step by step to validate the desired behaviour.
- Events are always shown as "true" (even if there are several events inside an alarm in reality such an alarm could never be executed).

#### 4.10.7. MSG.Feature

This group allows control the device PREMIUM-FEATURE management. Currently set options can be viewed – or new feature codes installed in the device. Feature codes allow enabling specific device features which otherwise are not accessible.

4.10.7.1. MSG.Feature – Reports device PREMIUM-FEATURE and installation state.

Command syntax	MSG.Feature								
Examples	\$PFAL,MSG.Feature								
Responses	If features already installed on the device: \$ <msg.feature> \$IndexedHistory: inactive \$AES_TCP: active (never expires) \$EcoDrive: active (never expires) \$Can: active (never expires) \$RS485: inactive \$eCall: inactive \$ExtGeofence: active (never expires) \$ExtAlarms: inactive \$SUCCESS  If no features installed on the device: \$<msg.feature> \$IndexedHistory: inactive \$AES_TCP: inactive \$EcoDrive: inactive \$Can: inactive \$RS485: inactive \$eCall: inactive \$eCall: inactive \$eCall: inactive \$ExtGeofence: inactive \$ExtGeofence: inactive \$ExtGeofence: inactive \$ExtAlarms: inactive \$ExtAlarms: inactive \$ExtAlarms: inactive \$ExtAlarms: inactive</msg.feature></msg.feature>								

	FIRMWARE			DEVICES	FOX3-2G			OX3-30				FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	✓	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

# **Command description**

This command gives an overview about available PREMIUM-FEATUREs and installation state within the device. Do not use this command within alarms.

# **Parameter description**

None.

# 4.10.7.2. MSG.Feature=<"featurecode"> – Installs specific feature code on the device.

Command syntax	MSG.Feature=<"feature_code">
Examples	-

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	✓	✓	✓	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	

# **Command description**

This command installs a feature code on the device. A Feature code can enable/disable one or several features. For a list of available features which can be installed on your device, please contact your local sales office. Do not use this command within alarms.

# **Parameter description**

# <"feature\_code">

Enters the code for the activation and use of the Premium-features. Please contact your local sales office for further details on Premium-features.

#### 5. CONFIGURATION SETTINGS

This chapter (including also all sub-chapters) gives a full overview of all available basic configuration settings which are stored in the non-volatile FLASH memory inside the device.

All parameter settings that are supported by the firmware version 2.5.0 and later can only be sent to the target device by using the "\$PFAL,Cnf.Set,<parameter>" command, where <parameter> (with extended syntax: <parameter>=<value>) can be one of parameters given within this chapter.

The AVL device provides three different types of setting:

- User Settings
- Factory settings
- Default settings

Setting types	Meaning
User Setting	It is only for special configuration settings, which are set/defined by the user. This configuration can be deleted or overwritten by the user.
Factory Setting	It consists of configuration settings preloaded at the factory in the AVL device. This configuration is dependent on the device variants and usually is factory installed as <b>User Settings</b> . The user has the possibility of personalizing this configuration and with the help of PFAL, <b>Sys.Device.FactoryReset</b> command it is possible to overwrite the <b>User Settings</b> with the <b>Factory Settings</b> .
Default Setting	It is about basis configurations that the AVL device needs during each system startup. This configuration is required to enable the AVL device to run stably. Default settings are always called up, if there are no settings available in the <b>User Settings</b> . If, for whatever reason this parameter settings are deleted, then the system calls up the <b>Default Setting</b> for that parameter.  Remark: The parameters configuration settings that are available in the <b>Default Setting</b> could not be deleted they can only be overwritten.

**Table 9:** Provided types of configuration setting.

Each parameter name is distinguished as an alone subsection. There are two tables within a subsection. The first table indicates the format *parameter* (which could **not** be sent to the device in that form). The second table shows the example(s) how the parameter can be configured and sent to the AVL device. The entered values demonstrate the use of all of these fields.

Keep in mind that, each parameter name described in the sections below, is supposed to be sent via the PFAL message (\$PFAL), which is transmitted in the form of "sentences". The sentence begins with "\$"i\* character (not by SMS), next come the four letters "PFAL" separated by comma ','. The command "Cnf.Set", followed by the parameter separated by commas, and terminated by a calculated checksum (if used), and a carriage return/line feed. The checksum in the examples below is omitted.

Important:

Configuration parameter names which contain upper and lower case letters are stored but won't be used by the system (they are considered as special user-settings – not as device settings).

#### 5.1. DEVICE

#### 5.1.1. DEVICE.NAME

Parameter syntax	DEVICE.NAME= <name></name>
------------------	----------------------------

This parameter allows you to set or change the device name.

### <name>

It identifies the name of AVL device. When the device sends an SMS message to the message sender or target phone number, it identifies itself using this identifier.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.NAME=alfa_car
Get configuration	\$PFAL,Cnf.Get,DEVICE.NAME

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>√</b>	✓	<b>✓</b>	PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>√</b>	✓	

#### **Notes**

If the device name has already been set, each other <name> message sent to the device overwrites the existent entry.

### 5.1.2. DEVICE.SERIAL<port>.BAUDRATE

Parameter syntax DEVICE.SEMALSports.BAODMATE - Saudiates[, Spartys]	Parameter syntax	DEVICE.SERIAL <port>.BAUDRATE=<baudrate>[,<parity>]</parity></baudrate></port>
---	------------------	--

This parameter allows you to modify the baud rate of specified serial port.

### <port>

AVL device supports 2 serial ports. Each of them can be used to transmit data. This entry specifies the serial port number to change its baudrate. It can be set to:

	Meaning
<b>0</b> S	Serial port 0
<b>1</b> <sup>1</sup> S	Serial port 1

### <bay

Specifies the baud rate of the serial communication line. The default setting for the firmware version **2.10.0** and later is **115200** bps. The default setting for the firmware version 2.9.0 and lower is **57600** bps.

Following baud rates can be used:

4800, 9600, 19200, 38400, 57600 and 115200 bps.

### [<parity>]

This setting is optional and may contain additional parity check bit. The parity bit can be set to:

Value	Meaning
0	No parity bit (default if <parity> is not specified)</parity>
1	Even parity
2	Odd parity

# How the configuration could be set/requested:

C-1	\$PFAL,Cnf.Set,DEVICE.SERIALO.BAUDRATE=115200
Set configuration	\$PFAL,Cnf.Set,DEVICE.SERIALO.BAUDRATE=115200,0
Get configuration	\$PFAL,Cnf.Get,DEVICE.SERIALO.BAUDRATE

FIRMWARE				DEVICES	FOX3-2G	G FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	
✓	<b>✓</b>	✓	✓	1	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×	

#### **Notes**

- If the baud rate already has been set, each other value overwrites the existent entry.
- Changing this value becomes active within 10 seconds (GPSTATE will display the countdown). Also, the responds of PFAL command will be transmitted using the new baud rate.

### 5.1.3. DEVICE.SERIAL<port>.FORCEON=<on\_off>

Parameter syntax	DEVICE.SERIAL <port>.FORCEON=<on_off></on_off></port>

This parameter sets the main port on the AVL device permanently active or passive.

### <port>

It defines the serial port number on the AVL device to be configured.

	·	-
Value	Meaning	
0	Serial port 0	
on offs		

It defines the mode you want to set on the defined serial port number. Only the 1<sup>st</sup> serial port on the main port (8pin connector) can be configured. The 2<sup>nd</sup> serial port on the accessory port (6pin) does not support this setting.

Value	Meaning
on	Permanently active. In this mode, the $1^{\text{st}}$ serial port will stay all the time active.
off	Permanently passive (default).

### How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.SERIALO.FORCEON=on
Get configuration	\$PFAL,Cnf.Get,DEVICE.SERIALO.FORCEON

FIRMWARE				DEVICES	FOX3-2G	3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	✓	✓	PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

### 5.1.4. DEVICE.SERIAL<port>.HANDSHAKE

Parameter syntax	DEVICE.SERIAL <port>.HANDSHAKE=<on_off></on_off></port>
------------------	---

This parameter enables or disables the software handshake for the specified serial port of the AVL device. Handshaking is used to control data flow on connected serial ports.

### <port>

Specifies the number of the serial port of the AVL device.

Value	Meaning
0	Serial port 0
<b>1</b> <sup>1</sup>	Serial port 1

# <on off>

This entry specifies the serial port number you want to set to either permanently active or passive.

Value	Meaning
off	Disables the handshake
soft[ <set>]</set>	Enables the software handshake using the following optional settings:
	[ <set>]=,<map>,<xon>,<xoff>,<esc>,<xor></xor></esc></xoff></xon></map></set>
	<map>: async map - a bit field as hex number, which defines the control characters to be sent to with the help of an escape sequence. Bit 0 means the character code 0x0, bit 31 the character code 0x1f. The DEL-code (0xff) is define by bit 32.</map>
	<xon>:</xon>
	The hex code of the XON-character (default code is: 0x11)
	<xoff>:</xoff>
	The hex code of the XOFF-character (default code is: 0x13)
	<esc>:</esc>
	The hex code of the ESC-character (default code is: 0x1B)
	<xor>:</xor>
	The hex code of the value, that will be XORed to the escaped

# How the configuration could be set/requested:

	\$PFAL,Cnf.Set,DEVICE.SERIAL1.HANDSHAKE=soft
Set configuration	\$PFAL,CNF.Set,DEVICE.SERIAL1.HANDSHAKE=off
	\$PFAL,CNF.Set,DEVICE.SERIAL1.HANDSHAKE=soft,80A0000,11,13,1b,20
Get configuration	\$PFAL,Cnf.Get,,DEVICE.SERIAL1.HANDSHAKE

character (default code is: 0x20)

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G							BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>
✓	<b>✓</b>	✓	✓	1	<b>✓</b>	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×

#### 5.1.5. DEVICE.CMD.PFAL.EN

Parameter syntax DEVICE.CMD.PFAL.EN=<hex\_value>[,<show\_pfal\_executed\_events>]

It allows you to enable/disable the supported communication services to the device and showing the events when PFAL commands are executed. The default setting in the firmware 3.1.0\_rc20 is "3F", meaning that all types of communication services are enabled. The default setting in the firmware 3.0.0\_rc20 is "F". When upgrading your devices to the firmware 3.1.0\_rc20 and higher please change this setting to 3F, otherwise you cannot access your device via USB or BLE.

### <hex value>

It consist of a hexadecimal number without leading "0x" that determines which communication services will be enabled, the omitted hexadecimal values disable the communication. If it is set to "0", it disables all communication channels in the downstream direction (from the user to device) and no more PFAL commands can be sent Serially, CSD, TCP, SMS, USB and BLE to the AVL device. Following are listed the communication services in hexadecimal value:

Value	Meaning
0x0 <b>1</b>	Enables serial communication to the device. If this value is omitted, the device blocks PFAL commands received through the Serial ports.
0x0 <b>2</b> <sup>1</sup>	Enables CSD communication to the device. If this value is omitted, the device blocks PFAL commands received over the CSD data call.
0x0 <b>4</b>	Enables TCP communication to the device. If this value is omitted, the device blocks PFAL commands received over the TCP channel.
0x0 <mark>8</mark>	Enables SMS communication to the device. If this value is omitted, the device blocks PFAL commands received via SMS.
0x <b>10</b> <sup>2</sup>	Enables USB communication to the device. If this value is omitted, the device blocks PFAL commands received through the USB port.
0x <b>20</b> <sup>2</sup>	Enables BLE (Bluetooth Low Energy) communication to the device.
0x <b>3F</b> <sup>2</sup>	( <b>Default</b> ) Enables all communication channels. The device can be accessed serially, CSD, TCP, SMS, USB, BLE.

# [<show pfal executed events>]

Option. This setting enables or disables showing of events when PFAL commands are executed:

Value	Meaning
0x0 <b>1</b>	Default value. Disables showing of events when PFAL commands are executed.
0x0 <mark>2</mark>	Enables showing of events when PFAL commands are executed (for more details, see <i>Sys.Device.ePfalExecuted</i> ).

How the configuration could be set/requested:

Get configuration \$PFAL,Cnf.Get,DEVICE.CMD.PFAL.EN	

FIRMWARE DEVICES	FOX3-2G	FOX3-3G	FOX3-4G	BOLERO40
------------------	---------	---------	---------	----------

2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>~</b>
✓	×	<b>✓</b>	✓	1	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>
<b>✓</b>	×	✓	✓	2	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

### **Notes**

In order to enable more than one communication services at once, specify the sum determined by adding the corresponding hex value of each communication services, for example:

```
The hexadecimal value A means: enable SMS+TCP communication services, while all other services(the omitted one) keep disabled.
```

■ The default setting in the firmware 3.1.0\_rc20 is "3F", all types of communication services are enabled. The default setting in the firmware 3.0.0\_rc20 is "F". When upgrading your devices to the firmware 3.1.0\_rc20 and above please change this setting to 3F, otherwise you cannot access your device via USB or BLE.

#### 5.1.6. DEVICE.COMM.<interface>

Parameter syntax DEVICE.COMM.<interface>=<input\_mode>,<output\_mode>

This configuration setting should not be changed manually. Please use **PFAL,MSG.Mode** commands instead.

**Warning!!** changes to these settings may bring the device in a mode, where it can be just reconfigured via SMS. If commands via SMS are disabled, the device cannot be reconfigured anymore. A serial Firmware update (via Serial0) is necessary then for being able to issue commands again.

```
Compatibility mode:

DEVICE.COMM.SERIAL0=cmd,7F

DEVICE.COMM.SERIAL1=cmd,7F

New syntax:

PFAL - Command mode:

DEVICE.COMM.SERIAL0=cmd2,7F

PFAL - Textual command mode:

DEVICE.COMM.SERIAL0=cmd3,7F
```

### <interface>

Defines the interface to be configured. It can be set to:

Value	Meaning
SERIALO	Serial port 0
SERIAL1 1	Serial port 1
USB <sup>2</sup>	USB port
CSD <sup>3</sup>	CSD interface
TCP.CLIENT	TCP interface
TCP.CLIENT2	Second TCP interface <b>TCP.SERVICE</b> TCP Service interface (see chapter 5.12.9). This interface setting is not supported in firmware 3.5.0 and later.

# <Input\_mode>

See PFAL,MSG.Mode command - chapter 4.12.3.1.

### <output mode>

See **PFAL,MSG.Mode** command - chapter 4.12.3.1.

How the configuration could be set/requested:

Set configuration	-
Get configuration	\$PFAL,CNF.Get,DEVICE.COMM.SERIALO

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	PFAL	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	✓	✓	
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	1	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	×	×	×	
✓	✓	✓	✓	2	✓	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	×	×	×	
✓	×	✓	<b>✓</b>	3	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	~	<b>✓</b>	<b>✓</b>	✓	<b>√</b>	<b>✓</b>	<b>✓</b>	

### 5.1.7. DEVICE.SERIAL1.MODE485=<on\_off>

Parameter syntax	DEVICE.SERIAL1.MODE485= <on_off></on_off>
------------------	---

This parameter can be used to enable or disable communication with other RS-458 devices. There is no special protocol like Modebus implemented in the firmware to control and monitor RS-458 devices. After enabling this interface, use the same events for processing the data that are available for the Serial1.

#### Hint

After activating and enabling this feature, its setting is saved in RAM and not in flash. To keep this feature enabled after a device restart, use the alarm given below:

\$PFAL,Cnf.Set,AL1=Sys.Device.eStart:MSG.Send.RawSerial1,0,"startu
p"&Cnf.Set,DEVICE.SERIAL1.MODE485=on

### <on off>

After activating the premium-feature "RS-485", use one of the following settings to enable or disable communication with other RS-485 devices.

Value	Meaning
ON	Enable communication with external RS-485 connected accessory devices.
OFF	Disable communication with external RS-485 connected accessory devices.

# How the configuration could be set/requested:

Set configuration	\$PFAL,CNF.Set,DEVICE.SERIAL1.MODE485=on
Get configuration	\$PFAL,CNF.Get,DEVICE.SERIAL1.MODE485

FIRMWARE			DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40	
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	✓	<b>✓</b>	PFAL	8	8 <del></del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8-1	8 <del></del>	8 <del></del>	8	9 <del></del>	×	×	×

#### **Notes**

RS-485 port is a hardware based **Premium-feature** which is already discontinued, but can be enabled only on request with a minimum order quantity (MOQ) of 1000 pcs.

#### 5.1.8. DEVICE.COMM.BINEVENT<port>

Parameter syntax (1)	DEVICE.COMM.BINEVENT[ <port>]=raw,<timeout></timeout></port>
Parameter syntax (2)	DEVICE.COMM.BINEVENT[ <port>]=<startbyte (s)="">,<stopbyte>,<use_stopbyte></use_stopbyte></stopbyte></startbyte></port>

This setting allows the device to control the start byte(s) and stop byte of the data received on the serial port for occurring the serial data event. The serial port on which the BIN-Events should be generated are defined using the setting <port>.

#### <port>

**Optional** entry. It specifies the serial port on which the BIN-Events should be generated. If this setting is left empty, the BIN-Events will be generated on both serial ports. It can be set to:

Value	Meaning
0	Serial port 0
<b>1</b> <sup>1</sup>	Serial port 1

### <timeout>2

This setting is very helpful when receiving data/string/ids on the serial ports of the FOX3 series without fixed end-of-text or termination characters e.g. line feeds. It specifies the number of milliseconds before a time-out occurs when reading data from the specified serial port. By default the read time-out value is set at 100 milliseconds. Setting the timeout to 1000 ms, allows the device to generate the corresponding serial data event every 1 second when serial data is received.

### <startbyte(s)>

**Optional** entry, which specifies the ASCII code (max. 10 characters in hex form e.g. 0x44) of the start characters that are required to execute the serial data event. If more than one byte is specified in this field, then each hex value must be separated by a comma or space, and complete entry be wrapped in quotation marks (e.g. "0x44, 0x30"). If no start character(s) is/are required for the text that comes in, then leave it empty (see first example in table below). In this case, any characters except the stopbyte(s) will be recognized as part of the message. The startbytes of the Example2 message are "AB", so any text starting with "AB" will be recognized as event.

### <stopbyte>

The stop byte is the last byte being received. It can be part of the event or excluded, which is specified at the <use\_stopbyte> parameter.

Note that in the first example, text events have to be terminated by  $0 \times 0 D$  only - **not** CRLF ( $0 \times 0 D$   $0 \times 0 A$ ) - otherwise the 0x0A would be recognized as the first byte of the next event within this example. For text events terminated by  $0 \times 0 D$   $0 \times 0 A$ , the regular text mode is recommended.

### <use stopbyte>

Defines whether to include or exclude the stop byte/character from the text received on the serial line.

Value	Meaning
е	Exclude stopbyte) - the stopbyte itself is not part of the event data.
i	Include stopbyte - the event data ends with the stopbyte.

How the configuration could be set/requested:

	\$PFAL,Cnf.Set,DEVICE.COMM.BINEVENT0=,0D,e
	\$PFAL,Cnf.Set,DEVICE.COMM.BINEVENT1="0x41,0x42",43,i
	\$PFAL,Cnf.Set,DEVICE.COMM.BINEVENTO="0x44,0x30",0D,e // for IDs (Tags) that start with D0
Set configuration	\$PFAL,Cnf.Set,DEVICE.COMM.BINEVENT1=,0D,i // Send <cr> with the user text</cr>
	\$PFAL,Cnf.Set,DEVICE.COMM.BINEVENTO=,0D,e // <cr> will be not sent with the user text</cr>
	\$PFAL,Cnf.Set,DEVICE.COMM.BINEVENT1=,0A,i // Send <lf> with the user text</lf>
	\$PFAL,Cnf.Set,DEVICE.COMM.BINEVENT1=,0A,e // <lf>will be not sent with the user text</lf>
Get configuration	DEVICE.COMM.BINEVENT

FIRMWARE DEVICES			FOX3 Series FOX3-3G Serie							es FOX3-4G S			Series BOLERO40 Series			eries				
2.16.x	3.0.	3.1	.х		MODE	LS	Std.	Lite	Std.	BLE	BID	AU	DR	Lite	NA	. E	U	41	43	45
✓	<b>✓</b>	✓			PFAL	•	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	✓	,	/	✓	<b>✓</b>	✓
✓	~	✓			1		✓	×	~	<b>✓</b>	<b>✓</b>	~	<b>✓</b>	×	✓	,	/	×	×	×
✓	×	✓			2		✓	✓	~	✓	✓	✓	<b>✓</b>	✓	✓	,	/	✓	<b>✓</b>	✓
	FIRM	WARE		DE	EVICES	FOX	(3-2G FOX3-3G							FOX3-4G			BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	М	ODELS	S	td.	Std.	BLE	BID	AU	DR	C1-N	IA C	4-NA	C1-EU	M1	41	43	45
✓	✓	✓	<b>✓</b>	F	PFAL		<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>		✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓
<b>✓</b>	✓	✓	<b>√</b>		1		<b>√</b>	✓	✓	✓	✓	✓	✓		✓	✓	~	×	×	×
<b>✓</b>	×	✓	<b>✓</b>		2		<b>√</b>	✓	✓	✓	✓	✓	✓		✓	✓	<b>✓</b>	<b>✓</b>	✓	✓

### **Notes**

- Special care has to be taken when clearing DEVICE.COMM.BINEVENTO or DEVICE.COMM.BINEVENT1.
- In order to make use of the setting DEVICE.COMM.BINEVENT, the device has to be reset.
- At next power up, serial BIN-Event settings will be loaded from DEVICE.COMM.BINEVENT for Serial0 and Serial1 respectively.
- For textual purposes a stopbyte is usually a CR (0x0D) character, as shown in the first example above.
- The value of a single start/stop byte is always written as hexadecimal value and therefore doesn't need to start with "0x".

### 5.1.9. DEVICE.BAT.MODE

Parameter syntax	DEVICE.BAT.MODE= <mode></mode>
Parameter Symtax	DEVICE.DAI.IVIODE-\IIIOUC>

This setting specifies the current battery mode (its behavior). It is recommended to set up battery mode by using the PFAL command **Sys.Bat.Mode** (which affects this setting).

### <mode>

AVL device can operate from a battery or an external power source and it is able to switch between the two power sources. This entry determines whether or not the AVL device will continue operating even if the external power source is removed. The default setting is set to "eco".

Value	Meaning
disabled	Battery is never used to power the device. The device runs only with external power. As soon as external power drops, the device stops working immediately.
auto	Battery is enabled if no external power is applied. The device may also run with external power:
	<ul> <li>if external power is higher than 9 V, the battery will be disabled.</li> <li>if external power drops below 8V, the battery will be enabled again.</li> </ul>
	In case of no external power is available, the device runs as long as battery provides enough power. If battery power gets too low, an battery low power event occurs.
always	The device uses the internal battery as power source regardless of external power.
	Disadvantages:
	Even when charging mode is set to AUTO, the battery can be never fully charged. Therefore operation time without external power is reduced using this feature.
	Advantages:
	The device uses less power from external power source until its internal battery is discharged to approx. 3,7V.
	This mode is best used if the internal battery is charged completely and the device comes in a situation in which it should use as less external power as possible.
eco	(default). It operates as auto mode, but internal battery is charged only if:
	<ul> <li>Device has been started and the battery is not fully charged</li> <li>Device is running and the battery is below 3.9V.</li> </ul>
	<ul> <li>During regular device operation, battery is not charged in short cycles (which happens in auto mode when battery slightly drops below 4,15V).</li> </ul>

 Charging is stopped as soon as the internal battery is fully charged, and it will be resumed when battery voltage drops below 3.9V.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.BAT.MODE=auto
Get configuration	\$PFAL,Cnf.Get,DEVICE.BAT.MODE

FIRMWARE DEVICES			FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	✓		PFAL	?	?	?	?	?	?	?	?	?	?	✓	<b>✓</b>	<b>✓</b>

#### 5.1.10. DEVICE.BAT.CHARGEMODE

Parameter syntax	DEVICE.BAT.CHARGEMODE= <charge_mode></charge_mode>
------------------	--

This setting specifies the operating mode of battery charger. It is recommended to set up battery mode by using the PFAL command **Sys.Bat.ChargeMode** (which affects this setting).

# <charge\_mode>

Defines whether or not to charge the backup battery whenever there is a drop of voltage.

Value	Meaning
disabled	(default). Battery is never charged.
auto	The internal battery is charged if sufficient external power (of at least 9V) is available and temperature range for charging is not exceeded. Charging is stopped as soon as the internal battery is fully charged.
eco	( <b>Default</b> ) It operates as auto mode, but internal battery is charged only if:
	<ul> <li>Device has been started and the battery is not fully charged</li> <li>Device is running and the battery is below 3.9V.</li> <li>During regular device operation, battery is not charged in short cycles (which happens in auto mode when battery slightly drops below 4,15V).</li> <li>Charging is stopped as soon as the internal battery is fully charged, and it will be resumed when battery voltage drops below 3.9V.</li> </ul>

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.BAT.CHARGEMODE=auto
Get configuration	\$PFAL,Cnf.Get,DEVICE.BAT.CHARGEMODE

	FIRMWARE				DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
	✓	✓	✓	✓	PFAL	?	?	?	?	?	?	?	?	?	?	✓	✓	<b>✓</b>	

#### **Notes**

■ In case of firmware update it is recommended to set this parameter to **DEVICE.BAT.CHARGEMODE=auto** and then update the firmware as usual.

#### 5.1.11. DEVICE.IGNTIMEOUT

Parameter syntax	DEVICE.IGNTIMEOUT= <time_out></time_out>
Parameter syntax	DEVICE.IGNTHVIEOUT-\time_out>

This setting defines a maximal wait time until entering sleep mode – if this time is expired (i.e. by attempting to send a TCP packet), the device clears all unsent messages and enters sleep mode immediately. This ensures that battery power isn't wasted in case the device has e.g. no GSM/GPRS coverage.

### <time out>

This timeout defines the maximal duration in milliseconds after which the device enters sleep mode. When entering sleep mode using a **PFAL,Sys.Device.Sleep** command, the device tries to execute all alarms, sends away TCP messages, SMS etc. and then cancels communication via TCP, GPRS etc..

### How the configuration could be set/requested:

Set co	nfigurat	ion	\$PFAL,	Cnf.Set,DE\	ICE.IGNTIN	/IEOUT	=6000	00											
Get configuration \$PFAL,Cnf.Get,DEVICE.IGNTIMEOUT																			
	FIRM	WARE		DEVICES	FOX3-2G	X3-2G FOX3-3G FOX3-4G							-4G		BOLERO40				
2.16.x	2.16.x 3.0.x 3.1.x			MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	✓	✓	✓		

#### Notes

- The <time\_out> value is required by the system, only if the system has been configured to execute a shutdown process when a condition result is TRUE.
- Before the AVL device goes to sleep or resets, it calls the <time\_out> value and set itself into the shutdown mode for the given period of time. Within this time the system tries to release all actions activated from the "Sys.Device.eShutdown" shutdown event. Once the timeout <time\_out> is exceeded the device cancels all other processes, even if there are still actions to be released, and performs itself an "emergency" shutdown.
- If the <time\_out> value is set to 0 (zero), the system performs immediately a shutdown process.

### 5.1.12. DEVICE.GSM.STARTUP

Parameter syntax DEVICE.GSM.STARTUP= <control></control>
--

This parameter configuration allows the AVL device to control the startup behaviors of the integrated GSM engine.

### <control>

It determines whether or not the GSM engine will be enabled on the system startup. It can be set to:

Value	Meaning
on	Enables the GSM engine during startup. GSM services like SMS, voice/data calls GPRS (=> TCP) are available while the device is powered.
off	GSM engine isn't switched on during startup and remains powered off until it is enabled via PFAL command. Note that all GSM related PFAL commands won't be executed or might result in error and state queries (including IMEI, SIMID OwnNumber etc.) won't work if GSM engine isn't properly initialized and running.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.GSM.STARTUP=on
Get configuration	\$PFAL,Cnf.Get,DEVICE.GSM.STARTUP

FIRMWARE				DEVICES	FOX3-2G	3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	~	✓	PFAL	<b>✓</b>	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

#### Notes

 Note that all GSM related PFAL commands will not be executed or might result errors and state queries (including IMEI, SIMID OwnNumber etc.) will not work, if GSM engine is not properly initialized and running.

#### 5.1.13. DEVICE.GPS.AUTOCORRECT

Parameter syntax DEVICE.GPS.AUTOCORRECT=<type>,<max\_pdop>,<max\_speed>,<dist\_error>,<dropcount>,
[<max\_acceleration>],[dynamic=dynamic\_tolerance>,<dynamic\_interia>]

This parameter contains a number of specified conditions that can be used to control the use of the incoming GPS positions and calculate a valid GPS fix. The specified values have no influence on how the built-in GPS receiver actually computes its positions. AVL devices use your specified values to filter the incoming GPS position coordinates coming from the GPS receiver by changing those positions from active "A" to invalid "V" if they do not meet your specified condition. In the GPRMC protocol, a value of "A" (for "active") indicates that the device has currently a GPS fix, whereas a value of "V" (for "inValid") indicates the device does not have currently a GPS fix.

### <type>

Determines whether or not to enable the GPS auto correction. It can be set to:

Value	Meaning
on	Enables filtering of GPS auto correction.
off	(Default) Disables filtering of GPS auto correction. The followed values can be omitted.

### <max pdop>

It specifies the maximal allowed PDOP value to use incoming GPS positions (broken value may also be entered - e.g. 4.8). If the current PDOP value of an incoming GPS position exceeds your specified PDOP value, the AVL device will change the status of these GPS positions from active "A" to invalid "V".

### <max\_speed>

It specifies the maximal speed limit in **m/s** (meter per second). Any speed exceeding this value will be ignored (i.e. no position will be computed from this GPS record).

#### <dist error>

It specifies the maximal allowed distance error. Former GPS records are analyzed. According to their speed, a distance is computed and compared to the distance of current and last (corrected) GPS record. The difference of both distances may not exceed **<dist error>** 

#### <dropcount>

This setting specifies how many "wrong" positions will be dropped until the current position is considered as inaccurate.

**Advantages**: Several wrong positions (showing a correct DOP and a fix)

during early startup can be eliminated in this way.

**Disadvantages**: Whenever a wrong position is considered as correct, it takes

<dropcount> seconds until this error will be detected.

### [<max acceleration>]

This entry is optional, and it can be used to specify the maximum possible GPS speed that can change from one second to the next. For example, a <max\_acceleration> value of 50 rejects a GPS speed of 100 m/s, if the prior speed value has been lower than 50 m/s. The default value is 50 m/s

### [dynamic=<dynamic tolerance>,<dynamic interia>]

<dynamic tolerance>

It specifies the PDOP value to short PDOP changes. This tolerance is a relative value to the last received GPS position that is already considered as correct.

Whenever a GPS position is considered as correct, then the next received position will be considered correct if it will have a PDOP value smaller than the last received position with a value PDOP + <dynamic tolerance>.

**Example** (refer to the example in table below):

Maximum PDOP <max\_pdop> is set to 10, <dropcount> to 10, dynamic tolerance <dynamic\_tolerance> to 3 and dynamic inertia <dynamic\_inertia> to 4.

Let's suppose the last received GPS positions have had a PDOP value of 5 and those positions are considered as correct due to the specified <max\_pdop>. The next incoming GPS positions show a reduced accuracy with a PDOP value of 9.

A dynamic tolerance of 4 would allow these positions to be considered as correct. Because the dynamic tolerance is set to 3, these positions will be ignored. The <dynamic\_interia> setting covers this case.

### <dynamic\_interia>

This setting works together with the dynamic tolerance <dynamic\_tolerance> and it specifies how many GPS positions should be ignored if the difference between the PDOP value of the previous and present position data is greater than your specified value <dynamic\_tolerance>. When the specified number of positions is ignored, the next incoming GPS position will be considered as correct again, if it has a PDOP value that does not exceed your specified <max\_pdop>. The value of the <dynamic\_interia> ranges from 1 to <dropcount>-1 and always it must be smaller than <dropcount>.

#### Notes:

- 1) Advantages and *disadvantages* of dynamic autocorrect:
  - If the PDOP values change very often from one position to the next received one, then the dynamic tolerance might reject most of these positions even when their PDOP value is lower than your specified <max pdop>.

Let's see an example with following settings: dynamic\_tolerance=3, dynamic\_inertia=3, max\_dop=10;
Let's assume that the incoming positions from the GPS receiver have PDOP values as given in the tables below and all other Autocorrect conditions are meat.

Example 1													
Position Nr.	1	2	3	4	5	6	7	8	9				
DOP values	2*	6	6	3*	7	7	2*	7	7				

(\* positions are considered as correct)

In the example 1, all positions that have a PDOP value 6 and 7 (not marked with asterisk [\*] sign) are rejected by the system. That means: the second position is rejected because the PDOP difference between the first (already considered as correct) and second position is greater than the specified value of the <dynamic\_tolerance>=3, but the fourth position is considered as correct because it has a PDOP value smaller than previous (third) position and lower than <max\_pdop>. If the 4th position should have had a PDOP value equal or greater than the previous rejected position then that position would be rejected too and the next one, due to the <dynamic\_interia>value of 3, would be considered as correct again - as shown in the next example 2.

Example 2										
Position Nr.	1	2	3	4	5	6	7	8	9	10
DOP values	2*	6	6	6	6 <b>*</b>	7*	5 <b>*</b>	9	8*	8*

(\* position considered as correct)

Due to the dynamic\_inertia=3, the 5th position is considered as correct, and the followed positions 6 and 7 are also considered as correct because their PDOP value difference to the previous position is within the tolerance and smaller than the specified <max\_pdop>.

If the PDOP values of the GPS positions increase generally (i.e. the device is entered into an area with poor GPS signal strength), these positions are also considered as correct.

### How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.GPS.AUTOCORRECT=on,7.0,60,50,10 \$PFAL,Cnf.Set,DEVICE.GPS.AUTOCORRECT=on,10.0,60,50,10,50,dynamic=3,4 \$PFAL,Cnf.Set,DEVICE.GPS.AUTOCORRECT=off
Get configuration	\$PFAL,Cnf.Get,DEVICE.GPS.AUTOCORRECT

	FIRMWARE				FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>								

#### **Notes**

- This feature is still under test.
- No invalid RMC protocols will be displayed after the first fix. If GPS becomes invalid, the corresponding event will happen also the current state can be retrieved. GPS protocols contain the last correct position, a current time but fix-state will be invalid as long as there are no correct GPS positions available.
- RMC protocols will always show the (most recent) correct GPS position (an invalid fix contains zeros during early startup).

#### 5.1.14. DEVICE.GPS.CFG

Parameter syntax	DEVICE.GPS.CFG= <min_req_sat>[,<fast>][,<coldstart>][,<static_nav>][,<sbas>][,<dr>]</dr></sbas></static_nav></coldstart></fast></min_req_sat>
-	

This parameter allows to specify the number of satellites to consider a GPS fix as valid.

### <min req sat>

It defines the minimum number of satellites required for a valid GPS fix. By default it is set to **3**. The default value allows the AVL device to get a GPS fix even in areas with very bad GPS coverage. However, it can be set to a value from **1** to **10**. The higher the value, the higher is the GPS accuracy. Furthermore, it is strongly recommended to specify either **3** or **4** satellites depending on GPS coverage. In that case a protocol sent by the STEPPIII device is considered as "invalid" (depending on user set value) if it has less than **3** or **4** satellites in a sentence.

#### <fast>

Optional fast startup mode for starting up in hot fix mode when a fast time to first fix is of high importance. It can either be set to **fast** or left empty.

- GPS fix possible within a few seconds after powering up the system (depends on status of GPS receiver !!).
- Tracking/location is possible even before system start event occurs.
- Automatically stores (valid) positions each 3 seconds until GPS start event occurs:
  - Writes history positions (user text "FS-POS").
  - Adds a binary record to TCP storage (user text "FS-POS").
- Uses stored last valid position in order to speed up the GPS TTFF (for devices with μ-blox only).
- Stores last valid position automatically before shutting down the system.

### <ColdStart>

Optional entry. It defines which type of start should be used when a GPS reset is executed (i.e. by timeout, command etc.).

Value	Meaning
0	Default setting. Disables a <i>cold start</i> initialization of the GPS receiver, allowing a faster time to first fix (with valid stored GPS information).
1	Cause a <i>cold start</i> initialization of the GPS receiver, so that all information stored within SRAM will be deleted. This can help the GPS receiver to speed up the time to first fix (TTFT), when it has moved a long distance while being turned off.

### [<static nav>]

This option selects whether or not the static navigation should be enabled. Per default, static navigation is disabled.

Value	Meaning
0	Deactivates static navigation.
1	Activates static navigation.
[ <sbas>]</sbas>	

This option selects whether or not the SBAS operation should be enabled for more accurate fix. Per default, this option is enabled.

Value	Meaning	
0	Deactivates SBAS.	
1	Activates automatic SBAS.	
rDR>1		

# [<DR>]

This option enables the use of Dead Reckoning function. Per default, this option is disabled.

Combining multi-GNSS (GPS, GLONASS, BeiDou, Galileo) with the untethered dead-reckoning technology in our FOX3-3G-DR improves position accuracy even where GNSS signals are partial or completely blocked or reflected, such as in urban canyons, tunnels, mines, underpasses, multi-level roads or parking garages. Applications with untethered dead-reckoning include service vehicles from the airports, port facilities, car-sharing, fire departments that require accurate positioning at all times.

Value	Meaning	
0	or empty, disables DR feature.	
1	Enables DR feature.	

### How the parameter could be sent/ and its setting requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.GPS.CFG=3,0,0,1 \$PFAL,Cnf.Set,DEVICE.GPS.CFG=3,fast,0 \$PFAL,Cnf.Set,DEVICE.GPS.CFG=3,0	//quick startup mode with coldstart disabled //coldstart disabled
Get configuration	\$PFAL,Cnf.Get,DEVICE.GPS.CFG	

FIRMWARE DE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>							

#### 5.1.15. DEVICE.GPS.TIMEOUT

Parameter syntax	DEVICE.GPS.TIMEOUT= <enable>,<timeout>,[<hard_reset>]</hard_reset></timeout></enable>
------------------	---

This setting allows to specify a timeout after which the device performs a GPS reset if it has no valid fix. Such a restart forces the GPS engine to start a new search for visible GPS satellites, it can help to reacquire valid GPS positions in areas with very poor GPS coverage.

### <enable>

It defines whether to reset the GPS engine, when no GPS fix available. It can be set to:

Value	Meaning
0	Disabled (no reset is forced, GPS runs continuously).
1	Enabled (forces a regular GPS reset after <timeout></timeout>

#### <timeout>

The timeout in minutes. It may range between 1 (2 for optional setting) and 45000 (> 1 month) (You can specify larger numbers too, but this probably won't make sense). The default timeout is set to 30 minutes.

# [<hard reset>]

It is optional. It can be set to:

Value	Meaning
1	Enabled (forces a hard gps reset after <timeout></timeout>

Using this hard reset, causes the GPS device to perform a complete restart. Under normal conditions it shouldn't be necessary to use this setting.

- 1. It should be used if a device lost GPS and didn't regain a fix even after one or several <timeout>. If a system restart helped to regain a GPS fix, you should enable the "hard reset".
- 2. This optional setting is still under test.

How the parameter could be sent/ and its setting requested:

77077 677	e parameter courd be senty and its setting requested.
C-+	\$PFAL,Cnf.Set,DEVICE.GPS.TIMEOUT=1,30
Set configuration	\$PFAL,Cnf.Set,DEVICE.GPS.TIMEOUT=1,30,1
Get configuration	\$PFAL,Cnf.Get,DEVICE.GPS.TIMEOUT

FIRMWARE DEVICE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	~	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	✓	✓

### **DEVICE.GPS.NAVDISTMUL**

_		
	Parameter syntax	DEVICE.GPS.NAVDISTMUL= <factor></factor>

This parameter is used as a multiplicator for NavDis feature to adapt it to the ODOmeter of the vehicle.

### <factor>

It defines the multiplicator as decimal value for NavDis feature. <factor> 1000 means 100%. If you want to multiply the calculated NavDist by 2%, then set the factor to 1020.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.GPS.NAVDISTMUL=1020
Get configuration	\$PFAL,Cnf.Get,DEVICE.GPS.NAVDISTMUL

FIRMWARE			DEVICES	FOX3-2G	FOX3-2G FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	×	<b>✓</b>	✓	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>

#### 5.1.16. DEVICE.PFAL.SEND.FORMAT

Parameter syntax DEVICE.PFAL.SEND.FORMAT=<start\_txt>,<checksum>,<end\_txt>,<end\_msg>

This parameter allows to freely change/adapt the syntax of the messages that will be sent out with MSG.Send...., making them easier to quickly identify the parts of a message and to select them for further use. It allows to define the start and end characters for each protocol specified within the protocols and user text specified by <"text">. It affects the syntax of all messages that will be sent from the AVL device via Serial, CSD, TCP and SMS.

#### <start txt>

It defines the start characters for user text section (max. 10 chars).

Each protocol specified by the crotocols field gets the <start\_txt</pre> characters as its first character. Furthermore, the defined <"text"</p> by MSG.Send gets the <start\_txt>, too.

By default, this parameter is set to \$-character. Keep in mind, the use of the \$-character inside an SMS text might be misinterpreted. This depends on the receiving modem.

#### <checksum>

By default, this parameter is set to **CKSUM**, However, it can be set to:

Value	Meaning
CKSUM	Adds a NMEA compatible checksum at the end of text section (=default). Note that, the checksum is computed for text only and not for a possibly defined <start_txt> before. If protocols are specified within the MSG.Send command then all protocols will be sent in the format, for example, \$GPRMC*CS including "\$" and checksum "*CS"</start_txt>
NOCKSUM	no checksum is added after user defined text. If protocols are specified within the <b>MSG.Send</b> command then all protocols will be sent in the format, for example, GPRMC excluding "\$" and checksum "*CS". This format is suited for SMS communication service as some modems, expect the FOX3, could not receive correctly the \$- dollar sign.

#### <end txt>

It defines the end characters for user text section (max. **10** chars). A CRLF will be added automatically at the end of the defined "end characters".

#### <end msg>

It defines the end characters to complete the message (max. 10 chars) (by default it is set to <end> allowing syntax compatibility to the PFAL responses). The CRLF will be added automatically at the end of the defined "end message"

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.PFAL.SEND.FORMAT="\$",CKSUM,""," <end>"</end>
Get configuration	\$PFAL,Cnf.Set,DEVICE.PFAL.SEND.FORMAT

FIRMWARE	DEVICES	FOX3-2G	FOX3-3G	FOX3-4G	BOLERO40
----------	---------	---------	---------	---------	----------

2.16.	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	✓	<b>✓</b>	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	✓	✓	✓

#### **Notes**

Depending on which report syntax you have selected, the messages that will be dispatched with MSG.Send.... command, including protocols> and <"text">, change their syntax as follow.

For example, you send or configure the AVL device to output its position to the serial interface using the PFAL-Command:

\$PFAL,MSG.Send.Serial,8,"AVL device outputs its GPS positions"

also you have selected the following format syntax:

\$PFAL,Cnf.Set,DEVICE.PFAL.SEND.FORMAT="\$",CKSUM,"","<end>"

The message that the system AVL device sends out looks in this order:

\$AVL device outputs its GPS positions<CRLF>
\$GPRMC....\*21<CRLF>

<end><CRLF>

If you select the following format syntax:

\$PFAL,Cnf.Set,DEVICE.PFAL.SEND.FORMAT="\$",CKSUM,"&","<end>"

then the message that the system AVL device sends out looks in this order:

\$AVL device outputs its GPS positions&<CRLF>
\$GPRMC.... \*21&<CRLF>
<end><CRLF>

This command syntax which the user selects here, it is applied to all protocols and user text defined by the command MSG.Send....

### 5.1.17. DEVICE.CAN.OBD.STARTUP

Parameter syntax	DEVICE.CAN.OBD.STARTUP= <format>,<port></port></format>
------------------	---

This parameter saves and defines the frame format to be enabled for reading of OBDII messages on the specified CAN interface.

### <format>

Defines the frame format to be enabled for reading of OBDII messages on the specified CAN interface.

Value	Meaning
Std	Enables the 11-bit identifier (CAN2.0A).
Ext	Enables the 29-bit identifier (CAN2.0B)
port>	

Specifies the CAN port to enable reading of OBDII messages.

Value	Meaning
0	Enables reading of defined frame format on $1^{\text{st}}$ CAN interface (on main port).
1	Enables reading of defined frame format on 2 <sup>nd</sup> CANB interface (on IOBOX-CAN)

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.CAN.OBD.STARTUP=std,0 \$PFAL,Cnf.Set,DEVICE.CAN.OBD.STARTUP=std,1 \$PFAL,Cnf.Set,DEVICE.CAN.OBD.STARTUP=ext,1
Get configuration	\$PFAL,Cnf.Get,DEVICE.CAN.OBD.STARTUP

	FIRMWARE			DEVICES	FOX3-2G	FOX3-2G FOX3-3G						FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
×	×	×	✓	PFAL	8	8 <del></del>	9 <del></del>	8 <del>- x</del>	8 <del></del>	8 <del></del>	×	×	×						

### 5.1.18. DEVICE.CAN.FMS.STARTUP

Parameter syntax	DEVICE.CAN.FMS.STARTUP= <format>,<port></port></format>
------------------	---

This parameter saves and enables or disables reading of FMS messages on the specified CAN interface.

### <format>

Defines whether to enable or disable reading of FMS messages on the specified CAN interface.

Value	Meaning
off	Disable FMS functionality on the specified CAN interface.
on	Enables FMS functionality on the specified CAN interface.
norts	

# <port>

Specifies the CAN port to enable reading of FMS messages.

Value	Meaning
0	Enables reading of defined frame format on $1^{\text{st}}$ CAN interface (on main port).
1	Enables reading of defined frame format on 2 <sup>nd</sup> CANB interface (on IOBOX-CAN)

# How the configuration could be set/requested:

	Set configuration	\$PFAL,Cnf.Set,DEVICE.CAN.FMS.STARTUP=on,0 \$PFAL,Cnf.Set,DEVICE.CAN.FMS.STARTUP=off,1
Get configuration \$PFAL,Cnf.Get,DEVICE.CAN.FMS.		\$PFAL,Cnf.Get,DEVICE.CAN.FMS.STARTUP

FIRMWARE				DEVICES	FOX3-2G FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

### 5.1.19. DEVICE.CAN.STARTUP

Parameter syntax	DEVICE.CAN.STARTUP <can_port>=<on_off>,<baud>,<mode></mode></baud></on_off></can_port>
------------------	--

This parameter saves and enables or disables reading of CAN messages on the specified CAN interface using the user specified baudrate.

### <can port>

Defines the interface to activate reading of CAN messages.

Value	Meaning
0	Enables reading on 1st CAN interface (on main port).
1	Enables reading on 2 <sup>nd</sup> CANB interface (on IOBOX-CAN)
<on off=""></on>	

Defines whether to enable or disable that CAN port for reading of CAN messages.

Value	Meaning
off	Disable CAN functionality on the specified CAN port.
on	Enables CAN functionality on the specified CAN port.
haud>	

Defines the baudrate settings of the specified CAN port. Note that, after changing the baudrate with activated CAN, to activate the new user-specified settings a device reset is required. Following values are available:

Value	Meaning
10K	CAN interface operates at 10 Kbits/s.
20K	CAN interface operates at 20 Kbits/s.
33K3	CAN interface operates at 33.3 Kbits/s.
50K	CAN interface operates at 50 Kbits/s.
83K3	CAN interface operates at 83.3 Kbits/s.
95K2	CAN interface operates at 95.2 Kbits/s.
100k	CAN interface operates at 100 Kbits/s.
125K	CAN interface operates at 125 Kbits/s.
250K	CAN interface operates at 250 Kbits/s.
500K	CAN interface operates at 500 Kbits/s.
666K6	CAN interface operates at 666.6 Kbits/s.
800K	CAN interface operates at 800 Kbits/s.
1M	CAN interface operates at 1024 Kbits/s.
<mode></mode>	
RO	Read Only mode (Silent mode). CANB interface only listens incoming CAN packets. It does not accept any packets or sends any data over the bus. This is the recommended setting, as it does not interfere with other communication at the bus.
RW	Read Write mode (Running mode). CANB interface accepts received packets and can send CANB messages if requested. Note that the CAN message has to be acknowledged by the CAN bus, otherwise the device keeps repeating this message until an

acknowledgement is received. This setting should be used with caution, as it influences and interferes with the communication at the connected CAN bus.

LB This mode is provided for self-test function. In Loop Back Mode,

the interface treats its own transmitted messages as received

messages (if they pass acceptance filtering).

SLB This mode is to simulate messages without having access to

vehicle

CAN-Bus. This mode can be used for a "Hot Selftest", meaning the interface can be tested like in Loop Back mode but without affecting a running CAN system connected to the interface pins.

# How the configuration could be set/requested:

	Set configuration	\$PFAL,Cnf.Set,DEVICE.CAN.STARTUP=on,0 \$PFAL,Cnf.Set,DEVICE.CAN.STARTUP=off,1
Get configuration \$PFAL,Cnf.Get,DEVICE.CAN.ST		\$PFAL,Cnf.Get,DEVICE.CAN.STARTUP

FIRMWARE			DEVICES	FOX3-2G FOX3-3G					FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
×	×	×	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

### 5.1.20. DEVICE.CAN.DTCOFMS.STARTUP

Parameter syntax	DEVICE.CAN.DTCOFMS.STARTUP= <mode>,<port></port></mode>
------------------	---

This parameter saves and enables or disables reading of tachograph data via FMS interface on the specified CAN interface.

# <mode>

Defines whether to enable or disable reading of tachograph data via FMS interface.

Value	Meaning	
off	Disable reading of tachograph data.	
on	Enables reading of tachograph data.	
<port></port>		

Specifies the CAN port to enable reading of FMS messages.

Value	Meaning
0	Enables reading of tachograph data on $1^{\text{st}}$ CAN interface (on main port).
1	Enables reading of tachograph data on 2 <sup>nd</sup> CANB interface (on IOBOX-CAN)

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.CAN.DTCOFMS.STARTUP=on,0 \$PFAL,Cnf.Set,DEVICE.CAN.DTCOFMS.STARTUP=off,1
Get configuration	\$PFAL,Cnf.Get,DEVICE.CAN.DTCOFMS.STARTUP

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
×	×	×	<b>✓</b>	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

### **5.1.21. DEVICE.CAN.ERR.EVENTS**

Parameter syntax	DEVICE.CAN.ERR.EVENTS= <mode></mode>
------------------	--------------------------------------

This parameter saves and enables or disables error CAN messages on the both CAN interfaces.

# <on off>

Defines whether to enable or disable error CAN messages.

Value	Meaning
off	Disables error CAN messages.
on	Enables error CAN messages.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.CAN.ERR.EVENTS=on
Get configuration	\$PFAL,Cnf.Get,DEVICE.CAN.ERR.EVENTS

FIRMWARE DEVICES			DEVICES	FOX3-2G FOX3-3G					FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
×	×	×	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

### 5.1.22. DEVICE.CAN.EVENT\_<slot>

Parameter syntax	DEVICE.CAN.EVENT_ <slot>=<standard>,<msg_id>,<event_cnt>[,<eventx>]</eventx></event_cnt></msg_id></standard></slot>
------------------	---

This parameter can be used to generate events out of changed CAN variables without checking them periodically for changes. AVL devices provide the possibility to analyze 10 slots allowing 10 different CAN messages to be analyzed at the same time. CAN Messages will be checked for changes approx. every 128 ms (8 times per second).

#### <slot>

It specifies the CAN event slot index, in the range from 0 to 9.

#### <standard>

It specifies the CAN message standard. Following protocols are supported by Lantronix AVL devices:

Value	Meaning
OBDII	It is a generic term referring to the self-diagnostic and reporting capability of a vehicle.
FMS	It is a standard interface to vehicle data of commercial vehicles. The amount of data is dependent on the manufacturer and model of the vehicle and might be different.
J1939	It is the vehicle bus standard used for communication and diagnostics among vehicle components, originally by the car and heavy duty truck industry.

# <msg id>

It defines the protocol (message) ID of corresponding CAN message standard. Format depends on chosen standard value:

If OBD-II is specified in the <standard> entry, then specify here a hexadecimal number of desired OBD message (i.e. C = RPM).

If FMS or J1939 is specified in the <standard> entry, then specify here a variable name of specific Message. i.e. BRAKE\_SWITCH.

- 1. Names of implemented FMS/J1939 variables can be found within dynamic protocol table see chapter 7
- 2. Note that J1939 is only partially supported:
  - J1939 is supported for all periodic messages.
  - Depending on the used CAN interface, some J1939 messages might not be sent periodically but have to be requested. These request packets are currently not sent automatically (but can be sent by configuring an alarm). Due to CAN message licensing restrictions, no support can be given for command examples or command syntax lists).

# <event\_cnt>

Number of events configured for this CAN message (several events can be configured for one CAN message - i.e. various ranges of RPM speeds etc..

### {<eventX>}

Optional. It defines the list of events (number must match < event\_cnt>). Configuration of the specific event. Following syntaxes can be used (refer to the table below):

```
<eventX>=<s_type><event_edge><s_info_id>
or
<eventX>=<s_type><s_info_id>,<rst_Lmax>,<minval>,<maxval>,<rst_Hm
in>
```

# <s\_type>

Sub-index type. Variable type and possible values:

Value	Meaning	
V	Value	
R	Rit (value 0 or 1)	

	Dit (value o oi								
Value	Sub-entry	Sub-Value and Description							
If <s_type>=B then:</s_type>	1st Syntax: <even< th=""><th>tX&gt;=<s_type><event_edge><s_info_id></s_info_id></event_edge></s_type></th></even<>	tX>= <s_type><event_edge><s_info_id></s_info_id></event_edge></s_type>							
	<event_edge></event_edge>	H Bit change from 0->1 causes an event L Bit change from 1->0 causes the event							
	<s_info_id></s_info_id>	Sub-index ID (ID of info within CAN message).  If a single message contains just one piece of information, this index is 0.  However, a message may contain several units of information. Within the FMS/OBDII/J1939 specification they are listed. <s_info_id> identifies which information is used to create the event . Example:  BH2 Bit change 0-&gt;1 within 3rd information inside configured message causes an event.</s_info_id>							
		BLO Bit change 1->0 within 1st information inside configured message causes an event.							
	Example:	ple: <eventx>=BH2</eventx>							
If <s_type>=V then:</s_type>	2nd Syntax: <eventx>=<s_type><s_info_id>,<rst_lmax>,<minval>,<rst_hmin></rst_hmin></minval></rst_lmax></s_info_id></s_type></eventx>								
	<s_info_id></s_info_id>	Sub-index ID (ID of info within CAN message).  A single message may contain several pieces of information. Within the FMS/OBDII/J1939 specification they are listed. <s_info_id> identifies which information is used to create the event (i.e. Event-Ranges of the specified CAN information: <rst_lmax>,<minval>,<rst_hmin>)</rst_hmin></minval></rst_lmax></s_info_id>							
	<rst_lmax></rst_lmax>	Maximum value which resets the event condition (-> after reaching this value or a lower value, the event can be triggered again).							
	<minval></minval>	Minimum value which triggers the event.							
	<maxval></maxval>	Maximum value which can still trigger the event.							
	<rst_hmin></rst_hmin>	Minimum value which resets the event condition (-> after reaching this value or a higher value, the event can be triggered again).							
	Example:	<eventx>=V0,990,1000,2000,2010</eventx>							

**Info:** Using these parameters it is possible to define a kind of hysteresis.

For example engine RPM: an event can be defined which is launched between 1000 and 2000 RPM. In order to prevent events arising very often when RPM changes around 1995 and 2005 RPM, it is possible to set minimum and maximum levels which have to be exceeded in order to cause another event of the same type. For this scenario ranges could be defined as:

# How the configuration could be set/requested:

	\$PFAL,Cnf.Set,DEVICE.CAN.EVENT_0=OBDII.C,1,V0,-1,0,1387,1388 //generates single event when
Set configuration	OBDII-RPM is between 0 and 1387 (4 x rpm)
	\$PFAL,Cnf.Set,DEVICE.CAN.EVENT_1=FMS.BREAK_SWITCH,2,BL0,BH1 //generates 2 events when
	break switch state changes (pressed & released)
Get configuration	\$PFAL,Cnf.Set,DEVICE.CAN.EVENT_1

	FIRMWARE			DEVICES	FOX3-2G	FOX3-2G FOX3-3G				FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

### 5.1.23. DEVICE.DTCO.D8

D	DEVICE.DTCO.D8=B0, <format></format>	// enables the D8 input
Parameter syntax	DEVICE.DTCO.D8=off	// disables the D8 input

This parameter enables or disables the IN4 (PIN 8) on the Lantronix IOBOX-CAN accessory device to use it either for tachograph functionality or digital input purposes and specifies the format of the data to be received from the D8 interface.

The pin 8 of the connector "D" on the back of the digital tachograph delivers serial data in the several proprietary formats, e.g. VDO and Stoneridge. The IN4 (PIN 8) on the Lantronix IOBOX-CAN accessory device must be connected to D8 pin of the tachograph. See chapter 4.6.1 "Firmware-indexed IOS" to identify this on the 16pin connector of the IOBOX-CAN.

# <format>

Defines the format of the data to be received.

Value	Meaning	
VDO	VDO data format.	
SRE	Stoneridge data format.	

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.DTCO.D8=B0,vdo \$PFAL,Cnf.Set,DEVICE.DTCO.D8=off
Get configuration	\$PFAL,Cnf.Get,DEVICE.DTCO.D8

FIRMWARE				DEVICES	FOX3-2G		F	OX3-3	G			FOX3	-4G		В	OLERC	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	×	✓	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

# 5.1.24. DEVICE.LOWPOWER

Parameter syntax	DEVICE.LOWPOWER= <mode>,<on_time>,<off_time></off_time></on_time></mode>
------------------	--

This parameter sets the device into a low power mode.

# <mode>

This setting defines the power mode in the device.

Value	Meaning
0	Device remains always in full power operation.
1	Device switches on power save mode periodically every user- specified time if no event occurs within this time.
2	System enters doze mode whenever the defined on-time expires. This mode means: processor and GPS receiver go sleeping and GSM keeps running in stand-by state.

# <"on\_time">

Defines the amount of time, in seconds, that elapses before the system enters the auto or doze mode.

# <"off time">

Define the amount of time, in seconds, the system will stay sleeping before it wakes up from the auto or doze mode.

How the configuration could be set/requested:

Set configuration	\$PFAL,CNF.Set,DEVICE.LOWPOWER=0,0,0	//disabled
	\$PFAL,CNF.Set,DEVICE.LOWPOWER=1,5,10	//"auto" mode
	\$PFAL,CNF.Set,DEVICE.LOWPOWER=2,10,20	//"doze" mode
Get configuration	\$PFAL,Cnf.Get,DEVICE.LOWPOWER	

	FIRMWARE			DEVICES	FOX3-2G FOX3-3G				FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>

# 5.1.25. DEVICE.GPS.JAMMINGLEVEL=<min>,<max>

Parameter syntax DEVICE.GPS.JAMMINGLEVEL=<min>,<max>

This parameter uses noise profile to detect abnormalities during operation e.g. the possible presence of GPS jammers, interference, noise, jamming, after re-acquisition, wake-up of the inside GPS-Receiver. This can be used, for example of vehicle theft. If jamming is detected the corresponding event occurs. You can use this event to activate an alarm or alert signal and send the values of Cell-ID and LAC (local area code) with dynamic variables &(CellID) and &(LAC) as a backup positioning based on GSM cellular positioning.

# <min>

Defines the minimum jamming/interference level (unit = dB).

Value	Meaning
0255	0 = no continuous wave jamming, 255 = strong continuous wave jamming.

# <max>

Defines the maximum jamming/interference level (unit = dB).

Value	Meaning
0255	0 = no continuous wave jamming, 255 = strong continuous wave
	jamming.

# How the configuration could be set/requested:

Set configuration	\$PFAL,CNF.Set,DEVICE.GPS.JAMMINGLEVEL=6,200
Get configuration	\$PFAL,Cnf.Get,DEVICE.GPS.JAMMINGLEVEL

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>

# 5.1.26. DEVICE.WLAN.STARTUP

Parameter syntax	DEVICE.WLAN.STARTUP= <state>,<auto_reconnect>,<tcp_timeout></tcp_timeout></auto_reconnect></state>
------------------	--

This parameter is used to set up the general configuration of the IOBOX-WLAN.

# <state>

Defines the state of the IOBOX-WLAN. Following values can be used:

Value	Meaning
On	The module stays on and ready to scan for new WLAN networks.
Off	The module shuts down after initialization.

# <auto\_reconnect>

Defines whether to enable or disable the auto-reconnect to the WLAN network.

Value	Meaning
0	Disables auto-reconnect.
60000	Enables auto-reconnect. The amount of time to wait before attempting to reconnect.

# <tcp\_timeout>

Defines whether to enable or disable the auto-reconnect to the remote server.

Value	Meaning
0	Disables auto-reconnect.
60000	Enables auto-reconnect. The amount of time to wait before attempting to reconnect to the server.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.WLAN.STARTUP=on,60000,60000
Get configuration	\$PFAL,Cnf.Get,DEVICE.WLAN.STARTUP

	FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.1	.6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
,	/	✓	✓	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

# 5.1.27. DEVICE.NFC

D	DEVICE.NFC= <port></port>
Parameter syntax	DEVICE.NFC=Serial0

This parameter enables or disables connection to a Lantronix NFC reader on a serial port.

# <port>

Defines the format of the data to be received.

Value	Meaning
Off	Deactivates connection to an Lantronix NFC reader
Serial0	Activates connection to an Lantronix NFC reader on serial port on 8pin connector.
Serial1 <sup>1</sup>	Activates connection to an Lantronix NFC reader on serial port on 6pin connector.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.NFC=Serial0
Get configuration	\$PFAL,Cnf.Get,DEVICE.NFC

	FIRMWARE			DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	×	✓	✓	PFAL	?	?	?	?	?	?	?	?	?	?	?	?	?	
×	×	<b>✓</b>	✓	1	?	?	?	?	?	?	?	?	?	?	×	×	×	

# **5.1.28. DEVICE.VIN**

	DEVICE VINE AVINS
Parameter syntax	DEVICE.VIN= <vin></vin>

This parameter saves the 17-character vehicle identification number connection and reports it using dynamic entry &(VIN).

# <VIN>

Defines the 17-character vehicle identification number of your car.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DEVICE.VIN=12232352352355678
Get configuration	\$PFAL,Cnf.Get,DEVICE.VIN

	FIRMWARE				FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	×	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	✓

#### 5.2. REPLACE

# 5.2.1. REPLACE<index>

Parameter syntax	REPLACE <index>=<replace_string></replace_string></index>
Parameter syntax	REPLACE <index>=<replace_string></replace_string></index>

Additionally replacement marks can be set within any **AL**<*alarms*>. Each replacement mark belongs to a replacement configuration setting. The mark will be replaced automatically with its contents when an alarm is configured.

This is useful to e.g. store phone numbers within replacement configuration settings. Instead of using this number within an alarm, you can simply add the proper replacement mark. Doing so allows you to quickly change the replacement configuration later — that changes all occurrences within your alarm configuration. So you don't have to search and replace the whole alarm configuration anymore.

Of course this comes in handy only if you use e.g. a phone number very often within the alarm configuration. Changing this number now requires just the change of one replacement configuration – not each configured alarm AL.

# **Example:**

For example, instead of writing alarm such as the following:

```
AL0=IO.e0=redge:GSM.SMS.Send,"+1234567",8,"I00 was switched on"
AL1=IO.e1=redge:GSM.SMS.Send,"+1234567",8,"I01 was switched on"
AL2=IO.e2=redge:GSM.SMS.Send,"+1234567",8,"I02 was switched on"
```

### Your alarm would look as follows:

```
AL0=IO.e0=redge:GSM.SMS.Send,"(REPLACEO)",8,"I00 was switched on" AL1=IO.e1=redge:GSM.SMS.Send,"(REPLACEO)",8,"I01 was switched on" AL2=IO.e2=redge:GSM.SMS.Send,"(REPLACEO)",8,"I02 was switched on" REPLACEO=+1234567 // the phone number to which all SMS have to be sent to.
```

Now, let's assume you want to change this phone number. Without replacement marks, you would have to enter this number within each alarm → you would have to change 3 alarms. Using replacement marks, you can simply change the **REPLACEO** setting − e.g. from **REPLACEO**=+1234567 to **REPLACEO**=+7654321. After next restart of the device, all alarm settings will be using this new number.

### <index>

It specifies the replace index. It is a number ranging from 0 through 9 (including 10 different replacements). These settings contain text that is inserted into alarm configuration settings (AL<x>=....) at any occurrence of (REPLACE<x>).

#### <replace string>

It specifies the text to be replaced – with a maximum length of 200 characters.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,REPLACE0=+1234567
Get configuration	\$PFAL,Cnf.Get, REPLACE0

	FIRMWARE			DEVICES	FOX3-2G			OX3-3			FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	✓	✓		PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>

# **Notes**

- When changing the replace configuration, a system restart is necessary to update all alarms.
- If you configure new alarms after you set up the replacements, these new alarms will already use the new settings so there is no need to restart in order to update the values.
- Replacement marks may be placed JUST within alarm configurations (i.e. each configuration which starts with "AL<x>="

# **5.3. USER**

#### 5.3.1. USER<index>=<user\_text>

Parameter syntax	USER <index>=<user_text></user_text></index>
·	

This parameter allows user-specific settings to be stored in the configuration, e.g. version of the configuration, special device settings and so on.

# <index>

It specifies the index for the specified user text. It can be set to:

Value	Meaning
1	First user text.
2	Second user text.
3	Third user text.
4	Forth user text.
5	Fifth user text.
6	Sixth user text.
7	Seventh user text.
8	Eighth user text.
9	Ninth user text.
user text>	

It specifies the user text.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,USER1=Config_2.31.1
Get configuration	\$PFAL,Cnf.Get, USER1

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	✓		PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	

#### **5.4. MOTION**

Information about axis details/mounting directions can be found in the application note "AppNotes\_AVL\_Installation\_Guide.pdf".





#### 5.4.1. MOTION.FILTER

Parameter syntax

MOTION.FILTER=<a\_coe>,<g\_coe>,<max\_dforce>,<min\_dforce>

This parameter defines the configuration settings for filtering conditions of device motions. Based on the filter values, system raises events when device moves and device stops – use figure below as a reference. This configuration settings will also be used to wake up the AVL device from the Motion sleep mode.

#### <a coe>

Set a value in a range of 1...20 which determines the sensitivity on which an average acceleration vector will be calculated each second. The lower the set value, the more sensitive is the motion of the device.

# <g coe>

Set a value in a range of 20...60 that determines the sensitivity on which an average gravitation vector will be calculated each second. The lower the set value, the more sensitive is the motion of the device.

# <max dforce>

Set a maximum difference value between the gravitation vector and acceleration vector, force in mg smaller (<) 8000, that will be accepted as device moving (the set value is used to detect whether the device is moving). Any other value greater than the set value counts as a disagreement (system raises the moving event [IO.Motion.eMoving]).

**Hint:** A high value reduces the sensitivity of motion detection. In contrast a very low value may detect undesired "motion" caused by smallest vibrations of the device.

# <min dforce>

Set a minimum value, ranging from 39 ... <max\_dforce>, that will be accepted as device standing (the value is used to detect whether the device is standing). Any other value less than the minimum set value counts as a disagreement (system raises the standing event [IO.Motion.eStanding]).

**Hint**: A higher value detects a standing condition earlier, with the possibility of misinterpreting "low g-force impacts" as a standing condition (it could also be a very smooth deceleration (rolling out the car until it stands). In

contrast: a very low value may prevent a standing condition due to a continuous small force applied to the device (i.e. motor vibrations or simply the noise of the sensor itself)

# How the configuration could be set/requested:

	\$PFAL,Cnf.Set,MOTION.FILTER=4,20,312,273 // Supported values in the firmware version avl_2.12.0.
Set configuration	To get the new values from the old firmware version multiply the old last two values by 39.
	\$PFAL,Cnf.Set,MOTION.FILTER=2,20,8,7 // Supported values in the prior firmware versions
Get configuration	\$PFAL,Cnf.Get,MOTION.FILTER

FIRMWARE DEVICES			DEVICES	FOX3-2G	FOX3-2G FOX3-3G					FOX3-4G B				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	✓		PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	✓

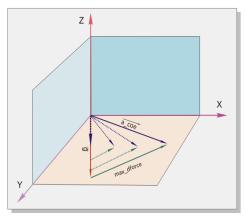


Figure 2: Filtering in motion

#### 5.4.2. MOTION.BEARING

Parameter syntax MOTION.BEARING<index>=<min\_x>,<min\_y>,<min\_z>,<max\_x>,<max\_y>,<max\_z>,<timeout>

This parameter is used to define the configuration settings to filter bearings of device motions. Based on the filter values, system raises the event IO.Bearing.e<index> when the device exceeds the specified min. and max. values. In order to define the correct values for the device motion you have to test the AVL locally and find out the values that your application requires. The current bearing values can be read out via the serial communication ports or USB by activating the \$GP3DP message (protocol) with \$PFAL,Cnf.Set,PROT.3DP=1 for examples:

```
$GP3DP,-52,-62,1100,-60,-68,1096,-48,-52,1108,3*05
$GP3DP,-72,971,-51,-80,960,-68,-68,976,-36,107*32
```

The 3DP protocol represents in decimal values the position of the device for all axes. Negative values have a *minus* (-) *sign* in front of that value (e.g. -52). To define the correct values into the settings of this parameter and generate the correct bearing events, just turn/rotate the device in that position your application requires and copy the values from the \$GP3DP output and past them into corresponding min, max values below and send it to the device

#### <index>

Specify the index for storing the motion bearings values in range from 0 to 4.

#### <min x>

Specify the minimum value in mG (1G/1000) in range from -5000 to +5000 applied to the **x-axis**. Whenever the thresholds are exceeded (current value is greater than specified maximum OR current value is smaller than specified minimum), a GPEVENT:IO.Bearing.eX event is triggered.

# <min y>

Specify the minimum value in mG (1G/1000) in range from -5000 to +5000 applied to the **y-axis.** Whenever the thresholds are exceeded (current value is greater than specified maximum OR current value is smaller than specified minimum), a GPEVENT:IO.Bearing.eX event is triggered.

### <min z>

Specify the minimum value in mG (1G/1000) in range from -5000 to +5000 applied to the **z-axis.** Whenever the thresholds are exceeded (current value is greater than specified maximum OR current value is smaller than specified minimum), a GPEVENT:IO.Bearing.eX event is triggered.

# <max x>

Specify the maximum value in mG (1G/1000) in range from -5000 to +5000 applied to the **z-axis**. Whenever the thresholds are exceeded (current value is greater than specified maximum OR current value is smaller than specified minimum), a GPEVENT:IO.Bearing.eX event is triggered.

#### <max v>

Specify the maximum value in mG (1G/1000) in range from -5000 to +5000 applied to the **z-axis**. Whenever the thresholds are exceeded (current value is greater than specified maximum OR current value is smaller than specified minimum), a GPEVENT:IO.Bearing.eX event is triggered.

### <max z>

Specify the maximum value in mG (1G/1000) in range from -5000 to +5000 applied to the **z-axis.** Whenever the thresholds are exceeded (current value is greater than specified maximum OR current value is smaller than specified minimum), a GPEVENT:IO.Bearing.eX event is triggered.

# <timeout>

Define the period of time on which the device checks the user-defined values to generate an event if they are fallen below or exceeded.

The examples in table below are given for turn angles of approx. 45° and 90°. The threshold must be constantly exceeded during the defined delay (i.e. 5 seconds) in order to trigger the event.

# How the configuration could be set/requested:

	\$PFAL,Cnf.Set,MOTION.BEARING0=-500,-5000,-5000,5000,5000,5000,1 // tilted right by (x = + 45°)
	\$PFAL,Cnf.Set,MOTION.BEARING1=-5000,-500,-5000,5000,5000,5000,1 // tilted backwards by (y = -45°)
	\$PFAL,Cnf.Set,MOTION.BEARING2=-5000,-5000,-5000,5000,5000,5000,1 // tilted left by (x = -45°)
Set configuration	\$PFAL,Cnf.Set,MOTION.BEARING3=-5000,-5000,-5000,5000,5000,1 // normal position (Z-Axis points
	downwards) (z = 180°)
	\$PFAL,Cnf.Set,MOTION.BEARING4=-5000,-5000,-5000,5000,5000,500,1 // back position (Z-Axis points
	upwards with device label upwards) (Z = -180°)

ARINGO	Get configuration \$PFAL,Cnf.Get,MOTION.BEARINGO	Get configuration	
--------	--	-------------------	--

FIRMWARE DEVICES				DEVICES	FOX3-2G FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	✓		PFAL	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>

#### 5.4.3. MOTION.FORCE

Parameter syntax	MOTION.FORCE= <on_off>,<force_level>,<xyz></xyz></force_level></on_off>
. a. a	

This parameter can be used to raise the Force events whenever one of the specified axis of the attitude sensor exceeds the specified acceleration. Each axis can be enabled or disabled separately, which allows to detect a force in a specific direction.

# <on off>

Enables or disables the force events. It can be set to:

Value	Meaning
on	Enables the force events.
off	Default. Disables the force events. If it is disabled then further parameters are optional and so they can be omitted.

# <force level>

Set a value in a range of **0** ... **+8000** (1000=1g) that determines the level to occur the force event. If the devices detects that the force level is exceeded by one or several enabled axis then the device occurs the event *IO.Motion.eForce*.

# <XYZ>

Set the axis that will be monitored to enable occurring of the force event. To enable occurring of the force event on three-axes then set this entry to **xyz** or **XYZ** (case-insensitive). If you want to enable, for example, only the force event for the x-axis set this entry to **x** and to enable the event only for x-axis and z-axis then set this entry to

Note that, the order xyz must be considered.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,MOTION.FORCE=on,1500,xy
Get configuration	\$PFAL,Cnf.Get,MOTION.FORCE

FIRMWARE DEVIC				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	~		PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

#### 5.4.4. MOTION.3DFORCE

Parameter syntax	MOTION.3DFORCE=<-X>,<+X>,<-Y>,<-Y>,<+Z>

This parameter can be used to raise Force events whenever one of the specified axis direction of the attitude sensor exceeds the specified acceleration. Each axis direction can be enabled or disabled separately, which allows to detect a force in a specific direction. Information about axis details/mounting directions can be found in the application note "AppNotes\_AVL\_Installation\_Guide.pdf".

<-X>

Enables or disables the X- direction of the 3DForce event. It can be set to:

Value	Meaning
0 8000	Decimal value in milli-G, defining the threshold causing a 3DForce event.
off	Disables the -X direction of the 3DForce event.

<+X>

Enables or disables the X+ direction of the 3DForce event. It can be set to:

Value	Meaning
0 8000	Decimal value in milli-G, defining the threshold causing a 3DForce event.
off	Disables the +X direction of the 3DForce event.

<-Y>

Enables or disables the Y- direction of the 3DForce event. It can be set to:

Value	Meaning
0 8000	Decimal value in milli-G, defining the threshold causing a 3DForce event.
off	Disables the -Y direction of the 3DForce event.
+Y>	

<+Y>

Enables or disables the Y+ direction of the 3DForce event. It can be set to:

Value	Meaning
0 8000	Decimal value in milli-G, defining the threshold causing a 3DForce event.
off	Disables the +Y direction of the 3DForce event.
:-7>	

<-Z>

Enables or disables the Z- direction of the 3DForce event. It can be set to:

Value	Meaning
0 8000	Decimal value in milli-G, defining the threshold causing a 3DForce event.
off	Disables the -Z direction of the 3DForce event.
. 7.	

<+Z>

Enables or disables the +Z direction of the 3DForce event. It can be set to:

Value	Meaning
0 8000	Decimal value in milli-G, defining the threshold causing a 3DForce
	event.

# off Disables the +Z direction of the 3DForce event.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,MOTION.3DFORCE=off,1500,2500,off,off,2000
Get configuration	\$PFAL,Cnf.Get,MOTION.3DFORCE

FIRMWARE			DEVICES	FOX3-2G FOX3-3G					FOX3-4G				В	OLERO	40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

# **5.5. ALIAS**

# 5.5.1. **ALIAS.**<type>

Parameter syntax	ALIAS. <type_index_subindex>=<alias_name></alias_name></type_index_subindex>
------------------	--

This parameter allows you to define an alias name for each command and use it further in the configuration with the defined alias name instead of its default name.

# <type index subindex>

Specifies the command to be otherwise called.

# <alias name>

Specifies the alias name which will correspond to the last <type\_index\_subindex> specified command.

# How the configuration could be set/requested:

	\$PFAL,Cnf.Set,ALIAS.SYS=System
	\$PFAL,Cnf.Set,ALIAS.CNF=Config
Set configuration	\$PFAL,CNF.Set,ALIAS.IO11=_GSM
	\$PFAL,CNF.Set,ALIAS.IO12=_STATUS
	\$PFAL,CNF.Set,ALIAS.IO13=_GPS
	\$PFAL,Cnf.Get,ALIAS.SYS
	\$PFAL,Cnf.Get,ALIAS.CNF
Get configuration	\$PFAL,CNF.Get,ALIAS.IO11
-	\$PFAL,CNF.Get,ALIAS.IO12
	\$PFAL,CNF.Get,ALIAS.IO13

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G			FOX3-4G				BOLERO40				
2.16.	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	✓		PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>√</b>	✓	✓

# Notes

■ The "\$PFAL,Cnf.Set,ALIAS.IO11=\_GSM" input message sent to the AVL device does not mean that the "IO11" is equal to "\_GSM", but the alias name for index "11" is "\_GSM". An example how to declare alias names if they are already defined.

 $\$PFAL,CNF.Set,AL1=SYS.TIMER.e2\&GSM.sOpInvalid:IO\_{\textit{GSM}}.Set=hpulse,5\\00$ 

# 5.6. DBG

# 5.6.1. **DBG.EN**

Parameter syntax	DBG.EN= <enable>,<interface></interface></enable>
· a. aecc. oja.	,

It enables a special debugging mode that displays the data being sent to the AVL device and responses received. The integrated debugger which helps you to track down the initialization/execution of the firmware/ your application, to monitor the specified values and settings and runtime errors, etc. can be monitored from a terminal program connected to the AVL device. This configuration parameter is managed by the system rather than by the user. This parameter can be used only to read out the validity of the system debugging.

# <enable>

It specifies the value of the system-debugging mode. It can be set to:

Value	Meaning
0	Disables debugging mode.
<b>1</b> <sup>1</sup>	Enables debugging mode.

# <interface>

It is **optional**. It specifies the interface for outputting debug messages. If omitted the debug messages are outputted on the **serial0**.

Value	Meaning
Serial0	Fist serial port (default)
Serial1	Second serial port
TCP	TCP interface

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,DBG.EN=1
Get configuration	\$PFAL,Cnf.Get,DBG.EN

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
<b>✓</b>	<b>✓</b>	<b>✓</b>		PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	
✓	<b>√</b>	✓		1	✓	<b>√</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	×	×	×	

#### **5.7. PROT**

The configuration of the protocols in this chapter is intended to provide real time navigation data to the host device. The AVL device uses the satellite signals to calculate its exact current location by calculating its distance from the satellites. The position data within the device is then converted into latitude and longitude coordinates, which are usually provided in the geodetic datum on which the GPS is based (WGS84) and the configured protocols are transmitted via serial interface to the connected host device (PC, laptop).

This configuration is intended only for the Serial Interface and it does **NOT** match the configuration of protocols to be transferred via SMS, CSD and TCP applications. To transfer/receive GPS data via SMS, CSD or TCP, please, refer to chapter 4.12.1.

In addition to the configuration protocol, if a last valid position has been already saved from the prior operation and there is no GPS fix currently available, for example during system startup procedure, then the last valid position will be shown in the RMC and GGA output protocols (with state: invalid).

Whenever the GPS fix gets lost, the last valid position is still displayed (just the state changes to invalid), which works even if a last valid position has not yet been saved.

Note:

The saved last valid position is displayed during system startup, if the AVL device resides within an area without GPS coverage or whenever the GPS fix fails.

### 5.7.1. PROT.<message\_id>

Parameter syntax	PROT. <message_id>=<value></value></message_id>
------------------	---

This parameter not only allows certain messages to be enabled or disabled but also specifies the rate at which they are sent to the serial interface.

# <message id>

Specifies the message identifier to be enabled or disabled. Following are the identifiers corresponding to the message supported by the BOLERO device software.

Protocols	Meaning
GGA	Enables or disables the \$GPGGA message (GPS NMEA).
GSA	Enables or disables the \$GPGSA message (GPS NMEA).
GSV	Enables or disables the \$GPGSV message (GPS NMEA).
RMC	Enables or disables the \$GPRMC message (GPS NMEA).
GLL	Enables or disables the \$GPGLL message (GPS NMEA).
VTG	Enables or disables the \$GPVTG message (GPS NMEA).
GLGSA	Enables or disables the \$GLGSA message (GLONASS).
GLGSV	Enables or disables the \$GLGSV message (GLONASS).
IOP	Enables or disables the \$GPIOP message (Lantronix).
GSM	Enables or disables the \$GPGSM message (Lantronix)
AREA	Enables or disables the \$GPAREA message (Lantronix).
3DP	Enables or disables the \$GP3DP message (Lantronix).
BIN	Enables or disables the BIN message (Lantronix).

# <value>

Specifies the rate at which the selected message is sent to the serial interface.

Value	Meaning
1 to 255	Enables the selected message.

# O Disables the selected message.

# How the configuration could be set/requested:

	\$PFAL,Cnf.Set,PROT.GGA=1
	\$PFAL,Cnf.Set,PROT.GSA=1
	\$PFAL,Cnf.Set,PROT.GSV=1
	\$PFAL,Cnf.Set,PROT.GLGSA=1
	\$PFAL,Cnf.Set,PROT.GLGSV=1
	\$PFAL,Cnf.Set,PROT.RMC=1
Set configuration	\$PFAL,Cnf.Set,PROT.GLL=1
	\$PFAL,Cnf.Set,PROT.VTG=1
	\$PFAL,Cnf.Set,PROT.IOP=1
	\$PFAL,Cnf.Set,PROT.GSM=1
	\$PFAL,Cnf.Set,PROT.AREA=1
	\$PFAL,Cnf.Set,PROT.3DP=1
	\$PFAL,Cnf.Set,PROT.BIN=1
Get configuration	\$PFAL,Cnf.Get,PROT.GGA

FIRMWARE DEVICE			DEVICES	FOX3-2G	2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	✓		PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>

# 5.7.2. PROT.START.BIN

Parameter syntax	PROT.START.BIN=\$ <value></value>
------------------	-----------------------------------

It allows you to specify your own protocol. It consists of the user specified text which will be attached at begin of the BIN protocol.

# <value>

String type. It consists of **18** Bytes. If it is specified, the value will be displayed at begin of the BIN protocol, including the dollar sign "\$".

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,PROT.START.BIN=\$user protocol
Get configuration	\$PFAL,Cnf.Get,PROT.START.BIN

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40				
2.1	L6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
,	<b>/</b>	✓	<b>✓</b>		PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>/</b>	<b>✓</b>	✓

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#### **5.7.3. PROT.ERR**

Parameter syntax	PROT.ERR=<"value ">

It allows you to define a value as a string when a read command returns error (currently for CAN FMS only)

# <"value">

Enclosed in parentheses, it specifies your own text. This text will be added to the corresponding dynamic variable of the read command. By default it is set to "err".

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,PROT.ERR="err"
Get configuration	\$PFAL,Cnf.Get,PROT.ERR

	FIRM	WARE		DEVICES	FOX3-2G	G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	<b>✓</b>	<b>✓</b>		PFAL	✓	~	<b>✓</b>	✓	<b>✓</b>									

# 5.7.4. PROT.NA

	PROT.NA=<"value ">
Parameter syntax	PROTINA=< value >

It allows you to define a value as a string when the source of the value is not available (currently for CAN FMS only)

# <"value">

Enclosed in parentheses, it specifies your own text. This text will be added to the corresponding dynamic variable of the read command. By default it is set to "n/a".

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,PROT.NA="n/a"
Get configuration	\$PFAL,Cnf.Get, PROT.NA

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G						BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	~	<b>✓</b>		PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	✓

# 5.7.5. PROT.EMPTY

	Parameter syntax	PROT.EMPTY=<"value ">			
--	------------------	-----------------------	--	--	--

It allows you to define a value as a string when the read variable is empty yet (currently for CAN FMS only)

# <"value">

Enclosed in parentheses, it specifies your own text. This text will be added to the corresponding dynamic variable of the read command. By default it is set to "n/a".

How the configuration could be set/requested:

Set co	nfiguration	\$PFAL,Cnf.Set,PROT.EMPTY="n/a"
Get co	onfiguration	\$PFAL,Cnf.Get,PROT.EMPTY

	FIRMWARE			DEVICES	FOX3-2G	-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	

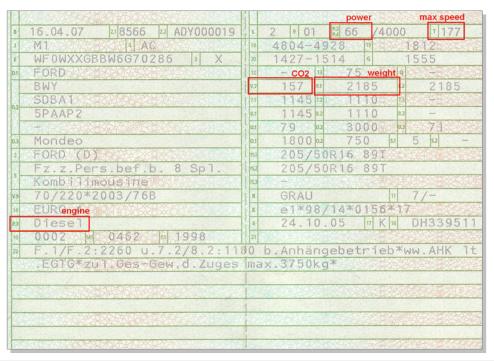
#### **5.8. ECODRIVE**

For more details about the ECO-Drive applications, please refer to the document "AppNotes\_ECO-DRIVE-GPS\_vx.x.x.pdf".

#### 5.8.1. ECODRIVE.CAR

This configuration is used to define the car parameters when controlling fuel consumption. The software computes the fuel consumption of your car in detail and provides you with a complete overview of all costs involved in maintaining the vehicle.

This configuration is used to define the car parameters based on the data given on the car registration certificate.



# <"Name">

Enclosed in parentheses, it specifies the name of vehicle (e.g. "CarO1").

# <Weight>

It specifies the weight of vehicle, refer to the registration certificate of the car to be configured (e.g. "2185").

# <Engine>

It specifies the Motortyp (P)etrol,(D)iesel,(G)as o. (E)lectro of the vehicle, refer to the registration certificate of the car to be configured (e.g. "Diesel").

# <Max speed>

It specifies the maximum allowed speed in Km/h, refer to the registration certificate of the car to be configured (e.g. "177").

#### <Power>

It specifies the nominal power expressed in kW, refer to the registration certificate of the car to be configured (e.g. "66").

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# <Loss>

It is an internal correction factor for the calculations, at the moment it can be set fixed to 3.3 which will fit most cars).

# <Speed>

It specifies the speed in Km/h (e.g. "100"). This setting should be set only if the <Fuel CO2> specifies the fuel consumption.

# <Fuel CO2>

This setting specifies either fuel consumption in 1/100L or fuel emission (CO2) in g/km.

- If you are going to control the fuel consumption then specify here the fuel consumption of the vehicle given from the manufacturer for the specified <"Speed">.
- 2. If you are going to control the fuel emission, then specify here the fuel emission in g/km given in the car registration certificate. The <speed> setting is not required.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,ECODRIVE.CAR="Car01",2185,D,177,66,3.3,100,8 // for fuel consumption
Get configuration	\$PFAL,Cnf.Get,ECODRIVE.CAR

	FIRMWARE			DEVICES	FOX3-2G	3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16	.х	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓		✓	<b>√</b>		PFAL	8 <del></del> x	8 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8	8 <del>- x</del>	8 <del>- x</del>	8	8 <del></del>	8	9 <del></del>	8—1

#### **Notes**

 Specify the vehicle parameters used for the definition of the functions ECO-DRIVE-GPS.

#### 5.8.2. ECODRIVE.LIMITS

This configuration parameter is used to define the braking deceleration and acceleration limits for city and country road topologies.

# <Max Brake>

It specifies the limit in m/s<sup>2</sup> of the braking deceleration (e.g. 2).

# <Max ACC City>

It specifies the acceleration limit in m/s<sup>2</sup> for the city driving (e.g. 2).

# <Max\_ACC\_Country>

It specifies the acceleration limit in m/s<sup>2</sup> for the country driving (e.g. 1).

# [<angle\_slow>,<angle\_high>]

Optional settings. The events *EcoDrive.eHarshTurn* will be generated between 30 km/h and the max. Speed Country. These events are generated when the vehicle makes a change of direction in one second that is greater than a user-defined angle. The angle <angle\_slow> is used for the min. speed and <angle\_high> for the max. speed in the Country Speed. The limit value that is used now is the interpolation of the two angles <angle\_slow> and <angle\_high> and speeds and the current speed.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,ECODRIVE.LIMITS=2,2,1,11,20
Get configuration	\$PFAL,Cnf.Get,ECODRIVE.LIMITS

	FIRM	WARE		DEVICES	FOX3-2G		FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
<b>✓</b>	<b>✓</b>	<b>✓</b>		PFAL	8	8 <del></del>	8	8-1	8 <del></del>	8	8 <del>- x</del>	8-1	8 <del></del> x	8 <del></del>	8 <del>- 1</del>	8 <del></del>	8		

# **Notes**

 The limits are used for the generation of the braking deceleration and acceleration events in city and country.

#### 5.8.3. ECODRIVE.TOPOLOGY

This configuration parameter is used to define the limits for the detection of the different road types and times for switching between the different topologies.

# <City Speed>

It specifies the speed limit in km/h for driving in the city (e.g. 60).

#### <Time>

It specifies the minimum time out in seconds for changing the topology from City to Country (e.g. 10). If the vehicle is travelling too fast compared to the specified <City\_Speed> speed limit and the time out runs out, the system reports an event and an alarm with detailed driving information of the current or last trip can be send to the server.

# <Country\_Speed>

It specifies the speed limit in km/h for driving in the country (e.g. 110).

# <Highway Speed>

It specifies the speed limit in km/h for driving in the highway (e.g. 140).

### <Time>

It specifies the minimum time out in seconds for changing the topologies Country and Highway (e.g. 20). If the vehicle is travelling too fast compared to the specified <Country\_Speed> or <Highway\_Speed> speed limits and the time out runs out, the system reports an event and an alarm with detailed driving information of the current or last trip can be send to the remote server.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,ECODRIVE.TOPOLOGY=60,10,110,140,20
Get configuration	\$PFAL,Cnf.Get,ECODRIVE.TOPOLOGY

	FIRMWARE			DEVICES	FOX3-2G	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
<b>✓</b>	✓	<b>✓</b>		PFAL	8	8 <del></del>	9 <del></del>	8 <del>- x</del>	8 <del>x</del>	8 <del>- x</del>	8 <del></del>	8 <del>- x</del>	9 <del></del>	8 <del>- x</del>	8	8 <del></del>	8 <del></del>	

#### 5.8.4. ECODRIVE.AUTOSTART

Parameter	ECODRIVE.AUTOSTART= <type>,<speed>,<timeout></timeout></speed></type>
syntax	W- /

This configuration parameter is used to define the trigger conditions and limits for an automatic start and stop of an Eco-Drive trip. If you use this parameter do not try to start and stop an EcoDrive trip with the \$PFAL,EcoDrive.TripStart and \$PFAL,EcoDrive.TripStop commands. If an EcoDrive trip will automatically be started and stopped, then executing of both commands return ERROR.

# <Type>

It specifies the trigger to be started. It can be set to:

Value	Meaning
IGN	It starts and stops the trip when powering the vehicle Ignition on and off correspondingly.
GPS	It starts the trip when the vehicle drives faster than the defined <speed> for the specified time out <timeout> and stops the trip when driving slower than the defined <speed> for the specified time out <timeout>.</timeout></speed></timeout></speed>

# <Speed>

It specifies the minimum speed in km/h for starting and stopping an ECO-Drive trip with autostart type <GPS>.

# <Timeout>

It specifies the minimum timeout in seconds for starting and stopping an EcoDrive trip with autostart type <GPS>.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,ECODRIVE.AUTOSTART=GPS,10,120 \$PFAL,Cnf.Set,ECODRIVE.AUTOSTART=IGN
Get configuration	\$PFAL,Cnf.Get,ECODRIVE.AUTOSTART

	FIRMWARE				FOX3-2G	G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	✓		PFAL	8	8	8 <del></del>	8 <del>- x</del>	8 <del></del>	8-1	8 <del></del>	8 <del></del>	8	9 <del></del>	8 <del>- x</del>	8	8-1	

#### 5.9. **GSM**

#### 5.9.1. **GSM.PIN**

Parameter syntax	GSM.PIN= <new_pin></new_pin>
------------------	------------------------------

The parameter lets the AVL device store the entered PIN <new pin> of the used SIM card.

# <new pin>

It specifies the PIN number of the used SIM card. This may be for example the SIM PIN to register onto the GSM network, or the SIM PIN to replace the current PIN number with a new one.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GSM.PIN=1321
Get configuration	\$PFAL,Cnf.Get,GSM.PIN

	FIRMWARE				FOX3-2G	-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA C4-NA C1-EU M1				41	43	45	
✓	<b>✓</b>	<b>✓</b>		PFAL	8	9 <del></del>	8 <del></del>	8 <del>-x</del>	8 <del></del>	8 <del>-x</del>	9 <del></del>	8	8	9 <del></del>	8	8—-	8	

# **Notes**

- Successful PIN authentication only confirms that the entered PIN was recognized and correct. The PIN acceptance does not necessarily imply that the AVL device is registered to the desired network. Typical example: PIN was entered and accepted, but the AVL device fails to register to the network. This may be due to missing network coverage, denied network access with currently used SIM card, no valid roaming agreement between home network and currently available operators etc.
- To verify the present status of network registration, please refer to the LED states in the hardware manual of the AVL device. The next way to verify if it is available, establish remotely a voice or data call.
- No PIN request is more pending, if the PIN number of used SIM card once has been specified and it is sent to the AVL device. The AVL device stores that specified PIN and uses it upon request of the GSM part. No more PIN entry is required from your side, as long as the used SIM card is not replaced with a new one. A PIN message sent without value deletes the existent entry, in this case, the command in chapter 4.9.1.1, can be used to insert the SIM PIN.

#### 5.9.2. GSM.BALANCE.DIAL

Parameter syntax	GSM.BALANCE.DIAL= <dial_text></dial_text>

This setting might have to be modified only for some operators, which do not rely on this standard dial number.

# <dial text>

It specifies the GSM dial number for retrieving balance information.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GSM.BALANCE.DIAL=*100#
Get configuration	\$PFAL,Cnf.Get,GSM.BALANCE.DIAL

FIRMWARE				DEVICES	FOX3-2G	2G FOX3-3G						FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	<b>✓</b>		PFAL	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>		

#### 5.9.3. GSM.CALLID.EN

Parameter syntax	GSM.CALLID.EN= <enable></enable>

It allows the configuration of the caller identification. This feature allows you to identify incoming calls for accepting or rejecting them by using the events accordingly. This parameter refers to the GSM supplementary services CLIP (Calling Line Identification Presentation) and CLIR (Calling Line Identification Restriction). The CLIP enables a called subscriber to get the calling line identity (CLI) of the calling party. The CLIR determines if your participant will see or not your phone number.

# <enable>

It allows you to enable and disable the caller identification. Following values can be set:

Value	Meaning
0	Disables caller identification (CLIP + CLIR)
1	Enables caller identification (CLIP + CLIR)

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GSM.CALLID.EN=1
Get configuration	\$PFAL,Cnf.Get,GSM.CALLID.EN

FIRMWARE DEVICES				FOX3-2G		F	OX3-3	G			FOX3	-4G		В	OLERO	40	
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	✓	<b>✓</b>		PFAL	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>

#### 5.9.4. GSM.OPERATOR.BLACKLIST

Parameter syntax GSM.OPERATOR.BLACKLIST=<value>

This parameter configuration allows creating a customized blacklist containing the GSM operator names that will be considered unacceptably during GSM registration attempts.

#### <value>

It allows the system to create/disable a customized blacklist. Following values can be set:

Value	Meaning					
disable	Disables	the	blacklist	addresses.	If	the
				is set to <b>any</b>		
	• .	•		chment after po	wering o	n the
	device. By de	fault, it is	set to disable	<b>2</b> .		
<"operator_1">,	,<"operator_	20"> S	pecifies the o	perator name or	the ope	rator
	ID for roamir	ng. Up to	40 either ope	erator names or	Operato	or IDs
	separated by	commas	can be specifi	ed. (e.g. T-Mobi	le, E-Plus	s, D2,
	26201 etc.). I	Each spec	ified operator	name or operat	tor ID wi	II not
	be used whil	e GSM re	egistration pre	event roaming o	r direct	GSM
	connection t	o those o	perators. Eac	h entry must be	e enclos	ed in
	quotes (" "). S	See also t	he example in	the table below	<i>1</i> .	

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GSM.OPERATOR.BLACKLIST=disable \$PFAL,Cnf.Set,GSM.OPERATOR.BLACKLIST="E-Plus","D2"
Get configuration	\$PFAL,Cnf.Get,GSM.OPERATOR.BLACKLIST

FIRMWARE DEVICES				DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>							

### 5.9.5. GSM.OPERATOR.SELECTION

Parameter syntax	GSM.OPERATOR.SELECTION= <value></value>
------------------	---

This setting specifies which operator selection mode should be used. It is strongly recommended not to change operator selection mode during normal operation (i.e. by setting alarms). The device should be restarted after this mode has been changed. Take also special care when configuring operator selection modes which restrict the usage of certain networks. In worst case, GPRS and Data/Voice/SMS service may become unavailable in specific situations (i.e. when being in foreign countries and using home\_country as operator selection mode). The device will wait at least 5 minutes before performing a new operator search.

# <value>

It allows the system allows determining the mode of operator selection. Following values can be set:

Value Meaning
---------------

home\_op

The device first searches for a home network service provider and enables GPRS section as soon as it finds a GSM home operator. When the device is registered at a foreign network (roaming), the GPRS section is disabled. If the registration to the current GSM operator is lost (i.e. when driving through tunnels etc.), the GPRS section is kept active until the GPRS section timeout occurs. After the GPRS times out, the device will close that GPRS section. This allows to re-use the current GPRS session when GSM signal is weak or not available for a short time.

any

The device search automatically for any GSM operator. If an operator is found that it is not in the blacklist, the device registers to that operator. If no network is found, the device goes on searching process and it remains unregistered. Note that, the GPRS startup might be delayed for a time when using the blacklist. Voice calls and SMS are anytime available and might cause additional costs due to roaming.

manual,<"operator">

r"> Forces AVL device to select and register itself to any GSM operator found in the operator list. If no GSM operator found, the device will also register to the Roaming Networks (if available), but it stays GPRS detached all the time until one of the listed operators is found.

This option is not recommended for security based applications, as it is possible to configure the system in a way which prevents Voice/Datacall/SMS and GPRS connections.

A configured blacklist will be considered. Note that GPRS startup might be delayed a bit if the blacklist feature is used.

A whitelist is optional and may be used to specify which operators **HAVE** to be used for registration.

It is possible that no operators can be found and the device keeps searching for them Voice calls and SMS are available when the device can register to a GSM operator. If foreign countries Voice calls/SMS might cause additional costs due to roaming.

# <"operator">

Specifies the whitelist containing the GSM operator names which are considered acceptably during the GSM registration attempts. Up to 50 operator names comma-separated can be specified. (e.g. T-Mobile, E-Plus, D2, etc.). Do not specify any GSM operator name that is already listed in the GSM.OPERATOR.BLACKLIST. Each entry must be enclosed in quotes (" "). See also the example in the table below. If your application requires more than 50 operator names, than use the parameter "" for other 50 operator names.

**GPRS** 

Forces the AVL device to select only GSM network operators that offer GPRS service. For each cell changes the AVL device performs GPRS cell selection and re-selection processes. If the new cell does

not support GPRS services, the current operator will be changed. If no GSM operator with GPRS enabled is found, the AVL device remains unregistered for that time, but it is still searching.

auto

Forces the AVL device to select and register itself to the any GSM network operator that is currently available. Whenever a GPRS or PPP initialisation fails, the <value> will be switched automatically to "GPRS".

restrictive\_manual,{<"desired\_op">,<"desired\_op1">,...} This option is not recommended for security based applications, as it is possible to configure the system in a way which prevents voice/datacall/SMS and GPRS connections.

Same functionality as manual selection additional, no voice/data calls are possible and no outgoing SMS may be sent if no desired operator can be found.

no\_roaming

GSM starts up with any available operator, but performs GPRS only if no roaming operator has been found. If within roaming, voice calls and SMS are available.

restrictive\_no\_roaming Like no\_roaming, except that no voice/data calls are possible and no outgoing SMS may be sent if no desired operator can be found

home\_country,<mcc> GPRS connection is allowed only for operators within the configured home country. Roaming in foreign country networks can be prevented this way.

#### *<mcc>*:

Specify the mobile country code for the desired country. This is usually a 3 digit integral number - i.e. 262 for Germany.

In order to get a mobile country code for another country, simply set operation mode to any. If the device is within the desired country and finds a GSM operator there, the PFAL command PFAL,GSM.MMC can be used to read out the current mobile country code.

restrictive\_home\_country,<mcc> Like home\_country, except that no voice/data calls are possible, and no outgoing SMS may be sent when being registered to foreign networks.

**fixed**,<operator\_id> GSM engine starts with automatic operator search. If a different operator than the specified one is found, the GSM engine will manually register to the specified fixed operator. In case this operator is not visible, GSM keeps searching and it does not provide GSM service in this situation.

#### <operator id>:

Defines a numeric operator ID of a specific provider e.g. 26203

How the configuration could be set/requested:

	\$PFAL,Cnf.Set,GSM.OPERATOR.SELECTION=any
Set configuration	\$PFAL,Cnf.Set,GSM.OPERATOR.SELECTION=manual,"D1","O2"
	\$PFAL,Cnf.Set,GSM.OPERATOR.SELECTION=GPRS

Get configuration	\$PFAL,Cnf.Get,GSM.OPERATOR.SELECTION
-------------------	---------------------------------------

	FIRM	WARE		DEVICES	FOX3-2G		FOX3-3G FOX3-4G						В	BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	~		PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>

#### **Notes**

- The GPRS attachment might be delayed for a few minutes if the GSM.OPERATOR.BLACKLIST is used.
- Do NOT change the GSM.OPERATOR.SELECTION mode during normal operation. The device will restart after changing the value.
- Keep in main, that during a voice call no operator selection will be performed.

#### 5.9.6. **GSM.EXT.WHITELIST**

```
Parameter syntax GSM.EXT.WHITELIST=<"operatorID">,<"operatorID">,<"operatorID">,<"operatorID">,<"operatorID">
```

This setting specifies which operator IDs should additionally be used to the list of operator IDs added in the parameter. After the equal sign "=" a comma "," is required. Please note that if your application requires more than 50 operator names than:

First configure the **GSM.EXT.WHITELIST** as below:

```
$PFAL,Cnf.Set,GSM.EXT.WHITELIST=,"24701","24702","24801","24802",
"25001".
```

and then enter to the list **GSM.OPERATOR.SELECTION** the other operator IDs as below:

```
$PFAL,Cnf.Set,GSM.OPERATOR.SELECTION=manual,"20201","20210","2041
6",....
```

# <"operatorID">

Specifies the whitelist containing the GSM operator IDs which are considered acceptably during the GSM registration attempts. Up to 50 operator IDs commaseparated can be specified. (e.g. "24701", "24702", "24801" etc.).

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GSM.EXT.WHITELIST=,"12345","67890"
Get configuration	\$PFAL,Cnf.Get, GSM.EXT.WHITELIST

FIRMWARE DEVI			DEVICES	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	~	<b>✓</b>		PFAL	<b>✓</b>	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

#### 5.9.7. GSM.OPERATOR.GPRSCHECK

Parameter syntax	GSM.OPERATOR.GPRSCHECK= <enable></enable>
------------------	---

This setting enables or disables the check for GSM base cells whether they provide GPRS service or not. By default these tests are disabled now, which allows to use GPRS service of GSM cells which do not correctly set up their "GPRS availability" information. As such cells were discovered in specific areas in Europe, it is recommended to leave the default setting untouched in order to improve connectivity of the AVL devices.

#### <enable>

Following settings are available:

Value	Meaning
disabled	Disables the check for GSM base cells whether they provide GPRS service.
enabled	Enables the check for GSM base cells whether they provide GPRS service.

How the configuration could be set/requested:

Set configuration	\$PFAL,CNF.Set,GSM.OPERATOR.GPRSCHECK=enabled
Get configuration	\$PFAL,Cnf.Get,GSM.OPERATOR.GPRSCHECK

FIRMWARE DE			DEVICES	FOX3-2G	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓

#### 5.9.8. GSM.OPLOST.RESTART

Parameter syntax	GSM.OPLOST.RESTART= <enable>,<interval>,[<fieldstrength>]</fieldstrength></interval></enable>
------------------	---

This setting is needed when the device enters or is being in areas with bad GSM coverage. If the GSM operator is lost, the AVL device reinitializes the GSM engine periodically (at specified intervals of time), until a GSM operator found.

# <enable>

It allows the system to re-initialize the GSM engine, in event of bad GSM coverage. Following values can be set:

Value	Meaning
0	Disables GSM re-initialization, when there is no GSM operator available.
1	Enables GSM re-initialization. This setting reinitializes GSM engine if no valid GSM operator has been found within the user-specified <interval>.</interval>

### <interval>

It allows you to define the amount of time, in milliseconds, on which the system reinitializes the GSM engine, if no GSM operator found. Following values can be set:

Value Meaning
---------------

**0** .. **2147483647** The amount of time in milliseconds after which the GSM engine will be reinitialized, if no GSM operator found.

# [<fieldstrength>]

This value is **optional**, it can also be omitted. If it is used, it allows you to define the minimum GSM field strength between **1** and **20**. System checks additionally whether GSM signal strength drops below the specified minimal field strength during the defined amount of time <interval>. **Note:** If field strength drops just for a short time, the GSM engine will not perform a restart process.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GSM.OPLOST.RESTART=1,300000 \$PFAL,Cnf.Set,GSM.OPLOST.RESTART=1,300000,7
Get configuration	\$PFAL,Cnf.Get,GSM.OPLOST.RESTART

FIRMWARE			DEVICES	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	✓		PFAL	✓	✓	✓	~	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>

#### 5.9.9. GSM.SMS.RESPONSE

Parameter syntax	GSM.SMS.RESPONSE= <enable>,<amount></amount></enable>
------------------	---

Whenever a PFAL command is sent via SMS to the device, its answer will be sent back to the origin number. The maximum number of SMS sent back may be configured. Warning: the maximum number may not exceed the maximal number of SMS output slots (else this value will be taken). If too fewer output slots are free when a SMS-PFAL command is detected, the answer will be queued inside the remaining output slots. Additional SMS will be deleted if there are no more free slots available. (Worst case: all output buffers are filled, so no SMS answer can be sent at the moment. Retry later).

#### <enable>

It allows you to enable SMS responses of PFAL commands to the sender (by SMS communication only). Following values can be set:

Value	Meaning
0	Disables SMS responses
1	Enables SMS responses.

#### <amount>

It specifies the maximum number of SMS sent back to the SMS sender. Following values can be set:

Value	Meaning
15	The number of SMS responses !!!!

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GSM.SMS.RESPONSE=1,5
Get configuration	\$PFAL,Cnf.Get,GSM.SMS.RESPONSE

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
<b>✓</b>	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>						

# **Notes**

- Warning: the maximum number of responses may not exceed the maximal number of SMS output slots (else default value will be used).
- If too fewer output slots are free when a SMS-PFAL command is detected, the response will be queued inside the remaining output slots. Additional SMS will be deleted, if there are no more free slots available.
- (Worst case: if all output buffers are used up, no SMS responses can be sent at the moment. Retry later).

# 5.9.10. GSM.MODEPREF

Parameter syntax	GSM.MODEPREF= <network></network>

This setting Forces the selection of the mobile network operator and preferences for the FOX3 (2G)/3G devices. Dual or tri mode determine which network is selected first (preferred) if both or all three are available.

# <network>

One of the following modes can be set.

Value	Meaning
AUTO <sup>1</sup>	Depending on the network availability, the device automatically switches between the 2G / 3G / 4G modes
GSM	Enables GSM/2G (single mode) only
UMTS <sup>2</sup>	Enables 3G (single mode) only
LTE <sup>3</sup>	Enables LTE (single mode) only
DUAL_GSM	Enables 3G and GSM/2G, preferred use of 2G (dual mode)
DUAL_UMTS <sup>2</sup>	Enables 3G and GSM/2G, preferred use of 3G (dual mode)
DUAL_LTE <sup>3</sup>	Enables LTE and GSM/2G, preferred use of LTE (dual mode)
TRI_LTE <sup>4</sup>	Enables LTE, 3G and GSM/2G, preferred use of LTE (tir mode)

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GSM.MODEPREF=DUAL_GSM
Get configuration	\$PFAL,Cnf.Get,GSM.MODEPREF

	FIRM	WARE		DEVICES	DEVICES FOX3-2G FOX3-3G FOX3-4G								BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	✓	<b>✓</b>	<b>✓</b>	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	✓	<b>✓</b>	✓
×	×	<b>✓</b>		1	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>
✓	<b>✓</b>	<b>✓</b>		2	×	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	<b>✓</b>	✓
×	×	✓		3	×	×	×	×	×	×	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×

# **5.9.11. GSM.SIMSLOT**

Parameter syntax GSM.SIMSLOT= <slot></slot>	
---	--

This setting allows to select the used SIM card slot in the Lantronix device.

# <slot>

One of the following modes can be set.

Value	Meaning
1	First SIM card slot (for BOLERO40 Series only).
2	Second SIM card slot (for BOLERO40 Series only).

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GSM.SIMSLOT=1 \$PFAL,Cnf.Set,GSM.SIMSLOT=2
Get configuration	\$PFAL,Cnf.Get,GSM.SIMSLOT

FIRMWARE				DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	✓	✓		PFAL	×	×	×	×	×	×	×	×	×	×	✓	✓	✓

#### 5.10. **GPRS**

#### 5.10.1. **GPRS.APN**

Parameter syntax	GPRS.APN= <value></value>
------------------	---------------------------

This parameter specifies the APN Access Point Name (text string). The APN is logical name that is used to select the GGSN or the external packet data network. In other words, the APN name that your network operator has provided to connect the AVL device to the Internet. The APN specifies the external network that an AVL device can access. It also defines the type of IP address to be utilized, security mechanisms to invoke, available value added services, redundancy, and fixed-end connections.

#### <value>

It specifies the Access Point Name (APN). The logical name that will be used to select the GGSN or the external packet data network. Consult your Network Operator for the correct APN settings).

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GPRS.APN=internet.t-d1.de
Get configuration	\$PFAL,Cnf.Get,GPRS.APN

	FIRMWARE DEVICES				DEVICES FOX3-2G FOX3-3G					FOX3	-4G		В	OLERO	40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>

### Notes

If the value is omitted, then it is set to the default value.

### 5.10.2. **GPRS.APN2**

Parameter syntax	GPRS.APN2= <value></value>
------------------	----------------------------

This parameter specifies the APN Access Point Name (text string) for the 2<sup>nd</sup> SIM card slot in the BOLERO40 series. The APN is logical name that is used to select the GGSN or the external packet data network. In other words, the APN name that your network operator has provided to connect the BOLERO40 device to the Internet. The APN specifies the external network that a BOLERO40 device can access. It also defines the type of IP address to be utilized, security mechanisms to invoke, available value added services, redundancy, and fixed-end connections.

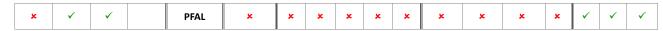
#### <value>

It specifies the Access Point Name (APN). The logical name that will be used to select the GGSN or the external packet data network. Consult your Network Operator for the correct APN settings).

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GPRS.APN2=internet.t-d1.de
Get configuration	\$PFAL,Cnf.Get,GPRS.APN2

FIRMWARE	DEVICES	FOX3-2G		FOX3-3G					FOX3-4G				BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	



#### Notes

• If the value is omitted, then it is set to the default value.

#### 5.10.3. GPRS.APN.ALTERNATIVE

Parameter syntax	GPRS.APN.ALTERNATIVE= <value></value>

This parameter is optional. If it is configured, the device will try to connect to the alternative APN server after two failed connection attempts (network errors/APN not reachable etc.) to the first specified APN server. If both servers cannot be reached, the operator selection is informed and may choose a different operator (depending on operator selection strategy and current network visibility).

```
GPRS.QOS=3,4,3,0,0 quality of service

GPRS.DIAL=ATD*99***1# dialup text for GPRS *

GPRS.QOSMIN=0,0,0,0,0 minimal quality of service

GPRS.AUTOSTART=0 enable autostart of GPRS(1=enable)

* this setting needs usually not to be changed as most regions use the default dialup text
```

It is STRONGLY recommended to set GPRS.AUTOSTART=1 when using the GPRS service.

```
GPRS.TIMEOUT=1,600000
```

- ✓ enable GPRS timeout (GPRS will be restarted if there is no TCP communication for longer than the specified timespan)
- ✓ **Do NOT** use timeout values below the configured TCP.CLIENT.TIMEOUT value. Else the GPRS connection will be closed (and might be restarted)periodically, which may lead to a unreachable device (during GPRS connect, disconnect no commands/data can be transmitted to/from the device)
- ✓ In the rare case of network environment prevents closing the GPRS connection, device performs a hard reset in order to maintain data transfer via GPRS (accessibility from server).
- ✓ default: enabled, 10 minutes timeout (which means: restart GPRS connection every 10 minutes if no TCP communication is possible).
- ✓ PPP AUTOPING can be disabled when using this configuration setting

#### <value>

It specifies the alternative Access Point Name (APN). The logical name that will be used to select the GGSN or the external packet data network. Consult your Network Operator for the correct APN settings).

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GPRS.APN.ALTERNATIVE=internet.t-d1.de
Get configuration	\$PFAL,Cnf.Get,GPRS.APN

FIRMWARE				DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	<b>✓</b>		PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	

### **Notes**

• If the value is omitted, then it is set to the default value.

#### 5.10.4. GPRS.AUTOSTART

Parameter syntax GPRS.AUTOSTART= <value></value>	
--	--

It allows you to specify the start-up mode of the GPRS connection.

### <value>

It specifies the start-up mode of the GPRS connection. It can be set to:

Value	Meaning
0	Disables the automatic attachments to the GPRS network.
1	Enables the automatic attachments to the GPRS network. If the GPRS network connection gets lost, it tries to reconnect automatically as soon as the network is available again.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GPRS.AUTOSTART=1
Get configuration	\$PFAL,Cnf.Get,GPRS.AUTOSTART

FIRMWARE				DEVICES	FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>√</b>	<b>✓</b>		PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓	

# 5.10.5. **GPRS.DIAL**

Parameter syntax	GPRS.DIAL= <dial_text></dial_text>
------------------	------------------------------------

This configuration causes the AVL device to establish a communication to the external PDN (Public Data Network). The V.250 'D' (Dial) command causes the AVL device to enter the V.250 online data state.

# <dial text>

It specifies the GPRS dial text. Please contact your network provider to specify the correct dial text.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GPRS.DIAL=ATD*99***1#
Get configuration	\$PFAL,Cnf.Get,GPRS.DIAL

FIRMWARE				DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.16	.х	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓		✓	<b>✓</b>		PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

#### **Notes**

 Usually, this setting needs not to be changed, because most regions use the default dial text (ATD\*99\*\*\*1#)

### 5.10.6. GPRS.TIMEOUT

Parameter syntax	GPRS.TIMEOUT= <enable>,<g_timeout></g_timeout></enable>
------------------	---

This parameter is used to detach the device from GPRS network if there is no TCP communication available when the timeout has passed.

### <enable>

Define whether or not the timeout <G\_timeout> has to be utilized. By default, this value is set to 1. However, it can be set to:

Value	Meaning
0	Disables the GPRS timeout.
1	Enables the GPRS timeout. If the <b>GPRS.TIMEOUT</b> is enabled you have to manually disable the <b>PPP.AUTOPING</b> parameter.

# <G timeout>

Specify the period of time (in milliseconds) within which the target device re-initializes a GPRS connection, if there is no TCP communication established within the user-specified timeout. Please note that, the specified value <G\_timeout> must be greater than the timeout value <C-timeout> defined by the TCP.CLIENT.TIMEOUT parameter, otherwise the GPRS connection will be closed (and might be restarted) periodically, which may lead to an unreachable device. By default, this value is set to 600000. It means, GPRS restarts every 10 minutes if there is no TCP communication available.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GPRS.TIMEOUT=1,600000
Get configuration	\$PFAL,Cnf.Get,GPRS.TIMEOUT

	FIRMWARE			DEVICES	FOX3-2G			OX3-3				FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
<b>✓</b>	<b>✓</b>	✓		PFAL	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

### 5.10.7. GPRS.QOSMIN

Parameter syntax	GPRS.QOSMIN= <pre>cedence&gt;,<delay>,<reliability>,<peak>,<mean></mean></peak></reliability></delay></pre>
------------------	---

This parameter name allows the AVL device to specify a minimum acceptable profile, which is checked by the AVL device against the negotiated profile returned in the Activate PDP Context Accept message.

# 

Precedence class (numeric)

Value	Meaning
[ <b>0</b> ]	Network subscribed value.
1	High Priority Service commitments shall be maintained ahead of precedence classes 2 and 3.
2	Normal Priority Service commitments shall be maintained ahead of precedence class 3.
3	Low Priority Service commitments shall be maintained.

# <delay>

Delay class (numeric)

The Delay parameter defines end-to-end transfer delay incurred in the transmission of SDUs through GPRS network(s).

Value	Meaning
[ <b>0</b> ]	Network subscribed value

# SDU size:128 octets:

Delay Class	Mean Transfer Delay	95 percentile Delay
1 (Predictive)	<0.5	<1.5
2 (Predictive)	<5	<25
3 (Predictive)	<50	<250
4 (Best Effort)	Unspecified	

# SDU size: 1024 octets:

Delay Class	Mean Transfer Delay	95 percentile Delay
1 (Predictive)	<0.5	<1.5
2 (Predictive)	<5	<25
3 (Predictive)	<50	<250
4 (Best Effort)	Unspecified	

# <reliability>

Reliability class (numeric)

Value	Meaning
[ <b>0</b> ]	network subscribed value
1	Non real-time traffic, error-sensitive application that cannot cope with data loss
2	Non real-time traffic, error-sensitive application that can cope with infrequent data loss
3	Non real-time traffic, error-sensitive application that can cope with data loss

4 Real-time traffic, error-sensitive application that can cope with data loss

Real-time traffic, error non-sensitive application that can cope with data loss

# <peak>

(numeric)

Peak throughput class (in octets per second)

Value	Meaning
[ <b>0</b> ]	network subscribed value

Peak Throughput Class	Peak Throughput (in octets per second)
1	Up to 1 000 (8 kbit/s).
2	Up to 2 000 (16 kbit/s).
3	Up to 4 000 (32 kbit/s).
4	Up to 8 000 (64 kbit/s).
5	Up to 16 000 (128 kbit/s).
6	Up to 32 000 (256 kbit/s).
7	Up to 64 000 (512 kbit/s).
8	Up to 128 000 (1 024 kbit/s).
9	Up to 256 000 (2 048 kbit/s).

# <mean>

(numeric)

Mean throughput class

Value	Meaning	
[0]	network subscribed value	

Mean Throughput Class	Mean Throughput (in octets per hour)
1	100 (~0.22 bit/s)
2	200 (~0.44 bit/s)
3	500 (~1.11 bit/s)
4	1 000 (~2.2 bit/s)
5	2 000 (~4.4 bit/s)
6	5 000 (~11.1 bit/s)
7	10 000 (~22 bit/s)
8	20 000 (~44 bit/s)
9	50 000 (~111 bit/s)
10	100 000 (~0.22 kbit/s)
11	200 000 (~0.44 kbit/s)
12	500 000 (~1.11 kbit/s)
13	1 000 000 (~2.2 kbit/s)
14	2 000 000 (~4.4 kbit/s)
15	5 000 000 (~11.1 kbit/s)
16	10 000 000 (~22 kbit/s)
17	20 000 000 (~44 kbit/s)
18	50 000 000 (~111 kbit/s)
31	best effort.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GPRS.QOSMIN=3,4,3,0,0
Get configuration	\$PFAL,Cnf.Get,GPRS.QOSMIN

FIRMWARE		DEVICES	FOX3-2G FOX3-3G				FOX3-4G				BOLERO40						
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	✓		PFAL	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

# Notes

• The value is set to the default, if it is omitted.

### 5.10.8. **GPRS.QOS**

|--|

This parameter name allows the AVL device to specify a Quality of Service Profile that is used when the AVL device sends an Activate PDP Context Request message to the network.

# cedence>

Precedence class (numeric)

Value	Meaning
value	ivicariiig
[ <b>0</b> ]	Network subscribed value
1	High Priority Service commitments shall be maintained ahead of precedence classes 2 and 3.
2	Normal Priority Service commitments shall be maintained ahead of precedence class 3.
3	Low Priority Service commitments shall be maintained.

# <delay>

Delay class (numeric)

The Delay parameter defines end-to-end transfer delay incurred in the transmission of SDUs through GPRS network(s).

Value	Meaning
[ <b>0</b> ]	network subscribed value

# SDU size:128 octets:

Delay Class	Mean Transfer Delay	95 percentile Delay
1 (Predictive)	<0.5	<1.5
2 (Predictive)	<5	<25
3 (Predictive)	<50	<250
4 (Best Effort)	Unspecified	

# SDU size: 1024 octets:

Delay Class	Mean Transfer Delay	95 percentile Delay
1 (Predictive)	<0.5	<1.5
2 (Predictive)	<5	<25
3 (Predictive)	<50	<250
4 (Best Effort)	Unspecified	

# <reliability>

Reliability class (numeric)

Value	Meaning
[ <b>0</b> ]	network subscribed value
1	Non real-time traffic, error-sensitive application that cannot cope with data loss
2	Non real-time traffic, error-sensitive application that can cope with infrequent data loss
3	Non real-time traffic, error-sensitive application that can cope with data loss
4	Real-time traffic, error-sensitive application that can cope with data loss

5

Real-time traffic, error non-sensitive application that can cope with data loss

# <peak>

(numeric)

Peak throughput class (in octets per second)

# Value Meaning

# [0] network subscribed value

Peak Throughput Class	Peak Throughput (in octets per second)
1	Up to 1 000 (8 kbit/s).
2	Up to 2 000 (16 kbit/s).
3	Up to 4 000 (32 kbit/s).
4	Up to 8 000 (64 kbit/s).
5	Up to 16 000 (128 kbit/s).
6	Up to 32 000 (256 kbit/s).
7	Up to 64 000 (512 kbit/s).
8	Up to 128 000 (1 024 kbit/s).
9	Up to 256 000 (2 048 kbit/s).

# <mean>

(numeric) Mean throughput class

Value	Meaning

# [0] network subscribed value

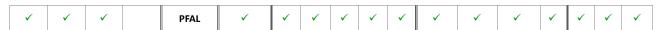
Mean Throughput Class	Mean Throughput (in octets per hour)
1	100 (~0.22 bit/s)
2	200 (~0.44 bit/s)
3	500 (~1.11 bit/s)
4	1 000 (~2.2 bit/s)
5	2 000 (~4.4 bit/s)
6	5 000 (~11.1 bit/s)
7	10 000 (~22 bit/s)
8	20 000 (~44 bit/s)
9	50 000 (~111 bit/s)
10	100 000 (~0.22 kbit/s)
11	200 000 (~0.44 kbit/s)
12	500 000 (~1.11 kbit/s)
13	1 000 000 (~2.2 kbit/s)
14	2 000 000 (~4.4 kbit/s)
15	5 000 000 (~11.1 kbit/s)
16	10 000 000 (~22 kbit/s)
17	20 000 000 (~44 kbit/s)
18	50 000 000 (~111 kbit/s)
31	best effort.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GPRS.QOS=3,4,3,0,0
Get configuration	\$PFAL,Cnf.Get,GPRS.QOS

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45

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#### **Notes**

If the value is omitted, it is set to the default value.

#### 5.11. PPP

#### 5.11.1. PPP.USERNAME

Parameter syntax	PPP.USERNAME= <value></value>
· ·	

This parameter allows the AVL device to specify user name that will be used to log (attach) itself into the GPRS network.

#### <value>

String type supplied by your GPRS provider. By default, it is set to "none". A string is required for the **Chap** and **Pap** authentication methods over PPP.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,PPP.USERNAME=t-d1
Get configuration	\$PFAL,Cnf.Get,PPP.USERNAME

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓

#### **Notes**

 Most providers do not require the username, however, if it is required your GPRS provider should have provided the details with your GPRS subscription.

#### 5.11.2. PPP.USERNAME2

Parameter syntax PPP.USERNAME2= <value></value>	Parameter syntax	PPP.USERNAME2= <value></value>
---	------------------	--------------------------------

This parameter allows the BOLERO40 device to specify user name for the 2<sup>nd</sup> SIM card that will be used to log (attach) itself into the GPRS network.

#### <value>

String type supplied by your GPRS provider. By default, it is set to "none". A string is required for the **Chap** and **Pap** authentication methods over PPP.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,PPP.USERNAME2=t-d1
Get configuration	\$PFAL,Cnf.Get,PPP.USERNAME2

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
×	<b>✓</b>	<b>✓</b>		PFAL	×	×	×	×	×	×	×	×	×	×	<b>√</b>	<b>✓</b>	<b>✓</b>	

### **Notes**

• Most providers do not require the username, however, if it is required your GPRS provider should have provided the details with your GPRS subscription.

#### 5.11.3. PPP.PASSWORD

Parameter syntax	PPP.PASSWORD= <value></value>
------------------	-------------------------------

This parameter allows the terminal to specify password that will be used to log (attach) into the GPRS network.

### <value>

String type supplied by your GPRS provider. By default, it is set to "**none**". A string is required for the **Chap** and **Pap** authentication methods over PPP.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,PPP.PASSWORD=gprs
Get configuration	\$PFAL,Cnf.Get,PPP.PASSWORD

FIRMWARE <b>DEVI</b>				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>		PFAL	✓	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	✓	

#### 5.11.4. PPP.PASSWORD2

Parameter syntax	PPP.PASSWORD2= <value></value>
------------------	--------------------------------

This parameter allows the BOLERO40 device to specify password for the 2<sup>nd</sup> SIM card that will be used to log (attach) into the GPRS network.

### <value>

String type supplied by your GPRS provider. By default, it is set to "**none**". A string is required for the **Chap** and **Pap** authentication methods over PPP.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,PPP.PASSWORD2=gprs
Get configuration	\$PFAL,Cnf.Get,PPP.PASSWORD2

FIRMWARE				DEVICES	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x		MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45		
×	✓	✓		PFAL	✓	<b>✓</b>	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

#### 5.11.5. PPP.AUTOPING

Parameter syntax	PPP.AUTOPING= <type>,<time></time></type>
------------------	---

It allows you to enable/disable the maximal idle time until the next ping will send to the GPRS network for keeping the GPRS connection alive.

# <type>

By default, it is set to **0** (disabled). However, it can be set to:

Value	Meaning
0	Disables sending of pings to the GPRS network.
1	Enables sending of pings to the GPRS network for keeping the GPRS connection alive. It is recommended to enable it if the GPRS.TIMEOUT remains disabled, otherwise set it to 0.

### <time>

It specifies the amount of time, in milliseconds, on which a ping will be sent to the GPRS network.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,PPP.AUTOPING=1,180000
Get configuration	\$PFAL,Cnf.Get,PPP.AUTOPING

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	~	<b>✓</b>										

#### **Notes**

■ The **GPRS.TIMEOUT** parameter replaces the functionality of the **PPP.AUTOPING**.

#### 5.11.6. PPP.AUTH

Parameter syntax	PPP.AUTH= <auth_type></auth_type>

This parameter allows you to define the authentication method to be used over PPP. By default, the authentication over PPP is selected automatically. However, in some GSM networks it might be required to define the authentication method manually.

#### <auth type>

Specifies the authentication method over PPP. It can be set to:

Value	Meaning
none	No authentication is done ( <b>NOT</b> recommended to use this setting).
auto	authentication method is selected automatically.
pap	Only PAP authorization method is used.
chap	Only CHAP authorization method is used.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,PPP.AUTH=auto
Get configuration	\$PFAL,Cnf.Get,PPP.AUTH

FIRMWARE DEV	/ICES FOX3-2G	FOX3-3G	FOX3-4G	BOLERO40
--------------	---------------	---------	---------	----------

# **CONFIGURATION SETTINGS**

2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	✓	✓	✓	✓	✓	✓

#### 5.12. TCP

Our AVL devices connected to the Internet via GPRS use a protocol called TCP/IP to communicate with each other. When an AVL device wants to send data to a remote server, it must know the destination IP address for sending the data to. That data is sent either via TCP or UDP.

TCP stands for *Transmission Control Protocol*. Using a TCP connection, the AVL device sending the data connects directly to that computer/server that should read/receive this data, and stay connected during the data transfer. This transmission can guarantee that the data an AVL device sends will reach its destination safely and correctly and then disconnect the connection.

UDP stands for *User Datagram Protocol*. Using a UDP connection, the AVL device sending the data does not connect directly to that computer/server that should read/receive this data as TCP does, but the data is published into the network with the hopes getting to the right place. This transmission does not guarantee that the data an AVL device sends will ever reach its destination.

#### 5.12.1. TCP.CLIENT.CONNECT

Parameter syntax	TCP.CLIENT.CONNECT= <s_enable>,<ip_address>,<tcp_port></tcp_port></ip_address></s_enable>

This parameter specifies the connection type, IP-address and port that your application will use to connect to the remote server. AVL device actively initiates a connection to a remote server when GPRS state is online. Firstly, set the IP-address and Port number and then execute manually (if <s enable> is set to 0) the "TCP.Client.Connect" command to connect to the server, as shown in chapter 4.10.1.1. When the connection has been established successfully, the "TCP.Client.eConnected" event occurs. If the remote server rejected the connection, an Error event occurs. After a connection has been established, use the TCP.Client.Send,<protocols>,<"text"> command to stream data to a remote server. A "TCP.Client.ePacketSent" and a "TCP.Client.eReceived" event occurs when there is incoming data accordingly. <s enable>=0, and If the "TCP.Client.Disconnect" command to terminate the connection, otherwise set the <s enable>=0 before using the "TCP.Client.Disconnect" command.

# <s\_enable>

Activates/deactivates automatically connection to the remote server. Following values can be used:

Value	Meaning
0	Deactivates automatically connection to the remote server.
1	Activates automatically connection to the remote server. If the TCP connection to the remote server gets lost, the AVL device will automatically attempt to reconnect as soon as the remote server will be available again.

### <ip address>

IP address in dotted-four-byte format. It is the IP address to which the AVL device will be registered and send its data. The format of this address is "xxx.xxx.xxx.xxx". See also chapter 2.3.

It is also possible to specify a DNS address, max. 255 chars, in the hostname form (for example **www.lantronix.com**) instead of a dynamic or static IP-address. In such a case it is not required to set up any DNS provider, it is automatically done.

#### **IMPORTANT:**

- $\checkmark$  The port number has to be specified in ANY case.
- ✓ Using DNS can cause much traffic if the specified domain does not exist (the device keeps requesting of the IP-address until one is returned)
- ✓ The AVL device clears automatically the implemented DNS cache (inside the unit) if the server refuses that connection immediately (it deletes an old DNS entry that maybe not up to date. During the next reconnection the AVL device retrieves automatically a new IP-address and can continue normal operation)
- ✓ Note that, if the server login fails (i.e. the server closes the TCP connection without requiring any acknowledge), DNS query process will be restarted during the next reconnection.

# <tcp\_port>

Specifies the TCP port number used for communication between the AVL device and remote server. See also See also chapter 2.3.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT.CONNECT=1,217.119.194.35,2222
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT.CONNECT

	FIRMWARE			DEVICES	FOX3-2G			OX3-3	G			FOX3-	-4G		В	OLERO	40	
2.	16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	✓	<b>√</b>	<b>✓</b>		PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	~	<b>√</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	✓

# **Notes**

- All values are separated by comma ",".
- Contact your network administrator to specify a correct server IP address and port number.

### **5.12.2. TCP.CLIENT.ALTERNATIVE**

Parameter syntax	TCP.CLIENT.ALTERNATIVE= <a_enable>,<a_ip_address>,<tcp_port>,<timeout></timeout></tcp_port></a_ip_address></a_enable>
------------------	---

This parameter defines an alternative server in case the primary server fails. This allows to define a fallback server which can be used in case the primary server gets disconnected/doesn't respond anymore. If both servers aren't available, the device continues to attempt a connection (alternately to defined "primary" and "alternative" server). A wait time between 2 connection attempts can be specified using the setting TCP.CLIENT.TIMEOUT.

# <a enable>

Enables/disables automatically connection to the remote server. Following values can be used:

|--|

O Disables automatically connection to the alternative server (default).

This Server will be used for each second connection attempt.

# <a ip address>

IP address in dotted-four-byte format. It is the IP address to which the AVL device will be registered and send its data. The format of this address is "xxx.xxx.xxx.xxx". See also chapter 2.3.

It is also possible to specify a DNS address in the hostname form (for example **www.lantronix.com**) instead of a static IP-address. In such a case it is not required to set up any DNS provider, it is automatically done.

# <tcp\_port>

Specifies the port number used for communication between the AVL device and alternative remote server. See also chapter 2.3.

#### <timeout>

Optional. Defines an independent TCP timeout for the alternative server. If no timeout is specified, then *TCP.CLIENT.TIMEOUT* setting is used.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT.ALTERNATIVE=0,217.119.194.35,2222 \$PFAL,Cnf.Set,TCP.CLIENT.ALTERNATIVE=1,www.lantronix.com,2222,300000
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT.ALTERNATIVE

FIRMWARE			DEVICES	FOX3-2G	X3-2G FOX3-3G					FOX3-4G BC				OLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	✓	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓

### **Notes**

- All values are separated by commas ","
- Contact your network administrator to specify a correct server IP address and port number.

# 5.12.3. TCP.CLIENT.PING

Parameter syntax TCP.CLIENT.PING= <type>,<time></time></type>
---

It allows you to activate/deactivate the maximum idle time until the next ping has to be sent to the remote server.

# <type>

It can be set to:

Value	Meaning
0	Deactivates sending of pings to the remote server.
1	Activates sending of pings to the remote server (it is recommended). These pings are used to ensure the remote server that the AVL device is still present in an active TCP connection.
<time></time>	

It specifies the amount of time, in milliseconds, on which a ping will be sent to the remote server.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT.PING=1,120000
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT.PING

FIRMWARE				DEVICES	FOX3-2G	(3-2G FOX3-3G						FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
<b>✓</b>	✓	✓		PFAL	✓	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>

#### 5.12.4. TCP.CLIENT.TIMEOUT

Parameter syntax	TCP.CLIENT.TIMEOUT= <c-timeout>,<wait_time></wait_time></c-timeout>
------------------	---

This parameter is used to define the period of time the device will wait for a response and between two connection attempts when the TCP connection fails.

#### <C-timeout>

Specifies the period of time, in milliseconds, the target device will wait for a response (an acknowledgement) from the remote server about the received data and the next data transmission.

# <wait time>

Specifies the length of time, in milliseconds, the AVL device waits between two connection attempts. Please note, the **TCP** <<u>C-timeout</u>> value must always be smaller than the **GPRS** <<u>G\_timeout</u>> value, otherwise the AVL device closes the GPRS connection before trying to perform a TCP connection to the remote server.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT.TIMEOUT=240000,60000
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT.TIMEOUT

	FIRMWARE			DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40	
2.	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

#### **Notes**

- In general, the timeout should never exceed 10 days (10\*24\*3600\*1000).
- The standard specification for a TCP timeout is 5 minutes. The timeout above 15 minutes are not recommended.

#### 5.12.5. TCP.CLIENT.DNS.TIMEOUT

Parameter syntax	TCP.CLIENT.DNS.TIMEOUT= <dns_cache_timeout></dns_cache_timeout>

AVL device has the feature to cache the DNS records for a fixed period of time. This parameter allows to control caching of DNS records. The DNS cache consists of a fixed portion of SRAM memory. The DNS cache is lost whenever the AVL device is switched off and no user-backup-battery is already connected.

# <dns cache timeout>

Specifies the DNS cache timeout. The length of time (in seconds) to keep the DNS cache valid. After the time expires, the DNS memory cache will be updated with new data. It can be set to a value from 0 to 2147483647.

Setting the DNS cache timeout to **0** results that the AVL device always performs a new DNS query process.

Setting the DNS cache timeout to **2147483647** results that AVL device each **49.7** days (converted from seconds to days) performs a new DNS query process. By default, it is set to **86400** resulting each **1** day the AVL device performs a new DNS query process.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT.DNS.TIMEOUT=86400
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT.DNS.TIMEOUT

FIRMWARE			DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40	
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	✓		PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

#### **Notes**

- However, a DNS query process will automatically be performed, whenever the AVL device tries to perform a TCP connection and the TCP connection establishment fails.
- After a system restart the TCP messages in the non-volatile buffer will only be lost if the device configuration is set to TCP.CLIENT.SENDMODE=0. To retain these messages in the non-volatile buffer you have to set the device configuration to TCP.CLIENT.SENDMODE=2.

#### 5.12.6. TCP.CLIENT.LOGIN

Parameter syntax	TCP.CLIENT.LOGIN= <login>,[<security_mode>]</security_mode></login>
	5 / '= '

It allows you to activate sending of login data automatically to the used remote server after the TCP connection is established.

# <login>

It can be set to:

Value	Meaning
0	Deactivates sending of login information to the remote server.
1	Activates sending of login information to the remote server. It sends the same data as the "" message described in chapter 4.12.6.1. This data is sent after the AVL device has successfully established a TCP connection to the remote server. The login data can then be used to ensure the connection of the AVL device to the remote server.
2	Activates sending of login information to the remote server in a new format (shrink format) that is supported by the firmware release 2.13.0 and above. It sends the same data as the "" message described in chapter 4.12.6.1. This data is sent after the AVL device has successfully established a TCP connection to the remote server. The login data can then be used to ensure the connection of the AVL device to the remote server.

# [<security\_mode>]

PREMIUM-FEATURE "AES\_TCP" will be required to enable and use this setting. Current implementation without PREMIUM-FEATURE contains fixed AES key (128bit 0-bits) and 2 modes of operation. If no parameter is specified the default setting will be used (Default = no AES).

Value	Meaning
<b>1</b> <sup>1</sup>	AES encryption (ECB mode)
<b>2</b> <sup>2</sup>	AES encryption (CBC mode)

# 3 No AES encryption

# O No AES encryption

# How the configuration could be set/requested:

### \$PFAL,CNF.Set,TCP.CLIENT.LOGIN=1,0

\$<MSG.Info.ServerLogin>

\$DeviceName=Unnamed AVL

\$Security=0

\$Software=avl\_3.0.0 (BxBGT1gzIHJldjowMy10VUNIAgEA)

\$Hardware=FOX3 rev:03-NUCH

\$LastValidPosition=\$GPRMC,143445.000,A,5040.4096,N,01058.8542,E,0.01,0.00,040315,,

\$IMEI=353816054739497

\$PhoneNumber=+491773456789

\$LocalIP=10.208.151.168

\$CmdVersion=2

\$SUCCESS

\$<end>

#### \$PFAL,CNF.Set,TCP.CLIENT.LOGIN=2,0

\$<MSG.Info.ServerLogin>

\$DeviceName=Unnamed AVL

\$Software=avl\_3.0.0\_rc20

\$Hardware=FOX3 rev:03-NUCH

\$IMEI=353816054739497

\$PhoneNumber=+491773456789

\$Position=\$GPRMC,143545.000,A,5040.4086,N,01058.8543,E,0.00,0.00,040315,,

\$SUCCESS

\$<end>

### \$PFAL,CNF.Set,TCP.CLIENT.LOGIN=2,2

\$<MSG.Info.ServerLogin>

\$DeviceName=Unnamed AVL

\$Software=avl\_3.0.0\_rc20

\$Hardware=FOX3 rev:03-NUCH

\$IMEI=353816054739497

*\$PhoneNumber=+491773456789* 

\$Position=\$GPRMC,144217.000,A,5040.4086,N,01058.8543,E,0.00,0.00,040315,,

\$Security=2

\$SUCCESS

\$<end>

Get configuration

Set configuration

# \$PFAL,Cnf.Get,TCP.CLIENT.LOGIN

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓
✓	<b>✓</b>	✓		1	8—1	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	8	8 <del></del>	8 <del></del>	8	8 <del></del>	8	8 <del>- x</del>	8 <del></del>

#### 5.12.7. TCP.CLIENT.LOGIN.EXT

Parameter syntax TCP.CLIENT.LOGIN.EXT=<"text">
--

It allows you to add additional information to the regular login data that the device will send to the remote server after establishing a TCP connection.

```
<"text">
```

Wrapped in quotation marks (" "), specify up to 100 characters. The specified string can be used as an extension to the login data that the AVL device will send to the TCP server after it is connected.

The text sent to the server will look like:

```
$<MSG.Info.ServerLogin>
$DeviceName=unnamed FOX3
$Ext=example extension text
$Software= ......
```

The user may also specify any dynamic protocol. Each dynamic variable is separated by ampersand "&" without spaces and enclosed in parentheses "()". Dynamic variables are listed in chapter 7.

```
For example: $PFAL,Cnf.Set,TCP.CLIENT.LOGIN.EXT="&(OwnNumber)"
```

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT.LOGIN.EXT="example extension text"
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT.LOGIN.EXT

	FIRMWARE				FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

#### 5.12.8. TCP.CLIENT.SENDMODE

Parameter syntax TCP.CLIENT.SENDMODE=<mode>

This parameter configuration allows to select between fast and safe TCP transmissions.

**Important Note:** It is strongly NOT recommended to change this setting when alarms are active (during regular device operation). Restart the device after this mode is changed!

Otherwise loss of stored data is possible (i.e. volatile or non-volatile stored packets).

Furthermore, it may cause data to be transmitted partial.

### <mode>

It specifies how fast TCP packets should be sent. It can be set to:

Value	Meaning
0	Safe and volatile transmission mode (default). Safe transmission prevents losing TCP packets during TCP/GPRS reconnects. Only one single packet is sent at a time. Outgoing TCP packets sent with <i>MSG.Send.TCP, TCP.Client.Send</i> and any data transferred using data transfer mode from the serial port are stored inside volatile memory (40KB size) and will be erased by system when it performs a reset and/or power down. When the server has confirmed a packet with "ack sent", the next packet is sent. Even if a TCP timeout occurs no packets can get lost.
	PFAL commands can be executed when being inside the command mode and answers are appended to the volatile buffer and sent after any data inside the buffer is sent.
1	Fast and volatile transmission mode. It shall NOT be used (use for testing purposes only).
	- robust communication cannot be guaranteed
	<ul> <li>stop of communication has been observed on some networks (stuck communication which requires manual device reset); might be solved by future firmware versions</li> </ul>
	- several packets are sent at a time
	<ul> <li>if a TCP/GPRS timeout happens, sent but not yet acknowledged packets could get lost</li> </ul>
	- packets are stored inside volatile memory and will be erased by system resets and/or system power down.
2[, <buffer_level></buffer_level>	Safe and non-volatile transmission mode.
	Outgoing messages sent with MSG.Send.TCP, TCP.Client.Send and TCP Storage, System protocols and data transferred to the FlashTcpBuffer (i.e. using data transfer mode from serial port) are stored inside non-volatile buffer.
	Messages in the non-volatile buffer will not be affected by system resets or power downs. The size of the non-volatile is approx.

1MB. The maximum size for one packet: 1KB = 1024 Bytes. If the storage in non-volatile buffer is low, the oldest entries (max. 64KB)

will be erased to free the memory. The data transferred to TcpClient is stored inside volatile Buffer (like in Sendmode 0). PFAL commands can be executed when being inside the command mode and their answers are appended to volatile buffer  $\rightarrow$  answers are sent after any data inside volatile buffer is sent, but prior to nonvolatile buffer contents.

The device sends only one single packet is at a time; if this packet is confirmed by the server (ack sent), the packet is erased from volatile memory (and a possibly existing next packet can be sent). All packets are transmitted sequentially in the same order they were stored/enqueued (TCP send, TCP Storage, System Protocols). New packets can be written while older ones are transmitted. They will be transmitted when all other packets have been successfully transmitted.

# <buffer level>

Optional. It determines the number of bytes of data that can be saved in the buffer before being transmitted. Once the <buffer\_level> is filled up, the device transfers automatically all the data within the buffer via TCP. Use the command TCP.Client.FlushSendBuffer to transfer the data before the buffer is filled up.

Value	Meaning
01000000	The number of bytes of data that can be saved.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT.SENDMODE=0 \$PFAL,Cnf.Set,TCP.CLIENT.SENDMODE=2,2000
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT.SENDMODE

FIRMWARE				DEVICES	FOX3-2G	3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	✓	✓		PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	

### **Notes**

- When the device resets, all TCP data will be cleared.
- It is recommended not to change this setting during a transmission.

#### 5.12.9. TCP.SERVICE.CONNECT

Parameter syntax TCP.SERVICE.CONNECT= <s_enable>,<ip_address>,<tcp_port></tcp_port></ip_address></s_enable>
---

This setting allows to configure a TCP service connection (2<sup>nd</sup> server), which allows to run services like remote control, configuration, remote updates, AGPS etc.. without the need to reconfigure a currently used TCP client connection.

# <s enable>

Refer to chapter 5.12.1 for more details.

# <ip address>

Refer to chapter 5.12.1 for more details.

# <port>

Refer to chapter 5.12.1 for more details.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.SERVICE.CONNECT=1,217.119.194.35,2222
Get configuration	\$PFAL,Cnf.Get,TCP.SERVICE.CONNECT

FIRMWARE				DEVICES	FOX3-2G	3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.5.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	✓	<b>✓</b>	×	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

### **Notes**

- Contact your network administrator to specify a correct server IP address and port number.
- This command is not supported in firmware 3.5.0 and later.

# 5.12.10. TCP.SERVICE.TIMEOUT

Parameter syntax	TCP.SERVICE.TIMEOUT= <c-timeout>,<wait_time></wait_time></c-timeout>
------------------	--

This parameter is used to define the period of time the device will wait for a response and between two connection attempts when the TCP connection fails.

#### <C-timeout>

Refer to chapter 5.12.4 for more details.

### <wait time>

Refer to chapter 5.12.4 for more details.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.SERVICE.TIMEOUT=240000,60000
Get configuration	\$PFAL,Cnf.Get,TCP.SERVICE.TIMEOUT

FIRMWARE D				DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.5.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	✓	×	PFAL	✓	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	✓	✓	✓

# **Notes**

- In general, the timeout should never exceed 10 days (10\*24\*3600\*1000). The standard specification for a TCP timeout is 5 minutes. The timeout above 15 minutes is not recommended.
- This command is not supported in firmware 3.5.0 and later.

### 5.12.11. TCP.STORAGE

Parameter syntax	TCP.STORAGE=size= <value>,dispatch=<mode></mode></value>

This parameter allows you to specify the size of TCP storage and the operation mode. The data in the TCP storage will be lost after resetting the device.

#### <value>

It specifies the size in bytes of the TCP storage to be set. It must be an integer number between **1** and **4096**. The TCP storage holds the data that should be transferred by means of the TCP storage. By means of *TCP.Storage.Dispatch* command the contents of data in the TCP storage can be moved to an internal outgoing TCP buffer when the TCP storage is created. If there is no enough memory available to satisfy a TCP storage requirement, AVL device will report an error upon attempting to start *TCP.Storage.Dispatch* command.

#### <mode>

Currently the TCP storage supports two operation modes:

Value	Meaning
manual	If this mode is selected, the TCP storage has to be dispatched manually (i.e. you have to determine when to send the stored information via TCP).
auto	This mode allows the system to dispatch automatically the data inside the TCP storage whenever it is used up.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.SORAGE=size=512,dispatch=manual
Get configuration	\$PFAL,Cnf.Get,TCP.STORAGE

FIRMWARE			DEVICES	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	<b>✓</b>		PFAL	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>

#### 5.12.12. TCP.SMTP.CONNECT

Parameter syntax	TCP.SMTP.CONNECT= <enable>,<mail_server_address>,<mail_server_port></mail_server_port></mail_server_address></enable>
------------------	---

This parameter allows you to configure the sending of E-Mail via an Internet mail server. This parameter opens a connection to the SMTP server using the <mail\_server\_address> and <mail\_server\_port> values when the AVL device attempts to send E-Mail messages.

# <enable>

Enables/disables the sending of E-Mail via an Internet mail server. Following values can be used:

Value	Meaning
0	Disables sending of E-Mail.
1	Enables sending of E-Mail.

# <mail server address>

It specifies a string used to identify the address of the remote computer system. It can contain an IP address in dotted-decimal form, such as "129.3.1.24", or a computer name, such as "smtp.mail.yahoo.com". Sending email from your AVL device over GPRS will be connecting using the GPRS service of your network operator, and will need to use your ISPs SMTP server, not their SMTP server. As an example, if you use <a href="mail.yahoo.com">D1</a> as your GPRS network operator and <a href="mail.yahoo.com">yahoo.com</a> as your email provider, you will not be able to send email using <a href="mail.yahoo.com">smtp.o2.co.uk</a>, you would need to use <a href="mail.yahoo.com">smtp.mail.yahoo.com</a>.

# <mail server port>

It is an Integer value used to identify the port number on the remote computer system in <mail\_server\_address>.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.SMTP.CONNECT=1,217.119.194.35,2222
Get configuration	\$PFAL,Cnf.Get,TCP.SMTP.CONNECT

	FIRMWARE			DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR		C1-NA	C4-NA	C1-EU	M1	41	43	45			
<b>✓</b>	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓

#### **Notes**

- All values are separated by comma ",".
- Contact your ISP provider to specify a correct outgoing mail server address and port number.

#### 5.12.13. TCP.SMTP.SUBJECT

Parameter syntax	TCP.SMTP.SUBJECT= <subject text=""></subject>

This parameter allows you to identity the authentication for the SMTP session when sending E-Mail to an Internet mail server. Set the Username and Password values before performing the *TCP.SMTP.Send* command. If the Username or Password is invalid, or blank and the Username and Password are required, the authentication to the remote mail server fails.

# <subject text>

It specifies the user text as a string (recommendation: don't exceed 200 characters) which may also contain dynamic variables.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.SMTP.SUBJECT ="Hallo"
Get configuration	\$PFAL,Cnf.Get,TCP.SMTP.SUBJECT

	FIRMWARE			DEVICES	FOX3-2G	FOX3-2G FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	✓		PFAL	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

#### **Notes**

Note: this setting is optional. In case it is defined, user text will be used to create all sent email subjects. If the firmware default setting is used, the subject is extended to grant backward compatibility. It will have the format "Message from <hardware type> rev:<hw revision> Name=&(DeviceName), IMEI=&(IMEI)".

```
<hardware_type>: Hardware type of the device (i.e. FOX3).
<hw_revision>: Hardware revision of the device.
```

# 5.12.14. TCP.SMTP.LOGIN

Parameter syntax	TCP.SMTP.LOGIN=<"domain">, <timeout>,&lt;"username"&gt;,&lt;"password"&gt;</timeout>
------------------	--

This parameter allows you to identity the authentication for the SMTP session when sending E-Mail to an Internet mail server. Set the Username and Password values before performing the *TCP.SMTP.Send* command. If the Username or Password is invalid, or blank and the Username and Password are required, the authentication to the remote mail server fails.

#### <"domain">

String type. It specifies the domain name from the Internet address. For example "fal.de".

# <timeout>

Timeout specifies the amount of time (in seconds) to wait for a response from the socket before the current operation is aborted.

### <"username">

Username specifies a string of your email *account* that contains the authentication identity provided when using the authentication mechanisms for the SMTP client in the authenticate process.

# <"password">

Password specifies a string (max. 20 characters) of your email *account* that contains the authentication credentials provided when using the authentication mechanisms for the SMTP in the authenticate process.

# Show the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.SMTP.LOGIN ="fal.de",30,"UserID","Password"
Get configuration	\$PFAL,Cnf.Get,TCP.SMTP.LOGIN

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>		PFAL	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>							

# **5.12.15. TCP.SMTP.FROM**

Parameter syntax	TCP.SMTP.FROM=<"fromaddress">
------------------	-------------------------------

This parameter allows you to configure the E-Mail address of the sender of the message.

# <"fromaddress">

String email formatted. It specifies the E-Mail address of the sender of the message. Please, enter a valid email address. If your email address is incorrect or invalid your massage may be cancelled.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.SMTP.FROM="user4@yahoo.com"							
Get configuration	\$PFAL,Cnf.Get,TCP.SMTP.FROM							

	FIRMWARE			DEVICES	FOX3-2G		FOX3-3G					FOX3-4G				BOLERO40		
2.16.	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓	✓		PFAL	✓	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	✓	

#### 5.12.16. TCP.SLA

Parameter syntax	TCP.SLA= <mode></mode>
------------------	------------------------

This setting activates or deactivates the SLA (Service License Agreements) connections to the Lantronix SLA-Server. This SLA applies to the following services:

- Firmware update on request
- Activation of PREMIUM-FEATURES

This feature is available since firmware version 2.13.0\_rc11. If the SLA connection is activated, the AVL device will try to connect to the Lantronix SLA-Server only during an existing GPRS connection. The transfer data is kept as small as possible approximately 80 bytes per connection and the transferred data is protected by AES encryption.

### NOTE:

It is strongly recommended not to change this setting, as this prevents Lantronix to provide maintenance and/or services for this device. If the customer would like to have this setting disabled, then this setting must be mentioned in the CPS document (Customer-Product-Specification) as: TCP.SLA=0.

#### <mode>

Defines the SLA transmission mode.

Value	Meaning
0	Disables SLA connection.
1	Enables every 30 days SLA connections (default).
2	Enables every 24 hours SLA connections.
3	Enables only one SLA connection (used for the activation only).
4 <sup>1</sup>	Enables permanent SLA connection.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.SLA=1
Get configuration	\$PFAL,Cnf.Get,TCP.SLA

FIRMWARE			DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>
✓	<b>✓</b>	✓	✓	1	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	✓	✓	✓

### 5.12.17. TCP.CLIENT2.CONNECT

Parameter syntax TCP.CLIENT2.CONNECT=<s\_enable>,<ip\_addr>,<port>

This parameter specifies a second TCP port setup. Includes the connection type, IP-address and port that your application will use to connect to the remote server. AVL device actively initiates a connection to a remote server when GPRS state is online. Firstly, set the IP-address and Port number and then execute manually (if <s\_enable> is set to 0) the "TCP.Client2.Connect" command to connect to the server, as shown in chapter 4.10.1.1. When the connection has been established successfully, the "TCP.Client2.eConnected" event occurs. If the remote server rejected the connection, an Error event occurs. After a connection has been established, use the TCP.Client2.Send,cprotocols>,<"text">command to stream data to a remote server. A "TCP.Client2.ePacketSent" and a "TCP.Client2.eReceived" event occurs when there is outgoing and incoming data accordingly. If the <s\_enable>=0, use the "TCP.Client2.Disconnect" command to terminate the connection, otherwise set the <s\_enable>=0 before using the "TCP.Client2.Disconnect" command.

#### <s enable>

Activates/deactivates automatically connection to the remote server. Following values can be used:

Value	Meaning
0	Deactivates automatically connection to the remote server.
1	Activates automatically connection to the remote server. If the TCP connection to the remote server gets lost, the AVL device will automatically attempt to reconnect as soon as the remote server will be available again.

### <ip addr>

IP address in dotted-four-byte format. It is the IP address to which the AVL device will be registered and send its data. The format of this address is "xxx.xxx.xxx.xxx". See also chapter 2.3.

It is also possible to specify a DNS address, max. 255 chars, in the hostname form (for example **www.lantronix.com**) instead of a dynamic or static IP-address. In such a case it is not required to set up any DNS provider, it is automatically done.

# **IMPORTANT:**

- $\checkmark$  The port number has to be specified in ANY case.
- ✓ Using DNS can cause much traffic if the specified domain does not exist (the device keeps requesting of the IP-address until one is returned)
- ✓ The AVL device clears automatically the implemented DNS cache (inside the unit) if the server refuses that connection immediately (it deletes an old DNS entry that maybe not up to date. During the next reconnection the AVL device retrieves automatically a new IP-address and can continue normal operation)
- ✓ Note that, if the server login fails (i.e. the server closes the TCP connection without requiring any acknowledge), DNS query process will be restarted during the next reconnection.

<port>

Specifies the TCP port number used for communication between the AVL device and remote server. See also See also chapter 2.3.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT2.CONNECT=1,217.119.194.35,2222
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT2.CONNECT

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
3.5			MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
<b>✓</b>			PFAL	✓	<b>✓</b>	✓	✓	✓	<b>✓</b>	<b>✓</b>							

#### **Notes**

- All values are separated by comma ",".
- Contact your network administrator to specify a correct server IP address and port number.

#### 5.12.18. TCP.CLIENT2.ALTERNATIVE

Parameter syntax	TCP.CLIENT2.ALTERNATIVE= <a_enable>,<ip_addr>,<port>,<timeout></timeout></port></ip_addr></a_enable>
------------------	--

This parameter defines an alternative TCP port for the second TCP connection in case the primary server fails. This allows to define a fallback server which can be used in case the primary server gets disconnected/doesn't respond anymore. If both servers aren't available, the device continues to attempt a connection (alternately to defined "primary" and "alternative" server). A wait time between 2 connection attempts can be specified using the setting TCP.CLIENT2.TIMEOUT.

### <a enable>

Enables/disables automatically connection to the remote server. Following values can be used:

Value	Meaning
0	Disables automatically connection to the alternative server (default).
1	This Server will be used for each second connection attempt.

### <ip addr>

IP address in dotted-four-byte format. It is the IP address to which the AVL device will be registered and send its data. The format of this address is "xxx.xxx.xxx.xxx". See also chapter 2.3.

It is also possible to specify a DNS address in the hostname form (for example **www.lantronix.com**) instead of a static IP-address. In such a case it is not required to set up any DNS provider, it is automatically done.

# <port>

Specifies the port number used for communication between the AVL device and alternative remote server. See also chapter 2.3.

# <timeout>

Optional. Defines an independent TCP timeout for the alternative server. If no timeout is specified, then *TCP.CLIENT2.TIMEOUT* setting is used.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT2.ALTERNATIVE=0,217.119.194.35,2222 \$PFAL,Cnf.Set,TCP.CLIENT2.ALTERNATIVE=1,www.lantronix.com,2222,300000
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT2.ALTERNATIVE

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40				
	3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
	✓	<b>✓</b>	✓		PFAL	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>

#### Notes

- All values are separated by commas ","
- Contact your network administrator to specify a correct server IP address and port number.

#### 5.12.19. TCP.CLIENT2.SENDMODE

Parameter syntax	TCP.CLIENT2.SENDMODE= <mode>[,<buffeevel>]</buffeevel></mode>
------------------	---

This parameter configuration allows to select between fast and safe TCP transmissions for the second TCP connection.

**Important Note:** It is strongly NOT recommended to change this setting when alarms are active (during regular device operation). Restart the device after this mode is changed!

Otherwise loss of stored data is possible (i.e. volatile or non-volatile stored packets).

Furthermore, it may cause data to be transmitted partial.

NOTE:

Only one TCP channel can be configured with SENDMODE=2.

TCP.CLIENT.SENDMODE=2

or

TCP.CLIENT2.SENDMODE=2

# <mode>

It specifies how fast TCP packets should be sent. It can be set to:

Value	Meaning
0	Safe and volatile transmission mode (default). Safe transmission
	prevents losing TCP packets during TCP/GPRS reconnects. Only
	one single packet is sent at a time. Outgoing TCP packets sent with
	MSG.Send.TCP, TCP.Client2.Send and any data transferred using
	data transfer mode from the serial port are stored inside volatile
	memory (40KB size) and will be erased by system when it performs
	a reset and/or power down. When the server has confirmed a

packet with "ack sent", the next packet is sent. Even if a TCP timeout occurs no packets can get lost.

PFAL commands can be executed when being inside the command mode and answers are appended to the volatile buffer and sent after any data inside the buffer is sent.

Fast and volatile transmission mode. It shall NOT be used (use for testing purposes only).

- robust communication cannot be guaranteed
- stop of communication has been observed on some networks (stuck communication which requires manual device reset); might be solved by future firmware versions
- several packets are sent at a time
- if a TCP/GPRS timeout happens, sent but not yet acknowledged packets could get lost
- packets are stored inside volatile memory and will be erased by system resets and/or system power down.

# 2[,<buflevel>]

Safe and non-volatile transmission mode.

Outgoing messages sent with MSG.Send.TCP, TCP.Client2.Send and TCP Storage, System protocols and data transferred to the FlashTcpBuffer (i.e. using data transfer mode from serial port) are stored inside non-volatile buffer.

Messages in the non-volatile buffer will not be affected by system resets or power downs. The size of the non-volatile is approx. 1MB. The maximum size for one packet: 1KB = 1024 Bytes. If the storage in non-volatile buffer is low, the oldest entries (max. 64KB) will be erased to free the memory. The data transferred to TcpClient is stored inside volatile Buffer (like in Sendmode 0). PFAL commands can be executed when being inside the command mode and their answers are appended to volatile buffer  $\rightarrow$ answers are sent after any data inside volatile buffer is sent, but prior to nonvolatile buffer contents.

The device sends only one single packet is at a time; if this packet is confirmed by the server (ack sent), the packet is erased from volatile memory (and a possibly existing next packet can be sent). All packets are transmitted sequentially in the same order they were stored/enqueued (TCP send, TCP Storage, System Protocols). New packets can be written while older ones are transmitted. They will be transmitted when all other packets have been successfully transmitted.

### <buf><br/><br/>buflevel></br/>

Optional. It determines the number of bytes of data that can be saved in the buffer before being transmitted. Once the <buflevel> is filled up, the device transfers automatically all the data within the buffer via TCP. Use the command

1

TCP.Client2.FlushSendBuffer to transfer the data before the buffer is filled up.

Value	Meaning
01000000	The number of bytes of data that can be saved.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT2.SENDMODE=0 \$PFAL,Cnf.Set,TCP.CLIENT2.SENDMODE=2,2000
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT2.SENDMODE

FIRMWARE			DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40	
3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓				PFAL	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

### **Notes**

- When the device resets, all TCP data will be cleared.
- It is recommended not to change this setting during a transmission.

### 5.12.20. TCP.CLIENT2.PING

Parameter syntax	TCP.CLIENT2.PING= <type>,<time></time></type>
------------------	---

It allows you to activate/deactivate the maximum idle time until the next ping has to be sent to the remote server.

# <type>

It can be set to:

Value	Meaning
0	Deactivates sending of pings to the remote server.
1	Activates sending of pings to the remote server (it is recommended). These pings are used to ensure the remote server that the AVL device is still present in an active TCP connection.

#### <time>

It specifies the amount of time, in milliseconds, on which a ping will be sent to the remote server.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT.PING=1,120000
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT.PING

FIRMWARE			DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40	
3.5				MODELS	Std.	Std.	BLE	E BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45
✓				PFAL	✓	~	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	~	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>

#### 5.12.21. TCP.CLIENT2.TIMEOUT

Parameter syntax	TCP.CLIENT2.TIMEOUT= <timeout>,<retry_wait></retry_wait></timeout>
------------------	--

This parameter is used to define the connect and reconnect timeouts for the second TCP connection. The timeout is the period of time the device will wait for a response and between two connection attempts when the TCP connection fails.

### <timeout>

Specifies the period of time, in milliseconds, the target device will wait for a response (an acknowledgement) from the remote server about the received data and the next data transmission.

# <retry wait>

Specifies the length of time, in milliseconds, the AVL device waits between two connection attempts. Please note, the **TCP** <timeout> value must always be smaller than the **GPRS** <<u>G\_timeout></u> value, otherwise the AVL device closes the GPRS connection before trying to perform a TCP connection to the remote server.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT2.TIMEOUT=240000,60000
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT2.TIMEOUT

FIRMWARE DEVICES				DEVICES	FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40	
3.5					MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C1-NA C4-NA C1-EU M1			41	43	45
✓					PFAL	✓	✓	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓

### **Notes**

- In general, the timeout should never exceed 10 days (10\*24\*3600\*1000).
- The standard specification for a TCP timeout is 5 minutes. The timeout above 15 minutes are not recommended.

#### 5.12.22. TCP.CLIENT2.LOGIN.EXT

Parameter syntax
------------------

It allows you to add additional information to the regular login data that the device will send to the remote server after establishing the second TCP connection.

```
<"text">
```

Wrapped in quotation marks (" "), specify up to 100 characters. The specified string can be used as an extension to the login data that the AVL device will send to the TCP server after it is connected.

The text sent to the server will look like:

```
$<MSG.Info.ServerLogin>
$DeviceName=unnamed FOX3
$Ext=example extension text
$Software= ......
```

The user may also specify any dynamic protocol. Each dynamic variable is separated by ampersand "&" without spaces and enclosed in parentheses "()". Dynamic variables are listed in chapter 7.

```
For example: $PFAL,Cnf.Set,TCP.CLIENT.LOGIN.EXT="&(OwnNumber)"
```

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT2.LOGIN.EXT="example extension text"
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT2.LOGIN.EXT

FIRMWARE			DEVICES	FOX3-2G	2G FOX3-3G				FOX3-4G				BOLERO40				
3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓				PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

# 5.12.23. TCP.CLIENT2.LOGIN

	TOP CUENTI OCH ALL CLARENCE TO A LANGE TO A
Parameter syntax	TCP.CLIENT.LOGIN= <login>,[<security>]</security></login>

It allows you to activate sending of login data automatically to the used remote server after the TCP connection is established for the second TCP connection.

### <login>

It can be set to:

Value	Meaning
0	Deactivates sending of login information to the remote server.
1	Activates sending of login information to the remote server. It sends the same data as the "" message described in chapter 4.12.6.1. This data is sent after the AVL device has successfully established a TCP connection to the remote server. The login data can then be used to ensure the connection of the AVL device to the remote server.
2	Activates sending of login information to the remote server in a new format (shrink format) that is supported by the firmware release 2.13.0 and above. It sends the same data as the "" message described in chapter 4.12.6.1. This data is sent after the

AVL device has successfully established a TCP connection to the remote server. The login data can then be used to ensure the connection of the AVL device to the remote server.

# [<security>]

PREMIUM-FEATURE "AES\_TCP" will be required to enable and use this setting. Current implementation without PREMIUM-FEATURE contains fixed AES key (128bit 0-bits) and 2 modes of operation. If no parameter is specified the default setting will be used (Default = no AES).

Value	Meaning
<b>1</b> <sup>1</sup>	AES encryption (ECB mode)
<b>2</b> <sup>2</sup>	AES encryption (CBC mode)
3	No AES encryption
0	No AES encryption

How the configuration could be set/requested:

	\$PFAL,CNF.Set,TCP.CLIENT2.LOGIN=1,0						
	\$ <msg.info.serverlogin> \$DeviceName=Unnamed AVL \$Security=0 \$Software=avl_3.0.0 (BxBGT1gzIHJIdjowMy1OVUNIAgEA) \$Hardware=FOX3 rev:03-NUCH \$LastValidPosition=\$GPRMC,143445.000,A,5040.4096,N,01058.8542,E,0.01,0.00,040315,, \$IMEI=353816054739497 \$PhoneNumber=+491773456789 \$LocalIP=10.208.151.168 \$CmdVersion=2 \$SUCCESS \$<end> \$PFAL,CNF.Set,TCP.CLIENT2.LOGIN=2,0 \$<msg.info.serverlogin> \$DeviceName=Unnamed AVL</msg.info.serverlogin></end></msg.info.serverlogin>						
Set configuration	\$Software=avl_3.0.0_rc20 \$Hardware=FOX3 rev:03-NUCH \$IMEI=353816054739497 \$PhoneNumber=+491773456789 \$Position=\$GPRMC,143545.000,A,5040.4086,N,01058.8543,E,0.00,0.00,040315,, \$SUCCESS \$ <end></end>						
	\$PFAL,CNF.Set,TCP.CLIENT2.LOGIN=2,2						
	\$ <msg.info.serverlogin> \$DeviceName=Unnamed AVL \$Software=avl_3.0.0_rc20 \$Hardware=FOX3 rev:03-NUCH \$IMEI=353816054739497 \$PhoneNumber=+491773456789 \$Position=\$GPRMC,144217.000,A,5040.4086,N,01058.8543,E,0.00,0.00,040315,, \$Security=2 \$SUCCESS \$<end></end></msg.info.serverlogin>						
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT2.LOGIN						

FIRMWARE	DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40			
3.5	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45

✓		PFAL	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓
✓		1	8 <del></del>	8—1	8—1	8-1	8-1	8-1	8 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8-1	8 <del></del>

#### 5.12.24. TCP.CLIENT2.DNS.TIMEOUT

Parameter syntax	TCP.CLIENT2.DNS.TIMEOUT= <dns_cache_timeout></dns_cache_timeout>
------------------	--

AVL device has the feature to cache the DNS records for a fixed period of time. This parameter allows to control caching of DNS records for the second TCP connection. The DNS cache consists of a fixed portion of SRAM memory. The DNS cache is lost whenever the AVL device is switched off and no user-backup-battery is already connected.

# <dns cache timeout>

Specifies the DNS cache timeout. The length of time (in seconds) to keep the DNS cache valid. After the time expires, the DNS memory cache will be updated with new data. It can be set to a value from 0 to 2147483647.

Setting the DNS cache timeout to **0** results that the AVL device always performs a new DNS query process.

Setting the DNS cache timeout to **2147483647** results that AVL device each **49.7** days (converted from seconds to days) performs a new DNS query process. By default, it is set to **86400** resulting each **1** day the AVL device performs a new DNS query process.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT2.DNS.TIMEOUT=86400
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT2.DNS.TIMEOUT

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40			
3.5			MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
<b>✓</b>			PFAL	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>								

#### **Notes**

- However, a DNS query process will automatically be performed, whenever the AVL device tries to perform a TCP connection and the TCP connection establishment fails.
- After a system restart the TCP messages in the non-volatile buffer will only be lost if the device configuration is set to TCP.CLIENT2.SENDMODE=0. To retain these messages in the non-volatile buffer you have to set the device configuration to TCP.CLIENT2.SENDMODE=2.

### 5.12.25. TCP.CLIENT2.CERT

Parameter syntax	TCP.CLIENT2.CERT= <mode></mode>
------------------	---------------------------------

Sets the use of certificates for TLS for the second TCP connection.

# <mode>

Specifies the mode to be used for TLS certificates:

On – Force using TLS certificates

Off – Do not use TLS certificates

Optional – Use TLS certificates, but do not fail if no certificates are installed or available.

# How the configuration could be set/requested:

	\$PFAL,Cnf.Set,TCP.CLIENT2.CERT=On
Set configuration	\$PFAL,Cnf.Set,TCP.CLIENT2.CERT=Off
	\$PFAL,Cnf.Set,TCP.CLIENT2.CERT=Optional
Get configuration	\$PFAL,Cnf.Get,TCP.CLIENT2.CERT

FIRMWARE			DEVICES	FOX3-2G FOX3-3G				FOX3-4G				BOLERO40					
3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
<b>✓</b>				PFAL	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

### 5.13. WLAN

Please refer to the chapter 4.2.17, "Sys.WLAN" for more details about the WLAN.

The following parameters are used to initialize a "known networks list". All of the five parameters must be set for a specific index. If one of the parameters is missing, the configuration for this network will be initialized as invalid. If an entry is changed at runtime the internal list will be updated. If all entries for one network get valid, the network will be used at a network scan. Maximum 5 WLAN networks can be configured (id 0-4).

### 5.13.1. WLAN.MODE

Daramatar syntay	WLAN.MODE= <mode></mode>
Parameter syntax	WEAN.MODE-\mode>

This parameter is used to set the mode to connect to a WLAN access point.

### <mode>

Specifies the mode to be used for WLAN connections:

Value	Meaning
off	Disables connections to WLAN access points.
scan	Enables connections to WLAN access points with command WLAN.Scan.
Connect, <index></index>	Enables connections to a WLAN access point with command WLAN.Connect <index></index>

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,WLAN.MODE=Connect,1
Get configuration	\$PFAL,Cnf.Get,WLAN.MODE

FIRMWARE DEVICES			FOX3-2G	FOX3-3G				FOX3-4G				BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	×	×	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

### 5.13.2. WLAN.CLIENT.LOGIN

Parameter syntax	WLAN.CLIENT.LOGIN= <state></state>
------------------	------------------------------------

This parameter is used to set the login mode when connecting to a TCP server via WLAN.

### <state>

Enables/disables sending of ServerLogin when the connection to the TCP server is established. Following values can be used:

Value	Meaning
0	Disables sending of ServerLogin.
1	Enables sending of ServerLogin.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,WLAN.CLIENT.LOGIN=1
Get configuration	\$PFAL,Cnf.Get,WLAN.CLIENT.LOGIN

	FIRM	WARE		DEVICES	CES FOX3-2G FOX3-3G				FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR		C1-NA	C4-NA	C1-EU	M1	41	43	45			
×	✓	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

### 5.13.3. WLAN.NET<id>>.SSID

Parameter syntax	WLAN.NET <id>.SSID=<ssid></ssid></id>
i didilicter sylitax	

This parameter is used to set the SSID (real name) of the access point that IOBOX-WLAN will connect to, even when the access point is hidden (meaning, its SSID isn't broadcast publicly).

### <id>

Specifies the index to save the WLAN configuration profile.

Value	Meaning	
04	Available indices.	
<ssid></ssid>		

String with ASCII printable characters with a max. length of 32 characters. Defines the SSID of the access points.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,WLAN.NETO.SSID=AP_Intern \$PFAL,Cnf.Set,WLAN.NET1.SSID=AP_Drivers
Get configuration	\$PFAL,Cnf.Get,WLAN.NET <mark>0</mark> .SSID

FIRMWARE			DEVICES	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
×	<b>✓</b>	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

405

#### 5.13.4. WLAN.NET<id>.TYPE

Parameter syntax	WLAN.NET <id>.TYPE=dhcp</id>
Parameter syntax	WLAN.NET <id>.TYPE=static,<own_ip>,<netmask>,<gateway_ip>,<dns_ip></dns_ip></gateway_ip></netmask></own_ip></id>

This parameter is used to set the type of connection to access the IOBOX-WLAN to a wireless access point by either using DHCP or a static IP address depending on the configuration of that access point. For instructions on how to setup this connection type, please ask the network administrator for the appropriate IP settings.

### <id>

Specifies the index to save the WLAN configuration profile.

Value	Meaning	
04	Available indices.	

# <own ip>

Sets the static IP address within the subnet of the access point's IP. For example, the IP of access point is 192.168.0.2, an acceptable value for an IP address that has to be set in <own\_ip> would be between 192.168.0.3 – 192.168.0.254. Only the last number changes and can be any value between 3 and 254 (e.g. 192.168.0.200)

### <netmask>

Sets the subnet mask of the access point (e.g. 255.255.255.0).

### <gateway ip>

Sets the gateway IP address of the access point (e.g. 192.168.0.1)

# <dns ip>

Sets the DNS (Domain Name Server) IP address of the access point (e.g. 192.168.0.1)

# How the configuration could be set/requested:

:	Set configuration	\$PFAL,Cnf.Set,WLAN.NET0.TYPE=dhcp \$PFAL,Cnf.Set,WLAN.NET1.TYPE=static,192.168.0.200, 255.255.255.0,192.168.0.1,192.168.0.1
	Get configuration	\$PFAL,Cnf.Get,WLAN.NETO.TYPE

FIRMWARE			DEVICES	FOX3-2G	FOX3-2G FOX3-4G FOX3-4G								BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

#### 5.13.5. WLAN.NET<id>.PSK

Parameter sy	ıntax W	/LAN.NET <id>.PSK=<psk></psk></id>

This parameter is used to set the WLAN network pre-shared key (PSK) to connect to.

### <id>

Specifies the index to save the WLAN configuration profile.

Value	Meaning	
04	Available indices.	
nsk>		

Sets the pre-shared key (PSK) of the WLAN network to connect to with a max. length of 63 characters.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,WLAN.NET0.SECURITY=123456789
Get configuration	\$PFAL,Cnf.Get,WLAN.NETO.SECURITY

FIRMWARE DEV			DEVICES	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	✓	<b>✓</b>	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

### 5.13.6. WLAN.NET<id>>.SECURITY

Parameter syntax	WLAN.NET <id>.SECURITY=<security_level></security_level></id>
•	

This parameter is used to set the encryption method of data transmission between IOBOX-WLAN and WLAN network.

### <id>

Specifies the index to save the WLAN configuration profile.

Value	Meaning	
04	Available indices.	

# <security level>

Sets the security protocol used to authenticate the IOBOX-WLAN on that network. Following options are available:

Value	Meaning
WEP	Wired Equivalent Privacy, a wireless network security standard.
WPA	Wireless Protected Access, a wireless network security standard.
WPA2	Second version of the WPA standard.
WPA2_MIX	WPA2 mixed mode.
NONE	No security.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,WLAN.NETO.SECURITY=WPA2
-------------------	--

Get configuration \$PFAL,Cnf.Get,WLAN.NETO.SECURITY

FIRMWARE DEVICES				FOX3-2G FOX3-3G						FOX3-4G BOLERO4					40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45		
×	<b>✓</b>	~	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

#### 5.13.7. WLAN.NET<id>.IP

	NAME AND ADDRESS OF THE PARTY O
Parameter syntax	WLAN.NET <id>.IP=<ip></ip></id>

This parameter is used to set the IP address of the remote server that the IOBOX-WLAN will use to connect to after successful connection to the WLAN network.

#### <id>

Specifies the index to save the WLAN configuration profile.

Value	Meaning
04	Available indices.



IP address in dotted-four-byte ("xxx.xxx.xxx.xxx") format. It is the IP address to which the device will connect and send its data.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,WLAN.NET0.IP=217.119.194.35
Get configuration	\$PFAL,Cnf.Get,WLAN.NET0.IP

FIRMWARE DEVICES				DEVICES	FOX3-2G FOX3-3G						FOX3-4G BOLERO40					40		
2	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45		
	×	✓	✓	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

### 5.13.8. WLAN.NET<id>>.PORT

Parameter syntax	WLAN.NET <id>.PORT=<port></port></id>
------------------	---------------------------------------

This parameter is used to set the TCP port of the remote server that the IOBOX-WLAN will use to send the data after successful connection to the WLAN network.

### <id>

Specifies the index to save the WLAN configuration profile.

Value	Meaning	
04	Available indices.	
nort>		

Specifies the port number that is used to send the data.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,WLAN.NET0.PORT=2222
Get configuration	\$PFAL,Cnf.Get,WLAN.NETO.PORT

FIRMWARE DEVICES				FOX3-2G FOX3-3G						FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA C4-NA C1-EU M1			41	43	45	
×	<b>✓</b>	✓	<b>✓</b>	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

### 5.13.9. WLAN.RSSIMIN

Parameter syntax	WLAN.RSSIMIN= <level></level>
------------------	-------------------------------

This parameter is used to scan for networks with RSSI levels greater than the user defined < level>.

# <level>

Defines the min. RSSI level for a stable WLAN connection. WLAN networks with RSSI levels greater than this will be scanned and listed.

Value	Meaning
0255	RSSI level.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,WLAN.RSSIMIN=35
Get configuration	\$PFAL,Cnf.Get,WLAN.RSSIMIN

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3			FOX3-4G			BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	×	×	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

### **5.13.10. WLAN.MODE**

Parameter syntax	WLAN.MODE= <mode></mode>

This parameter is used to define and store the startup connection mode of the IOBOX WLAN.

# <mode>

Defines the automatic connection mode.

Value	Meaning
off	Automatic connection mode is turned off.
Scan	Automatic connection mode after the scan.
Connect <id></id>	Automatic connection mode with profile <id>.</id>

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,WLAN.MODE=Connect,1
Get configuration	\$PFAL,Cnf.Get,WLAN.MODE

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3			FOX3-4G			BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	✓	✓	✓	PFAL	?	?	?	?	?	?	?	?	?	?	×	×	×

### 5.14. BLE

### 5.14.1. BLE.ADVNAME

Parameter syntax	BLE.ADVNAME= <advertized_friendly_name></advertized_friendly_name>
------------------	--

This parameter is used to set up the name of the FOX3-3G-BLE devices for using BLE features.

# <Advertized friendly name>

Defines the name of the FOX3-3G-BLE used for BLE applications. Default assigned name is FOX3-3G-BLE.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,BLE.ADVNAME=FOX3-3G-AVL
Get configuration	\$PFAL,Cnf.Get, BLE.ADVNAME

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G			BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	<b>✓</b>	<b>✓</b>	✓	PFAL	×	×	<b>✓</b>	×	×	×	×	×	×	×	×	×	×

### 5.14.2. BLE.WHITELIST

Parameter syntax	BLE.WHITELIST= <attribute></attribute>
------------------	--

This parameter is used to set the mode of the BLE whitelist after scanning the iBeacon sensors.

### <attribute>

Defines the mode of the whitelist after scanning the iBeacon sensors. It can be set to:

Value	Meaning
None	Disables checking the attributes of iBeacon sensors on the whitelist
Public	After scan it shows only iBeacon sensors advertising their name(s).
Name	After scan it shows all iBeacon sensors that advertise and not advertise their names. iBeacon Sensors that do not advertise their names are shown as "unnamed"
MAC	After scan it shows the advertised MAC address(es) of scanned iBeacon sensors.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,BLE.WHITELIST=Name
Get configuration	\$PFAL,Cnf.Get,BLE.WHITELIST

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	✓	✓	✓	PFAL	×	×	✓	×	×	×	×	×	×	×	×	×	×

#### 5.14.3. BLE.SCANDURATION

Parameter syntax	BLE.SCANDURATION= <duration></duration>	

This parameter is used to set the duration in which the FOX3-3G-BLE device stays in the scanning state to scan for nearby BLE iBeacons that are advertising. Every time a device is discovered during the FOX3-3G-BLE is scanning, the event SYS.BLE.eRegister=<"id\_name"> occurs and when a BLE iBeacon is lost, the event SYS.BLE.eRelease=<"id\_name"> occurs.

### <duration>

Defines the duration time in seconds in which the FOX3-3G-BLE device stays in the scanning state. It can be set to:

Value	Meaning
560	The duration time in seconds.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,BLE.SCANDURATION=10
Get configuration	\$PFAL,Cnf.Get,BLE.SCANDURATION

	FIRMWARE				FOX3-2G			OX3-3				FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	<b>✓</b>	<b>√</b> *	✓	PFAL	×	×	✓	×	×	×	×	×	×	×	×	×	×

<sup>\*</sup> Stating with firmware version 3.1.0\_rc33

#### **5.15.** BLUEID

### 5.15.1. BLUEID.DEVID

Parameter syntax	BLUEID.DEVID=<"friendly_name">,<"soid">
------------------	---

This parameter is used to set the advertised Name for a BLE device with integrated BlueID Library.

# <"friendly name">

Defines the name of the FOX3-3G-BLE used for BLE applications. Default assigned name is FOX3-3G-BLE.

# <"soid">

The **S**ecured **O**bject **ID** is a result of registration of a device at the BlueID secured server backend required for creating a BlueID ticket.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,BLUEID.DEVID="FOX3-3G-BLE-BID","BlueID ticket"
Get configuration	\$PFAL,Cnf.Get,BLUEID.DEVID

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				В	BOLERO40		
2.	16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	×	×	<b>✓</b>	✓	PFAL	×	×	×	✓	×	×	×	×	×	×	×	×	×

### **5.15.2.** BLUE.KEY1

Parameter syntax BLUEID.KEY1=<"public_key ">	
--	--

This parameter is used to set the BlueID public key for decrypting operations inside the BlueID Library.

# <"public key">

It is a result of registration a device at the BlueID secured server backend.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,BLUEID.KEY1="BlueID public key"
Get configuration	\$PFAL,Cnf.Get,BLUEID.KEY1

FIRMWARE				DEVICES	FOX3-2G	DX3-2G FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
×	×	<b>√</b>	✓	PFAL	×	×	×	<b>✓</b>	×	×	×	×	×	×	×	×	×

### **5.15.3.** BLUE.KEY2

Parameter syntax	BLUEID.KEY2=<"private_key ">

This parameter is used to set the BlueID private key for decrypting operations inside the BlueID Library.

# <"private key">

It is a result of registration a device at the BlueID secured server backend

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,BLUEID.KEY2="BlueID private key"
Get configuration	\$PFAL,Cnf.Get,BLUEID.KEY2

FIRMWARE DEVICE				DEVICES	FOX3-2G	-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
×	×	<b>✓</b>	✓	PFAL	×	×	×	<b>✓</b>	×	×	×	×	×	×	×	×	×	

### 5.16. UDP

If you do not have read the differences between the **two Internet protocols UDP and TCP**, please refer to the chapter 5.12.

#### 5.16.1. UDP.CLIENT.CONNECT

Par	ameter syntax	UDP.CLIENT.CONNECT= <s_enable>,<ip_address>,<tcp_port></tcp_port></ip_address></s_enable>

This parameter specifies the type, IP-address and port that your application will use to connect to the remote server via UDP protocol. An AVL device actively initiate a connection to a remote server only when it is GPRS attached.

### <s enable>

Specifies the index for the WLAN configuration settings.

Value	Meaning
0	Deactivates automatically connection to the remote server.
1	Activates automatically connection to the remote server. If the UDP connection to the remote server gets lost, the AVL device will automatically attempt to reconnect as soon as the remote server will be available again.

# <ip address>

Defines either a static IP address in dotted-four-byte format or a dynamic DNS address. It is the address to which the AVL device will send its data. The format of a static IP address is "xxx.xxx.xxx". See also chapter 2.3.

It is also possible to specify a DNS address in the hostname form (for example **www.lantronix.com**).

### <port>

Specifies the port number used for communication between the AVL device and remote server. See also See also chapter 2.3.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,UDP.CLIENT.CONNECT=1,217.119.194.35,2222
Get configuration	\$PFAL,Cnf.Get,UDP.CLIENT.CONNECT

FIRMWARE DEVI					FOX3-2G			OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	×	<b>✓</b>	✓	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	

#### **Notes**

- The port number has to be specified in ANY case.
- Using DNS can cause much traffic if the specified domain does not exist (the device keeps requesting of the IP-address until one is returned).
- The AVL device clears automatically the implemented DNS cache (inside the unit) if the server refuses that connection immediately (it deletes an old DNS entry that maybe not up to date. During the next reconnection the AVL device retrieves automatically a new IP-address and can continue normal operation).

#### 5.16.2. UDP.CLIENT.TIMEOUT

Parameter syntax	UDP.CLIENT.TIMEOUT= <u_timeout></u_timeout>
------------------	---

This parameter specifies the allowed timeout between reconnections to the remote server, when the TCP connection fails.

# <U timeout>

Specifies the period of time, in milliseconds, the target device will wait for a connection response from the remote server. Please note, the *TCP* <U\_timeout> value must always be smaller than the *GPRS* <G\_timeout> value, otherwise the AVL device closes the GPRS connection before trying to perform a TCP connection to the remote server.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,UDP.CLIENT.TIMEOUT=240000
Get configuration	\$PFAL,Cnf.Get,UDP.CLIENT.TIMEOUT

FIRMWARE				DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	×	<b>✓</b>	<b>✓</b>	PFAL	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	

#### 5.17. GF

This section describes how the Geofence works and how to set up a Geofence to the AVL device. It is assumed that the users have a basic understanding of conditional logic and geographic coordinates.

### How to do Geofence with the AVL devices:

The Geofence is a term used to describe an event when the vehicle fitted with a GSM/GPS unit places an electronic rectangle coordinates or a circle around your vehicle. Once a geofence is established, users can be automatically notified, as a result of event occurring, if a vehicle enters and/or leaves the user pre-defined area(s)/Geofences. This functionality can be used for territory management, route verification, arrival/departure notification and prohibited locations. Exception reporting can also be applied to a wide variety of additional events, such as arrivals, departures, deliveries, pick-ups, illegal entries, unauthorized movement, and more. The AVL device based on the GPS system recognizes if the vehicle crosses a user-defined geographic boundary, therefore, a SMS alert is issued or other services can be used for notification. The constructed form of geographic boundary zones (Geofences) may be either a rectangular or circular one in different sizes but the smallest size is recommended 20 x 20 meters. The figure below shows possibilities of defining Geofences within an area (the area's boarder is colored blue).

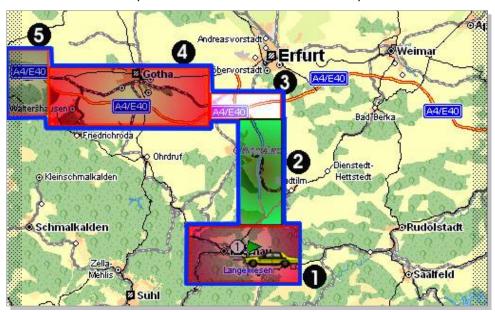


Figure 3: Possibilities of defining Geofences within an area

### Determine the Zone's Grid Coordinates:

The AVL device firmware supports one kind of coordinate format for latitude and longitude (decimal format). The supported format is based on the output of NMEA protocol format.

-Latitude, longitude (in decimal format, indicated in red and blue color).

\$GPRMC,141128.638,A,<u>50.712222</u>,N,<u>10.881944</u>,E,0.07,103.22,280104,,\*3E

If you use a mapping software (Map&Guide or another one) to determine the rectangle coordinates of the Geofences to be set, then open it and locate the coordinate text that displays the geographic coordinates of your cursor location on the map:

For the Map&Guide: by moving the mouse cursor on the map the current coordinates (Longitude/Latitude in degrees, minute and second) are

displayed at the bottom corner on the first panel of the viewer window.

Locate the zone you want to define on the map, and note down the **min** longitude/Latitude and the **max** longitude/Latitude coordinates of a rectangle that defines the zone/Geofence, as shown in figure below.



Figure 4: Determine the Zone's Grid Coordinates

# In our example (in degrees, minutes, seconds):

```
Longitude (min) = 10°53'11" E

Latitude (min) = 50°40'16" N

Longitude (max) = 10°57'17" E

Latitude (max) = 50°42'41" N
```

In order to convert coordinates from degrees, minutes, seconds format into decimal format, refer to chapter 11.6.

After you have determined the grid coordinates for your rectangular zone/Geofence, one last step before setting up the configuration is to determine the sign of the coordinate values. Please remember that, Latitude North and Longitude East are positive and Latitude South and Longitude West are negative (see also figure below):

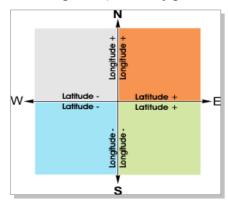


Figure 5: Determining the sign of the coordinate values

# Set up the Geofencing zones and areas:

Set up the configuration as normal based on the parameter syntax, and enter the parameters as indicated in chapter 5.17.3, "GF<id". The set values of **GF3** are obtained from chapter 11.6.

```
$PFAL,Cnf.Set,GF.Area4="Ilmenau-City"

$PFAL,Cnf.Set,GF3= area<flag>,"name",R,<La_Min>,<Lo_Min>,<Lo_Max>

$PFAL,Cnf.Set,GF3= area<flag>,"Ilmenau",R,50.6711,10.8863,50.7113,10.9547
```

### An established Geofence always generates two different events:

When the vehicle enters into the pre-defined Geofence boundaries. When the vehicle leaves the pre-defined Geofence boundaries.

# An area supports also two different events:

```
When the vehicle enters into the area boundaries*.

When the vehicle leaves the area boundaries*.

* Geographic boundaries are automatically generated from a collection of set Geofences.
```

### For our example:

"GPS.Geofence.e1=outside" and "GPS.AREA.e4=outside" events occur when the Latitude of the vehicle's current position is bigger than 10°57′17" AND smaller than 10°53′11" AND the Longitude of the vehicle's current position is bigger than 50°42′41" AND smaller than 50°40′16".

"GPS.Geofence.e1=inside" and "GPS.AREA.e4=inside" events occur when the Latitude of the vehicle's current position is smaller than 10°57′17" AND bigger than 10°53′11" AND the Longitude of the vehicle's current position is smaller than 50°42′41" AND bigger than 50°40′16".

### Note:

The AVL device can store up to 100 Geofences (and up to 3000 with Premium feature "Geofence-Extended" activated), and up to 32 areas where one of them is parking area. The parking area is pre-defined and is not configurable; it can only be activated using the command in chapter 4.7.3.1. The ID-number of the parking area is "0".

### **5.17.1. GF.CONFIG**

```
Parameter syntax GF.CONFIG=maxdop=<max_dop>,parkradius=<park_radius>,changes=<changes>
```

This parameter manages the global configuration of the Geofence functionalities. Based on this configuration all events occurred within Geofence range are controlled.

### <max dop>

This setting specifies the allowed maximal PDOP (GPS position accuracy error) value for Geofencing. If this value is exceeded, no Geofence events will be generated. The background is: If DOP exceeds the defined limit, positioning errors increase more and more, which usually result in wrong geofence or area events. Therefore, Geofence checks are performed only when the PDOP value is inside the defined range (i.e. 5 means approx. 50 meters maximal error). This means only if GGA is inside range, updated geofence states are available. If e.g. a geofence is configured while PDOP is out of range, its status will be set initially to outside.

### <park radius>

It defines the radius in meter of the circular area to be used as Geofence park area. The center point is the AVL location. It places the AVL device (vehicle) into a restricted circle zone (park radius), where the current position (including Latitude and Longitude) of the AVL device is the center of circle and the cpark\_radius is the radius of circle.

# <changes>

This parameter may be set to "on" or "off", which can be used to prevent occurring of any Geo-fence (**GF.e**<**ID**>) event. The area events will be displayed always.

Value	Meaning
on	Enables occurring of the Geofence events (GF.e <id>).</id>
off	Disables occurring of the Geofence events (GF.e <id>). (It does not</id>
	affect the AREA events. These events always will be occurred)

# How the configuration could be set/requested:

Set configuration \$PFAL,Cnf.Set,GF.CONFIG=maxdop=5,parkradius=200,changes=on						
Get configuration	\$PFAL,Cnf.Get,GF.CONFIG					

FIRMWARE				DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45		
<b>✓</b>	×	✓	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	

#### 5.17.2. **GF.AREA<id>**

Parameter syntax	GF.AREA <id>=&lt;"text"&gt;</id>
------------------	----------------------------------

This parameter allows the AVL device to set up to **32** areas in a range of **0** to **31**. An area may be a Geofence or a collection of up to 100 separate Geofences. Area boundaries are automatically increased or decreased in size according to the set of the size of setup Geofences. As reference, see also figure attached in chapter 5.17.3. Each area consists of two events ("GPS.Area.e<id>=inside" and "GPS.Area.e<id>=outside") and two states ("GPS.Area.s<id>=inside" and "GPS.Area.s<id>=outside") that automatically rise whenever the corresponding area<ID> is entered or left respectively. If an area includes more than one overlapped GeoFences, then no area event occurs while the AVL device is moving within the set GeoFences within that area. GeoFences and their size can be set up and (re-)configured using the "GF<id" parameter. Also, several names of set areas can be linked to available ID-numbers of the set areas.

# <ID>

It specifies the ID-number of an area. It is used to separate areas and to group Geofences. Up to 32 areas in range of 0 to 31. The configuration is stored in the onboard FLASH memory of the FOX3.

# <"text">

It defines the text for an area index that will be displayed together also with each area event. For example, "*AREA.e0=outside*" without quotation marks. The maximal length of string to be specified is limited to **50** characters.

# How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GF.AREA0="park area" \$PFAL,Cnf.Set,GF.AREA1="City East" \$PFAL,Cnf.Set,GF.AREA2="City West " \$PFAL,Cnf.Set,GF.AREA3="City Centre" \$PFAL,Cnf.Set,GF.AREA4="City"
Get configuration	\$PFAL,Cnf.Get,GF.AREA0 \$PFAL,Cnf.Get,GF.AREA1

	FIRM	WARE		DEVICES FOX3-2G FOX3-3G			G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>							

### **Notes**

■ The text of the GF.AREA0="park area" parameter may be redefined, however the GF.AREA0 should not be used as an area for other Geofences, if the parking area is set/activated (see chapter 4.7.3.1, "GPS.Geofence.Park.Set", for more details).

### 5.17.3. GF<id>

Parameter syntax	GF <id>=area<flag>,&lt;"name"&gt;,<shape></shape></flag></id>

This parameter allows you to set up to 100 GeoFences in arrange of 0 to 99, to define the form of GeoFences and place them to a specific area(s) (GF.AREA). The purpose of GeoFences is that all entries and exits of the target object equipped with AVL device unit into or out of a preset area trigger events and based on these events the user can be notified. The AVL device can hold up to 100 GeoFences setup either as a rectangle or as a circle. The coordinates of each GeoFences can be obtained from any map software, and then converted (if needed) into the format supported by the AVL device (please, refer to chapter 5.17, for more details how to convert them). The AVL device stores the user specified configuration into the on board FLASH memory, and this configuration will be available until overwritten. Each Geofence consists of two events and two states that automatically rise whenever the corresponding Geofence is entered or left. Several GeoFences can be set up into a single area, which allow you to define and cover up a very complex moving direction. In this way the AVL device can move through several GeoFences, but within a single area, without occurring of any area events. Additionally, if within an area are placed several GeoFences, then a part of each set GeoFences must overlap its neighbor in the moving direction, otherwise area events will rise when a Geofence is entered or left. Overlapping of these GeoFences prevent occurring of area events or alarm notification while the AVL device moves within the set GeoFences of that area. Several GeoFences may also be added to several areas (if certain regions in the map belong to different areas, see Example 2 for more details).

### <ID>

It specifies the ID-number of a Geofence. It is used to separate GeoFences. Up to 100 Geofences, in range of 0 to 99. A Geofence<id> can be set/attached to several areas<ID> if the setup conditions allow it. GeoFences are automatically stored for use in the on-board FLASH memory of the AVL device and these will be available all the time until manually updated or deleted.

### <flag>

The <flag> is used to place/attach specific **Geofence**<id> to one or several **areas**<ID>. The string "**area**" preceding the <flag> is predefined and currently (in this version) must be written in small letters. GeoFences could not work alone; they work only in connection with areas. That means, if you specify a Geofence you have to determine the area where this Geofence will be placed.

The <flag> consists of a 32 bit (4 byte) hexadecimal number in the range  $0x^{0}$  ...  $0x^{FFFFFFFF}$ . Each bit in this value stands for a single area (0-31).

For example, if you configure an area *GF.AREA10="Street 21"*, the <ID> 10 mean that bit **10** from **32** is set high and this value corresponds to hexadecimal value of **0x400** (^=10000000000<sub>2</sub>).

The conversion to binary format will help you have a better understanding:

Format	Range Value in binary format (32-bit)			
BIN	0000 0000 0000 0000 0000 0000 0000 0000 <sub>2</sub> 1111 1111 1111 1111 1111 1111 111			

Each bit shown in table above consists of a single area (0-31).

Before you start the configuration process of GeoFences, make sure you have done the configuration of the areas that will cover up these GeoFences.

After the user has set up the configuration into the AVL device, it starts comparing its current location with the location of set areas and GeoFences based on the **area**<flag> value. If there are disagreements with the user set configuration alarm, you will be automatically notified when alarms are executed.

Examples (Example 1 and Example 2) will help you have a better understanding of areas and GeoFences configuration settings.

### <"name">

String type, up to **30** characters, it specifies the name of a Geofence. The specified name must be wrapped in quotation marks (" ").

# <shape>

It is used to define and create the shape for GeoFences. The shape can be either a square/rectangle or a point with radius zone (circle). The easiest way to obtain the coordinates of shapes is to use a mapping software. As reference, see chapter 11.6.

Note that, the number of fractional digits for the Longitude/Latitude value is limited to 5 digits, like "50.67340".

Value	Meaning
C. <lat>.<lon>.<alt>.<radius></radius></alt></lon></lat>	Creates a circle shape.

### <lat>

Specifies the latitude, in decimal format.

### <lon>

Specifies the longitude, in decimal format.

#### <alt>

Specifies the altitude, in meter. It corresponds to the center of the circle.

# <radius>

Specifies the radius of the circle, in meter. The smallest radius size is recommended 200 meters. When the device enters into such Geofencing zones, the firmware compares the calculated angle between the center of the specified circle (longitude, latitude) and altitude with the current position of the device rather than the given radius value. That means if the altitude is given wrong and does not match the altitude where the circle is set, results a wrong calculation of the radius, so false alarms may be activated.

# C2, <lat>, <lon>, <radius> Creates a circle shape.

#### <|at>

Specifies the latitude, in decimal format.

### <lon>

Specifies the longitude, in decimal format.

### <radius>

Specifies the radius of the circle, in meter. The smallest radius size is recommended 200 meters. When the device enters into such Geofencing zones, the firmware compares the calculated angle between the center of the specified circle (longitude, latitude) with the current position of the device rather than the given radius value. That means if the altitude is given wrong and does not match the altitude where the circle is set, results a wrong calculation of the radius, so false alarms may be activated.

R,<la\_LL>,<lo\_LL>,<lo\_LR>,<lo\_UR> Creates a square/rectangle shape. The smallest size is recommended 20 x 20 meters. Based on the longitude and latitude it allows you to restrict a zone you want to determine on the earth. The upper left corner (LL) and the lower right corner (UR) coordinates of the rectangle are required to define the zone. function Supports

### <la LL>

Latitude, in decimal format. Specifies the Lower Left corner of value the rectangle.

# <lo LL>

Longitude, in decimal format. Specifies the Lower Left corner value of the rectangle.

### <la UR>

Latitude, in decimal format. Specifies the Upper Right corner value of the rectangle.

# <lo UR>

Longitude, in decimal format. Specifies the Upper Right corner value of the rectangle.

### How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GF1=area8000,"Lantronix Office",R,50.67340,10.98060,50.67350,10.98070 \$PFAL,Cnf.Set,GF1=area8000,"Lantronix Office",C,50.67340,10.98060,482,100
Get configuration	\$PFAL,Cnf.Get,GF1

	FIRM	WARE		DEVICES	FOX3-2G	G FOX3-3G			FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	Std. BLE BID AU DR C1-NA C4-NA C1-EU I		M1	41	43	45					
✓	✓	<b>√</b>	✓	PFAL	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

# Example 1:

This example represents how to cover up a driving route using several Geofences within just an area. The purpose of such configurations is to notify users whenever the AVL device enters/exists a Geofence or only when it enters/exits an area - features for arrival/departure notifications. As reference use the diagram attached to this example.

For example you have configure just one area (e.g. GF.AREA4) with following settings:

```
GF.AREA4="City" // corresponds to hex value 10 (1403020100 - 100002)
```

Later on, based on the area settings you may configure the GeoFences that will be attached to.

The defined **GF.AREA4="City"** means that bit **4** is set to high (1) all other bits are low  $(1^40^30^20^10^0)$ . So the Binary value of  $10000_2$  converted to the hexadecimal value is **10**, which will be entered to the **area**<flag>.

```
GF1=area10,"B88",R,50.67340,10.98060,50.67350,10.98070

GF2=area10,"Street 1",R,....

GF3=area10,"Street 5",R,....

GF4=area10," B104",R,....

GF5=area10,"Street 256",R,....
```

Setting the value of area<flag> to 10, means that all GeoFences GF1, GF2, GF3, GF4 and GF5 belong to the single area GF.AREA4.

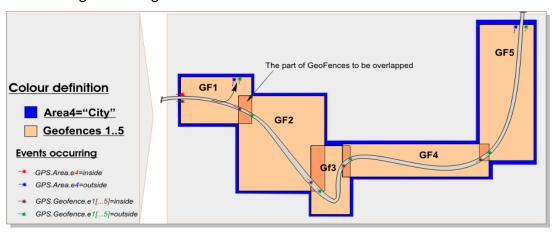


Figure 6: Covering up a driving route using several Geofences within just an area

The **GF.AREA4** boundaries are outlined in the diagram below. Its color definition is given on the left side of the diagram. While the device is moving in or out the **GF.AREA4** and **GF1** to **GF 5** the corresponding in/out events are also occurred.

Once the AVL device unit enters into the first geofence (**GF1**) it enters also into the **GF.AREA4**, so two events and two states are automatically generated "GPS.Geofence.e1=inside", "GPS.AREA.e4=inside" and "GPS.Geofence.s1=inside" and "GPS.AREA.s4=inside" respectively. You may connect these events and states to alarm configuration parameter, so that when the AVL device enters into the first geofence (**GF1**) and also into the **GF.AREA4** your application executes the action in the configuration (e.g. SMS notifications, TCP packets, history entries etc.). In the same way you may be notified whenever the AVL device enters/exists a Geofence or only when it enters/exists an area.

### Example 2:

This example represents how to cover up a driving route using several Geofences allocated in different areas. The purpose of such configurations is to store the GPS position data in internal memory when the area events rise - features for route verification.

As reference use the diagram attached to this example. Supposed you have configured four areas (using GF.AREA parameter) with following settings (see also the figure attached below).

Based on the set configuration of the areas you can start the configuration process of GeoFences. For example (some of coordinates are not given):

```
GF1=areaE,"B88",R,50.67340,10.98060,50.67350,10.98070

GF2=areaE,"Street 1",R,....

GF3=area1C,"Street 5",R,...

GF4=area1E," B1004",R,....

GF5=area12,"Street 256",R,....
```

areaE means that the **GF1** and **GF2** belong to both areas **GF.AREA2** and **GF.AREA4**. The hexadecimal value 0xE represents the sum of the hexadecimal values **GF.AREA2** (^=0x4) and **GF.AREA4** (^=0x10).

area1C means that the GF3 belongs to the three areas GF.AREA2, GF.AREA3 and GF.AREA4. The hexadecimal value 0x1C represents the sum of the hexadecimal values GF.AREA2 (^=0x4), GF.AREA3 (^=0x8) and GF.AREA4 (^=0x10).

**GF.AREA1**. The hexadecimal value 0x1E represents the sum of the hexadecimal values **GF.AREA1** (^=0x2), **GF.AREA2** (^=0x4), **GF.AREA3** (^=0x8) and **GF.AREA4** (^=0x10).

area12 means that the GF5 belongs to the areas GF.AREA1 and GF.AREA4. The hexadecimal value 0x12 represents the sum of the hexadecimal values GF.AREA1 ( $^{-}0x2$ ) and GF.AREA4 ( $^{-}0x10$ ).

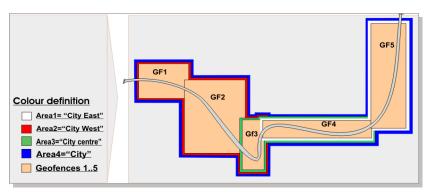


Figure 7: Covering up a driving route using several Geofences allocated in different areas

This is only a classification of areas and Geofences. The areas boundaries **1** to **4** are outlined in different **colors**, and their color is given on the left side of the diagram. While the device is moving in or out an area or Geofence the corresponding event of that area and Geofence always are occurred.

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However, depending on your application to be implemented only some of area/geofence events can be set as condition to execute actions.

### **Notes**

The GFO should not be used as a standard Geofence zone, if the parking are is set/activated (see chapter 4.7.3.1, for more details). Based on the user specified <park\_radius> value, the GFO is automatically set up and attached to the GF.AREAO parameter, if the command is executed.

# 5.18. AL - Set alarm configuration

### > FEATURES OF THE ALARM CONFIGURATION

- ✓ Clearly arranged functional structured alarm conditions.
- ✓ Events can be combined to define very complex conditions.
- ✓ Several actions can be specified and will be executed when all conditions are true.
- ✓ Alias names, which are defined for PFAL commands like Inputs/Output names, Timer, Trigger or Counter names, can be used for conditions as well. This improves clearly arranged easy to understand system configurations.
- ✓ Can be extended very flexible and easily.

### LIMITATIONS

- ✓ Currently it is not possible to transmit various system states by using alarms (i.e. sending TCP state periodically via SMS).
- ✓ It is not possible to evaluate the execution of alarm actions (whether they are successfully executed or resulting errors). No conditions can be defined to react on failed alarm actions before. (The only way is using i.e. state conditions, which should be changed if the action was successfully executed).
- ✓ If two or more alarms with different indexes are triggered at the same time upon a certain event, the alarm with lower index will be executed first.
- ✓ Commands/actions within the <action> field will NOT be executed in the same order as you specify them. Timers, Triggers, GSM commands have more priority. Therefore, it is recommended to combine these actions in such a way that no false alarms are being executed.
- ✓ PFAL responses cannot be transmitted or displayed for executed alarm commands.
- ✓ None of read commands cannot be efficiently used as alarm actions.
  - 1. The purpose of read commands (i.e. all commands which retrieve a state or other information) is to provide information on demand.
  - 2. This information is returned only within the PFAL response, which is not available for alarm commands.
    - To send information automatically use "MSG.Send" commands, see chapter 4.12.1.

# 5.18.1. AL<index>= <conditions>:<actions>

Parameter syntax AL<index>=<conditions>:<actions>

This parameter is intended to configure and store alarms in the AVL unit. The user-specified settings are stored into the FLASH memory, and will be available after each device power up.

These alarms allow the AVL device to react and to perform different actions under certain conditions. To allow a very flexible but still structured configuration, each alarm is divided into the conditions and actions. Actions will be executed when all set conditions are evaluated to True.

# For example:

An AVL device transmits a TCP packet (including GPS position) to the remote server, when

the level of the digital input 0 changes from Low to High and the event IO.e0=redge occurs.

Alarm declaration: AL0=IO.e0=redge:TCP.Client.Send,48,"IN 0 rising edge:"

An AVL device sends an SMS to the predefined phone number, when

The GPS position changes from valid to invalid

Alarm declaration: AL1=GPS.eFix=invalid:GSM.SMS.Send,"+49123445",0,"location unknown"

executed command (action), when

Ε\_ event raises.

An event is one that only notifies the system that the particular event happened. An action is a command that will be executed when a particular event occurs. An alarm (AL) may contain up to 5 actions/commands and up to 5 conditions. All conditions have an AND- or OR-Conjunction. The block of commands specified within the <actions> field that follow the <conditions> field will be executed once the block of conditions specified within the <conditions> field are evaluated true.

The common syntax of the AL-parameter is shown above. The configuration settings for an alarm (AL) can be transferred to and stored in the AVL unit using the "\$PFAL,Cnf.Set,AL<index>" command. You can combine several configuration settings into a single command line, but it is not recommended. However, the maximum number of characters specified in a single command line is limited to 1500. More than 1500 characters will be ignored.

The command syntax when combining several alarm configuration settings in a single command line is:

```
$PFAL,
Cnf .Set , AL<index>=<conditions>:<actions>;Cnf .Set ,AL<index>=<cond</pre>
itions>:<actions>;...
```

Various examples can also be found in chapter 11.8.

Note:

Setting up a large number of complex alarms is not recommended, as it may affect the performance of the device. Therefore, we strongly advice to verify correct behaviour of the system under real term conditions.

### **Set Parameter description**

### <index>

Defines the alarm index to be configured. The index is a number without leading "0", e.g. ALO, AL1, AL8, AL10. The index, for example, AL05 is invalid.

Please note, that alarms with lower index will be first executed, if lower and higher indices are triggered at the same time upon a certain event.

Value	Meaning
0 99	Indices for standard alarms
100 249 <sup>1</sup>	Indices for extended alarms (Premium-feature)
conditions	

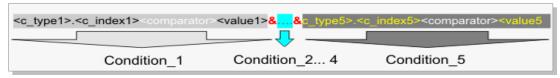
It determines the list of condition(s) to be monitored. More specifically, it determines when the AVL unit should generate an action (alarm). When you are specifying conditions for alarms (AL), to apply the filter to the condition field, use the logical operators such as either "&" or "?". The logical operators enable an alarm to be more

precisely to execute actions/commands when the conditions are met. Up to 5 conditions separated either by ampersand "&" or "?" without spaces can be specified.

- ✓ The ampersand character "&" represents the "AND" conjunction which it is used to test whether all set events and states within the condition field are evaluated to True,
- ✓ While the question mark character "?" represents the "OR" conjunction, which it may be used to test whether at least one of the set events and states within the condition field is evaluated to True.

Hint: The conjunctions "&" and "?" could not be mixed/nested within a condition field. Within a condition field the user is able to use either "&" or "?"

### The syntax to define several conditions is:



### What do conditions mean?

Conditions are system events and/or states, which rise either when a command/action is manually or automatically executed or the device state changes during the system runtime. Conditions are requirements for one or more actions to be executed. As above you can define up to 5 conditions. In that case all user-defined actions are executed, only when the event and states specified within the condition field are evaluated to True.

Additionally, the condition field <conditions> consists of one **event** and/or up to 4 states.

### What are the differences between Events and States?

**Events:** 

are a link between occurrences in the system - e.g. the device indicates an incoming voice call or an input changes or a lost GPS signal. More specifically, an event is a pointer that points to a process in a specific case. The conditions containing an event are evaluated just when the event occurs (making it possible to release actions only one time) - so it makes no sense to combine two different events in one condition field. In chapter 6, all supported **Events** are grouped by major category. The **Events** are represented by adding an "e" character directly after the last dot-delimiter [.], for example **Sys.Device.eStart** or **Sys.Timer.e1** etc..

States:

are conditions of the unit checked all the time **(but with low priority<sup>b)</sup>),** which makes them ideal as additional condition(s) to the event. Special care has to be taken when defining alarms which consist of just State conditions. These alarms will be checked with low priority (usually they are checked several times per second, but just, if there are no other pending system operations (like GSM operator search, PFAL commands etc...). If all conditions are true, the defined alarm action (commands) are executed one time per second. In worst case this means the defined alarms are executed

once per second periodically. It is recommended to prevent such periodical command executions. In chapter 6, all supported **States** are grouped by major category. The **States** are represented by adding an "s" character directly after the last dot-delimiter [.], for example **Sys.Timer.s1=erased** or **IO.s1=high** etc..

B) Low priority means that such alarms will not be checked periodically when the device performs other tasks (like GSM operator search, PFAL commands, other actions etc...)

If the <conditions> field includes only **STATES** and they are set to True, the AVL unit will permanently execute the specified action, from the <actions> field, until the specified **STATES** 

returns False. The combination of states with an event prevents permanently executing of actions.

Depending on the configuration to be implemented inside the <conditions> field, the events and states, which are available in chapter 6, can be set.

The following table shows the events and states grouped by major category. Some events and states might have special communication interface requirements and others might have special design considerations. The section number referenced in the table points to the location in chapter 6 of the event or state description and specific information for you to consider when adding these events and states to your application.

Events/States by Major category	Chapter	Description			
Sys.eSerialData	6.1.1	Provides events on the serial ports and shows the event signatures.			
Sys.eUSBData	6.1.2	Provides events on the USB port and shows the event signatures.			
Sys.UserEvent	6.1.3	Gives you an overview about the user events and shows the event signatures.			
Sys.CAN	6.1.4	Provides information about the CAN events and shows the event signatures.			
Sys.eOBDII	6.1.6	Gives you an overview about the ODBII events and shows the evisignatures.			
Sys.eFMS	6.1.7	Gives you an overview about the FMS events and shows the event signatures.			
Sys.eJ1939	6.1.8	Gives you an overview about the J1939 events and shows the event signatures.			
Sys.Device	6.1.10	Provides device events and shows their signatures.			
Sys.Timer	6.1.11	Provides events and states of Timer and shows their signatures.			
Sys.Trigger	6.1.12	Provides states of the Trigger and shows their signatures.			
Sys.Counter	6.1.13	Provides events and states of Counter and shows their signatures.			
Sys.nvCounter	6.1.14	Provides events and states of nvCounter and shows their signatures.			
Sys.Power	6.1.15	Provides events and states of power and shows their signatures.			
Sys.Bat	6.1.16	Provides events and states of Battery and shows their signatures.			
Sys.Info	6.1.17	Provides info events and shows their signatures.			
Sys.eTimeSync	6.1.18	Provides time synchronisation executed events and shows their signatures.			
Sys.1Wire	6.1.19	Provides time 1-Wire events and shows their signatures.			

<b>Events/States by Major category</b>	Chapter	Description
Sys.BLE	6.1.20	Provides events and states of BLE (Bluetooth Low Energy) and shows their signatures.
Sys.NFC 6.1.21		Provides events and states of NFC (Near Field Communication) and shows their signatures.
Sys.eDTCO.DRIVER.STATE	6.1.23	Provides events and states of DTCO-D8 and shows their signatures.
IO.e/s	6.3.1	Provides events of IO and shows their signatures.
IO.Motion	6.3.2	Provides events and states of Motion and shows their signatures.
IO.PulseCnt	6.3.3	Provides events and states of Pulse Counter and shows their signatures.
GPS.eJamming	6.4.1	Provides events and states of GPS navigation and shows their signatures.
GPS.Nav	6.4.2	Provides events and states of navigation and shows their signatures.
GPS.Time	6.4.3	Provides states of GPS Time and shows their signatures.
GPS.History	6.4.4	Provides History states and shows their signatures.
GPS.Geofence	6.4.5	Provides Geofence events and states and shows their signatures.
GPS.Area	6.4.6	Provides Area events and states and shows their signatures.
GPS.WPGF	6.4.7	Provides Waypoints events and states and shows their signatures.
GPS.eExtAnt(Un)Plugged	6.4.8	Provides antenna events and shows their signatures (FOX3 only)
GPS.MultiGeofence	6.4.9	
GSM.eJamming	6.6.1	Provides GSM operator events and states and shows their signatures.
GSM (Operator)	6.6.2	Provides events and states of GSM operator and shows their signatures.
GSM.eCellChange	6.6.3	Provides events and states of cell changes and shows their signatures.
GSM.VoiceCall	6.6.4	Provides Voice Call events and states and shows their signatures.
GSM.SMS	6.6.5	Provides SMS events and shows their signatures.
GSM.DataCall	6.6.6	Provides Data Call events and states and shows their signatures.
GSM.GPRS	6.6.7	Provides GPRS events and states and shows their signatures.
TCP.Client	6.7.1	Provides TCP events and states and shows their signatures.
TCP.SMTP	6.7.2	Provides TCP events and states and shows their signatures.
TCP.UDP	6.7.3	Provides events and states of UDP and shows their signatures.
WLAN	6.8	Provides events and states of WLAN and shows their signatures.

 Table 10:
 The events and states grouped by major category.

Use the PDF document bookmarks to navigate the events and states you need.

# <actions>

It specifies the commands/action(s) to be executed for a specific task, when the specified conditions (states and event) are True. Up to 5 commands/actions separated by ampersand "&" can be specified with some restrictions. The order of the commands/actions in the action field is significant. For details, read important nots listed at the end of this chapter.

The commands/alarms within the action field will NOT be executed in the same order as they are specified. *Timers and Triggers have more priority.* Therefore, it is recommended to combine these actions in such a way that no false alarms are being executed.

To specify an action, please, refer to chapter 4, "PFAL COMMANDS". Except the read commands used to read the specific states of the system, all other commands within this chapter can be used as alarm without leading the "\$PFAL,".

The syntax to define several actions (commands) is:

### **Important Notes**

- It's not recommended to use read commands inside alarms because this would only slow down system performance. (The information read out can't be displayed this way – use Msg.Send commands for such purposes).
- Configuration commands (i.e. Cnf.Set)
  - It should be used with caution and never being executed in a periodical matter. Each use of such a command drains the lifetime of the internal flash memory. There are several 100000 write/erase cycles for the flash memory, however these could be reached with alarms executed periodically.
  - It may only be used as last command within an alarm. Do not write other actions after the **Cnf.Set** command, as these might be not interpreted as additional command action. Instead these commands would be part of the configuration setting.

# How the configuration could be set/ or the settings requested:

Set configuration	\$PFAL,Cnf.Set,AL0=Sys.Device.eStart:IO4.Set=hpulse,3000
	\$PFAL,Cnf.Set,AL1=IO.e0=redge:GSM.SMS.Send,"+491234567",8,"AL1 SMS"
	\$PFAL,Cnf.Set,AL2=GPS.Nav.eFix=valid:IO4.Set=cyclic,2000,5000
	\$PFAL,Cnf.Set,AL249
	\$PFAL,Cnf.Get,AL0
	\$PFAL,Cnf.Get,AL1
Get configuration	\$PFAL,Cnf.Get,AL2
	\$PFAL,Cnf.Get,AL249

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	<b>√</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>
✓	<b>✓</b>	<b>✓</b>	✓	1	8—1	8 <del></del>	8 <del></del>	8	8 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8	9 <del></del>	8 <del>- x</del>	8 <del></del>	8—1

#### Notes

- Please, consider the permanent action execution by specifying only state conditions.
- When an action will be released, the corresponding event or state (if it is specified) is also called by the internal firmware.
- If the AVL unit is configured to release an action via SMS, please, consider that the maximum length of SMS text <text> is predefined up to 160 characters using the 7bit GSM coding scheme.

# 5.19. Optional Settings

The following configuration settings are created from the system itself and need therefore not being changed manually. They are just named and explained as a reference.

#### 5.19.1. **STORAGE**<id>

Used to store user data such as current trigger, counter timer or position information to non-volatile memory. These 5 storage slots can be used to keep certain information even when AVL device is shut down. Each storage slot may contain only one user data set (*i.e.* a position or a trigger/counter/timer value).

# Example:

If a timer value is saved to slot 0, only a system timer may load its value and setting from this configuration slot. Any attempt to load e.g. Trigger0 from storage slot 0 will fail as the type of stored data doesn't match.

However it is possible to overwrite a storage slot with other user data (e.g. with a position).

<id>

Specifies a number from 0 to 4.

#### 5.19.2. DEVICE.CAN.STARTUP

Parameter syntax	DEVICE.CAN.STARTUP
------------------	--------------------

This setting is used to configure an optional CAN bus interface. It is managed by system and by PFAL commands and shouldn't be modified directly by **CNF.Set** command!

#### 5.19.3. GPS.HISTORY.MODE

Parameter syntax	GPS.HISTORY.MODE=1 // writes each history entry as Full record
	GPS.HISTORY.MODE=0 // default, writes different history records

If this setting is set to 1 (i.e. \$PFAL,Cnf.Set,GPS.HISTORY.MODE=1), then each history entry will be written as Full record (no Standing, City or Motorway records available). If this setting is set to 0 (i.e. \$PFAL,Cnf.Set,GPS.HISTORY.MODE=0), the device starts writing of different history records.

Note that, after every change of GPS.HISTORY.MODE, the unit should be rebooted to activate that mode.

#### 5.19.4. GPS.HISTORY.PUSHMODE

Parameter syntax	GPS.HISTORY.PUSHMODE=500
,	

This setting may be configured with a limitation value representing the fill state (number of bytes) of buffered outgoing TCP data. A History Push will transmit data only of the specified limitation is not exceeded (i.e. if the current buffer fill level is below the specified value). Using this setting, it is possible to prioritize other data and read TCP data with low priority.

#### 5.19.5. DEVICE.CAN.MSG

Parameter syntax	DEVICE.CAN.MSG
------------------	----------------

This setting is used to configure an optional CAN bus interface. It is managed by system and by PFAL commands and shouldn't be modified directly by **CNF.Set** command!

#### 5.19.6. DEVICE.CAN.VAR

Parameter syntax
------------------

This setting is used to configure an optional CAN bus interface. It is managed by system and by PFAL commands and shouldn't be modified directly by **CNF.Set** command!

#### 5.19.7. DEVICE.OBD.STARTUP

Parameter syntax	DEVICE.OBD.STARTUP

This setting is used to configure an optional CAN OBDII interface. It is managed by system and by PFAL commands and shouldn't be modified directly by **CNF.Set** command!

#### 5.19.8. DEVICE.FMS.STARTUP

Parameter syntax	DEVICE.FMS.STARTUP

This setting is used to configure an optional CAN FMS interface. It is managed by system and by PFAL commands and shouldn't be modified directly by **CNF.Set** command!

#### 5.19.9. GSM.BANDPREF

Parameter syntax	GSM.BANDPREF

This setting is managed internally and should be modified only by PFAL commands. It selects at which band the GSM engine starts to search for operators and allows to find operators more quickly when being outside of Europe (which is the default setting).

### 5.19.10. GSM.PROFILE.AUDIO<prof\_index>

Parameter syntax	GSM.PROFILE.AUDIO <id>=<echo_cancel>,<side_tone>,<spk_mute>,<spk_volume>,<mic_mute>,<hfmic_vol< th=""></hfmic_vol<></mic_mute></spk_volume></spk_mute></side_tone></echo_cancel></id>
	>, <hsmic_vol>,<ring_path>,<ring_tone>,<ring_vol>,<path>,<mode></mode></path></ring_vol></ring_tone></ring_path></hsmic_vol>

These settings are used to configure audio profiles. All these settings are managed by system and by PFAL commands and shouldn't be modified directly with *Cnf.Set* commands!

### < id >

It can be set to a value from 0..5.

### <echo\_cancel>

It can be set to a value as follow:

Value	Meaning
0	Disables echo cancelling.
1	Enables echo cancelling (default)

### <side tone>

It can be set to a value as follow:

Value	Meaning
0	Disables side tones (default)
1	Enables side tones

### <spk mute>

It can be set to a value as follow:

Value	Meaning
0	Unmutes (activates) the speaker (default)
1	Mutes (deactivates) the speaker

### <spk volume>

It can be set to a value as follow:

Value	Meaning					
014	Loudness of the speaker version). Default is 7.	(maximum	might	depend	on	GSM

### <mic mute>

It can be set to a value as follow:

Value	Meaning
0	Un-mutes (activates) the microphone (default)
1	Mutes (deactivates) the microphone
<hfmic vol=""></hfmic>	

It can be set to a value as follow:

Value	Meaning	
07	Loudness of the microphone version). Default is 5.	(maximum might depend on GSM
<hsmic vol=""></hsmic>		

It can be set to a value as follow:

Value	Meaning	
07	Loudness of the microphone version). Default is 5.	(maximum might depend on GSM

### <ring\_path>

It can be set to a value as follow:

Value	Meaning
0	Automatic path selection (default)
1	Handsfree audio path
2	Handset audio path
3	internal (not used) audio path
ring tone>	

Type of ring tone (default is 24). You have a choice of 32 different ring tones and melodies. All will be played from the audio output.

Value	Meaning	
132	Sequence 1 32	
ring vol>		

It can be set to a value as follow:

Value	Meaning
04	Ringer gain(loudness). Default is 3.

### <path>

It can be set to a value as follow:

Value	Meaning
0	Automatic path selection.
1	Handsfree audio path (default).
2	Handset audio path.
3	Internal (not used) audio path.

### <mode>

It can be set to a value as follow:

Value	Meaning
0	Automatic path selection (default).
1	Handsfree audio path.
2	Handset audio path.
3	Internal (not used) audio path.

How the configuration could be set/requested:

Set configuration	\$PFAL,Cnf.Set,GSM.PROFILE.AUDIO1=1,0,0,7,0,5,5,0,24,3,1,0
Get configuration	\$PFAL,Cnf.Get, GSM.PROFILE.AUDIO1

### 5.19.11. GSM.PROFILE.CURRENTAUDIO

Parameter syntax	GSM.PROFILE.CURRENTAUDIO
------------------	--------------------------

This configuration setting should not be changed manually. Please use PFAL commands instead. Specifies the currently used audio profile. It may only be set to valid profiles. If the specified profile isn't valid (i.e. configured before) this setting will not be updated and return an error.

#### 5.19.12. MACRO<index>

Parameter syntax	MACRO <index>=<command1>&amp;&amp;command10</command1></index>
------------------	--

This parameter specifies the macro configuration. A macro can consist of more alarm actions than a usual alarm. It is possible to specify the command e.g. "Sys.Macro0" as an alarm action. Thereby, it activates this macro (0 in our example). If such a macro is activated, all commands defined inside this macro will be executed. REPLACE parameter can also be used within commands in a Macro.

Keep in mind that the MACRO parameter is case sensitive. It must always be written in capital letters, otherwise no action within a MACRO will be executed.

Macros are designed to make possible executing of the large numbers of commands within a single line. Macro can also be used to store several commands, which can be used frequently inside the alarm configuration. This configuration improves the style of a clearly arranged alarm configuration; it prevents the configuration mistakes and can ease the readability of a configuration.

#### <index>

It specifies the macro index – a number that ranges from 0 to 39 (40 macros in firmware versions 2.16 & 3.1; 10 macros in older firmware versions).

### <command1>&....&command10>

It specifies the command to be released for a specific task. Up to **40** commands separated by ampersand "&" can be specified and executed. However, the maximum number of characters in a single command line is limited to 1500. More than 1500 characters will be ignored.

To specify a command, please, refer to chapter 4. All commands within that chapter can be set as alarms without leading the "\$PFAL,". Please do not use any of read commands. Examples in the table below illustrate the use of the MACRO parameter.

### How the configuration could be set/requested:

	\$PFAL,Cnf.Set,MACRO0=IO4.Set=hpulse,3000
Set configuration	\$PFAL,Cnf.Set,MACRO1=GSM.SMS.Send,"+491234567",8,"AL1 SMS"
	\$PFAL,Cnf.Set,MACRO3=IO5.Set=cyclic,2000,5000
	\$PFAL,Cnf.Get,MACRO0
Get configuration	\$PFAL,Cnf.Get,MACRO1
Get configuration	
	\$PFAL,Cnf.Get,MACRO39

FIRMWARE DEVICES			FOX3-2G	FOX3-2G FOX3-3G					FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	PFAL	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	✓	✓	✓

### **Notes**

The maximal number of commands to be specified within a Macro is limited to 40 and the maximum number of characters in a single command line is limited to 1500.

- It is not recommended to specify read commands inside a macro because this would only slow down the system performance. (The information to be read out cannot be displayed in this way. Use the MSG.send commands for such purposes).
- It is NOT allowed to activate other macro commands inside a macro configuration parameter as the activation of them might lead to endless loops of set commands.

NOT allowed: \$PFAL,Cnf.Set,MACRO0=IO4.Set=hpulse,3000&Sys.Macro0

#### 5.19.13. DEVICE.GPS.HEADING

Parameter syntax D	DEVICE.GPS.HEADING
--------------------	--------------------

This setting is used to configure the GPS heading feature. The settings are managed by system and by PFAL commands and shouldn't be modified directly by **PFAL.Cnf.Set** command!

#### 5.19.14. DEVICE.GPS.HEADING2

Parameter syntax	DEVICE.GPS.HEADING2

This setting is used to configure the GPS heading2 feature. The settings are managed by system and by PFAL commands and shouldn't be modified directly by **PFAL.Cnf.Set** command!

#### 5.19.15. DEVICE.RUPDATE.SELECTION

Parameter syntax
------------------

This setting is managed internally by the system and should be modified only by Cnf.Set commands. The present of this setting in the configuration indicates that a remote update has been started and not finished/aborted. In this case, history functionality is disabled and the remote update may be resumed. The remote update "finish" and "abort" command will erase this setting, allowing save history functionality again.

### 5.19.16. DEVICE.WLAN.STARTUP

Parameter syntax	DEVICE.WLAN.STARTUP

This setting is managed internally by the system and should be modified only with the corresponding PFAL commands. The present of this setting in the configuration indicates that a remote update has been started and not finished/aborted. In this case, history functionality is disabled and the remote update may be resumed. The remote update "finish" and "abort" command will erase this setting, allowing save history functionality again.

#### 5.19.17. DEVICE.RUPDATE.SELECTION

Parameter syntax	DEVICE.RUPDATE.SELECTION

This setting is managed internally by the system and should be modified only by Cnf.Set commands. The present of this setting in the configuration indicates that a remote update has been started and not finished/aborted. In this case, history functionality is disabled and the remote update may be resumed. The remote update "finish" and "abort" command will erase this setting, allowing save history functionality again.

### 5.19.18. DEVICE.CANopen.STARTUP

Dt	\$PFAL,CNF.Set,DEVICE.CANopen.STARTUP=on, <can_device>,<node id=""></node></can_device>
Parameter syntax	\$PFAL,CNF.Set,DEVICE.CANopen.STARTUP=off

This setting is used to enable or disable the CANopen interface.

Refer to "AppNote\_CANopen\_gateway\_functions.pdf" for a description of the CANopen gateway functions, configuration, events and states for AVL devices.

### Example:

\$PFAL,CNF.Set,DEVICE.CANopen.STARTUP=on,0,5 \$PFAL,CNF.Set,DEVICE.DTCO.D8=off

#### Parameter:

### <can device>:

0-CAN 1-CANB

#### <node id>:

hexadecimal value for the CANopen node address

#### 5.19.19. WHITELIST.ACTIVE

Parameter syntax	WHITELIST.ACTIVE= <first>,<last></last></first>	
------------------	---	--

This setting activates part of the white list using the indices.

Example: PFAL,cnf.set,WHITELIST.ACTIVE=0,3

In this example, the first 4 white list entries are now active.

### 6. EVENTS & STATES

The applications are based on event handling. Events can be generated at run-time or by user actions, such as receiving a voice call, Input changes. Event-driven applications execute action(s) in response to an event or state. If one of these events occurs and it is available in one or more alarm configuration, then the specified action(s) is/are executed. The types of events raised by AVL device vary. For example, an Input raises an event — if it changes its state for low-to-high or vice-versa. Many events occur in conjunction with executed action.

```
For example:

$PFAL,Cnf.Set,AL0=I0.e8=fedge:Sys.Device.Sleep=IGN

whenever the Ignition line performs a falling edge, the

Sys.Device.eShutdown event raises before going to sleep.
```

All condition types **<c\_type>** and their definition using the *Firmware version 2.6.x are listed below*. Each of them is used to separate the huge amount of conditions to different types. Depending on the alarm configuration to be implemented inside the **<conditions>** field, the following states and events can be set:

- Sys (System) accomplishes a number of system states and events such as:
- System management tasks, including: Reset, Shutdown/power management, etc.
- Initialization/interruption of system processes, including: Timers, Counters, etc.
- **IO** accomplishes a number of input events including I/O events, which can rise when one of them changes its state.
- **GPS** accomplishes a number of GPS events including navigation, history logging and Geofencing data, which can be occurred during AVL device operation.
- **EcoDrive** accomplishes a number of EcoDrive events including, which can be occurred during AVL device operation.
- **GSM** accomplishes a number of GSM events, including SMS, voice and data calls, GPRS attachment/detachment, etc., which can be occurred during AVL device operation.
- TCP accomplishes a number of TCP events including connecting disconnection and sending of TCP packets to the predefined address of remote server, etc., which can be occurred during AVL device operation
- WLAN accomplishes a number of WLAN events including, which can be occurred during AVL device operation.

### **Comparators:**

In some conditions the comparators listed in table below are used to compare, i.e. the current speed of the device with a user specified value or the current state of the device inputs, etc.

Comparators	Operation	Example						
=	equality	Sys.Timer.s0=running						
==	within the range	IO.s2==10.0:12.5						
!=	enequality / out of the range	Sys.Counter.s0!=0 or IO.s2!=0.0:10.0						
<	less-than	GSM.DataCalll.sRingCounter<2						
>	greater-than	GPS.Nav.sSpeed>10						
<=	less-than-or-equal-to	Sys.Counter.s0<=10						
>=	greater-than-or-equal-to	Sys.Counter.s0>=10						
^=	AND - Bit mask check	Compares values read from CAN interface bitwise						

vi	NOT - Bit mask check	Compares values read from CAN interface bitwise

**Table 11:** The comparators list.

For most simple types, comparison is straightforward. For example, **Sys.Timer.s0=running** is True just in case the **Sys.Timer.s0** is **running** and stays True until the Timer 0 changes its state. The following rule applies to comparators.

```
String values can't be compared by using the comparators <,>, <=,>=, and !=.

In such cases use only the comparator =.

Do not change the order of comparators (<= and >=).

Bitwise comparison allows evaluation of specific bits within decimal or hex CAN-Bus values.
```

# 6.1. Sys

## 6.1.1. Sys.eSerialData

	FIRMWARE DEVICES FOX3-2G			FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	EVENT	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>
✓	<b>✓</b>	✓	✓	1	<b>✓</b>	✓	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×

STATES								
None								
EVENTS – are evaluated just when the event occurs								
Event notification code	Meaning							
Sys.eSerialData <port>[=&lt;"text "&gt;]</port>	Occurs when the incoming message on the specified serial port starts with the same characters defined in the event text. The specified port must be set either into the event mode with \$PFAL,MSG.Mode.Serial <interface>=6F,E or into the command mode with \$PFAL,MSG.Mode.Serial<interface>=6F,C and the received message on the specified port should not start with \$PFAL. This event is also occurred when the command MSG.Event,Serial<port>,&lt;"text"&gt; is executed.</port></interface></interface>							
Sys.eserialbata\ports[=\ text \sigma_j	To reset the port from event into the command mode, send the following command via SMS or TCP to the device: \$PFAL,MSG.Mode.Serial0=6F,C // if you send it via SMS, exclude the "\$" sign from the command.							
	Example:Sys.eSerialdata0 or Sys.eSerialdata1 Sys.eSerialdata0="AB12" or Sys.eSerialdata1="AB12"							
	Occurs when the incoming message on the specified serial port starts with or includes at the specified position the same characters defined in the event text. The specified port must be set either into the event mode with \$PFAL,MSG.Mode.Serial <interface>=6F,E or into the command mode with \$PFAL,MSG.Mode.Serial<interface>=6F,C and the received message on the specified port should not start with \$PFAL.</interface></interface>							
Sys.eSerialData <port>.Start[<pos>]=&lt;"text "&gt;</pos></port>	To reset the port from event into the command mode, send the following command via SMS or TCP to the device:  \$PFAL,MSG.Mode.Serial0=6F,C // if you send it via SMS, exclude the "\$" sign from the command.							
	Example: Sys.eSerialdata0.Start="AB12" or Sys.eSerialdata1.Start="DD0" Sys.eSerialdata0.Start4="2A1" or Sys.eSerialdata1.Start7="12ED5"							
Sys.eSerialData <port>.End<endchars>=&lt;"text</endchars></port>	Occurs when the incoming message (max. 100 byte) on the specified serial port ends with the same characters defined in the event text. The specified port must be set either into the event mode with \$PFAL,MSG.Mode.Serial <interface>=6F,E or into the command mode \$PFAL,MSG.Mode.Serial<interface>=6F,C whereby the incoming message on the specified port should not start with \$PFAL.</interface></interface>							
">	To reset the port from event into the command mode, send the following command via SMS or TCP to the device:  \$PFAL,MSG.Mode.Serial0=6F,C // if you send it via SMS, exclude the "\$" sign from the command.							
	Example: Sys.eSerialdata0.End4="AB12" or Sys.eSerialdata1.End2="AB"							

	Occurs when the incoming message on the specified serial port matches one of the entries available in the Whitelist. Entries in the Whitelist can be set with \$PFAL,Sys.Whitelist.Set - see chapter 4.4.5.4.							
Sys.eSerialData <port> [End<endchars>]<comp>WhiteList</comp></endchars></port>	Example: Sys.eSerialdata0=Whitelist Sys.eSerialdata0!=Whitelist Sys.eSerialdata0.End6=Whitelist Sys.eSerialdata1=Whitelist Sys.eSerialdata1!=Whitelist Sys.eSerialdata1.End6=Whitelist							
	Occurs when the incoming message on the specified serial port matches the text defined in the event text. The specified port must be set either into the event mode with \$PFAL,MSG.Mode.Serial <interface>=6F,E or into the command mode \$PFAL,MSG.Mode.Serial<interface>=6F,C whereby the incoming message on the specified port should not start with \$PFAL.</interface></interface>							
Sys.eSerialData <port>.TXT=&lt;"text"&gt;</port>	To reset the port from event into the command mode, send the following command via SMS or TCP to the device:  \$PFAL,MSG.Mode.Serial0=6F,C // if you send it via SMS, exclude the "\$" sign from the command.							
	Example: Sys.eSerialdata0.TXT="abcdef" or Sys.eSerialdata1.TXT="abcdef"							
<port></port>	Determines from which serial port the message will be received for the for comparison:							
	<ul> <li>0 = Message will be received from Serial port 0</li> <li>1¹ = Message will be received from Serial port 1</li> </ul>							
<pos></pos>	Refers to the position within the incoming text where the comparison will begin.							
<endchars></endchars>	Defines the number of characters defined in the <"text">. e.g. "4" for "AB12".							
<"text">	Specifies the text to be compared with the incoming message. The comparison text can be a number or any sequence of characters. The comparison is cases sensitive. The event occurs if the specified event text matches exactly with the incoming message on the specified serial port. It can also show the text (user command specified with the command MSG.Event,Serial <port>,&lt;"text"&gt;.</port>							
<comp></comp>	Compares two values and return a Boolean (True/False) value that represents the result of the comparison. It can be set to =, !=,							

 Table 12:
 SerialData states and events

# 6.1.2. Sys.eUSBData

	FIRMWARE DEVICES					3-2G FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	~	~	✓	EVENT	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×

Nees									
None									
VENTS -	- are evaluated just when the event occurs								
Event n	otification code	Meaning							
Sys.eU	SBData=[<"text ">]	Occurs when the incoming message on the USB port starts with the sam characters defined in the event text or the command MSG.Event,USB,<"text" is executed.							
		Example: Sys.eUSBData.Start or Sys.eUSBData.Start="AB12"							
Svs.eU	SBData.Start[ <pos>]=&lt;"text "&gt;</pos>	Occurs when the incoming message on the USB port starts with or includes a the specified position the same characters defined in the event text.							
,	, , , , , , , , , , , , , , , , , , , ,	Example: Sys.eUSBData.Start="AB12" constant							
Sys.eU	SBData.End <endchars>=&lt;"text "&gt;</endchars>	Occurs when the incoming message on the USB port ends with the same characters defined in the event text.							
		Example: Sys.eUSBData.End4="AB12"							
Sys.eU ist	SBData[.End <endchars>]<comp>WhiteL</comp></endchars>	Occurs when the incoming message on the USB port matches one of the entried available in the Whitelist. Entries in the Whitelist can be set with \$PFAL,Sys.Whitelist.Set - see chapter 4.4.5.4.  The syntax with [.End <endchars>] is option. If specified, please enter the number of end characters that will be used for the comparison between the entries in the Whitelist and the incoming message on the USB port.</endchars>							
		Example: Sys.eUSBData.End6=Whitelist							
		Occurs when an incoming message on the USB port matches the text in the event text.							
Sys.eU	SBData.TXT=<"text ">	Example: Sys.eUSBData.TXT="abcdef" or Sys.eUSBData.TXT="abcdef"							
	<pos></pos>	Refers to the position within the incoming message where the comparison w begin.							
	<endchars></endchars>	Defines the number of characters defined in the <"text">. e.g. "4" for "AB12".							
	<"text">	Specifies the text to be compared with the incoming message. The comparison text can be a number or any sequence of characters. The comparison is case sensitive. The event occurs if the specified event text matches exactly with the incoming message on the USB port. It can also be the text (user comman specified with the command MSG.Event, USB, <"text">.							
	<comp></comp>	Compares two values and return a Boolean (True/False) value that representhe result of the comparison. It can be set to =, !=							

 Table 13:
 USB port states and events

# 6.1.3. Sys.UserEvent

	FIRMWARE DEVICES					2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	EVENT	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	✓	

TATES		
None	2	
VENTS	– are evaluated just when t	he event occurs
Event	notification code	Meaning
		Occurs when the corresponded PFAL command is executed. This event can be used to combine/link directly several alarms (AL) i.e. for optimizing larger configurations or simply if more than 5 conditions are needed. To raises such an event, use the corresponding PFAL command and enter the corresponding index number.
Sys.	UserEvent.e <index></index>	The UserEvent is not recommended to be used as it allows to create "endless loops" which can slow down the system or even it may affect the stability of other functions.  The UserEvents may be use at own risk, however think about all consequences of (maybe recursively) launching alarms when using it. Especially in combination with various states which can itself be influenced by actions, the system behaviour can be very unpredictable and complex.  Therefore no support will be given for configurations containing the UserEvents.
		Example: Sys.UserEvent.e1
	<index></index>	It is a number, which determines the index of the UserEvent to be set. It can be set to a value from <b>0</b> to <b>9</b>

 Table 14:
 UserEvent states and events.

# 6.1.4. Sys.CAN

	FIRMWARE				FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>		EVENT	8	8 <del></del>	8 <del></del>	8 <del></del>	8	8	8 <del></del>	8 <del></del>	8	9 <del></del>	×	×	×
×	×	×	✓	1	8	8 <del></del>	8	8	8	8-1	8 <del></del>	8-1	8 <del></del> x	8 <del>- x</del>	×	×	×

State notification code	Meaning							
Sys.CAN.s <slot>[<comp><value>]</value></comp></slot>	This state checks the currently value of a configured CAN variable of the 1st CAN interface Hint: In order to check a variable when it changes, the CAN variable event should be use Example: Sys.CAN.s0=4342							
<slot></slot>	It is a number, which determines the slot of the CAN message (see also the <slo <b="" a="" be="" can="" currently,="" from="" it="" set="" to="" value="">0 to <b>49</b>.</slo>							
[ <comp>]</comp>	<b>Optional</b> . Compares two values and return a Boolean (True/False) value that represent the result of the comparison. It can be set to =, !=, <,>, <=,>=, ^= or ^!.							
[ <value>]</value>	Optional. Specifies the value, in decimal, to compare. It ranges from 0 to 216-1.							
/ENTS – are evaluated just when the eve	ent occurs							
Event notification code	Meaning							
	Occurs whenever a configured CAN variable changes its value. Note that, in order generate such events, the parameter <notification> of the specified CAN variable slot mube set to "event".</notification>							
Sys.CAN.e <slot>[<comp><value>]</value></comp></slot>	Example: Sys.CAN.e0=4342  \$PFAL,CNF.Set,AL2=SYS.Can.e0^=18:16:Msg.Send.Serial0,0,"can0=&(can0)  "  \$PFAL,CNF.Set,AL2=SYS.Can.e0^118:16:Msg.Send.Serial0,0,"can0=&(can0)							
	\$PFAL, CNF. Set, AL2=SYS. Can.e0^!18:16:Msg. Send. Serial0,0," can0=&(ca							
Can.error= <cond>[,<cond>]<sup>1</sup></cond></cond>	Occurs when the received error from CAN bus matches the user specified condition(s)							
	Occurs when the received error from CAN bus matches the user specified condition(s)  Occurs when the state of the CANbus on the 1st CAN interface (main port) on the device changes from idle to active or vice-versa depending on the specified state.							
Can.error= <cond>[,<cond>]¹  Can.eStat=<state>¹  <slot></slot></state></cond></cond>	Occurs when the state of the CANbus on the 1st CAN interface (main port) on the device							

[ <value>] or [<mask:value>]</mask:value></value>	Optional. The <value> specifies the value, in decimal, to compare. It ranges from 0 to 4294967295.  It is possible to use a bit mask check to easily check the state of individual bits regardless of the other bits. To do this, use the format <mask:value> and specify a bit mask by setting to 0 all the other bits. What makes this convenient is that it is not necessary to figure out what the value actually is, just that it is not 0.  Example 1: \$PFAL, CNF.Set, AL2=SYS.Can.e0^=18:16:Msg.Send.Serial0,0,"can0=&amp;(can0)  "  Explanation about:  18 = 00010010 mask in binary 16 = 00010000 value in binary xxx1xx1x Event occurs when the bits 1 and 4 changes to a value of 1xx0</mask:value></value>
	Example 2:  \$PFAL,CNF.Set,AL2=SYS.Can.e0^!18:16:Msg.Send.Serial0,0,"can0=&(can0)  Explanation:  18 = 00010010 mask in binary  16 = 00010000 value in binary
<cond></cond>	Specified the condition(s) to compare with received error constants received from CAN bus. Separated by commas "," specify one or a set of conditions:  STUFF - More than 5 equal bits in a sequence have occurred  FORM - A fixed format part of a received frame has the wrong format  ACK - Sent message was not acknowledged by another node  BIT1 - Bit 1 error (monitored bus value was dominant)  BIT0 - Bit 0 error (monitored bus value was recessive)  CRC - The CRC check sum was incorrect in the message received  WARNING_RX - TX error counter (TEC) reached warning level (>96)  WARNING_TX - RX error counter (REC) reached warning level (>96)  PASSIVE - CAN "error passive" occurred  BUS_OFF - CAN "bus off" error occurred  OVERRUN_RX - Overrun in RX queue or hardware occurred  OVERRUN_TX - Overrun in TX queue occurred  ARBITRATION_LOST - Arbitration lost  PHY_FAULT - General failure of physical layer detected (if supported by hardware)  PHY_H - Fault on CAN-H detected (Low Speed CAN)
<state></state>	PHY_L - Fault on CAN-L detected (Low Speed CAN)  Specifies the state of the CANbus on the 1st CAN interface (main port) on the device. It can be set to one of following supported states:  idle - the CAN bus is in idle mode when the CAN stops sending data for the user specified time out with command \$pfal,sys.can.Timeout, <timeout>.  Active - the CAN bus is in active mode when the CAN starts sending data for the user specified time out with command \$pfal,sys.can.Timeout,<timeout>.</timeout></timeout>

Table 15:CAN states and events.

# **6.1.5.** Sys.CANB

	FIRMWARE DEVICES					DX3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
×	×	×	✓	EVENT	?	?	?	?	?	?	?	?	?	?	×	×	×	

TATES	
State notification code	Meaning
None	
VENTS – are evaluated just when	the event occurs
Event notification code	Meaning
Canb.eStat= <state></state>	Occurs when the state of the CANbus on the 2 <sup>nd</sup> CAN interface (accessory port) on the IOBOX-CAN device changes from idle to active or vice-versa depending on the specified state.
<state></state>	Specifies the state of the CANbus on the 2 <sup>nd</sup> CAN interface (Accessory port) on the IOBOX-CAN device It can be set to one of following supported states:  idle - the CAN bus is in idle mode when the CAN stops sending data for the user specified time out with command \$pfal,sys.canb.Timeout, <timeout>.</timeout>
	<b>Active</b> - the CAN bus is in active mode when the CAN starts sending data for the user specified time out with command \$pfal,sys.canb.Timeout, <timeout>.</timeout>

Table 16:CAN states and events.

# 6.1.6. Sys.eOBDII

	FIRMWARE DEVICES					2G FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	✓	✓	✓	EVENT	8 <del>- x</del>	8 <del></del>	8—*	8 <del>-x</del>	8 <del></del> x	8 <del>-x</del>	8	8 <del></del>	8 <del></del>	8 <del></del>	×	×	×

STAT	ES								
No	ne								
EVENTS – are evaluated just when the event occurs									
Sta	ate notification code	Meaning							
'	s.eOBDII= <event_slot>,<sub< td=""><td>This event is generated whenever a configured OBDII event occurs. See configuration reference for more details.</td></sub<></event_slot>	This event is generated whenever a configured OBDII event occurs. See configuration reference for more details.							
_e	vent>	Example: Sys.eOBDII=0,0							
		This event is generated after executing the PFAL command \$PFAL,SYS.CAN.OBDII.DTCrq and the requested data by this command is already stored in the dynamic variable "OBDII.DTC". The dynamic variable "OBDII.DTC" contains valid data only when this event occurs.							
Sys	s.eOBDII.DTC	Example: \$PFAL,CNF.Set,AL2=Sys.eOBDII.DTC:Msg.Send.Serial0,0,"DTC=&(OBDII.DTC)"							
		The DTC data is available and stored in the dynamic variable "OBDII.DTC only when this event occurs, otherwise no data is available, or the reported data is invalid.							
	<event_slot></event_slot>	Specifies the index of the event slot generating the desired event. See configuration reference for more details.							
	<sub_event></sub_event>	Specifies the event number (index of <eventx>) configured within this event slot. See configuration reference for more details.</eventx>							

Table 17:OBDII states and events.

# 6.1.7. Sys.eFMS

FIRMWARE				DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	✓	<b>✓</b>	✓	EVENT	8 <del>- x</del>	8 <del></del>	8 <del></del>	8 <del></del> x	8 <del></del>	8 <del></del> x	8 <del></del>	8 <del></del>	9 <del></del>	8 <del></del>	×	×	×	

STA	TES									
N	one									
EVE	NTS – are evaluated just when the event o	occurs								
St	ate notification code	Meaning								
Sy	vs.eFMS= <event_slot>,<sub_event></sub_event></event_slot>	This event is generated whenever a configured FMS event occurs. See configuration reference for more details.								
-		Example: Sys.eFMS=0,0								
	<event_slot></event_slot>	Specifies the index of the event slot generating the desired event. See configuration reference for more details.								
	<sub_event></sub_event>	Specifies the event number (index of <eventx>) configured within this event slot. See configuration reference for more details.</eventx>								

**Table 18:** FMS states and events.

# 6.1.8. Sys.eJ1939

	FIRMWARE				DEVICES	FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
	✓	✓	<b>✓</b>	✓	EVENT	8	9 <del></del>	9 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del>- x</del>	8	9 <del></del>	×	×	×	

ST	STATES											
ı	None											
EV	EVENTS – are evaluated just when the event occurs											
	State notification code Meaning											
	Sys.eJ1939= <event_slot>,<sub_event></sub_event></event_slot>	This event is generated whenever a configured eJ1939 event occurs. See configuration reference for more details.										
		Example: Sys.eJ1939=0,0										
	<event_slot></event_slot>	Specifies the index of the event slot generating the desired event. See configuration reference for more details.										
	<sub_event></sub_event>	Specifies the event number (index of <eventx>) configured within this event slot. See configuration reference for more details.</eventx>										
	SYS.eJ1939.TIRE_FAULT <comp><value></value></comp>	This event is generated whenever the contents of the J1939.TIRE_FAULT variable changes.  Example: SYS.eJ1939.TIRE_FAULT=0 or SYS.eJ1939.TIRE_FAULT>0										
	SYS.eJ1939.TIRE_STAT <comp><value></value></comp>	This event is generated whenever the contents of the SYS.eJ1939.TIRE_STAT changes. Example: SYS.eJ1939.TIRE_STAT=0 or SYS.eJ1939.TIRE_STAT>0										

SYS.eJ1939.TIRE_CPC_STAT_HEALTH <co mp&gt;<value></value></co 	This event is generated whenever the contents of the SYS.eJ1939.TIRE_CPC_STAT_HEALTH variable changes.  Example: SYS.eJ1939.TIRE_HEALTH>=0
SYS.eJ1939.TIRE_CPC_STAT_WEX <comp><value></value></comp>	This event is generated whenever the contents of the SYS.eJ1939.TIRE_CPC_STAT_WEX variable changes.  Example: SYS.eJ1939.TIRE_CPC_STAT_WEX>=0
SYS.eJ1939.TIRE_CPC_STAT_LEARN <com p&gt;<value></value></com 	This event is generated whenever the contents of the SYS.eJ1939.TIRE_CPC_STAT_LEARN variable changes.  Example: SYS.eJ1939.TIRE_CPC_STAT_LEARN>=0
SYS.eJ1939.TIRE_CPC_TTM_STATE <com p&gt;<value></value></com 	This event is generated whenever the contents of the SYS.eJ1939.TIRE_CPC_TTM_STATE variable changes.  Example: SYS.eJ1939.TIRE_CPC_TTM_STATE>=0
SYS.eJ1939.TIRE_CPC_TTM_ALARM <co mp&gt;<value></value></co 	This event is generated whenever the contents of the SYS.eJ1939.TIRE_CPC_TTM_ALARM variable changes.  Example: SYS.eJ1939.TIRE_CPC_TTM_ALARM>=0
SYS.eJ1939.TIRE_CPC_TTM_BAT <comp> <value></value></comp>	This event is generated whenever the contents of the SYS.eJ1939.TIRE_CPC_TTM_BAT variable changes.  Example: SYS.eJ1939.TIRE_CPC_TTM_BAT>=0
SYS.eJ1939.TIRE_CPC_TTM_DEFECT <co mp&gt;<value></value></co 	This event is generated whenever the contents of the SYS.eJ1939.TIRE_CPC_TTM_DEFECT variable changes.  Example: SYS.eJ1939.TIRE_CPC_TTM_DEFECT>=0
SYS.eJ1939.TIRE_CPC_TTM_LOSE <comp &gt;<value></value></comp 	This event is generated whenever the contents of the SYS.eJ1939.TIRE_CPC_TTM_LOSE variable changes.  Example: SYS.eJ1939.TIRE_CPC_TTM_LOSE>=0
<comp></comp>	Compares the contents of this variable with the used specified one and return a Boolean (True/False) representing the result of the comparison. It can be set to =, !=, <,>, <= or>=.
<value></value>	Specifies the value to be compared.

**Table 19:** J1939 states and events

# 6.1.9. Sys.eCanDTCO

FIRMWARE				DEVICES	FOX3-2G	G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
×	×	×	✓	EVENT	8	9	8 <del>-x</del>	8 <del>-x</del>	8 <del>-x</del>	8 <del>-x</del>	8-1	8	8	9 <del>- x</del>	×	×	×	

STATES											
State notification code	Meaning										
SYS.sCan.DTCO.Confirm	True if the incoming APDU message has data.										
<b>EVENTS</b> – are evaluated just when the event occurs											
Event notification code Meaning											
SYS.eCan.DTCO.Confirm	This event is generated whenever a APDU message has been sent completely to the tachograph. This is just a confirmation event.										
	This event is generated whenever a new incoming APDU message is received										
SYS.eCan.DTCO.Incoming	<pre>\$PFAL,CNF.Set,AL1=Sys.eCan.DTCO.Incoming:Msg.Send.Serial0,0,"dtco: &amp;(Can.Dtco.Incoming)"</pre>										

Table 20:OBDII states and events.

# 6.1.10. Sys.Device

	FIRMWARE DE				FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	EVENT	✓	✓	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	~	<b>✓</b>	✓	
<b>✓</b>	<b>✓</b>	~	<b>✓</b>	1	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×	
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	2	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×	
×	×	×	×	3	×	×	×	×	×	×	×	×	×	×	×	×	×	
✓	<b>✓</b>	~	✓	4	?	?	?	?	?	?	?	?	?	?	✓	✓	✓	
✓	×	<b>✓</b>	✓	5	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×	
×	×	×	✓	6	?	?	?	?	?	?	?	?	?	?	×	×	×	

TATE	es s									
Stat	e notification code	Meaning								
Sys.	Device.sStart=[ <type>],[<reason>]</reason></type>	This state show	s the kind of reason fo	or wakeup from sleep mode.						
	[ <type>]</type>	Uses the same	settings as [ <type>] fo</type>	or events						
	[ <reason>]</reason>	Uses the same settings as [ <reason>] for events</reason>								
VEN	TS – are evaluated just when the event occ	ırs								
Ev	vent notification code	Meaning								
		Occurs when the device is powered-on, restarts or wakes up from sleep. (The action to be executed can be e.g. Set a LED lights - IO4.Set=hpulse,5000).								
Sy	rs.Device.eStart=[ <type>],[<reason>]</reason></type>	<b>Note:</b> This event can be used to launch actions after the device awakes by a specific wakeup reason. Without start <type> and start <reason> it can be used to initialize certain timers, counters etc during system startup (independent from wakeup reason).</reason></type>								
	<u> </u>	Example: Sys.Device.eStart Sys.Device.eStart=PowerUp Sys.Device.eStart=Reset,User3 Sys.Device.eStart=Wakeup,Ring Sys.Device.eStart=Doze								
	[ <type>]</type>	PowerUp Reset	Device i	s powered on externally s restarted from reset						
		Wakeup Doze		s woken up from sleep s woken up from doze						
		Defines an opti	ional startup reason fo	or the specified <type>:</type>						
		<type></type>	[ <reason>]</reason>	Description						
	[ <reason>]</reason>	PowerUp Reset	- Watchdog <id></id>	No reason is required for <b>PowerUp</b> , leave empty.  Device rebooted by internal watchdog. The						
			Watchdoglobox <sup>6</sup>	ranges from <b>1</b> to <b>6</b> (index is used for intern in depth analysis only).  Device rebooted by IOBOX-MINI/CAN/WLA watchdog.						

		GSM_CCE1	Device rebooted by critical GSM communication error							
		FactoryReset	Device rebooted due to the FactoryReses							
		Domotol Indato								
		RemoteUpdate Serial2GSM	Device rebooted due to Remote Update.  Device rebooted due to leaving serial GSN mode							
		UserX	Device rebooted by User using the command PFAL,SYS.Device.Reset, <user reset="" td="" with<=""></user>							
			timeout>							
		SystemAbort	Device rebooted due to the time out afte executing PFAL,Sys.CfgUpdateMode.							
	Wakeup	lgn	Wakeup on Ignition level change							
		Ring <sup>1</sup>	Wakeup when SMS/CALL is received							
		Timer	Wakeup when the timer is expired							
		ExtPwrDetect	Wakeup on detection of external powe supply							
		<b>ExtPwrDrop</b>	Wakeup because of external power dropped							
		Motion	Wakeup on change of attitude (Device ha been moved)							
		AiWu <sup>2</sup>	Wakeup because of specified voltage level from AiWu were exceeded.							
		CAN <sup>3</sup>	Wakeup on CAN-BUS activities.							
		LowBat <sup>4</sup>	Wakeup on low battery voltage.							
	Doze	RTC 5	Wakeup from doze on RTC (Real Time Clock)							
		IGN	Wakeup on Ignition level change.							
		Ring <sup>1</sup> CAN	Wakeup by activities, on CAN PUS							
		Timer	Wakeup by activities on CAN-BUS.  Wakeup when the timer is expired							
		Motion	Wakeup on change of attitude (Device habeen moved)							
		AiWu²	Wakeup because of specified voltage level from AiWu were exceeded.							
		Serial1	Wakeup on serial port 1 activities							
		Idle	Wakeup on UART activities.							
		LowBat <sup>4</sup>	Wakeup on low battery voltage.							
		ExtPwrDetect	Wakeup on detection of external power supply							
		ExtPwrDrop	Wakeup because of external power dropped							
Sys.Device.eOverVoltage		shown whenever an over-voltage when the	over-voltage has been detected. Voltages are ey exceed 35V.							
	Being continu	uously over 35V won'	t launch continuous over-voltage events - it i							
	launched aga	in after voltage drops l	pelow approx. 34V and then increases over 35							
			lue shown within the event strings are fo							
	information p	ourpose only - these	values cannot be triggered or used within							
	condition.									
Sys.Device.eShutdown=[ <wakeup_in>]</wakeup_in>	This event is entered.	generated for <b>Sys.Dev</b> i	ice.Sleep commands right before sleep mode							
-		SPFAL,Sys.Device.Shute - without occurring an	down command shuts down the system							
	This event is s		y Snataown eventy.							
			tod (onabled with CMD BEAL ENLE 1)							
		- PFAL execution events are activated (enabled with CMD.PFAL.EN=F,1).								
Sys.Device.ePfalExecuted		- PFAL commands are executed (from any user interface).  Using of the dynamic variable &(LastPFALAnswer) allows to create an alarm which								
	sends the las		stPFALAnswer) allows to create an alarm which it customized string to a server (or store it t							
	history).									

	· '	An optional wakeup reason can be specified. See PFAL commands <b>Sys.Device.Slee</b> for further details.							
	lgn	Wakeup on level change of Ignition							
	Ring <sup>1</sup>	Wakeup on SMS/CALL							
[ <wakeup_reas< th=""><td>on&gt;] Timer</td><td>Wakeup when the times is expired</td></wakeup_reas<>	on>] Timer	Wakeup when the times is expired							
	ExtPwrDetect	Wakeup on detection of external power							
	ExtPwrDrop	Wakeup because of external power dropped							
	Motion	Wakeup on change of attitude (Device has been moved)							
	AiWu <sup>2</sup>	Wakeup because of specified voltage levels from AiWu were exceeded.							

Table 21:Device's states and events.

# 6.1.11. Sys.Timer

FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G					BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	EVENT	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>
✓	×	✓	✓	1	✓	✓	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>

tate notification code	Meaning					
		ent operating mode of the timer index. True when the timer <index> is</index>				
Sys.Timer.s <index>=<status< td=""><td></td><td>atus <index> until it changes to another status.</index></td></status<></index>		atus <index> until it changes to another status.</index>				
	Example: Sys	.Timer.s1=erased Sys.Timer.s1=initialized				
<index></index>	Specifies the tin	ner identifier. It can be set to a value from 0 to 39 (20-39 <sup>1</sup> ).				
		compared The various states are not exclusive (e.g. a running timer is alwa lized). It can be set to.				
	Status	Description				
	erased	Determines whether the specified timer is currently erased.				
	initialized	Determines whether the specified timer is currently initialized.				
<status></status>	active	Determines whether the specified timer is currently started.				
	inactive	Determines whether the specified timer is currently stopped.				
	running	Determines whether the specified timer is currently running.				
	paused	Determines whether the specified timer is currently paused.				
	armed	Determines whether the specified timer is currently armed.				
<b>/ENTS</b> – are evaluated just wher	the event occurs					
Event notification code		Meaning				
	Occurs when the	e started Timer <index> expires. Hint: Only the armed timers raise event</index>				
Sys.Timer.e <index></index>	Example: Sys	.Timer.el				
	How to use such	n an event, refer to chapters 11.8.1.3.				
<index></index>	Constitution that the	ner identifier. It can be set to a value from 0 to 39 (20-39 <sup>1</sup> ).				

Table 22:Timer's states and events.

# 6.1.12. Sys.Trigger

	FIRM	WARE		DEVICES	FOX3-2G FOX3-3G			FOX3-4G				BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>		EVENT	✓	✓	✓	✓	<b>√</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓
✓	<b>✓</b>	<b>✓</b>		1	✓	✓	✓	✓	<b>√</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	✓
<b>✓</b>	×	✓	✓	2	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	✓

STATES							
State notification code	Meaning						
Sys.Trigger.s <index>=high</index>	True when the Trigger <index> is High until it changes to Low. Trigger states can be set/changed using the corresponding PFAL command.</index>						
	Example: Sys.Trigger.s1=high						
Sys.Trigger.s <index>=low</index>	True when the Trigger <index> is Low until it changes to High. Trigger states can be set/changed using the corresponding PFAL command.</index>						
	Example: Sys.Trigger.s1=low						
<index></index>	Specifies the trigger index. It can be set to a value from <b>0 to 39 (20-39<sup>2</sup>)</b> . How to use such events, refer to chapters <b>11.8.2.4.2</b> (advanced example related to a used trigger).						
VENTS – are evaluated just when the ev	vent occurs						
Event notification code	Meaning						
	Occurs when setting a Trigger <index> to High. The state of trigger can be changed with the corresponding PFAL command.</index>						
Sys.Trigger.e <index>[=<level>] <sup>1</sup></level></index>	Example: Sys.Trigger.el=high Sys.Trigger.el=low Sys.Trigger.el						
Sys.Trigger.e <index>=low <sup>1</sup></index>	Occurs when setting a Trigger <index> to Low. The state of trigger can be changed with the corresponding PFAL command.</index>						
2,4	Example: Sys.Trigger.s1=low						
	Specifies the trigger index. It can be set to a value from <b>0 to 39 (20-39 <sup>2</sup>).</b> How to use suc						
<index></index>	events, refer to chapters 11.8.2.4.2 (advanced example related to a used trigger).						
	Optional. It specifies the level of the trigger index. It can be set to:						
<level></level>	High Occurs when the trigger index changes to high						
	Low Occurs when the trigger index changes to low						

Table 23:Trigger's states and events.

# 6.1.13. Sys.Counter

	FIRM	WARE		DEVICES	FOX3-2G FOX3-3G			FOX3-4G				BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>		EVENT	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓
✓	×	✓	✓	1	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓

TATES							
State r	notification code	Meaning					
Sys.Co ue>	ounter.s <index><comp><val< td=""><td>True when the value of the Counter<index> matches the specified value. Counters do not automatically increment or decrement themselves. To reach a certain value for a counter use the increment or decrement command (see chapter 4.2.12.1) which should be x-time called until the counter reaches the supposed value. When system starts all counters are initialized to 0.</index></td></val<></comp></index>	True when the value of the Counter <index> matches the specified value. Counters do not automatically increment or decrement themselves. To reach a certain value for a counter use the increment or decrement command (see chapter 4.2.12.1) which should be x-time called until the counter reaches the supposed value. When system starts all counters are initialized to 0.</index>					
		Example: Sys.Counter.s0>30					
		How to use such a state, refer to chapters 11.8.2.5.1.					
	<comp></comp>	Compares two values and return a Boolean (True/False) value that represents the result the comparison. It can be set to =, !=, <,>, <= or>=.					
	<value></value>	Specifies the value to be compared. 32-bit integer value from 0 to 2147483647.					
VENTS – a	are evaluated just when the event	t occurs					
Event	notification code	Meaning					
		Occurs when a configured system <b>Counter</b> reaches its minimum value zero (0) for the first time. To reach a 0 value for a counter, the decrement command should be x- time called until the counter reaches that value.					
Sys.Co	ounter.e <index></index>	For example:  Decrements a counter (counts toward the minimum 0) when a SMS is sent.  When the specified counter reaches the value 0, then send a TCP packet to the connected remote server.  \$PFAL,Sys.Counter0.set=5;Sys.Counter0.save1  \$PFAL,Cnf.Set,AL0=Sys.Device.eStart:Sys.Counter0=load1  \$PFAL,Cnf.Set,AL1=GSM.SMS.eSent:Sys.Counter0.Decrement=1  \$PFAL,Cnf.Set,AL2=Sys.Counter.e0:TCP.Client.Send,8,"positions:"					
		When device delivers 5 SMSs, it transmits also a TCP packet to the server.					
	<index></index>	Enables you to specify the counter identifier. It can be set to a value from $\bf 0$ to $\bf 39$ ( $\bf 20-\bf 39$ $\bf ^1$ ).					

Table 24:Counter's events and states.

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# 6.1.14. Sys.nvCounter

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-2G FOX3-3G				FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	✓	✓	EVENT	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

TATES						
State notification code	Meaning					
Sys.nvCounter.s <index><comp><value></value></comp></index>	True when the value of the nvCounter <index> matches the specified value. Counter do not automatically increment or decrement themselves. To reach a certain value for a counter use the increment or decrement command which should be x-time called until the counter reaches the supposed value. When system starts all counter are initialized to 0.  Example: Sys.nvCounter.s0&gt;30</index>					
<index></index>	Specifies the counter identifier. It can be set to a value from 0 to 19					
<comp></comp>	Compares two values and return a Boolean (True/False) value that represents result of the comparison. It can be set to =, !=, <,>, <= or>=.					
<value></value>	Specifies the value to be compared. 32-bit integer value from 0 to 2147483647.					
VENTS – are evaluated just when the event occur	s					
Event notification code	Meaning					
	Occurs when a configured <b>nvCounter</b> reaches its minimum value zero (0) for the firs time. To reach a 0 value for a counter, the decrement command should be x- time called until the counter reaches that value.					
Sys.nvCounter.e <index></index>	For example: Decrements a nvcounter (counts toward the minimum 0) when a SMS is sent. When the specified counter reaches the value 0, then send a TCP packet to the connected remote server. \$PFAL,Sys.nvCounter0.set=5;Sys.nvCounter0.save1 \$PFAL,Cnf.Set,AL0=Sys.Device.eStart:Sys.nvCounter0=load1 \$PFAL,Cnf.Set,AL1=GSM.SMS.eSent:Sys.nvCounter0.Decrement=1 \$PFAL,Cnf.Set,AL2=Sys.nvCounter.e0:TCP.Client.Send,8," positionns:"					
	When device delivers 5 SMSs, it transmits also a TCP packet to the server.					
<index></index>	Specifies the counter identifier. It can be set to a value from 0 to 19					

Table 25:nvCounter's events and states.

## **6.1.15.** Sys.Power

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-2G FOX3-3G			FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	EVENT	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>

TATES								
State no	otification code	Meaning						
Sys.Po	wer.sVoltage <comp><value></value></comp>	Checks the current voltage of a connected external power supply.						
	<comp></comp>	Compares two values and return a Boolean (True/False) value that represents the result of the comparison. It can be set to =, !=, <,>, <= or>=.						
	<value></value>	It is a signed decimal value (in volts). Its range is nothing to care about – basically any voltage can be specified. Also a fractional value can be specified ranging from <b>0</b> to <b>.999</b> .						
		Examples: -5.1 = -5.001 V 12 = 12.000 V 1.123 V						
/ENTS-are	e evaluated just when the event occur	rs						
Event not	tification code	Description						
Sys.Pow	er.eDetected	This event is generated when an external power supply is connected (external voltage is higher than battery voltage).						
Sys.Pow	er.eDropped	This event is generated when an external power supply is disconnected (external voltage drops below battery voltage).						

 Table 26:
 System power states and events.

## 6.1.16. Sys.Bat

	FIRM	WARE		DEVICES	FOX3-2G FOX3-3G				FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	EVENT	?	?	?	?	?	?	?	?	?	?	<b>✓</b>	✓	✓

STATES	5								
State	e notification code	Meaning							
		Checks the currently available battery voltage.							
Sys.I	Bat.sVoltage <comp><value></value></comp>	Example: Sys.Bat.sVoltage<3.8							
Sys.I	Bat.sCharge=[ <state>]</state>	Checks the current state of the internal battery.							
Sys.I	Bat.sMode=[ <function>]</function>	The condition is true when a battery is being charged.							
	<comp></comp>	•	d return a Boolean (True/False) value that represents the result of e set to =, !=, <,>, <= or>=.						
			ue (in volts). Its range is nothing to care about – basically any voltage ractional value can be specified ranging from <b>0</b> to <b>.999.</b>						
	<value></value>	<b>Examples</b> : -5.1 12 1.123	= -5.001 V = 12.000 V V						
	[ <state>]</state>	start stop,[ <stop_reason>] <stop_reason></stop_reason></stop_reason>	Battery is currently charged. Charging was stopped, a <b><stop_reason></stop_reason></b> can be specified The following are listed the optional setting for stop charging:						

		full disabled no_powe tempera	Ba ald er Ex	ttery is fully charged ttery charger has been disabled (e.g. by PFAL command or an orm action) ternal power has dropped, so charging isn't possible anymore arging temperature exceeds range						
[ <functio< th=""><th>n&gt;]</th><th>Disabled W</th><th>hen internal ba</th><th>starts with or without external power. attery is not used for normal operations. as the internal battery as power source.</th></functio<>	n>]	Disabled W	hen internal ba	starts with or without external power. attery is not used for normal operations. as the internal battery as power source.						
EVENTS – are evalu	ated just when the event o	occurs								
Event notification	n code M	Meaning								
Sys.Bat.eLow	is If au U:	This event is generated only if battery mode is set to auto or always and NO external power is detected. If battery voltage drops below a defined minimum, the event will be generated. If the battery voltage drops further and reaches a critical level an emergency sleep is entered automatically (wakeup reason: external power). The event eShutdown is created in this case. Usually there is enough energy to send a few SMS and/or send some TCP packets if this emergency sleep occurs.								
	b		o prevent an	e.g. a notification to call center or inform the user of a low emergency sleep. The device will exit its emergency sleep ted.						
	Tł	his event is gener	ated when a	pattery changes its charge state.						
Sys.Bat.eCharge	=[ <state>]</state>		, -	will attempt to keep a battery fully charged. This means the etimes from full to start and vice versa if the battery is almost						
[ <state>]</state>		start stop,[ <stop_reason <stop_reas="" disabled="" full="" no_powe="" temperat<="" th=""><th>i&gt;] Charger The follo Battery Battery action). r Externa</th><th>has been started has been stopped, a <stop_reason> can be specified. by wing are listed the optional setting for stop charging: is fully charged. charger has been disabled (e.g. by PFAL command or an alarm power has dropped, so charging isn't possible anymore. If the properties of the properties of</stop_reason></th></stop_reason>	i>] Charger The follo Battery Battery action). r Externa	has been started has been stopped, a <stop_reason> can be specified. by wing are listed the optional setting for stop charging: is fully charged. charger has been disabled (e.g. by PFAL command or an alarm power has dropped, so charging isn't possible anymore. If the properties of the properties of</stop_reason>						

Table 27:Battery states and events.

# **6.1.17.** Sys.Info

	FIRMWARE DEVICES					FOX3-2G FOX3-3G						FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
✓	✓	✓	<b>✓</b>	EVENT	✓	✓ ✓ ✓ ✓			✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>			

STATES	
State notification code	Meaning
None	
<b>VENTS</b> – are evaluated just v	when the event occurs
Event notification code	Meaning
Sys.Info.e <index></index>	This event is occurred by the device to report a list of specific system events. It can be used to perform alarm actions like sending a user defined error/success message etc
	Specifies a decimal value from 0n.  The following values are currently supported by the device:  O Backup configuration successfully restored (caused by user command OR automatically by the device)  Backup configuration itself is corrupted and is automatically deleted by the device.
<index></index>	Warning: Special care should be taken when using system info events. it is strongly recommended to try out possible side effects before configuring alarms which effect the reason of the event You may use System info events at your own risk as they might produce unexpected system behaviour if combined with wrong alarm actions

 Table 28:
 System information states and events.

## 6.1.18. Sys.eTimeSync

	FIRMWARE				ES FOX3	Series			FOX3-3	G Seri	es FOX3-4G Series				BOLERO40 Series			
	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G				BOLERO40					
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. Std. E			AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	EVENT	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	~	~	✓	<b>√</b>	
✓	✓	✓	✓	1	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>√</b>	<b>✓</b>	×	×	×	

STATES	
State notification code	Meaning
None	
EVENTS – are evaluated just when	the event occurs
Event notification code	Meaning
Sys.eTimeSync= <event></event>	This event is generated when the system time is synchronized either the command <sys.settime> (see chapter 4.2.6.1) executed by user, the last valid GPS position and time is synchronized after startup (RTC) or after a request for a valid GPS fix time.</sys.settime>
<event></event>	The event can be occurred with one of the following settings:  USER - User executed the command Sys.SetTime.  RTC ¹ - The last valid GPS position and time after startup (RTC)  GPS - when the device requests for a valid GPS fix time.

 Table 29:
 Time synchronisation states and events.

# 6.1.19. Sys.1Wire

	FIRMWARE				FOX3-2G		F	OX3-30	G		FOX3-4G					BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	✓	EVENT	<b>✓</b>	✓	✓	<b>✓</b>	<b>√</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓		
×	×	×	✓	1	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓		

STATES								
State notification code	Meaning							
SYS.1Wire.sAvailable=<"value ">	True as long as a 1-Wire device is connected to the bus on the FOX3-2G/3G/4G or BOLERO40 device.							
	Example: Sys.1Wire.sAvailable="21c2272e000000EF"							
SYS.1Wire.sAvailable=whitelist <sup>1</sup>	True as long as the Id of the connected 1-Wire device to the bus on the FOX3-2G/3G/4G or BOLERO40 device is available on the whitelist.							
<"value">	Specify an unique ID of this device in hexadecimal notation (8 bytes).  The parameter is optional and can be used to detect specific devices or iButton.							
VENTS – are evaluated just when the event	occurs							
Event notification code	Meaning							
SYS.1Wire.eRegister=<"Value ">	This event is generated when a 1-Wire device is connected to the 1-Wire interface on the FOX3.							
<b> </b>	Example: Sys.1Wire.eRegister="21c2272e000000EF"							
SYS.1Wire.eRegister <comp>WhiteList</comp>	This event is generated whenever the ID of the connected 1-Wire device is available in the Whitelist set with PFAL command Sys.Whitelist.Set - see chapter 4.4.5.4.							
	Example: Sys.1Wire.eRegister=WhiteList							
SYS.1Wire.eRelease=<"value">	This event is generated when a 1-Wire device is disconnected from the 1-Wire interface on the FOX3. In case several 1-Wire devices are disconnected immediately, only the event of the last removed ID device is generated (→ not suited for this case, use dynamic variable "removed 1-wire-list" instead)							
	Example: Sys.1Wire.eRelease="21c2272e000000EF"							
SYS.1Wire.eRelease <comp>WhiteList</comp>	This event is generated whenever the ID of the disconnected 1-Wire device is available in the Whitelist set with PFAL command Sys.Whitelist.Set - see chapter 4.4.5.4.  Example: Sys.1Wire.eRelease=WhiteList							
	Example: Sys.iwire.enerease-wirtebist							
<"Value">	Specifies an unique ID of this device in hexadecimal notation (8 bytes).  The parameter is optional and can be used to detect specific 1-Wire devices or iButton connected to the FOX3.							
<comp></comp>	Compares two values and return a Boolean (True/False) value that represents the result of the comparison. It can be set to =, !=							

Table 30:1-Wire states and events.

# 6.1.20. Sys.BLE

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-30	G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
×	<b>✓</b>	<b>✓</b>	✓	EVENT	×	×	✓	×	×	×	×	×	×	×	×	×	×
×	<b>✓</b>	✓	×	1	×	×	✓	×	×	×	×	×	×	×	×	×	×

State notification code	Meaning								
SYS.BLE.sConnected	True as long as the BLE connection state of the FOX3-3G-BLE (slave) to a BLE mas (Smartphone/Tablet/PC) has changed from disconnected to connected.								
SYS.BLE.sDisconnected	True as long as the BLE connection state of the FOX3-3G-BLE (slave) to a BLE mas (Smartphone/Tablet/PC) has changed from connected to disconnected. It may happen af the master device has disconnected an established connection, the connection of FOX3-3BLE (slave) to a master is lost.								
ENTS – are evaluated just when the evo	ent occurs								
Event notification code	Meaning								
SYS.BLE.eConnected	Occurs when the connection to a host is established.								
SYS.BLE.eDisconnected	Occurs when the connection to a host is lost.								
SYS.BLE.eRegister=<"id_name">	Occurs when a BLE beacon is inside the range of the FOX3-3G-BLE.  This event can also be used when the incoming ID, name or MAG matches one of the entravailable in the Whitelist. Entries in the Whitelist can be set with \$PFAL,Sys.Whitelist.  Entries in this whitelist are BLE.WHITELIST configuration setting dependent. E.g. BLE.WHITELIST=MAC then \$PFAL,Sys.Whitelist.Set. should contain only MAC addresses of BLE sensors (e.g.: E2:12:34:4D:5F:4A)- see chapter 4.4.5.4.								
SYS.BLE.eRegister=whitelist <sup>1</sup>	Occurs when the incoming ID, name or MAG matches one of the entries available in Whitelist. Entries in the Whitelist can be set with \$PFAL,Sys.Whitelist.Set. Entries in twhitelist are BLE.WHITELIST configuration setting dependent. E.g.: if BLE.WHITELIST=N then \$PFAL,Sys.Whitelist.Set. should contain only MAC addresses of the BLE sensors (e E2:12:34:4D:5F:4A)- see chapter 4.4.5.4.								
SYS.BLE.eRelease=<"id_name">	Occurs when an already registered BLE beacon is out of range of the FOX3-3G-BLE.								
SYS.eBleData="text"	Occurs when the FOX3-3G-BLE receives specific data from the connected host  Example: SYS.eBleData="test"								
["id_name"]	Defines either the ID or name of the BLE beacon.								
["text"]	It specifies in quotation marks (" ") the text (i.e. "your text") to be compared. T comparison is case sensitive. The incoming text must be terminated with <cr><lf>.</lf></cr>								

Table 31:BLE states and events.

# 6.1.21. Sys.NFC

	FIRMWARE DEVIC					FOX3-2G			OX3-3			FOX3-4G					BOLERO40		
2.	.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45		
	×	×	~	<b>✓</b>	EVENT	?	?	?	?	?	?	?	?	?	?	?	?	?	

ITES	
State notification code	Meaning
SYS.NFC.sCARD=<"id ">	Checks whether or not the scanned card has the same ID with specified one.
SYS.NFC.sCARD <comp>whitelist</comp>	Checks whether or not the ID of the scanned card is already available in the whitelist.
["id"]	Defines ID of the NFC card .
<comp></comp>	Compares two values and return a Boolean (True/False) value that represents the result of the comparison. It can be set to =, !=,
NTS – are evaluated just when the event	t occurs
Event notification code	Meaning
SYS.NFC.eCARD=<"id ">	Occurs when ID of the scanned card is the same with the specified one.
SYS.NFC.eCARD <comp>whitelist</comp>	Occurs when ID of the scanned card is available in the whitelist (see 4.4.5.4)
SYS.NFC.eLOST[ <comp>whitelist]</comp>	Occurs when NFC has lost connection to an NFC card or to one of the NFC card' IDs stored in the whitelist (see 4.4.5.4)
["id"]	Defines ID of the NFC card .

Table 32:NFC states and events.

# 6.1.22. **Sys.WLAN**

	FIRMWARE DEVICES					FOX3-2G FOX3-3G						FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45			
×	×	×	✓	EVENT	?	?	?	?	?	?	?	?	?	?	×	×	×		

of the comparison. It can be set to =, !=,

STA	ATES	
	State notification code	Meaning
	None	
EV	ENTS – are evaluated just when the event od	ccurs
	Event notification code	Meaning
	SYS.WLAN.TCP.ePingSent	Occurs when a ping is sent to connected TCP server over the WLAN access point

Table 32.1:NFC states and events.

# **6.1.23.** Sys.eDTCO.DRIVER.STATE

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G			FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	×	<b>✓</b>	✓	EVENT	?	?	?	?	?	?	?	?	?	?	×	×	×

ST	ATES						
	State notification code	Meaning					
	NONE						
ΕV	<b>/ENTS –</b> are evaluated just when	the event occurs					
	Event notification code	Meaning					
	SYS.eDTCO.DRIVER.STATE	Occurs when the Drivers Id or state has changed					

Table 33:BLE states and events.

# 6.1.24. Sys.eUserText

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G			FOX3	-4G		В	OLERC	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	×	<b>✓</b>	✓	EVENT	?	?	?	?	?	?	?	?	?	?	×	×	×

S	TATES		
	State	e notification code	Meaning
	NON	IE	
E	VENTS	– are evaluated just when	the event occurs
	Even	t notification code	Meaning
	SYS.	eUserText[=<"text">]	This events occurs when the device receives any or optional a specific text with command \$PFAL,MSG.Event,User,<"text">
		<"text">	Optional. Specifies the text to be compared with the incoming message used in command \$PFAL,MSG.Event,User,<"text">. The comparison text can be a number or any sequence of characters. The comparison is case-sensitive. The event occurs if the specified event text matches exactly with the incoming message specified with \$PFAL,MSG.Event,User,<"text">.

Table 34:BLE states and events.

## **6.1.25.** Sys.lobox

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G			FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	×	×	✓	EVENT	?	?	?	?	?	?	?	?	?	?	×	×	×

STATES									
State	e notification code	Meaning							
NON	IE								
EVENTS	– are evaluated just when the e	event occurs							
Event	t notification code	Meaning							
SYS.Ic	obox.eReset[= <cond>[<cond>]]</cond></cond>	This events occurs when the IOBOX-CAN/MINI or IOBOX-WLAN connected to the device has performed a software reset.							
SYS.Ic	oBox.eLost	This event is occurred when IOBOX-MINI/CAN/WLAN is disconnected or the connection to that box is lost.							
		Defines the reason of device reset. Separated by commas "," specify one or a set of reasons:  PINRST - 0x04 PIN reset  PORRST - 0x08 POR/PDR reset							
	<cond></cond>	SFTRST - 0x10 Software reset  IWDGRST - 0x20 Independent watchdog reset							
		WWDGRST - 0x40 Window watchdog reset  LPWRRST - 0x80 Low-power reset							

Table 35:BLE states and events.

# 6.1.26. Sys.eco.PDO

	FIRMWARE DEVICES				FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40		
3.5				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓				EVENT	?	?	?	?	?	?	?	?	?	?	×	×	×

s	TATES							
	State notification code	Meaning						
	none	-						
E	/ENTS – are evaluated just when the event oc	curs						
	Event notification code	Meaning						
	SYS.Eco.PDO This event occurs when a PDO has been received.							

## 6.2. BLUEID

## 6.2.1. BLUEID.e/s

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G			FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
×	×	✓	✓	EVENT	×	×	×	✓	×	×	×	×	×	×	×	×	×

ATES		
State	notification code	Meaning
none		
'ENTS –	are evaluated just when the event o	occurs
Event	notification code	Meaning
BLUEI	D.eDATA	Occurs when the device detects incoming data sent from the mobile device app
BLUEI	D.eCMD=<"Command">	Occurs when the device detects incoming data is specific command or in case of using a nfc card "nfc1" from successful decrypted and as valid approved BlueID ticket.
		Example: BLUEID.eCMD=<"nfc1">
BLUEI	D.eTICKETS	Occurs when the device detects incoming BlueID ticket data as a binary large object while an over-the-air ticket synchronization process.
	< Command >	String type.

Table 36:BLE states and events.

## 6.3. IO

## 6.3.1. IO.e/s

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3				FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	<b>✓</b>	✓	EVENT	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>							

State notification code	Meaning
IO.s <index>=<diglevel></diglevel></index>	Checks if the chosen input is at the specified level.
10.5 Thucks - Diglevers	Example: IO.s1=high or IO.s1=low
IO.s <index><comp><voltage></voltage></comp></index>	Checks whether the current voltage of the analog input is at/within/out of the ranguser specified level(s).
	Example: IO.s3<5.5 or IO.s2==10.0:12.5 or O.s2!=10.0:12.5
<index></index>	See chapter 4.6 for a list of all available IO indexes in different AVL and accessory device such as IOBOX-MINI and IOBOX-CAN.
	Defines when the state should be true:
<diglevel></diglevel>	high As long as the level is high low As long as the level is low
<comp></comp>	Compares two values and return a Boolean (True/False) value that represents the resu of the comparison. It can be set to $=$ , $=$ , $<$ , $>$ or $=$ .
<voltage></voltage>	Specifies the number of volts between 0 and 31 for analog inputs. This number mathematical have an accuracy of 3 digits which are separated by dot "." (i.e. 1.24 or 28.459). It allows to specify also a voltage range separated by semicolon ":" (e.g. 10.0:12.5).
ENTS – are evaluated just when the e	vent occurs
Event notification code	Meaning
	This event is generated when an input changes its state.
IO.e <index>=<event></event></index>	Example: IO.e1=redge or IO.e1=fedge or IO.e1=edges
	How to use such a state, refer to chapters 11.8.1.4.2.
<index></index>	See chapter 4.6, for a list of all available IO indexes for different AVL and accessed devices such as FOX3-2G/3G/4G, BOLERO40, IOBOX-MINI, IOBOX-CAN and IOBOX WLAN.
<event></event>	Defines when the event should be occurred:  redge when level changes from low to high fedge when level changes from high to low edges when level changes (H> L or L->H)

Table 37:Input states and events.

## **6.3.2. IO.**Motion

FIRMWARE			DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	✓	✓	EVENT	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>

TATES								
Event notification code	Meaning  True when the device is moving with changeable velocity.							
IO.Motion.sMoving								
IO.Motion.sStanding	True when the device is moving at a constant velocity.							
NTS – are evaluated just when the even	toccurs							
Event notification code	Meaning							
IO.Motion.eMoving	Occurs when the device starts moving (changes velocity).  Occurs when the device stops moving (constant velocity).  This event occurs when the configured force acceleration is exceeded (see configuration parameter in chapter 5.4.3 for more details)  This event is generated when the Device exceeds the configured force acceleration in one direction (see configuration in chapter 5.4.4 for more details)							
IO.Motion.eStanding								
IO.Motion.eForce								
IO.Motion.e3DForce= <direction></direction>								
<direction></direction>	The event is generated only on the specified axe. It can be set to:  x+ The pre-defined force threshold exceeded in positive x direction x- The pre-defined force threshold exceeded in negative x direction y+ The pre-defined force threshold exceeded in positive y direction y- The pre-defined force threshold exceeded in negative y direction z+ The pre-defined force threshold exceeded in positive z direction z- The pre-defined force threshold exceeded in negative z direction When needing more events for different axis, use either different alarms or use							
	the logic operator "?" which represents the "OR" conjunction in alarms.  E.g.\$PFAL,Cnf.Set,AL91=IO.Motion.e3DForce=x+?IO.Motion.e3DForce ce=x-?IO.Motion.e3DForce=Y+:TCP.Client.Send,8,"3DForce occurred"							
IO.Bearing.e <index></index>	Occurs when the specified values of BEARING <index> are exceeded. This even occurs when the MOTION.BEARING parameter are reached.</index>							
<index></index>	Specify the index of a pre-configured bearing which ranges from <b>0</b> to <b>4</b> .							

Table 38:Input states and events.

### 6.3.3. IO.PulseCnt

FIRMWARE DE				DEVICES	FOX3-2G			OX3-3			FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU DR C1-NA C4-NA C1-EU M1 41 43		45						
✓	✓	✓	✓	EVENT	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	~	<b>✓</b>	<b>✓</b>	✓

TΔ	ATES							
	None							
/	ENTS – are evaluated just when the eve	ent occurs						
	Event notification code	Meaning						
		It checks if the specified pulse counter fulfils the specified condition.						
	IO.PulseCnt.s <id><comp><value< td=""><td><b>Note</b>: This state can be used to check the current pulse counter with an additional condition (i.e. launch an alarm if the pulse counter exceeds a specific value)</td></value<></comp></id>	<b>Note</b> : This state can be used to check the current pulse counter with an additional condition (i.e. launch an alarm if the pulse counter exceeds a specific value)						
	<id></id>	Pulse counter slot ID – dedicated to the specific IO using pulse counter functionality.						
	Zcomn	Compares two values and return a Boolean (True/False) value that represents the result of the comparison. It can be set to =, !=, <,>, <= or>=.						
	<comp></comp>							
	<value></value>	A counter value number between 0 and 65534 (2 <sup>16</sup> -1)						

 Table 39:
 Pulse counter states and events.

## 6.4. GPS

## 6.4.1. GPS.eJamming

FIRMWARE DEVICE				DEVICES	FOX3-2G		F	OX3-3	G			FOX3	-4G		В	OLERO	40	
2.1	L6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
,	/	✓	✓	✓	EVENT	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

ST	ATES						
	State notification code Meaning						
	None	None					
EVE	NTS – are e	valuated just when the e	vent occurs				
	Event not	tification code	Meaning				
	GPS.eJam	nming[= <flag>]</flag>	is detected. T and signalling operation, e.	ies has a GPS jamming detection event that can be generated when GPS jamming his feature detects, at radio resource level, an anomalous source of interference g. It occurs when the GPS module detects abnormalities/interferences during g. interference, noise, jamming, after re-acquisition, wake-up. Once it occurs, in be configured to send information to the server or to a phone number.			
	[<	cflag>]	Optional. Fol OK Warning Critical	lowing indicator flags can be set to generate this event:  If no interference detected. The jamming level is less than the specified minimum level on the parameter in chapter 5.1.26.  The GPS position ok, but interference detected. The jamming level is greater than the specified maximum level on the parameter in chapter 5.1.26 and the state of GPS fix is 2D.  No GPS position fix, interference present. The jamming level is greater than the specified maximum level on the parameter in chapter 5.1.26 and the state of GPS fix is 3D.			

 Table 40:
 Navigation states and events.

## 6.4.2. **GPS.Nav**

	FIRMWARE DE				FOX3-2G			OX3-3	G			FOX3	-4G		В	OLERO	40
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	EVENT	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓							

ST	STATES						
	State notification code	Meaning					
	GPS.Nav.sFix=valid	True when the device obtains a valid GPS-fix (GPS data goes from invalid to valid) until it loses that fix. This state is configuration-dependent.					
	GPS.Nav.sFix=invalid	True when the device loses a valid GPS-fix (GPS data goes from valid to invalid) until the GPS-fix available again. State is checked very second.					
	GPS.Nav.sFix=correct	True when the current GPS position is valid and passed <b>GPS.AUTOCORRECT</b> conditions. It can be true only if <b>GPS.AUTOCORRECT</b> feature is used. State is checked very second.					

This state can be used to check the speed de/increase per second of the of Deltaspeed can check speed differences up to an accuracy of 1cm/s. True when the speed matches the user-specified value. The user-set comparator determines who state should be true. Only integer values may be entered. It is also possible to negative value (which means decrease).  Example: GPS.Nav.sDeltaSpeed>100 // increase of more than 100 GPS.Nav.sDeltaSpeed<-100 //decrease of less than 100cm/s	e delta en this enter
This state can be used to check navdist counter within alarms. True when the distance (controlled by GPS.Nav.Distance) matches the user-specified value. The user comparator determines when this state should be true. Only integer values mentered. It is possible but strongly not recommended, to enter negative distances	ser-set nay be
This state can be used to check navdist2 counter within alarms. True when the distance (controlled by GPS.Nav.DeltaDistance2) matches the user-specified value user-set comparator determines when this state should be true. Only integer value be entered. It is possible but strongly not recommended, to enter negative distant. True when the current speed of the vehicle matches the user-specified value. The	e. The es may ces.
set comparator determines when this state should be true. <pre></pre>	17 that
True when the current distance of the device from a stored position <buffer_ be="" comparator="" determines="" matches="" should="" td="" the="" this="" true.<="" user-defined="" user-set="" value.="" when=""><td>s state</td></buffer_>	s state
GPS.Nav.Position.s comp> <value> Hint: This state can be used to monitor the distance of the device from a stored point of the device from a stored point of the device from a stored point of the device in the distance of the device from a stored point of the device in the distance of the device from a stored point of the device in the distance of the device from a stored point of the device in the distance of the</value>	vice on
<pre>Example: GPS.Nav.Position.s1&gt;120 (See chapter 11.8.2.6.1 for details)</pre>	more
It is a number, which determines how far from a stored position the AVL device is system gets the contents of the defined buffer index and calculates the distance the device has moved from that point. It can be set to a value from 0 to 4.  A GPS position can be temporarily stored using the following commodifier_index>  CPS.Nav.Position A GPS position can be permanently stored using the following command, if the confidence of confidence index is not empty. CPS.Nav.Position Whenever system starts up the contents of the confidence has to be loaded into	e AVL nand: ntent
<pre></pre>	result
<pre><comp>     of the comparison. It can be set to =, !=, &lt;,&gt;, &lt;= or&gt;=.  <value>     Set the value of the distance, in meter, between 0 and 2147483647 that matched</value></comp></pre>	s your
application.  EVENTS – are evaluated just when the event occurs	
Event notification code Meaning	
Occurs when four or more GPS satellites are used. By default, the Tmark-GPIO (G GPS.Nav.eFix=valid is configured to indicate the GPS fix validity. How to use such an event, refer to characteristics.	
Occurs when three or less GPS satellites are used. (GPS position goes from va	lid to
GPS.Nav.eFix=invalid  invalid).  How to use such an event, refer to chapters 11.8.2.7.2.	

GPS.Nav.eChangeHeading	This event is generated whenever the device changes its heading for more than the specified heading tolerance. This event can be used to launch actions whenever the device deviates from the predefined degree - which allows to write history positions efficiently.						
	See PFAL command GPS.Nav.SetHeadingTolerance for more details.						
GPS.Nav.eChangeHeading2	This event is generated whenever the device changes its heading for more than the specified Heading2 tolerance. This event can be used to launch actions whenever the device deviates from the predefined degree - which allows to write history positions efficiently. See PFAL command GPS.Nav.SetHeading2Tolerance for more details.						
	Occurs when the When the predefined speed threshold is exceeded.						
GPS.Nav.eSpeed <comp><value></value></comp>	<pre>Example: \$PFAL,Cnf.Set,AL1=GPS.Nav.eSpeed&gt;25:TCP.Client.Send,8,"Speed exceeded 90km/h &amp;(Speed.kmh)"</pre>						
<comp></comp>	Compares two values and return a Boolean (True/False) value that represents the result of the comparison. It can be set to =, !=, <,>, <= or>=.						
<value></value>	Set the value of the speed, in meter/second, between 0 and 2147483647 that matches your application.						
GPS.Nav.eCellLocate	Get celllocate data (latitude/longitude) from µBlox server Note: The Celllocate works only when no GNSS is available.						

 Table 41:
 Navigation states and events.

#### **6.4.3. GPS.Time**

FIRMWARE			DEVICES	FOX3-2G		F	OX3-30	G			FOX3	-4G		В	OLERO	40	
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	EVENT	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

TES						
Meaning						
True as long as the current year obtained from the GPS date matches the specified year cvalue (format is "yyyy", e.g. 2006). <value> Set the value of year in a range of 1 and 10000 that matches your application   Example: GPS.Time.sYear=2006</value>						
True as long as the current month obtained from the GPS date matches the specific month <value> (the format is "mm", e.g. 12).  <value> Integer value between 1 and 12, where January is the first month of the year and December is the twelfth.</value></value>						
Example: GPS.Time.sMonth=12						
True as long as the current day of month obtained from the GPS date matches the specified day <value> (the format is "dd" without leading "0", e.g. 8).  <value> Integer value between 1 and 31. Valid Day values are 1 through 28, 29, 30, comparison 31, depending on the current Month value. For example, the possible Day values for month 2 (February) are 1 through 28 or 1 through 29, depending on whether or not the Year value specifies a leap year. If the specified value is not within range, this state never results True.  Example: GPS.Time.sMDay=8</value></value>						

GPS.Time.sWeek <comp><value></value></comp>	True as long as the current number of weeks obtained from the GPS date matches the specified number of weeks <value> (the format is "ww" without a leading "0", e.g. 40 <value> Integer value between 1 and 52.  Example: GPS.Time.sWeek=40</value></value>
GPS.Time.sWDay <comp><value></value></comp>	True as long as the current week day obtained from the GPS date matches the specific week day <value> (the format is "d", e.g. 2).  <value> Integer value between 1 and 7, where Monday is the first day of the week ar Sunday is the seventh.  Example: GPS.Time.sWDay=2</value></value>
GPS.Time.sHour <comp><value></value></comp>	True as long as the current hour obtained from the GPS date matches the specified hot <value> (the format is "hh" without a leading "0", e.g. 40).  <value> Integer value between 0 and 23. If the specified value is not within range, the state never results True. The value 0 corresponds to midnight, 12 corresponds to noon, and so on.  Example: GPS.Time.sHour=12</value></value>
GPS.Time.sTimespan= <value></value>	True as long as the current system time is within the user specified time span <value (e.g.="" 14:45:00).="" 8:30:00="" <value="" a="" activity="" and="" be="" between="" can="" for="" generate="" note:="" or="" period="" reports="" state="" stop="" this="" time="" to="" used=""> Represents a period of time as separate start time and end time valu separated by dash "-" without spaces (TimeStamp as a string in the form hh:mm:ss-hh:mm:ss). Valid Hour (hh) values are 0 through 23, without leading zero. Valid Minute (mm) and Second (ss) values are 0 through 5 without a leading zero.  Example: GPS.Time.sTimespan=8:30:40-14:45:51</value>
GPS.Time.sDatespan= <value></value>	True as long as the current GPS date is within the user specified date span <value>. Not This state can be used to generate activity reports or stop reports for a range of da (e.g. generate activity reports from Tuesday 31<sup>th</sup> January 2006 until Thursday 16 February 2006).  <value> Represents a range of date as separate start date and end date valu delimited by dash "-" (DateStamp as a string in the format dd.mm.yyy dd.mm.yyyy). The start and end dates consist of the number of day, mon and year. depending on the specified Month value (mm), valid Day (dd) valu are 1 through 28, 29, 30, or 31, without a leading zero. For example, the possible Day values for month 2 (February) are 1 through 28 or 1 through 28 depending on whether or not the Year value specifies a leap year. Valid Mon (mm) values are 1 through 12, without a leading zero and Year (yyyy) valuare 2000 through 9999.</value></value>
GPS.Time.sMinute <comp><value></value></comp>	True as long as the specified minute value matches the minute range in the system time. <value> The minute. The valid values for this setting are 0 through 59.</value>
	Example: GPS.Time.sMinute>50  This example shows that this state is true each hour from 51 to 59 minute.
GPS.Time.sSecond <comp><value></value></comp>	True as long as the specified second value matches the second range in the system tim <value> The second. The valid values for this setting are 0 through 59.  Example: GPS.Time.sSecond&gt;20  This example shows that this state is true each minute from 21 to 59 second.</value>
GPS.Time.sPeriod= <time_period></time_period>	True as long as the system time is within the specified time periodes.  Example:  \$PFAL,CNF.Set,AL1=Sys.eSerialData0="0049123456789"&GPS.Time.sPer.d=01.01.2015,12:00-31.01.2015,16:00:TCP.Client.Send,8,"&(SerialData0)"

	Specifies the time period in the following format	mats:
	- dd.mm.yyyy,hh:mm[:sec]-dd.mm.yyyy,hh:	mm[:ss] It specifies the date and time period
	dd.mm.yyyy,hh:mm[:ss]-hh:mm[:ss]	in which this state will be set to true.  [:ss] - Optional  It specifies the date and the time frame in which this state will be set to true.  [:ss] - Optional
<time_period></time_period>	You can setup a time period and combir within this time frame. The time is taker Suppose you want to transfer a read RFI 01.01.2015,12:00-31.01.2015,16:00 StartDate:01.01.2015 StartTime:12:00 EndDate: 31.01.2015 EndTime: 16:00 \$PFAL,CNF.Set,AL1=Sys.eSerialData0="00491"	D to the server in a pre-defined time frame  23456789"&GPS.Time.sPeriod=01.01.2015,12:00
	· · · · · · · · · · · · · · · · · · ·	he ID of the TAG only in the pre-defined tir
<comp></comp>	frame. Please note that the GPS time is I  Compares two values and return a Boole of the comparison. It can be set to =, !=,	ean (True/False) value that represents the res

### **EVENTS** – are evaluated just when the event occurs

Event notification code	Meaning				
GPS.Time.eYear= <value></value>	Occurs when the specified year value corresponds to the year in the system time. <value> : Specifies the year as a numeric value representing the year.</value>				
GPS.Time.eMonth= <value></value>	Occurs when the specified month value corresponds to the month in the system time It occurs one time in year in the specified month. <value> : Specifies the month as a numeric value from 1 to 12 representing the month.</value>				
GPS.Time.eMDay= <value></value>	Occurs when the specified value of day of month corresponds to the day of month in the system time. It occurs once per month on the specified month day. <value> : Specifies the day of month as a numeric value from 1 to max. 31 representing the month day.</value>				
GPS.Time.eWeek= <value></value>	Occurs when the specified value of week corresponds to the week of calculated in the system date. It occurs one time in year in the specified week. <value> : Specifies the week of year as a numeric value from 1 to 52 representing the week.</value>				
GPS.Time.eWkDay= <value></value>	Occurs when the specified value of day of week corresponds to the day of week calculated from the system date. It occurs one time in week in the specified week. <value> : Specifies the day of month as a numeric value from 1 to 7 representing the day of the week (1= Monday; 7=Sunday).</value>				
GPS.Time.eHour= <value></value>	Occurs when the specified hour value corresponds to the hour in the system time. occurs one time in 24 hours. <value> : Specifies the hour as a numeric value from 0 to 23 representing the hour day.</value>				
GPS.Time.eMinute= <value></value>	Occurs when the specified minute value corresponds to the minute in the system time It occurs one time per hour. <value> : Specifies the minute as a numeric value from 0 to 59 representing the minute.</value>				

	Occurs when the specified second value corresponds to the second in the system time.
GPS.Time.eSecond= <value></value>	It occurs one time per minute.
	<value> : Specifies the second as a numeric value from 0 to 59 representing the second.</value>

Table 42:GPS Time states and events.

## 6.4.4. GPS.History

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G				BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x			3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓ ✓ ✓ ✓			EVENT	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓	

State notification code	Meaning						
GPS.History.sDist <comp><value></value></comp>	True when the current distance of the device from the position of the last store history entry matches the specified value <value>. The set comparator determine how the comparison of both values (device's location and user's value) will take place Example: GPS.History.sDist&gt;1000</value>						
	How to use such a state, refer to chapters 11.8.1.5.1.						
<comp></comp>	Compares two values and return a Boolean (True/False) value that represe result of the comparison. It can be set to =, !=, <,>, <= or>=.						
<value></value>	Sets the value of distance, in meter, between <b>0</b> and <b>2147483647</b> that matches you application.						
NTS – are evaluated just when the even	toccurs						
Event notification code	Meaning						
GPS.History.eTaut	event to prevent overwriting of available data in the history. You may configure a alarm that notifies the user to download the history data on the server.						
GPS.History.eTaut  GPS.History.ePushFinished	event to prevent overwriting of available data in the history. You may configure						

Table 43:History states and events.

### 6.4.5. **GPS.Geofence**

	FIR	VIWAF	RE		DEVICES	FOX3-2G		F	OX3-30	G		FOX3-4G				BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x				3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓ ✓ ✓ ✓			EVENT	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	

STATE	ES	
s	State notification code	Meaning
		True when the device leaves the geofence <id>.</id>
G	GPS.Geofence.s <id>=[<state_type>]</state_type></id>	Example: GPS.Geofence.s1=inside GPS.Geofence.s1=outside
	<id></id>	Used to identify the configured areas and to split states from different Geofences Following are listed all supported geofence IDs.  O - checks the state of parking area.  199 - checks the state of a specific user-configured area.  100-2999 - checks the state of a specific user-configured area (Premium-Feature)  Please, specify an geofence <id> that is already configured. How to configure a Geofence <id> refer to chapter 5.17.3.</id></id>
	[ <state_type>]</state_type>	Defines the type of an geofence state.  inside - True when the device enters into the pre-configured Geofence <id>. Once it results outside the geofence &lt;&gt; this state goes false, and the state "GPS.Geofence.s&lt;<id>=outside" goes true.  outside - True when the device leaves the geofence <id>.</id></id></id>
EVEN	ITS – are evaluated just when the event occ	ours
E	Event notification code	Meaning
		Occurs when the device enters into and/or leaves the geofence <id>.</id>
G	GPS.Geofence.e <id>=[<event_type>]</event_type></id>	Example: GPS.Geofence.e1=inside GPS.Geofence.e1=outside GPS.Geofence.eX=inside GPS.Geofence.eX
		How to use such an event refer to chapters 11.8.2.8.1.
	<id></id>	Used to identify the configured areas and to split events from different Geofences.  Following are listed all supported geofence IDs.  0 - used for parking area.  199 - used for user-configured geofences.  100-2999 - checks the state of a specific user-configured area (Premium-Feature)  x - used for any user-configured geofences.  Please, specify a geofence <id> that is already configured, otherwise no event occurs.  How to configure a Geofence <id> refer to chapter 5.17.3.</id></id>
	[ <event_type>]</event_type>	It is <b>optional</b> . Defines the type of an area event.  inside - Occurs only when the device enters into a geofence <id> outside - Occurs only when the device leaves a geofence <id> If it is omitted, event occurs when the device enters into and leaves a geofence <id></id></id></id>

Table 44:Geofence states and events.

### 6.4.6. **GPS.Area**

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3			FOX3-4G					BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓ ✓ ✓ ✓			EVENT	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓		

TATES	
State notification code	Meaning
GPS.Area.s <id>=[<state_type>]</state_type></id>	True when the e device leaves the area <id> (created from one or several Geofences).  True when the device is inside the defined area <id> (created from one or several Geofences)  Example: GPS.Area.sl=inside  GPS.Area.sl=outside</id></id>
<id></id>	Used to identify the configured areas and to split states from different Areas.  Following are listed all supported area IDs.  O - Checks the state of parking area  131 - Checks the state of a specific user-configured area  Please, specify an area <id> that is already configured. How to configure an area <id> refer to chapter 5.17.2.</id></id>
[ <state_type>]</state_type>	Optional. Defines the type of an area state, when the state will be set to true.  inside - True when the device enters into the area <id>. Once it results outside area <id> this state goes false, while the state "GPS.Area.s<id>=outside" goes true. outside - True when the device leaves the area <id>.</id></id></id></id>
EVENTS – are evaluated just when the	event occurs
Event notification code	Meaning
GPS.Area.e <id>=[<event_type< td=""><td>Occurs when the device enters into and/or leaves an Area <id>.  Example: GPS.Area.el=inside</id></td></event_type<></id>	Occurs when the device enters into and/or leaves an Area <id>.  Example: GPS.Area.el=inside</id>
<id></id>	Used to identify the configured areas and to split events from different Areas.  Following are listed all supported area IDs.  O - used for parking area  1 31 - used for user-configured areas.  x - used for any user-configured areas  Please, specify an area <id> that is already configured, otherwise no event occurs. How to configure an area <id> refer to chapter 5.17.2.</id></id>
[ <event_type>]</event_type>	It is <b>optional</b> . Defines the type of an area event.  inside Occurs only when the device enters into an Area <id> outside Occurs only when the device leaves an Area <id> If it is omitted, event occurs when the device enters into and leaves an Area <id></id></id></id>

Table 45:Area states and events.

## **6.4.7. GPS.WPGF**

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40			
2.16.x 3.0.x 3.1.x 3.2.x				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓ ✓ ✓ ✓			EVENT	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>										

TAT	ES	
	State notification code	Meaning
	oncurrent for the second	True when the device leaves the corridor of the waypoints.
	GPS.WPGF.s[ <state_type>]</state_type>	Example: GPS.WPGF.sInside GPS.Area.sOutside
	[ <state_type>]</state_type>	Defines the type of the waypoints corridor state.  inside - True when the device enters into the corridor of the waypoints. Once it results outside this corridor this state goes false, and the state "GPS.WPGF.sOutside" goes true.  outside - True when the device leaves the corridor of the waypoints.
VEN	NTS – are evaluated just when the	e event occurs
	Event notification code	Meaning
	GPS.WPGF.e[ <event_type>]</event_type>	Occurs when the device enters into or leaves the corridor of the waypoints.  Example: GPS.WPGF.eInside GPS.WPGF.eOutside
	[ <event_type>]</event_type>	It is <b>optional</b> . Defines the type of the corridor of the waypoints event.  inside - Occurs only when the device enters into the corridor of the waypoints.  outside - Occurs only when the device leaves the corridor of the waypoints.

Table 46:Geofence states and events.

# 6.4.8. GPS.eExtAnt(Un)Plugged

	FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G					BOLERO40		
2.16.x 3.0.x 3.1.x 3.2.x				MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45	
✓	✓ ✓ ✓ ✓			EVENT	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	×	×	×	

State notification code	Meaning
None	
ENTS – are evaluated just whe	n the event occurs
Event notification code	Meaning
Event notification code	Meaning  The firmware running in the AVL devices can detect when an external GPS antenna is connected to the device. This event occurs when connecting (plugging in) an external GPS antenna to the device.

GPS.eExtAntUnplugged	The firmware running in the AVL devices can detect when an external GPS antenna is disconnected from the device. This event occurs when disconnecting (unplugging) an external GPS antenna from the device.  Example: \$PFAL,CNF.Set,AL31=GPS.eExtAntUnplugged:GSM.SetInternalAntenna
	This alarm switches the device to the internal antennas when the external antenna is unplugged.

Both events above can be used in separate alarms to automatically switch between the internal and the optional external antennas.

 Table 47:
 FOX3 external antenna states and events.

Meaning

#### 6.4.9. **GPS.MultiGeofence**

State notification code

STATES

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3	G		FOX3-4G				BOLERO40		
2.16.x	2.16.x 3.0.x 3.1.x 3.2.x			MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	<b>✓</b>	<b>✓</b>	✓	EVENT	8	8 <del></del>	8 <del></del>	8 <del></del>	8 <del></del>	8-1	8 <del></del>	8 <del></del>	8	8 <del></del>	8 <del>- x</del>	8	9 <del></del>

GPS.I	MultiGeofence.s <id>=[<state_typ< th=""><th>True when the device leaves the multigeofence<id>.  Example: GPS.MultiGeofence.s1=inside</id></th></state_typ<></id>	True when the device leaves the multigeofence <id>.  Example: GPS.MultiGeofence.s1=inside</id>						
	<id></id>	It specifies the multigeofence ID. It can be set either:  0 2999 - used for user-configured multi-geofences.						
	[ <state_type>]</state_type>	Defines the type of an geofence state.  inside - True when the device enters into the MultiGeofence <id>&gt;. Onc it results outside the MultiGeofence <id>&gt; this state goes false and the state "GPS.MultiGeofence.s<id>= outside" goes true.  outside - True when the device leaves the MultiGeofence <id>.</id></id></id></id>						
ENTS –	are evaluated just when the event occ	urs						
Event	t notification code	Meaning						
GPS.I	MultiGeofence.e <id>=[<event_ty< td=""><td>This event can be used to catch events from all multi geofences. Optionally a stat (inside or outside) can be defined, which allows to restrict the caught events by th direction (multi geofence entered or left). This alarm can be efficiently used for transmitting the ID (and/or status) of the last multi geofence which was entered or left to a server or the device history.</td></event_ty<></id>	This event can be used to catch events from all multi geofences. Optionally a stat (inside or outside) can be defined, which allows to restrict the caught events by th direction (multi geofence entered or left). This alarm can be efficiently used for transmitting the ID (and/or status) of the last multi geofence which was entered or left to a server or the device history.						
		Example: GPS.MultiGeofence.e1=inside GPS.Geofence.e1=outside						
1	<id></id>	It specifies the multigeofence ID. It can be set either:  0 2999 - used for user-configured multi-geofences.  x - used for all pre-configured multi-geofences.						
		Optional. Define when the event should occur. Event is generated whenever the device moves into/out of the specified multi-geofence (having sufficient GPS coverage).  inside Occurs when entering the defined Multi-Geofence ID.						
	[ <event_type>]</event_type>	outside Occurs when leaving the defined Multi-Geofence ID.						

 Table 48:
 MultiGeofence states and events. EcoDrive

## 6.5. EcoDrive

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	EVENT	8	9 <del></del>	8 <del></del> r	8 <del></del>	9 <del></del>	8 <del></del>	8 <del>- x</del>	8	9 <del></del>	8	8	9 <del></del>	9—1

ATES					
State notification code	Meaning				
Ecodrive.sStart	True as long as an EcoDrive trip is active.				
Ecodrive.sStop	True as long as an EcoDrive trip is inactive.				
Ecodrive.sOverSpeed1	True as long as the current speed is between the predefined city and country speed limits.				
Ecodrive.sOverSpeed2	True as long as the current speed is between the predefined country and highway speed limit				
Ecodrive.sOverSpeed3 True as long as the current speed is over the predefined highway speed limit.					
/ENTS – are evaluated just whe	n the event occurs				
Event notification code	Meaning				
Ecodrive.eStart	Occurs when an EcoDrive trip is started.				
Ecodrive.eStop	Occurs when an EcoDrive trip is stopped.				
Ecodrive.eHarshTurn	Occurs when the device detects a harsh turn during an active EcoDrive trip.				
Ecodrive.eHarshBrake	Occurs when the device detect a strong brake during an active EcoDrive trip.				
Ecodrive.eHarshAccelerate	Occurs when the device detect a strong acceleration during an active EcoDrive trip.				

Table 49:Operator's states and events.

## 6.6. **GSM**

## 6.6.1. GSM.eJamming

	FIRMWARE			DEVICES	FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	~	✓	✓	EVENT	<b>✓</b>	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

ST/	ATES	
	State notification code	Meaning
	None	
VE	NTS – are evaluated just when the	event occurs
	Event notification code	Meaning
	GSM.eJamming[= <flag>]</flag>	The FOX3 series has GSM jamming detection that can be generated when GSM jamming is detected. The feature detects, at radio resource level, an anomalous source of interference and signalling. Occurs when the GSM module detects interference and the device is no longer camped on the serving cell and cannot select any other suitable cell. Once occurred, the device will save data to the device flash memory during the period of jamming and transfer this to the server when the connection is established.
	[ <flag>]</flag>	Optional. Following indicator flags can be set to generate this event:  OK = 2G jamming no longer detected  Warning = 2G jamming detected  Critical = 3G jamming detected

 Table 50:
 Navigation states and events.

## 6.6.2. GSM (Operator)

	FIRMWARE DEVICES				FOX3-2G	FOX3-3G					FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	M1	41	43	45		
✓	~	<b>✓</b>	✓	EVENT	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓

TATES	
State notification code	Meaning
CCM cOnVolid compa (IDI novertor ")	True when GSM network operator is available until the GSM network operator results invalid. Once it results invalid, the "GPS.sOpInvalid" state responds true.
GSM.sOpValid[ <comp><id "operator "="">]</id "operator></comp>	Example: GSM.sOpValid="T-Mobile D" or GSM.sOpValid="26201"
GSM.sOpInvalid=[<"operator ">]	True when the GSM network operator fails until the GSM network operator results valid. Once it results valid the "GPS.sOpValid" state responds true.
GSM.sRoaming	True when GSM is currently roaming between networks (not registered to home network).
GSM.sNoRoaming	True when GSM is currently registered into the home network.

	[ <id "operator">]</id "operator">	The parameter of this event is <b>optional</b> and used to launch actions just if this special operator is used. If used, it specifies in quotation marks (" ") the GSM operator name (i.e. " <i>T-Mobile D</i> ") or without quotation marks the operator ID (i.e. <i>26201</i> ) to be compared. The comparison is case sensitive and must match exactly that operator name. The mobile network code (operator ID) of the GSM operator is a 5 digit decimal number: first 2 digits are country code, followed by 3 digits containing the operator ID.  Note: It is possible to enter just the beginning of an operator name or ID – i.e. 26 would match all German operator IDs (26XXX).
	<comp></comp>	Compares two values and return a Boolean (True/False) value that represents the result of the comparison. It can be set to =, !=, ==
EVENTS – a	re evaluated just when the event occurs	
Event n	notification code	Meaning
GSM.e	OpFound[ <comp><id "operator "="">]</id "operator></comp>	Occurs when the device finds a (specific) GSM network operator and registered to that GSM operator.  Example: GSM.eOpFound="T-Mobile D" or GSM.eOpFound="26201"
GSM.C	BM.e <message_slot></message_slot>	Occurs whenever new location information is received within the corresponding GSM broadcast message slot. Therefore, this event is ideally suited to create a message containing the corresponding dynamic protocol (i.e. &(CBMO)) <message_slot> Number ranging from 0 to 4 which specifies the message slot which contains a new broadcast message now.</message_slot>
GSM.e	eOpLost[ <comp><id "operator "="">]</id "operator></comp>	Occurs when the device loses a GSM network operator name or ID.
	[ <id "operator">]</id "operator">	The parameter of this event is <b>optional</b> and used to launch actions just if is used. If used, it specifies in quotation marks (" ") the GSM operator name (i.e. " <i>T-Mobile D</i> ") or without quotation marks the operator ID (i.e. <i>26201</i> ) to be compared. The comparison is case sensitive and must match exactly that operator name. The mobile network code (operator ID) of the GSM operator is a 5 digit decimal number: first 2 digits are country code, followed by 3 digits containing the operator ID.  Note: It is possible to enter just the beginning of an operator name or ID – i.e. 26 would match all German operator IDs (26XXX).
GSM.e	eSimLost	This event is occurred if the SIM card is removed while the device is running.  - It can be used i.e. to record history entries if a user illegally removes the SIM card during the device is operating.  - the device re-continues operation if the correct SIM card is re-plugged in the SIM card holder (or a different SIM card having the same SIM PIN that is available in the configuration)
GSM.e	eMCC <comp><country_code></country_code></comp>	Mobile networks are uniquely identified by their mobile country code (MCC) and their mobile network code (MNC). If your application needs to identify the county in which the AVL device is currently operating, then use this event by entering the 3-digit MCC. This event is occurred whenever the current mobile country code changes. This event can be used to i.e. generate messages to record if a user illegally leaves that country. For Germany: GSM.eMcc=262 <country_code> Integral decimal number of the mobile country code (e.g. for Germany: MCC=262).</country_code>
<	comp>	Compares two values and return a Boolean (True/False) value that represents the result of the comparison. It can be set to =, !=, ==

Table 51:Operator's states and events.

## 6.6.3. GSM.eCellChange

FIRMWARE DEVICES				DEVICES	FOX3-2G FOX3-3G						FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR				C1-NA	C4-NA	C1-EU	М1	41	43	45	
✓	<b>✓</b>	✓	✓	EVENT	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>

STA	TES	
	None	
EV	ENTS – are evaluated just when the event occurs	
	Event notification code	Meaning
	GSM.eCellChange	Occurs when the device is already connected to the GSM network and it changes the GSM network cell (hand-over).
		Example: GSM.eCellChange

Table 52:Cell's states and events.

### 6.6.4. GSM.VoiceCall

	FIRMWARE DEVICES			DEVICES	FOX3-2G FOX3-3G					FOX3-4G				BOLERO40			
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std. BLE BID AU DR			C1-NA	C4-NA	C1-EU	М1	41	43	45		
✓	✓	~	✓	EVENT	✓	×	×	×	✓	×	×	×	×	×	×	×	×

Stat	te notification code	Meaning							
GSIV	1.VoiceCall.sReady	True when the device is ready to receive or dial a voice call (currently there is no incoming or established voice call).							
GSN ">]	1.VoiceCall.sIncoming=[<"p_number	True when the device receives an incoming voice call [or a call from a specific phono number]. Example: GSM.VoiceCall.sIncoming="+4913131313"							
GSN ue>	1.VoiceCall.sRingCounter <comp><val< td=""><td>True when the ring count (i.e., number of rings) of an incoming call exceeds the maximum ring count defined by the user.  Example: GSM.VoiceCall.sRingCounter&gt;2</td></val<></comp>	True when the ring count (i.e., number of rings) of an incoming call exceeds the maximum ring count defined by the user.  Example: GSM.VoiceCall.sRingCounter>2							
GSN ">]	1.VoiceCall.sOutgoing=[<"p_number	True when the device makes an outgoing voice call [or a call from a specific phone number], until the call is accepted or cancelled.  Example: GSM.VoiceCall.sOutgoing="+4913131313"							
GSN	1.VoiceCall.sInside=[<"p_number ">]	True when a GSM voice call [or a call from a specific phone number] is accepted until the call is cancelled.  Example: GSM.VoiceCall.sInside="+4913131313"							
[<"p	_number">]	<b>Optional</b> . Specifies, in quotation marks (""), the phone number (e.g. +493677XXXX, including country and area code) to be compared. If it is omitted, the event occurs for every incoming/outgoing voice call.							
	<comp></comp>	Compares two values and return a Boolean (True/False) value that represents the result of the comparison. It can be set to $=$ , $=$ , $<$ , $>$ , $<$ or $>=$ .							
	<value></value>	Specifies an integer value between 0 and 255, which determines the number of rings of an incoming call to wait for release are alarm.							
NTS -	– are evaluated just when the event occurs								
Eve	nt notification code	Meaning							
GSN ">]	M.VoiceCall.eIncoming=[<"p_number	Occurs when the device receives a GSM voice call. This event can then decide whether to accept that call or not.  Example: GSM.VoiceCall.eIncoming="+4913131313"							
GSN er "	M.VoiceCall.eRingStopped=[<"p_numb  >]	Occurs when the device is already set into the ringing mode and the caller hangs up the phone.  Example: GSM.VoiceCall.eRingStopped="+4913131313"							
GSN	M.VoiceCall.eOutgoing=[<"p_number	Occurs when the device sets up an outgoing voice call, before the recipient's phone rings.  Example: GSM.VoiceCall.eOutgoing="+4913131313"							
">]		Occurs when an incoming voice call has been established successfully.  Example: GSM.VoiceCall.eEstablished="+4913131313"							
">]	M.VoiceCall.eEstablished=[<"p_numbe -]								

[<"p_number'	It is <b>optional</b> . It specifies in quotation marks (" ") the phone number (e. +493677XXXX, including country and area code) to be compared. If it is omittee the event occurs for incoming/outgoing voice call.
--------------	--

 Table 53:
 Voice Call states and events.

### 6.6.5. **GSM.SMS**

		FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G			BOLERO40					
2.16	.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓		✓	✓	✓	EVENT	<b>✓</b>	✓	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓

ST	ITES									
	None									
EV	ENTS – are evaluated just when the event occurs									
	Event notification code	Meaning								
	GSM.SMS.eIncoming	Occurs when the device receives a SMS message								
	GSM.SMS.eIncoming.Number=<"p_numb er">	Occurs when the device receives a SMS message from a specific phone number.  Example: GSM.SMS.eIncoming.Number="+4913131313"& GSM.SMS.eIncoming.Text="test"								
	GSM.SMS.eIncoming.Text=<"text">	Occurs when the device receives a SMS message with a specific contents.  Example: GSM.SMS.eIncoming.Number="+4913131313"& GSM.SMS.eIncoming.Text="test"								
	GSM.SMS.eSent	Occurs when the device sends an SMS message.								
	GSM.SMS.eSent.Number=<"p_number">	Occurs when the device sends a SMS message to a specific phone number.  Example: GSM.SMS.eSent.Number="+4913131313" & GSM.SMS.eSent.Text="test"								
	GSM.SMS.eSent.Text=<"text">	Occurs when the device sends an SMS message with a specific contents.  Example: GSM.SMS.eSent.Number="+4913131313"& GSM.SMS.eSent.Text="test"								
	<"p_number">	It specifies in quotation marks (" ") the phone number (e.g. +493677XXXX, including country and area code) to be compared.								
	<"text">	It specifies in quotation marks (" ") the text (i.e. "your text") to be compared. The comparison is case sensitive.								
	- tone 2	<b>Hint</b> : Due to both events (".Text="your text"" and ".Number="+493677XXXX"") may occur at the same time, you may combine them within a condition field.								

Table 54:SMS states and events.

## 6.6.6. **GSM.DataCall**

		FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40		
2.16	.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓		×	✓	✓	EVENT	✓	<b>✓</b>	✓	✓	<b>√</b>	✓	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	✓

TES						
State notification code	Meaning					
GSM.DataCall.sReady	True when the device is ready to receive a data call, but before the data is established.					
GSM.DataCall.sIncoming=["p_number "]	True when the device receives an incoming data call [or a call from a speciphone number].  Example: GSM.DataCall.sIncoming ="+4913131313"					
GSM.DataCall.sRingCounter <comp><value></value></comp>	True when the number of ring that have elapsed since an incoming data of was generated match the user specified value.  Example: GSM.DataCall.sRingCounter>2					
GSM.DataCall.sInside=["p_number "]	True when a GSM data call [or call from specific phone number] is accepted until the call is cancelled.					
	Example: GSM.DataCall.sInside="+4913131313"					
<"p_number">]	It is <b>optional</b> . It specifies in quotation marks (" ") the phone number (e +493677XXXX, including country and area code) to be compared. If it omitted, the event occurs for incoming/outgoing data call.  Compares two values and return a Boolean (True/False) value that represent the result of the comparison. It can be set to =, !=, <,>, <= or>=.  It is an integer value between 0 and 255, which determines the number rings of an incoming call to wait for release an alarm.					
<comp></comp>						
<value></value>						
NTS – are evaluated just when the event occurs						
Event notification code	Meaning					
GSM.DataCall.eIncoming=["p_number "]	Occurs when the device receives a CSD call or a CSD call from a specific phonumber.  Example: GSM.DataCall.eIncoming ="+4913131313"					
GSM.DataCall.eRingStopped=["p_number "]	Occurs when the device is already set into the ringing mode and the cal hangs up the phone.  Example: GSM.DataCall.eRingStopped="+4913131313"					
GSM.DataCall.eEstablished=["p_number"]	Occurs when a CSD call has been established successfully.  Example: GSM.DataCall.eEstablished="+4913131313"					
GSM.DataCall.eHangup=["p_number "]	Occurs when hanging up an established CSD call  Example: GSM.DataCall.eHangup="+4913131313"					
GSM.DataCall.eReceived=["text "]	Occurs when receiving an packet.  Example: GSM.DataCall.eReceived="User text"					

["text"]	Text of which the packet starts. This text has to match exactly the packet text (case sensitive) to launch alarm actions. If the packet text contains more characters as specified inside <text> only the specified characters will be compared.</text>

 Table 55:
 Data Call states and events.

### 6.6.7. **GSM.GPRS**

STATES

	FIRM	WARE		DEVICES	FOX3-2G			OX3-3			FOX3-4G				BOLERO40		
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	✓	✓	✓	EVENT	<b>✓</b>	✓	✓	✓	✓	✓	✓	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>

State notification code	Meaning					
GSM.GPRS.sConnecting	True when the device tries to perform a GPRS attach until the GPRS is successfull attached.					
GSM.GPRS.sOnline	True when the device is successfully attached to the GPRS until it is detached.					
GSM.GPRS.sDisconnecting	True when the device tries to perform a GPRS detach until the GPRS successful detached.					
GSM.GPRS.sOffline	True when the device is successfully detached from the GPRS, or a GPRS connection is currently inactive until the device is attached to the GPRS again.					
GSM.GPRS.sTraffic <comp><value></value></comp>	True when the complete current GPRS traffic (in Bytes) that match the user specifically value.					
<comp></comp>	Compares two values and return a Boolean (True/False) value that represents the result of the comparison. It can be set to =, !=, <,>, <= or>=.					
<value></value>	It is an integer value between 0 and 2147483647 that specifies the number of byte for GPRS traffic completeness.					
NTS – are evaluated just when the event o	occurs					
Event notification code	Meaning					
GSM.GPRS.eConnecting	Occurs when the device initiates a connection to the GPRS network.					
	Occurs when the device is successfully attached to the GPRS network. Dependence the user application, the <b>GPRS.eConnected</b> event can execute the <b>TCP.Client.Co</b> command to initiate a TCP connection to the server. How to use such an event to chapter 11.8.2.9.1.					
GSM.GPRS.eConnected	command to initiate a TCP connection to the server. How to use such an event, ref					
GSM.GPRS.eConnected GSM.GPRS.eDisconnecting	command to initiate a TCP connection to the server. How to use such an event, references					

Table 56:GPRS states and events.

## **6.7. TCP**

## 6.7.1. TCP.Client

		FIRM	WARE		DEVICES	FOX3-2G		F	OX3-3	G		FOX3-4G				BOLERO40		
2	2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
	✓	✓	✓	✓	EVENT	<b>✓</b>	✓	✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	✓

ATES	
State notification code	Meaning
TCP.Client.sConnecting	True when the device initiates a TCP connection to the server until it is successful connected. Once connected the event <i>TCP.Client.sConnected</i> occurs.
TCP.Client.sConnected	True when the device is successfully connected to the server until it attempts disconnect.
TCP.Client.sDisconnecting	True when the device is trying to disconnect from the server until it is disconnected
TCP.Client.sDisconnected	True when the AVL device is successfully disconnected from the server until attempts to connect.
TCP.Client.sIdle	True when the TCP connection is inactive until it is connected. (Use <b>TCP.Client.Connect</b> comma to establish the connection). Usually TCP parameters are configured to automatically connect the TCP server when GPRS state is already online. This state is used to read the connection stawhen a manual connection to the server is desired.
ENTS – are evaluated just when the ev	vent occurs
Event notification code	Meaning
TCP.Client.eConnecting	Occurs when the device initiates a TCP connection to the server, but still n connected. Once connected the event <i>TCP.Client.eConnected</i> occurs.
	0 1 1 1 1 1 1 1 7 7 7 7 7 7 7 7 7 7 7 7

Event notification code	Meaning						
TCP.Client.eConnecting	Occurs when the device initiates a TCP connection to the server, but still not connected. Once connected the event <i>TCP.Client.eConnected</i> occurs.						
TCP.Client.eConnected	Occurs when the device has successfully established a TCP connection to the remote server (device may send initial data to the used server for acknowledgement).						
TCP.Client.ePacketSent	Occurs when the device has sent a TCP packet to the connected remote server.						
TCP.Client.ePingSent	Occurs when the server receives a ping from the devices.						
TCP.Client.eReceived[="text"]	Occurs when the device receives a TCP packet (with a specific text) from the server or the command MSG.Event,TCP,<"text"> is executed.  ["text"] Optional. It specifies in quotation marks (" ") the text (i.e. "your text") to be compared. If it is omitted, the event occurs for each incoming message sent from remote server. This comparison is case sensitive. The text to be sent from the remote server must be terminated with <cr><lf>.  Example: TCP.Client.eReceived="test"</lf></cr>						
TCP.Client.eDisconnecting	Occurs when the device attempts to disconnect from to the server. Once disconnected the event <i>TCP.Client.eDisconnected</i> occurs.						
TCP.Client.eDisconnected	The TCP connection between the device and the server has been broken.						

	This event is generated whenever the outgoing TCP buffer becomes completely empty (if the last packet has been acknowledged by server side).
TCP.Client.eBufferEmpty	<b>Notes</b> : Usually TCP settings are configured to automatically connect to the TCP server when GPRS is online. This state is used to retrieve the connection state if manual TCP connection is desired.
TCP.Client.eFlashBufferEmpty	This event is generated if the internal non-volatile flash tcp buffer becomes empty (-> the last message has been acknowledged by server). Note that TCP send-mode 2 needs to be configured in order to use Flash TCP Buffer feature.
TCP.Client.eriasiibunerEmpty	<b>Notes:</b> Usually TCP settings are configured to automatically connect to the TCP server when GPRS is online. This state is used to retrieve the connection state if manual TCP connection is desired.

Table 57:TCP Client states and events.

## 6.7.2. TCP.SMTP

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G			FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	✓	~	✓	EVENT	✓	<b>✓</b>	✓	✓	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

STATES							
None	None						
EVENTS – are evaluated just when the	VENTS – are evaluated just when the event occurs						
Event notification code	Meaning						
TCP.SMTP.eSent	Occurs when the device sends out an e-Mail.						
TCP.SMTP.eFailed	Occurs when the device is not able to complete a send Email operation to a SMTP server. The connection to the SMTP server failed, or authentication failed, or the operation timed out etc.						

Table 58:SMTP states and events.

### 6.7.3. TCP.UDP

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G			FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	M1	41	43	45
✓	<b>✓</b>	✓	✓	EVENT	<b>✓</b>	✓	✓	<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓

ST	ATES							
	Stat	e notification code	Meaning					
	None	e						
EV	ENTS -	- are evaluated just when the event	occurs					
	Even	t notification code	Meaning					
	TCP.L	JDP.eReceived[="text"]	Occurs when the device receives a UDP packet (with an optional text) from a connected UDP server.					
			Example: TCP.UDP.eReceived or TCP.UDP.eReceived="test"					
		["text"]	<b>Optional</b> . It specifies in quotation marks (" ") the text (i.e. "your text") to be compared. If it is omitted, the event occurs for each incoming message sent from remote server. This comparison is case sensitive. The text to be sent from the remote server must be terminated with <cr><lf>.</lf></cr>					

**Table 59:** TCP UDP states and events.

### **6.7.4. TCP.CLIENT2**

FIRMWARE	DEVICES	FOX3-2G	FOX3-3G			FOX3-4G				BOLERO40				
3.5	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
✓	EVENT	✓	✓	✓	~	✓	✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	✓	<b>√</b>

STATES					
State notification code	Meaning				
TCP.Client2.sConnecting	True when the device initiates a TCP connection to the server for the second TCP connection until it is successfully connected. Once connected the event <i>TCP.Client.sConnected</i> occurs.				
TCP.Client2.sConnected	True when the device is successfully connected to the server for the second TCP connection until it attempts to disconnect.				
TCP.Client2.sDisconnecting	True when the device is trying to disconnect from the server for the second TCP connection until it is disconnected.				
TCP.Client2.sDisconnected	True when the AVL device is successfully disconnected from the server for the second TCP connection until it attempts to connect.				
TCP.Client2.sIdle	True when the TCP connection is inactive until it is connected for the second TCP connection. (Use <b>TCP.Client2.Connect</b> command to establish the connection). Usually TCP parameters are configured to automatically connect to the TCP server when GPRS state is already online. This state is used to read the connection state when a manual connection to the server is desired.				

EVENTS – are evaluated just when the event o	EVENTS – are evaluated just when the event occurs						
Event notification code	Meaning						
TCP.Client2.eConnecting	Occurs when the device initiates a TCP connection to the server for the second TCP connection, but still not connected. Once connected the event <i>TCP.Client.eConnected</i> occurs.						
TCP.Client2.eConnected	Occurs when the device has successfully established a TCP connection to the remote server for the second TCP connection (device may send initial data to the used server for acknowledgement).						
TCP.Client2.eDisconnecting	Occurs when the device attempts to disconnect from to the server for the second TCP connection. Once disconnected the event <i>TCP.Client.eDisconnected</i> occurs.						
TCP.Client2.eDisconnected	The TCP connection between the device and the server has been broken for the second TCP connection.						

## **6.8. WLAN**

		FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G			FOX3-4G				BOLERO40				
2.16	6.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
×	:	✓	~		EVENT	?	?	?	?	?	?	?	?	?	?	×	×	×

TATES	
State notification code	Meaning
WLAN.sConnected[= <ssid>]</ssid>	True when a connection to an access point is established until it disconnects.
WLAN.TCP.sConnected	True when the device is successfully connected to the server until it attempts to disconnect.
VENTS – are evaluated just when the ever	nt occurs
Event notification code	Meaning
SYS.WLAN.eConnecting	Occurs when the device starts a connection to an access point. This is done after the end of scan and a scanned SSID was found in WLAN configuration.
WLAN.eConnected[= <ssid>]</ssid>	Occurs when the connection to an access point is established
WLAN.eDisconnected	Occurs when the connection to an access point is broken.
WLAN.TCP.eConnected	Occurs when the socket connection to the server is established.
WLAN.TCP.eDisconnected	Occurs when the connection to the server is closed/broken.
WLAN.eReceived[="text"]	Occurs when the device receives a TCP packet (with a specific text) from the server.  Example: WLAN.eReceived="test"
["ssid"]	The SSID of the connected network is given as a parameter, but it is optional in an alarm configuration. If no SSID is given, the event will trigger for all networks.
["text"]	<b>Optional</b> . It specifies in quotation marks (" ") the text (i.e. "your text") to be compared. If it is omitted, the event occurs for each incoming message sent from remote server. This comparison is case sensitive. The text to be sent from the remote server must be terminated with <cr><lf>.</lf></cr>

**Table 60:** WLAN Client states and events when using a IOBOC-WLAN mounted to FOX3-2G/3G/4G series

## 7. DYNAMIC ENTRIES/VARIABLES

The following table shows the dynamic variables that can be attached to the user specified text when they are requested. The format of the reported value of a dynamic variable can be either as a text, decimal or hex.

For example:

&(Timer1) will report: erased, initialized, active, inactive, running, paused, armed or disarmed &(VAccu) will report a value e.g.: 3.935

The format of the dynamic variable is:

**&(dynamic variable)** //dynamic variable can be set to one of the entries listed below.

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).							
SYS								
SecurityLock	Used to report whether or not the AVL device has already been locked. If system AVL has already been locked, the return value is 1, otherwise it returns 0							
DeviceName	Used to report the name of the device specified with configuration command.							
VAccu	Used to report the internal battery voltage. Note that, the battery voltage will be available approx. 6-10 seconds after the system startup. The unit of the returned value is Volt.							
Bat	Used to report the current voltage of the internal battery (or "none" if no internal battery is available). The unit of the returned value is Volt.							
Power	Used to report the current external power voltage. The unit of the returned value is Volt.							
Timer <index></index>	Used to request the state of the selected Timer. <index> Determines the index of the timer to be requested. Up to 20 Timers are available. It can be set to a value from 0 to 39.</index>							
Trigger <index></index>	Used to request the state of the selected Trigger. <index> Determines the index of the trigger to be requested. Up to 20 Timers are available It can be set to a value from 0 to 39</index>							
Counter <index></index>	Used to request the state of the selected Counter. <index> Determines the index of the counter to be requested. Up to 20 Timers are available. It can be set to a value from 0 to 39</index>							
nvCounter <index></index>	Used to report the state of the selected non-volatile counter (see PFAL commands for more details). e.g. &(nvCounter0) <index> - Specifies the index of the Counter ( 0 – 19).</index>							
SerialData <port></port>	Used to report the last string received (max.1024 bytes) from the serial port <b>0</b> or <b>1</b> , which is terminated by a Carriage Return and Line Feed. Serial interface needs to be configured as command mode or event mode. i.e. \$PFAL,MSG.Mode.Serial0[1]=6F,C - for more details refer to the description of this command. <port>  O Serial port 0  1 Serial port 1</port>							
SerialData <port>.h</port>	Used to report in hexadecimal the last string received from the serial port <b>0</b> or <b>1</b> , which is terminated by a Carriage Return and Line Feed (i.e. if "ABCD" has been received, it reports "41424344". Serial interface needs to be configured as command mode or event mode. i.e. \$PFAL,MSG.Mode.SerialO[1]=6F,C - for more details refer to the description of this command. <port></port>							

DYNAMIC VARIABLES	MEANING (refer	also to the corre	sponding PFAL command respectively).					
SerialData <port>.End<endchars></endchars></port>	If <endchars> is be displayed. C hexadecimal data <port>  0 1 <endchars></endchars></port></endchars>	bigger than the a urrently this dyn a. Serial port 0 Serial port 1	ers (defined by <endchars>) of the incoming data.  mount of incoming data within the last event, the full text will  namic variable is only available for plain text and not for  range of 0 to 39) of the last characters to be shown.</endchars>					
StartupReason	Used to report in Start Ign Ring Time	Ign Starts up from IGN-sleep Ring Starts up from Ring-sleep						
bin= <value></value>	Adds specific values into the user text. <value> Specifies hexadecimal (i.e. 0x1F,0xFF) or decimal (31,255) values to be added. Mu values can be separated by characters which are not part of the value (i.e. con space or semicolon etc).</value>							
Attitude	Reports current	G-forces for each	axis of the attitude sensor.					
Force	Reports the G-fo	ports the G-force value of the last <i>eForce</i> event (reports <b>0</b> if no force event is available).						
MaxMem	Used to report the maximal used up memory after system start. This entry can be used to check remotely if memory is almost used up by i.e. too many alarms.							
LastPFALanswer	At maximum 102 exceeded (i.e. fo This entry can be customized serve	24 bytes of PFAL a r PFAL,CNF.Show) pe used in combi	nation with the event <b>Sys.Device.ePfalExecuted</b> to generate aining all PFAL answers. When using this dynamic variable it is					
Тетр	Used to report the value is Celsius.	ne internal tempe	rature of the FOX3 device. The unit of the returned temperature					
FAL	following: saaaaaaa e.g. 050673	a soooooooo ss co 48001098091000 ata, use the convo	the FAL format. The format of the reported data looks like cryymmdd hhmmss iiii oooo 4615030414505101000010 ersation below:					
	saaaaaaaa latitude of the soooooooo location in ss ccc yymmdd hhmmss iiii	05067348 001098091 00 046 150304 145051 0100	= 8 digits, starting with the sign for the latitude (0 = positive (+), 9 = negative (-)), followed by the location in decimal format multiplied by 100000 = 9 digits, starting with the sign for the latitude (0 = positive (+), 9 = negative (-)), followed by the longitude of the decimal format multiplied by 100000 = 2 digits, represents the speed in decimal = 3 digits, represents the course in degrees ° = 6 digits, represents the year, month, day = 6 digits, represents the hour, minute, sec = 4 digits, represents in binary the logical state (1 = high and 0 = low) of all digital inputs of the device (1-4) = 4 digits, represents in binary the logical state (1 = high and 0					

	MEANING (refer also to the corresponding PFAL command respectively).						
FALPOS	Used to report just longitude and latitude data in the FALPOS format. The format of the reported data looks like following:  saaaaaaa soooooooo e.g. 05067348001098091  To decode this data, use the conversation below:  Format Example Description						
	saaaaaaa						
Replace <index></index>	Used to report the text specified into the corresponding REPLACE <index>. <index> = 09</index></index>						
MaxMem	Used to report the CPU load in percent %.						
VIN	Used to report the vehicle identification number from config setting CNF.Set,Device.VIN=<"VIN">.  It is a 17-character string.						
UserEventText	Used to report the text (customized command) specified with PFAL command MSG.Event[, <interface>],&lt;"text"&gt;</interface>						
UnixTime2	It is used to report the number of seconds since 1.1.1970 UTC (UNIX epoch time)						
1-Wire							
1WIRE.LIST	Used to report the IDs of the connected 1-Wire devices (e.g. 10c2272e000000E1)						
1Wire.Temp[= <sensor_id>]</sensor_id>	Used to report the temperature of 1-Wire sensors connected to the FOX3. The unit of the returned value is Celsius. If no device ID is specified, the first found temperature sensor is read out e.g: &(1WIRE.Temp) reports 21°C <sensor_id> - Optional. Specifies the id of the external 1-Wire sensor. The ID can be used when more than one sensor is connected to the FOX3. e.g. &amp;(1WIRE.Temp=6700080265f19210)  Important:  - if several temperature sensors are to be used, the specific unique device ID of each sensor is required to address this sensor!  - This implies, that all devices need a unique configuration, which contains the correct ID's of the attached sensors.  - This implies a specific installation procedure for car installation, which attaches AND configures the sensors sequentially,  This assures to have predefined system behaviour and avoids mixing sensor ID's and</sensor_id>						
1Wire.Temp=all	the installed location of the sensor  Used to report the temperatures of all 1-Wire sensors connected to the AVL device.						
BLE	osea to report the temperatures of all 1 will sensors connected to the AVE device.						
BLE.Name[:index]	Used to report the name of last registered iBeacon sensor. It is set to "unnamed" if it is not advertised from the iBeacon sensor. Use the optional index to select a beacon from the list that is created during scanning.						
BLE.relName[:index]	Used to report the name of last released iBeacon. It is set to "unnamed" if it is not advertised from the iBeacon sensor. Use the optional index to select a beacon from the list that is created during scanning.						
	during scanning.						
BLE.RSSI	during scanning.  Used to report the RSSI value in dbm from last registered iBeacon sensor						

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).
BLE.List	Used to report the found devices from last scan listed in the list. Depending on the length of the advertised friendly name of the BLE Beacons, the device can store up to 28 BLE beacons, if name has a length of 24 bytes.
BLE.List2	Used to report the list of iBeacon MACs found after completing a scan process.
BLE.MAC[:index]	Used to report the MAC address of the registered iBeacon sensor. Use the optional index to select a beacon from the list that has been created during scanning.
BLE.relMAC[:index]	Used to report the MAC address of the last released iBeacon. Use the optional index to select a beacon from the list that is created during scanning.
BLE.UUID[:index]	Used to report the universally unique identification (UUID) of a registered iBeacon sensor. Use the optional index to select a beacon from the list that is created during scanning.
BLE.relUUID[:index]	Used to report the universally unique identification (UUID) of the last released iBeacon. Use the optional index to select a beacon from the list that has been created during scanning.
BLE.Major[:index]	Used to report the unique major value of the registered and selected iBeacon sensor. Major value is a number assigned to an iBeacon, in order to identify it with greater accuracy than using UUIE alone. Major is unsigned integer value between 0 and 65535. The iBeacon standard requires both a Major and Minor value to be assigned. Use the optional index to select a beacon from the list that is created during scanning.
BLE.relMajor[:index]	Used to report the unique major value of the last released iBeacon. Use the optional index to select a beacon from the list that has been created during scanning.
BLE.Minor[:index]	Used to report the unique minor value of the registered and selected iBeacon sensor. Minor value is a number assigned to an iBeacon, in order to identify it with greater accuracy than using UUID alone. Minor is unsigned integer value between 0 and 65535. The iBeacon standard requires both a Major and Minor value to be assigned. Use the optional index to select a beacon from the list that is created during scanning.
BLE.relMinor[:index]	Used to report the unique minor value of the last released iBeacon. Use the optional index to select a beacon from the list that has been created during scanning.
BLE.ListDev[: <content>]</content>	Used to report the list of active beacons or use the optional property to report the list with Name MAC,UUID, Major or RSSI of active beacons. The optional <content> entry can be set to: Name, MAC,UUID, Major or RSSI.</content>
BLE.ListAdd[: <content>]</content>	Used to report the list of added beacons or use the optional property to report the list with Name MAC,UUID, Major or RSSI of added beacons. The optional <content> entry can be set to: Name, MAC,UUID, Major or RSSI.</content>
BLE.ListRel[: <content>]</content>	Used to report the list of released beacons or use the optional property to report the list with Name, MAC,UUID, Major or RSSI of released beacons The optional <content> entry can be set to Name, MAC,UUID, Major.</content>
BLUEID	
TicketID	Used to report the ID of the last successful executed BlueID command.
MobileDeviceID	Used to report the ID of the registered mobile device (NFC card or mobile with installed BlueID library based app) which sent the last successful executed BlueID command.
NFC	
NFCUID	Reports the UID (manufacturer code) of the NFC card
DTCO.D8	
DTCO.D8.COMPLETE	It reports a formatted text. e.g.  INFO-DATA:ECU ID: DTCO SW:00  Date/Time: 29.04.2015 09:05:13 +120 min

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).
	Vehicle:       moving, 9.898 km/h, V         Vehicle ID:       ABCD01102013ABCDE         Vehicle Reg:       N BG 112         Driver1 ID:       1100000007158000, ???, card ok         Driver2       available, no card         Motor:       8192 rpm         Distance:       731.485 km, trip:         3172.260 km         D1=       low         D2=       low         Ign=       on         Drawer=       closed         OpMode=       operational
DTCO.D8.BLOB	It reports a string with comma separated value fields:  ECU ID, String  ECU SW ID, 2 digits hex  year UTC, 4 digits decimal  month UTC, 2 digits decimal  hour UTC, 2 digits decimal  minute UTC, 2 digits decimal  decimal second UTC, 2 digits decimal  minute UTC, 3 digits decimal  minute OTC, 3 digits decimal  decimal second UTC, 2 digits decimal  work state, 2 digits hex, according J1939, SPN 1612, 1613 d  river1, 2 digits hex, according J1939, SPN 1615-1618  driver2, 2 digits hex, according J1939, SPN 1615-1618  status, 2 digits hex, according J1939, SPN 1635-1618  status, 2 digits hex, according J1939, SPN 1635-1618  driver2, 2 digits hex, according J1939, SPN 165-1618  status, 3 significant figures, km/h  distance, float, 3 significant figures, km  trip distance, float, 3 significant figures, km  K-factor, decimal, pulses/km  decimal, pulses/km  decimal, pulses/km  decimal, ppm  additional, 4 digits hex, additional info D1 D2 Ignition Drawer op-mode  vehicle ID, string  driver1 ID, string  driver2 ID, string  Output example: "DTCO",00,2015,04,29,09,14,36,120,4b,10,c0,c0,9.898,733.035,  3173.810,12000,8192,0150,"ABCD01102013ABCDE","N BG 112 ","11000000077158000",""*68
DTCO.D8.ECU_ID	It reports max. 4 ascii characters. Output example DTCO*58
DTCO.D8.ECU_SW_ID	It reports 2 digits hexadecimal value Output example: 00*00
DTCO.D8.DATE	It reports the date dd.mm.yyyy UTC Output example: 29.04.2015*3B
DTCO.D8.TIME	It reports the time hh:mm:ss in UTC time Output example: 09:31:01*3A
DTCO.D8.TIME_ZONE	It reports the Time zone shift ([+/-]mmm ) in minutes Output example: +120*33
DTCO.D8.VEHICLE_STATE	It reports a string: standing moving error Output example: moving*79
DTCO.D8.VEHICLE_SPEED	It reports a decimal number, 3 significant figures [km/h] Output example: 9.898*17
DTCO.D8.VEHICLE_ID	It reports a string, max 17 characters Output example: ABCD01102013ABCDE*04
DTCO.D8.VEHICLE_REG	It reports a string, max 14 characters Output example: N BG 112 *17
DTCO.D8.DRIVER1.ID	It reports a string, max 18 characters Output example: 1100000007158000*3A

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).
DTCO.D8.DRIVER2.ID	It reports a string, max 18 characters Output example: 1100000007158000*3A
DTCO.D8.DRIVER1.WORKSTATE	It reports string: break available working driving error Output example: driving*0D
DTCO.D8.DRIVER2.WORKSTATE	It reports a string: break available working driving error Output example: available*18
DTCO.D8.DRIVER1.TIMESTATE	It reports a string: break within 15 min!!! break!!! error ok Output example: ok*6B
DTCO.D8.DRIVER2.TIMESTATE	It reports a string: break within 15 min!!! break!!! error ok Output example: ok*6B
DTCO.D8.DRIVER1.CARDSTATE	It reports a string: no card card ok card error N/A Output example: card ok*53
DTCO.D8.DRIVER2.CARDSTATE	It reports a string: no card card ok card error error Output example: no card*5B
DTCO.D8.DRIVER1.OVERSPEED	It reports string: overspeed overspeed error N/A ok
DTCO.D8.DRIVER2.OVERSPEED	It reports a string: overspeed   overspeed error   ok
DTCO.D8.DISTANCE	It reports a decimal number, 3 significant figures [km] Output example: 742.055*18
DTCO.D8.TRIPDIST	It reports a decimal number, 3 significant figures [km] Output example: 742.055*18
DTCO.D8.D1	It reports a string: low high ERROR N/A Output example: low*18
DTCO.D8.D2	It reports a string: low high ERROR N/A Output example: low*18
DTCO.D8.IGN	It reports a string: off on ERROR N/A Output example: on*6E
DTCO.D8.DRAWER	It reports a string: open closed ERROR N/A Output example: closed*71
DTCO.D8.OPMODE	It reports a string: not activated   operational   control   calibration   company   unknown   error   N/A Output example: error*1D
CAN - For more details about the	CANBus, see also related documents 1.3, application note [20]
CAN <msg_slot></msg_slot>	Used to report the current value, in decimal value, of a CAN variable. if no valid message is stored in that slot then an empty string will be reported. <msg_slot> determines the index of the CAN variable to be requested. Up to 45 CAN variables are available. It ranges from 0 to 49.</msg_slot>
CanMsg <msg_slot></msg_slot>	Used to report the current message data contents of this CAN message (having valid data in hexadecimal values). <msg_slot> It ranges from 0 to 49. if no valid CAN message has been received, the dynamic variable is ignored (nothing is reported).</msg_slot>
CanMsgData[ <msg_slot>]</msg_slot>	Used to report all CAN data in hex or just the data within the slot.  [ <msg_slot>] - Optional. Specifies the slot, from <b>0</b> to <b>49</b>, of the specified CAN message. If used it reports only the data within the specified slot.</msg_slot>
CanMsgDump	Used to report the data of all configured messages (having valid data in hexadecimal values)). If no valid CAN message has been received, the dynamic variable is ignored (nothing will be displayed). This entry must be enclosed in quotation marks "&(CANMsgDump)"  Output format: [ <msg_slot>]:<msg_data>{;[<msg_slot>]:<msg_data>}  i.e. 0: A0 B1 C2 D3 E4 F5 06 07;[1]: A0 B1 C2 D3 E4 F5 06 07</msg_data></msg_slot></msg_data></msg_slot>
CanMsgDump <msg_slot></msg_slot>	Used to report the data in the specified (having valid data in hexadecimal values). If no valid CAN message has been received, the dynamic variable is ignored (nothing will be displayed). This entry must be enclosed in quotation marks "&(CANMsgDump0)" <msg_slot> Specifies the slot, from 0 to 49, of the specified CAN message.  Output format: [<msg_slot 0="">]  i.e. 0: A0 B1 C2 D3 E4 F5 06 07</msg_slot></msg_slot>
OBDII <obd_id></obd_id>	Used to report the data of all configured messages ID from 00 – 5F (having valid data in hexadecimal values) of ODBII messages. If no valid message has been received, the dynamic variable is ignored (nothing will be displayed).

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).
	<obd_id> Specifies a 2 digit Hexadecimal value of OBDII message ID (00 – 5F).</obd_id>
OBDII.DTC	Used to report all OBD device trouble codes. Codes are separated by a space character.  **Pxxxx - Powertrain followed by a code**  **Cxxxx - Chassis followed by a code**  **Bxxxx - Body followed by a code**  **Uxxxx - Network followed by a code**  **Note: To get valid data from this dynamic variable, first execute the command \$PFAL,SYS.CAN.OBDII.DTCrq and wait until the event \$ys.eOBDII.DTC occurs. This event identifies that the requested data is available now in the dynamic variable. To automate this process, you have to configure an alarm that reports this data once the event is occurred as follow: \$PFAL,CNF.Set,AL2=Sys.eOBDII.DTC:Msg.Send.Serial0,0,"DTC=&(OBDII.DTC)"
CO.pdo	Displays the CANopen PDO event string. For more details, refer to the CANopen Gateway Functions Application Note. See Related documents 1.3, reference [22].
CanERR	Shows what type of CANbus error has been generated. If more than one error is active, the errors are separated by a comma ",". The error codes are:  • "STUFF"
FMS - For more details, see also related a	documents 1.3, application note [19]
FMS.ACCEL	Used to report the current accelerator pedal position in % (percent)
FMS.ACCEL1_PEDAL_LOW	Accelerator pedal 1 low idle switch
FMS.ACCEL2_PEDAL	Accelerator pedal position 2
FMS.ACCEL2_PEDAL_LOW	Accelerator pedal 2 low idle switch
FMS.ACCEL_KICKDOWN FMS.ACCEL_LIMIT	Accelerator pedal kickdown switch  Vehicle acceleration rate limit status
FMS.ACCEL_REM_PDL	Remote accelerator pedal position
FMS.AMB_TEMP	Temperature of air surrounding vehicle
FMS.BRAKE_SWITCH	Used to report the current status of the brake switch:  O - Brake switch is off  1 - Brake switch is on  err - Device error  n/a - Value not available
FMS.CLUTCH_SWITCH	Used to report the current status of the clutch switch  - Clutch switch is off

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).
	1 – Clutch switch is on
	err — Device error n/a — Value not available
FMS.CRUISE_CONTROL	Used to report the current status of the cruise control
<del>-</del>	• Cruise control is off
	1 – Cruise control is on  Err – Device error
	n/a – Value not available
FMS.DELAY_CALENDER	Delay calendar time based - 1 week
FMS.DELAY_TIME	Delay time operational time based - 1h (hour)
FMS.DRIVER_ID	Drivers identification
FMS.ENG_CTRL_ADDR	Source address of controlling device for engine control - 8 bit addr
FMS.ENG_FUEL_TEMP1	Engine fuel temperature 1 - 1°C (-40° Offset)
FMS.ENG_HR	Total engine hours (0.05 h / Bit gain; 200.000 = 10.000 h)
FMS.ENG_LOAD	Engine percent load at current speed
FMS.ENG_MAX_TORQUE	Actual maximum available Engine percent torque
FMS.ENG_OIL_TEMP1	Engine oil temperature - 1/32 °C (-273° offset)
FMS.ENG_REV	Total engine revolutions
FMS.ENG_START_MODE	Engine starter mode - 16 modes
FMS.ENG_TORQUE	Actual engine percent torque - 1% offset -125%
FMS.ENG_TORQUE_HR	Actual engine percent torque high resolution part - 0,125% bit3==0->n/a
FMS.ENG_TORQUE_MODE	Engine torque mode - 16 states
FMS.ENGINE_SPEED	Used to report the engine speed in rpm (rotations per minute).
FMS.ENGINE_TEMP	Used to report the current engine coolant temperature in °C (degree).
FMS.FUEL%	Used to report the fuel level in % (percent).
FMS.FUEL2%	Fuel level 2 - 0.4%
FMS.FUEL_FLTR_PRES	Engine fuel filter differential pressure - 2 kPa
FMS.FUEL_RATE	Fuel_rate - 0.05 l/h
FMS.FUEL_TOTAL	Used to report the total used fuel in I (litre).
FMS_HR_TOTAL_FUEL_USED	Used to report the high resolution total fuel used in ml (millilitre).
FMS.INTERCOOL_TEMP	Intercooler temperature - 1°C (-40° Offset)
FMS.INTERCOOL_TOPEN	Intercooler thermostat opening - 0-100% 0,4%
FMS.MAINTANCE	Used to report the remaining distance to the next regular maintenance in km (kilometres).
FMS.OIL_FLTR_PRES	Engine oil filter differential pressure - 0,5 kPa
FMS.PTO	Used to report the current status of the power take off governor.  00 — Off / disabled  01 — Hold  02 — Remote hold  03 — Standby  04 — Remote standby

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).
	<ul> <li>05 - Set</li> <li>06 - Decelerate/Coast</li> <li>07 - Resume</li> <li>08 - Accelerate</li> <li>09 - Accelerator override</li> <li>10 - Preprogrammed set speed 1</li> <li>11 - Preprogrammed set speed 2</li> <li>12 - Preprogrammed set speed 3</li> <li>13 - Preprogrammed set speed 4</li> <li>14 - Preprogrammed set speed 5</li> <li>15 - Preprogrammed set speed 6</li> <li>16 - Preprogrammed set speed 7</li> <li>17 - Preprogrammed set speed 8</li> <li>18 - PTO set speed memory 1</li> <li>19 - PTO set speed memory 2</li> <li>31 - Value not available</li> </ul>
FMS.PTO_ENG	At least one PTO is engaged
FMS.SERV_COMP1	Service component identification - component ID (Table SPN911_A)
FMS.SERV_COMP2	Service component identification - component ID (Table SPN911_A)
FMS.SERV_COMP3	Service component identification - component ID (Table SPN911_A)
FMS.SPD_LIMIT	Road speed limit status
FMS.SPEED_WB	Used to report the wheel based vehicle speed in cm/s
FMS.SPEED_WB_KMPH	Used to report the wheel based vehicle speed in km/h
FMS.TC_DIR	Used to report the motion direction:  0 — Forward  1 — Reverse  Err — Device error  n/a — Value not available
FMS.TC_DRV1_CARD	Used to report the current driver 1 card status:  0 — Not present  1 — Present  Err — Device error  n/a — Value not available
FMS.TC_DRV1_STATE	Used to report the current Driver 1 working state:  0 - Rest 1 - Available 2 - Work 3 - Drive 6 - ERROR 7 - n/a
FMS.TC_DRV1_TIME	Used to report the current driver 1 time related state:  00 - Normal  01 - 15 min bef. 4½ h  02 - 4½ h reached  03 - 15 min bef. 9 h  04 - 9 h reached  05 - 15 min bef, 16 h  06 - 16 h reached  09 - Other

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).
	14 - ERROR
	15 - n/a
FMS.TC_DRV2_CARD	Used to report the current driver 2 card status:  O — Not present  1 — Present  err — device error  n/a — value not available
FMS.TC_DRV2_STATE	Used to report the current Driver 2 working state:  0 - Rest 1 - Available 2 - Work 3 - Drive 6 - ERROR 7 - n/a
FMS.TC_DRV2_TIME	Used to report the current driver 2 time related state:  00
FMS.TC_EVENTS	0 - No system events 1 - System events err - Device error n/a - Value not available
FMS.TC_HANDLING	<ul> <li>O – No handling information present</li> <li>1 – Handling information present</li> <li>Err – Device error</li> <li>n/a – Value not available</li> </ul>
FMS.TC_MOTION	Used to report the current vehicle motion status:  0 - Not moving  1 - Moving  Err - device error  n/a - value not available
FMS.TC_OVERSPEED	Used to report whether the TC speed limit is exceeding:  0 — Not exceeding  1 — Exceeding  err — Device error  n/a — Value not available
FMS.TC_PERF	Used to report the current tachograph performance status:  0 — Normal performance  1 — Performance analysis  Err — Device error  n/a — Value not available
FMS.TC_SHAFT_SPEED	Used to report the calculated output shaft speed in rpm (revolutions per minute).

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).
FMS.TC_SPEED	Used to report the calculated output shaft speed in rpm (revolutions per minute)
FMS.TC_SPEED_KMPH	Used to report the calculated output shaft speed in rpm (revolutions per minute).
FMS.TC_STATE	Used to report all 4 bytes of the current driver working state (from PGN FE6C).
FMS.THROTTLE	Throttle position - 0.4%
FMS.THROTTLE2	Throttle position2 - 0.4%
FMS.TORQUE_DRV_DEMAND	Driver's demand engine percent torque - 1% offset -125%
FMS.TORQUE_ENG_DEMAND	Engine demand percent torque - 1% offset -125%
FMS.TOTAL_FUEL_USED	High resolution engine total fuel used
FMS.TURBO_OIL_TEMP	Turbo oil temperature - 1/32 °C (-273° offset)
FMS.VEHICLE_DIST	Used to report the high resolution total vehicle distance in m (meters).
FMS.VEHICLE_ID	Vehicle identification number
FMS.VER_DIAG_SUPP	Used to report the diagnostics status:  0 – Diagnostics not supported  1 – Diagnostics supported  err – Device error  n/a – Value not available
FMS.VER_REQU_SUPP	Used to report the requests status:  0 – Requests not supported  1 – Requests supported  err – Device error  n/a – Value not available
FMS.VERSION	Used to report the FMS software version as a string.
FMS.WASHER_LVL	Washer fluid level - 0.4%
FMS.WEIGHT	Used to report the current status of the vehicle weight based on axis(axle). The output format is <axis>:<weight>{,<axis>:<weight>}: <axis>: It is the index (in hexadecimal) of axis (might depend on car type and number of available axis) <weight>: It is the weight (decimal) in kg (rounded down to full kg).  Note: if working with simulated values, messages have to be resent within 20 seconds before reading this protocol, else output will be reset. This allows to i.e. add /remove a trailer (hanger) to/from a lorry and readout updated values.</weight></axis></weight></axis></weight></axis>
J1939 - For more details, see also r	related documents 1.3, application note [19]
J1939.FUEL_ECO_AVRG	Used to report the average fuel consumption in I / 1000 km (litre/1000 kilometres). Not in FMS-standard.
J1939.FUEL_ECO_INST	Used to report the instant fuel consumption in I / 1000 km (litre/1000 kilometres). Not in FMS-standard.
J1939.FUEL_TRIP	Used to report the used fuel in I (litre). Trip based not in FMS-standard
J1939.PARK_BRAKE_SWITCH	Used to report the current status of the parking brake switch (additional - it is not in FMS-standard)  0 - Parking brake switch is off  1 - Parking brake switch is on  err - Device error  n/a - Value not available
	ii/a – value not available

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).
	Not in FMS-standard.
J1939.TIRE2_NOMPRESS	Used to report the nominative tire pressure kPa
J1939.TIRE2_PRESSURE	Used to report the tire pressure kPa
J1939.TIRE_TEMP	Used to report the tire temperature °C 0.03125 K, -273 °C
J1939.TIRE_FAULT	Used to report the tire sensor fault 0: OK, 1: Leak
J1939.TIRE_PLOSS	Used to report the tire pressure loss Pa/s (0.1 Pa/s per bit)
J1939.TIRE_PRESSURE	Used to report the tire pressure kPa
J1939.TIRE_PTD	Used to report the tire Pressure Threshold Detection: 1 : Over pressure, 2 : No warning pressure, 3 : Under pressure, 4 : Extreme under pressure)
J1939.TIRE_SEN	Used to report the tire sensor enabled: 0 : off, 1 : enabled
J1939.TIRE_STAT	Used to report the tire status 0 : OK, 1 : Leak
J1939.TIRE_TEMP	Used to report the tire temperature °C 0.03125 K, -273 °C
J1939.TIRE_FAULT	Used to report the tire sensor fault: 0: OK, 1: Leak e.g: PFAL,CNF.Set,AL10=Sys.eJ1939.TIRE_STAT:Msg.Send.Serial0,0,"J1939.TIRE_STAT=&(J1939.TIRE_S TAT)"
J1939.TIRE_STAT	Used to report the tire sensor: 0: OK, 1: Leak e.g:\$PFAL,CNF.Set,AL10=Sys.eJ1939.TIRE_STAT:Msg.Send.Serial0,0,"J1939.TIRE_STAT=&(J1939.TIRE_STAT)" \$PFAL,CNF.Set,AL11=Sys.eJ1939.TIRE_STAT=0:Msg.Send.Serial0,0,"J1939.TIRE_STAT=OK" \$PFAL,CNF.Set,AL12=Sys.eJ1939.TIRE_STAT>0:Msg.Send.Serial0,0,"J1939.TIRE_STAT=leak"
ContiPressureCheck™ system - Fo	or more details, see also related documents 1.3, application note [20]
Tire Condition	
J1939.TIRE_TEMP ≙ PNG 0xFEF433	It reports, into the comma separated value format, the temperature of each wheel as follows. e.g. $00: 21$ , $01: 22$ , $10: 20$ , $11: 20$ , $12: 20$ , $13: 21$ , $20: 21$ , $21: 22$ 00 = wheel position, $21$ = temperature in °C.
J1939.TIRE2_NOMPRESS	It reports, into the comma separated value format, the nominative pressure in kPa of each tire as follows. e.g.: $00:790$ , $01:795$ , $10:790$ , $11:795$ , $12:790$ , $13:795$ , $13:790$ , $13:795$ 00 = wheel position, 790 = nominative tire pressure in kPa.
J1939.TIRE2_PRESSURE	It reports, into the comma separated value format, the pressure of each tire as follows. e.g.: $00:4$ , $01:4$ , $10:249$ , $11:4$ , $12:4$ , $13:4$ , $20:249$ , $21:4$ $10:790 - 00$ = wheel position, 249 = tire pressure in kPa.
J1939.TIRE_PRESSURE	It reports, into the comma separated value format, the pressure of each tire as follows. e.g.: $00:4$ , $01:4$ , $10:248$ , $11:4$ , $12:4$ , $13:4$ , $20:248$ , $21:4$

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).
	10 = wheel position, 248 = tire pressure in kPa.
J1939.TIRE_FAULT	It reports, into the comma separated value format, the fault state of each tire as follows. e.g.: $00:0$ , $01:0$ , $10:0$ , $11:1$ , $12:0$ , $13:0$ , $20:0$ , $121:0$
	11 = wheel position, 0 = no fault; 1 = fault.
J1939.TIRE_PTD ≙ PGN 0xFEF433	It reports, into the comma separated value format, the pressure threshold detection of each tire as follows. e.g.:
	00:4,01:2,10:2,11:2,12:4,13:2,20:2,21:2 00 = wheel position; 1 = Over pressure, 2 = No warning pressure, 3 = Under pressure, 4 = Extreme under
	pressure.
J1939.TIRE_PLOSS ≙ PGN 0xFEF433	It reports, into the comma separated value format, the pressure loss of each tire as follows. e.g.: $00:0$ , $01:0$ , $10:0$ , $11:0$ , $12:0$ , $13:0$ , $20:0$ , $21:0$
	00 = wheel position; 1 = tire pressure loss in Pa/s (0.1 Pa/s per bit).
J1939.TIRE_SEN	It reports, into the comma separated value format, if the sensors are enabled as follows. e.g.: $00:1$ , $01:1$ , $10:1$ , $11:1$ , $12:1$ , $13:1$ , $20:1$ , $21:1$
	00:1 - 00 = wheel position; 0 = Sensor disabled, 1 = Sensor enabled.
J1939.TIRE_STAT	It reports, into the comma separated value format, the status of each tire as follows. e.g.: $00:0$ , $01:0$ , $10:0$ , $11:0$ , $00:0$ , $01:0$ , $10:0$ , $11:0$
	00 = wheel position; 0 = tire OK, 1 = tire leak.
J1939.TIRE_ETP	It reports, into the comma separated value format, the while position and if the extended tire pressure is supported as follows. e.g.:  00:1,01:1,10:1,11:1,20:1,21:1,30:1,31:1
	00 = wheel position; 0 = Not using Extended Tire Pressure, 1 = Using Extended Tire Pressure, 10: Error, 11: Not available/Not supported
CPC System Configuration	
J1939.TIRE_CPC_CNF_NAXLE	It reports the number of axles for the tractor or trailer as follows. e.g.: 00:4
	00 = tractor, 01 = trailer; 4 = Number of axles.
J1939.TIRE_CPC_CNF_NCTTM	It reports the number of TTMs for the tractor and trailer as follows. e.g.: 00:8
	00 = tractor, 01 = trailer; 08 = Number of TTMs.
CPC System Status	
J1939.TIRE_CPC_STAT_HEALTH	It reports the status of CPC system for the tractor and trailer as follows. e.g.: 00:1
	00 = tractor, 01 = trailer; 0 = OK; "No TTM mounted" NOT detected, 0 = "No TTM mounted" detected.
J1939.TIRE_CPC_NOTTM	It reports if no TTMs mounted for the tractor and trailer as follows. e.g.: 00:0
	00 = tractor, 01 = trailer; 0 = OK "No TTM mounted" NOT detected, 0 = "No TTM mounted" detected
J1939.TIRE_CPC_STAT_WEX	It reports, into the comma separated value format, the single wheel exchange as follows. e.g.: 00:n/a
	00 = tractor, 01 = trailer; 0 = "Single wheel exchanged" not detected, 0 = "Single wheel exchanged" detected.
J1939.TIRE_CPC_STAT_LEARN ≙ PGN 0xFF0133	It reports, into the comma separated value format, the automatic trailer learning as follows. e.g.: 00:0
	00 = tractor; 0: Automatic trailer learning ongoing; 1: Automatic trailer learning finished, known trailer found, 2: Automatic trailer learning finished, new trailer found, 3: Automatic trailer learning finished, no trailer found, 4: Feature not active.
CPC System Status	
J1939.TIRE_CPC_STAT_HEALTH	It reports the status of CPC system for the tractor and trailer as follows. e.g.: $00:1$
	00 = tractor, 01 = trailer; 0 = OK; "No TTM mounted" NOT detected, 0 = "No TTM mounted" detected.
J1939.TIRE_CPC_NOTTM	It reports if no TTMs mounted for the tractor and trailer as follows. e.g.: 00:0
	00 = tractor, 01 = trailer; 0 = OK "No TTM mounted" NOT detected, 0 = "No TTM mounted" detected

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).	
J1939.TIRE_CPC_STAT_WEX	It reports, into the comma separated value format, the single wheel exchange as follows. e.g.: 00:n/a	
	00 = tractor, 01 = trailer; 0 = "Single wheel exchanged" not detected, 0 = "Single wheel exchanged" detected.	
J1939.TIRE_CPC_STAT_LEARN ≙ PGN 0xFF0133	It reports, into the comma separated value format, the automatic trailer learning as follows. e.g.: 00:0	
	00 = tractor; 0: Automatic trailer learning ongoing; 1: Automatic trailer learning finished, known trailer found, 2: Automatic trailer learning finished, no trailer found, 4: Feature not active.	
CPC TTM Data		
J1939.TIRE_CPC_TTM_PRESSURE ≙ PGN 0xFF0233	It reports, into the comma separated value format, the TTM pressure 4.706 kPa/bit as follows. e.g.: 00:aa,01:0,02:0,03:0,04:0,05:0,06:0,07:0,08:0,09:0	
	001F = index range in hex used to identify a sensor id; 0 = Sensor defective or data not available; 01FF = (aa -1) * 4.706 kPa/bit = 800 kPa, FF=Overflow.	
J1939.TIRE_CPC_TTM_TEMP	It reports, into the comma separated value format, the TTM temperature 1 °C/bit -50 K offset as follows. e.g.: $00:22,01:22,02:22,03:22,04:22,05:22,06:22,07:22,08:22,09:22$	
	001F = index range in hex used to identify a sensor id; 0 = Sensor defective or data not available; 01FF = (4F -50K) = 45 °C, FF=Overflow.	
J1939.TIRE_CPC_TTM_STATE ≙ PGN 0xFF0233	It reports, into the comma separated value format, the TTM state as follows. e.g.: 00:8,01:8,02:8,03:8,04:8,05:8,06:8,07:8,08:8,09:8  001F = index range in hex used to identify a sensor id; 00-FE = Don't care, FF = No TTM data since Power On	
J1939.TIRE_CPC_TTM_ALARM ≙ PGN 0xFF0233	It reports, into the comma separated value format, the alarm and warning as follows. e.g.: 00:2,01:2,02:2,03:2,04:2,05:2,06:2,07:2,08:2,09:2	
	001F = index range in hex used to identify a sensor id; 0: OK, 1: Under-inflation warning, 2: Under-inflation alarm, 3: Tire leak alarm, 4: TTM mute, 5: Temperature warning, 8: TTM over temperature warning	
J1939.TIRE_CPC_TTM_BAT	It reports the battery flag as follows. e.g.:  n/a	
	n/a = Battery flag.	
J1939.TIRE_CPC_TTM_DEFECT	It reports the TTM defective as follows. e.g.:  n/a	
MAGGOTIPE CDC TTM LOCE	00 = wheel position; n/a = TTM defective.	
J1939.TIRE_CPC_TTM_LOSE	It reports, into the comma separated value format, the loose TTM detection as follows. e.g.: 00:0,01:0,02:0,03:0,04:0,05:0,06:0,07:0,08:0,09:0	
	001F = index range in hex used to identify a sensor id; 0: OK, 1: TTM loose, 2: TTM turned	
<b>CPC Graphical Position Configura</b>	ntion	
J1939.TIRE_CPC_POS:H <n> ≙ PGN 0xFF0433</n>	It reports, into the comma separated value format, the value according to the matrix (graphical position and tire location) and the index used as a reference/conjunction for matching the tire location, graphical position and ID of the sensors in hexadecimal as follows. e.g.:  00:03,01:0b,02:43,03:4b,04:53,05:5b	
	001F = index range in hex used to identify a sensor id; 0b = Hexadecimal value to identify the graphical position of the sensors. Refer to the pic. 3 and Table 5 below.	
J1939.TIRE_CPC_POS ≙ PGN 0xFF0433	It reports, into the comma separated value format, the value according to the matrix (graphical position at tire location) and the index used as a reference/conjunction for matching the tire location, graphical position and ID of the sensors in decimal as follows. e.g.:  00:3,01:11,02:67,03:75,04:83,05:91  001F = index range in hex used to identify a sensor id; 0b = Decimal value to identify the graphical position of the sensors. Refer to the pic. 3 and Table 5 below.	
J1939.TIRE_CPC_LOC:H <n> ≙ PGN 0xFF0433</n>	It reports, into the comma separated value format, the value according to the matrix (graphical position and tire location) and the index used as a reference/conjunction for matching the tire location, graphical position and ID of the sensors in hexadecimal as follows. e.g.: 00:00,01:01,02:10,03:11,04:20,05:21	
	001F = index range in hex used to identify a sensor id; 11 = Hexadecimal value to identify the tire location. Refer to the pic. 3 and Table 5 below.	
J1939.TIRE_CPC_LOC	It reports, into the comma separated value format, the value according to the matrix (graphical position and tire location) and the index used as a reference/conjunction for matching the tire location, graphical position and ID of the sensors in decimal as follows. e.g.:  00:0,01:1,02:16,03:17,04:32,05:33	

DYNAMIC VARIABLES MEANING (refer also to the corresponding PFAL command respectively).		
	001F = index range in hex used to identify a sensor id; 17 = decimal value to identify the graphical position of the sensors. Refer to the pic. 3 and Table 5 below.	
J1939.TIRE_CPC_TTM_ID	It reports, into the comma separated value format, the while position and the TTM ID of the sensor in decimal as follows. e.g.: $00:1835297152,01:1835297152,02:1821695488,03:1818171136,04:18255$	
	07328, <b>05</b> :1825000448, <b>06</b> :1821695360, <b>07</b> :1821695232	
	001F = index range in hex used to identify a sensor id; 1835297152=TTM ID in decimal value. Refer to the pic. 3 and Table 5 below.	
J1939.TIRE_CPC_TTM_ID:H <n> ≙ PGN 0xFF0433</n>	It reports, into the comma separated value format, the while position and the TTM ID of the sensor in <n> decimal digits as follows. e.g.: J1939.TIRE_CPC_TTM_ID:H8</n>	
	001F = index range in hex used to identify a sensor id; 6d646950=TTM ID in hexadecimal value. Refer to the pic. 3 and Table 5 below.	
J1939.TIRE_CPC_X	It reports, into the carriage-return and line-feed, the collection of all CPC messages as follows. e.g.: J1939.TIRE_CPC_CNF_NAXLE:00:4	
	J1939.TIRE_CPC_CNF_NCTTM:00:8	
	J1939.TIRE_CPC_STAT_HEALTH:00:1	
	J1939.TIRE_CPC_STAT_WEX:n/a	
	J1939.TIRE_CPC_STAT_LEARN:00:0	
	J1939.TIRE_CPC_TTM_PRESSURE:00:aa,01:0,02:0,03:0,04:0,05:0,06:0,07:0,08:0,09:0	
	J1939.TIRE_CPC_TTM_TEMP:00:22,01:22,02:22,03:22,04:22,05:22,06:22,07:22,08:22,09:22	
	J1939.TIRE_CPC_TTM_STATE:00:8,01:8,02:8,03:8,04:8,05:8,06:8,07:8,08:8,09:8	
	J1939.TIRE_CPC_TTM_ALARM:00:2,01:2,02:2,03:2,04:2,05:2,06:2,07:2,08:2,09:2	
	J1939.TIRE_CPC_TTM_BAT:n/a	
	J1939.TIRE_CPC_TTM_DEFECT:n/a	
	J1939.TIRE_CPC_TTM_LOSE:00:0,01:0,02:0,03:0,04:0,05:0,06:0,07:0,08:0,09:0	
	J1939.TIRE_CPC_POS:00:3,04:11,08:19,0c:27,10:67,14:75,18:83,1c:91	
	J1939.TIRE_CPC_LOC:00:0,04:1,08:16,0c:17,10:32,14:33,18:48,1c:49	
	J1939.TIRE_CPC_TTM_ID:00:1835297152,01:1835297152,02:1821695488,03:1818171136,04:1 825507328,05:1825000448,06:1821695360,07:1821695232	
DTCO		
Can.Dtco.Incoming	Used to report the incoming data from the tachograph in the format " <sa> <ta> <xx><xx>" <sa> hexadecimal source address</sa></xx></xx></ta></sa>	
	<ta> hexadecimal target address <xx> hexadecimal data bytes</xx></ta>	
10		
IO <index></index>	Used to report the state of the IO pins supported by the device. <index> Refer to the chapter 4.6.1.</index>	
GPS		
Time	Used to report the current system time. The system time is expressed in Coordinated Universal Time (UTC).	
Time.hh	Used to report the hour, in the format "hh", from the current system time. The system time is expressed in Coordinated Universal Time (UTC).	
Time.mm	Used to report the minutes, in the format "mm", from the current system time. The system time is expressed in Coordinated Universal Time (UTC).	
Time.ss	Used to report the seconds, in the format "ss", from the current system time. The system time is expressed in Coordinated Universal Time (UTC).	
Date	Used to report the current system date.	
- <del></del>	222.2.2.2.2.2.2.2.2.2.2.2.2.2.2.2.2.2.2.	

DYNAMIC VARIABLES	ARIABLES MEANING (refer also to the corresponding PFAL command respectively).	
Date.dd	Used to report the days, in the format "dd", from the current system date.	
Date.mm	Used to report the months, in the format "mm", from the current system date.	
Date.yyyy	Used to report the years, in the format "yyyy", from the current system date.	
SysTime	Used to request the current internal time of the device. The time in the time format "hh:mm:ss". It is the time since the device has been running. The time value will be set to 0 each approx. 50 days.	
SysDate	Used to request the current internal date of the device. The date in the date format "dd:mm:yy". It is the date since the device has been running. The time value will be set to 0 each approx. 50 days.	
Lat.n	Used to report the current GPS latitude value in nautical coordinates.  Format: is e.g. 50N40'23" for north, 50°40'23".	
sLat	Used to report the current latitude information of the device with sign output format i.e. +50.6733601	
Lon.n	Used to report the current GPS longitude value in nautical coordinates. Format: is e.g. 010E58'50 for east, 10°58'50".	
sLon	Used to report the current longitude information of the device with sign output format i.e. : +010.980697	
Lat	Used to report the current GPS latitude value in decimal degrees.	
Lon	Used to report the current GPS longitude value in decimal degrees.	
Alt	Used to report the current GPS altitude value in meters.	
Speed	Used to report the current value of the GPS speed in metres/second (its format is x; x: 1-3 digits, integral m/s; e.g. 3).	
Speed.cmps	Used to report the current value of the GPS speed in centimetres/second - floating point representation (its format is <b>x.yy</b> ; <b>x</b> : 1-3 digits, integral cm/s; <b>yy</b> : 2 digits fractional cm/s; e.g. 3.45).	
Speed.kmh	Used to report the current value of the GPS speed in kilometer/hour - floating point representation (its format is <b>x.yy</b> ; <b>x</b> : 1-3 digits, integral km/h; <b>yy</b> : 2 digits fractional km/h; e.g. 3.45).	
Speed.mph	Used to report the current value of the GPS speed in miles/hour - floating point representation (its format is <b>x.yy; x:</b> 1-3 digits, integral mph; <b>yy:</b> 2 digits fractional mp/h; e.g. 3.45).	
DeltaSpeed.cmps	Used to report the delta value of the GPS speed in centimetres/second - floating point representation (its format is <b>x.yy</b> e.g. 3.45).	
Course	Used to report the current course over ground, indicating the current direction of the AVL device.	
DOP	Used to report the current DOP value (GPS position accuracy error) of the device.	
SatsUsed	Used to report the number of satellites that currently are in use.	
Fix	Used to report whether or not the AVL device has already got a valid GPS-Fix. If system AVL device has already got a valid GPS-Fix, the return value is 1, otherwise it returns 0.	
NavDist	Used to report the actual driven distance in meters since the device has left a known start point. The <i>navdist</i> counter supports very high values <b>2.147.483.648 km</b> and <b>higher</b> . See chapter <b>4.7.1.5</b> .	
NavDist.km	Used to report the actual driven distance in kilometres since the device has left a known start point. The <i>navdist</i> counter supports very high values <b>2.147.483.648 km</b> and <b>higher</b> . See chapter <b>4.7.1.5</b> .	

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).	
NavDist.miles	Used to report the actual driven distance in miles since the device has left a known start point. The <i>navdist</i> counter supports very high values <b>2.147.483.648 km</b> and <b>higher</b> . See chapter <b>4.7.1.5</b> .	
NavDist2	Used to report the actual driven distance in meters since the device has left a known start point. The <i>navdist2</i> counter supports very high values <b>2.147.483.648 km</b> and <b>higher</b> . See chapter <b>4.7.1.11</b> .	
NavDist2.km	Used to report the actual driven distance in kilometres since the device has left a known start point. The <i>navdist2</i> counter supports very high values <b>2.147.483.648 km</b> and <b>higher</b> . See chapter <b>4.7.1.11</b> .	
NavDist2.miles	Used to report the actual driven distance in miles since the device has left a known start point. The <i>navdist2</i> counter supports very high values <b>2.147.483.648 km</b> and <b>higher</b> . See chapter 4.7.1.11.	
DeltaNavDist	Used to report the actual delta distance counter in meters. See chapter 4.7.1.9	
PosDist <slot_id></slot_id>	Used to report the actual distance in meters between a stored point and current location of the device. It calculates the air-line distance between two locations by using latitudes and longitudes. <slot_id> specifies a storage index in the range of 0 to 4. By default, the stored point is the center of the Earth. Therefore, to get the correct distance between two points you have to store the current coordinates of the device (using \$PFAL,GPS.Nav.Position0=current) before starting the trip and then request the distance.</slot_id>	
GFName <id></id>	Used to report the name of a configured Geofence. <id> specifies the ID-number of a Geofence. Up to 100 Geofences are available. It can be set to a value from 0 to 99.</id>	
GF <id></id>	Used to report the current state of the selected Geofence. <id> specifies the ID-number of a Geofence. Up to 100 Geofences are available. It can be set to a value from 0 to 99.</id>	
MultiGF <id></id>	Used to report the current state of the selected multi geofence.  1 = inside 0 = outside <id> - Specifies the index of the Multi Geofence (0 - 2999). e.g. \$PFAL,MSG.Send.Serial,0,"&amp;(MultiGF234)"</id>	
AreaName <id></id>	Used to report the name of a configured Geofence area. <id> specifies the ID-number of an area. Up to 32 Geofencing areas are available. It can be set to a value from 0 to 31.</id>	
Area <id></id>	Used to report the current state of the selected Geofence area. <id> specifies the ID-number of an area. Up to 32 Geofencing areas are available. It can be set to a value from 0 to 31.</id>	
LastGF	Used to report the Geofence identification number <id> on which the last event has been occurred. "none" is reported if no GF event has been occurred before.</id>	
LastMultiGF	Used to report the index of the last multi geofence being entered or left. e.g. \$PFAL,MSG.Send.Serial,0,"&(LastMultiGF)"	
LastGFName	Used to report the Geofence name on which the last geofence event has been occurred. " <b>none</b> " is reported if no GF event has been occurred before.	
LastGFState	Used to report the Geofence state ( <i>inside -1 or outside -0</i> ) on which the last event has been occurred. "none" is reported if no GF event has been occurred before.	
LastMultiGFState	Used to report the state of the last entered/left multi geofence.  1 - multi-geofence entered  0 - multi-geofence left  e.g: \$PFAL,MSG.Send.Serial,0,"&(LastMultiGFState)"	

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).			
LastArea	Used to report the Area identification number <id> on which the last event has been occurred. "none" is reported if no AREA event has been occurred before.</id>			
LastAreaName	Used to report the Area name on which the last event has been occurred. " <b>none</b> " is reported if no AREA event has been occurred before.			
LastAreaState	Used to report the Area state ( <i>inside -1 or outside -0</i> ) on which the last event has been occurred. "none" is reported, if no AREA event has been occurred before.			
LastTime	Used to report the last time of the last valid position.			
LastDate	Used to report the last date of the last valid position.			
LastLat	Used to report the last latitude of the last valid position.			
LastLon	Used to report the last longitude of the last valid position.			
LastAlt	Used to report the last altitude of the last valid position.			
FAL	Used to report the GPS data in small format (Lantronix format).			
FALPOS	Used to report the GPS coordinates in small format (Lantronix format).			
ECO-DRIVE-GPS	osca to report the dra coordinates in small format (Earthonix format).			
	Poparts a string with the surrent trin ID			
EcoTripID	Reports a string with the current trip ID.			
EcoTripCar	Reports a string with the current car name.			
EcoTripDist	Reports a string with the current trip distance			
EcoTripTime	Reports a string with the current trip time.			
EcoTripCurFuel	Reports a string with the current mileage in Litre/100km			
EcoTripFuelTotal	Reports a string with the total fuel consumption in Litre			
EcoTripCurRoad	Reports a string with the current road type			
EcoTripAvgSpeed	Reports a string with the average speed in km/h			
EcoTripCurSpeed	Reports a string with the current speed in km/h			
EcoTripResult	Sends a string with the current trip data to TCP. The trip data are formatted as follows. (see example below)			
	e.g. "15;10157;235000;110;77.1;Highway;20.65;8.5;360;1350;2310;34000;32;3.520;3313;			
	71000;67;6.834;4944;130000;89;10.268;3"			
	15 Id trip (starts again at zero after a device reset); 10157 Trip time (s);			
	235000 Distance (m);			
	110 Current speed (m/s);			
	77.1 Avg. speed. (m/s);			
	highway Current topology; 20.65 Fuel consumption (I);			
	8.5 Current mileage (I/100km);			
	360 Standby time (s);			
	1350 Cruise control time (s);			
	2310 City time (s);			
	34000 City distance (m); 32 City counter overspeed (s);			
	3.520 City fuel consumption (I);			
	3313 Country time (s);			
	71000 Country distance (m);			
	67 Country counter overspeed (s);			
	6.834 Country fuel consumption (I);			

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).			
	4944 Highway time (s); 130000 Highway distance (m); 89 Highway counter overspeed (s); 10.268 Highway fuel consumption (I); 3 Counter invalid GPS Info			
EcoTripCurData	Reports a string with the last trip data. The trip data are formatted similar to the &(EcoTripCurData) variable.			
GSM				
RAT	It is used to report the GSM radio access technology.  0: GSM (2G)  1: GSM COMPACT  2: UTRAN  3: GSM with EDGE availability  4: UTRAN with HSDPA availability  5: UTRAN with HSUPA availability  6: UTRAN with HSDPA and HSUPA availability  7: LTE			
IMEI	Used to report the current IMEI number of the device.			
SIMID	Used to report the mobile subscriber ID from the used SIM.			
SimCCID	Used to report the circuit card ID from the used SIM (production code).			
OwnNumber	Used to report the GSM phone number of the inserted SIM card.  Hint: This dynamic variable is only reported if the phone number of the used SIM card is already stored into the SIM card, otherwise the device reports error.			
OperatorID	Used to report the currently used GSM operator ID in decimal (contains MCC & MNC starting with 3 digits MCC followed by 2 digits MNC)			
Operator	Used to report the current GSM operator name used by the device.			
CallerNumber	Used to report the phone number of the currently incoming call. The incoming call may be established, but after it is finished, no caller number will be transmitted (an error will be delivered instead)			
OwnNumber	Used to report the phone number of the SIM card used on the AVL device.			
Fieldstrength	Used to report the field strength of the currently used GSM cell			
CID	Used to report the currently used GSM cell ID in hex.			
LAC	Used to report the currently used GSM local area code in hex.			
CBM <index></index>	Used to report the specified message slot content (data of the last received broadcast message). <index> It can be set to <b>04</b>.</index>			
Call	Used to report the state of incoming calls. Possible values may be retrieved: idle incoming voice call (ring:3) incoming data call (ring:1) inside incoming voice call establish data call inside data call outgoing ring inside outgoing voice call			
SMSNumber	Used to report the phone number of the last incoming SMS. No value will be shown if there was no SMS received after the system has been started.			

DYNAMIC VARIABLES	MEANING (refer also to the corresponding PFAL command respectively).	
SMSText	Used to request the text of last incoming SMS. No value will be shown if there was no SMS received after the system has been started.	
GPRSOnline	Used to report information on the supported GPRS service states. It returns the current state of GPRS attachment. If AVL device has already been GPRS attached, the return value is 1, otherwise it returns 0.	
GPRSTraffic	Used to report the complete GPRS traffic information. For example: (if GPRS is deactivated). \$traffic after 00.00.0,00:00:00 :0 kB (0 Bytes) I:0 kB (0 Bytes) O:0 kB (0 Bytes)	
GPRS	Used to report the current GPRS state of the device.	
ТСР		
TCPClientOnline	Used to report whether or not the AVL device has already established a TCP connection to the remote server. If system AVL device is TCP connected, the return value is 1, otherwise it returns 0.	
TCPClient	Used to report the TCP state of the device.	
TCPText	Used to report the last received TCP packet.	
TCPClient2Online	Used to report whether or not the AVL device has already established a TCP connection to the remote server.  If system AVL device is TCP connected, the return value is 1, otherwise it returns 0.	
TCPClient2	Used to report the status of the second TCP connection in textual form (Connecting/Connected/Disconnecting/Disconnected)	
TCP2Text	Used to output the last received TCP packet on the second TCP connection.	
UDP		
UDPText	Used to report the received data from the connected UDP server (max.1024 bytes).	
IOBOX		
IOBOX_ANA <index>,<port></port></index>	Used to report the voltage of the specified analogue input port of the IOBOX device: <index>: Specifies the index of the IOBOX device <port>: Specifies the port number (0 or 1) of the analogue input on the IOBOX</port></index>	

#### 8. APPLICATION GUIDE

The AVL device operating with firmware version later can be simply configured using the **Lantronix Workbench software**. For more details, please refer to a separate manual "LantronixWorkbenchUserGuide.pdf".

For more detailed information how to setup a serial connection, please refer to a separate manual "FOX3-PromotionKit-UG.pdf".

#### 8.1. Rules to be considered

- Read carefully this document and write down all events, states and actions, which are supposed to be used in your application.
- Decide, what kind of alarms will be executed and channel(s) to be transmitted along (SMS, TCP).
- Decide when these alarms will execute
- Determine which system state must already be present and which particular event the system will be waiting for to execute one or more alarms.
- Try always to filter alarms by using 1 event and up to 4 states. A small difference between alarms enables you to reproduce more than 1 alarm for one event.
- Make sure, when an event occurs, it does not affect other alarms except the premeditated ones.
- Use TIMER-events to activate events and execute actions at regular interval. Use TRIGGER-events to execute various actions at a particular time. Use COUNTER-events to limit the number of alarms. However, be careful when you use them. Write down all alarms, which will be executed either by TIMER, COUNTER or TRIGGER and compare them with other already configured alarms, to check if conflicts between them take place. They should never create a situation in which an empty action causes an error, the errors may be caused repeatedly affecting on system performances.
- Avoid executing of false alarms when TIMER, COUNTER and TRIGGER are in use.

### 8.2. Start a GPRS/TCP connection

To get connected to the GPRS and a TCP server, you have to change all GPRS and TCP settings to your application conditions. These settings can be changed using the command "\$PFAL,Cnf.Set,<parameter>\*Checksumm". When these settings are changed, then you have to enter the PIN number of the SIM card the device is using. Your SIM card must already be inserted into the SIM card holder on the device.

The configuration given in table below must be done locally via serial port.

	Enter the GPRS Settings, only if the Remote server is already available and your application interface requires a TCP connection:
SETUP	\$PFAL,Cnf.Set,GPRS.APN=internet.t-d1.de (for example) \$PFAL,Cnf.Set,GPRS.QOS=3,4,3,0,0 \$PFAL,Cnf.Set,GPRS.QOSMIN=0,0,0,0,0 \$PFAL,Cnf.Set,PPP.USERNAME=t-d1 (if your provider requires)
	\$PFAL,Cnf.Set,PPP.PASSWORD=gprs (if your provider requires)  Enter the TCP Settings, only if Remote server is already available and your application interface requires a TCP
SETUP	connection: IP address and port number should match correctly
	\$PFAL,Cnf.Set,TCP.CLIENT.CONNECT=1,2222.222.222.222.222 (for example)
SETUP	Enter the SIM PIN:
32101	\$PFAL,Cnf.Set,DEVICE.PIN=1111 (for example)
SETUP	Configure the GPRS autostart:
SETOF	\$PFAL,Cnf.Set,GPRS.AUTOSTART=1
SETUP	Backup your configuration settings:
SETOF	\$PFAL,Cnf.Backup
COMMENT	It is strongly recommended that after you finish the configuration of an AVL device you have to execute this to back up your configuration settings. This is recommended that whenever a corrupted configuration is detected, the system will automatically load and start with the backed up configuration settings.

 Table 62:
 Adapt your configuration settings to your application conditions.

Once you enter the PIN number of the SIM card that the device is using and GPRS autostart setting is set to GPRS.AUTOSTART=1, then the AVL device will automatically try to register first to the GSM network and to connect to the GPRS and TCP services using your defined settings. To check the GPRS and TCP connection states you must monitor both events GSM.GPRS.eConnected and TCP.Client.eConnected which are outputted on the terminal program which is monitoring the serial port of the device. Note that, both events can be shown only if the debug port of the device is already enabled by using the configuration (\$PFAL,Cnf.Set,DBG.EN=1). If problems are met, regarding the TCP settings, contact your network administrator and request the correct IP address, Port number and login data of the server the device is going to connect. Please note that, the AVL device is responsible for initiating the connection to the remote server using the IP address and the Port number that you specified, while the used remote server is responsible for accepting the connection requested from the AVL device based on the logging data the device sends out.

#### 9. SENDING SMS TO LANTRONIX DEVICES

Write Command	The text mode has to be set using AT+CMGF=1 AT+.CMGS= <fox3_phone_number><cr> <text> <ctrl-z>/<esc></esc></ctrl-z></text></cr></fox3_phone_number>
Response	+ CMGS: <m_ref> OK/ERROR</m_ref>

#### **Command Description**

The write command transmits a short message from a GSM modem to an AVL device using a terminal program. After invoking the write command wait for the prompt ">" and then start to write the message or PFAL command to be sent to the AVL device. To send the entered message or PFAL command, simply press <*CTRL-Z>*. After the prompt a timer will be started to observe the input. To abort sending, use <*ESC>*. Abortion is acknowledged with "OK", though the message will not be sent. The message reference <m\_ref> is returned to the GSM modem on successful message delivery.

This description is applied for the GSM modems distributed by Lantronix. How to send SMS messages using other modems or mobile phones, please, refer to their user's guides.

# Parameter description

#### <FOX3 phone number>

Specifies the phone number of the remote AVL device.

#### <CR>

Specifies the <RETURN> key or carriage return ASCI code (13), which has to be entered to enable the text entry <text>.

#### <text>

Specifies the message or PFAL command (without "\$" dollar sign) to be sent to the AVL device (e.g. PFAL,Cnf.Set,DEVICE.NAME=myFOX3). If you are using a Mobile Phone just enter the SMS message or PFAL command (without "\$" dollar sign) and then send it out to the remote AVL device.

#### <ctrl-7>

Specifies the keyboard shortcut **CTRL+Z**> for sending the message to the specified phone number.

#### **Notes**

- SMS messages sent to the AVL device must not be longer than 160 characters.
- The maximum length of the SMS to be sent from the AVL device to the receiver is predefined up to 160 characters using the 7-bit GSM coding scheme. If the length of the SMS is longer than 160 characters, the AVL device does not split and deliver that SMS message in two or more messages. The specified protocols to be sent out that exceed the maximum length of the SMS (>160 characters) will be not attached into (delivered with) that SMS message.
- The text entered behind the prompt ">" will be recognized by the AVL device as an input message.

#### **Example:**

```
AT+CMGS=012345678

> PFAL,Cnf.Set,DEVICE.NAME=myFOX3<ctrl+z>
or

> PFAL,Cnf.Set,AL0=IO.e1=short:GSM.SMS.Send,"+491234567",8,"test"<ctrl+z>
```

#### **10.NMEA AND LANTRONIX MESSAGES**

The AVL device transmits NMEA sentences every second, depending on the configuration. The identifiers for the NMEA messages transmitted by the AVL device are listed below. Excepting **GPIOP**, **GPGSM**, **AREA** and **BIN** all other messages are based on the NMEA standard messages.

**GPGGA** GPS Fix Data

**GPRMC** Recommended Minimum Specific GPS Data

**GPGSV** GPS Satellites in View

**GPGSA** GPS DOP and Active Satellites

**GPVTG** Course Over Ground and Ground Speed

**GLGSA** GNSS DOP and Active Satellites

**GLGSV** GNSS satellites in view.

**GPGLL** Geographic Position in Latitude/Longitude

**GPIOP** Device Input/Output Ports

**GPGSM** GSM operator and reception status

AREA AREA states

**3DP** Motion sensor data

BIN Binary format

A full description and definition of the listed messages above is provided in the next sections of this chapter.

### 10.1. Description of NMEA output messages

The following table is intended as a quick reference to explain the formats used in the tables below.

Format	Description	
hhmmss.ss	Time: hh hours, mm minutes, ss.ss seconds.	
ddmmyy	Date: day dd, month mm, year yy.	
ddmm.mmmm	Latitude: dd degrees, mm.mmmm minutes.	
dddmm.mmmm	Longitude: ddd degrees, mm.mmmm minutes.	
dd.ddddd	Latitude/longitude: dd.dddddd degrees.	
dd'mm'ss"	Latitude/longitude: dd degrees, mm minutes, ss seconds	
х	Integer.	
xx	Integer having exactly two digits (using leading zeros).	
x.x	Number including fraction.	
hh	Two-digit hexadecimal number (using uppercase A–F).	
bbbbbbb	Eight-digit binary number.	
a	ASCII text.	
"a"	ASCII text in quotation marks.	

<cr><lf> Carriage return and line feed.</lf></cr>	
---	--

 Table 63:
 Description of NMEA output messages.

# 10.1.1. \$GPGGA message

The \$GPGGA message includes time, position, GPS quality and number of satellites in use.

Example: \$GPGGA,133726.569,5040.4365,N,01058.5646,E,1,03,8.9,92.9,M,,,,0000\*3F

**Example:** 

\$GPGGA,093214.000,4121.9985,N,00210.3737,E,6,00,0.0,630.0,M,0.0,M,0.0,0000\*45

Field	Format	Example	Description
1	\$GPGGA	\$GPGGA	Start of sentence
2	hhmmss.ss	133726.569	UTC time
3	ddmm.mmmm	5040.4365	Latitude
4	a	N	Latitude direction (N/S)
5	dddmm.mmmm	01058.5646	Longitude
6	a	Е	Longitude direction (W/E)
7	х	1	GPS fix quality:  0 = No fix,  1 = Autonomous GNSS fix,  2 = Differential GNSS fix,  4 = RTK fixed,  5 = RTK float,  6 = Estimated/Dead reckoning fix(3)
8	xx	03	Number of satellites in use
9	x.x	8.9	Horizontal dilution of precision (relative accuracy of horizontal position)
10	x.x	92.9	Altitude above mean sea level (geoid)
11	М	М	Altitude units (meters)
12	x.x		Height of geoid above earth ellipsoid
13	М		Geoid height units (meters)
14	x		Time since last DGPS update (seconds)
15	xxxx	0000	DGPS reference station ID
16	*hh	*3F	Checksum
17	<cr><lf></lf></cr>		End of message termination

 Table 64:
 The GPGGA message data format.

#### 10.1.2. \$GPRMC message

The \$GPRMC message includes time, date, position, course and speed data.

Example: \$GPRMC,133725.569,A,5040.4365,N,01058.5650,E,0.05,302.98,251004,,\*00

Field	Format	Example	Description
1	\$GPRMC	\$GPRMC	Start of sentence
2	hhmmss.ss	133725.569	UTC time
3	а	Α	Position validity (A: valid, V: invalid)
4	ddmm.mmmm	5040.4365	Latitude
5	а	N	Latitude direction (N/S)
6	dddmm.mmmm	01058.5650	Longitude
7	а	E	Longitude direction (W/E)
8	x.x	0.05	Speed (knots)
9	x.x	302.98	Heading (degrees)
10	ddmmyy	251004	Date
11	x.x		Magnetic variation (degrees)
12	а		Magnetic variation direction (W/E)
13	*hh	*00	Checksum
14	<cr><lf></lf></cr>		End of message termination

**Table 65:** The GPRMC message data format.

### 10.1.3. \$GPGSV message

The \$GPGSV includes the number of satellites in view, satellite ID numbers and their evaluation, azimuth and signal-to-noise ratio.

Example: \$GPGSV,3,1,10,05,79,067,39,30,63,277,35,14,37,269,,09,36,145,\*78 \$GPGSV,3,2,10,24,28,098,36,06,24,212,,04,24,058,29,17,16,129,\*7F \$GPGSV,3,3,10,01,13,328,34,25,05,311,\*74

Field	Format	Example	Description	
1	\$GPGSV	\$GPGSV	Start of sentence	
2	х	3	Number of messages (1 to 3)	
3	х	3	Message number (1 to 3)	
4	xx	10	Number of satellites in view (1 to 12)	
5	xx	01	Satellite PRN number - Range 1 to 51 (SBAS ranges from 3251)	
6	xx	14	Satellite elevation (degrees) (00 to 90), may be null	
7	xxx	328	Satellite azimuth (degrees) (000 to 359), may be null	
8	xx	34	Satellite signal to noise ratio in dB (00 to 99), may be null	

9		25	Similar to 5–8 for next satellite, may all be null
10		05	Similar to 5–8 for next satellite, may all be null
11		311	Similar to 5–8 for next satellite, may all be null
12	*hh	*74	Checksum
13	<cr><lf></lf></cr>		End of message termination

**Table 66:** The GPGSV message data format.

# 10.1.4. \$GPGSA message

The \$GPGSA message includes the list of satellites being used.

Example: \$GPGSA,A,2,05,09,04,,,,,,13.4,8.9,10.0\*3D

Field	Format	Example	Description	
1	\$GPGSA	\$GPGSA	Start of sentence	
2	а	A	Operating mode: M: Manual, operate in 3-D mode. A: Automatically choose 2-D or 3-D mode.	
3	х	2	Fix mode: 1: Fix not available 2: 2-D fix 3: 3-D fix	
4	xx,xx,	05	PRN numbers of satellites in use (unused fields null)	
5	x.x	13.4	Position dilution of precision	
6	x.x	8.9	Horizontal dilution of precision	
7	x.x	10.0	Vertical dilution of precision	
8	*hh	*3D	Checksum	
9	<cr><lf></lf></cr>		End of message termination	

 Table 67:
 The GPGSA message data format.

# 10.1.5. \$GPVTG message

The \$GPVTG message includes course over ground and ground speed.

Example: \$GPVTG,309.62,T, ,M,0.13,N,0.2,K,A\*23

Field	Format	Example	Description	
1	\$GPVTG	\$GPVTG	Start of VTG sentence	
2	x.x	309,62	Course over ground (True) in degrees	
3	a	Т	Fixed field (True)	
4	-	-	Course over ground (magnetic) in degrees, not output	
5	a	М	Fixed field: magnetic	
6	x.x	0,13	Speed over ground - horizontal speed in knots	
7	а	N	Fixed field: knots	

8	x.x	0,2	Speed over ground - horizontal speed in (km/h)		
9	a	К	Fixed field: kilometers per hour		
	а	A	Mode Indicator: N=No Fix, A=Autonomous Fix, D=Differential Fix, E=Estimated/Dead Reckoning Fix		
10	*hh	*23	Checksum		
11	<cr><lf></lf></cr>		End of message termination		

Table 68: Th

The GPVTG message data format.

## 10.1.6. \$GLGSA message

The \$GLGSA message includes GNSS DOP and active satellites.

Example: \$GLGSA,A,3,65,71,73,80,81,88,,,,,,4.0,2.0,3.5\*2E

Field	Format	Example	Description
1	\$aaaaa	\$GLGSA	Start of GSA sentence
2	a	А	Operation mode: Automatically switching between 2D or 3D mode
3	х	3	Navigation mode: 1 = Fix not available, 2 = 2D Fix, 3 = 3D Fix
415	xx	65	Satellite numbers separated by commas: Start of repeated block (12 times)
16	x.xx	4.0	Position dilution of precision
17	x.xx	2.0	Horizontal dilution of precision
18	x.xx	3.5	Vertical dilution of precision
19	*hh	*2E	Checksum
20	<cr><lf></lf></cr>	-	End of message termination

Table 69:

The GLGSA message data format.

# 10.1.7. \$GLGSV message

The \$GLGSV message includes GNSS satellites in view.

Example: \$GLGSV,2,1,06,65,27,299,32,71,37,096,20,73,48,056,27,80,08,021,28\*6D \$GLGSV,2,2,06,81,13,347,20,88,27,293,25\*60

Field	Format	Example	Description	
1	\$xxGSV	\$GPGSV	Start of GSV sentence	
2	х	2	Number of messages, total number of GSV messages being output	
3	х	1	Number of this message	
4	xx	06	Number of satellites in view:	
5,9,13,17	xx	65	Satellite IDs.	
6,10,14,18	xx	27	Elevation (range 0-90) for each satellite ID	
7,11,15,19	xxx	299	Azimuth, (range 0-359) for each satellite ID	
8,12,16,20		32	Signal strength in dBHz (C/N0, range 0-99) for each satellite ID, blank when not tracking	

19	*hh	*6D	Checksum
20	<cr><lf></lf></cr>	-	End of message termination

**Table 70:** The GLGSV message data format.

# 10.1.8. \$GPGLL message

The \$GPGLL message includes the latitude, longitude, UTC time of position fix and status.

# Example: \$GPGLL,5040.4025,N,01058.8342,E,113704.665,A\*32

Field	Format	Example	Description
1	\$GPGLL	\$GPGLL	Start of sentence
2	ddmm.mmmm	5040.4025	Latitude
3	a	N	Latitude direction (N/S)
4	dddmm.mmmm	01058.8342	Longitude
5	a	E	Longitude direction (W/E)
6	hhmmss.sss	113704.665	UTC Position
7	a	A	Position validity (A: valid, V: invalid or S*: invalid)
8	*hh	*32	Checksum
9	<cr><lf></lf></cr>		End of message termination

Table 71:The GPGLL message data format.

### 10.1.9. \$GPIOP message

The \$GPIOP message includes the status of the digital/analog inputs and output ports.

# Example: \$GPIOP,00001000,00000010,0.00,0.28,0.00,0.28,11.90,4.15\*72

Field	Format	Example	Description
1	\$GPIOP	\$GPIOP	Start of sentence
2	bbbbbbbb	00000100	Inputs (IN7-IN0; IN7=IGN) (1: high, 0: low)
3	bbbbbbbb	0000001	Outputs (OUT3-OUT0): 7-4 (unused); (1: on, 0: off)
4	x.xx	0.00	Analog input 0 (V) - IN0
5	x.xx	0.28	Analog input 1 (V) - IN1
6	x.xx	0.00	Analog input 2 (V) - IN2
7	x.xx	0.28	Analog input 3 (V) - IN3
8	x.xx	11.90	Main power voltage (V)
9	x.xx	4.15	Internal battery voltage (V)
10	*hh	*72	Checksum
11	<cr><lf></lf></cr>		End of message termination

**Table 72:** The GPIOP message data format

### 10.1.10. \$GPGSM message

The \$GPGSM message includes the GSM operator and reception status. Table below shows mode *0* indicating the GSM status.

# Example: \$GPGSM,0,1,0,"T-Mobile D",20,5518,4caa\*32

Field	Format	Example	Description
1	\$GPGSM	\$GPGSM	Start of sentence
2	x	0	GSM status mode (RAT). (0: GSM (2G), 1: GSM COMPACT, 2: UTRAN, 3: GSM with EDGE availability 4: UTRAN with HSDPA availability, 5: UTRAN with HSUPA availability, 6: UTRAN with HSDPA and HSUPA availability, 7: LTE
3	b	1	Registration (1:registered, 0: unregistered, 2: Not registered, but searching, 3: Registration denied, 4: Unknown 5: roaming)
4	х	0	Phone activity status: (0: ready; 1: unavailable; 2: unknown; 3: ringing; 4: call in progress)
5	"a"	"T-Mobile D"	Network operator name
6	xx	20	GSM field strength (0 to 31) 0: \$-\$113 dB 31: \$-\$51 dB
7	а	5518	Area code
8	а	4caa	Cell ID
9	*hh	*32	Checksum
10	<cr><lf></lf></cr>		End of message termination

 Table 73:
 The GPGSM message data format in GMS status mode

### 10.1.11. \$GPAREA message

The \$GPAREA message includes state of 32 areas. The example below shows that the AVL device is currently inside the **Area0** and outside all other areas.

# Example: \$GPAREA,0000 0001\*0D

Field	Format	Example	Description
1	\$GPAREA	\$GPAREA	Start of sentence
2	xxxx	0000	Areas 31 to 16 (16 bit -> 2 byte Hexadecimal value) The hexadecimal value represents the index of the entered area.
3	xxxx	0001	Areas 15 to 0 (16 bit -> 2 byte Hexadecimal value) The hexadecimal value represents the index of the entered area.
4	<cr><lf></lf></cr>		End of message termination

**Table 74:** The GPGSM message data format in GMS status mode.

### 10.1.12. \$GP3DP message

The \$GP3GP message displays current min, max and average G-forces applied to the device. This message is periodically transmitted (if enabled) to the serial ports of the AVL device.

Example: \$GP3DP,-29,-142,1095,-36,-148,1092,-20,-136,1100,4\*31

Field	Format	Example	Description
1	\$GP3DP	\$GP3GP	Start of sentence
2	XXX	-29	Average x-axis value
3	xxx	-142	Average y-axis value
4	xxx	1095	Average z-axis value
5	XXX	-36	Minimum x-axis value
6	xxx	-148	Minimum y-axis value
7	xxx	1092	Minimum z-axis value
8	XXX	-20	Maximum x-axis value
9	xxx	-136	Maximum y-axis value
10	xxx	1100	Maximum z-axis value
11	xxxx	4	The time on which these values are checked, and event is
		•	generated.
12	<cr><lf></lf></cr>		End of message termination

**Table 75:** The GP3GP message data format in 3DP status mode.

#### **10.1.13.** BIN protocol

The binary format sent from the AVL device has the following structure.

### <Start text><Binary protocol><CRLF>

	Format	Format	End Sequence
	Start text	<binary protocol="">+<altitude></altitude></binary>	<cr><lf></lf></cr>
Example	24	1305 820D23331E34231B068B862700010000 <mark>00E6</mark>	0D0A
			It is converted in the hexadecimal
			format

Field	Format	Example	Description
1	Start text	\$	The text specified by the PROT.BIN.START parameter, "\$"=default.
2	Binary protocol	  dinary protocol>	See table below.
3	<cr><lf></lf></cr>	0D0A	End of message termination (2 bytes)

**Table 76:** The BIN binary data format.

The following table is intended as a quick reference to explain the sent binary data.

Protocol 0x1000: <binary protocol>=<DATE><VALID><TIME><LAT><LON><SPEED><COURSE>

Protocol 0x4000: <binary protocol+altitude>=<DATE><VALID><TIME><LAT><LON><SPEED><COURSE><ALTITUDE>

Field	Name	Format	Bits	Bit selection	Range	E.g.	Description
			16	1115 = Day (5 bits)	131	02	DATE format including the
1	DATE	dd mm yy		710 = Month (4 bits)	112	06	current Day, Month and
1	DATE	uu iiiii yy		06 = Year (7 bits)	0099	05	year.
							(e.g. 02.06.05)
2	VALID	v		31 in the TIME format	01	1	The current GPS validity
							bit 31 of the TIME format
							(1=valid; 0=invalid), see
							field 3.
3	TIME	v hh mm ms	32	31 = See field 2.	01	1	TIME format including the
				2226= Hours (5 bits)	023	08	current GPS validity
				1621= minutes (6	0059	13	(1=valid; 0=invalid), hour,
				bits)	059999	9011	minutes and milliseconds.

Field	Name	Format	Bits	Bit selection	Range	E.g.	Description
				015= msec. (16 bits)			
4	LAT	xxxxxx	32	031=Latitude (32 bits)	04294967295	506733339*	LAT format [+90 to -90 with resolution of 0.0000001. The value represents a two's complement number of latitude - see below
5	LON	xxxxxx	32	0.31=Longitude (32 bits)	04294967295	109807143*	LON format [+180]to – 180] with resolution of 0.0000001. The value represents a two's complement number of latitude - see below
6	SPEED	xxxx	16	015=Speed (16 bits)	065535	1	Speed Over Ground in m/sec with resolution of 0.01
7	COURSE	xxxx	16	015=course (16 bits)	065535	0	Course Over Ground [0] to 360] with resolution of 0.01
8	ALTITUDE	xxxx	16	015=Altitude (16 bits)	-32768 32767	230*	GPS altitude in meter. Byte21: MSB of two's complement integral value; Byte22: LSB of two's complement integral value. This field is available in the protocol 0x4000 only.

<sup>\*</sup> The most significant (leftmost) bit indicates the sign of the LAT, LON and Altitude value:

**Table 76.1:** The *<binary protocol>* in bitwise data format.

<sup>√</sup> If the sign bit (leftmost) is 0, then the LAT, LON and Altitude are positive (e.g. 109807143 =00011010001011100001100100111).

### 11. APPENDIX

#### 11.1. How to update a new firmware

Please refer to the Lantronix AVL Firmware Release Notes, "RelNotes Firmware AVL versionx revx.pdf".

# 11.2. Supported protocols

Following are listed the protocols in the hexadecimal format. The value to be set must be in hexadecimal format without leading "Ox". Depending on user-defined format in the parameter, the protocols and user text including the dynamic variables received on the server site may look as follow:

```
For example, you have configured the following format syntax (default):

$PFAL,Cnf.Set,DEVICE.PFAL.SEND.FORMAT="$",CKSUM,"","<end>"
and you want to transmit the device position to the TCP server using the following PFAL-Command:

$PFAL,MSG.Send.TCP,8,"GPS positions"
```

The data received on the server side, looks in this order:

```
$GPS positions<CRLF>
$GPRMC,133725.569,A,5040.4365,N,01058.5650,E,0.05,302.98,251004,,
*00<CRLF>
<end><CRLF>
```

If you configure the following format syntax:

```
$PFAL,Cnf.Set,DEVICE.PFAL.SEND.FORMAT="$",CKSUM,"&","<end>"
```

then the data received on the server side, looks in this order:

```
$GPS positions&<CRLF>
$GPRMC,133725.569,A,5040.4365,N,01058.5650,E,0.05,302.98,251004,,
*00&<CRLF>
<end><CRLF>
```

For more details about the format of the supported protocols refer to chapter 10.1.

Protocols	Manuina
In hex format	Meaning
01	Requests GPGGA message. This protocol is transmitted in text format.
02	Requests GPGSA message. This protocol is transmitted in text format.
04	Requests GPGSV message. This protocol is transmitted in text format.
08	Requests GPRMC message. This protocol is transmitted in text format.
10	Requests GPGLL message. This protocol is transmitted in text format.
20	Requests GPVTG message. This protocol is transmitted in text format.
40	Requests GPIOP message. This protocol is transmitted in text format.
80	Requests GPGSM message. This protocol is transmitted in text format.
100	Requests user message protocol - it contains the same information as GPRMC, but its size is only 21 characters. This protocol is transmitted in binary format. To convert this protocol, read the chapter 10.1.13.
200	Requests the last valid GPRMC protocol (see GPRMC). This protocol is transmitted in text format.
400	Used for test purposes – GPDAT protocol
800	FALRMC – the same as RMC protocol (see GPRMC). But, if the status indicator in this protocol shows 'L', means that you have received the last valid position (this is done automatically if there is currently no valid fix). This protocol is transmitted in text format.

Protocols	Meaning
In hex format	Wedning
1000	LVBIN - the same as Lantronix binary protocol (). But it shows always the latest available valid position). This protocol transmitted in binary format. To convert this protocol, refer to (BIN protocol) in chapter 10.1.13.
2000	Lantronix binary position protocol - contains of 13 bytes (Byte 120), MSB first;  Byte 129: time** in seconds  Byte 85: latitude in dec. degrees* 10'000'000  Byte 41: longitude in dec. degrees* 10'000'000  Byte 0: Bit 7: fix state (1=fix); Bit 60: speed in 2m/s  ** This protocol is transmitted in binary format. To convert it please refer to the document "AppNotes_Transform_history_data_revx.x.x.pdf", chapter "Appendix", section "Convert Time".
4000	Sends out Lantronix binary protocol () + altitude (it contains the same information as GPRMC + altitude), but its size is only 23 characters (characters BIN + altitude). Altitude is shown in metres. It ranges from -3276832767 metres above sea level. This protocol transmitted in binary format. To convert this protocol, refer to (BIN protocol) in chapter 10.1.13.  Byte21: MSB of 2 complement integral value  Byte22: LSB of 2 complement integral value  i.e.: 01 1F => 287 m above sea level  FF D1 => 47 m below sea level
8000	Sends out Lantronix \$GP3DP (motion sensor data) protocol. See chapter 10.1.12. This protocol is only supported in the firmware version 2.16.x and 3.1.x and higher.

Table 77Supported protocols.

#### **Notes**

- Protocol numbers can be added if several have to be sent via a single message. i.e. to send GPIOP and GPGSM, the corresponding number would be CO.
- All send commands used as alarm action will be executed until they succeed. (i.e. an alarm containing a CSD.Send command will attempt to send its information until a CSD connection is established and it can be successfully sent). So special care has to be taken to assure that a connection is established before executing the specific send command. Please refer to the alarm examples documentation chapter 11.8.3

# 11.3. LUA Commands, Event and States for LUA scripts

	FIRM	WARE		DEVICES	FOX3-2G	FOX3-3G			FOX3-4G				BOLERO40				
2.16.x	3.0.x	3.1.x	3.2.x	MODELS	Std.	Std.	BLE	BID	AU	DR	C1-NA	C4-NA	C1-EU	М1	41	43	45
×	×	×	✓	EVENT	8	9 <del></del>	8 <del></del>	8 <del>- x</del>	8 <del></del>	8	8 <del></del>	8 <del></del>	8	9 <del></del>	8 <del>- x</del>	8 <del></del>	8 <del></del>

The following table list the commands, events and states that can be used in Lua scripts as additional features in the FOX3-2G/3G/4G devices with activated LUA Premium Feature.

PFAL commands	
SYS.Lua.Start[,<"script.lua">]	Loads and starts a specific Lua script
SYS.Lua.Clear[,<"script.lua">]	Deletes a specific Lua script
SYS.Lua.Info[,<"script.lua">]	Comment of a specific Lua script
SYS.Lua.Write[,<"script.lua">]	Writes a specific Lua script
SYS.Lua.Start	Starts the Lua script loaded into the device. To automate starting the LUA script, an alarm configuration line is needed: \$PFAL,CNF.Set,AL1=Sys.Device.eStart:SYS.Lua.start
SYS.Lua.Stop	Stops a running the Lua script loaded into the device
SYS.Lua.Dump	Reads the source code of that Lua script available on the device
SYS.Lua.Lock,<"password">	Locks the Lua script with a password from reading
SYS.Lua.Unlock,<"password">	Unlocks the Lua script
SYS.Lua.Dump[,<"password">]	Reads the source code of that Lua script available on the device that is locked with a password
SYS.Lua.Clear	Clears the Lua script available on the device
SYS.LUA.Event, <id>&gt;,&lt;"text"&gt;</id>	Generates custom events for the Lua.
LUA Commands / PFAL command request	
os.sleep(millies)	Suspends the execution of the current thread until the time-out interval in millisecond elapses.
os.trace("format", args)	It outputs the "args" information if debug "DBG.EN=1" is enabled.
avl.useevent(type[,OnOff])	Unmask/Mask LUA events/constant types
count := avl.i2c_read(addr, register, data)	Read data from I2C devices
count := avl.i2c_write(addr, register, data)	Write data from I2C devices
avl.i2c_reset()	Reset the I2C bus
LUA DTCO-commands	
tBytes = dtco.iso_send(TA, strData)	Sends requests to the specified address:  tBytes - count of transmitted bytes  TA - target address  strData - string variable
tData, tBytes, SA := dtco.iso_recv()	Reads the data the tachograph has transmitted on request: tData - received data tBytes - cound received bytes SA - source address
PFAL command request	
bState, sResult := avl.pfal("command")	Reads the state and the result of the execution of the PFAL command that has been defined in the "command" field
DEAL clause requires	
PFAL alarm request	

```
When an event happens in the device, the FOX3 creates an event type, puts
                                           details into it and passes it to the Lua. The "ev" reads that event type. To read
                                           the type and data of that event use the one of the event listed under "Event
                                           Requests".
                                           For example:
                                           ev = avl.event(1000)
ev := avl.event(timeout)
                                           if ev ~= nil then
                                                                             ALARM_SYS_BLE_TAGDATA
                                                    ev.type
                                                                    ==
                                                                                                              then
                                                ble_data = ev.u_string
                                                os.trace("DATA = [%s]", ble_data);
                                           end;
LUA Event Requests
ev := [
                                           The "ev" reads the type and data of event
        ev.type
                                           // values of "ev.u xxx" fields depending on the event type
        ev.time
                                           // integer event type
                                           // integer timestamp
        ev.idx
                                           // integer subindex
        ev.u value
        ev.u_string
                                           // integer value type
                                           // string value type
        ev.u_starttype
                                           // integer starttype
        ev.u startreason
        ev.u recvdata
                                           // integer startreason
        ev.u recvlen
                                           // string recydata buffer
        ev.u ipadress
                                           // integer recylen length
        ev.u opid
                                           // string ipaddress
        ev.u opname
                                           // integer operator id
        ev.u callid
                                           // string operator name
        ev.u smsnum
                                           // string caller name
                                           // string SMS number
        ev.u smstext
                                           // string SMS text
        ev.u msgid
                                           // CAN msg id
        ev.u msgtype
                                           // CAN msg type
        ev.u_msglen
                                           // CAN msg length
        ev.u_msgdata
                                           // CAN msg data
LUA EVENTS / Notification
ALARM_SYS_DEVICE_WAKEUP
                                           This event is created after the device is woken up from a sleep mode
ALARM_SYS_DEVICE_START
                                           This event is created after the device has been successfully started up
                                           This event is created before the device is being shut down ( turned off or go
ALARM_SYS_DEVICE_SHUTDOWN
                                           sleeping)
                                           This event is created when the device detects overvoltage on the input power
ALARM_SYS_DEVICE_OVERVOLTAGE
                                           supply
ALARM_SYS_TIMER
                                           This event is created whenever a Timer runs out.
ALARM_SYS_TRIGGER
                                           This event is created whenever a Trigger changes its state
ALARM_SYS_COUNTER
                                           This event is created whenever a Counter changes its state
ALARM SYS nvCOUNTER
                                           This event is created whenever a nvCounter changes its state
ALARM_SYS_ERROR
                                           This event is created whenever a system error is detected
ALARM SYS USEREVENTO
ALARM SYS USEREVENT1
ALARM SYS USEREVENT2
ALARM SYS USEREVENT3
                                           This event is created whenever a user event 0 to 9 is detected accordingly
ALARM_SYS_USEREVENT4
ALARM SYS USEREVENT5
```

ALARM\_SYS\_USEREVENT6

ALARM_SYS_USEREVENT7	
ALARM_SYS_USEREVENT8	
ALARM_SYS_USEREVENT9	
ALARM_SYS_SERIALDATA0	This event is created whenever the device detects incoming data on the serial
ALARM_SYS_SERIALDATA1	port 0, 1 accordingly
ALARM_SYS_USBDATA	This event is created whenever the device detects incoming data on the USB port
ALARM_SYS_BLE_TAGDATA	This event is created whenever the device detects Manufacture Specific Data advertised from the scanned Bluetooth Low Energy beacons
ALARM_SYS_BLE_SCANEND	This event is created once the FOX3-3G-BLE has ended a scan session for BLE sensors
ALARM_SYS_NFC_RELEASED	This event is created whenever a connected NFC reader loses the attached NFC TAG
ALARM_SYS_BLE_REGISTER	This event is created whenever the device detects a BLE tag during scanning
ALARM_SYS_BLE_RELEASE	This event is created whenever the device loses a detected BLE tag after scanning ends
ALARM_SYS_BLE_CONNECTED	This event is created once a connection is established between the FOX3-3G-BLE as a peripherals and one central device (such as a mobile phone)
ALARM_SYS_BLE_DISCONNECTED	This event is called once the FOX3-3G-BLE is disconnected from the central device (such as a mobile phone)
ALARM_SYS_BLEDATA	This event is created whenever the device receives data from a BLE slave during a BLE connection.
ALARM_SYS_CAN	This event is called whenever the device detects incoming data from the CAN interface
ALARM_SYS_TIMESYNC	This event is created whenever the device detects time synchronization
ALARM_SYS_OBDII_DTC	This event is created whenever the device detects incoming data from the OBDII DTC interface
ALARM_SYS_OBDII	This event is created whenever the device detects incoming data from the OBDII
ALARM_SYS_FMS_VAR	This event is created whenever the device detects incoming data from the FMS VAR
ALARM_SYS_J1939_VAR	This event is created whenever the device detects incoming data from the J1939 VAR
ALARM_SYS_FMS	This event is created whenever the device detects incoming data from the FMS interface
ALARM_SYS_J1939	This event is created whenever the device detects incoming data from the J1939 interface
ALARM_SYS_1WIRE_REGISTER	This event is created whenever a 1-Wire device is connected and registered to the 1-Wire interface of the FOX3-2G/3G/4G
ALARM_SYS_1WIRE_RELEASE	This event is created whenever a 1-Wire device is released from the 1-Wire interface of the FOX3-2G/3G/4G
ALARM_SYS_BAT_LOWBAT	This event is created whenever the internal battery gets low
ALARM_SYS_BAT_CHARGE	This event is created whenever the internal battery starts charging process.
ALARM_SYS_POWER_DETECTED	This event is created whenever a connection to an external power supply is detected
ALARM_SYS_POWER_DROPPED	This event is created whenever the external power supply is dropped
ALARM_SYS_NFC_DETECTED	This event is created whenever the external NFC reader detects/reads a NFC tag

ALARM_SYS_WLAN_CONNECTING	This event is created when the IOBOX-WLAN is trying to connect to one of 5 wireless access points				
ALARM_SYS_WLAN_CONNECTED	This event is created once the IOBOX-WLAN is connected to one of 5 wireless access points				
ALARM_SYS_WLAN_DISCONNECTED	This event is created once the IOBOX-WLAN is disconnected from one of 5 wireless access points				
ALARM_SYS_WLAN_RECEIVED	This event is created whenever the IOBOX-WLAN receives data from one of 5 wireless access points				
ALARM_SYS_WLAN_TCP_CONNECTED	This event is created once a connection is established between the device and remote server over one of 5 wireless access points				
ALARM_SYS_WLAN_TCP_DISCONNECTED	This event is created once the device is disconnected from the remote server over one of 5 wireless access points				
Ю					
ALARM_IO_IN	This event is created whenever a device input/output signal changes its state				
ALARM_IO_MOTION_MOVING	This event is created once the device detects moving (IO.Motion.eMoving) based on pre-defined threshold.				
ALARM_IO_MOTION_STANDING	This event is created once the device detects standing (IO.Motion.eStanding) based on pre-defined threshold.				
ALARM_IO_MOTION_FORCE	This event is created once the pre-configured force acceleration (IO.Motion.eForce) is exceeded.				
ALARM_IO_MOTION_3DFORCE	This event is created once the device exceeds the configured force acceleration in one direction (IO.Motion.e3DForce)				
ALARM_IO_MOTION_CRASH	Not supported (Event from external motion sensor)				
ALARM_IO_MOTION_INTERNAL	Not supported (Event from external motion sensor)				
ALARM_IO_MOTION_EXTERNAL	Not supported (Event from external motion sensor)				
ALARM_IO_BEARING	This event is created once the device detects moving (IO.Motion.eBearing) based on pre-defined threshold.				
GPS					
ALARM_GPS_NAV_FIX	This event is called once the device gets a valid GNSS fix				
ALARM_GPS_NAV_HEADING	This event is created once the device detects changes in heading for more than the specified heading tolerance (GPS.Nav.eChangeHeading).				
ALARM_GPS_NAV_HEADING2	This event is created once the device detects changes in heading2 for more than the specified heading2 tolerance (GPS.Nav.eChangeHeading2).				
ALARM_GPS_GEOFENCE	This event is created once the device detects in/out of one of pre-configured geofences.				
ALARM_GPS_AREA	This event is created once the device detects in/out of one of pre-configured areas.				
ALARM_GPS_MULTI_GEOFENCE	This event is created once the device detects in/out of one of pre-configured multi-geofences				
ALARM_GPS_WAYPOINT_GEOFENCE	This event is created once the device leaves the corridor of preconfigured waypoints.				
ALARM_GPS_HISTORY_TAUT	Not supported (Event used in GPS history download)				
ALARM_GPS_HISTORY_PUSH_FINISH	Not supported (Event used in GPS history download)				
ALARM_GPS_JAMMING	This event is called once the GPS jamming is detected				
ALARM_GPS_ANT_PLUGGED	This event is created once an external GPS antenna is plugged/connected				
ALARM_GPS_ANT_UNPLUGGED	This event is created once an external GPS antenna is unplugged/disconnected				

ALARM_GSM_OPFOUND	This event is created once a GSM network operator is found
ALARM_GSM_OPLOST	This event is created when the GSM network operator is lost
ALARM_GSM_CELLCHANGE	This event is created whenever a GSM cell is changed
ALARM_GSM_CBM	This event is created whenever new cell broadcast message is received
ALARM_GSM_SIMLOST	This event is created whenever a simcard is no longer present
ALARM_GSM_MCCCHANGE	This event is created whenever a mobile country code is changed
ALARM_GSM_JAMMING	This event is created whenever GSM jamming is detected
ALARM_GSM_VOICECALL_INCOMING_RING	This event is created when an incoming voice call is received
ALARM_GSM_VOICECALL_RING_STOPPED	This event is created when the device stops ringing
LARM_GSM_VOICECALL_OUTGOING_DIAL	This event is created when an outgoing voice call is dialled
ALARM_GSM_VOICECALL_CALL_ESTABLISHED	This event is created when an outgoing voice call is established
ALARM_GSM_VOICECALL_CALL_FINISHED	This event is created when an outgoing voice call is finished
ALARM_GSM_SMS_INCOMING	This event is created when an SMS is received
ALARM_GSM_SMS_SENT	This event is created when an SMS is sent
ALARM_GSM_GPRS_CONNECTING	This event is created when device starts connecting to GPRS services
ALARM_GSM_GPRS_CONNECTED	This event is created when the device is attached to GPRS services
ALARM_GSM_GPRS_DISCONNECTING	This event is created when device stars disconnecting from GPRS services
ALARM_GSM_GPRS_DISCONNECTED	This event is created when the device is successfully detached from GPRS services
ТСР	SEI VICES
	This quantitie exected when device starts connecting to a TCD corner
ALARM_TCP_CLIENT_CONNECTING	This event is created when device starts connecting to a TCP server
ALARM_TCP_CLIENT_CONNECTED	This event is created when device is connected to the TCP server
ALARM_TCP_CLIENT_PACKETSENT	This event is created when a TCP packet is sent
ALARM_TCP_CLIENT_PINGSENT	This event is created when a TCP ping is sent
ALARM_TCP_CLIENT_RECEIVED	This event is created when data is received from the TCP server
ALARM_TCP_CLIENT_DISCONNECTING	This event is created when device stars disconnecting from the TCP server
ALARM_TCP_CLIENT_DISCONNECTED	This event is created when device is disconnected from the TCP server
ALARM_TCP_CLIENT_BUFFER_EMPTY	This event is created once the TCP buffer is emptied
ALARM_TCP_CLIENT_FLASHBUFFER_EMPTY	This event is created once the Flash buffer is emptied
ALARM_TCP_CLIENT2_CONNECTING	This event is created when device starts connecting to a TCP server
ALARM_TCP_CLIENT2_CONNECTED	This event is created when device is connected to the TCP server
ALARM_TCP_CLIENT2_PACKETSENT	This event is created when a TCP packet is sent
ALARM_TCP_CLIENT2_PINGSENT	This event is created when a TCP ping is sent
ALARM_TCP_CLIENT2_RECEIVED	This event is created when data is received from the TCP server
ALARM_TCP_CLIENT2_DISCONNECTING	This event is created when device starts disconnecting from the TCP server
ALARM_TCP_CLIENT2_DISCONNECTED	This event is created when device is disconnected from the TCP server
ALARM_TCP_CLIENT2_FLASHBUFFER_EMPTY	This event is created once the flash buffer is emptied
ALARM_TCP_CLIENT2_BUFFER_EMPTY	This event is created once the TCP buffer is emptied
ALARM_SYS_CO_PDO_RECEIVED	This event occurs when a CANopen PDO event is received.
ALARM_TCP_SMTP_SENT	This event is created once an email is sent
ALARM_TCP_SMTP_FAILED	This event is created when sending email failed
	This event is created when receiving data via UDP
ALARM_TCP_UDP_RECEIVED	THIS EVENT IS CLEARED WHEN TECEIVING UDLA OUT

FILE				
ALARM_FILE_AVAILABLE	This event is created when file is available			
ECODRIVE				
ALARM_ECODRIVE_START				
ALARM_ECODRIVE_STOP				
ALARM_ECODRIVE_TURN	These events are created when the ecodrive is started/stopped/on harsh-turn/-brake/-accelerate			
ALARM_ECODRIVE_BRAKE	tarry brakey decererate			
ALARM_ECODRIVE_ACCELERATE				
BLUEID				
ALARM_BLUEID_CMD				
ALARM_BLUEID_DATA	These events are created when BLUEID gets command, data or tickets			
ALARM_BLUEID_TICKETS				
ТҮРЕ				
ALARM_TYPE_INTERNAL	User specific event types for LUA (i.e timer or user events)			
LUA				
ALARM_SYS_LUA_START				
ALARM_SYS_LUA_STOP	These events are created when Lua is started or stopped			
CAN				
ALARM_SYS_CANMSG	This event is created when contents of this CAN message is changed			
ртсо				
ALARM_SYS_DTCO_CONFIRM	Confirmation that the message has been sent completely			
ALARM_SYS_DTCO_INCOMING	Indication that the requested message has got incoming data			
TCP Socket				
NET_TCP	Socket is used for a TCP connection			
NET_UDP	Socket is used for a UDP connection			
ALARM_TCP_SOCKET_IFUP	Socket interface is up			
ALARM_TCP_SOCKET_IFDOWN	Socket interface is down			
ALARM_TCP_SOCKET_CONNECTED	Socket interface is connected			
ALARM_TCP_SOCKET_DISCONNECTED	Socket interface is disconnected			
ALARM_TCP_SOCKET_RECV	Socket interface has received data			
ALARM_TCP_SOCKET_SENT	Socket interface has sent data			
ЮВОХ				
ALARM_SYS_IOBOX_LOST	This event is created when a connection to the IOBOX-MIN/CAN or WLAN is lost			
PFAL state request				
state := avl.state(type[,index])	When a state changes in the device, the FOX3 creates a state type, puts details into it and passes it to the Lua. The "state" reads that state type. To read the type and data of that state use the one of the state types listed under "State Requests".  For example:  st = avl.event(1000)  if st ~= nil then  if st.type == STATE_SYS_BLE_CONNECTED then  ble_data = st.u_string  os.trace("DATA = [%s]", ble_data);			

	end; end;					
State Requests						
state := [  state.type state.idx state.u_bool state.u_value state.u_string state.u_starttype state.u_startreason state.u_opid state.u_opname ]	Reads the type and the data assigned to that state // values of type "state.u_xxx" fields depending on the state type // integer state type // integer subindex // boolean value type // integer value type // string value type // integer starttype // integer starttreason // integer operator id // string operator name					
STATES / Notifications						
STATE_SYS_DEVICE_START	Value of the PFAL SYS.Device.sStart state					
STATE_SYS_TIMER	Value of the PFAL SYS.Timer.s <id> state</id>					
STATE_SYS_TRIGGER	Value of the PFAL SYS.Trigger.s <id> state</id>					
STATE_SYS_COUNTER	Value of the PFAL SYS.Counter.s <id> state</id>					
STATE_SYS_nvCOUNTER	Value of the PFAL SYS.NVCounter.s <id> state</id>					
STATE_SYS_CAN	Value of the PFAL SYS.sCan state					
STATE_SYS_BAT_VOLTAGE	Value of the PFAL SYS.Bat.sVoltage state					
STATE_SYS_BAT_CHARGE	Value of the PFAL SYS.Bat.sCharge state					
STATE_SYS_BAT_MODE	Value of the PFAL SYS.Bat.sMode state					
STATE_SYS_POWER_VOLTAGE	Value of the PFAL SYS.Power.sVoltage state					
STATE_SYS_1WIRE_REGISTER	Value of the PFAL SYS.Power.sRegister state					
STATE_SYS_NFC_DETECTED	Value of the PFAL SYS.NFC.sDetected state					
STATE_SYS_BLE_CONNECTED	Value of the PFAL SYS.BLE.sConnected state					
STATE_SYS_WLAN_CONNECTED	Value of the PFAL SYS.WLAN.sConnected state					
STATE_SYS_WLAN_DISCONNECTED	Value of the PFAL SYS.WLAN.sDisconnected state					
STATE_SYS_WLAN_TCP_CONNECTED	Value of the PFAL SYS.WLAN.sTCPConnected state					
STATE_SYS_WLAN_TCP_DISCONNECTED	Value of the PFAL SYS.WLAN.sTCPDisconnected state					
Ю						
STATE_IO_IN	Value of the PFAL IO.IN.s <id> state</id>					
STATE_IO_ANA	Value of the PFAL IO.ANA.s <id> state</id>					
STATE_IO_PULSECNT	Value of the PFAL IO.PulseCount.s <id> state</id>					
STATE_IO_MOTION_MOVING	Value of the PFAL IO.Motion.sMoving state					
STATE_IO_MOTION_STANDING	Value of the PFAL IO.Motion.sStanding state					
GPS						
STATE_GPS_NAV_FIX	Value of the PFAL GPS.Nav.sFix state					
STATE_GPS_NAV_SPEED	Value of the PFAL GPS.Nav.sSpeed state					
STATE_GPS_NAV_POSITION	Value of the PFAL GPS.Nav.sPosition state					
STATE_GPS_NAV_DIST	Value of the PFAL GPS.Nav.sDist state					
STATE_GPS_NAV_DELTASPEED	Value of the PFAL GPS.Nav.sDeltaSpeed state					
STATE_GPS_HISTORY_DIST	Value of the PFAL GPS.History.sDist state					

STATE_GPS_AREA	Value of the PFAL GPS.Area.s <id> state</id>
STATE GPS GEOFENCE	Value of the PFAL GPS.Geofence.s <id>state</id>
STATE_GPS_MULTI_GEOFENCE	Value of the PFAL GPS.MultiGeofence.s <id>state</id>
STATE_GPS_WAYPOINT_GEOFENCE	Value of the PFAL GPS.WPGF.s <id> state</id>
GSM	
STATE_GSM_OPVALID	Value of the PFAL GSM.sOpValid state
STATE_GSM_HOME	Value of the PFAL GSM.sNoRoaming state
STATE_GSM_ROAMING	Value of the PFAL GSM.sRoaming state
STATE_GSM_VOICECALL_READY_FOR_CALL	Value of the PFAL GSM.Voicecall.sReady state
STATE_GSM_VOICECALL_INCOMING_RING	Value of the PFAL GSM.Voicecall.sIncoming state
TATE_GSM_VOICECALL_NUMBER_OF_RINGS	Value of the PFAL GSM.Voicecall.sRingCounter state
STATE_GSM_VOICECALL_OUTGOING_DIAL	Value of the PFAL GSM.Voicecall.sOutgoing state
STATE_GSM_VOICECALL_INSIDE	Value of the PFAL GSM.Voicecall.sInside state
STATE_GSM_GPRS_CONNECTING	Value of the PFAL GSM.GPRS.sConnecting state
STATE GSM GPRS CONNECTED	Value of the PFAL GSM.GPRS.sConnected state
STATE_GSM_GPRS_DISCONNECTING	Value of the PFAL GSM.GPRS.sDisconnecting state
STATE_GSM_GPRS_DISCONNECTED	Value of the PFAL GSM.GPRS.sDisconnected state
TCP	
STATE_TCP_CLIENT_IDLE	Value of the PFAL TCP.Client.sIdle state
STATE_TCP_CLIENT_CONNECTING	Value of the PFAL TCP.Client.sConnecting state
STATE_TCP_CLIENT_CONNECTED	Value of the PFAL TCP.Client.sConnected state
STATE_TCP_CLIENT_DISCONECTING	Value of the PFAL TCP.Client.sdisconnecting state
STATE_TCP_CLIENT_DISCONECTED	Value of the PFAL TCP.Client.sDisconnected state
STATE_TCP_CLIENT2_IDLE	Value of the PFAL TCP.Client2.sldle state
STATE_TCP_CLIENT2_CONNECTING	Value of the PFAL TCP.Client2.sConnecting state
STATE_TCP_CLIENT2_CONNECTED	Value of the PFAL TCP.Client2.sConnected state
STATE_TCP_CLIENT2_DISCONNECTING	Value of the PFAL TCP.Client2.sdisconnecting state
STATE_TCP_CLIENT2_DISCONNECTED	Value of the PFAL TCP.Client2.sDisconnected state
ECODRIVE	
STATE_ECODRIVE_START	Value ecodrive state is started
STATE_ECODRIVE_STOP	Value ecodrive state is stopped
STATE_ECODRIVE_SPEED1	Value ecocdrive has speed limit1
STATE_ECODRIVE_SPEED2	Value ecocdrive has speed limit2
STATE_ECODRIVE_SPEED3	Value ecocdrive has speed limit3
GSM	
GSM_DISABLED	Value GSM state is disable
GSM_SLEEP	Value GSM state is sleep
GSM_IDLE	Value GSM state is idle
GSM_INIT_BASE	Value GSM state is initializing base commands
GSM_INIT_MAIN	Value GSM state is initializing main commands
GSM_INIT_NET	Value GSM state is initializing gprs commands

GSM_VERSION	Value GSM state is checking cellular version
GSM_IMSI_CHECK	Value GSM state is checking IMSI number
GSM_SMS_CHECK	Value GSM state is checking SMS activity
READY_FOR_CALL	Value GSM is ready for call
INCOMING_VOICE_CALL	Value GSM has incoming voice call
INCOMING_VOICE_CALL	Value GSM has incoming data call
INCOMING_FAX_CALL	Value GSM has incoming data call
	Value GSM has outgoing voice call
OUTGOING_VOICE_CALL	Value GSM is inside voice call
INSIDE_VOICE_CALL	value Gaivi is iliside voice call
TMER	
TIMER_ERASED	Timer is cleared
TIMER_INACTIVE	Timer is inactive
TIMER_PAUSED	Timer is paused
TIMER_RUNNING	Timer is running
PFAL file transfer	
len := avl.file_upload(buffer)	Reads the length of the file
Format string with dynamic entries	
sResult := avl.format("format", args)	Reads the formatted "args" that has been defined in the "args" field
PFAL variables	
sResult := avl.version()	Reads the firmware version
sResult := avl.device()	Reads the device name
iResult := avl.timer(index)	Reads the timer index
iResult := avl.trigger(index)	Reads the trigger index
iResult := avl.counter(index)	Reads the counter index
iResult := avl.nvcounter(index)	Reads the nvcounter index
GPS state and data	
sValue := avl.gps_version()	Reads the GPS firmware version
tResult := avl.gps_data()	Reads the current GPS data
tResult := avl.gps_sats()	Reads the GPS satellites in use
GSM state and data	
sValue := avl.gsm_version()	Reads the GSM firmware version
tResult := avl.gsm_data()	Reads the current GSM data
sValue := avl.gsm_imei()	Reads the IMEI of the device
sValue := avl.gsm_imsi()	Reads the IMSI of the SIM card
sValue := avl.gsm_iccid()	Reads the ICCID of the SIM card
Motion data	
tResult := avl.motion_data()	Reads the motion data
Socket interface	
<pre>socket := net.create_socket([type, param]) socket:connect(&lt;"IP" "URL"&gt;, port) socket:close([flush]) socket:flush() socket:hold()</pre>	

```
socket:unhold()
                                                 - unhold the socket
                                                 - Set/Read ttl value
                                                 - Set/Read buffer size
tVal := socket:ttl([ttl])
tVal := socket:bufsize([bytes])
                                                 - Send data to socket
                                                 - Read data from socket
tBytes := socket:send(data)
data, tBytes := socket:recv()
tIP, tPort := socket:getaddr()
tIP, tPort := socket:getpeer()
tIP := net.dns resolve("URL")
socket:on(<"connection"|"disconnection"|"se
nt" | "receive" >, function())
Timer variable
timer := avl.tick(interval, event_type);
timer:start([time])
                                                 Restarts a timer or start a timer with a new interval
timer:stop()
                                                 Stops the timer
timer:single()
                                                 Restarts a single timer
timer:cyclic()
                                                 Restarts a cyclic timer
iResult := timer:id()
                                                 Reads the timer event type
iResult := timer:interval()
                                                 Reads the timer interval time
iResult := timer:elapsed()
                                                 Reads the timer elapsed time
GPS data
                                                 Reads the GPS values listed within the [] square brackets.
record := [
                                                 // Latitude (degree)
         lat
         lon
                                                 // Longitude (degree)
                                                 // Altitude (meter)
         alt
                                                 // speed (m/s)
         speed
                                                 // course (degree)
         course
         ecef x
                                                 // ECEF-X (meter)
         ecef_y
                                                 // ECEF-Y (meter)
         ecef z
                                                 // ECEF-Z (meter)
         dop
                                                 // pdop value
         time
                                                 // time (seconds)
         fix
                                                 // fix (boolean)
GPS satellites record
record := [
                                                 Reads the GPS values listed within the [] square brackets.
         gps_num
                                                 // Number of GPS satellites
         gps_sat1
                                                 // Dump of satellite data
                                                 // "SatID, Elevation, Azimuth, AvgCNo, Used"
         gps_sat12
                                                 // Number of GLS satellites
                                                 // Dump of satellite data
         gls_num
                                                 // "SatID,Elevation,Azimuth,AvgCNo,Used"
         gls_sat1
         gls_sat12
GSM data
record := [
                                                 Reads the GSM values listed within the [] square brackets.
                                                 // GSM state
         state
                                                 // CSQ value
         csq
         creg
                                                 // CREG value
         cpas
                                                 // CPAS value
         lac
                                                 // local area code
         cellid
                                                 // cell id
         opid
                                                 // operator id
                                                 // operator name (string)
         opname
```

```
// call state
         callstate
         callnumber
                                                  // caller number (string)
Motion data
                                                  Reads the motion values listed within the [] square brackets.
record := [
         val_x
                                                 // Current X acceleration
         val_y
                                                  // Current Y acceleration
                                                 // Current Z acceleration
         val_z
                                                 // Min. X acceleration in <g_coe> interval
         min_x
                                                 // Min. Y acceleration
         min_y
                                                  // Min. Z acceleration
         min_z
                                                  // Max. X acceleration in <g_coe> interval
         max_x
         max_y
                                                  // Max. Y acceleration
                                                  // Max. Z acceleration
         max z
                                                  // Normal X gravitation in <g_coe> interval
         nsum x
         nsum y
                                                  I// Normal Y gravitation
                                                  // Normal Z gravitation
         nsum_z
LUA library
os.clock(), os.date(), os.time(), os.difftime(),
os.exit(), os.execute(), os.getenv(), os.setenv(),
os.sleep(), os.setlocale()
coroutine.create(),
                           coroutine.resume(),
coroutine.running(),
                            coroutine.status(),
coroutine.wrap(), coroutine.yield()
string.byte(), string.char(),
                                string.dump(),
string.find(), string.format(), string.gmatch(),
string.gsub(),
                 string.len(),
                                 string.lower(),
string.match(), string.rep(), string.reverse(),
string.sub(), string.upper(), string.replace()
table.concat(), table.insert(),
                                  table.pack(),
                                                  Documentation for LUA under <a href="https://www.lua.org/manual/5.2">https://www.lua.org/manual/5.2</a>
table.unpack(), table.remove(), table.sort()
                                                  or <https://www.lua.org/pil/contents.html>
math.abs(),
                 math.acos(),
                                   math.asin(),
math.atan2(),
                                   math.ceil(),
                  math.atan(),
math.cosh(),
                  math.cos(),
                                   math.deg(),
math.exp(),
                math.floor(),
                                  math.fmod(),
                                    math.log(),
                 math.ldexp(),
math.frexp(),
                                  math.modf(),
math.max(),
                 math.min(),
math.pow(),
                math.rad(),
                               math.random(),
math.randomseed(), math.sinh(), math.sin(),
math.sqrt(), math.tanh(), math.tan()
bit32.arshift(),
                bit32.band(),
                                  bit32.bnot(),
                                  bit32.btest(),
bit32.bor(),
                bit32.bxor(),
bit32.extract(), bit32.lrotate(), bit32.lshift(),
bit32.replace(), bit32.rrotate(), bit32.rshift()
```

 Table 78:
 Supported LUA commands, events and states.

#### 11.4. Supported character sets

The AVL device operating with the firmware 2.5.0 supports one type of character sets only, the type based on the GSM 03.38 using 7 bit. Character tables can be found in the next sub-chapter below.

## **Explanation of terms**

Escape sequences

The escape sequence used within a text coded in the GSM default alphabet (0x1B) must be correctly interpreted by the TE, both for character input and output. To the GSM module, an escape sequence appears like any other byte received or sent.

Terminal Adapter (TA)

TA is used equivalent to Mobile Equipment (ME), which stands for the GSM module described here. It uses GSM default alphabet as its character set.

■ Terminal Equipment (TE)

TE is the terminal equipment that uses the GSM default alphabet as its character set. MS HyperTerminal is an ANSI/ASCII terminal that does not support the GSM default alphabet.

All characters sent are in the range from 0 ... 127.

## **CAUTION:** GSM alphabet is not ASCII alphabet!

## Several problems resulting from the use of the GSM alphabet:

- "@" character with GSM alphabet value 0 is not printable by an ASCII terminal program (e.g. Microsoft© HyperTerminal®).
- Other characters of the GSM alphabet are misinterpreted by an ASCII terminal program. For example, GSM "ö" (as in "Börse") is assumed to be "|" in ASCII, thus resulting in "B|rse". This is because both alphabets mean different characters with values hex. 7C or 00 and so on.

When you write characters differently coded in ASCII and GSM (e.g. Ä, Ö, Ü), you need to enter escape sequences. Such a character is translated into the corresponding GSM character value and, when output later, the GSM character value can be presented. Any ASCII terminal then will show wrong responses. Table below shows examples for character definitions depending on alphabet.

GSM 03.38 character	GSM character hex. Value	Corresponding ASCII character	ASCII Esc sequence	Hex Esc sequence
Ö	5C	\	\5C	5C 35 43
п	22	п	\22	5C 32 32
ò	08	BSP	\08	5C 30 38
@	00	NULL	\00	5C 30 30

 Table 79:
 Examples for character definitions depending on alphabet.

**CAUTION:** Often, the editors of terminal programs do not recognize escape sequences. In this case, an escape sequence will be handled as normal characters. The most common workaround to this problem is to write a script, which includes a decimal code instead of an escape sequence. This way you can write, for example, short messages, which may contain differently coded characters.

# 11.4.1. GSM alphabet tables and UCS2 character values

This section provides tables for the GSM 03.38 alphabet supported by the AVL device. Please note that, the GSM alphabet is not ASCII alphabet. In the Table below the characters shown in blue and background light yellow color, indicate the differences between the ASCII alphabet and GSM 03.38 alphabet.

ASCII (dec)	ASCII (hex)	Charact	er		Character			Meaning of ASCII code			
					ASCII	ASCII to GSM		GSM to ASCII			
000	0x000	NULL	$\rightarrow$		@	@		$\rightarrow$	NULL	NULL → (Null char.)	
001	0x001	SOH	$\rightarrow$		£	£		$\rightarrow$	SOH	SOH → (Start of Header)	
002	0x002	STX	$\rightarrow$		\$	\$		$\rightarrow$	STX	STX → (Start of Text)	
003	0x003	ETX	$\rightarrow$		¥	¥		$\rightarrow$	ETX	ETX → (End of Text)	
004	0x004	EOT	$\rightarrow$		è	è		$\rightarrow$	EOT	EOT → (End of Transmission)	
005	0x005	ENQ	$\rightarrow$		é	é		$\rightarrow$	ENQ	ENQ → (Enquiry)	
006	0x006	ACK	$\rightarrow$		ù	ù		$\rightarrow$	ACK	ACK → (Acknowledgment)	
007	0x007	BEL	$\rightarrow$		ì	ì		$\rightarrow$	BEL	BEL → (Bell)	
800	0x008	BSP	$\rightarrow$		ò	ò		$\rightarrow$	BSP	BSP → (Backspace)	
009	0x009	HT	$\rightarrow$		ç	Ç		$\rightarrow$	HT	HT → (Horizontal Tab)	
010	0x00A	LF	$\rightarrow$	LF <sup>2)</sup>		LF <sup>2)</sup> →	LF			LF → (Line Feed)	
011	0x00B	VT	$\rightarrow$		-	_		$\rightarrow$	VT	VT → (Vertical Tab)	
012	0x00C	FF	$\rightarrow$		J	_		$\rightarrow$	FF	FF → (Form Feed)	
013	0x00D	CR	$\rightarrow$	CR <sup>2)</sup>	I	CR <sup>2)</sup> →	CR			CR → (Carriage Return)	
014	0x00E	SO	$\rightarrow$		Å	Å		$\rightarrow$	SO	SO → (Shift Out)	
015	0x00F	SI	$\rightarrow$		å	å		$\rightarrow$	SI	SI → (Shift In)	
016	0x010	DLE	$\rightarrow$		Δ	Δ		$\rightarrow$	DLE	DLE → (Data Link Escape)	
017	0x011	DC1	$\rightarrow$		_	_		$\rightarrow$	DC1	DC1 → (XON) (Device Control 1)	
018	0x012	DC2	$\rightarrow$		TM	TM		$\rightarrow$	DC2	DC2 → (Device Control 2)	
019	0x013	DC3	$\rightarrow$		Γ	Г		$\rightarrow$	DC3	DC3 → (XOFF)(Device Control 3)	
020	0x014	DC4	$\rightarrow$		٨	۸		$\rightarrow$	DC4	DC4 → (Device Control 4)	
021	0x015	NAK	$\rightarrow$		Ω	Ω		$\rightarrow$	NAK	NAK → (Negative Acknowledgement)	
022	0x016	SYN	$\rightarrow$		П	П		$\rightarrow$	SYN	SYN → (Synchronous Idle)	
023	0x017	ETB	$\rightarrow$		Ψ	Ψ		$\rightarrow$	ETB	ETB → (End of Trans. Block)	
024	0x018	CAN	$\rightarrow$		Σ	Σ		$\rightarrow$	CAN	CAN → (Cancel)	
025	0x019	EM	$\rightarrow$		Θ	Θ		$\rightarrow$	EM	EM → (End of Medium)	
026	0x01A	SUB	$\rightarrow$		Ξ	Ξ		$\rightarrow$	SUB	SUB → (Substitute)	
027	0x01B	ESC	$\rightarrow$		1)	1)		$\rightarrow$	ESC	ESC → (Escape)	
028	0x01C	FS	$\rightarrow$		Æ	Æ		$\rightarrow$	FS	FS → (File Separator)	
029	0x01D	GS	$\rightarrow$		æ	æ		$\rightarrow$	GS	GS → (Group Separator)	
030	0x01F	RS	$\rightarrow$		ß	ß		$\rightarrow$	RS	RS → (Request to Send)(Record Separator)	
031	0x01E	US	$\rightarrow$		Ė	Ė		$\rightarrow$	US	US → (Unit Separator)	
032	0x020	SP	$\rightarrow$	SP		$SP \rightarrow SP$				SP → (Space)	
033	0x021	!	$\rightarrow$	!		! → !				! $\rightarrow$ (exclamation mark)	
034	0x022	"	$\rightarrow$	II .		" → "				" $\rightarrow$ (double quote)	
035	0x023	#	$\rightarrow$	#		# >		#		# → (number sign)	
036	0x024	\$	$\rightarrow$		Φ		\$			\$ → (dollar sign)	
037	0x025	%	$\rightarrow$	%		% →		%		% → (percent)	
038	0x026	&	$\rightarrow$	&		& →		&		& → (ampersand)	
039	0x027	'	$\rightarrow$	1		' <i>&gt;</i>		•		' → (single quote)	
040	0x028	(	$\rightarrow$	(		( →		(		( → (left/opening parenthesis)	

ASCII (dec)	ASCII (hex) Character			Character				Meaning of ASCII code	
(0.00)	,	-			ASCII	to	GSM	GSM to ASCII	
041	0x029	)	$\rightarrow$	)		)	$\rightarrow$	)	) → (right/closing parenthesis)
042	0x02A	*	$\rightarrow$	*		*	$\rightarrow$	*	* → (asterisk)
043	0x02B	+	$\rightarrow$	+		+	$\rightarrow$	+	+ → (plus)
044	0x02C	,	$\rightarrow$	,		,	$\rightarrow$	,	, → (comma)
045	0x02D	-	$\rightarrow$	-		-	$\rightarrow$	-	- → (minus or dash)
046	0x02F		$\rightarrow$				$\rightarrow$		. → (dot)
047	0x02E	/	$\rightarrow$	/		/	$\rightarrow$	/	/ → (forward slash)
048	0x030	0	$\rightarrow$	0		0	$\rightarrow$	0	0 → (zero)
049	0x031	1	$\rightarrow$	1		1	$\rightarrow$	1	1 → (one)
050	0x032	2	$\rightarrow$	2		2	$\rightarrow$	2	2 → (two)
051	0x033	3	$\rightarrow$	3		3	$\rightarrow$	3	3 → (three)
052	0x034	4	$\rightarrow$	4		4	$\rightarrow$	4	4 → (four)
053	0x035	5	$\rightarrow$	5		5	$\rightarrow$	5	5 → (five)
054	0x036	6	$\rightarrow$	6		6	$\rightarrow$	6	6 → (six)
055	0x037	7	$\rightarrow$	7		7	$\rightarrow$	7	7 → (seven)
056	0x038	8	$\rightarrow$	8		8	$\rightarrow$	8	8 → (eight)
057	0x039	9	$\rightarrow$	9		9	$\rightarrow$	9	9 → (nine)
058	0x03A	:	$\rightarrow$	:		:	$\rightarrow$	:	: → (colon)
059	0x03B	;	$\rightarrow$	;		;	$\rightarrow$	;	; → (semi-colon)
060	0x03C	<	$\rightarrow$	<		<	$\rightarrow$	<	< → (less than)
061	0x03D	=	$\rightarrow$	=		=	$\rightarrow$	=	= → (equal sign)
062	0x03F	>	$\rightarrow$	>		>	$\rightarrow$	>	> → (greater than)
063	0x03E	?	$\rightarrow$	?		?	$\rightarrow$	?	? → (question mark)
064	0x040	@	$\rightarrow$	i		i			@ → (AT symbol)
065	0x041	A	$\rightarrow$	A		Α	$\rightarrow$	A	
066	0x042	В	$\rightarrow$	В		В	$\rightarrow$	В	
067	0x043	С	$\rightarrow$	С		С	$\rightarrow$	С	
068	0x044	D	$\rightarrow$	D		D	$\rightarrow$	D	
069	0x045	E	$\rightarrow$	E		Е	$\rightarrow$	E	
070	0x046	F	$\rightarrow$	F		F	$\rightarrow$	F	
071	0x047	G	$\rightarrow$	G		G	$\rightarrow$	G	
072	0x048	Н	$\rightarrow$	Н		Н	$\rightarrow$	Н	
073	0x049	ı	$\rightarrow$	1		ı	$\rightarrow$	1	
074	0x04A	J	$\rightarrow$	J		J	$\rightarrow$	J	
075	0x04B	K	$\rightarrow$	K		К	$\rightarrow$	К	
076	0x04C	L	$\rightarrow$	L		L	$\rightarrow$	L	Capital letters
077	0x04D	M	$\rightarrow$	M		М	→	M	
078	0x04F	N	→	N		N	→	N	
079	0x04E	0	→	0		0	→	0	
080	0x050	Р	→	P		Р	<i>→</i>	P	
081	0x051	Q	→	Q		Q	→	 Q	
082	0x051	R	→	R		R	→	R	
083	0x053	S	→	S		S	<i>→</i>	S	
084	0x054	T	$\rightarrow$	т		T	$\rightarrow$		
085	0x055	U	→	U		U	→	U	
086	0x055	V		V		V		V	
000	UXUOD	V	$\rightarrow$	V		V	$\rightarrow$	V	

087	0x057	W	$\rightarrow$	W	W	$\rightarrow$	W	
088	0x058	Х	$\rightarrow$	Х	Х	$\rightarrow$	Х	
089	0x059	Υ	$\rightarrow$	Υ	Υ	$\rightarrow$	Υ	Capital letters
090	0x05A	Z	$\rightarrow$	Z	Z	$\rightarrow$	Z	
091	0x05B	[	$\rightarrow$	Ä	Ä	$\rightarrow$	[	[ → (left/opening bracket)
092	0x05C	١	$\rightarrow$	Ö	Ö	$\rightarrow$	\	\ → (back slash)
093	0x05D	]	$\rightarrow$	Ñ	Ñ	$\rightarrow$	]	] → (right/closing bracket)
094	0x05F	^	$\rightarrow$	Ü	Ü	$\rightarrow$	۸	^ → (caret/cirumflex)
095	0x05E	_	$\rightarrow$	§	§	$\rightarrow$	_	_ → (underscore)
096	0x060	`	$\rightarrow$	خ	غ	$\rightarrow$	`	
097	0x061	а	$\rightarrow$	а	а	$\rightarrow$	а	
098	0x062	b	$\rightarrow$	b	b	$\rightarrow$	b	
099	0x063	С	$\rightarrow$	С	С	$\rightarrow$	С	
100	0x064	d	$\rightarrow$	d	d	$\rightarrow$	d	
101	0x065	е	$\rightarrow$	е	е	$\rightarrow$	е	
102	0x066	f	$\rightarrow$	f	f	$\rightarrow$	f	
103	0x067	g	$\rightarrow$	g	g	$\rightarrow$	g	
104	0x068	h	$\rightarrow$	h	h	$\rightarrow$	h	
105	0x069	i	$\rightarrow$	1	i	$\rightarrow$	1	
106	0x06A	j	$\rightarrow$	j	j	$\rightarrow$	j	
107	0x06B	k	$\rightarrow$	k	k	$\rightarrow$	k	
108	0x06C	1	$\rightarrow$	I	ı	$\rightarrow$	1	
109	0x06D	m	$\rightarrow$	m	m	$\rightarrow$	m	Lowercase letters
110	0x06F	n	$\rightarrow$	n	n	$\rightarrow$	n	
111	0x06E	О	$\rightarrow$	0	О	$\rightarrow$	0	
112	0x070	р	$\rightarrow$	р	р	$\rightarrow$	р	
113	0x071	q	$\rightarrow$	q	q	$\rightarrow$	q	
114	0x072	r	$\rightarrow$	r	r	$\rightarrow$	r	
115	0x073	S	$\rightarrow$	S	S	$\rightarrow$	S	
116	0x074	t	$\rightarrow$	t	t	$\rightarrow$	t	
117	0x075	u	$\rightarrow$	u	u	$\rightarrow$	u	
118	0x076	v	$\rightarrow$	V	v	$\rightarrow$	V	
119	0x077	w	$\rightarrow$	W	w	$\rightarrow$	W	
120	0x078	х	$\rightarrow$	х	х	$\rightarrow$	х	
121	0x079	у	$\rightarrow$	у	у	$\rightarrow$	У	
122	0x07A	Z	$\rightarrow$	Z	Z	$\rightarrow$	Z	
123	0x07B	{	$\rightarrow$	ä	ä	$\rightarrow$	{	{ → (left/opening brace)
124	0x07C	1	$\rightarrow$	ö	ö	$\rightarrow$		→ (vertical bar)
125	0x07D	}	$\rightarrow$	ñ	ñ	$\rightarrow$	}	} → (right/closing brace)
126	0x07F	~	$\rightarrow$	ü	ü	$\rightarrow$	~	~ → (tilde)
127	0x07F	DEL	$\rightarrow$	à	à	$\rightarrow$	DEL	DEL (delete)

 Table 80:
 Main character table of GSM 03.38 alphabet

<sup>1)</sup> This code is an escape to the following extension of the 7-bit default alphabet table.

<sup>2)</sup> This code is not a printable character. It shall be treated as the accompanying control character.

#### 11.5. How to convert the coordinates

In order to convert coordinates from degrees, minutes, seconds format to decimal format, use this easy formula:

```
degrees + (minutes/60) + (seconds/3600)
```

The Lower Left coordinates (LL) would be calculated as:

```
For example:
```

- ◆ Longitude (LL) = 10°53′11" E
- ◆ Latitude (LL) = 50°40′16" N

### Longitude (LL)

```
X° Y' Z'' = [10 + (53/60) + (11/3600)] = 10.88638 // Longitude (LL)
```

X° No conversion required

### Latitude (LL)

```
X° Y' Z'' = [50 + (40/60) + (16/3600)] = 50.67111 // Latitude (LL)
```

X° No conversion required

### The Upper Right coordinates (UR) would be calculated as:

### For example:

```
✓ Longitude (UR) = 10°57′17" E
```

✓ Latitude (UR) = 50°42′41″ N

### Longitude (UR)

```
X^{\circ} Y' Z'' = [10 + (57/60) + (17/3600)] = 10.95472 // Longitude (UR) X^{\circ} No conversion required
```

### Latitude (UR)

```
X^{\circ} Y' Z'' = [50 + (42/60) + (41/3600)] = 50.71138 // Latitude (UR)
```

X° No conversion required

### 11.6. Explanation of the History Binary Data

Stored GPS history data into the history can be retrieved either locally (via serial link) or remotely (TCP connection). Whereby an executable command, see chapters 4.7.2.6, has to be sent to the AVL device if such connections are available. Once, the AVL device receives such a command, it starts transferring of the selected history data via TCP.

The history data is subdivided in packets, which are constructed in a specific binary format to make possible low-cost solutions where data is downloaded via a TCP or GSM connection.

For more detailed information about the history data conversion, refer to the application note called "AppNotes\_Transform\_history\_data".

The next chapter gives an overview about the maximum values and the time when the history space is used up.

# Maximum values & the time the history space will be used up (for devices with 2 MB FLASH)

Fullin	C+1'	- <i>(</i> -1	6:1-				EII		
Entries	Standin	g/slow	City		Motorw	<i>r</i> ay	Full		
	Value	Unit	Value	Unit	Value	Unit	Value	Unit	
maximum distance	14	m	510	m	32766	m	>32766	m	
maximum speed	25.2	km/h	111.6	km/h	457.2	km/h	457.2	km/h	
Satellites in view	<15	-	<15	-	<15	-	<15	-	
time	68.3	minutes	8.5	minutes	68.3	minutes	>68.3	minutes	
Effective record interval	2.0	seconds	16.5	seconds	4.3	minutes	>4.3	minutes	
Entries	Standin	g/slow	City		Motorw	<i>ı</i> ay	Full		
Record interval	timespa	n	timespa	an	timespa	ın	timespan	1	Unit
1 second		68.3	45.,5 30.3			18.7	hours		
5 seconds 14.2 9.5		6.3		3.9		days			
10 seconds 28.4 19.0		12.6		10.4	days				
20 seconds	8.1		5.4		3,6			2.2	weeks
1 minute		5.5	3.7		2.4		1.5		month
1 hour		28.1	Not available		12.,5		7.5		years
Entries	Standin	g/slow	City		Motorw	<i>ı</i> ay	Full		
History space management									
Each record consists of		4		6		9		15	Bytes
Each sector consists of		16381		10921		7281		4481	Records
History space comprises a total of		245715		163815		109215		67215	Records

**Table 81:** Maximum values & the time the history space will be used up.

Note: To get the max. values for saving records into the history for 8MB Flash, multiply the number of records in the table above, which has been calculated for a 2 MB FLASH, by 7.

### 11.7. AVL device Configuration Examples

Various examples and descriptions can be found in this chapter giving you a first impression of how the alarm system works and how the alarm system can be used effectively. This chapter consists of two parts:

- ✓ The chapter "Basic Configuration Examples" represents how to implement simple behaviour (usually by using just a single alarm).
- ✓ The chapter "Advanced Configuration Examples" represents how to combine single alarms in the same line to implement complex behaviour.

### 11.7.1. Basic Configuration Examples

#### 11.7.1.1. Alarm Syntax

All examples included in chapters below can be set, by using the command "Cnf.Set" (Alias: "Config.Set"). It is also possible to combine several configuration alarms in a single command line, but it is not recommended.

◆ Keep in mind the maximum number of characters to be specified in a single command line is limited to 1500. More than 1500 characters will be ignored.

Syntax 1	\$PFAL,Cnf.Set ,AL <index>=<conditions>:<actions></actions></conditions></index>
Syntax 2	\$PFAL,Cnf.Set,AL <index>=<conditions>:<actions>;Cnf.Set,AL<index>=<conditions>:<actions>;</actions></conditions></index></actions></conditions></index>
Comment	The AL index <index> is a number which can be set to a value from 0 to 99</index>

#### 11.7.1.2. Alarm Index numbers

The alarm index <index> has no effect on its functionality. It just determines the execution order for alarms, which are launched at the same time (alarms with lower index will be executed first, e.g. two alarms [AL1 and AL2] are configured to send a SMS if i.e. input 2 changes its level from low to high).

Example	\$PFAL,Cnf.Set,AL1=IO.e2=redge:GSM.SMS.Send,"+491234567",8,"AL1 SMS"
	\$PFAL,Cnf.Set,AL2=IO.e2=redge:GSM.SMS.Send,"+491234567",8,"AL2 SMS"
Comment	Once the Input 2 changes its state from low to high level, both alarms will be released. The SMS from AL1 will firstly enquired in the SMS Outbox. The SMS from AL2 will be enquired directly after the "AL1 SMS". (if the SMS outbox is not filled with another SMS. The SMS Outbox consists of 5 storages).
Summarise	Usually the alarm index <index> can be freely chosen as only one alarm is executed at a certain event. If several alarms are to be executed upon a certain event, the lower indexed alarm command(s) will be executed first. If several alarm commands are specified, they will be executed in the specified order. Therefore, it is recommended to combine actions, which are to be launched at the same conditions. Currently up to 3 actions can be released under the same conditions set within a single alarm. In this way you reduce the number of alarm indices and increase the number of alarm to be set for other use. Additionally, this increases system performance because only one alarm is checked when this event occurs instead of two or three alarms.</index>

### 11.7.1.3. Timer

Timers are useful to configure periodical or delayed behaviour. First a timer has to be initialized and started before it becomes active.

#### 11.7.1.3.1. Single Timer

Single timers are ideally suited to implement the delayed commands.

Example	\$PFAL,Cnf.Set,AL0=IO.e0=redge:SYS.Timer0.start=single,5000
---------	---

Comment	If INO performs a rising edge, the system timer 0 will be started and initialized. It is a single timer which expires 5
	seconds after it launches.
	(the timer 0 event occurs 5 seconds later when the timer 0 executes its running time - this event could be used to
	perform a delayed action)

### 11.7.1.3.2. Cyclic Timer

Cyclic timers are ideally suited to implement periodical commands such as sending of SMS periodically etc...

Example	\$PFAL,Cnf.Set,AL0=IO.e0=redge:SYS.Timer0.start=cyclic,5000,2000
Comment	If input 0 performs a rising edge, the system starts and initializes the timer 0. It is a cyclic timer which expires 5 seconds after it launches. When this timer expires, it starts automatically again. So the Timer 0 issues its events whenever the 5 seconds runtime has passed.

### 11.7.1.4. Digital Inputs

### 11.7.1.4.1. An occurred event activates an output

If InO (IN-1 on AVL device Eval Board) performs a rising edge (level changes from low to high) THEN OutO (OUT-1 on AVL device Eval Board) is performing a high pulse (i.e. LED performs a flash which takes 1 second). The event condition is used here because this alarm just has to be checked when the Input state changes.

#### 11.7.1.4.2. Check states in combination with an event

Example	\$PFAL,Cnf.Set,AL0=IO.e1=redge&IO.s0=high:IO4.Set=hpulse,1000
Comment	Once the Input1 (Input2 on AVL device Eval Board) performs a rising edge (its level changes from low to high) AND the state of INO is currently high THEN the Output 0 (OUT-1 on AVL device Eval Board) performs a single high pulse, which takes 1 second (i.e. LED performs a flash which takes 1 second). The input 1 event is used here because this alarm just has to be checked when the state of IN1 changes. If this event occurs, the system checks the state of IN0. So the command will be released only when the INO is set to high and IN1 changes its level from 0 to high.
	Note: Without additional event the system checks the state of INO each second. If it is high, OUTO would be set to high all the time (because the hpulse takes one second – after this second the next hpulse command is executed). The system decreases its performance when only such a "state" is used. Please refer to chapter "advanced examples" to see how to combine state conditions effectively when it is necessary to create state only alarms.

#### 11.7.1.5. History

### 11.7.1.5.1. History entries based on the distance

Example	\$PFAL,Cnf.Set,AL0=GPS.History.sDist>=1000:GPS.History.Write,20,"DT: &(Date) &(time)"
Comment	When the distance between device and position of the last history entry is equal or greater than 1000 metres,
	writes a RMC record into the history with user text DT: + dynamic variables &(Date) &(time).

### 11.7.1.6. Voice calls

### 11.7.1.6.1. Accept incoming voice calls

To accept automatically any incoming voice calls use this alarm:

Example	\$PFAL,Cnf.Set,AL0=GSM.VoiceCall.eIncoming:GSM.VoiceCall.Accept
	\$PFAL,Cnf.Set,AL0=GSM.VoiceCall.eIncoming="+491234567":GSM.VoiceCall.Accept
Comment	The first alarm accepts all incoming voice calls.
	The second alarm accepts incoming voice calls from a special phone number, only. All other incoming voice calls
	are ignored.

### 11.7.1.6.2. Refuse voice calls after the second ring

Example	\$PFAL,Cnf.Set,AL0=GSM.VoiceCall.sRingCounter>=2:GSM.VoiceCall.Hangup
Comment	This alarm configuration can be used to reject any other call with a ,wrong' phone number, which lasts longer than
	5 seconds.

### 11.7.1.7. CSD (Data calls)

### 11.7.1.7.1. Accept incoming data calls

To accept automatically any incoming data call use this alarm:

	\$PFAL,Cnf.Set,AL0=GSM.DataCall.eIncoming:GSM.DataCall.Accept
Example	\$PFAL,Cnf.Set,AL0=GSM.DataCall.eIncoming="+491234567":GSM.DataCall.Accept
Comment	The first alarm accepts all incoming data calls. The second alarm accepts incoming data calls from a special number,
	only.

### 11.7.1.7.2. Refuse data calls after the second ring

Example	\$PFAL,Cnf.Set,AL0=GSM.DataCall.sRingCounter>=2:GSM.DataCall.Hangup
Comment	This alarm can be used to reject any data call with a ,wrong' number, which lasts longer than 5 seconds.

#### 11.7.1.8. SMS

### 11.7.1.8.1. SMS responses for self defined commands

Example	\$PFAL,Cnf.Set,AL0=GSM.SMS.eIncoming.Number="+491234567"&GSM.SMS.eIncoming.Text="req.pos":GSM.SMS.S end,"+491234567",8,"requested position:"
	\$PFAL,Cnf.Set,DEVICE.CMD.PFAL.EN=F
	If the device receives a SMS text "req.pos" from the mobile number "+491234567", then the system sends to the
Comment	phone number +491234567 a SMS containing the specified text "requested position:" and the RMC protocol. To block
	all PFAL commands via SMS, set the parameter DEVICE.CMD.PFAL.EN=17 (hex)

### 11.7.1.9. GPRS & TCP

### 11.7.1.9.1. **GPRS status LED**

	Example	\$PFAL,Cnf.Set,AL0=GSM.GPRS.eConnected:IO4.Set=cyclic,1200,1200
E		\$PFAL,Cnf.Set,AL1=GSM.GPRS.eDisconnected:IO4.Set=low
	Comment	Whenever the device establishes a GPRS connection, IO4 (first example) starts to flash cyclic at a low frequency.
C		If the GPRS connection is properly closed again, IO4 (second example) stops flashing and remains dark

#### 11.7.1.9.2. TCP status LED

- 1	\$PFAL,Cnf.Set,AL0=TCP.Client.eConnected:IO4.Set=cyclic,600,600
Example	\$PFAL,Cnf.Set,AL1=TCP.Client.eDisonnected:IO4.Set=low
	Whenever the device establishes a TCP connection, IO4 (first example) starts to flash cyclic at a low frequency.
Comment	If the TCP connection is properly closed again, IO4 (second example) stops flashing and remains dark. If you want
	to use a combined TCP and GPRS status LED, please take a look at the advanced examples.

### 11.7.1.9.3. Control GPRS and TCP connections manually

The following alarm can be used to manually control the GPRS connection. If the TCP configuration is set to AutoConnect, a TCP connection will be automatically established once GPRS is online.

E l .	\$PFAL,Cnf.Set,AL0=IO.e0=redge&GSM.GPRS.sOffline:GSM.GPRS.Connect
Example	\$PFAL,Cnf.Set,AL1=IO.e0=fedge&GSM.GPRS.sOnline:GSM.GPRS.Disconnect

Comment	The first alarm can be used to manually control GPRS connection. If TCP connection is configured and set to AutoConnect, a TCP connection will be automatically established once GPRS is online. The additional state "sOffline" is used to open a GPRS connection only when the device is GPRS detached (including offline or connecting/disconnecting).  To close an established GPRS connection (which also closes automatically an established TCP connection), use the second alarm configuration. The additional state "sOnline" is used to close such a connection only when the device is GPRS attached.
	<b>Note:</b> If GPRS.AUTOSTART is set to 1, the system tries to perform a GPRS attach each time the "GSM.GPRS.eDisconnecting" event occurs.

# 11.7.1.9.4. Notify the used TCP server about occurred events

Example	AL0=IO.e0=edges:TCP.Client.Send,48,"level of IN0 changed"
Commont	This alarm serves to inform the connected remote server for each changes occurred in the input 0. Additionally the device should have the following functionality:  - for each pin-change a time and position is required
Comment	Pin change messages have to be stored if they cannot be sent due to e.g. GPRS connection failure etc. Note: If the connection unexpectedly breaks while the AVL device is sending a data packet. This packet cannot be saved into the TCP buffer and it might get lost, if GPRS is closed during this connection break.

# **11.7.1.9.5.** TCP server responses for self defined commands

Example	AL0=TCP.Client.eReceived="reqpos":TCP.Client.Send,8,"current pos:"
Comment	Using this alarm it is possible to define own commands for communication with the server. However it is recommended to use PFAL commands for 2 reasons:  - All commands beginning with PFAL do not require alarm slots (improving system performances),  - All commands beginning with PFAL are more flexible than alarms because of various parameters, which need to be configured statically inside an alarm.  Therefore self-defined commands should be used only in special cases OR as a test command.

### 11.7.2. Advanced Examples

### 11.7.2.1. Analog Inputs

E l .	\$PFAL,Cnf.Set,AL0=IO.s0>=12.25&Sys.Trigger.s0=high:IO4.Set=hpulse,1000&Sys.Trigger0=low
Example	\$PFAL,Cnf.Set,AL1=IO.s0<12.25&Sys.Trigger.s0=low:Sys.Trigger0=high
	Analog inputs are available for FOX3, only. Before analog inputs can be used within alarms they have to be first
6	calibrated. Please, refer to chapter 4.6.1 as reference. If analog input 0 has a voltage equally or higher then 12,25
Comment	volt, the IO4 performs a high pulse for the first time this voltage is reached or exceeded. To perform another
	hpulse, the voltage must fall below 12.25 volts first.

### 11.7.2.2. Navigation speed

### 11.7.2.2.1. Check the over speed of the device each 5 seconds

	\$PFAL,Cnf.Set,AL0=IO.e0=redge:SYS.Timer0.start=cyclic,5000
Fyamala	\$PFAL,Cnf.Set,AL1=SYS.Timer.e0&GPS.Nav.sSpeed>=40:IO4.Set=hpulse,1000
Example	\$PFAL,Cnf.Set,AL2=SYS.Timer.e0&GPS.Nav.sSpeed>=40&GPS.Area.s0=inside:GSM.SMS.Send,"+491234567",8,"alarm system activated, current position of the car:"
Comment	Whenever Timer0 expires its runtime the system check the current speed of the device. If this speed has reach or exceed 40 m/s the output 0 performs a high pulse (i.e. warning LED starts to flash). The device may also send a TCP packet to the server or reporting a call center about the over speed.  To check the speed (the value ">=40" can be modified) of the device within a specific area use the configuration of the alarm 2.

#### 11.7.2.3. Timer

### 11.7.2.3.1. Set delayed actions

E l .	\$PFAL,Cnf.Set,AL0=IO.e0=redge:SYS.Timer0.start=single,5000
Example	\$PFAL,Cnf.Set,AL1=SYS.Timer.e0:IO4.Set=hpulse,1000
	Once the input 0 performs a rising edge, the system starts and initializes timer 0. It is a single timer which expires
Comment	5 seconds after it launches. When this timer expires, the SYS.Timer.e0 event is created. Alarm 1 uses this event to
	launch a high pulse on OUTO.

### 11.7.2.3.2. Set periodical actions

Example	\$PFAL,Cnf.Set,AL0=IO.e0=redge:SYS.Timer0.start=cyclic,5000
	\$PFAL,Cnf.Set,AL1=SYS.Timer.e0:IO4.Set=hpulse,1000
Comment	Once the input 0 performs a rising edge, the system starts and initializes timer 0. It is a cyclic timer which expires 5 seconds after it launches. When this timer expires, it starts automatically again. So the Timer 0 issues its SYS.Timer.e0 event whenever the 5 seconds runtime has passed. Alarm 1 uses these events to trigger high pulses on OUT0.

### 11.7.2.4. Trigger

#### 11.7.2.4.1. Prevent alarms to be executed all the time

Please refer to analog Inputs in chapter 11.8.2.1.

### 11.7.2.4.2. Save and load important trigger states

5l.	\$PFAL,Cnf.Set,AL0=Sys.Device.eStart:Sys.Trigger0=load2
Example	\$PFAL,Cnf.Set,AL1=Sys.Device.eShutdown:Sys.Trigger0=save2

Comment	System triggers can be used as an option to enable or disable the execution of various alarms. It is possible to define a Trigger as e.g. "control mode", which allows you to simply change the system behaviour by setting this trigger to high or low state. To load the saved state of a trigger, use the first alarm configuration. The storage index 2 is used to store the value of trigger 0. Whenever the device is started again, the Trigger0 loads the stored value from storage 2.  To store the state of the current Trigger use alarm AL1 (i.e. when using ignition shutdown) or via PFAL input message (i.e. sent the input message via SMS or TCP packet to the device).
	<b>Note:</b> Please, prevent saving of states or configurations periodically (in a short period) as the number of configuration updates is restricted to several 100000 operations after which the device has to be replaced.

#### 11.7.2.5. Counter

### 11.7.2.5.1. Limit the number of automatically sent SMS

	\$PFAL,Sys.Counter0.set=25;Sys.Counter0.save1
Example	\$PFAL,Cnf.Set,AL0=Sys.Device.eStart:Sys.Counter0=load1
	\$PFAL,Cnf.Set,AL1=GSM.SMS.eSent:Sys.Counter0.Decrement=1
	\$PFAL,Cnf.Set,AL2=GSM.SMS.eIncoming.Number="+491234567"&GSM.SMS.eIncoming.Text="req.pos"&Sys.Counte
	r.s0>0:GSM.SMS.Send,"+491234567",8,"requested position:"
	In order to configure the AVL device to set up a limited number of SMS reporting messages, firstly send the PFAL
	commands to the device PFAL). The PFAL command consists of two commands, which are sent to the device at once.
	The first command sets the maximum value of the used counter, and the next one stores this counter into the storage
	1. Thereafter, configure two alarms ALO and AL1: Whenever the device starts up, the ALO loads the counter 0 with
	the contents of the storage 1 (the state of the stored counter). Whenever the AVL device delivers a SMS, the AL1
	decrement the current value of counter 0 by 1. System counters do not automatically increment or decrement itself,
6	to reach an assumed value of a counter, an alarm that decrements/increments the used counter should be each time
Comment	called until the counter reaches the assumed value (it also depends on the set value of the counter).
	After the ALO and AL1 are sent to the device, now simply declare a new alarm, which supervises the events of
	incoming SMS and the state of counter 0, see example AL2. Each time (limited to 25) the AVL device receives a SMS
	including the text "req.pos" from the mobile number "+491234567", it responds a SMS message to the sender
	including the text "requested position:" and the RMC protocol. After the value of the counter 0 is less than 1, the AVL
	device stops SMS responses even if the AVL device will receive such messages from the "+491234567" phone number.
	To continue SMS responses, the value of the used counter must be changed, and its state must be saved, too.

#### 11.7.2.6. Actions based on distance

### 11.7.2.6.1. Report a position each 1000 metres via SMS

Example	\$PFAL,Cnf.Set,AL0=GPS.Nav.Position.s0>=1000:GPS.Nav.Position0=current&GSM.SMS.Send,"+491234567",8,"current position:"
Comment	If the current position of the AVL device is at least 1000 metres away from position 0 THEN store the current position of the device into position 0 AND send a SMS including the text "current position:" and the current position to the "+491234567" phone number.

### 11.7.2.7. History for combined conditions

Please, refer to the basic history examples too. Combining of conditions to define complex history behaviour is quite easy. Basically, each condition can be used to store an entry record inside the history. In combination with Geofence zones, the History entries can be even reduced to several areas under certain conditions.

Currently up to 5 different conditions can be combined using the logical ,AND' to specify under which conditions the system should write a history entry. To combine conditions with logical ,OR' simply a new alarm can be used.

### 11.7.2.7.1. Time based history entries

	\$PFAL,Cnf.Set,AL0=GPS.Nav.eFix=valid:SYS.Timer0.start=cyclic,10000	
Example	\$PFAL,Cnf.Set,AL1=GPS.Nav.eFix=invalid:SYS.Timer0.stop	
	\$PFAL,Cnf.Set,AL2=SYS.Timer.e0:GPS.History.Write,0,""	
Comment	A Timer is used to store a history entry every 10 seconds, if the GPS-fix is valid.	

### 11.7.2.7.2. Time and distance based history entries

Example	\$PFAL,Cnf.Set,AL0=GPS.Nav.eFix=valid:SYS.Timer0.start=cyclic,10000
	\$PFAL,Cnf.Set,AL1=GPS.Nav.eFix=invalid:SYS.Timer0.stop
	\$PFAL,Cnf.Set,AL2=SYS.Timer.e0:GPS.History.Write,0,""
	\$PFAL,Cnf.Set,AL3=GPS.History.sDist>=500:GPS.History.Write,0,""&SYS.Timer0.start
Comment	The ALO initiates a cyclic timer, once the AVL device gets a GPS-fix. The AL1 stops the used timer, once the obtained GPS-fix fails (The AL1 prevents the history from unnecessary entries, It stops occurring of events set in the AL2). This alarm configuration (including alarms AL3 and AL2) writes a history entry whenever the distance between the current position of the AVL device and the last written position results at least 500 metres OR each 10 seconds. Whenever an entry is written into the history because of the distance condition (AL3), the system forces the used timer to reset itself to assure the next timing condition which will happen 10 seconds later.

#### **11.7.2.8. Geofencing**

### 11.7.2.8.1. Use the park position feature as alarm

If the Ignition-shutdown feature is not used for other alarms, it can be used to arm or disarm a self-configured alarm system. For example, if a car gets stolen usually the Ignition line is set into the low state, also when the device is towed away or if the engine is started without having the proper key.

Example	\$PFAL,Cnf.Set,AL0=IO.e8=fedge:GPS.Geofence.Park.Set			
	\$PFAL,Cnf.Set,AL1=GPS.Area.e0=inside:GSM.SMS.Send,"+491234567",8,"alarm system activated, current position of the car:"			
	\$PFAL,Cnf.Set,AL2=IO.e8=redge:GPS.Geofence.Park.Remove&GSM.SMS.Send,"+491234567",0,"alarm system deactivated"			
	\$PFAL,Cnf.Set,AL3=GPS.Area.e0=outside:GSM.SMS.Send,"+491234567",8,"ALERT! car has left park area, current position of the car:"			
Comment	Whenever the IGN line performs a falling edge (the car ignition is switched off, too), the Alarm 0 place/activated an electronic circle around your vehicle (Park area) where the park_radius is the radius of the park area. Alarm 1 provides a confirmation SMS, once the alarm is activated (whenever the park area is set, the Geofence-inside event occurs). A RMC protocol is attached in the end of the sent SMS, which contains the position of the parked car (i.e. the received RMC protocol allows you to determine the location of the parked car). Alarm 2 is used to disarm/disable the park area, once the IGN performs a rising edge (the car ignition is switched on, too). Additionally, a confirmation SMS will be sent. Alarm 3 is used to define actions upon the alarm event (in our case, if the device left the activated park are). A SMS is sent which contains the current position and an alarm message.			

### **11.7.2.8.2. Defining own Areas and Geofences**

Configuring Geofence Alarms (alarms which just rely on a single geofence 1, 2 or 3). In order to configure geofences, please refer to chapter 5.17.3.

GF Configuration Example	\$PFAL,Cnf.Set,GF1=area2,"Langewiesen",R,50.66667,10.95384,50.67955,10.98166				
	\$PFAL,Cnf.Set,GF2=area2,"Ilmenau",R,50.68674,10.92820,50.679559,10.94142				
	\$PFAL,Cnf.Set,GF3=area2,"Stuetzerbach",C,50.63513,10.87093,590,500				
GF Alarm Example	\$PFAL,Cnf.Set,AL1=GPS.Geofence.e1=inside:GSM.SMS.Send,"+49176123456789",8,"Vehicle entered langewiesen"				
	\$PFAL,Cnf.Set,AL2=GPS.Geofence.e1=outside:GSM.SMS.Send,"+49176123456789",8,"Vehicle langewiesen"				
	\$PFAL,Cnf.Set,AL3=GPS.Geofence.e2=inside:GSM.SMS.Send,"+49176123456789",8,"Vehicle entered Ilmena				
	\$PFAL,Cnf.Set,AL4=GPS.Geofence.e2=outside:GSM.SMS.Send," +49176123456789",8,"Vehicle entere				
	\$PFAL,Cnf.Set,AL5=GPS.Geofence.e3=inside:GSM.SMS.Send,"+49176123456789",8,"Vehicle entered Stuetzerbach"				
	\$PFAL,Cnf.Set,AL6=GPS.Geofence.e3=outside:GSM.SMS.Send,"+49176123456789",8,"Vehicle le Stuetzerbach"				
Comment	To make use of areas, simply area events have to be used. Let's say the area defined above is the "safe way to school" for your children. Then you could use the geofence alarms above to inform you at which part of the school way your kids currently are.				
CE Alarm	SPEAL Onf Set ALT-GDS Area e1-incide:GSM SMS Send "+/0176123/56780" 8 " you children came hack to the				

GF Alarm \$PFAL,Cnf.Set,AL7=GPS.Area.e1=inside:GSM.SMS.Send,"+49176123456789",8," you children came back to the safe way to school"

	\$PFAL,Cnf.Set,AL9=GPS.Geofence.e3=outside:GSM.SMS.Send,"+49176123456789",8," your children left the safe way to school"
Comment	To make use of areas, simply area events have to be used. Let's say the area defined above is the "safe way to school" for your children. Then you could use the geofence alarms above to inform you at which part of the school way your kids currently are.

Example	\$PFAL,Cnf.Set,AL4=GPS.Geofence.ex:GSM.SMS.Send,"+4917123456789",0,"&(LastGFName) &(LastGFState) &(LastAreaName)
	&(LastAreaState)"
Comment	This alarm sends an SMS to the specified phone number when the vehicle equipped with AVL device has entered
	or left any configured geofences (use Figure 6 and Figure 7 as reference). The advantage of the event "ex" is that
	only one alarm (event) will be used to cover all configured geofences and areas.
	Dynamic variables in this example are used to report in the text form the name and sate when the vehicle entered
	a geofence/area and when it left.

#### 11.7.2.8.3. Time and Date related Geofence Alarms

As with any other condition, you can also combine time and/or date conditions with geofence (or area) events.

GF Configuration Example	\$PFAL,Cnf.Set,GF1=area1,"Langewiesen",R,50.66667,10.95384,50.67955,10.98166
GF Alarm Example	\$PFAL,Cnf.Set,AL1=GPS.Geofence.e1=inside&GPS.Time.sTimespan=8:30:40- 14:45:51&GPS.Time.sDatespan=1.9.2005-20.2.2006:GSM.SMS.Send,"+491761123456",8,"you entered langewiesen in the desired time/date span"
Comment	This example defines a geofence (rectangle), which will send an SMS to the specified phone number when the geofence is entered in the timespan between <b>8:30:40</b> and <b>14:45:51</b> and the date span between <b>1.9.2005</b> and <b>20.2.2006</b> .

#### 11.7.2.9. GPRS & TCP

#### 11.7.2.9.1. TCP-GPRS status LED

Example	\$PFAL,Cnf.Set,AL0=GSM.GPRS.eConnected:IO11.Set=cyclic,1200,1200
	\$PFAL,Cnf.Set,AL1=TCP.Client.eConnected:IO11.Set=cyclic,600,600
	\$PFAL,Cnf.Set,AL2=TCP.Client.eDisonnected:IO12.Set=cyclic,1200,1200
	\$PFAL,Cnf.Set,AL3=GSM.GPRS.eDisconnected:IO12.Set=low
Comment	In the examples above following set alarms are implemented:
	ALO: Once the AVL device gets GPRS attached, the LED 11 (on the device case) flashes periodically at low frequency.
	AL1 : Once the AVL device gets TCP connected, the LED 11 (on the device case) flashes periodically at high
	frequency.
	AL2 : Once the AVL device gets TCP disconnected, the LED 12 (on the device case) flashes periodically at low
	frequency.
	AL3: Once the AVL device gets GPRS detached, the LED 12 (on the device case) is dark.

### 11.7.2.9.2. TCPStorage: send special device information to server periodically

TCPStorage can be used to collect data internally before sending it to the TCP server. This prevents the need to send a small TCP packet every time new data is to be transmitted.

**Background:** each TCP packet requires special information characters, which have to be transmitted anytime – so sending many small packets increases the amount of data and therefore the transmission costs. This cost can be optimized by sending only larger packets, which may contain several "small" data sets. After the TCP storage is configured according to its purpose (the correct buffer size – e.g. 512 Bytes, automatic mode), it can be used for

this example, which shows how to implement a solution for specific user requests. For example, the <u>task</u> is to transmit the following data periodically to a connected server in order to create a vehicle event log for a server application (i.e. webpage which allows users to view this gathered information).

The server based vehicle Log Report should displays the following detailed data, such as:

- ◆ Event time
- ◆ Location (street address, city, state)
- ◆ Vehicle moved status
- ◆ Stop duration for a selected vehicle (available for each stop)
- ◆ Miles
- ◆ Speed

### The time between 2 log reports is 1 minute.

```
$PFAL,Cnf.Set,AL0=TCP.Client.eConnected:SYS.Timer1.start=cyclic,60000
           $PFAL,Cnf.Set,AL1=TCP.Client.eDisconnected:SYS.Timer1.stop
           $PFAL,Cnf.Set,AL2=GPS.Nav.sSpeed<2&Sys.Trigger.s0=low:Sys.Trigger0=high&SYS.Timer0.start=cyclic,1000&Sys.Counter0.Set=0
           $PFAL,Cnf.Set,AL3=SYS.Timer.e0:Sys.Counter0.Increment=1
           $PFAL,Cnf.Set,AL4=GPS.Nav.sSpeed>=2&Sys.Trigger.s0=high:Sys.Trigger0=low&SYS.Timer0.stop&[SEND DATA TO SERVER]&SYS.Timer1.start
Example
           $PFAL,Cnf.Set,AL5=SYS.Timer.e1:[SEND DATA TO SERVER]
           $PFAL,TCP.Storage.AddProtocol,0,"[&(Time),&(Date),&(Lat),&(Lon),&(Alt),&(Speed),&(NavDist),&(Trigger0)]"
           $PFAL,Cnf.Set,AL4=GPS.Nav.sSpeed>=2&Sys.Trigger.s0=high:Sys.Trigger0=low&SYS.Timer0.stop&SYS.Timer1.start&TCP.Storage.AddProtocol,0,"[&(Tin
           $PFAL,Cnf.Set,AL5=SYS.Timer.e1:TCP.Storage.AddProtocol,0,"[&(Time),&(Date),&(Lat),&(Lon),&(Alt),&(Speed),&(NavDist),&(Trigger0)]"
           Timers allow the application to raise an event on a specified interval, so that timers can be used to send data periodically at specified time interval
           whenever the connection to the server results true and stops its execution otherwise.
          Next, customize a protocol that contains in a small size (offering cost-efficient) all information you need for each logging report. The customized protocol
          to gather all information your application needs.
           For example:
                     event time
                                           &(Time) and/or &(Date)
                     Location
                                           &(Lat), &(Lon) and if needed the &(Alt) too
                                   →
                                           &(Speed)
                     Speed
                                           &(NavDist) //distance counter Nav.Dist can be used. This number is shown in
          The moving vehicle status is not available directly \rightarrow it has to be created anywhere.
          Stop duration for a selected vehicle has also to be created anywhere.
                      → Furthermore 2 solutions:
                                 Device creates this state and transmits it to server
                                Server creates this state (i.e. out of position and time data)
           In our case let's demonstrate an example how to monitor the stops of the vehicle. Logging a position each minute might be too less awarding shorts
           Using the speed of the device allows creating of stop conditions. When the speed is <2m/s a cyclic Timer (1sec) and Counter will start up. Additionally
Comment
           Counter contains the stop duration in seconds.
           Standing:
            If device stops moving, set the state to low (stopping), then start counting of seconds and set the "stop time counter" to 0, (for each second gone,
             If device starts moving, set the state to high (moving), then stop counting of seconds, and send to server)
             Additionally: reset cyclic send counter (this assures that the next "usual" log report is written after 1 minute after device starts moving - if this is
           Now the [SEND DATA TO SERVER] - part:
             Basically the command for adding a dynamic protocol to the TCP storage is:
               $PFAL,TCP.Storage.AddProtocol,0,"my text"
           As all information is available now, the dynamic protocol can be generated.
           Additionally the counter &(Counter0) is shown, when the device starts moving again.
           Finally AL4 and AL5 could look this way:
           $PFAL,Cnf.Set,AL4=GPS.Nav.sSpeed>=2&Sys.Trigger.s0=high:Sys.Trigger0=low&SYS.Timer0.stop&SYS.Timer1.start&TCP.Storage.AddProtocol,0,"[&(Tin
```

\$PFAL,Cnf.Set,AL5=SYS.Timer.e1:TCP.Storage.AddProtocol,0,"[&(Time),&(Date),&(Lat),&(Lon),&(Alt),&(Speed),&(NavDist),&(Trigger0)]"

#### 11.7.3. Special consideration when using firmware features

#### 11.7.3.1. Using commands inside alarms

Send commands have a special option, which allows them to be re-executed inside an alarm until they succeed. This behaviour assures, that important information cannot get lost due to i.e. bad GSM coverage. Usually Send commands "just" enqueue the information to be sent to a buffer. SMS send, for example, stores the SMS in the SMS outbox. TCP send stores the TCP packets in the TCP buffer (which sometimes is also called TCP history buffer). That means, if a buffer is used up, the sent action is going to fail, only. This causes the alarm to be ,blocked' until enough space inside the buffer is available to store the message. Such a ,blocked' alarm attempts to send/enqueue the information once per second. If this succeeds, the alarm will be deactivated, and it can be activated again.

#### 11.7.3.2. SMS send

Note that, a "blocked" alarm cannot be activated again —even if all its conditions are evaluated to True. Therefore, it is i.e. not possible to send a SMS reporting message each second. The first few SMS would be stored in the *SMS Outbox* until it is used up). Even though the system tries to send SMS away, the *Outbox* will be used up faster than it can be freed by sending. Once outbox is used up, all alarms which attempt to send SMS will be ,blocked'. They cannot be activated anymore before successfully enquiring their SMS to the *Outbox*.

This result in alarms, which will be launched, not each second anymore – just e.g. each 9 seconds (whenever the system successfully sends an SMS).

#### 11.7.3.3. CSD send

Special care has to be taken when sending data via CSD (data call). It is strongly recommended to include a state to each alarm to check an established CSD connection, which attempts to send CSD data.

Unless SMS or TCP send commands, the CSD does not use an Outbox buffer to store messages. It attempts to send the data directly. Therefore, alarms can be easily blocked, if there is no CSD connection available.

#### 11.7.3.4. Storing information to non-volatile memory

Prevent the saving of states or configurations periodically via alarms or very often. The system is limited to several 100'000 configuration write operations. If the limit (which may vary slightly from device to device) is exceeded, the device has to be replaced. This also includes the saving of states of triggers/counters/timers or positions. Special algorithms are used to increase the number of write operations, when writing history entries. Therefore this functionality is not restricted as much as the configuration writes operations (writing records into the history can be done for many years before the device has to be replaced – it's more likely that writing configurations from time to time exceeds this number faster than writing history entries).

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# 11.8. ISP, GPRS configuration parameters of German service providers

The following table presents GPRS parameters of selected German service providers and operators:

	T-D1	Vodafone D2	E-Plus	Genion O2
APN	internet.t-mobile	web.vodafone.de	internet.eplus.de	internet
ReQoS	Contact your SIM card provider to get the correct settings for Required Quality of Service (ReQoS)			
MiQoS	Contact your SIM card provider to get the correct settings for Minimum Quality of Service (MiQoS)			
USERNAME	d1		eplus	
PASSWORD	gprs		gprs	

 Table 82:
 Service provider information, valid 16.10.2001

# 11.9. Used abbreviations

Abbreviation	Description
Altitude	The distance between the current position and the nearest point on WGS-84 (World Geodetic System 1984) reference ellipsoid. Altitude is usually expressed in meter an is positive outside the ellipsoid.
APN	Access Point Name
Current position	The GPS is based on satellite ranging - calculating the distances between the device and the position of 3 or more satellites (4 or more if elevation is desired) and then applying some good old mathematics. Assuming the positions of the satellites are known, the location of the device can be calculated by determining the distance from each of the satellites to the device. GPS takes these 3 or more known references and measured distances and "triangulates" an additional position.
СНАР	The MD5 Challenge Handshake authentication Protocol (MD5-CHAP) is used to periodically verify the identity of the peer using a three-way handshake. This is done upon initial link establishment and may be repeated any time after the link has been established.
DOP	Dilution of Precision. Errors caused by bad geometry of the Satellites. The higher the number, the more "noise" in the position reading.
Dynamic IP address	A dynamic IP address is what most of GPRS devices using dial up services. This type of IP address will usually change each and every time you log on to the GPRS services.
FLASH memory	A particular type of memory that is permanent and the data written on it will be not lost when the device is turned off. It can be updated and upgraded by special program.
GPRS	General Packet Radio Service
GPS	The Global Positioning System (GPS) is a location system based on a constellation of about 24 satellites orbiting the earth at altitudes of approximately 11,000 miles. GPS satellites are orbited high enough to avoid the problems associated with land based systems, yet can provide accurate positioning 24 hours a day, anywhere in the world.
GPS Time	The number of seconds since Saturday/Sunday Midnight UTC, with time zero beginning this midnight. Used with GPS Week Number to determine a specific point in GPS Time.
GSM	Global Standard for Mobile Communications
History	A limited part (section) on the on-board FLASH memory that serves to save the user-selected position records (the current data position received from the GPS satellites) and those data can be available for evaluation in a later time.
IMEI	International Mobile Equipment Identity
1/0	Input/Output
IP	Internet Protocol. Providers offer two types of IP addresses –static IP address and dynamic IP address.
Latitude	Halfway between the poles lies equator. Latitude is the angular measurement of a place expressed in degrees north or south of the equator. Latitude runs from 0º at the equator to 90º north or 90º south at the poles. When not prefixed with letters E or W, it is assumed positive north of Equator and negative south of Equator. Lines of latitude run in an east-west direction. They are called parallels.
Locally	The AVL device unit is directly connected to the host device (PC/Laptop etc.) through the serial interface and via supported messages the target device can be configured (e.g. the default settings can be changed and new configured).
Longitude	Lines of longitude, called meridians, run in a north-south direction from pole to pole. Longitude is the angular measurement of a place east or west of the prime meridian. This meridian is also known as the Greenwich Meridian, because it runs through the original site of the Royal Observatory, which was located at Greenwich, just outside London, England. Longitude runs from 0° at the prime Meridian to 180° east or west, halfway around the globe. When not prefixed with letters E or W, it is assumed positive east of Greenwich and negative west of Greenwich. The International Date Line follows the 180° meridian, making a few jogs to avoid cutting through land areas.

Abbreviation	Description
NMEA	National Marine Electronics Association
PAP	The Password authentication Protocol (PAP) is an authentication protocol that passes the user name and password in plaintext.
PDOP	The Positional Dilution Of Precision is a numeric value that refers to the geometric suitability of a particular group of GPS satellites. Each satellite in the GPS constellation orbits the earth repeatedly every day. At any given time, there can be from 5 to 12 satellites overhead, each moving in its own predictable path. As the satellites orbit, and the relationship from one to the next changes, the geometry of a solution derived from that group is also affected. Since three-dimensional GPS positions are determined by measured distances from four or more satellites, and as the GPS constellation is in a state of constant movement, PDOP provides a relative gauge by which to measure the end result while the user is in the field. PDOP values will fluctuate constantly throughout the day; however, the fluctuation is generally slight, and for the purposes of most GIS field data collection, it is unnoticeable. A PDOP reading of 2-5 is typical.
PDP	Packet Data Protocol
PPP	Point to Point Protocol
SMTP	Simple Mail Transport Protocol
SMS	Short Message Service
SRAM	Static Random Access Memory, a type of memory that temporarily keeps its information. The content of SRAM is available as long as the internal software of the used device is running. Should the device be reset, switched off, or goes into sleep mode, the SRAM loses the contents forever.
static IP Address	A static IP Address is one, which never changes. This number is assigned by your ISP and the number stays the same until you change Internet providers and request a new one.
ТСР	Transmission Control Protocol
UTC	Universal Time Coordinated
www	World Wide Web
X, Y, Z positions	Coordinates of user's position in ECEF (meters). The Earth-centered Earth-Fixed (ECEF) is a Cartesian coordinate system with its origin located at the center of the Earth. The coordinate system used by GPS to describe 3-D location. For WGS-84 reference ellipsoid. ECEF coordinated have the Z-axis aligned with the Earth's spin axis, The X-axis through the insertion of the Prime meridian and the Equator and the Y-axis is rotated 90 degrees East of the X-axis about the Z-axis.

Table 83:Used abbreviations.